

# Computability and Complexity:

## Exercise Session 3 (2017-10-18)

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### 1 Exercise 4.30<sup>1</sup>

Let  $A$  be a Turing-recognizable language consisting of descriptions of Turing machines,  $\{\langle M_1 \rangle, \langle M_2 \rangle, \dots\}$ , where every  $M_i$  is a decider. Prove that some decidable language  $Q$  is not decided by any decider  $M_i$  whose description appears in  $A$ . (Hint: You may find it helpful to consider an enumerator for  $A$ .)

#### 1.1 Solution

The solution is in two steps. First we construct a new language  $Q$  that is not decided by any of the  $M_i$  using the technique of diagonalization. Second we show how to build a decider for  $Q$  using the fact that  $A$  is Turing-recognizable.

Table 1 shows a diagonalization that is similar to the ones we saw during a previous lecture. We build a new language  $Q$  that disagrees with each language decided by a decider  $M_i$ , that is,  $Q$  disagrees with  $L(M_i)$  on  $w_i$ . Hence, none of the  $M_i$  decides  $Q$ .

We assume, without loss of generality, that the order of the  $w_i$  is the standard string order<sup>2</sup>, that is, first ordered by length, then lexicographically. For a given finite alphabet  $\Sigma$ , there are finitely many words of finite length, hence there is an algorithm  $W$  that enumerates all the words of  $\Sigma^*$  in the standard string order.

Since  $A$  is Turing-recognizable, there exists an enumerator for  $A$ , as we have shown in a previous lecture.

To prove that  $Q$  is decidable, we build the following TM:

$D =$  on input  $w_i$ :

1. Determine the value of  $i$  using the enumerator  $W$ , that is, enumerate all words in standard string order while maintaining a count of how many words have been enumerated, and stop when encountering  $w_i$ .

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<sup>1</sup>Exercises from the reference book: Sipser M., *Introduction to the Theory of Computation*, 3rd edition (2013). In the second edition of the book, this exercise is Exercise 4.28.

<sup>2</sup>This string order is called shortlex or quasi-lexicographic order but is referred to as “lexicographic order” in the textbook. See [https://en.wikipedia.org/wiki/Lexicographical\\_order](https://en.wikipedia.org/wiki/Lexicographical_order) and [https://en.wikipedia.org/wiki/Shortlex\\_order](https://en.wikipedia.org/wiki/Shortlex_order).

Table 1: Building the language  $Q$ . Entry  $(M, w)$  is 1 if  $w \in L(M)$  and 0 otherwise.  $w_i \in Q$  iff  $w_i \notin L(M_i)$ .

	$w_1$	$w_2$	$w_3$	$w_4$	$\dots$	$w_i$	$\dots$
$Q$	0	1	1	0	$\dots$	0	$\dots$
$M_1$	1	1	1	1	$\dots$	1	$\dots$
$M_2$	0	0	0	0	$\dots$	0	$\dots$
$M_3$	1	0	0	0	$\dots$	0	$\dots$
$M_4$	0	1	0	1	$\dots$	0	$\dots$
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$	$\ddots$
$M_i$	1	0	1	0	$\dots$	1	$\dots$
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$	$\ddots$

2. Enumerate the  $M_k$  of  $A$  using the enumerator for  $A$ . Stop once we have enumerated  $i$  different deciders, that is, the last decider yielded by the enumerator is  $M_i$ .
3. Simulate  $M_i$  on  $w_i$ . If  $M_i$  accepts, reject. If  $M_i$  rejects, accept.

$D$  is a decider since:

1. Steps 1 and 2 execute a finite number of steps since  $i$  is finite.
2. Step 3 stops after a finite number of steps since  $M_i$  is a decider.

$D$  accepts  $w_i$  iff  $M_i$  rejects  $w_i$ . Since  $D$  and  $M_i$  are deciders, this is equivalent to say that  $w_i \in L(D)$  iff  $w_i \notin L(M_i)$ , hence  $L(D) = Q$ .  $D$  is thus a decider for  $Q$  and hence  $Q$  is decidable.