# Austin Yao

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#### **EDUCATION**

## University of Pennsylvania

Aug 2021 - May 2025

• B.S.E/M.S.E in Computer Science | Minor in Mathematics | GPA: 3.93 / 4.00

Philadelphia, PA

• Relevant Coursework: Advanced Algorithms, Operating Systems, Distributed Systems, Machine Learning, Computer Architecture, Randomized Algorithms, Game Theory, Convex Optimization, Compilers

#### **SKILLS**

Languages C++, Python, Java, Javascript, PostgreSQL

Development NumPy, Pandas, PyTorch, Node.js, Angular, Selenium, HMTL & CSS

#### EXPERIENCE

Aven Jul 2025 -

Software Engineer Campbell, CA

• Full-stack Development. To be determined.

Morgan Stanley Jun 2023/24 - Aug 2023/24

Technology Intern

New York, NY

• Implemented a service availability dashboard that centralized logging from cloud and virtual machine instances.

- Used Java and Swagger for development of tool that was used by the Operations Technology division of 50 members.
- Developed a no-code interface for users to generate custom data visualizations using Python, Angular, and Typescript.
- Integrated a new tool into a user interface and Jupyter Notebook plug-in application for fixed income trading desk.

### University of Pennsylvania CS Department

Jan 2022 - Present

Head Teaching Assistant

Philadelphia, PA

- Managed a staff of 40 TAs, created exams and problem sets, and handled course logistics for 220 students.
- Instructed 15+ students in weekly recitation and office hours on recursive algorithms, graph theory, and data structures.
- Lead office hours for distributed systems course and help students with multithreading, sockets, and system design.

#### **PROJECTS**

#### **Ed Discussion GPT**

Jul 2024 - Aug 2024

Python, LLMs, Selenium

- Developed tool to generate answers to student questions on Ed Discussion that can be approved and set visible by a TA.
- Scraped 5000 past questions using Selenium to pass into LLM as training data that was then stored in a vector database.

# Distributed Storage System

Apr 2024 - May 2024

C++, Socket Communication

- Programmed a multithreaded, distributed key-value store modeled on Google's BigTable, allowing users to upload, modify, and download data across multiple servers using a Google Drive UI.
- Implemented distributed commit, a load balancer, periodic snapshotting for recovery, and primary node fault tolerance.

#### **Operating System Kernel**

Nov 2023 - Dec 2023

C, Threads, Scheduling

- Built an operating system kernel to manage user threads and be integrated with custom file system.
- Implemented a round-robin with priority level scheduler that executed, blocked, and cleaned up user created threads.
- Developed shell interface for the user that allowed sleep, SIGINT, and modifiable priority levels of threads.

## Ethereum Space Efficiency

Feb 2023 - May 2023

Golang, Python, File I/O, Matplotlib

- Conducted research and data analysis on the accumulated size of dirty nodes in Ethereum's Merkle Tries.
- Programmed with Ethereum's open-source codebase in Go and collected data by simulated transactions with Python.
- Authored paper for Scroll, a Sequoia Capital backed start-up developing a zero-knowledge Ethereum virtual machine.

FaceBook Nov 2022 - Dec 2022

JavaScript, Express, HTML, Bootstrap, Spark, AWS DynamoDB, AWS EC2

 Developed an early version of FaceBook that allowed users to create accounts and interact with others by making posts, adding connections, and comments and likes.