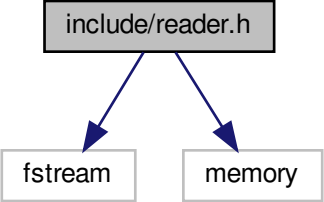


include/reader.h



```
graph TD; A[include/reader.h] --> B[fstream]; A --> C[memory];
```

fstream

memory