

Austin Taylor

Software Developer

[GitHub](#) | [Portfolio](#) | [LinkedIn](#) | [Medium](#)
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I am a design-focused software engineer with experience in the film industry and a strong interest in mentoring others. I am proficient in various languages and technologies, including JavaScript, React, Redux, and many UI libraries. I am a creative problem-solver who seeks to improve my skills and help others do the same. I am seeking a front-end role that will use my diverse skills and experience to positively impact a tight-knit team.

RECENT PROJECTS:

- **Butter Behavior:** Private Repos - React, Redux, Firebase, TailwindCSS, Node
- **Hoverstate University:** [Frontend](#) | [Backend](#) - React, Redux, TailwindCSS, PostgreSQL, Sequelize, Express, Node, Railway, Netlify
- **brtr:** [Frontend Repo](#) | [Backend Repo](#) - React, PostgreSQL, Sequelize, Express, Node, Railway, Vercel
- **Rated Our:** [Frontend Repo](#) | [Backend Repo](#) - React, PostgreSQL, Sequelize, Express, Node, Railway, Vercel
- **Crapple Maps:** [Repo](#) - React, MongoDB, Mongoose, Express, Node
- **Block Invaders:** [Repo](#) - JavaScript, HTML, CSS

SKILLS

- **Highly Skilled** with JavaScript, React, Express, HTML, and CSS
- **Proficient** in Git, GitHub, RESTful APIs, MERN stack, PERN stack, Google Firebase, TailwindCSS
- **Experienced** in MongoDB, Mongoose, PostgreSQL, Sequelize,
- **Capable** in Python, Django, and Flask

RELEVANT EXPERIENCE

Software Engineering Immersive Instructional Associate

General Assembly | 09/2022 – Present

Guided cohorts of 25 students through a 12-week, rigorous, Full-Stack Software Engineering Immersive course covering full-stack application architecture and implementation.

- **Technologies Taught:** CLIs, Git, JavaScript, React, Redux, Vue, Express, Mongoose, Sequelize, MongoDB, PostgreSQL, Node, Python, Django, and Flask.
- **Paradigms Taught:** Object Oriented Programming, Functional Programming, Mobile First Responsive Web Design, RESTful API Design using MVC Server Side Architecture.
- Provided daily code review and constructive feedback to 25 students.
- Debugged students' code by pair programming and providing support in a StackOverflow-style Slack channel

Software Engineering Immersive Fellow

General Assembly | 06/2022 – 09/2022

Completed 500+ hours of coursework in JavaScript, React, Python, MongoDB, Mongoose, PostgreSQL, Sequelize, Django, Express, and architecting and implementing multiple solo and group full-stack applications.

Camera Technician

IATSE Local 600 | 05/2015 – 06/2022

- Led teams of 9-12 in a fast-paced, deadline-driven environment to execute tasks on time and on budget.
- Anticipated and proactively provided solutions for the Camera Department's daily changing gear needs.
- Trained and onboarded over two dozen team members with zero industry-specific experience.

EDUCATION

General Assembly | **Software Engineering Immersive** | Remote

B.A. Entertainment and Media Studies | **University of Georgia** | Athens, GA