



**NORTHERN ARIZONA
UNIVERSITY**

College of Engineering, Forestry & Natural Sciences

SCHOOL OF INFORMATICS, COMPUTING, AND CYBER SYSTEMS

CS 386 – Software Engineering

Prof. Marco Gerosa

Team Project – D.6 Release 2

Deadline: Friday, April 27 11:59 pm

Grading: 4 points

This deliverable should describe the second release of your project. A release is a fully functional piece of software that delivers a set of features (don't need to be the complete set). Structure your deliverable using the following sections. See the "Team Project Instructions" for details about formatting.

1. Introduction

Provide 1-2 paragraphs to describe your system. This description should contain the value proposition and the main features. At the end of the introduction, include links to your project on GitHub and Trello.

3. Implemented requirements

For this release, all source code should be submitted by means of **pull requests** and someone who not worked on that implementation should review and approve the pull request. For more information about pull requests check:

<https://help.github.com/articles/about-pull-requests/>

List in this section the requirements (user stories, issues, or use cases) that you implemented for this release. For each requirement, include:

- Link to the card on Trello that describes the requirement
- Name of who implemented the requirement and link to the pull request on GitHub that refers to this implementation.
- Name of who reviewed and approved the pull request.
- GitHub Link to the automated testing code of the feature (for this release, all features should have automated tests).
- A print screen that depicts the implemented feature.

4. Demo

Include a link to a video showing the system working.

6. Group participation

Provide this section as described in the "Team Project Instructions."

Feedback: If you have suggestions about this document or about the course, please send them via this online form: <https://goo.gl/forms/peCmYZ0fXiIgzW512>