**Progress Report**

**- Increment 2.0 -**

**Group #2**

# Team Members

*Please write the* ***name*** *of all the team members, their* ***FSU IDs****, and* ***GitHub IDs*** *here.*

Ricardo Jimenez – raj18bl – JimenezPlusPlus

Austin Leach – ajl16k - austinLeach

Bradford Greene – big16 warthogger14

Marc Montero – mam17k – mmont13

TiRon Anderson – tda16b – JamRon

1. **Project Title and Description**

Game title: Jurassic Expedition

A 2D adventure game with a turn-based combat system and puzzle solving elements. The player is a scientist who has gone back in time to retrieve a dinosaur egg for research purposes. Upon arrival, their time machine is damaged, and the player must complete a series of challenges in order to repair it.

1. **Accomplishments and overall project status during this increment**

* GitHub repository established by Austin
* Player movement controls by Austin

1. **Challenges, changes in the plan and scope of the project and things that went wrong during this increment**

* Lack of communication and focus on project. As group leader, I think it falls on me to be more mindful of deadlines and ensure progress is being made. – Ricardo
* We have shifted away from the RPG element that was originally plan. The game will progress in a more linear fashion now. We may make it more dynamic depending on progress. – Ricardo
* Some of us are still learning how to use Unity and are getting accustomed to implementing code in a new environment. - Marc

1. **Team Member Contribution for this increment**

*Please list each individual member and their contributions to* ***each of the deliverables in this increment*** *(be as detailed as possible). In other words, describe the contribution of each team member to:*

* 1. *the* ***progress report****, including the sections they wrote or contributed to*
  2. *the* ***requirements and design document****, including the sections they wrote or contributed to*
  3. *the* ***implementation and testing document****, including the sections they wrote or contributed to*
  4. *the* ***source code*** *(be detailed about* ***which*** *parts of the system each team member contributed to and* ***how****)*
  5. *the* ***video or presentation***
  6. Ricardo Jimenez – Uploaded increment documents to GitHub repository with information filled out (except for information needed to be done by other group members).
  7. Austin Leach – Implemented Astronaut controller and the baby dinosaur that will follow you around along with coins and the UI elements updating the coin counter.
  8. Bradford Greene –
  9. Marc Montero –
  10. TiRon Anderson –

1. **Plans for the next increment**

Combat System – Austin

Finalized map of game (with characters, items, and event flags included) – Ricardo

Sprites for scientists and dinosaurs – Ricardo

Implement the first puzzle - Marc

1. **Link to video**

<https://drive.google.com/file/d/1CsBIWaxAiV_0OTIqkpfs9APocjsyPthP/view?usp=sharing>

Note: in the video I state that the partner does not follow the player. That is incorrect, it will follow the player after pressing ‘E’ while next to it.