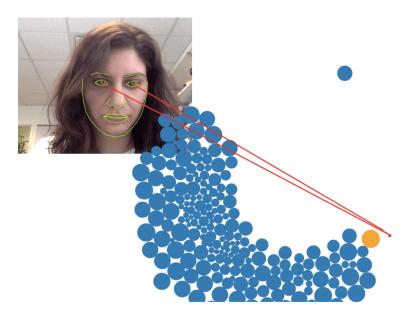
## **ELEC-E7852 Computational Interaction and Design 2024**

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## Assignment 3b: Saliency models (optional, 5p)

This part builds on A3a. The goal is to validate the visual flow you created by comparing them against eye-tracking data. You will use a web camera -based tracker to collect data. One user suffices as long as it is not you.

## Report:

- Experimental method (1 page) with a photo or other evidence
- Results (1 page with images)
- Discussion and conclusion (2 paragraphs)

## Grading

- Experimental method well thought and follows good practices of the field (even if it is statistically underpowered) +2
- Results well-reported with predictions compared against collected data +2
- Conclusions drawn that rely on evidence presented in Results. Discussion of pros and cons +1

**Tips**: You can use WebGazer (free, based on Javascript). You can use a free demo available online if you find one that allows using imported images.

https://webgazer.cs.brown.edu