



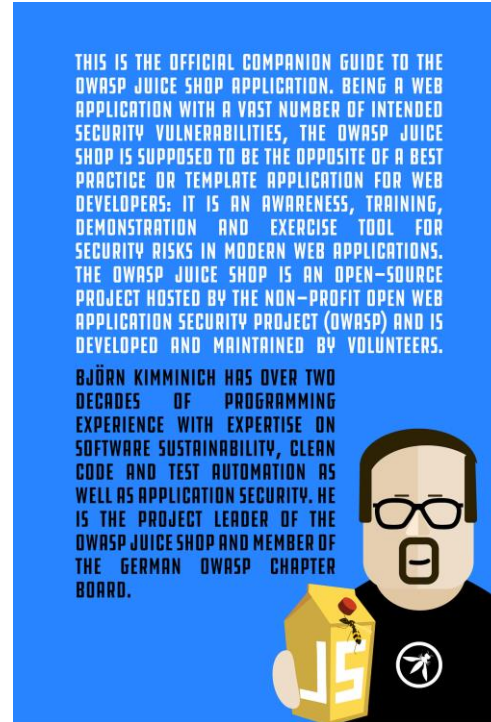
OWASP Juice Shop *Tutorial Series*

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Integration

with APIs, Webhooks, and Metrics

Integration specification and documentation



<https://leanpub.com/juice-shop>

<https://pwning.owasp-juice.shop/appendix/integration.html>

Challenges API

- **/api/Challenges**
 - <http://localhost:3000/api/Challenges>
- Also available from centrally hosted demo instances
 - master branch / latest image: <http://demo.owasp-juice.shop/api/Challenges>
 - develop branch / snapshot image: <http://preview.owasp-juice.shop/api/Challenges>
- Sample consumers
 - <https://www.npmjs.com/package/juice-shop-ctf-cli>
 - <http://juice-shop.github.io/juice-shop/#/5>

API Response (JSON Body)

```
{
  "status": "success",
  "data": [
    {
      "id": 1,
      "key": "restfulXssChallenge",
      "name": "API-only XSS",
      "category": "XSS",
      "description": "Perform a <i>persisted</i> XSS attack with <code>&lt;iframe src=\"javascript:alert(`xss`)\"&gt",
      "difficulty": 3,
      "hint": "You need to work with the server-side API directly. Try different HTTP verbs on different entities ex",
      "hintUrl": "https://pwning.owasp-juice.shop/part2/xss.html#perform-a-persisted-xss-attack-without-using-the-fr",
      "solved": false,
      "disabledEnv": "Heroku",
      "createdAt": "2020-03-23T12:00:34.258Z",
      "updatedAt": "2020-03-23T12:00:34.258Z"
    },
    {
      "id": 2,
      "key": "accessLogDisclosureChallenge",
      "name": "Access Log",
      "category": "Sensitive Data Exposure",
      "description": "Gain access to any access log file of the server.",
      "difficulty": 4,
      "hint": "Who would want a server access log to be accessible through a web application?",
      "hintUrl": "https://pwning.owasp-juice.shop/part2/sensitive-data-exposure.html#gain-access-to-any-access-log-f",
      "solved": false,
      "disabledEnv": null,
      "createdAt": "2020-03-23T12:00:34.259Z",
      "updatedAt": "2020-03-23T12:00:34.259Z"
    },
    {
      "...": "..."
    }
  ]
}
```

Challenges Declaration File (YAML)

- **data/static/challenges.yml**

- Single source of truth for all hacking challenges in the Juice Shop...
- ...which is used during server startup to populate the Challenges table...
- ...which is then exposed via the Challenges API endpoint

- **Latest versions**

- master branch / latest image: <https://raw.githubusercontent.com/bkimminich/juice-shop/master/data/static/challenges.yml>
- develop branch / snapshot image: <https://raw.githubusercontent.com/bkimminich/juice-shop/develop/data/static/challenges.yml>

- **Sample consumers**

- <https://owasp-juice.shop/> project website populates its [Challenge Categories](#) and [Hacking Instructor Tutorials](#) tabs from the master YAML file
- Challenge Solution Webhook (→)

YAML Schema



```
-
  name: 'Some Name'
  category: 'Category of the challenge'
  tags: # (optional) for grouping by aspects beyond category-level
    - Brute Force
    - Code Analysis
    - Contraption
    - Danger Zone
    - Good Practice
    - Good for Demos
    - OSINT
    - Prerequisite
    - Shenanigans
    - Tutorial
  description: 'Here the actual task for the attacker is described.'
  difficulty: 1 # a number between 1 and 6
  hint: 'A text hint to display on the Score Board when hovering over the challenge'
  hintUrl: 'https://pwning.owasp-juice.shop/part2/<category>.html#<shortened description>'
  mitigationUrl: 'https://cheatsheetseries.owasp.org/cheatsheets/<corresponding cheat sheet>.html' # will be empty if n/a
  key: someNameChallenge
  disabledEnv: # (optional) to disable challenges dangerous or incompatible in certain environments
    - Docker
    - Heroku
    - Gitpod
    - Windows
  tutorial: # (optional) present only on challenges with a Hacking Instructor tutorial
    order: 1 # a unique number to specify the recommended order of tutorials
```

Direct Links into Juice Shop and its official guide

Description	Link composition	Condition	Examples
Scroll to a specific challenge on the Score Board <i>(unless hidden by a filter)</i>	<code>/#/score-board/challenge=<name></code>		http://localhost:3000/#/score-board?challenge=Score%20Board
Link to official hints for a specific challenge	<code><hintUrl></code>		https://pwning.owasp-juice.shop/part2/score-board.html#find-the-carefully-hidden-score-board-page or https://pwning.owasp-juice.shop/part2/xss.html#perform-a-dom-xss-attack
Link to official step-by-step solution for a specific challenge	<a href="https://pwning.owasp-juice.shop/appendix/solutions.html#<hash part of hintUrl>">https://pwning.owasp-juice.shop/appendix/solutions.html#<hash part of hintUrl>		https://pwning.owasp-juice.shop/appendix/solutions.html#find-the-carefully-hidden-score-board-page or https://pwning.owasp-juice.shop/appendix/solutions.html#perform-a-dom-xss-attack
Direct link to a Hacking Instructor tutorial for a specific challenge	<code>/#/hacking-instructor?challenge=<name></code>	Only for challenges where <code>tutorial</code> is defined.	http://localhost:3000/#/hacking-instructor?challenge=Score%20Board or http://preview.owasp-juice.shop/#/hacking-instructor?challenge=DOM%20XSS

Upcoming consumer:

OpenCRE

([→#273](#))

Challenge Solution Webhook


- Juice Shop can notify a specified webhook when a hacking challenge is solved
- Possible use cases include notifying a company's/university's learning management system about progress of training/lecture participants

Environment variable	Expected value	Recommendations
<code>SOLUTIONS_WEBHOOK</code>	URL of the webhook Juice Shop is supposed to call whenever a challenge is solved.	The webhook URL should be bound to the user who solved the challenge and allow its provider to verify the Juice Shop origin instance. In most cases the webhook URL should be treated as sensitive information and not be published or transmitted unencrypted!

- Sample consumers:
 - None yet (but OWASP SKF is looking into this...)

Webhook Payload

```
{ "solution":  
  { "challenge": "<'key' of the solved challenge from ./data/static/challenges.yml>",  
    "cheatScore": "<probability of 0..1 that this solution has been cheated>",  
    "totalCheatScore": "<average probability of 0..1 that solutions up until now have been cheated>",  
    "issuedOn": "<yyyy-MM-ddThh:mm:ssZ>"  
  },  
  "ctfFlag": "<CTF flag code of the solved challenged based on the injected (or default) 'CTF_KEY'>",  
  "issuer": {  
    "hostName": "<server os hostname>",  
    "os": "<server os type (and release)>",  
    "appName": "<'application.name' from loaded YAML configuration in ./config folder>",  
    "config": "<name of the loaded configuration>",  
    "version": "<version from ./package.json>"  
  }  
}
```



Webhook Payload (Example)

```
▼ "root":  
  ▼ "solution":  
    "challenge": "key"  
    "cheatScore": 0  
    "totalCheatScore": 0  
    "issuedOn": "2023-05-17T21:51:02.168Z"  
  "ctfFlag": "b0d70dce6cadadb85882ea498fac6785dba2349b"  
  ▼ "issuer":  
    "hostName": "fv-az319-950"  
    "os": "Windows_NT (10.0.20348)"  
    "appName": "OWASP Juice Shop"  
    "config": "default"  
    "version": "15.0.0-SNAPSHOT"
```

Prometheus Metrics

- /metrics

- <http://localhost:3000/metrics>

- Simple configuration

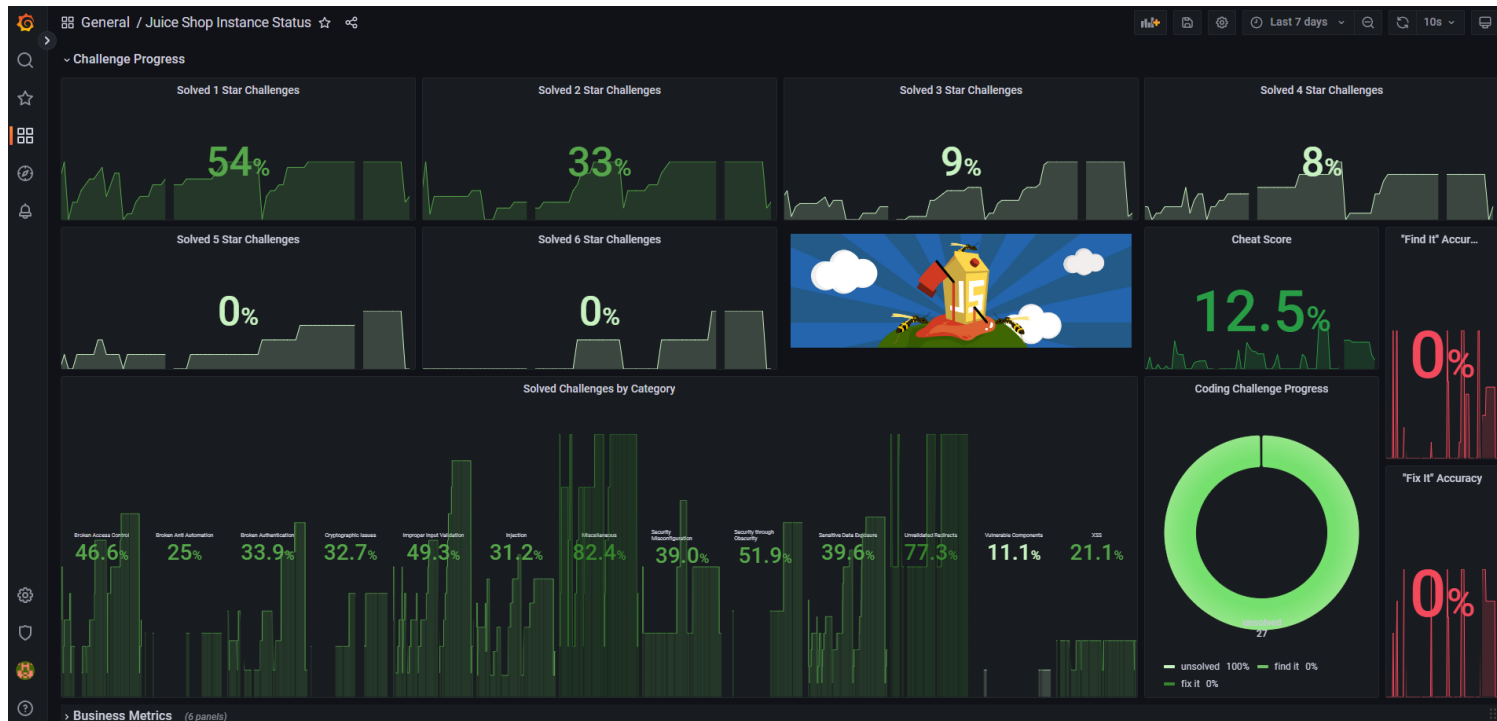
```
scrape_configs:  
  - job_name: 'juiceshop_local'  
    scrape_interval: 30s  
    scrape_timeout: 10s  
    static_configs:  
      - targets: ['localhost:3000']
```

- Sample consumers

- <https://github.com/iteratec/multi-juicer> provides a Grafana dashboard to the admin for team progress tracking and troubleshooting instances
- A RaspberryPi under Björn's desk scrapes <http://demo.owasp-juice.shop/metrics> and hosts a Grafana dashboard

Grafana Dashboard

- monitoring/grafana-dashboard.json
 - <https://github.com/bkimminich/juice-shop/blob/master/monitoring/grafana-dashboard.json>





Feedback? Questions? Ideas?