

Austin Taylor

Software Engineer | Atlanta, GA

[GitHub](#) | [Portfolio](#) | [LinkedIn](#) | (229)-221-9699 | me@austintaylor.io

A Cameraman turned Software Engineer. I'm a tinkerer who has always been fascinated by the inner workings of gadgets. From converting my vintage bikes to fixies to developing my own film photography, I disassemble and rebuild anything I can get my hands on just to understand how it works. After a successful tenure in the film industry, I am further cultivating my curiosity and creative spirit by crafting code and connecting communities.

RECENT PROJECTS:

- **brtr:** [Frontend Repo](#) | [Backend Repo](#) - React, PostgreSQL, Sequelize, Express, Node
- **Rated Our:** [Frontend Repo](#) | [Backend Repo](#) - React, PostgreSQL, Sequelize, Express, Node
- **Crapple Maps:** [Repo](#) - React, MongoDB, Mongoose, Express, Node
- **Block Invaders:** [Repo](#) - JavaScript, HTML, CSS

SKILLS

- **Languages:** JavaScript, HTML, CSS, Python
- **Frameworks and Libraries:** React.js, Express.js, Mongoose, Sequelize, Django
- **Databases:** MongoDB, PostgreSQL
- **Tools:** Git, GitHub, RESTful APIs, MERN stack, PERN stack

RELEVANT EXPERIENCE

Software Engineering Immersive Instructional Associate | General Assembly | September 2022 – December 2022

Collaborated with co-instructors to guide cohorts of 25 students through a 12-week, rigorous, Full-Stack Software Engineering Immersive course covering full-stack application architecture and implementation.

- **Technologies Taught:** CLIs, Git, JavaScript, React, Express, Mongoose, Sequelize, MongoDB, PostgreSQL, Node, Python, and Django.
- **Paradigms Taught:** Object Oriented Programming, Functional Programming, Mobile First Responsive Web Design, RESTful API Design using MVC Server Side Architecture.
- Provide daily code review and constructive feedback to 25 students.
- Debug students' code by pair programming and providing support in a StackOverlow style slack channel

Software Engineering Immersive Fellow | General Assembly | June 2022 – September 2022

Completed 500+ hours of coursework in JavaScript, React, Python, MongoDB, Mongoose, PostgreSQL, Sequelize, Django, Express, and architecting and implementing multiple solo and group full-stack applications.

Camera Technician | IATSE Local 600 | May 2015 – June 2022

- Led teams of 9-12 in a fast-paced, deadline-driven environment to execute tasks on time and on budget.
- Anticipated and proactively provided solutions for Camera Department's daily changing gear needs.
- Trained and onboarded over two dozen team members who had zero prior industry-specific experience.

EDUCATION

General Assembly | Software Engineering Immersive | Remote

B.A. Entertainment and Media Studies | University of Georgia | Athens, GA