Statistical Inference on Random Forests

# $\label{eq:approx} \mbox{ A Thesis}$ $\mbox{ Presented to}$ $\mbox{ The Division of Mathematics and Natural Sciences}$ $\mbox{ Reed College}$

 $\begin{array}{c} \text{In Partial Fulfillment} \\ \text{of the Requirements for the Degree} \\ \text{Bachelor of Arts} \end{array}$ 

Aurora Owens

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Approved for the Division (Mathematics)

Andrew Bray

# Acknowledgements

I want to thank a few people.

# Preface

This is an example of a thesis setup to use the reed thesis document class.

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# Abstract

The preface pretty much says it all. Second paragraph of abstract starts here.

# Dedication

You can have a dedication here if you wish.

## Chapter 1

## Introduction

#### 1.1 Trees and Random Forests

#### 1.1.1 Trees

Decision trees may be familiar to many with a background in the social or medical sciences as convenient ways to represent data and can assist in decision making. Morgan and Sonquist (1963) derived a way for constructing trees motivated by the specific feature space of data collected from interviews and surveys. Unlike, say agricultural data which involves mostly numerical variables like rainfall, the data collected from interviews is mostly categorical. On top of this issue, the datasets Morgan and Sonquist dealt with had few participants, n, and much data collected on them, p. To continue with their list of difficulties, there was reason to believe that there were lurking errors in the variables that would be hard identify and quantify. Lastly, many of the predictors were correlated and Morgan and Sonquist doubted that the additive assumptions of many models would be appropriate for this data. Morgan and Songuist noted that while many statistical methods would have difficulty accurately parsing this data, a clever researcher with quite a lot of time could create a suitable model simply by grouping values in the feature space and predicting that the response corresponding to these values would be the mean of the observed responses given the grouped conditions. Their formalization of this procedure in terms of "decision rules" laid the ground work for future research on decision trees.

Later researchers proposed new methods for creating trees that improved upon the Morgan and Sonquist model. Leo Breiman et al 1984 proposed an algorithm called CART, classification and regression trees, that would allow trees to be fit on various types of data. An alternative to this method is conditional inference trees. Torsten Hothorn, Kurt Hornik, Achim Zeileis argue in their 2006 paper Unbiased Recursive Partitioning: A Conditional Inference Framework, CART has a selection bias toward variables with either missing values or a great number of possible splits. This bias can effect the interpretability of all tree models fit using this method. As an alternative to CART and other algorithms, Hothorn et al propose a new method, conditional inference trees.

There is a limit to the predictive capabilities of a single tree as they suffer

from high variance. To alleviate this, random forests are often used instead. They function by enlisting the help of many trees, and then by aggregating the responses over all of them but with a subtle trick that ensures the trees will be independent of each other. At each split only m variables are considered as possible candidates. Random forests and their algorithms will be discussed at length in Chapter 2.

# 1.2 What We Mean When We Talk About Inference

#### 1.2.1 Inferential vs Descriptive Statistics

A note should be made of the difference between inferential and descriptive statistics. This paper's aim is to describe a process of making inferential claims using random forests, not descriptive ones. Descriptive statistics describe the data at hand without making any reference to a larger data generating system that they come from. It follows that inferential statistics then make claims about the data generating system given the data at hand.

—Frequentist vs Bayesian—

—There is some debate about interpreting inferential statistics. On one hand, we have the Bayesian model—

Need a better way to discuss inference than Bayes/frequentist

## 1.3 Permutations and Populations

As stated in the introduction of the Chronical of Permutations Statistical Methods by KJ Berry et al, 2014, there are two models of statistical inference. One is the population model, where we assume that the data was randomly sampled from one (or more) populations. Under this model, we assume that the data generated follows some known distribution. "Under the population model, the level of statistical significance that results from applying a statistical test to the results of an experiment or a survey corresponds to the frequency with which the null hypothesis would be rejected in repeated random samplings from the same specified population(s)", (Berry et al, 2014).

The permutation family of methods, on the other hand, only assumes that the observed result was caused by experimental variability. The test statistics is first calculated for the observed data, then the data is permuted a number of times. The statistic is calculated after each permutation to dervive a distribution of possible values. Then the original test statistic is tested against this distribution. If it is exceptionally rare, then there is evidence that our observation was not simply experimental variability.

## 1.4 Inference on Random Forests

#### 1.4.1 The Problem

Random forests create models with great predictive-, but poor inferential capabilities. After Morgan and Sonquist initial development of decision trees, they quickly moved to the domain of machine learning and away from statistics, thus, researchers focused on bettering predictions and improving run times and less on the statistics behind them. Inferential statistics with random forests is usually treated as a variable selection problem, and generally falls behind the predictions in importance. This has limited the applications of random forests in certain fields, as to many the question of "why" the data is the way it is, is just, if not more, important as the predictions. There are several means of performing descriptive statistics with random forests that could be interpreted incorrectly as attempting to answer this, namely base variable importance, but without a statistically backed method for performing variable importance, the use of random forest is limited to prediction-only settings.

## 1.4.2 Proposed solutions to this problem

Statisticians Breiman and Cutler proposed a method of permuted variable importance to answer this problem. Their method compares the variable importance for each variable in a tree-wise manner. For each tree, the permuted variable importance of the variable  $X_i$  is:

$$PV^{t}(x_{j}) = \frac{\sum_{i \in |B|} y - \hat{y}^{t}}{|B|} - \frac{\sum_{i \in |*B|} y - \hat{y}^{t}}{|*B|}$$

Where B is the matrix representing the feature space, |B| is the number of observations, \*B is the matrix of predictors but with  $X_j$  permuted,  $\hat{y}$  is the predicted outcome, and  $\hat{*y}^t$  is the predicted outcomes after variable  $X_j$  has been permuted. This value is averaged over all the trees. It's important to note that if the variable  $X_j$  is not split on in the tree t, the tree-wise variable importance will be 0.

Creating a permutation-based method is certainly an attractive solution to our problem. One, it allows us to estimate the distribution of variable importance and generate a Z score under the null hypothesis that PV = 0.

$$PV(x_j) = \frac{\sum_{1}^{n} treePV^{t}(x_j)}{\frac{\hat{\sigma}}{\sqrt{ntree}}}$$

Strobl et al from the University of Munich criticize this method in their 2008 technical report, Danger: High Power! – Exploring the Statistical Properties of a Test for Random Forest Variable Importance. One, this method has the downside of increasing power with increasing numbers of trees in the forest. This is a more or less arbitrary parameter which we would hope would not affect our importance estimates. Secondly, the null hypothesis under Breiman and Cutler's strategy is that the variable importance V for any variable  $X_j$  is not equal to zero given Y, the response. Because random forests are most often used in situations with

multicolinearity that would make other methods like the linear model difficult, Strobl argues that any variable importance measure worth its salt should not be mislead by correlation within the predictors.

The researchers at the University of Munich published a fully fleshed response to the Breiman and Cutler method in 2008, titled *Conditional Variable Importance* for Random Forests that address these issues. Strobl et al propose restructuring the Breiman and Cutler algorithm to account for conditional dependence among the predictors. Their algorithm looks like this:

- 1. Fit a random forest to the model,  $R_0$ , and calculate base variable importance for each variable V
- 2. For every predictor  $X_j \in X_1, ..., X_n$ :
- 2a. Conditionally permute  $X_i$  given the splits found in  $R_0$
- 2b. Fit a new random forest  $R_j$  with the permuted data
- 2c. Calculate a new variable importance  $\hat{V}_i$
- 3. For every variable  $X_1, ..., X_n$ ,

$$CV(X_i) = \hat{V}_i - V_i$$

The null hypothesis is that  $CV(X_j) = 0$  given the predictor Y and all other predictors  $X_1, ... X_n$ . This accounts for interactions between  $X_j$  and the other predictors. Using the simulated data from the previous example, here's an implementation of the algorithm outlined here as it is in the party package.

This paper aims to provide a response to this method. One the conditional permutation algorithm is notoriously slow with any dataset of a size that is appropriate for a random forest. Two, the partitions are made from the random forest corresponding to the formula of Y  $X_1, ..., X_n$  instead of a model of  $X_i$   $X_1, ..., X_n$ .

## Chapter 2

## Simulations and Comparisons

### 2.1 Simulated Data

Tree-based methods shine in situations with correlated predictors, although these situations can pose problems for inference. In a situation with correlated predictors  $X_1$  and  $X_2$ , and the model we are considering is  $Y \sim X_1 + X_2$ , it is difficult to say how much of the modeled effect on Y is due to  $X_1$  or  $X_2$ . To illustrate this idea, compare a few existing methods, and explore methods of inference on tree based models three datasets will be simulated with different correlation structures. We will be focused more on the correlation structure between the predictors than on their relationships with the response and this will be reflected in the simulations.

To aid in comparisons between the methods, one of the simulated datasets considered in this paper will be generated from the same method as used in (Strobl et al, 2008???). Under this method, the 13 x 1000 data set,  $D_1$ , has 12 predictors,  $V_1, ..., V_{12}$ , where  $V_j \sim N(0, 1)$ . The first four are, however, block correlated to each other with  $\rho = .9$ . They are related to Y by the linear equation:

$$Y = 5 \cdot V_1 + 5 \cdot V_2 + 2 \cdot V_3 + 0 \cdot V_4 + -5 \cdot V_5 + -5 \cdot V_6 + 0 \cdot V_7 + 0 \cdot \dots + E, E \sim N(0, \frac{1}{2})$$

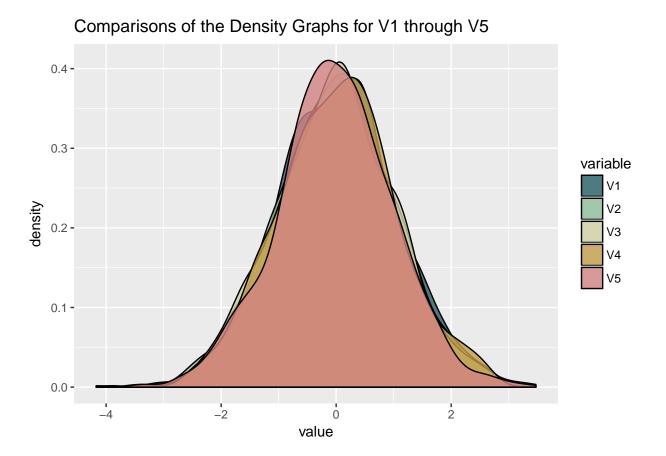
Note that the coefficients for  $V_7, ..., V_{12}$  are all zero.

Table 1: Correlation of  $V_1, ..., V_7$  and Y

	V1	V2	V3	V4	V5	V6	V7	у	beta
$\overline{V1}$	1.000	0.915	0.908	0.907	-0.034	0.006	0.012	0.829	5
V2	0.915	1.000	0.914	0.914	-0.020	-0.001	-0.001	0.830	5
V3	0.908	0.914	1.000	0.903	-0.017	-0.007	0.007	0.808	2
V4	0.907	0.914	0.903	1.000	-0.002	-0.015	0.023	0.789	0
V5	-0.034	-0.020	-0.017	-0.002	1.000	0.044	0.005	-0.388	-5
V6	0.006	-0.001	-0.007	-0.015	0.044	1.000	-0.005	-0.364	-5
V7	0.012	-0.001	0.007	0.023	0.005	-0.005	1.000	-0.141	-2

As can be seen from the last column in the table, "beta", although V4 was not included in the model  $Y \sim V1, ...V_{12}$ , its' strong correlation with more influential predictors  $V_1, ..., V_3$  insures that it still shows a strong linear correlation with Y. A linear model would likely *overstate* the effect of  $V_4$  on Y.<sup>12</sup>

Figure 1:



As can be seen above in Figure 1 the densities of  $V_1, ..., V_5$  are all very similar due to the way they were generated.

 $<sup>^{1}</sup>$ A brief note on uncertainty is needed here. It's true that in this setting we can say that  $V_{4}$  is actually unimportant to understanding Y, but in situations with real data this is profoundly more difficult to parse. Often like in the social science situations that Morgan and Sonquist encountered, the real relationship between correlated predictors is complicated and often there is some theoretical backing or other insight that is gained to include variables that may not be important to the model.

<sup>&</sup>lt;sup>2</sup>Another point that could be said is that, no  $V_4$  is not unimportant,  $V_1, V_2$ , and  $V_3$  are just stand ins for the real star,  $V_4$ , as they are nearly the same ( $\rho \sim 1$ ). Then the real relationship represented here is  $Y \sim (5+5+2) \cdot V_4 + -5 \cdot V_5 + -5 \cdot V_6 + -2 \cdot V_7$ . This model is not unsuccessful in capturing the structure of the data, and this is typically the practice used to model data with highly correlated predictors. If this seems philosophically satisfying to you, the rest of this thesis may seem a bit unconsequential. I apologize.

2.1. Simulated Data 7

#### Figure 2:



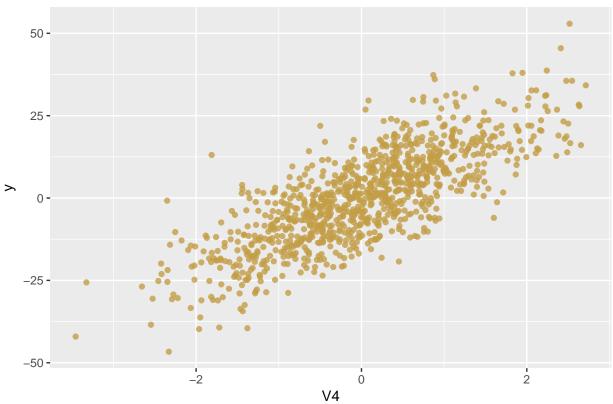


Figure 2 is an illustration of the relationship between  $Y \sim V_4$  with linear correlation of .789.

While  $D_1$  represents a situation with linear correlation between the predictors,  $D_2$  does not. Here, the model is the same, Y  $X_1, ..., X_12$  where Y is generated according to the equation:

$$Y = 5 \cdot X_1 + 5 \cdot X_2 + 2 \cdot X_3 + 0 \cdot X_4 + -5 \cdot X_5 + -5 \cdot X_6 + 0 \cdot X_7 + 0 \cdot \dots + E, E \sim N(0, \frac{1}{2})$$

However, instead of block correlation with  $\rho = .9$ , four variables are related to each other by the equations below. Note that  $X_1, X_5, ..., X_{12}$  N(0, 1)

$$X_2 = X_1 + E, E \sim Exponential(1)$$

$$X_3 = X_2 + E, E \sim Exponential(1)$$

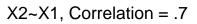
$$X_4 = X_3 + E, E \sim Exponential(1)$$

Table 2: Correlation of  $X_1, ..., X_7$  and Y

	X1	X2	Х3	X4	X5	X6	X7	У	beta
$\overline{\mathrm{X1}}$	1.000	0.693	0.605	0.552	-0.043	0.009	-0.006	0.760	5
X2	0.693	1.000	0.847	0.745	0.004	0.006	-0.018	0.845	5
Х3	0.605	0.847	1.000	0.877	0.007	0.005	-0.024	0.785	2
X4	0.552	0.745	0.877	1.000	0.011	0.006	-0.032	0.696	0
X5	-0.043	0.004	0.007	0.011	1.000	-0.008	0.020	-0.318	-5
X6	0.009	0.006	0.005	0.006	-0.008	1.000	-0.046	-0.310	-5
X7	-0.006	-0.018	-0.024	-0.032	0.020	-0.046	1.000	-0.133	-2

As one can see, Table 2 mirrors Table 1. For this dataset, however, the correlation structure is more complicated.  $X_1$  and  $X_2$  are highly correlated with  $\rho=.7$ .

Figure 3:



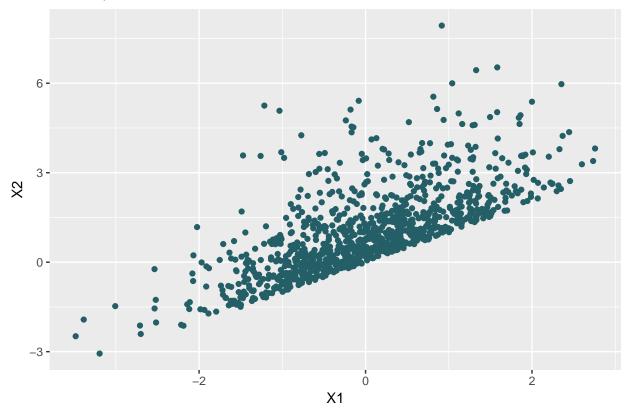
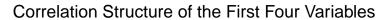
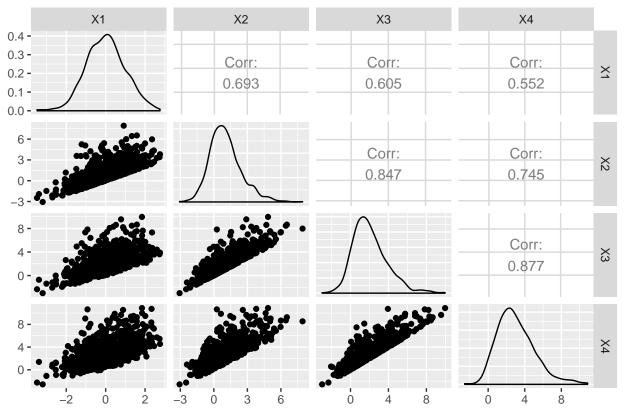


Figure 4:

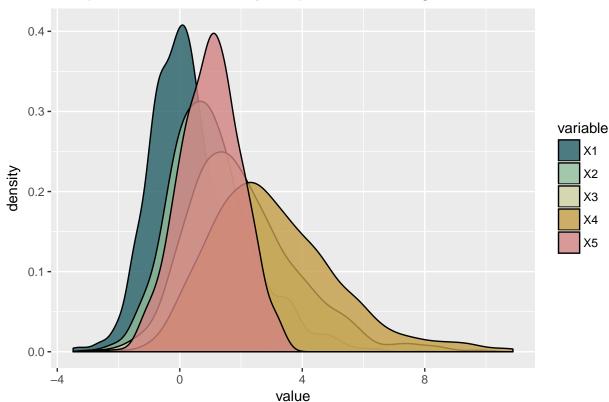
2.1. Simulated Data 9





As seen in Figure 4, the pattern observed between  $X_1$  and  $X_2$  does not carry over to the other correlated predictors.

Figure 5:



### Comparisons of the Density Graphs for X1 through X5

Figure 5 demonstrate how the correlation between a few of the predictors and Y may be effected by slope. Scale is much more a factor in this dataset, with some variables like  $X_3$  having a larger range than the variables  $X_1 \sim N(0,1)$  or  $X_5, ..., X_{12} \sim MVN()$ .

The last dataset we'll consider is  $D_3$ , a data set with even more non-linear relationships between the first four variables. Otherwise it is very similar to both  $D_1$  and  $D_2$ . The first four variables are generated as follows:

$$\omega_1 \sim N(1,0)$$

$$\omega_2 = \log(\omega_1) + E, E \sim N(1,0)$$

$$\omega_3 = \log(\omega_2) + E, E \sim N(1,0)$$

$$\omega_4 = \log(\omega_4) + E, E \sim N(1,0)$$

Table 3:Correlation of  $\omega_1, ..., \omega_7$  and Y

	W1	W2	W3	W4	W5	W6	W7	У	beta
$\overline{\mathrm{W1}}$	1.000	-0.056	-0.040	0.041	0.002	-0.034	-0.028	0.322	5
W2	-0.056	1.000	-0.533	-0.279	-0.002	0.049	-0.003	0.668	5
W3	-0.040	-0.533	1.000	-0.002	-0.019	-0.031	-0.010	-0.096	2
W4	0.041	-0.279	-0.002	1.000	-0.007	-0.008	-0.079	-0.223	0

	W1	W2	W3	W4	W5	W6	W7	У	beta
W5	0.002	-0.002	-0.019	-0.007	1.000	-0.012	-0.019	-0.382	-5
W6	-0.034	0.049	-0.031	-0.008	-0.012	1.000	0.004	-0.358	-5
W7	-0.028	-0.003	-0.010	-0.079	-0.019	0.004	1.000	-0.159	-2

The linear correlation structure in  $D_3$  is not as striking as in  $D_1$ . The two strongest linear relationships are between  $\omega_2$  and  $\omega_3$  with  $\rho = -.534$  and between Y and  $\omega_2$  with  $\rho = .700$ .

Figure 6:

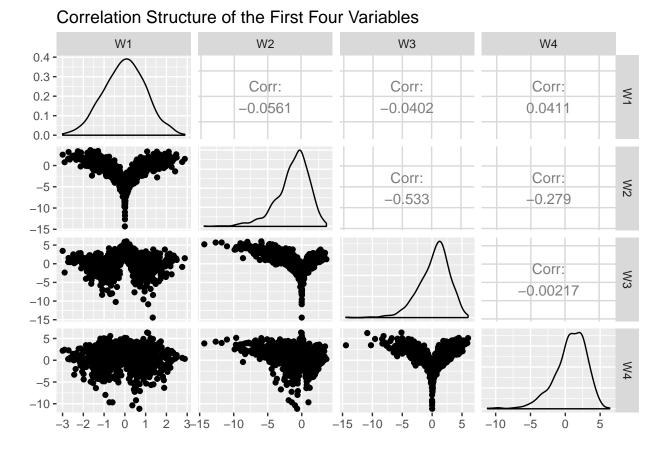
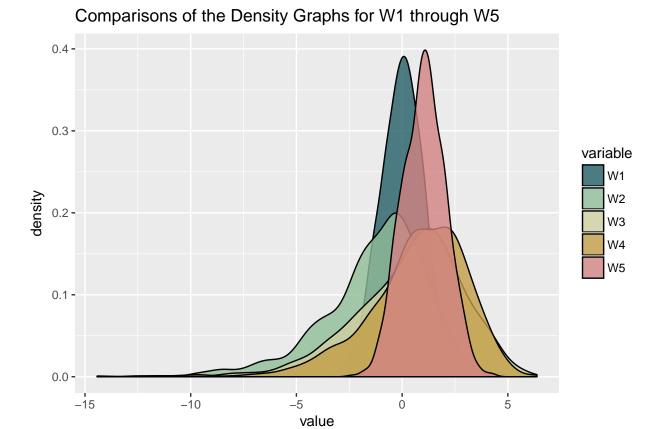


Figure 6 provides another way of visualizing some of the information given in

Table 3. Here we can see the densities as well as the paired correlations of the first

Figure 7:

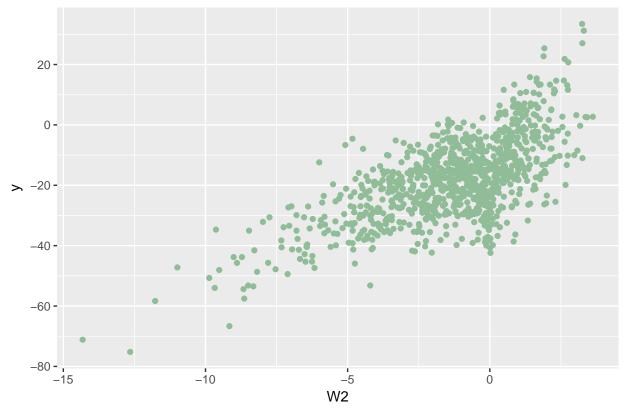
four variables in  $D_3$ .



There is more variation between the densities of  $\omega_1, ..., \omega_5$  then we have seen in the other data sets.  $\omega_2, \omega_3$ , and  $\omega_4$  have greater spread than their counterparts that are generated under the normal distribution.

## 2.1.1 Figure 8:





As the relationship between Y and  $\omega_2$  was so striking, it is nice to see a scatterplot that represents it.

## 2.2 Models and Comparisons

## 2.3 Trees

## 2.3.1 CART: Regression Trees

As outlined in the 1984 textbook, *Classification and Regression Trees*, Brieman, Friedman, Olshen, and Stone described their method for creating, pruning, and testing regression trees. What follows is their basic algorithm for fitting regression trees:

#### Algorithm 2: CART, Regression Trees

- 1.
- 2.
- 3.
- 4.

Let's return to our simulated datasets. Here is what trees grown for each dataset using the model  $Y \sim X_1, ... X_n$ .

#### 2.3.2 Conditional Inference Trees

Another popular method for creating regression tree models is Conditional Inference Trees.

CI trees

- 1. For case weights \$w\$ test the global null hypothesis of independence between any of
- 2. Choose a set  $A \subset X_{j}$  in order to split  $X_{j}$  into two disjoint sets
- 3. Recursively repeat steps 1 and 2 with modified case weights  $w_1 = 0$  and  $w_r = 0$

from https://eeecon.uibk.ac.at/~zeileis/papers/Hothorn+Hornik+Zeileis-2006.pdf

After step 1 is completed, any goodness of fit method can be used to generate the split and choose the set A. Note that in this method the splitting is done separately from the variable selection.

## 2.4 Bagged Forests

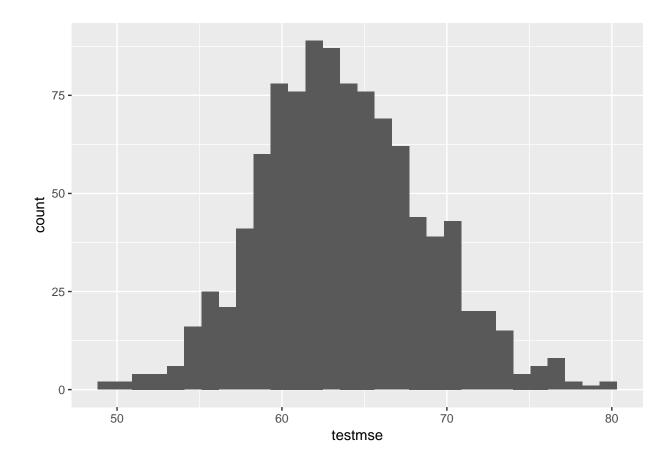
As mentioned in the introduction, single trees can have some variablility that in practice, limits their use. This simulation demonstrates this principle:

for 1000 trials:

- 1. separete D3 into a training set and a test set where the training set contains 2/3 of
- 2. fit a CART tree
- 3. Predict the response using the test set
- 4. Calculate the mean squared error

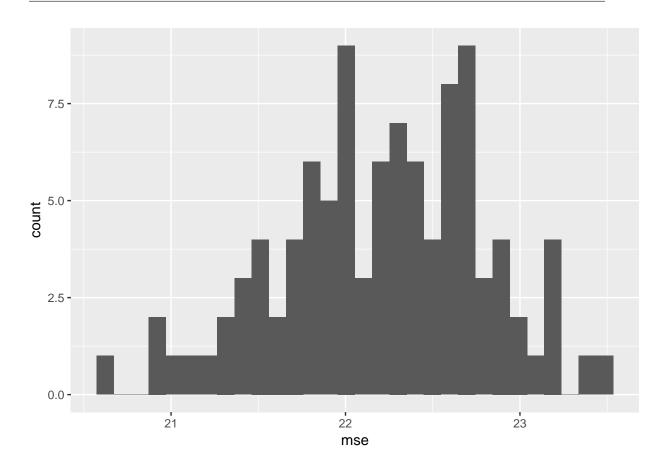
Here is a histogram of the MSE found using this method:

testmse testmse 24.64791



As one can see, there is a fair amount of variability in a single tree, they are heavily dependent on fluctuations in the starting data set. As mention briefly in the introduction, bagged forests present one solution to this problem. To create a bagged forest, as outlined in *An Introduction to Statistical Learning* by James, Witten, Hastie and Tibshirani, 2013, many bootsrtapped samples are taken from the itintial dataset and trees are fitted to them. The final predictions are, then, averaged over all of the trees. This ensures that while each tree has high variance, when they are aggregated the variance will decrease.

Let's put that to the test here using our dataset D3 again. We'll build 100 forests of 100 trees each and compare the variability of the MSE distributions.



 $\begin{array}{c} \text{mse} \\ \text{mse} \end{array} 0.3431275$ 

As one can see, the values of  $MSE_{test}$  for the bagged forest were entirely below the  $MSE_{test}$  for the trees and the variance was much smaller.

## 2.5 Random Forests

As the number of trees grown in each forest increases, the  $MSE_{test}$  decreases (cite). Still, this can become computationally intensive on larger data sets where we would like very accurate models. Random forests are often seen as a solution to this problem. In a bagged forest, every variable is considered when each split is made but in a random forest only  $mtry, mtry \leq p$  are considered. This allows us to assume that the trees have a level of independence not found in bagged forests, and that a small random forest will often out perform the bagged forest.

For an illustration, let's build a random forest on D3 and compare the MSE. (include note about oob error vs test mse)

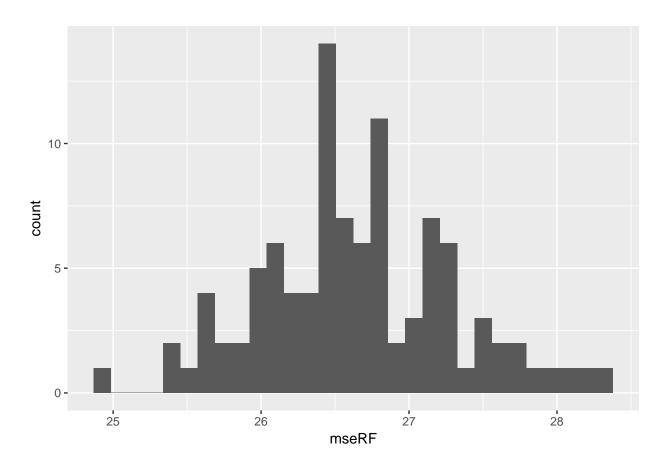
```
mseRF <- rep(0,100)
train = sample(1000,666)
for (i in 1:100){
```

2.5. Random Forests 17

```
rf <- randomForest(y~., data = d3, subset = train, ntree = 100)
   mseRF[i] <- mean((d3$y[-train] - predict(rf, d3[-train,]))^2)
}
mseRF <- as.data.frame(mseRF)

ggplot(aes(x = mseRF), data = mseRF) + geom_histogram()</pre>
```

`stat\_bin()` using `bins = 30`. Pick better value with `binwidth`.



var(mseRF)

mseRF 0.428446

# Chapter 3

Permuatations Tests Theory and Application to Conditional Variable Importance

# Chapter 4 Implementation of Our Method

# Conclusion

If we don't want Conclusion to have a chapter number next to it, we can add the {.unnumbered} attribute. This has an unintended consequence of the sections being labeled as 3.6 for example though instead of 4.1. The LATEX commands immediately following the Conclusion declaration get things back on track.

#### More info

And here's some other random info: the first paragraph after a chapter title or section head *shouldn't be* indented, because indents are to tell the reader that you're starting a new paragraph. Since that's obvious after a chapter or section title, proper typesetting doesn't add an indent there.

## Appendix A

## The First Appendix

This first appendix includes all of the R chunks of code that were hidden throughout the document (using the include = FALSE chunk tag) to help with readibility and/or setup.

#### In the main Rmd file:

```
# This chunk ensures that the reedtemplates package is
# installed and loaded. This reedtemplates package includes
# the template files for the thesis and also two functions
# used for labeling and referencing
if(!require(devtools))
   install.packages("devtools", repos = "http://cran.rstudio.com")
if(!require(reedtemplates)){
   library(devtools)
   devtools::install_github("ismayc/reedtemplates")
}
library(reedtemplates)
```

#### In:

```
# This chunk ensures that the reedtemplates package is
# installed and loaded. This reedtemplates package includes
# the template files for the thesis and also two functions
# used for labeling and referencing
if(!require(devtools))
   install.packages("devtools", repos = "http://cran.rstudio.com")
if(!require(dplyr))
   install.packages("dplyr", repos = "http://cran.rstudio.com")
if(!require(ggplot2))
   install.packages("ggplot2", repos = "http://cran.rstudio.com")
```

```
if(!require(reedtemplates)){
   library(devtools)
   devtools::install_github("ismayc/reedtemplates")
   }
library(reedtemplates)
#flights <- read.csv("data/flights.csv")</pre>
```

Appendix B

The Second Appendix, for Fun

# References

- Angel, E. (2000). Interactive computer graphics: A top-down approach with opengl. Boston, MA: Addison Wesley Longman.
- Angel, E. (2001a). Batch-file computer graphics: A bottom-up approach with quicktime. Boston, MA: Wesley Addison Longman.
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