

Lecture 2 – Primitive Types

08-671

Java Programming for App Developers

September 3, 2015

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How many are in the class?

- Still trying to get in?
 - Stop by and see me after class

Our Teaching Assistants

1. Renzo Bautisa
2. Anny Ni
3. Hao Fu
4. Akhil Prakash
5. Hao Tang
6. Yifu Wang
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8. Tianyue Xiao

See Blackboard/Piazza for office hours & additional contact info

08-671 Lecture Topics

(subject to change – but only a little bit)

#1 Intro

#2 Primitive Types

#3 Java Classes

#4 Reference Types

#5 Loops & Arrays

#6 Lists & Sorting

#7 Maps

#8 File & Network I/O

#9 Swing Interfaces

#10 Swing Actions

#11 Threads

#12 Exceptions

#13 Functional Programming

#14 In-class Written Exam

* Final Exam – this will be a 3-hour programming problem

Access Issues

- You should have access to:
 - Blackboard
 - Piazza
 - Panopto (video)
 - Autolab
 - If not see me after class (or e-mail) to resolve
- If can't get into the course, but want Blackboard access
 - See me after lecture

Outline

✓ Administrative Issues

→ Questions

JAPL

Readings & Homework #2

Question for You?

- What to see HW#2?

Compute the last UPC digit

- The last digit of a UPC is computed from the first 11 digits
- If the 12 digits of the UPC are:

a b c d e f g h i j k x

- The formula to compute x is

$$x = (10 - (3a+b+3c+d+3e+f+3g+h+3i+j+3k) \bmod 10) \bmod 10$$

- See HW#2 spec on Blackboard for details
 - It should appear at 1:30pm today



Outline

- ✓ Administrative Issues

- ✓ Questions

- JAPL

Readings & Homework #2

JAPL

- Just Another Programming Language
 - Data Types
 - Literals
 - Variables
 - Expressions
 - Statements
 - Methods
 - Arrays
 - Comments



Source: Apple Computer

Primitive Data Types

- Written in lower case letters
- Declares storage of one bit to eight bytes
- You can store only certain values:
 - Numbers
 - Booleans
 - Characters

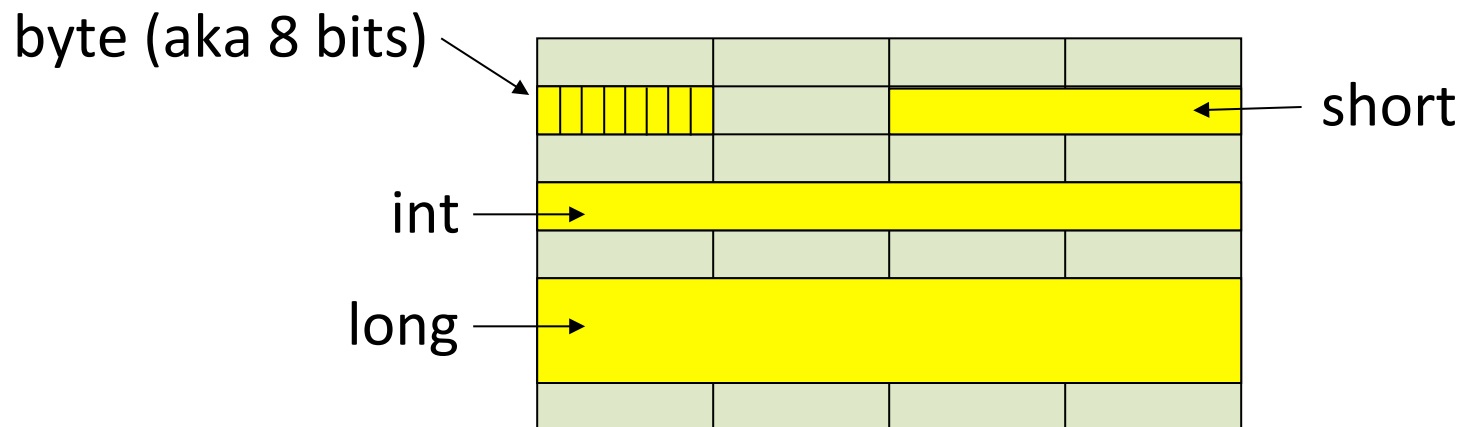
Integer Primitive Data Types

int – integer values (range is approx ± 2 billion)

long – integer values (range is approx ± 9 quintillion)

byte – integer values (range is -128 to +127)

short – integer values (range is approx ± 32 thousand)



Binary Numbers

- Internally, modern computers use binary numbers to store their data.

Decimal	Binary	Hex
0	0	0
1	1	1
2	10	2
3	11	3
8	1000	8
10	1010	A
15	1111	F
16	10000	10
127	1111111	7F
255	11111111	FF

The Chart

Type	Min	Max	Size (in bytes)
byte	-128	127	1
short	-32,768	32,767	2
int	-2,147,483,648	2,147,483,647	4
long	-9,223,372,036, 854,775,808	9,223,372,036, 854,775,807	8

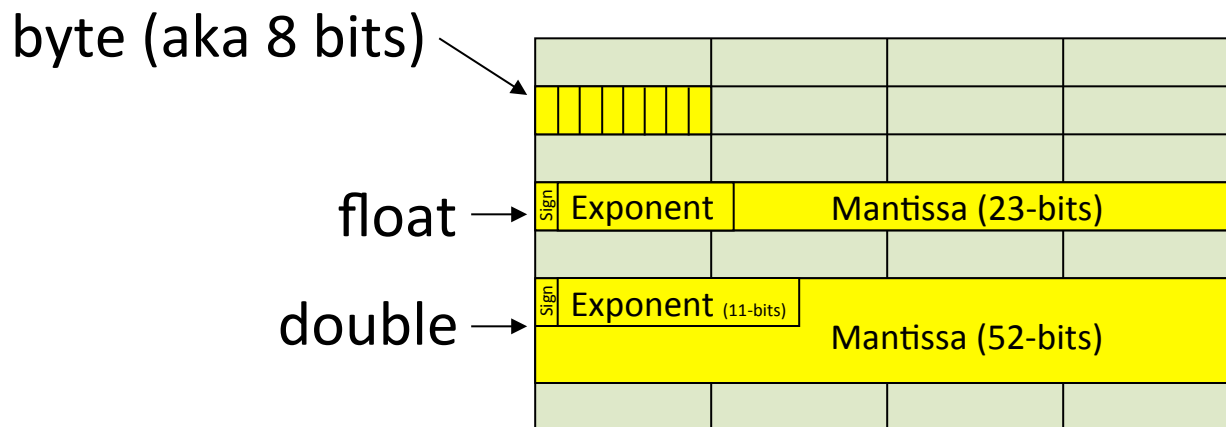
Floating Point Primitive Data Types

float – approximates real values

- » Range: approximately $\pm 3.4 \times 10^{38}$
- » Precision: only about 6-7 decimal digits

double – approximates real values

- » Range: approximately $\pm 10^{308}$
- » Precision: only about 15 decimal digits



The Chart

Type	Min	Max	Size (in bytes)
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short	-32,768	32,767	2
int	-2,147,483,648	2,147,483,647	4
long	-9,223,372,036,854,775,808	9,223,372,036,854,775,807	8
float	$\pm 1.4 \times 10^{-45}$	$\pm 3.4028235 \times 10^{38}$	4
double	$\pm 4.9 \times 10^{-324}$	$\pm 1.7976931348623157 \times 10^{308}$	8

Just So You Know

- The Java Class Library has arbitrarily large number classes:
 - The BigInteger Class
 - The BigDecimal Class

Truth Value Primitive Data Types

- Declared using the **boolean** keyword
- Stores logic values of **true** and **false**

The Chart

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boolean	false	true	1 ?

Character Primitive Data Types

- **char** -- Stores “character” values
- Java characters are presented using 2 bytes
- Numeric range in values is 0 to 65,535
 - Unicode is mapping between the numeric values and “characters”
 - “Low” numbers use the old ASCII mapping
 - Dates back to the 1960’s teletype codes
 - A to Z are 65 to 90
 - a to z are 97 to 122
 - 0 to 9 are 30 to 39
 - Characters on US English keyboard have codes from 32 to 127
 - Also specified Latin, Greek, Cyrillic
 - Unicode variants emerging: UTF-8 is the current popular

7-bit ASCII Characters

Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char
0	00	Null	32	20	Space	64	40	@	96	60	`
1	01	Start of heading	33	21	!	65	41	A	97	61	a
2	02	Start of text	34	22	"	66	42	B	98	62	b
3	03	End of text	35	23	#	67	43	C	99	63	c
4	04	End of transmit	36	24	\$	68	44	D	100	64	d
5	05	Enquiry	37	25	%	69	45	E	101	65	e
6	06	Acknowledge	38	26	&	70	46	F	102	66	f
7	07	Audible bell	39	27	'	71	47	G	103	67	g
8	08	Backspace	40	28	(72	48	H	104	68	h
9	09	Horizontal tab	41	29)	73	49	I	105	69	i
10	0A	Line feed	42	2A	*	74	4A	J	106	6A	j
11	0B	Vertical tab	43	2B	+	75	4B	K	107	6B	k
12	0C	Form feed	44	2C	,	76	4C	L	108	6C	l
13	0D	Carriage return	45	2D	-	77	4D	M	109	6D	m
14	0E	Shift out	46	2E	.	78	4E	N	110	6E	n
15	0F	Shift in	47	2F	/	79	4F	O	111	6F	o
16	10	Data link escape	48	30	0	80	50	P	112	70	p
17	11	Device control 1	49	31	1	81	51	Q	113	71	q
18	12	Device control 2	50	32	2	82	52	R	114	72	r
19	13	Device control 3	51	33	3	83	53	S	115	73	s
20	14	Device control 4	52	34	4	84	54	T	116	74	t
21	15	Neg. acknowledge	53	35	5	85	55	U	117	75	u
22	16	Synchronous idle	54	36	6	86	56	V	118	76	v
23	17	End trans. block	55	37	7	87	57	W	119	77	w
24	18	Cancel	56	38	8	88	58	X	120	78	x
25	19	End of medium	57	39	9	89	59	Y	121	79	y
26	1A	Substitution	58	3A	:	90	5A	Z	122	7A	z
27	1B	Escape	59	3B	;	91	5B	[123	7B	{
28	1C	File separator	60	3C	<	92	5C	\	124	7C	
29	1D	Group separator	61	3D	=	93	5D]	125	7D	}
30	1E	Record separator	62	3E	>	94	5E	^	126	7E	~
31	1F	Unit separator	63	3F	?	95	5F	_	127	7F	□

Source: Alain Courteau

Literal Values

- 5
- 142L
- 51
- 25000.00
- 25000F
- -458
- 45e33
- 45e-33D
- true
- false
- 'a'
- "Hi Mom!"
- "H"
- '\n' ('[\u000A](#)')
- '\12' ('[\x0C](#)')
- '[\u004D](#)' ('M')
- '[\u00D6](#)' ('Ö')
- "\" (not ''')
- '\'' (not ""')

Variables

- Declare variables

```
String greeting;
```

```
String greeting = "Hi Mom";
```

```
int count;
```

```
int count = 0;
```

```
long soBig = 10987654321;
```

```
float salary = oldSalary * 1.03;
```

```
double natlDebt = 40000000000000;
```

```
boolean keepRunning = true;
```

Note: Strings

- Strings are not primitive values/types
- They are reference types
- Note that String starts with a capital letter
- We'll discuss details of reference types next week

Example 1

```
public class Example1 {  
    public static void main(String[] args) {  
        int age = 8;  
        System.out.println("Hi Mom!");  
        System.out.print("Look at me!  I am ");  
        System.out.println(age);  
    }  
}
```

Constants

- Declare constants

```
final float PI = 3.14159;  
final double e = 2.718281828459045;
```

```
final int LEFT    = 1;  
final int RIGHT   = 2;  
final int TOP     = 3;  
final int BOTTOM  = 4;
```

```
final String BLOOD_TYPE = "A" + "B";
```

Example 2 (won't compile)

```
public class Example2 {  
    public static void main(String[] args) {  
        final String BLOOD_TYPE = "A" + "B";  
        BLOOD_TYPE = "O";  
    }  
}
```

Naming Conventions

- Classes start with a capital letter
- variables and methods start with lower case
- In multi-word class, variable, method names, the subsequent words are capitalized:

```
public class MyCoolClass {  
    int complexMathFunction(int x) {  
        int localVariable;  
        ...  
    }  
}
```

- CONSTANTS are all capital letters
 - Underscore is used to separate words

```
final int MAX_VALUE = 2147483647;
```

Expressions

- Comparison

x == 34

x != y

x < y

x > y

x <= y

x >= y

- Math

x + y

x - y

x * y

x / y

x % y

x * y + z

x * (y + z)

Example 3

```
public class Example3 {  
    public static void main(String[] args) {  
  
        int x = 44;  
        System.out.println("x = " + x);  
  
        int half = x / 2;  
        System.out.println("half = " + half);  
    }  
}
```

More Expressions

- Logic (boolean)

x == 34 && y == 4

x == 34 || y == 4

! (x==34 || y==4)

- Assignment

x = y

x = y = 4

x += y

x -= y

x *= y

x /= y

x %= y

Weird Expressions

- Bit Operations

`x & 1`

`x | 1`

`x ^ y`

`x << 2`

`x >> 10`

`~x`

`x ^= y`

`x >>> 1`

- Increment Operations

`x++`

`x--`

- Arrays (more later)

`args[0]`

- Field access

`jeff.lastName`

- Class instances (more later)

`s instanceof String`

Numeric Gotchas

- Silent type conversion
- Silent integer overflow
 - It just wraps around
- Silent floating-point rounding

Puzzle Break

What does this do?

```
/*
 * Puzzle #3 from "Java Puzzlers" by Josh Bloch & Neal Gafter
 */

public class LongDivision {
    public static void main(String[] args) {
        final long MICROS_PER_DAY = 24 * 60 * 60 * 1000 * 1000;
        final long MILLIS_PER_DAY = 24 * 60 * 60 * 1000;
        System.out.println(MICROS_PER_DAY / MILLIS_PER_DAY);
    }
}
```

Input Comes as Strings

- We'll talk more about Strings next week, but ...
 - You can use `args` to get command line input:

```
public static void main(String[] args) { ...
```
 - You can use the String, Integer, and Long classes
 - Let's out the JavaDoc for these classes

Example 4

```
public class Example4 {  
    public static void main(String[] args) {  
        System.out.println(args[0]);  
    }  
}
```

Example 5

```
public class Example5 {  
    public static void main(String[] args) {  
  
        int x = Integer.parseInt(args[0]);  
        System.out.println("x = " + x);  
  
        int half = x / 2;  
        System.out.println("half = " + half);  
    }  
}
```

Example 6

```
public class Example6 {  
    public static void main(String[] args) {  
  
        long x = Long.parseLong(args[0]);  
        System.out.println("x = " + x);  
  
        long half = x / 2;  
        System.out.println("half = " + half);  
    }  
}
```

Example 7

```
public class Example7 {  
    public static void main(String[] args) {  
        System.out.println("args[0]=" + args[0]);  
        System.out.println("args[1]=" + args[1]);  
        System.out.println("args[2]=" + args[2]);  
        System.out.println("args[3]=" + args[3]);  
        System.out.println("args[4]=" + args[4]);  
        System.out.println("args[5]=" + args[5]);  
    }  
}
```

Interesting stuff re: Expressions

- Operator precedence

```
x + y < z + 4 && b-- > 0
```

- Remember: String concatenation

```
greeting + " I've missed you!!"
```

- Difference between = and == (double equal)

```
x = y;
```

```
if (x == y) then ...
```


Statements

- This is the way to make a program
- Variable declarations

```
int i=5;
```

- Multiple statements

```
int i=5; String greeting = "Hi";
```

Interesting things about Variables

- Must be declared (unlike FORTRAN)
- Can be declared in the middle of code blocks (unlike other languages)
- Can be declared in **for** construct (unlike others)
- Declarations can set initial value to the result of an expression

Comments

- Comments in Java have three variations:
 - One line comments start with `//`
 - Multi-line comment is delineated by `/* ... */`
 - One line comments can be included in multi-line comments
 - Multi-line are handy for commenting out code so one line comments are used in the running code
 - JavaDoc comments delineated by `/** ... */`
 - JavaDoc comments can be processed by tools
 - Eclipse has support for JavaDoc comments

Example JavaDoc Comment

```
/**  
 * 08-671 Homework #2  
 * @author Jeff Eppinger (je0k@andrew.cmu.edu)  
 * September 3, 2015  
 */
```

Program Structure

- One class per file:

```
public class MySample { ... }
```

- File must have the same name as the class:

```
MySample.java
```

- Main method must be declared as follows:

```
public static void main(String[] args) {  
    ...  
}
```

HelloWorld (from Lecture 1)

```
public class HelloWorld {  
    public static void main(String[] args) {  
        System.out.println("Hello World");  
    }  
}
```

Editing Alternatives

- ✓ Notepad
- ✓ Wordpad
- ✓ TextEdit
- Sublime Text 2 (\$70, but has unlimited trial)
- Eclipse (Maybe next week)
- (You can use anything you like)

Coding Conventions

- Links to Java Coding Conventions are posted on the Blackboard
- For now be sure to:
 - Put a comment at the top of each file with your name, course number, and date
 - Indent (4 spaces -- as shown my examples)
 - Follow brace conventions (as in my examples)
 - Follow the capitalization conventions

Outline

- ✓ Administrative Issues
- ✓ Questions
- ✓ JAPL
- Readings & Homework #2

Homework & Readings

- HW#2 will be posted on the Blackboard
 - In mere moments
- Due Mon, 9/7 (!)
- Readings (covering Basic Programming)
 - Head First Java through Chapter 5
 - Java in 21 Days: through Day 5
- You can do the entire homework using only what was covered in this lecture

Recitation Tomorrow

- In DH A302 @ 1:30pm
- Discuss HW#2 Strategies
 - We will ask some of you to show us your progress
 - Volunteers receive prizes potentially worth MILLIONS

Sample Exam Question

- What's the difference between a primitive type and a reference type?