

include/hitbox.h

```
graph TD; A[include/hitbox.h] --> B[glm/glm.hpp]; A --> C[vector];
```

A diagram showing a header file 'include/hitbox.h' at the top, which includes two other files: 'glm/glm.hpp' and 'vector'. Two blue arrows point from the bottom of the top box to the top of the two bottom boxes.

glm/glm.hpp

vector