

Lecture 9 – Swing Interfaces

08-671

Java Programming for App Developers

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08-671 Lecture Topics

(subject to change – but only a little bit)

#1 Intro

#2 Primitive Types

#3 Java Classes

#4 Reference Types

#5 Loops & Arrays

#6 Methods & Classes

#7 Lists & Maps

#8 File & Network I/O

#9 Swing Interfaces

#10 Swing Actions

#11 Threads

#12 Exceptions

#13 Functional Programming

#14 In-class Written Exam

* Final Exam – this will be a 3-hour programming problem

Homework Plan

- Homework #6
 - Released today
 - Due on Monday (10/5)
- Homework #7
 - Released next Tuesday (10/6)
 - Due following Monday (10/12)

Exam Plan

There are two exams in the course

- Written Exam

- In-class on Oct 15th or Oct 16th (Thursday or Friday)
- We need a larger room (or rooms)
- We will confirm date and location(s)
- Plan: multiple choice & fill-in the blank

- Programming Exam

- October 22nd from 6pm to 9pm
- DH 2210 & DH 2315
- Plan: same as HW#6, but different

Outline

✓ Course Plan

→ Questions

Packages => Dates

Swing Interfaces

Homework

Questions

Question for You

- What was the Y2K problem?

Question for You

- How do you get the time in Java?

Java Time

- Java represents time in milliseconds since January 1, 1970 12:00am GMT
- Original Unix represented time as number of seconds since 1/1/70 00:00 GMT
 - Stored in an int or unsigned int
 - Int-based apps will have problems starting in 2037
 - Unsigned int apps will have problems sometime after 2100
- Java uses a long
 - Java-based apps can represent dates ± 292 million years

Example

```
public class Now {  
    public static void main(String[] args) {  
        long now = System.currentTimeMillis();  
        System.out.println(now);  
    }  
}
```

Question for You

- How would you format this in a useful way?

Example

```
public class Now2 {  
    public static void main(String[] args) {  
        long now = System.currentTimeMillis();  
        java.text.DecimalFormat df;  
        df = new java.text.DecimalFormat("#,###");  
        System.out.println(df.format(now));  
    }  
}
```

Example

```
public class Now3 {  
    public static void main(String[] args) {  
        java.util.Date d = new java.util.Date();  
        System.out.println(d);  
    }  
}
```

Example

```
import java.util.Calendar;

public class Now4 {
    public static void main(String[] args) {
        Calendar c = Calendar.getInstance();
        int year    = c.get(Calendar.YEAR);
        int month    = c.get(Calendar.MONTH);
        int day      = c.get(Calendar.DAY_OF_MONTH);
        int dow      = c.get(Calendar.DAY_OF_WEEK);
        System.out.println("year = "+year);
        System.out.println("mon  = "+month);
        System.out.println("day  = "+day);
        System.out.println("dow  = "+dow);
    }
}
```

Example

```
import java.text.SimpleDateFormat;
import java.util.Date;

public class Now5 {
    public static void main(String[] args) {
        SimpleDateFormat sdf =
            new SimpleDateFormat("dd-MMM-yy @ HH:mm");
        Date d = new Date();
        System.out.println(sdf.format(d));
    }
}
```

Example

```
import java.text.DateFormat;
import java.util.Date;
import java.util.Locale;

public class Now6 {
    public static void main(String[] args) {
        String languageCode = args[0];
        Locale locale = new Locale(languageCode);
        DateFormat df = DateFormat.getDateInstance(
                                                    DateFormat.MEDIUM,
                                                    DateFormat.MEDIUM,
                                                    locale);

        Date d = new Date();
        System.out.println(df.format(d));
    }
}
```

Example

```
import java.text.DateFormat;
import java.util.Date;
import java.util.Locale;

public class Now7 {
    public static void main(String[] args) {
        String languageCode = args[0];
        Locale locale = new Locale(languageCode);
        DateFormat df = DateFormat.getDateInstance(
                                                    DateFormat.LONG,
                                                    DateFormat.LONG,
                                                    locale);

        Date d = new Date();
        System.out.println(df.format(d));
    }
}
```


Example

```
import java.text.DateFormat;
import java.util.Date;
import java.util.Locale;

public class Now8 {
    public static void main(String[] args) {
        String languageCode = args[0];
        String countryCode = args[1];
        Locale locale = new Locale(languageCode, countryCode);
        DateFormat df = DateFormat.getDateTimeInstance(
                                                    DateFormat.LONG,
                                                    DateFormat.LONG,
                                                    locale);

        Date d = new Date();
        System.out.println(df.format(d));
    }
}
```

Another Question for You

- When you use a class in Java, how does Java know:
 - Whether you wrote it?
 - Whether it's in the class library?
 - What methods, etc, the class offers?

CLASSPATH & Import Statements

- Java maps the class name into a file name
- Java searches for this file down the CLASSPATH
 - If not specified, checks current dir & location of the JVM
- Java Archives (JAR files) can also be searched
- Java code is collected into packages
 - If you don't want to type the package name over and over again, use an import statement
 - E.g., use `java.util.Calendar` **or**
`import java.util.Calendar` **and**
just use `Calendar` in the rest of the file

Last Question For You

- What is cookbook programming?
- Cookbook programming
 - (The book calls this using a Framework)
 - Let's you follow a recipe for writing your programs
 - All cakes are different, but there are a few basic recipes and everything else is a slight variation
 - Add some cinnamon
 - Substitute chocolate chips instead of nuts

Cookbook Programming

- You have a template for your program
- You change things around, but you don't mess with the overall structure
- Examples:

```
public static void main(String[] args) { ... }  
for (int i=0; i<args.length; i++) { ... }
```
- Many people consider Swing development to be cookbook programming

A Little History

In the beginning...

- There was Java, it was like C++, it was good
- Then came HotJava, it was a Java-based browser
 - You could run hunks of Java code called Applets
 - It was cool → Netscape & then IE added Java support
- But Applets were a pain
 - Browsers had out of date JVMs
 - Used the AWT (lots of platform-based non-Java code)
 - Didn't have the look and feel of the rest of the platform
 - Couldn't run as a standalone program with a GUI

Swing

- A new user interface environment
 - Implemented in Java
 - More consistent across implementations
 - Offers different “look and feel” options
 - Windows, Unix, and other (Metal)
 - Can be a main method or a JApplet
- Still uses AWT for event handling, fonts, etc.
 - BTW – Swing portability is still the subject of complaint
 - SWT – The standard widget toolkit (from Eclipse) is supposed to address this

Simplest Structure

- You make a Window
- Make a container
- Add your Buttons, Boxes, etc to the container
- Set up the window to display the container

Components

Swing has lots of components:

- JLabel
- JButton
- JCheckBox
- JChoice
- JRadioButton
- JTextField
- JTextArea
- JList
- JScrollBar
- ... and more

JFrame & JPanel

- JFrame is the Swing Window
- JPanel (aka a pane) is the container to which you add your components (or other containers)

Layout Managers

- The default Layout Manager is FlowLayout
 - Place items in the container from left to right
 - When a line is full, FlowLayout goes to the next

More Layout Options

- GridLayout
- GridBagLayout
- BorderLayout
- Explicit Placement

Example

- QuoteGUI.java
- Let's do it in Eclipse

Several Different Recipes

- QuoteGUI0.java
 - Builds GUI in main method
 - Not recommended, it's hard to implement actions
- QuoteGUI1.java
 - The Head First Java recipe
 - Builds GUI in constructor of new class
 - **I prefer this way**
- QuoteGUI2.java
 - The Java in 21 Days recipe
 - Builds GUI in constructor of JFrame subclass
 - Does demonstrate inheritance
 - But is more complicated and causes UID warning in Eclipse

Next Lecture

- Making the Swing GUI respond to actions
- More on laying out your GUI

Homework #6

- Will be released after class
- Due on Monday
- You'll need to create a Swing GUI to drive your Directory from HW#5
- You can start to layout the GUI
- We'll do actions on Thursday
- In recitation, we can discuss more techniques to improve layout