



# AURORA GEORGES

aurorageorges@hotmail.com | +47 412 89 467 | 3946 Porsgrunn  
Vikingveien 30B, NORWAY | www.aurorageorges.com

## PROFILE

Bachelor degree in Digital Art and Design at Hedmark University of Applied Sciences, with 1 and ½ year experience as Junior 2D concept artist at Gameloft DAD in Vietnam. Specialized in character design, concept art and illustration, with basic understanding of 3D-sculpting and 2D-animation. Fast learner, motivated and passionate artist with a strong desire to create artwork for games.

## LANGUAGES

Norwegian	•	Native
English	•	Fluent
French	•	Bilingual

## REFERENCES

**Hugo Maximiliano Cadiz**  
• Studio Lead Artist at Gameloft

**E-mail:**  
teseo\_arcadio@hotmail.com

**Phone** • +84 96 390 17 57

## EXPERIENCE

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|-------------------------------|--|
| <b>JAN 2018 – APRIL 2019</b>  | <b>• JUNIOR 2D CONCEPT ARTIST, GAMELOFT</b><br>Working on N.O.V.A. Legacy<br>Create concept art and character designs<br>Drawing promotional illustrations<br>Working on smaller art-related tasks |
| <b>JUNE 2017 – DEC 2017</b>   | <b>• FREELANCER, PROUDER AS</b><br>Drawing logos for high school-graduates   |
| <b>JULY 2016 – MARCH 2017</b> | <b>• INTERNSHIP, RETROGENE AS</b><br>Drawing character designs<br>Making storyboards<br>Create in-game layouts   |

## EDUCATION

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| <b>AUG 2013 – JUNE 2016</b> | <b>• HEDMARK UNIVERSITY OF APPLIED SCIENCES, DEPT. HAMAR</b><br>Bachelor in Digital Art and Design |
| <b>AUG 2010 – JUNE 2013</b> | <b>• PORSGRUNN HIGH SCHOOL</b><br>General studies with specialization in art                       |

## KEY SKILLS • SOFTWARE PROFICIENCY

Character design  
Illustration  
Concept art  
Animal & creature design  
Game assets  
Logos

Adobe Photoshop CC  
Adobe After Effects  
Basic Autodesk Maya  
Basic Adobe Flash