Combining l^1 Penalization with Higher Moment Constraints in Regression Models

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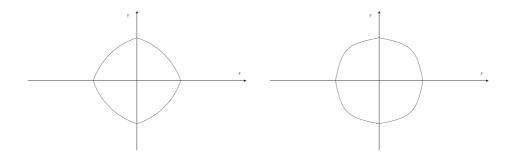
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Motivation

- In statistics and probability theory it is common to impose moment assumptions on a random variable $X: \Omega \to \mathbb{R}^n$ such as $E(\|X\|^k) < \infty$ for $k \in \mathbb{R}$.
- These constraints correspond to the L^p spaces which allow control over the width and the height of such random variables. Thus, these norms give us some "statistics" about the random variable.
- If statisticians so freely impose such constraints then we should build a tool to allow scientists and researchers to impose similar constraints on their real problems.
- In this project, I built an R package to expand upon the idea of ElasticNet [8] that can hopefully be useful to scientists and researchers.

Geometric Motivation

Consider for example an Elastic net [8] penalty $Q(x) = \frac{1}{2}|x| + \frac{1}{2}|y| + \frac{1}{2}|x|^2 + \frac{1}{2}|y|^2 \le 1$ shown on the left. Extending this idea, a new penalty $P(x) = \frac{1}{2}|x| + \frac{1}{2}|y| + \frac{1}{2}|x|^4 + \frac{1}{2}|y|^4 \le 1$ shown on the right.



It is possible that a scientist or researcher may want the option to "bow" out the feasible set even more.

The Setup

Define a new penalty to try to impose more "stability" for scientists and researchers (try to extend the Elasticnet [8] idea). Let

$$L_{\lambda}(\beta) = \frac{1}{2} \|y - X\beta\|_{2}^{2} + \lambda P(\beta)$$

with penalty

$$\lambda P(\beta) = \lambda \alpha_0 \|\beta\|_1 + \lambda \sum_{k=1}^{5} \alpha_k \|\beta\|_{2k}^{2k}$$

where $y \in \mathbb{R}^n$, $X \in M_{n \times p}(\mathbb{R})$, and $\beta \in \mathbb{R}^p$, $\lambda \in \mathbb{R}_+$ and α 's are convex combinations or use separate tuning parameters instead.

An important property is that this is a convex and completely separable penalty.

Algorithm Implementation 1

Algorithm 1: Subgradient Coordinate Method

```
Choose \beta^0 \in \mathbb{R}^p and tolerance \delta > 0;

Set k \leftarrow 0

repeat

Randomly choose i_k \in \{1, \dots, p\}
h_i^k \leftarrow \frac{R}{\sqrt{1+k}} \text{ for some } R > 0 \text{ or use } \frac{R}{\sqrt{1+N}} \text{ where } N \text{ is the length of the algorithm.}
\beta_{i_{k+1}} \leftarrow \beta_{i_k} - h^k g^{i_k} \text{ where } g^{i_k} \in (\partial L)_{i_k}
k \leftarrow k+1
until Until the loss difference \Delta L is less than \delta;
```

Drawbacks

- Not a descent method, so you cannot do line search.
- No good stopping criterion.
- There are many choices for the subgradient.
- Tends to produce really small values instead of truly sparse solutions.

A Better Algorithm

Algorithm 2: Proximal Gradient Coordinate Descent

Benefits

- A descent method, so line search can be implemented.
- Can be accelerated.
- Good stopping criterion at approximately O(p) flops.
- Convergence theory is unchanged from differentiable functions.
- Coordinate descent theory is developed by Nesterov (2012).

Cross-Validation Implementation

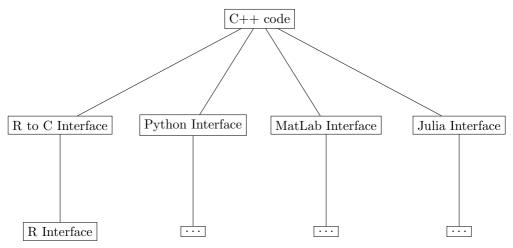
Algorithm 3: Warm Start Cross-Validation

```
Choose a sequence of Langrangian dual variables \lambda_1, \ldots, \lambda_N, and initial value \beta^0.

Order \lambda_{(1)}, \ldots, \lambda_{(N)} descending.
\beta^{Warm} \leftarrow \beta^0
for k \in 1, \ldots, N do
\begin{vmatrix} \beta^k \leftarrow \text{Using Cross-Validation with } \lambda_{(k)} \text{ warm started with } \beta^{Warm}. \\ \beta^{Warm} \leftarrow \beta^k \end{vmatrix}
end
```

Package Architecture

Written entirely in C++ for speed and uses Eigen [6] for linear algebra. It can be interfaced to many other popular languages.



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Penalized Regression on Steroids

Installation:

```
> devtools::install_github("austindavidbrown/pros/R-package")
```

A single fit function with prediction

```
> fit <- pros(X, y, alpha, lambda)</pre>
```

> predict(fit, new_X)

A cross-validation fit function with prediction

```
> cv <- cv.pros(X, y, alpha)</pre>
```

> predict(cv, new_X)

There is even a reference manual.

The Boston Housing Dataset Analysis

The Boston Housing dataset is popular from Harrison et al. [1]. There are 13 predictors and the response is the median value of owner-occupied homes in \$1000s.

- The data is randomly split into a training set with 404 observations and a test set with 102 observations.
- The predictor data is standardized.
- Basic 10-fold cross-validation and no special tuning.
- The **glmnet** [7] library was used for the Lasso and the ElasticNet.
- **pros** [3] was used to fit the new penalty.
- The random seed was set to 8989.
- The code is available to you at the **pros** repository [3].

The Boston Housing Dataset Results

Penalty	Tuning	Test MSE
Lasso Penalty (glmnet)	$\alpha = (1,0)$	28.52329
ElasticNet Penalty (glmnet)	$\alpha = (1/2, 1/2)$	27.46224
New Penalty (pros)	$\alpha = (1/2, 0, 1/2, 0, 0, 0)$	26.31973
New Penalty (pros)	$\alpha = (1/2, 0, 0, 0, 0, 1/2)$	26.3852
Tuned ElasticNet Penalty (glmnet)	$\alpha = (.25, .75)$	26.80933
New Penalty (pros)	$\alpha = (.25, 0, .75, 0, 0, 0)$	26.25065
Tuned New Penalty (pros)	$\alpha = (.1, 0, .9, 0, 0, 0)$	26.21775

The Boston Housing Dataset Notes

- The un-tuned 4th moment Penalty and un-tuned Elasticnet both removed age, but have different solutions otherwise.
- The 10th moment penalty produces no sparsity.

The Prostate Cancer Dataset Analysis

This is a popular dataset from Stamey et al. [2] and analyzed in the ElasticNet paper by Zou and Hastie [8]. There are 8 predictors and the response is the log of the prostate specific antigen.

- The data is split into a training set with 67 observations and a test set with 30 observations.
- The predictor data is standardized.
- The **glmnet** [7] library was used to fit and tune the Lasso and a naive ElasticNet.
- **pros** [3] was used to fit the new penalty.
- 10-fold cross-validation and crude manual tuning were used.
- The random seed was set to 8989.
- The code is available to you at the **pros** repository [3].

The Prostate Cancer Dataset Results

I need to redo this, but this the new penalty is comparable.

Penalty	Tuning	Test MSE
Lasso Penalty (glmnet)	$\alpha = (1,0)$	0.4558642
ElasticNet Penalty (glmnet)	$\alpha = (1/2, 1/2)$	0.4554527
New Penalty (pros)	$\alpha = (1/5, 0, 0, 0, 0, 4/5), \lambda = 54.02$	0.4442196
New Penalty (pros)	$\alpha = (1/5, 0, 1/5, 1/5, 1/5, 1/5), \lambda = 54$	0.4474082
New Penalty (pros)	$\alpha = (1/2, 0, 0, 0, 0, 1/2), \lambda = 21.05$	0.4441578

Conclusion

- I think that there are many "good" solutions to real problems.
- We can get "statistics" on these solutions by imposing more norms on the feasible sets building upon the Elasticnet [8] idea.
- I would like to explore even more sparsity inducing penalizations such as

$$\lambda P'(\beta) = \lambda \alpha_1 \|\beta\|_1 + \lambda \alpha_2 \|\beta\|_{\infty}$$

$$\lambda P''(\beta) = \lambda \alpha_1 \|\beta\|_1 + \lambda \sum_{k=2}^{10} \alpha_k \|\beta\|_k$$

Things to Address

- Currently, you have to tune a step size. I need to implement a fast line search. This is not too difficult actually just ran out of time.
- Look into convergence analysis.
- C++ offers many random number generators. I use the 64-bit Mersenne Twister by Matsumoto and Nishimura (2000).
- minor bugs like divergence and overflow.
- I think my CV implementation can be sped up.
- passing data between R and C in the fastest way.

References

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