

DREAM TEAM

Deliverable #1

CSC 131 - Computer Software Engineering

SECTION 03

Spring 2023 Semester

Due: 2/2/2023

DREAM TEAM

TEAM LEAD (Austin Melendez)

Austin Melendez - (austinmelendez@csus.edu)

Experience with C#, Java, HTML, Python and some CSS. Relatively comfortable working with front-end HTML/CSS/JS features and customization. Some experience working with backend and database information in mySQL.

Matthew Ryan - (mnryan@csus.edu / mryan5072@gmail.com)

Experience with Java and C++, very light experience with HTML and CSS. Also some light experience working with Node.js (tinkering with a Discord bot).

Danny Phan - (dannyphan2@csus.edu)

Experience with C++,Java, JavaScript, HTML, CSS, PHP, MS SQL, git

Joshua Langley - (joshuaplschool@gmail.com / joshualangley@csus.edu)

Experience with Java and C++ at a basic level for 4+ years. Post-basic experience for around 2 years. Worked with HTML/CSS in high school at a basic level (Graduated in 2018)

Nonika Kathyal - (nons.study@gmail.com / nonikakathyal@csus.edu)

Experience mainly with Java, and some in C++ and JavaScript. Been working in Java for about 3 years at a basic level. Strengths: theorizing and organization. Experience with Agile Process using Kanban method.

Warisara Lee - (bestwrsr@gmail.com / wlee3@csus.edu)

Experience with Java and some in C++ and Python. Some light experience with NetBeans.

Team Guidelines/Rules

- 1) Follow a strict timeline, with milestones planned to be met and discussed biweekly during one of Monday, Wednesday, and/or Friday, during the afternoon or evening.
 - a) Team members must document their personal progress in the project at least once a calendar week.
- 2) Team members will check in biweekly to determine the following.
 - a) The status of the project as a whole, with respect to both completion and time from deadline, and
 - b) The status of each individual team member's subgroup's progress within the project.
- 3) At least one team member will attend each tech session. If they are the only team member attending, they will be responsible for relaying any questions that have been requested by the other team members. They will take notes and report back to the rest of the team members that did not attend about the questions asked.
 - a) The member attending will ask questions on behalf of the group if needed
- 4) Members will communicate availability for meetings to assess progress of the project and talk about any problems that arise.
- 5) Personal Deadline Date: April 6th, 2023.
 - a) Try to finish the project early, as suggested above, so that there is time to limit test the application and fix any last minute bugs.