

Combining l^1 Penalization with Higher Moment Feasible Sets in Regression Models: a STAT8053 Project

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1 Introduction

In some sense we want a stable solution So we can control the hieght and widths by using l norms This is one way to enforce a stable solution

I want a "stable" solution If the solution sucks at predicting, we can interpret this as the solution is not stable.

TODO

I asked a question during class as to what happens if you add higher moments to elasticnet. This project seeks to explore that question.

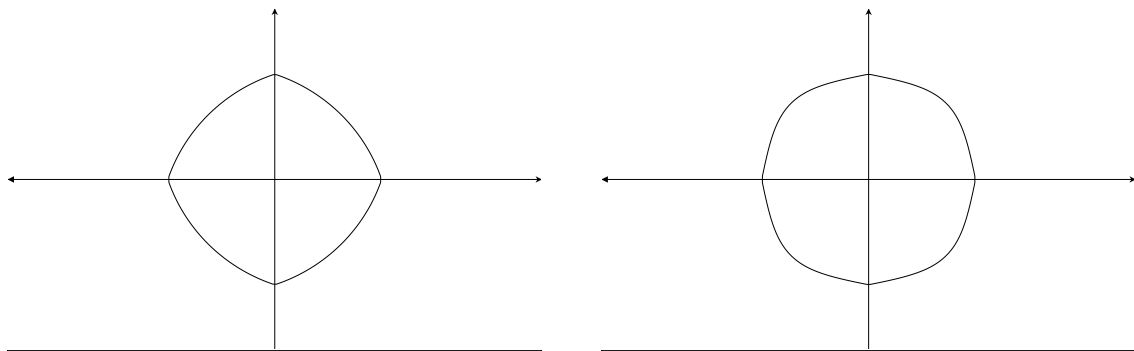


Figure 1: Elasticnet on the left and 4th moment with l^1 on the right

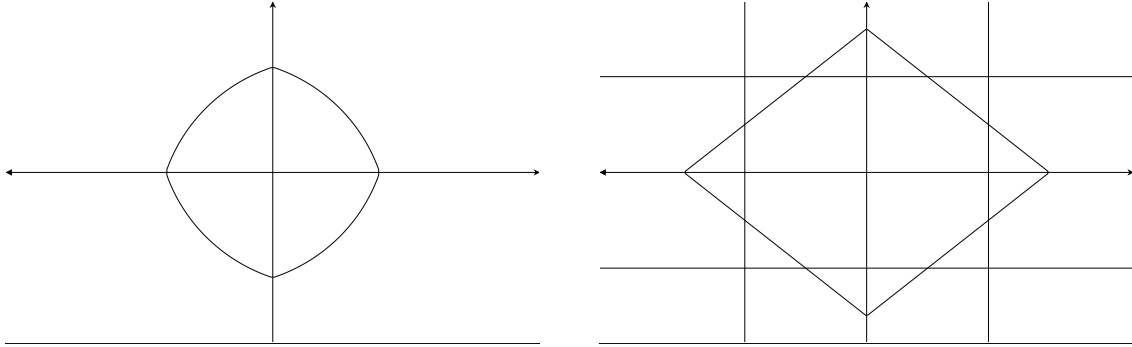


Figure 2: Elasticnet on the left and l1 and infinity norm on the right

2 Implementation

TODO currently library is implemented assuming user knows what they are doing so it will crash. This can easily be updated but it saves time.

TODO talk about step sizes

TODO talk about convergence guarantee

The package can be found here [1]. The goal was to make an package usable by scientists and researchers. For speed, $C++$ was used along with the Eigen library [4] for matrix computations. This is analogous to using Fortran with LAPACK. To interact with R, 2 interfacing layers need to be created: an R to C interface and an R script that the user calls functions from. The benefit is that any other language can then be interfaced with the library. The following diagram illustrates the idea.

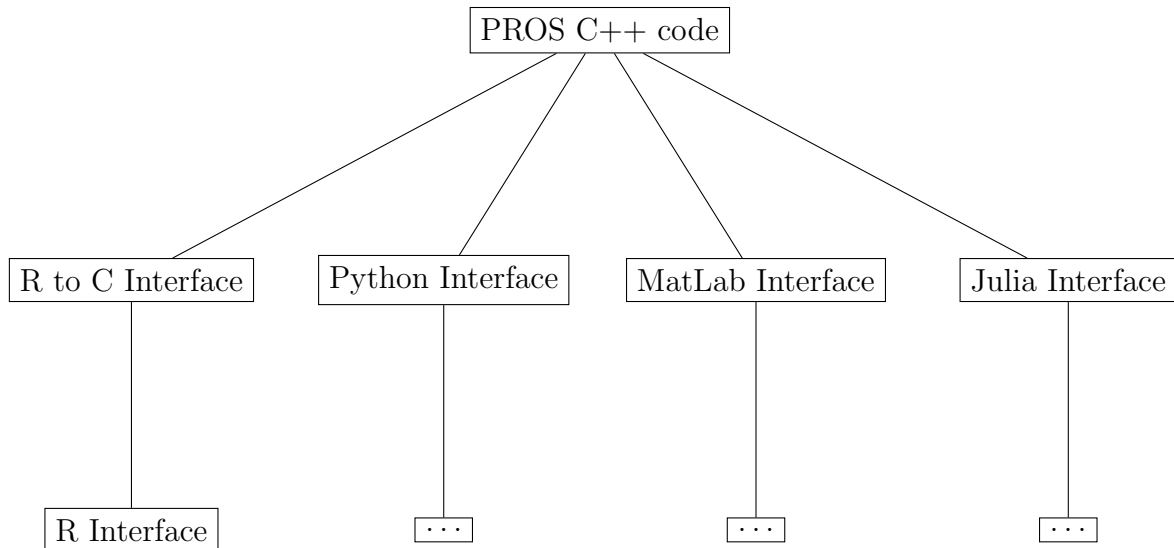


Figure 3: TODO

In the glmnet paper [5], they use coordinate descent. With the elasticnet [6] penalty, this results in a closed form coordinate-wise minimization solution.

The l1 penalty is not differentiable, but it is separable meaning that it can be decomposed into a sum.

First, I wrote the entire program using Subgradient coordinate descent using guidelines from [3]. The algorithm is

$$L(\beta) = \frac{1}{2} \|y - X\beta\|_2^2 + \lambda P(\beta)$$

Algorithm 1: Subgradient Coordinate Method

Choose $\beta^0 \in \mathbb{R}^p$, Choose the tolerance $\delta > 0$;
Set $k \leftarrow 0$
repeat
 Set the step size $h^k > 0$
 Permute $I = \{1, \dots, p\}$
 for $i \in I$ **do**
 | $\beta_i^{k+1} \leftarrow \beta_i^k - h^i g^i$ where $g^i \in (\partial L)_i$
 end
 $k \leftarrow k + 1$
until *Until the loss difference ΔL is less than δ ;*

The subgradient makes this algorithm difficult in general. The convergence is dependent on the step sizes, the algorithm is not a descent method. Another issue is that we cannot do line search due to the subgradient. The step sizes were chosen due to Nesterov [7] as diminishing with $\frac{R}{\sqrt{k+1}}$.

The better algorithm is proximal gradient descent. Because we constructed everything to be separable the proximal mapping is done coordinate wise. The algorithm is

$$L(\beta) = \|y - X\beta\|_2^2 + \lambda P(\beta)$$

Algorithm 2: Proximal Gradient Coordinate Descent

Choose $\beta^0 \in \mathbb{R}^p$, Choose the tolerance $\delta > 0$;
Set $k \leftarrow 0$
repeat
 Set the step size $h^k > 0$
 Permute $I = \{1, \dots, p\}$
 for $i \in I$ **do**
 $\beta_i^{k+1} \leftarrow (\text{prox}_{h^k L})_i(\beta_i^k - h^k \langle X_i, y - X\beta \rangle)$
 end
 $k \leftarrow k + 1$
until *Until the loss difference ΔL is less than δ ;*

The step size is chosen by diminishing step size, but I should do line search. This is easy to implement.

The cross validation was implemented with the warm starting algorithm.

Algorithm 3: Warm Start Cross-Validation

TODO

References

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- [2] Neal Parikh and Stephen Boyd. 2014. Proximal Algorithms. *Found. Trends Optim.* 1, 3 (January 2014), 127-239. DOI=10.1561/24000000003 <http://dx.doi.org/10.1561/24000000003>
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- [4] Guennebaud, Gaël (2013). Eigen: A C++ linear algebra library (PDF). Eurographics/CGLibs.
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- [7] Yurii Nesterov. 2014. Introductory Lectures on Convex Optimization: A Basic Course (1 ed.). Springer Publishing Company, Incorporated.