## Austen Conrado - Useability Testing Requirements

Usability Testing Category	Useability Testing Requirements Considerations
Learnable	<ul> <li>Determine how easy it is for users to download the app, review instructions, and access the app functionality.</li> <li>The goal is to have minimal to no questions.</li> </ul>
Efficient	<ul> <li>Determine how long it is required to download the app, understand the app features, and begin operating the system effectively.</li> <li>The goal is for users to do all these things within a 15-minute time period.</li> </ul>
Memorable	<ul> <li>Determine if users can access functionality after a brief lunch break in the middle of their testing session.</li> <li>Goal is to determine user functionality and have users ease back into testing without any major setbacks.</li> </ul>
Free of Errors	<ul> <li>To observe how users encounter operational errors and how they deal with them.</li> <li>Assess if users can self-correct errors or if additional guidance is needed within the app.</li> <li>Goal is for users to self-correct 100% of all errors without assistance.</li> </ul>
Delightful	<ul> <li>Evaluate user satisfaction with the overall system at a retrospective</li> <li>Evaluate what users like and what needs to be improved</li> <li>Have users conduct a satisfaction rating for the products from 1 being the least to 5 being the most</li> </ul>