Austin Taylor

Full Stack Software Developer | Atlanta, GA

GitHub | Portfolio | LinkedIn | (229)-221-9699 | me@austinrt.io

A cameraman turned software engineer. I've always been fascinated by the inner workings of gadgets. From converting my vintage bikes to fixies to developing my own film photography, I disassemble and rebuild anything I can get my hands on just to understand how it works. After a successful tenure in the film industry, I am further cultivating my curiosity and creative spirit by crafting code and connecting communities.

SKILLS

- Languages: JavaScript, Python, HTML, CSS,
- Frameworks and Libraries: React.js, Express.js, Django, Mongoose, Sequelize
- Database: MongoDB, PostgreSQL
- Tools: Git, GitHub, RESTful APIs, MERN stack, PERN stack

RELEVANT EXPERIENCE

Software Engineering Immersive Fellow | General Assembly

June 2022 – September 2022

Completed 500+ hours of expert-led instruction in JavaScript, React, Python, MongoDB, PostgreSQL, Express, and hands-on learning of web and mobile application fundamentals using the industry's most in-demand technologies. Developed projects, including:

- Rated Our: Frontend Repo | Backend Repo PostgreSQL, Sequelize, Express, React, Node
- Crapple Maps: Repo React, MongoDB, Mongoose, Express, Node
- Block Invaders: Repo JavaScript, HTML, CSS

Camera Technician | IATSE Local 600

May 2015 – June 2022

- Led teams of 9-12 in a fast-paced, deadline-driven environment to execute tasks on time and on budget.
- Worked closely with leadership to manage ~\$5MM departmental budget.
- Anticipated and proactively provided solutions for Camera Department's daily changing gear needs
- Trained and onboarded over two dozen team members who had zero prior industry-specific experience

Founder and Creative Lead | Radwagon Films

May 2013 – September 2022

- Founded and lead this small business. Created and sold additional brands underneath Radwagon umbrella
- Collaborated directly with 35+ unique clients to define and execute creative solutions on 100+ projects
- Led each project in an adaptable and agile manner to keep in step with clients' needs as they evolved

EDUCATION

General Assembly | Software Engineering Immersive | Remote

B.A. Entertainment and Media Studies | University of Georgia | Athens, GA