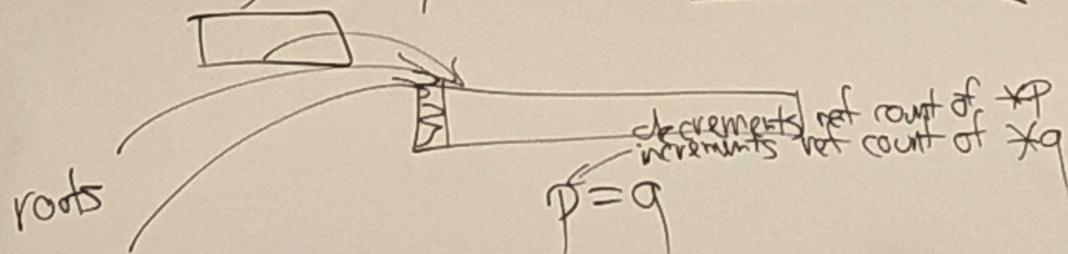


## Python and G.C.

- 1.) Some Python code runs atop Java VM!
- 2.) CPython uses reference counts



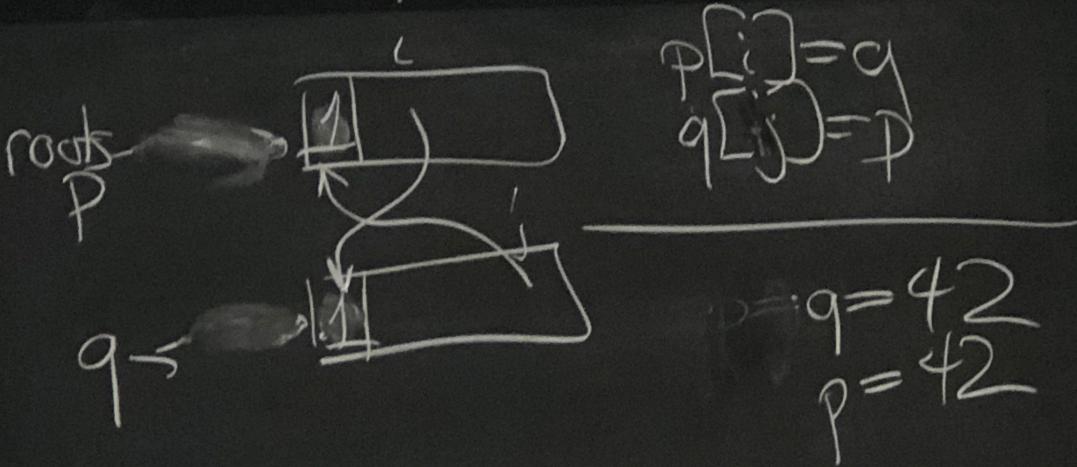
-slows down assignment

+zero refcount -> free immediately

PROBLEM: Refcounts can have cycles

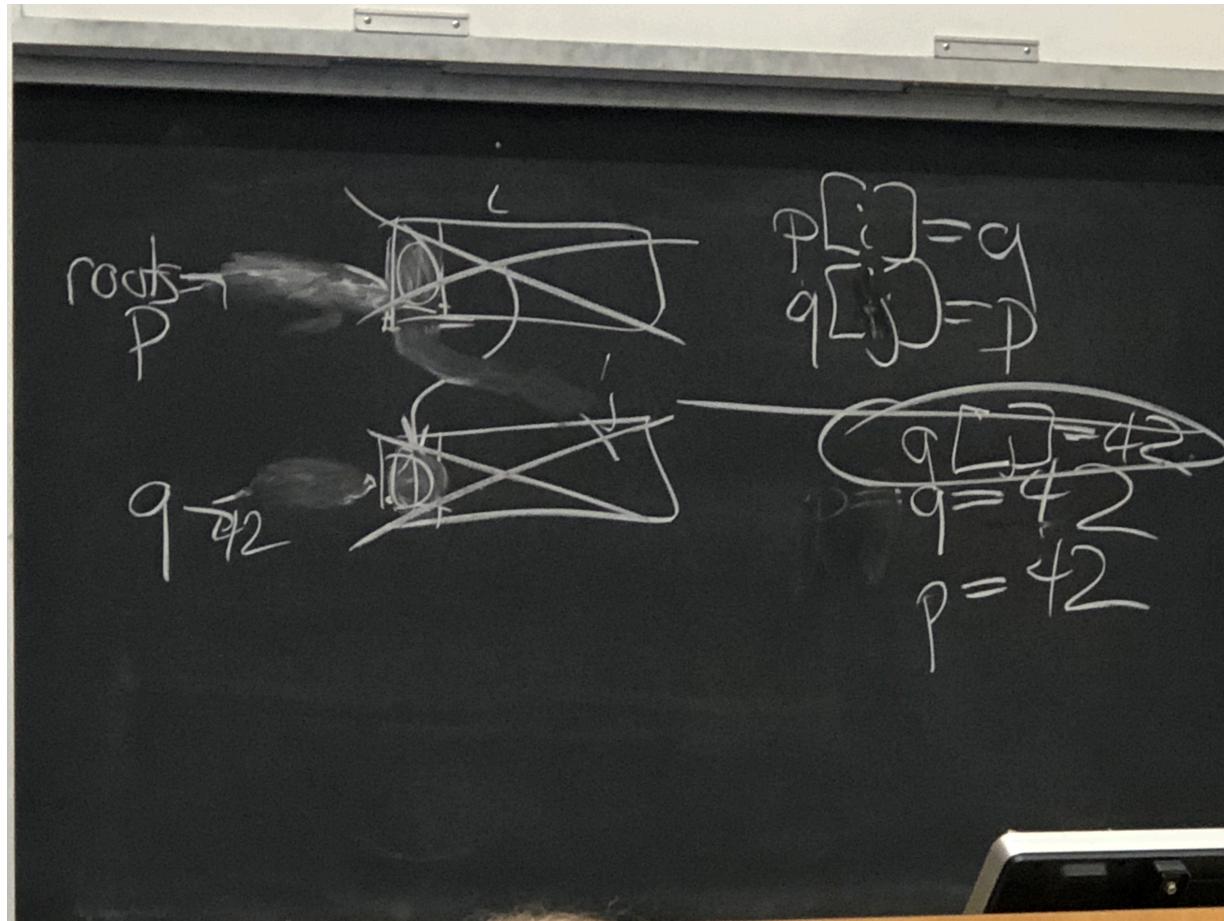
### Refcount cycles

- p and q will first have refcounts of 2
- when reassigning p and q, their memory addresses change, decrement refcount
- but now its 1!



Ways to break cycles:

- add the extra command to remove q's reference to p



### 1. Explicit nulling

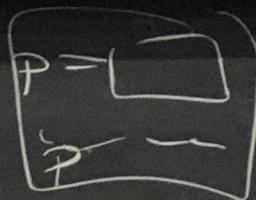
after done using, set  $p = \text{NULL}$  (gives hint to GC to free memory)

### 2. Quick private free lists

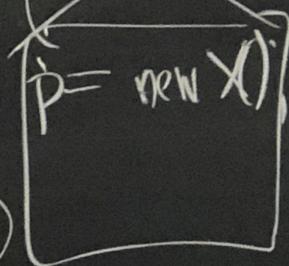
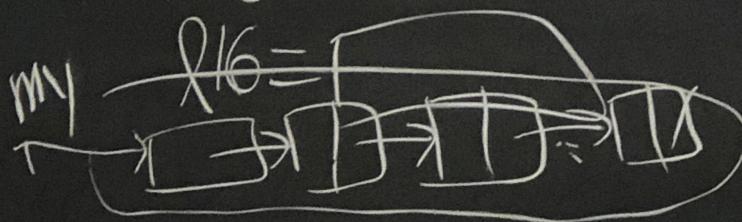
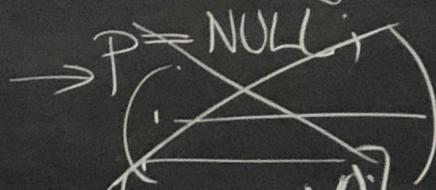
works well with traditional mark-and-sweep

SLOW IN JAVA since it doesn't work well with generation-based garbage collection (has to pull all generations into RAM, cache, etc)

1) "explicit nulling"



2) quick  
private  
free lists.  
hint to  
G.C.



## Python

Python similarities and differences from other programming languages

### Grammar

- Python syntax heavy on indentation
- History of Python

for different

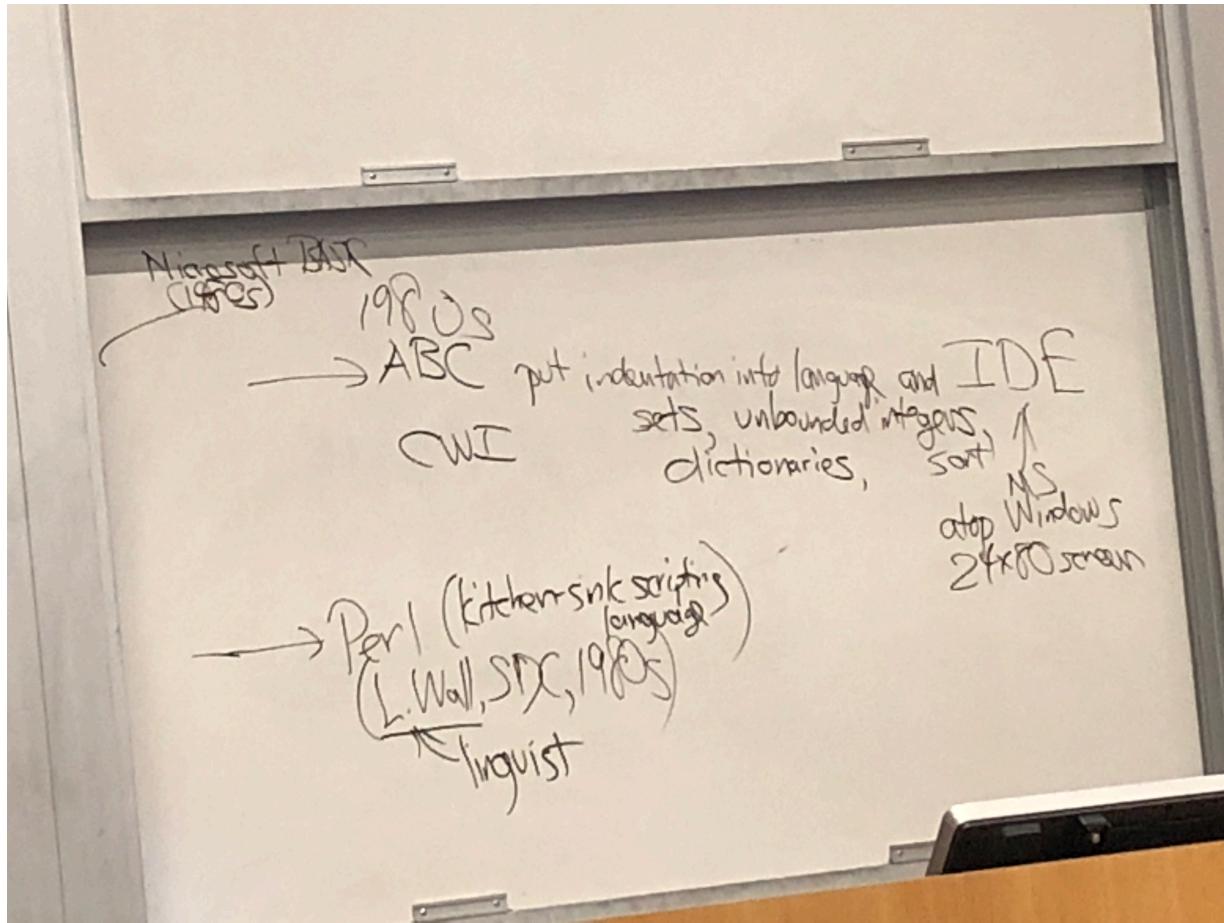
grammar

Python syntax relies on indent  
Historical reasons

FORTRAN (1956?)  
experts only

BASIC (1961?)  
stripped-down Fortran  
easier to use

BASIC was made in Dartmouth to make it easier to teach programming to people



L Wall made Perl in his spare time, and he was a linguist, so he wanted to make a language that would be very accepting of multiple ways to do things

- the motto of Perl is "there is more than one way to do it"
- i.e. `if (X) Y()` is the same thing as `Y() if (X)`

## Python Objects

Every value is an object (like Scheme/OCaml) and has

- identity <- cannot be changed
- type <- cannot be changed
- value <- can be changed if mutable
- attributes o.a
- methods o.m(args)

Builtin ops on object

- a is b (eq? a b)
- a == b ~=(eqv? a b) \*Scheme
- type(a) ~= a.getClass() \*Java <- returns a class that represents a type  
^ return a's type
- id(a) ~= a.hashCode()
- isinstance(a, c) ~= a instanceof C

## **Namespaces**

- A class is an object
- It has a member `__dict__` containing its names, as a dictionary
  - `c.__dict__['m'] = <some object>`

## **Modules** (typically source files)

```
import heapsort
```

1. creates a new namespace
2. reads & executes source file in this namespace
3. creates a new name "heapsort" in the caller's namespace, heapsort points at namespace created in 1)
  1. caller; heapsort.f

## **Python's Success**

One of reasons of Python's success and success of any programming language

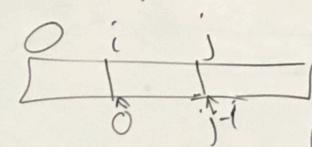
- has good set of built-in primitives and libraries that everybody likes and uses because it's a well-designed set

## **Python's Built-in types**

- numbers
- sequences
  - String
  - Buffer
  - List
  - Tuple
  - ...
- mappings
- callables
- (misc)

Python built-in types

- numbers
- sequences
  - String
  - Bytes
  - List
  - Tuple
- mapping S
- callable S
- (misc)



Seq. ops.

$s[i]$  or  $0 \leq i < \text{len}(s)$   
 $-\text{len}(s) \leq i \leq -1$

$s[i:j]$

$s[i:j] = s[0:j]$

$s[i:] = s[i:\text{len}(s)]$

$(\text{car } x)$

$(\text{cdr } x)$

$x[0]$

$x[1:]$

$x[-1]$

$x[:-1]$