Computational Photography Assignment #10 Photos of Space

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Describe the Sites you chose

Note: These sites should be different! Descriptions are about the physical site and why it is appropriate.

Site 1: Photosynth

Location: Planet Granite, rock climbing gym

Description: My photosynth features a bouldering section of one of the walls at my local climbing gym. I picked this site as I wanted to bring out the 3-Dness of the wall with its varying planes and colours.

Site 2: Panorama

Location: Bowers park

Description: My panorama is of the small gathering area of a local park. I picked this for my scene because I was curious if Microsoft Photosynth can put it together despite being mostly grass and trees. And to be entirely honest, my original idea was a pano of Yosemite valley, but that didn't pan-out (ha!) correctly.

Additional Sites (OPTIONAL)

Location: Bowers park

Description: I also decided to capture a walk of the same park, but I didn't feel it was upto par to submit as my main artifact.

Computational Photography @ GT

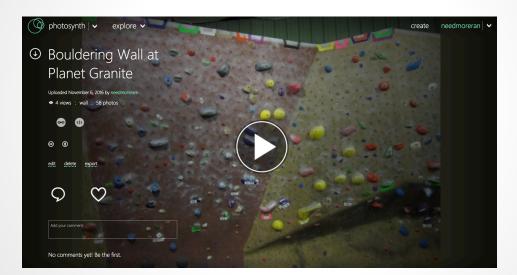
Site 1: Photosynth

- 1) How many pictures did you take in total? 65
- 2) How many pictures are used in your final photosynth? 58
- 3) Share a few representative ones here (5-10 images). https://www.dropbox.com/sh/95lg137aybktm6i/AACIvXssZ1_gAdurZtVxk-S8a?dl=0
- 4) What type of synth is this? **Wall synth.** This is because I held the camera (to my best) at 90° to the direction of motion of the camera, i.e. by sliding across the scene.
- 5) This took a lot of effort due to synth difficulties and camera difficulties. I found out the hard way that my camera, Canon S95, corrupts images stored if you shoot in continuous mode for any length of time. I had lost a lot of planned takes this way (especially the walk through the wntire gym:/) and made it hard to consolidate with what I had remaining. Since the gym was open at the time I captured the pictures, people moving about also caused some synth issues.

Site 1: Photosynth

<u>Important Note</u> - The quality of your photosynth will be taken into consideration during grading.

Feel free to share failed attempts and discuss what you changed in order to get a good photosynth. Share a screenshot of the photosynth. Replace the example below with your own.



https://photosynth.net/preview/view/a1611419-f740-4ab1-ba82-520f72786ca4

Site 2: Panorama

- 1) How many photographs did you take for your final panorama? 76
- 2) How much of a FOV change was this (in degrees)? 360°
- 3) What kind of a Panorama is this? Explain your answer.

 Cylindrical. Because I panned the camera around the scene using me as the axis of rotation.
- 4) What software did you use to create your panorama?

For this, I used both Hugin and Photosynth and to my surprise both stitched the images perfectly and seamlessly! I had thought the amount of grass and featureless trees would hurt the quality of the final artifact. Photosynth has the added advantage of actually viewing the pano in a cylinder and the animation also brings out the 3-D a smidge.

Site 2: Panorama

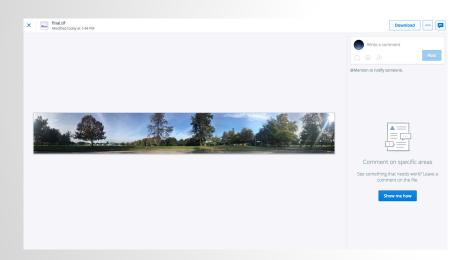
5) Share selected images of your panorama Include all input images if less than 10. These may be thumbnails.

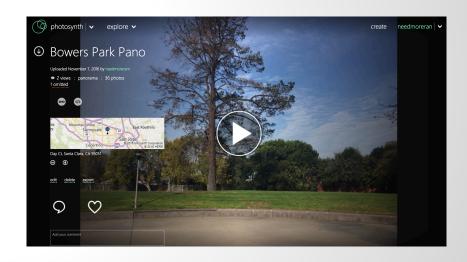
https://www.dropbox.com/sh/lrhitgkc5l6rvi8/AACJJWXTvvdeYKACxdXxKZdha?dl=0

Final Panorama

<u>Important Notes</u> - The quality of your panorama is taken into consideration during grading. Feel free to share failed attempts and discuss what you changed in order to get a good photosynth.

If your panorama is cropped, also share an un-cropped version on the next page.





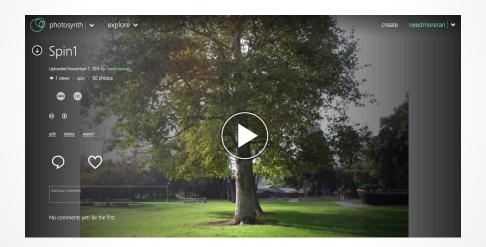
Hugin: https://dl.dropboxusercontent.com/u/14887563/final.tif

Photosnyth: https://photosynth.net/preview/view/6a80bcca-f4cc-4fde-8df8-71121cd928ed

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Failed attempts

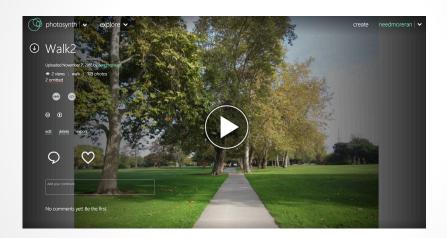
1. This is a failed attempt at a spin synth at Bowers park.



https://photosynth.net/preview/view/2680d8cd-75e9-4e9f-827d-925b75ad047c

Failed attempts

2. This is a failed attempt at a walk synth at Bowers park.



https://photosynth.net/preview/view/387ad364-1492-4b3f-84c2-1a1c19a3b5e2

Failed attempts (contd..)

- 1. This attempt generated a lot of artefacts in the animation and that is quite understandable due to the relatively repetitive nature of the features in the images, namely the trunk and the leaves.
- 2. This attempt was not too bad but you could still see some artefacts, especially towards the edges and I suspect this is due to the constant nature of the concrete walkway.

Resources

Micorosft Photosynth Hugin Panorama Photo Stitcher