# AURORA CRAMER

San Francisco Bay Area, CA, United States of America

■ aurora.linh.cramer@gmail.com

• auroracramer

in auroracramer

auroracramer.github.io

### RESEARCH INTERESTS

Machine listening, music information retrieval, machine learning, digital signal processing

#### **EDUCATION**

# New York University - New York, NY, USA

August 2017 - September 2023

Doctor of Philosophy (Electrical Engineering)

GPA: 3.964

GPA: 3.798

Department of Electrical and Computer Engineering

Advisor: Juan Pablo Bello

### University of California, Berkeley - Berkeley, CA, USA

August 2011 - May 2015

Bachelor of Science (Honors)

Department of Electrical Engineering and Computer Sciences

EECS Honors Program - Music/Audio

Advisor: David Wessel, Edmund Campion

## PROFESSIONAL EXPERIENCE

#### Zoox - Foster City, CA

August 2023 - Present

Advanced Hardware Engineering - Machine Learning & Signal Processing Engineer Investigating and developing machine listening models for self-driving vehicles.

#### Mitsubishi Electric Research Laboratory - Cambridge, MA

August 2020 - January 2021

Speech & Audio Team - Audio Analysis and Source Separation Research Intern

Investigated source separation models trained with hierarchical targets to improve separation performance.

### NVIDIA - Santa Clara, CA

May 2018 - August 2018

Applied Deep Learning Research - Research Intern

Investigated audio inpainting methods using text-to-speech inspired deep sequence-to-sequence models.

### Gracenote - Emeryville, CA

June 2015 - July 2017

Applied Research - Audio Research Engineer

Researched and developed audio classifiers to describe attributes of musical audio (e.g. genre classification, vocal detection, fingerprinting reliability); developed AWS applications for ingesting and processing audio content.

#### Blue Jeans Network - Mountain View, CA

May 2014 - August 2014

Media Team - Media Software Engineering Intern

Refactored the WebRTC and Speex noise suppression modules used in teleconferencing software, and reconfigured modules to improve the system's perceptual speech quality.

# Guidewire - Foster City, CA

June 2013 - August 2013

Development Operations - Software Engineering Intern

Developing an optimization framework for managing virtual machines to balance cost and testing performance.

#### WhereLab - Berkeley, CA

February 2013 - May 2013

Software Engineering Consultant

Creating an interactive, wide-area augmented reality applications for iOS.

# Siemens Healthcare Diagnostics - Glasgow, DE

June 2012 - August 2012

Informatics Research and Development - Student Intern

Creating a log parsing and statistical analysis application.

- B. M. Van Doren, V. Lostanlen, A. Cramer, J. Salamon, A. Dokter, S. Kelling, J. P. Bello, and A. Farnsworth, "Automated acoustic monitoring captures timing and intensity of bird migration," *Journal of Applied Ecology*, 2022.
- A. Cramer, M. Cartwright, F. Pishdadian, and J. P. Bello, "Weakly supervised source-specific sound level estimation in noisy soundscapes," in 2021 IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA), 2021.
- M. Cartwright, A. Cramer, A. E. M. Mendez, Y. Wang, H.-H. Wu, V. Lostanlen, M. Fuentes, G. Dove, C. Mydlarz, J. Salamon, O. Nov, and J. P. Bello, "SONYC-UST-V2: an urban sound tagging dataset with spatiotemporal context," *Detection and Classification of Acoustic Scenes and Events* 2020, 2020.
- A. Cramer, V. Lostanlen, A. Farnsworth, J. Salamon, and J. P. Bello, "Chirping up the right tree: incorporating biological taxonomies into deep bioacoustic classifiers," in 2020 IEEE International Conference on Acoustics, Speech and Signal Processing, 2020.
- M. Cartwright, A. E. M. Mendez, A. Cramer, V. Lostanlen, G. Dove, H.-H. Wu, J. Salamon, O. Nov, and J. P. Bello, "SONYC Urban Sound Tagging (SONYC-UST): a multilabel dataset from an urban acoustic sensor network," *Detection and Classification of Acoustic Scenes and Events* 2019, 2019.
- V. Lostanlen, K. Palmer, E. Knight, C. Clark, H. Klinck, A. Farnsworth, T. Wong, A. Cramer, and J. P. Bello, "Long-distance detection of bioacoustic events with per-channel energy normalization," *Detection and Classification of Acoustic Scenes and Events* 2019, 2019.
- M. Cartwright, A. **Cramer**, J. Salamon, and J. P. Bello, "TriCycle: audio representation learning from sensor network data using self-supervision," in 2019 IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA), 2019.
- A. Cramer, H.-H. Wu, J. Salamon, and J. P. Bello, "Look, listen and learn more: design choices for deep audio embeddings," in 2019 IEEE International Conference on Acoustics, Speech and Signal Processing, 2019.
- C. Summers, G. Tronel, A. **Cramer**, A. Vartakavi, and P. Popp, "GNMID14: A collection of 110 million global music identification matches," in *Proceedings of the 39th International ACM SIGIR Conference*, 2016.
- O. Oreifej, A. Cramer, and A. Zakhor, "Automatic generation of 3D thermal maps of building interiors," in *ASHRAE*, 2014.

### **PATENTS**

- M. Cremer, A. Cramer, P. Popp, and C. Summers, "Responding to remote media classification queries using classifier models and context parameters," July 6 2017. US Patent App. 15/185,616.
- A. Cramer, M. Cremer, P. Popp, and C. Summers, "Model-based media classification service using sensed media noise characteristics," July 6 2017. US Patent App. 15/185,654.
- A. Vartakavi, C. Y. R. Gil, A. Gopakumar, and A. **Cramer**, "Methods and apparatus to generate recommendations based on attribute vectors," May 27 2021. US Patent App. 16/695,169.

#### ACADEMIC RESEARCH EXPERIENCE

# Music Audio Research Laboratory, NYU

September 2017 - September 2023

Investigating using natural structure in audio data from class hierarchies, multi-task relationships, multi-modal dynamics, and embodied navigation to learn effective audio representations for machine listening tasks without large annotated datasets. Contributed to machine listening efforts of the SONYC and BirdVox projects.

Center for New Music & Audio Technology, UC Berkeley

August 2014 - May 2015

Modeled musical sequences for the task of machine improvisation using an extension of author-topic modeling.

# Video and Image Processing Lab, UC Berkeley

September 2013 - May 2014

Developed visualizations of indoor point cloud models and their associated sensor data for energy auditing applications

### HONORS AND AWARDS

ECE MS Student Award - New York University, Tandon School of Engineering	2018
Samuel Morse MS Fellowship - New York University, Tandon School of Engineering	2017
Music/Auto Challenge - Gracenote 5.0 Hackathon	2016
Auto Podcast Challenge - Gracenote 4.0 Hackathon	2015
3 <sup>rd</sup> Place - CSUA Hackathon, UC Berkeley	2013
3 <sup>rd</sup> Place - Code 4 Cal Hackathon, UC Berkeley	2013
Edward Frank Kraft Award - UC Berkeley	2011
Completed all A/B/C-Sides and Chapter 9 - Celeste (Nintendo Switch)	2022

#### SELECTED COURSE PROJECTS

#### Latent factor models for imputation of urban sound data

Fall 2019

Using Kalman filters and deep learning variants to model the temporal dynamics of audio embeddings computed from a large dataset of urban audio in order to impute embeddings for missing/corrupted audio.

# Ambisonic speech separation using recurrent neural networks using LSTMs

Spring 2019

 $Implementing \ an \ ambisonic \ speech \ separation \ method \ and \ trained \ and \ evaluated \ on \ synthesized \ ambisonic \ audio.$ 

### Identifying and reducing gender bias in word-level language models

Spring 2018

Reducing bias in embeddings learned by a language model by applying regularization that penalizes projection onto an embedding subspace capturing variations in gender.

# Audio style transfer with cycle-consistent GANs

Spring 2018

Using a combination of WaveGAN and CycleGAN models for audio style transfer from raw audio.

### Online instrument source separation with source-filter models

Fall 2014

Developing an online framework for performing source separation of instruments in audio using source-filter models.

### Online instrument source separation with PLCA

Fall 2014

Developing an online framework for performing source separation of instruments in audio using PLCA.

#### TEACHING EXPERIENCE

Teaching Assistant, ECE-GY 6143 Introduction to Machine Learning New York University	Fall 2018
Teaching Assistant, EE 126 Probability and Stochastic Processes University of California, Berkeley	Spring 2015
Teaching Assistant, EE 20N Structure and Interpretation of Signals and Systems University of California, Berkeley	Fall 2014

# ACADEMIC SERVICE

Challenge Organization Task Organizer, IEEE AASP Challenge on Detection and Classification of Acoustic Scenes and Events	2020
Workshop Organization Student Volunteer, Workshop on Detection and Classification of Acoustic Scenes and Events	2019
Challenge Organization Task Organizer, IEEE AASP Challenge on Detection and Classification of Acoustic Scenes and Events	2019
Journal Reviewer IEEE Transactions on Audio, Speech and Language Processing	2019
Conference Reviewer Workshop on Detection and Classification of Acoustic Scenes and Events IEEE International Conference on Acoustics, Speech, and Signal Processing	2019 2019

# ORGANIZATIONS

IEEE Student Member	2019 - 2021
MIR @ Berkeley Cofounder University of California, Berkeley	2015
Computer Science Undergraduate Association Member University of California, Berkeley	2012 - 2015
Eta Kappa Nu Honor Society Member University of California, Berkeley	2012 - 2015

### SELECTED OPEN SOURCE PROJECTS

#### BirdVoxClassify

Open-source Python library for performing classification of bird flight calls at different taxonomic ranks.

# SONYC Urban Sound Tagging Dataset (SONYC-UST)

Urban sound classification dataset, released as part of DCASE~2019~Challenge~Task~5: Urban Sound Tagging and DCASE~2020~Challenge~Task~5: Urban Sound Tagging with Spatiotemporal Context.

#### openl3

Open-source Python library for extracting audio and image embeddings, using pre-trained models trained with self-supervised audio-visual correspondence.

#### SELECTED COURSEWORK TOPICS

Machine Learning & AIStatistical Signal ProcessingMusic Perception and CognitionMachine Listening & MIRLinear Dynamical SystemsComputer Music3D AudioTime Series AnalysisCompilers and LanguagesDigital Signal ProcessingStatistical Learning TheoryParallel ProgrammingProbability & Stochastic ProcessesData Structures & AlgorithmsScientific Writing

# PROGRAMMING AND DEVELOPMENT SKILLS

Python Web (HTML, CSS, JavaScript, Flask)
MATLAB Data visualization (matplotlib, d3)
C/C++ UNIX scripting
Java AWS (ElasticBeanstalk, S3, DynamoDB, CloudWatch)