F01

R GUI
視窗程式設計
tcltk/tcltk2, rpanel

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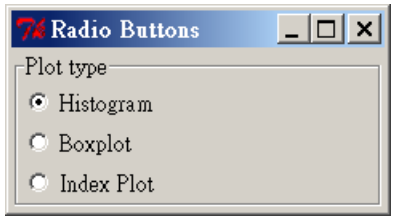
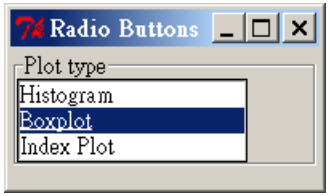
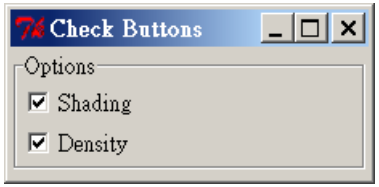
https://hmwu.idv.tw

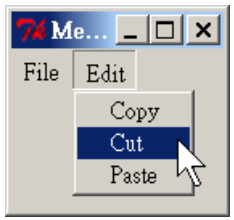
本章大綱&學習目標

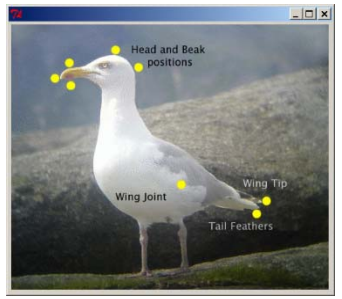
- **R GUI 簡介& 整合範例**
- 簡介使用tcltk package所設計R GUI 軟體。
- tcltk套件範例及指令查詢。
- 了解範例程式碼，並會利用tcltk實作R GUI軟體。
- **rpanel GUI元件**
  - **rp.slider, rp.radiogroup**
  - **rp.listbox, rp.checkbox**
  - **rp.doublebutton, rp.button**
  - **rp.messagebox, rp.menu**
  - **rp.textentry, rp.image**
  - **positioning controls**
  - **讀取檔案**
  - **display R graphics in a panel**





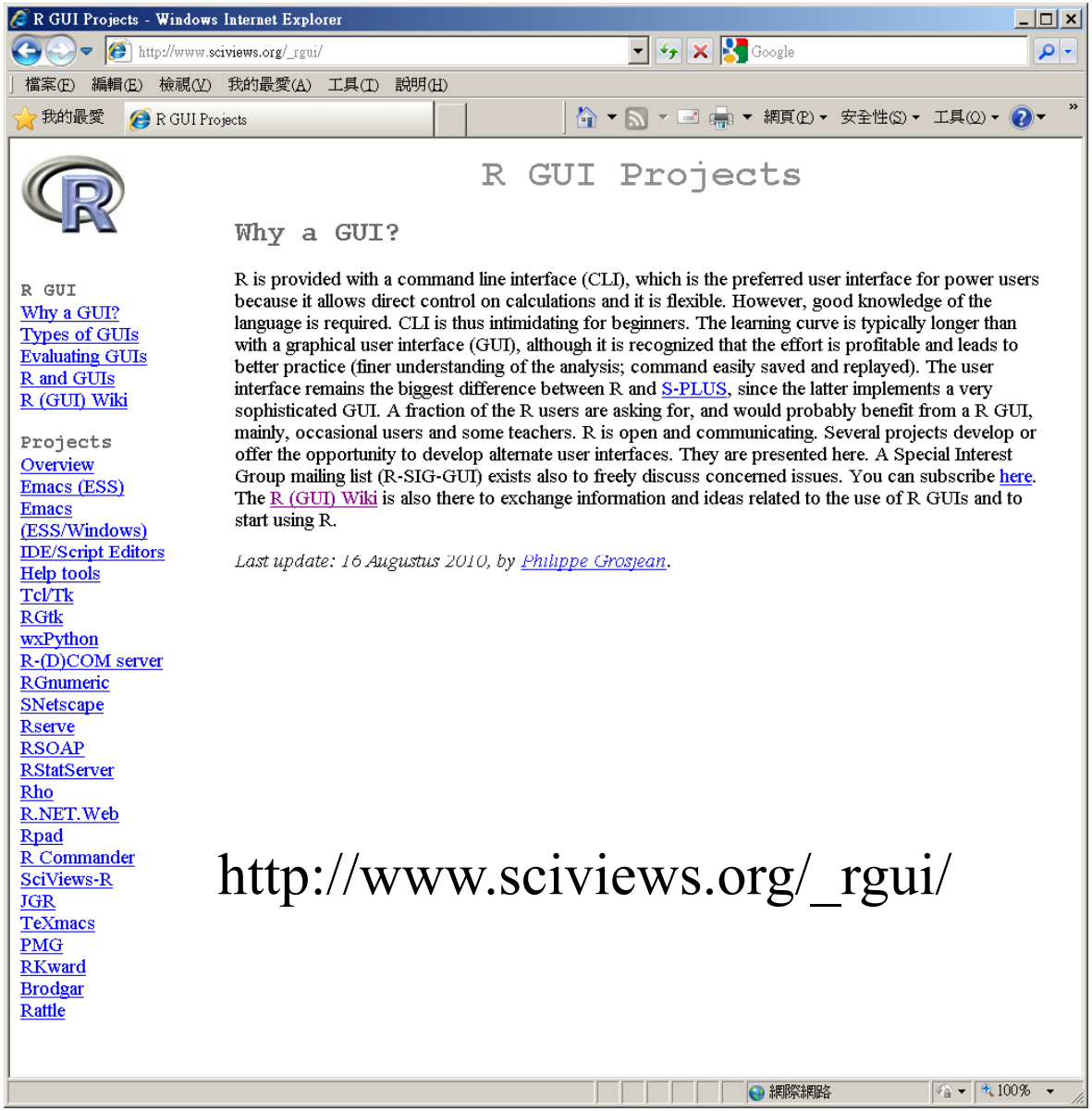






- **了解範例程式碼，並會利用rpanel實作R使用者介面(GUI)。**

R GUIs: Graphical User Interfaces for R

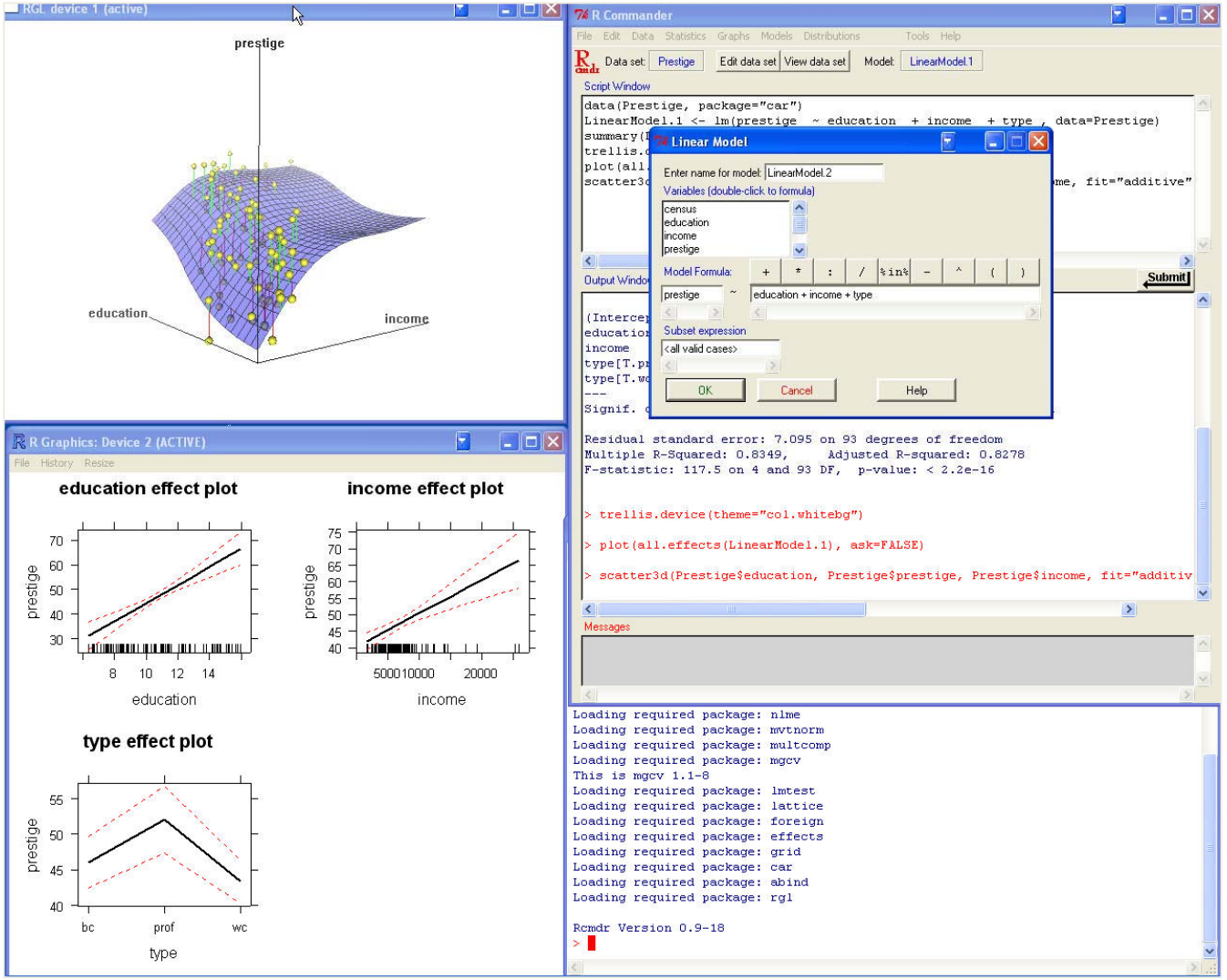


R GUI軟體設計實例 1

The R Commander: A Basic-Statistics GUI for R

(image source)

http://socserv.mcmaster.ca/jfox/Misc/Rcmdr/

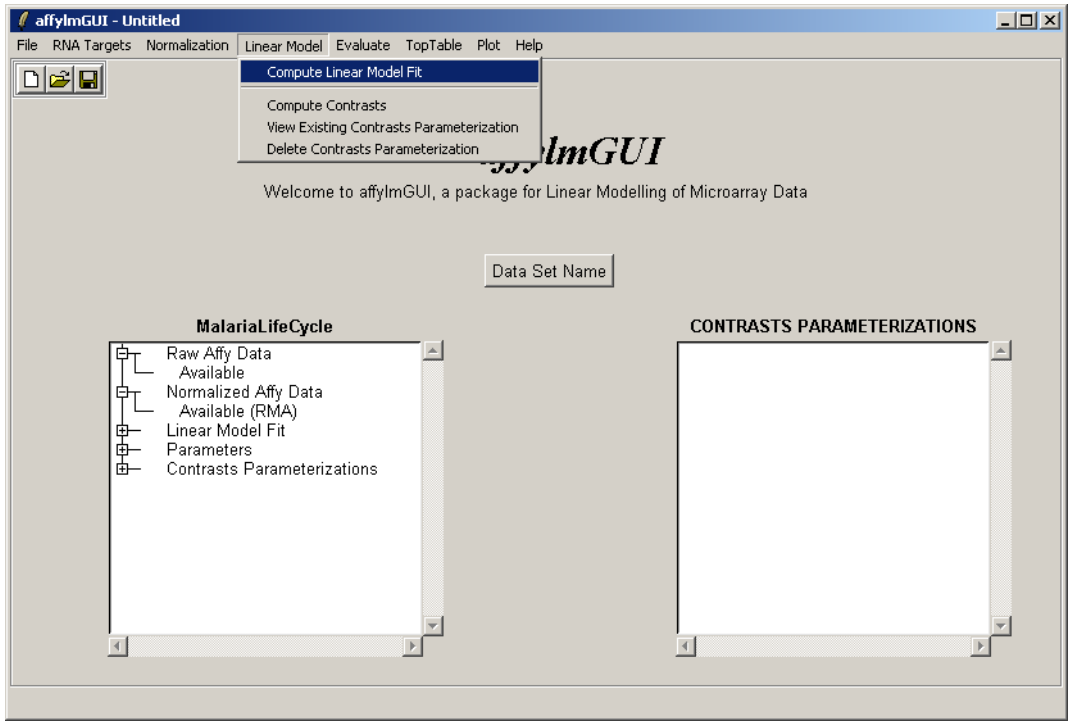


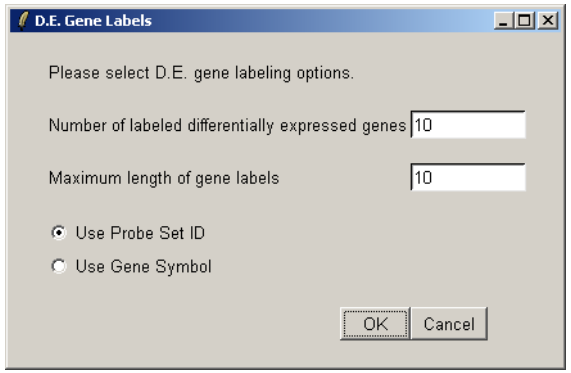
R GUI軟體設計實例 2

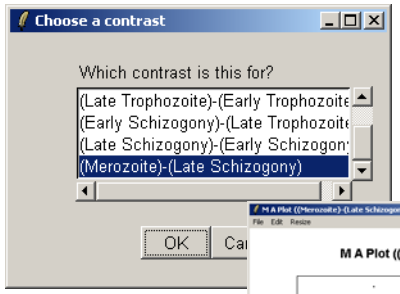
affylmGUI: GUI for affy analysis using limma package

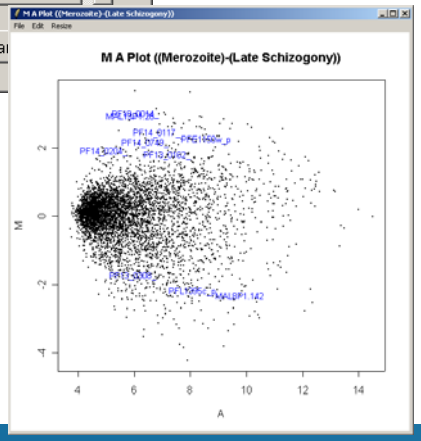
(image source)

http://bioinf.wehi.edu.au/.../LifeCycle/LifeCycle.html



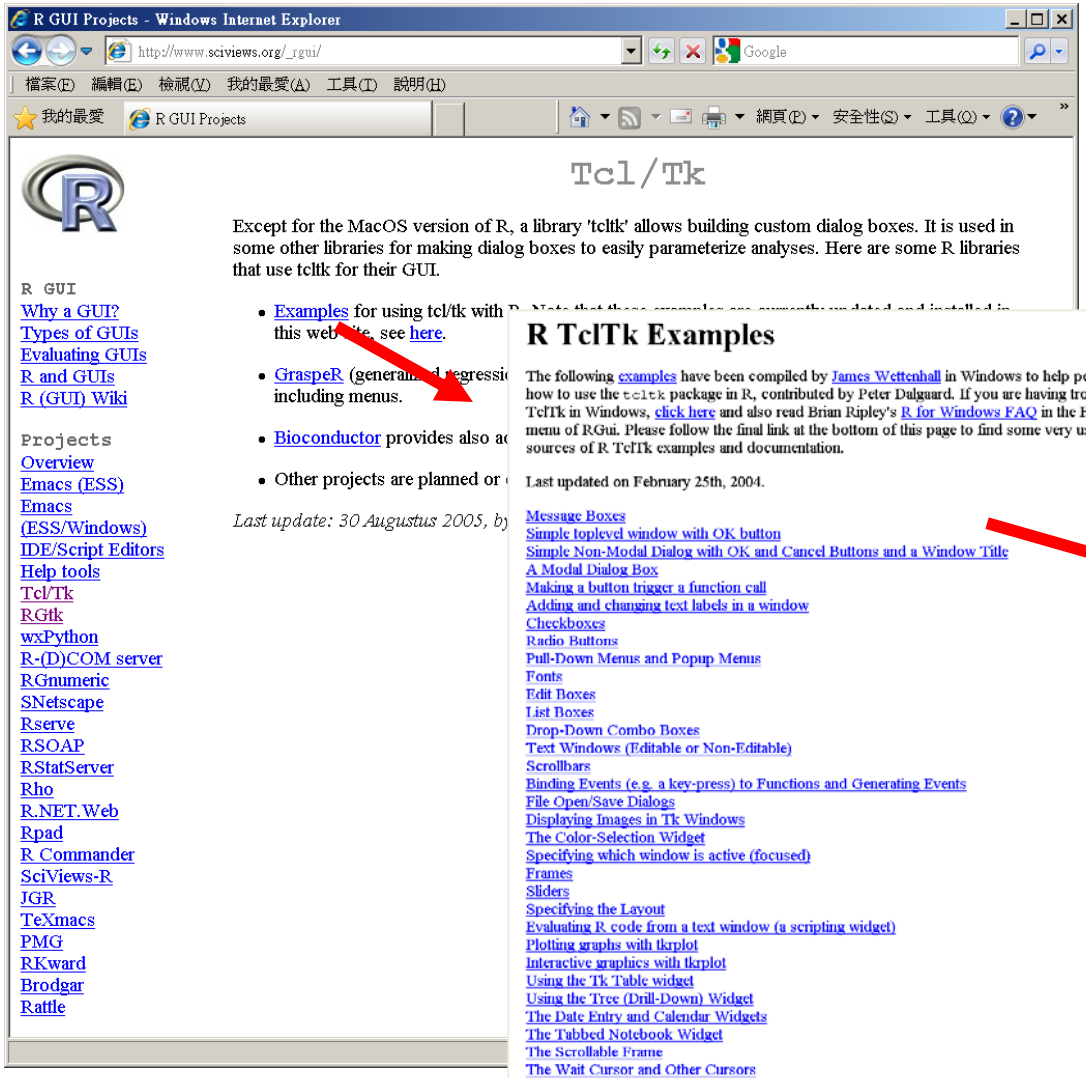


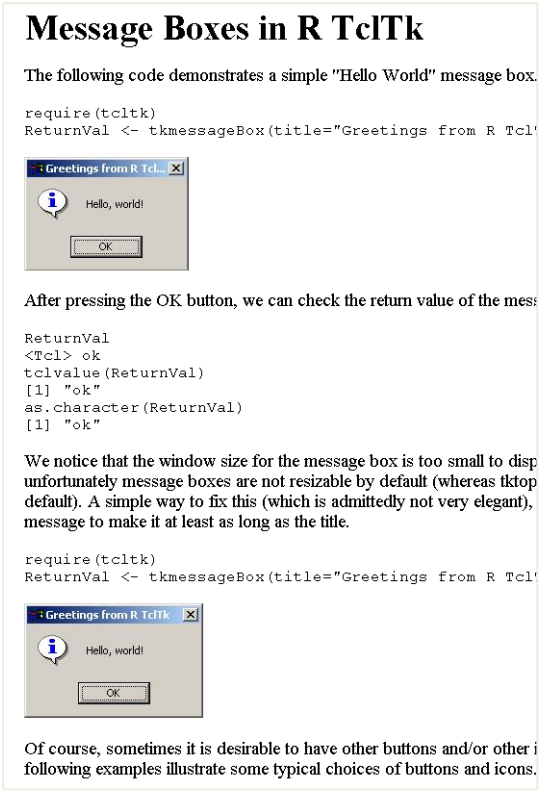




tcltk 套件

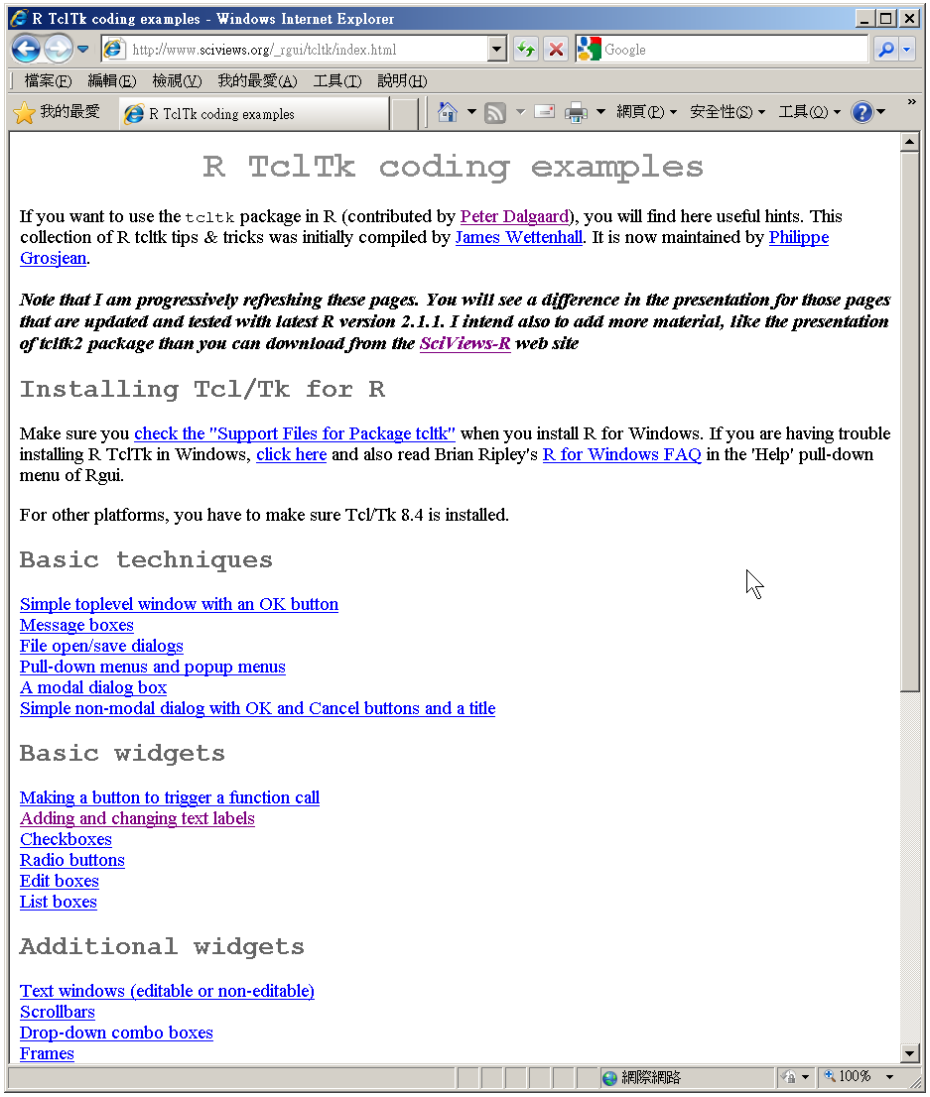
http://www.sciviews.org/_rgui/projects/TclTk.html





R TclTk coding examples

http://www.sciviews.org/_rgui/tcltk/index.html

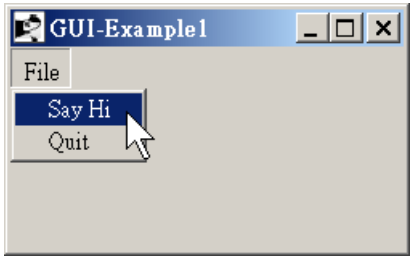


SciViews-R (含tcltk2)

http://www.sciviews.org/SciViews-R/

R GUI軟體設計範例 1

```
source("Main.R")
```



Hello 副程式:

PSPad - [D:\AdvRcode\GUI-Example1\Functions.R]

檔案(F) 專案(P) 編輯(E) 搜尋(S) 檢視(V) 格式(R) 工具(T) Scripts HTML 設定(N) 視窗(W) 幫助(H)

1.. Main.R 2.. Functions.R

GUI-Example1
GUI-Example1
Main.R
Functions.R

```
1 ##############################################################################
2 #                                                                            #
3 # Hello function                                                             #
4 ##############################################################################
5 Hello <- function(){
6     tkmessageBox(message = "Hello R Users!")
7 }
```

R GUI軟體設計範例 1

主框架

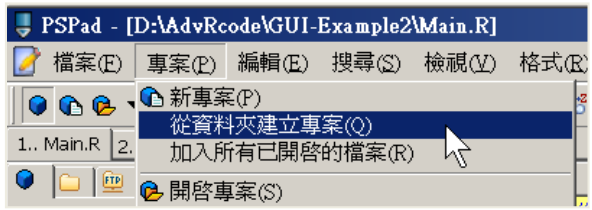
選單

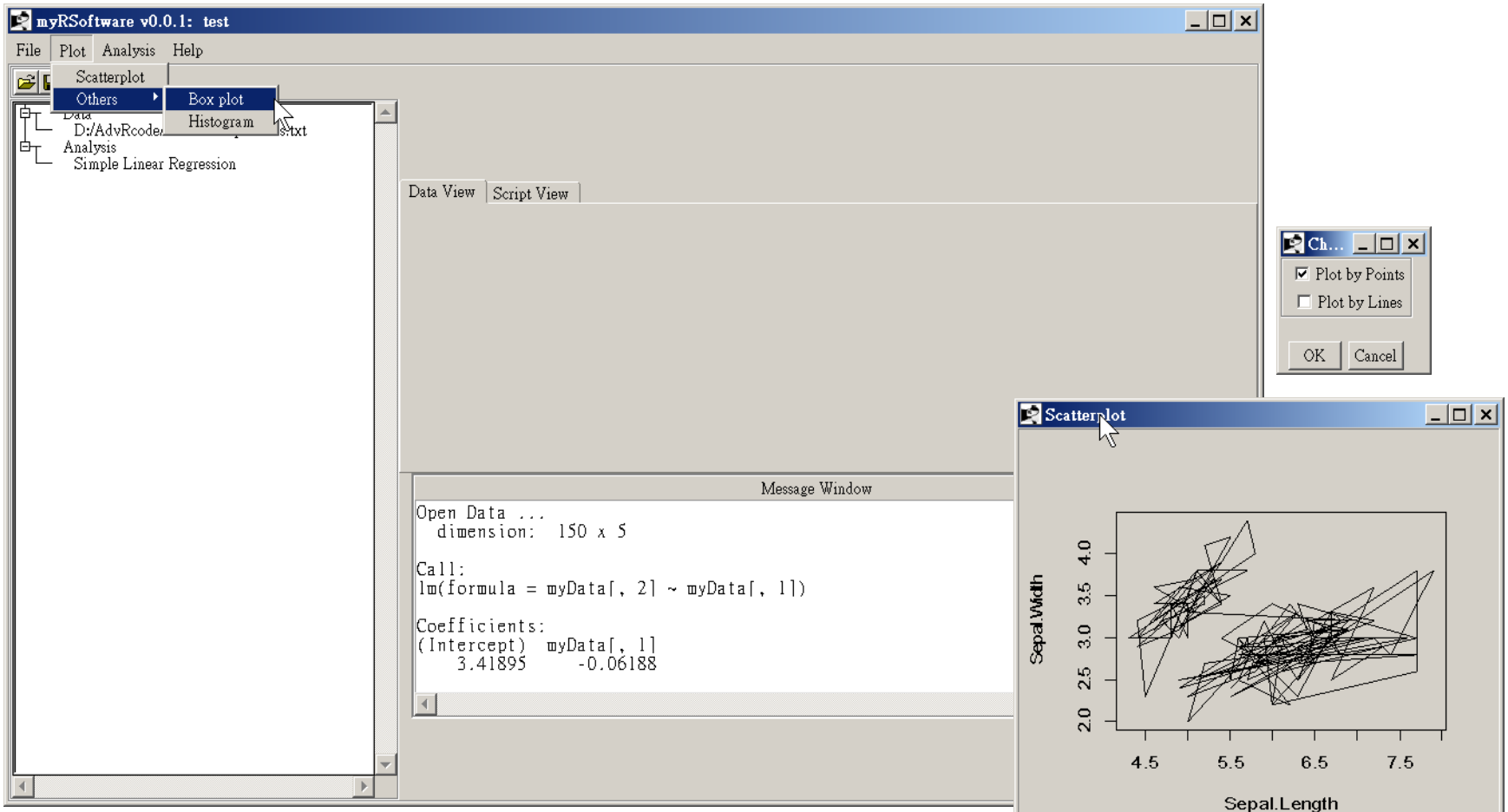
版面配置

```
################################################################################
# tcltk Example 1                                                              #
# Han-Ming Wu                                                                  #
# 2010-08-28                                                                   #
################################################################################


################################################################################
# load packages & source r codes                                               #
################################################################################
require(tcltk)
source("Functions.R")

################################################################################
#                                                                              #
# Software Main Frame                                                          #
################################################################################
ttMain <- tktoplevel()
tkwm.title(ttMain, gettext("GUI-Example1"))
mainFrame <- tkframe(ttMain, relief="groove", borderwidth=2)

################################################################################
#                                                                              #
# Menu                                                                         #
################################################################################
TopMenu <- tkmenu(ttMain)
tkconfigure(ttMain, menu = TopMenu)

FileMenu <- tkmenu(TopMenu, tearoff = FALSE)
tkadd(FileMenu, "command", label = "Say Hi", command = Hello)
tkadd(FileMenu, "command", label = "Quit", command = function() tkdestroy(ttMain))

tkadd(TopMenu, "cascade", label = "File", menu = FileMenu)
################################################################################
#                                                                              #
# Layout                                                                       #
################################################################################
tkgrid(mainFrame)
tkwm.maxsize(ttMain)
tkfocus(ttMain)
```

R GUI軟體設計範例 2

請下載程式碼練習：

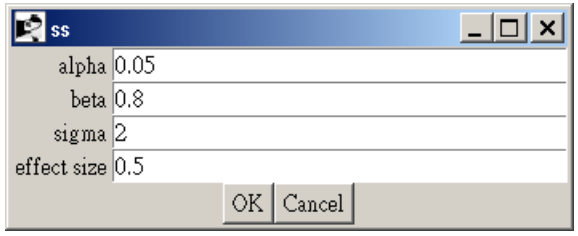


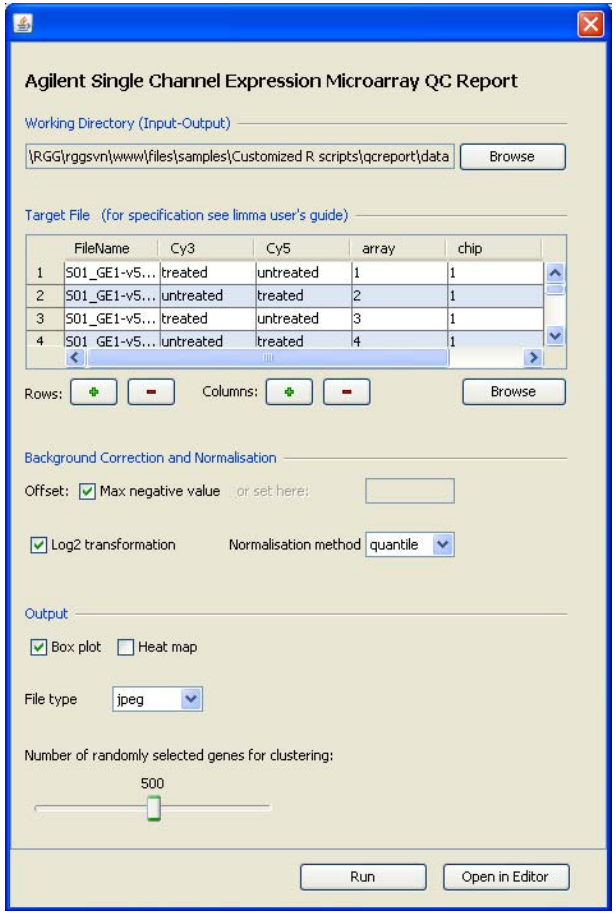


其它參考資料

- Ilhami Visne, Erkan Dilaveroglu, Klemens Vierlinger, Martin Lauss, Ahmet Yildiz, Andreas Weinhaeusel, Christa Noehammer, Friedrich Leisch, and Albert Kriegner. **RGG: A general GUI framework for R scripts in bioinformatics**. BMC Bioinformatics, 10(1):74, 2009.

- Nan M. Laird & Thomas J. Hoffmann, . **fgui: A Method for Automatically Creating Graphical User Interfaces for Command-Line R Packages**, Journal of Statistical Software, American Statistical Association, vol. 30(i02).



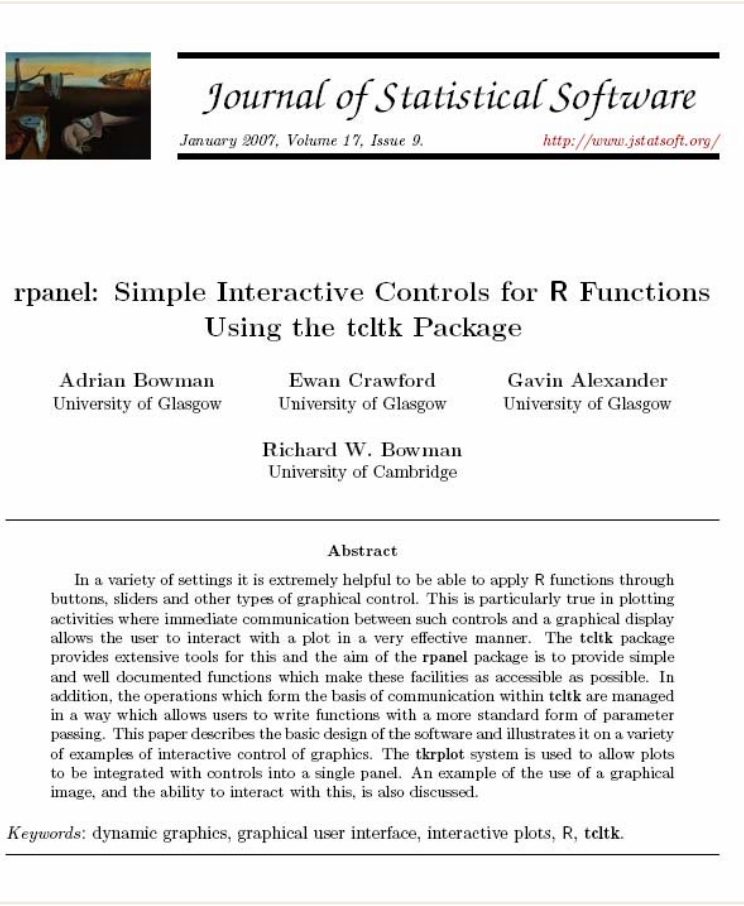



```
library(fgui)
ss <- function(alpha = 0.05, beta = 0.8, sigma = 2, effect_size = 0.5){
      ceiling((qnorm(1 - alpha / 2) + qnorm(1 - beta)) ^ 2 * sigma ^ 2 /effect_size ^ 2)
}
guiv(ss)
```

簡介 The rpanel package (1)

- Adrian Bowman, Ewan Crawford, Gavin Alexander, Richard W. Bowman, 2007, rpanel: Simple Interactive Controls for R Functions Using the tcltk Package, *Journal of Statistical Software*, January 2007, Volume 17, Issue 9.

- The rpanel package is built on **rtcltk** and manages the process of communication so that controls can be constructed directly by R simple function calls.



Journal of Statistical Software
January 2007, Volume 17, Issue 9. http://www.jstatsoft.org/

rpanel: Simple Interactive Controls for R Functions Using the tcltk Package

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Ewan Crawford
University of Glasgow

Gavin Alexander
University of Glasgow

Richard W. Bowman
University of Cambridge

Abstract

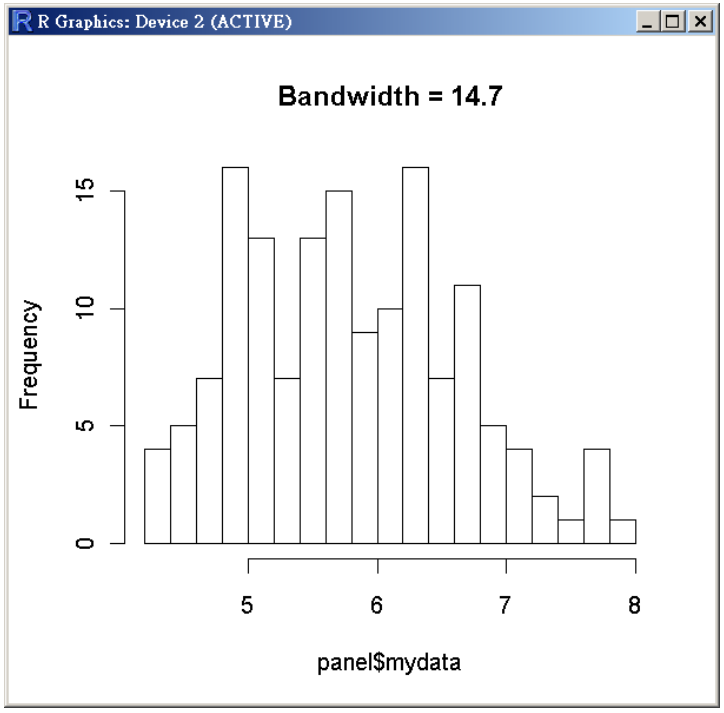
In a variety of settings it is extremely helpful to be able to apply R functions through buttons, sliders and other types of graphical control. This is particularly true in plotting activities where immediate communication between such controls and a graphical display allows the user to interact with a plot in a very effective manner. The **tcltk** package provides extensive tools for this and the aim of the **rpanel** package is to provide simple and well documented functions which make these facilities as accessible as possible. In addition, the operations which form the basis of communication within **tcltk** are managed in a way which allows users to write functions with a more standard form of parameter passing. This paper describes the basic design of the software and illustrates it on a variety of examples of interactive control of graphics. The **tkrplot** system is used to allow plots to be integrated with controls into a single panel. An example of the use of a graphical image, and the ability to interact with this, is also discussed.

Keywords: dynamic graphics, graphical user interface, interactive plots, R, **tcltk**.

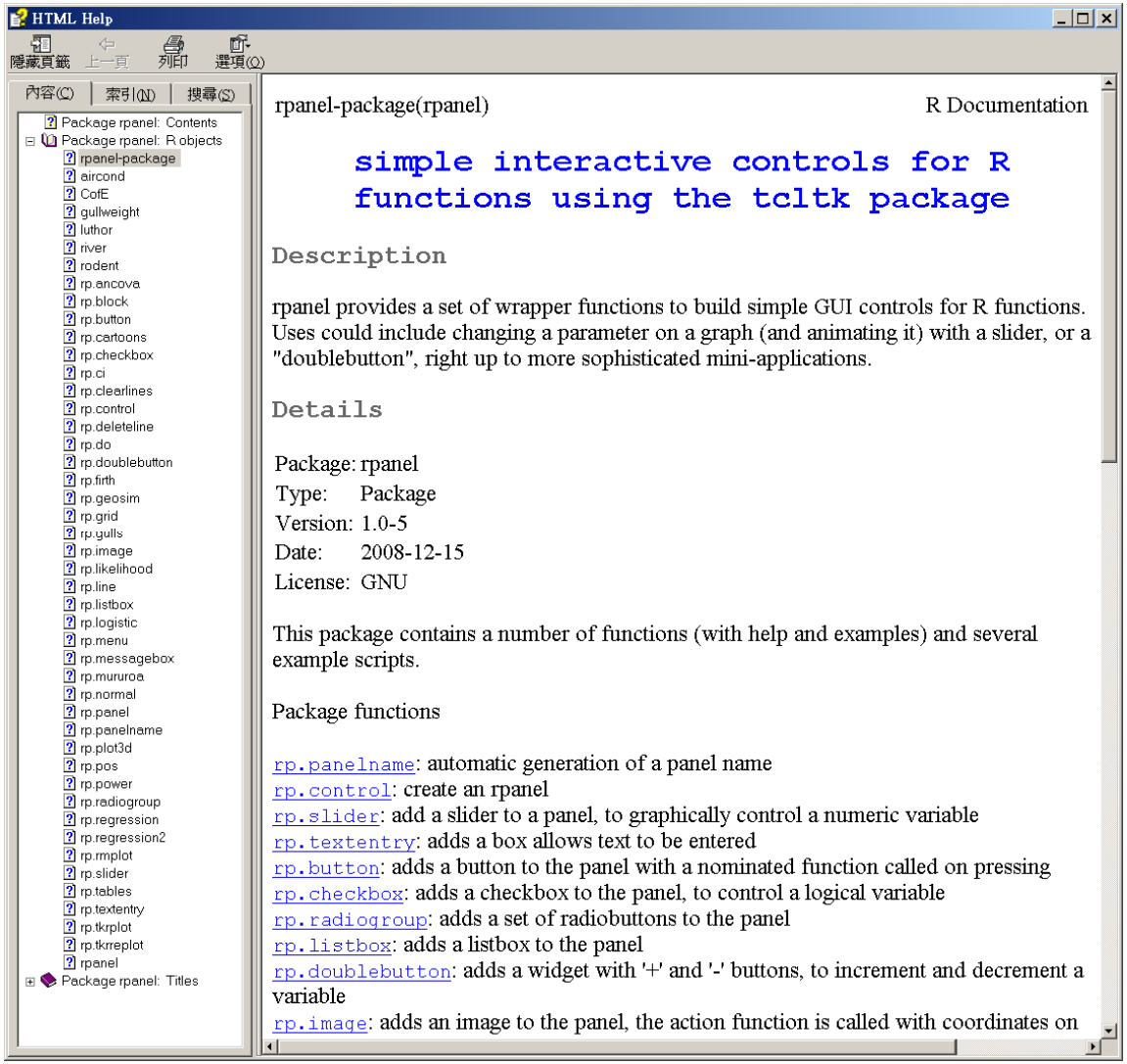
rpanel-paper-scripts.r

簡介 The rpanel package (2)

- **Aim 1**: Construction of GUI control panels for R applications.
- **Aim 2**: Use these gui construction tools to provide specific applications. (e.g., teaching of statistics)



?rpanel


HTML Help
隱藏頁籤
上一頁
列印
選項(O)
內容(C)
索引(N)
搜尋(S)
Package rpanel: Contents
Package rpanel: R objects
rpanel-package
aircond
CofE
gullweight
luthor
river
rodent
rp.ancova
rp.block
rp.button
rp.cartoons
rp.checkbox
rp.ci
rp.clearlines
rp.control
rp.deleteline
rp.do
rp.doublebutton
rp.firth
rp.geosim
rp.grid
rp.gulls
rp.image
rp.likelihood
rp.line
rp.listbox
rp.logistic
rp.menu
rp.messagebox
rp.mururoa
rp.normal
rp.panel
rp.panelname
rp.plot3d
rp.pos
rp.power
rp.radiogroup
rp.regression
rp.regression2
rp.rmplot
rp.slider
rp.tables
rp.textentry
rp.tkrplot
rp.tkrreplot
rpanel
Package rpanel: Titles
rpanel-package(rpanel)
R Documentation
simple interactive controls for R functions using the tcltk package
Description
rpanel provides a set of wrapper functions to build simple GUI controls for R functions. Uses could include changing a parameter on a graph (and animating it) with a slider, or a "doublebutton", right up to more sophisticated mini-applications.
Details
Package: rpanel
Type: Package
Version: 1.0-5
Date: 2008-12-15
License: GNU
This package contains a number of functions (with help and examples) and several example scripts.
Package functions
rp.panelname: automatic generation of a panel name
rp.control: create an rpanel
rp.slider: add a slider to a panel, to graphically control a numeric variable
rp.textentry: adds a box allows text to be entered
rp.button: adds a button to the panel with a nominated function called on pressing
rp.checkbox: adds a checkbox to the panel, to control a logical variable
rp.radiogroup: adds a set of radiobuttons to the panel
rp.listbox: adds a listbox to the panel
rp.doublebutton: adds a widget with '+' and '-' buttons, to increment and decrement a variable
rp.image: adds an image to the panel, the action function is called with coordinates on

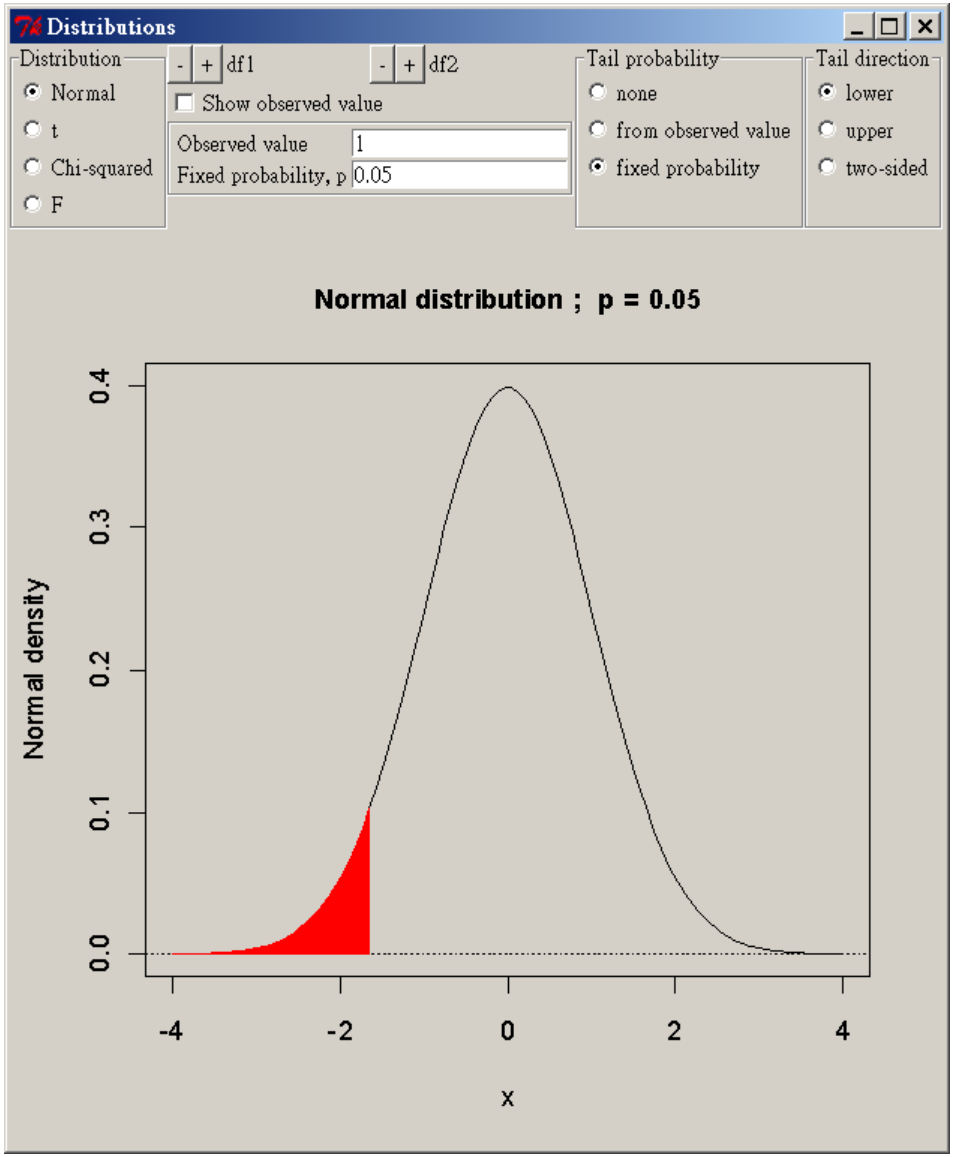
整合GUI設計範例:

Applications functions in rpanel

- **`rp.gulls()`**: STEPS module - the Birds and the Bees
- **`rp.ci()`**: Confidence intervals
- **`rp.ancova()`**: Analysis of covariance
- **`rp.power()`**: Power calculations for a two-sample t-test
- **`rp.normal()`**: Fitting a normal distribution to a single sample
- **`rp.rmplot()`**: Plotting of repeated measurement data
- **`rp.tables()`**: Interactive statistical tables
- **`rp.regression()`**: Regression with one or two covariates
- **`rp.plot3d()`**: Interactive display of a plot of three variables
- **`rp.likelihood()`**: Exploration of one and two parameter likelihood functions
- **`rp.logistic()`**: Interactive display of logistic regression with a single covariate
- **`rp.cartoons()`**: A menu-driven set of rpanel illustrations
- **`rp.geosim()`**: Simulation of spatial processes
- **`rp.mururoa()`**: Sampling in Mururoa Atoll
- **`rp.firth()`**: Sampling in a firth

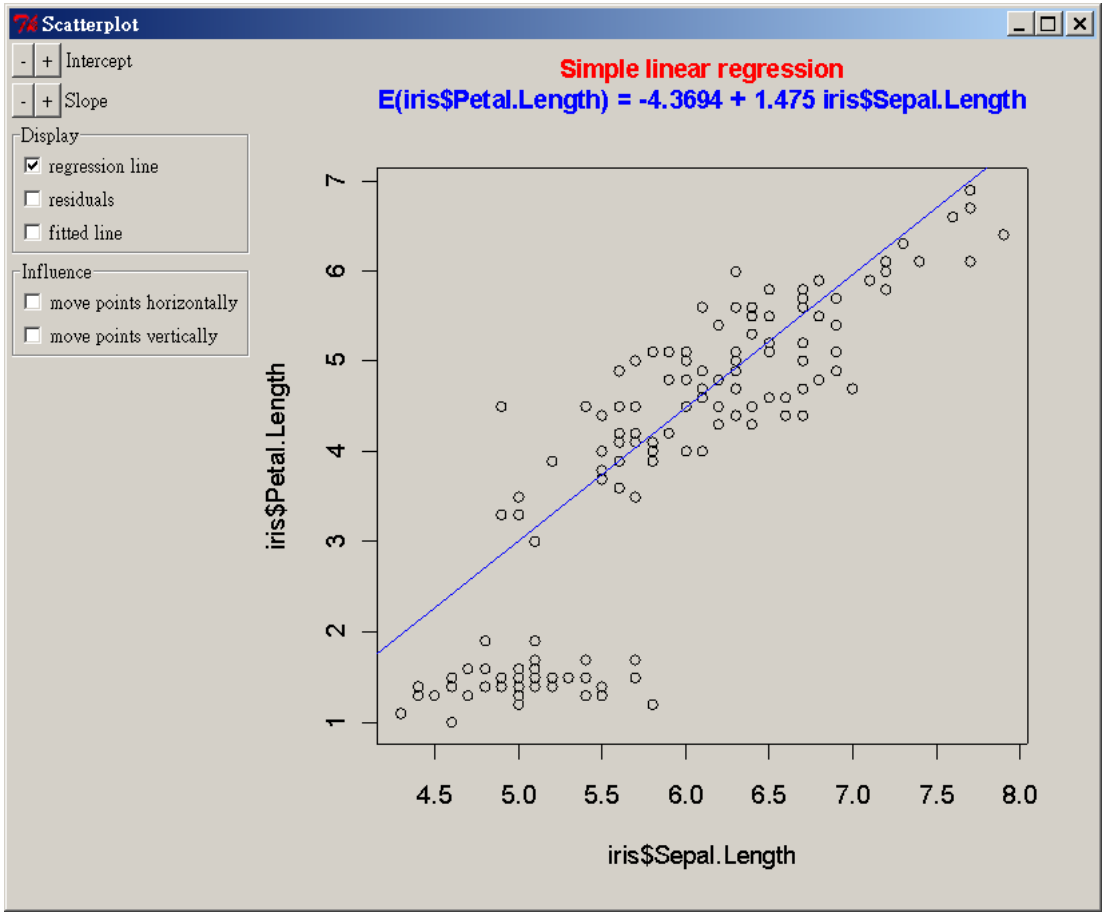
```
# install.packages("rpanel")
> library(rpanel)
> rp.tables()
```

整合GUI設計範例 1: rp.tables()

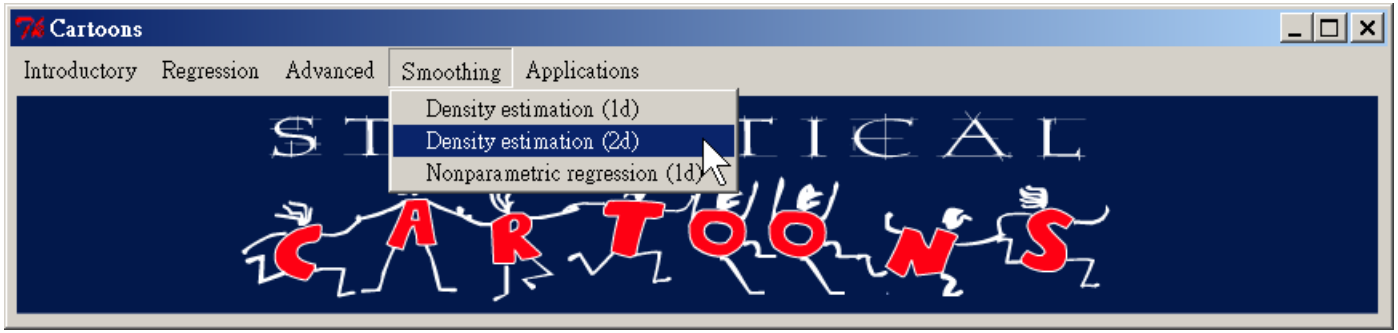


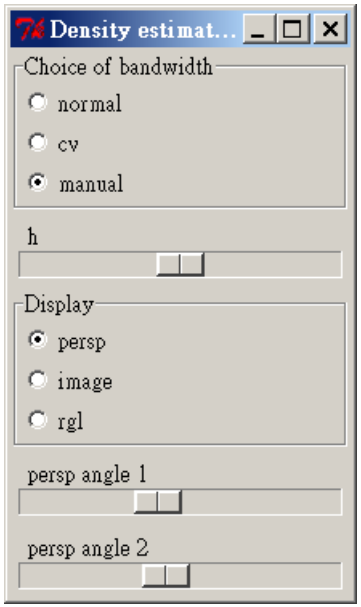
整合GUI設計範例 2: rp.regression()

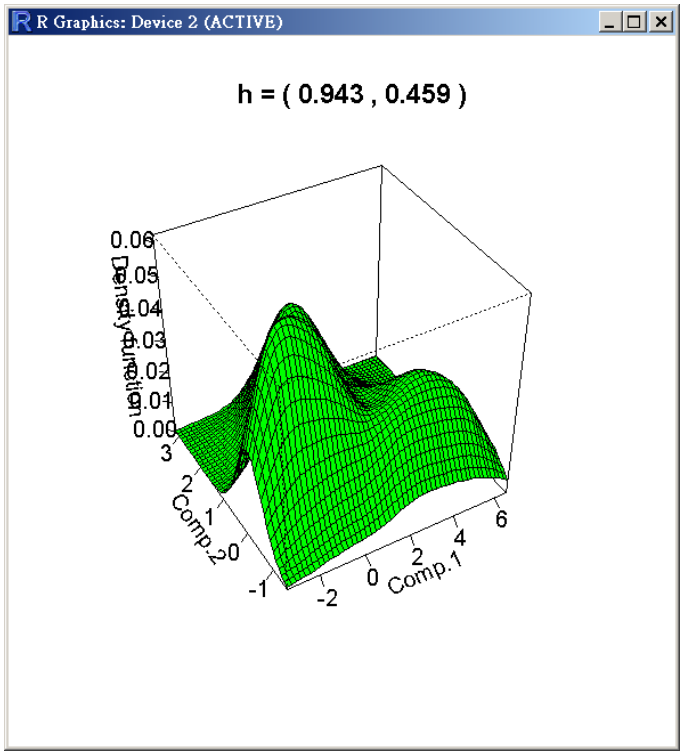
```
rp.regression(iris$Sepal.Length, iris$Petal.Length)
```



整合GUI設計範例 3: rp.cartoons()



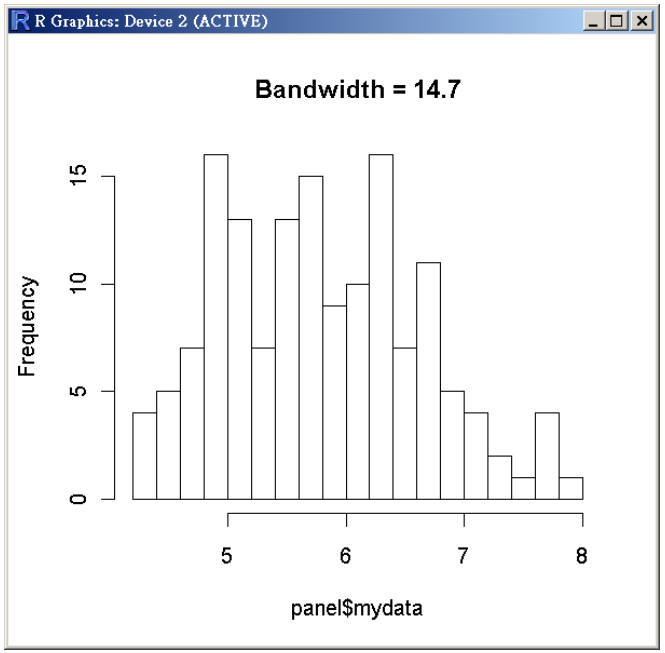




範例 1.1: 長條圖的帶寬 (bandwidth)

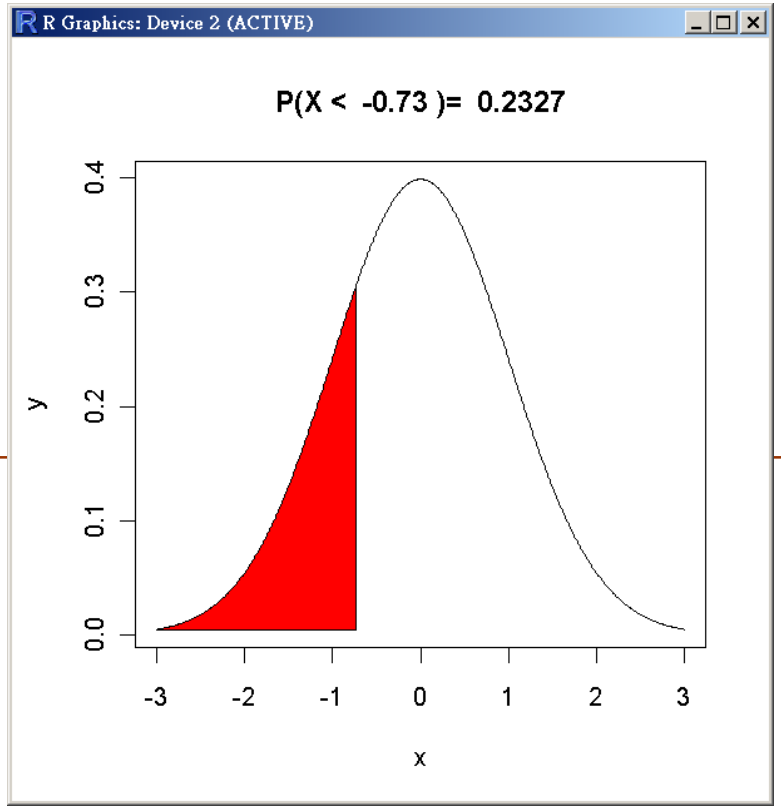
```
# install.packages("rpanel")
library(rpanel)

my.draw <- function(panel) {
    hist(x = panel$mydata, breaks = panel$h,
        main = paste("Bandwidth =", round(panel$h, 2)))
    panel
}
my.panel <- rp.control("Bandwidth Control", mydata = iris$Sepal.Length, h = 4)
rp.slider(panel = my.panel, var = h, from = 4,  to = 50, action = my.draw)
```




```
> str(my.panel)
List of 6
 $           : chr "window35"
 $ mydata    : num [1:150] 5.1 4.9 4.7 4.6 5 5.4
4.6 5 4.4 4.9 ...
 $ h         : num 4
 $ .handle   :List of 2
  ..$ ID : chr ".9"
  ..$ env:<environment: 0x000000004e41c6d8>
  ..- attr(*, "class")= chr "tkwin"
 $ .type     : chr "window"
 $ panelname: chr "window35"
```

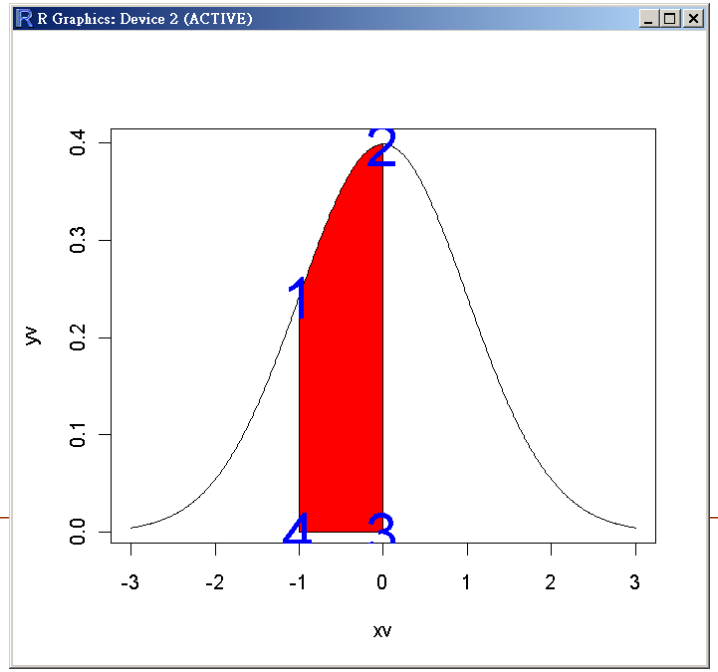
範例 1.2: 常態分佈機率圖




```
xv <- seq(-3, 3, 0.01)
yv <- dnorm(xv)
xyv <- cbind(xv, yv)

my.draw <- function(panel) {
    x <- panel$mydata[,1]
    y <- panel$mydata[,2]
    v <- panel$value
    p <- round(pnorm(v), 4)
    plot(x, y, type="l", main=paste("P(X < ", v, ")= ", p))
    polygon(c(x[x <= v], v), c(y[x <= v], y[x == -3]), col="red")
    panel
}
my.panel <- rp.control("Area", mydata = xyv, value = -1)
rp.slider(panel = my.panel, var = value, from = -3,  to = 3, action = my.draw)
```

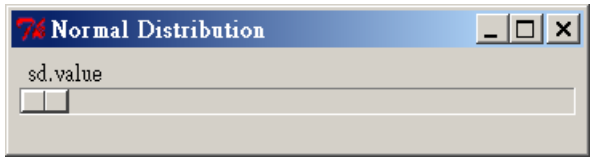
polygon()

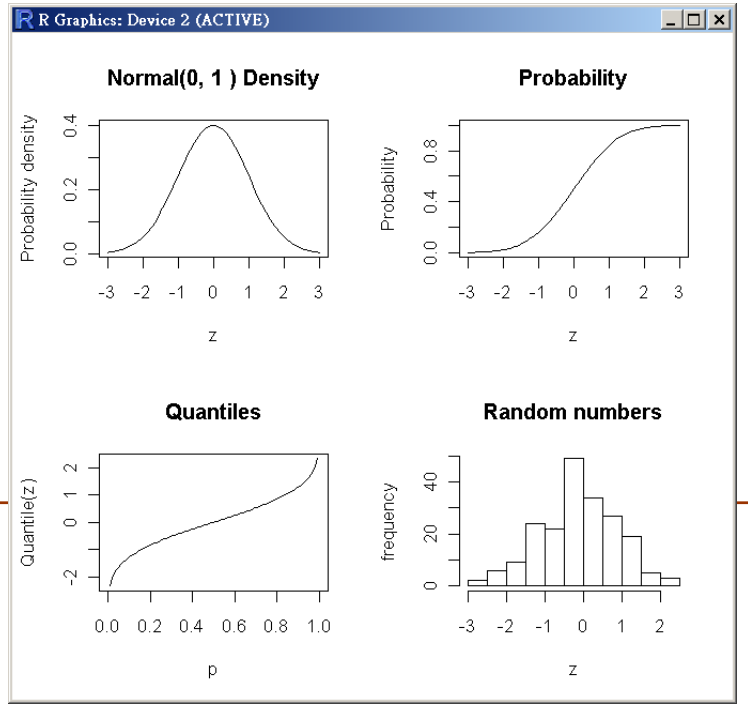



```
xv <- seq(-3, 3, 0.01)
yv <- dnorm(xv)
plot(xv, yv, type="l")
id <- (xv <= 0) & (xv >= -1)
polygon(c(xv[id], 0, -1), c(yv[id], 0, 0), col="red")

points(xv[id][1],yv[id][1], pch="1", col="blue", cex=3)
points(xv[id][length(xv[id])],yv[id][length(xv[id])], pch="2",
   col="blue", cex=3)
points(0,0, pch="3", col="blue", cex=3)
points(-1,0, pch="4", col="blue", cex=3)
```

範例 1.3: 常態分佈，不同的變異數



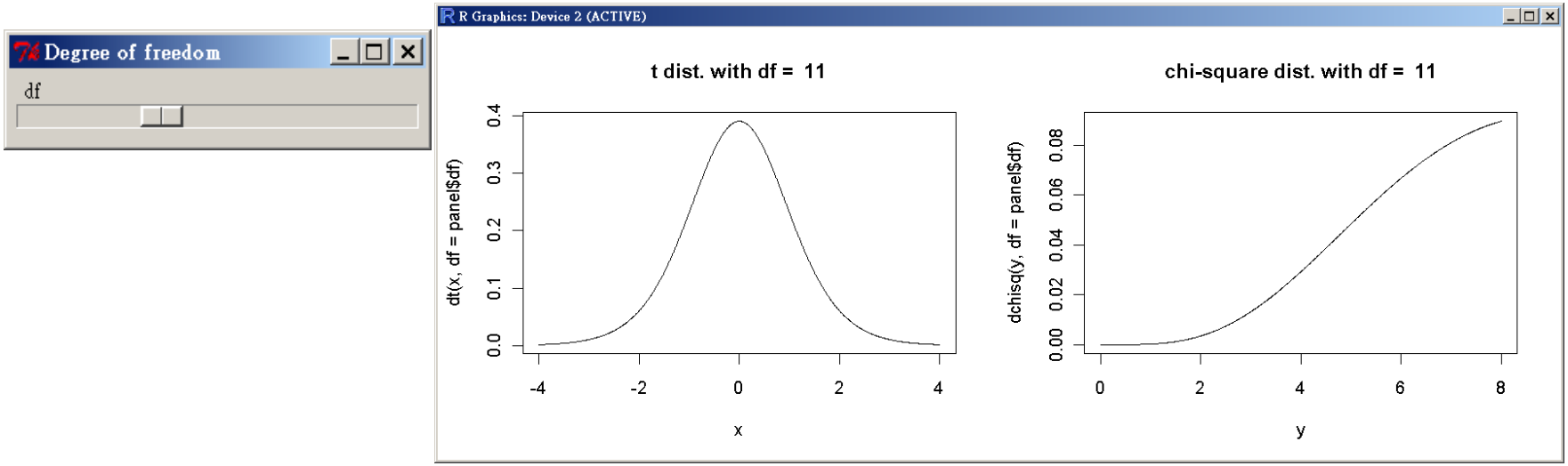



```
par(mfrow=c(2,2))

my.draw <- function(panel) {
    n <- 200
    m <- 0
    s <- panel$sd.value
    curve(dnorm(x, m, s), -3, 3, xlab="z", ylab="Probability density",
        main=paste("Normal(0,",s*s,") Density"))
    curve(pnorm(x, m, s), -3, 3, xlab="z", ylab="Probability", main="Probability")
    curve(qnorm(x, m, s), 0, 1, xlab="p", ylab="Quantile(z)", main="Quantiles")
    hist(rnorm(n, m, s), xlab="z", ylab="frequency", main="Random numbers")
    panel
}

my.panel <- rp.control("Normal Distribution", sd.value = 1)
rp.slider(panel = my.panel, var = sd.value, from = 1,  to = 10, action = my.draw)
```

範例 1.4: t and chi-square 分佈




```
par(mfrow=c(1,2))
my.draw <- function(panel) {
    x <- seq(-4, 4, 0.01)
    y <- seq(0, 8, 0.01)
    plot(x, dt(x, df = panel$df), type = "l",
        main = paste("t dist. with df = ", panel$df))
    plot(y, dchisq(y, df = panel$df), type = "l",
        main = paste("chi-square dist. with df = ", panel$df))
    panel
}
my.panel <- rp.control("Degree of freedom", df = 1)
rp.slider(panel = my.panel, var = df, from = 1,  to = 30, action = my.draw)
```

範例 1.5: F 分佈 (1)

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F-distribution

From Wikipedia, the free encyclopedia

Not to be confused with F-statistics as used in population genetics.

In probability theory and statistics, the ***F*-distribution** is a continuous probability distribution.[1][2][3][4] It is also known as **Snedecor's *F* distribution** or the **Fisher-Snedecor distribution** (after R.A. Fisher and George W. Snedecor). The *F*-distribution arises frequently as the null distribution of a test statistic, especially in likelihood-ratio tests, perhaps most notably in the analysis of variance; see F-test.

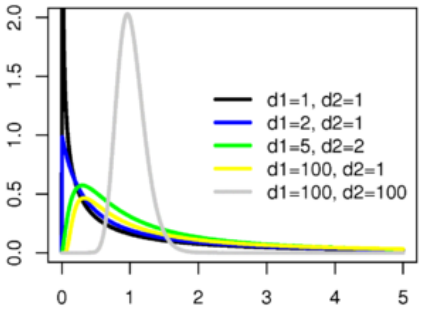
Contents [hide]

Characterization [edit]

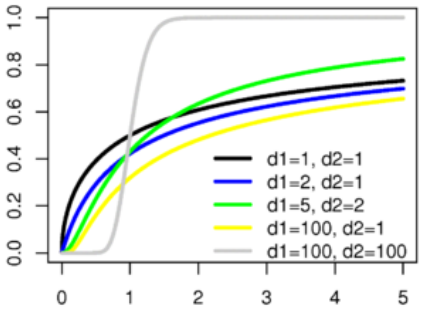
A random variate of the *F*-distribution arises as the ratio of two chi-squared variates:

Fisher-Snedecor

Probability density function



Cumulative distribution function



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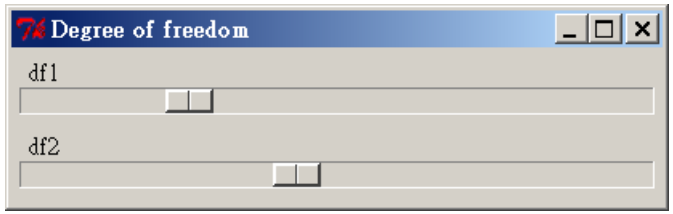
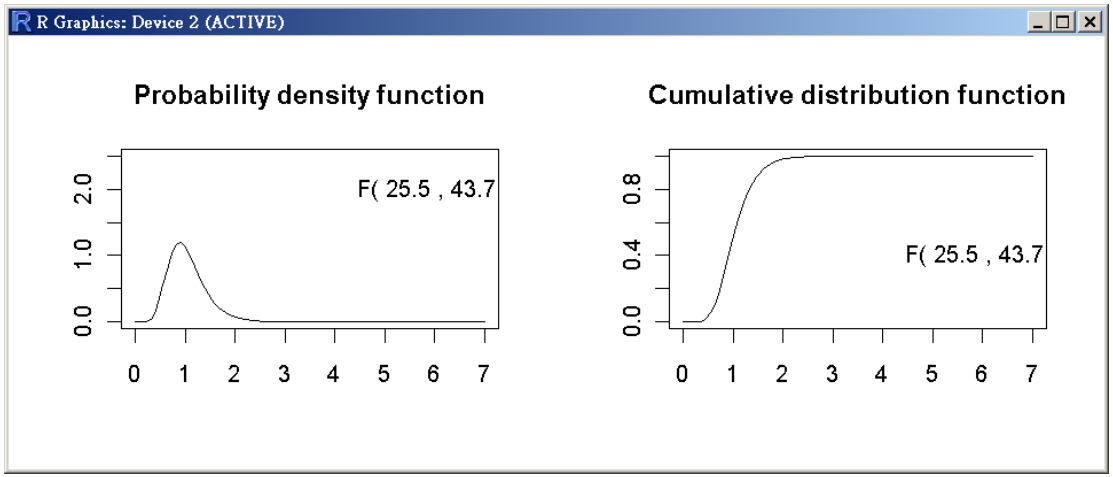
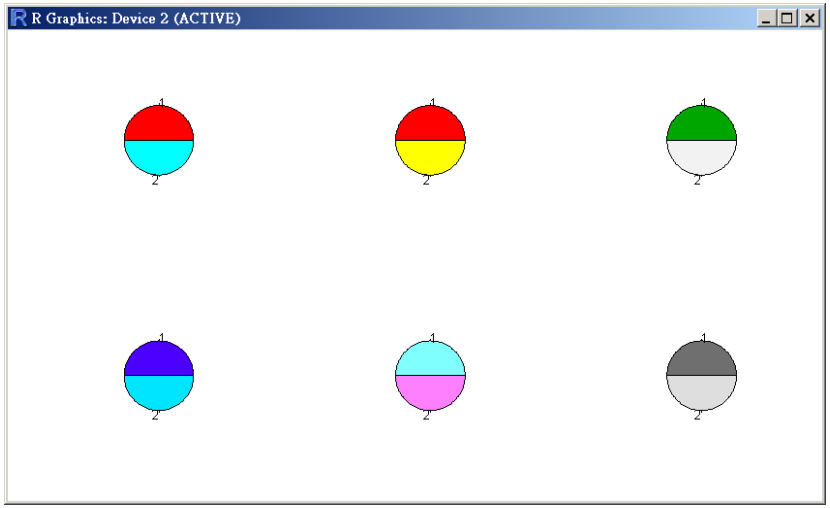
範例 1.5: F 分佈 (2)

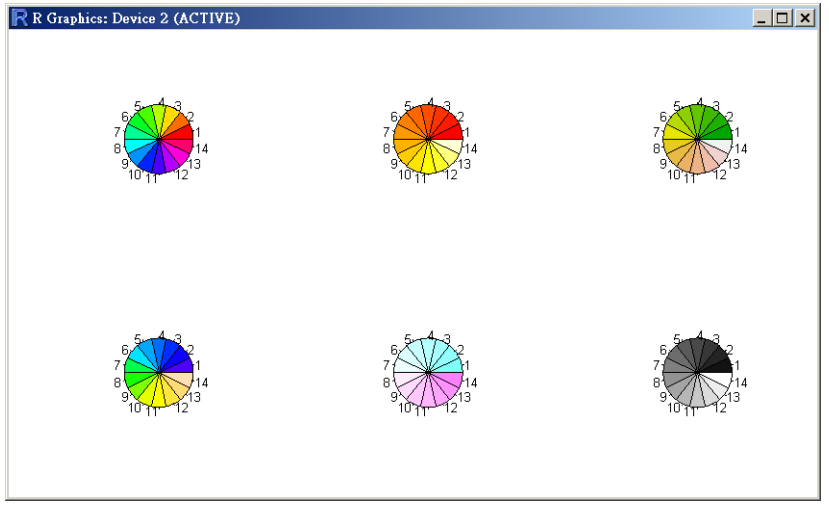





```
par(mfrow=c(1,2))
my.draw <- function(panel) {
    df1 <- panel$df1
    df2 <- panel$df2
    curve(df(x, df1, df2), 0, 7, xlab="", ylab="",
        main="Probability density function", ylim = c(0, 2.5))
    text(6, 2, paste("F(",df1,",",df2,")"))
    curve(pf(x, df1, df2), 0, 7, xlab="", ylab="",
        main="Cumulative distribution function", ylim = c(0, 1))
    text(6, 0.4, paste("F(",df1,",",df2,")"))
    panel
}
my.panel <- rp.control("Degree of freedom", df1 = 1, df2 = 1)
rp.slider(panel = my.panel, var = df1, from = 1,  to = 100, action = my.draw)
rp.slider(panel = my.panel, var = df2, from = 1,  to = 100, action = my.draw)
```

課堂練習 1.1: 餅圖

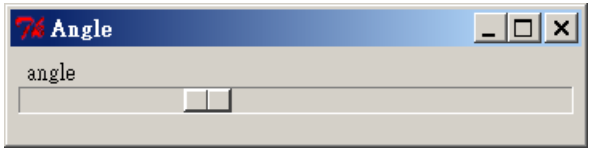


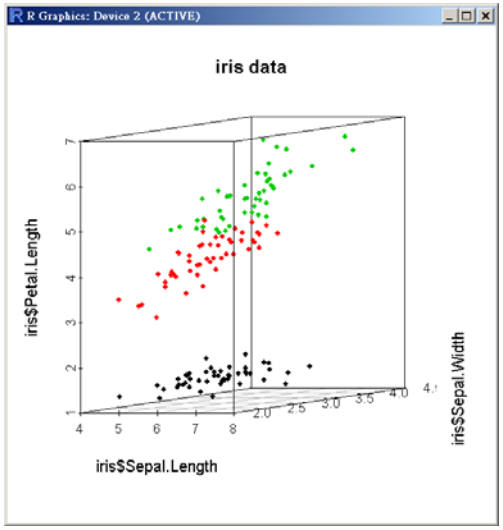


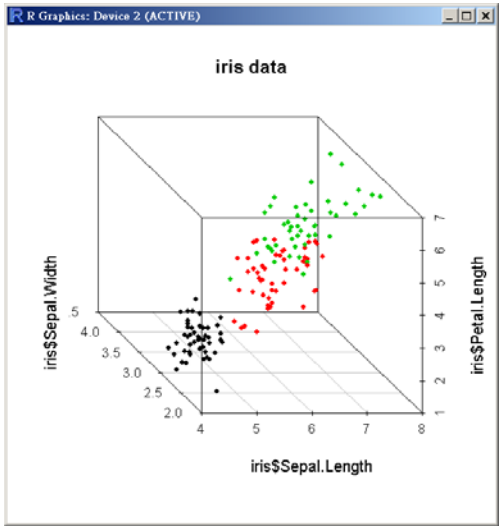
提示:

```
? rainbow
? pie

par(mfrow=c(2,3))
my.draw <- function(panel) {
    ...
}
my.panel <- rp.control(...)
rp.slider(...)
```

課堂練習 1.2: 3D-scatterplot



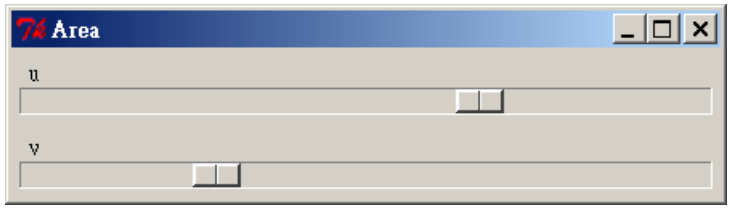


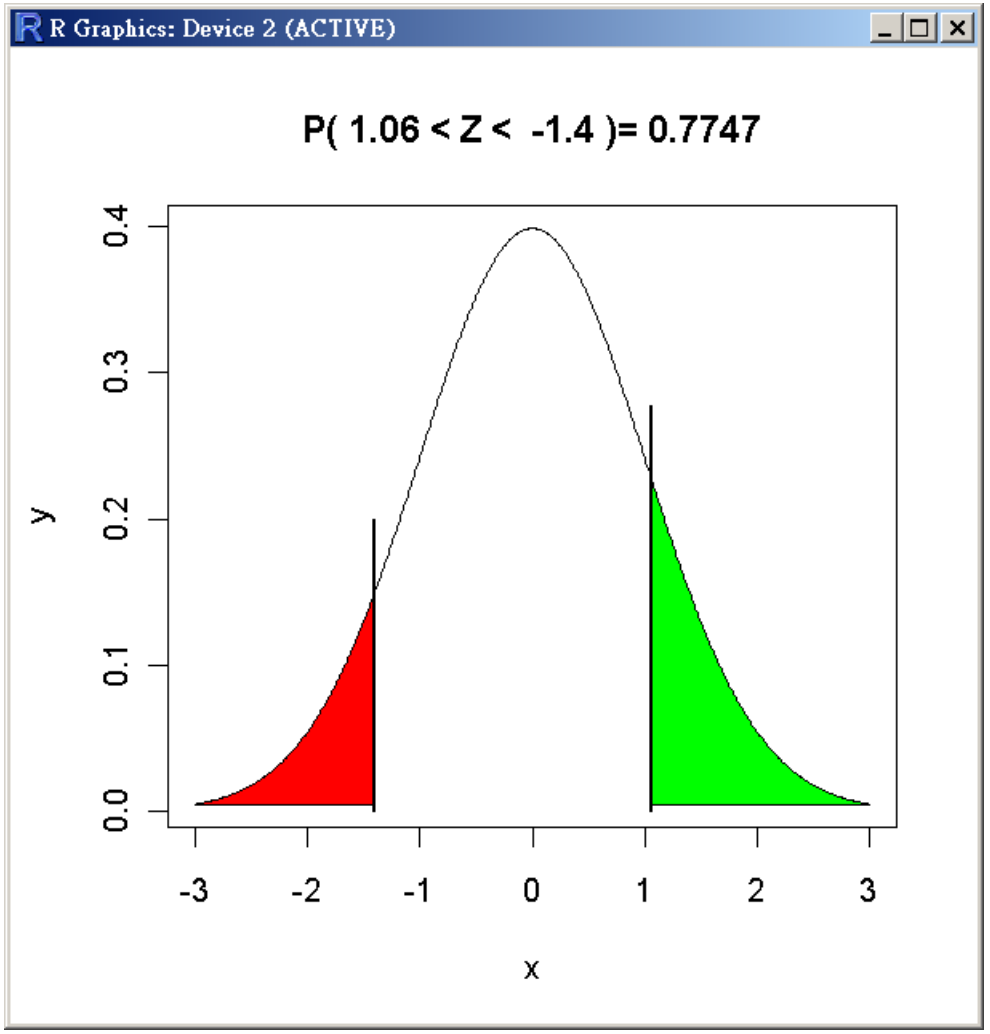


提示:

```
library(scatterplot3d)

my.draw <- function(panel){
    scatterplot3d(..., color=as.integer(iris$Species), ...)
...
}
my.panel <- rp.control(...)
rp.slider(...)
```

課堂練習 1.3: 常態分佈

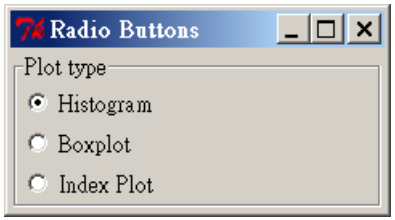


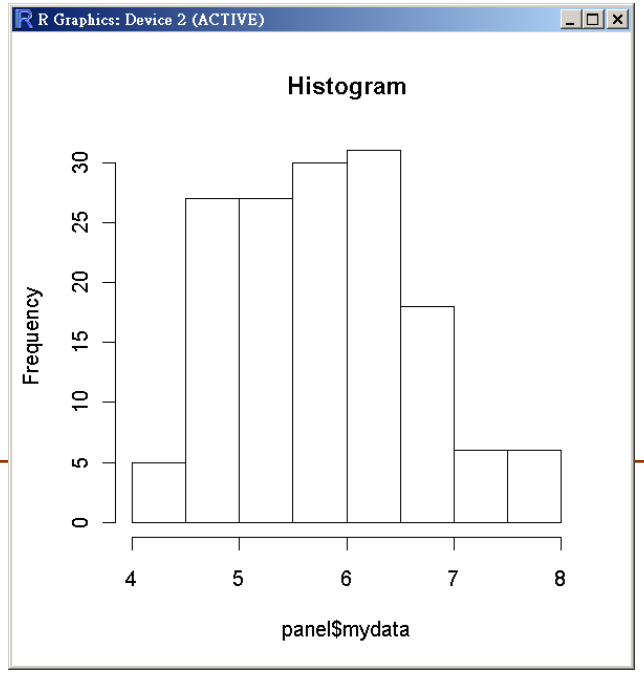


提示:

```
xv <- seq(-3, 3, 0.01)
yv <- dnorm(xv)
xyv <- cbind(xv, yv)

my.draw <- function(panel) {
    ...
    polygon(...)
    segments(...)
    polygon(...)
    segments(...)
    panel
}
my.panel <- rp.control(...)
rp.slider(...)
rp.slider(...)
```

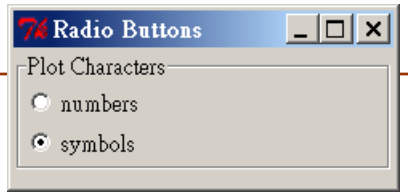
範例 2.1: rp.radiogroup

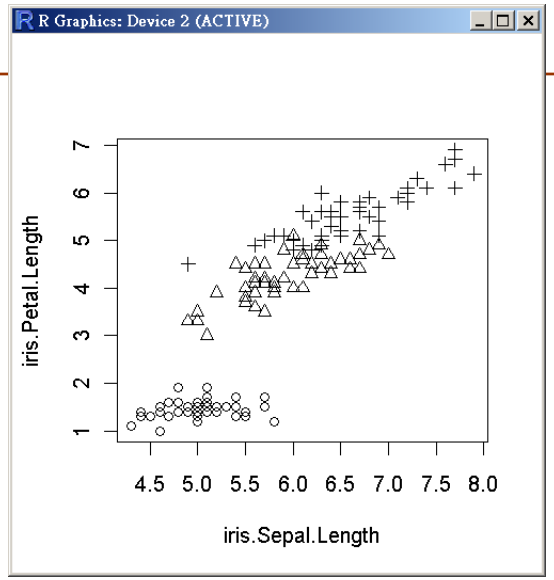





```
my.draw <- function(panel) {
     plot.title <- panel$plot.type
     if (panel$plot.type == "Histogram"){
       hist(panel$mydata, main = plot.title)
     }else if (panel$plot.type == "Boxplot"){
         boxplot(panel$mydata, main = plot.title)
     }else{
         plot(panel$mydata, main = plot.title)
     }
     panel
}
my.panel <- rp.control(title = "Radio Buttons", mydata = iris$Sepal.Length)
rp.radiogroup(panel = my.panel, var = plot.type,
    values = c("Histogram", "Boxplot", "Index Plot"),
    action = my.draw, title = "Plot type")
rp.do(my.panel, my.draw)
```

範例 2.2: rp.radiogroup

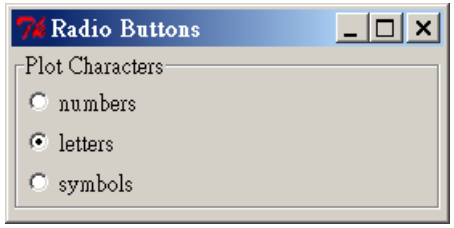


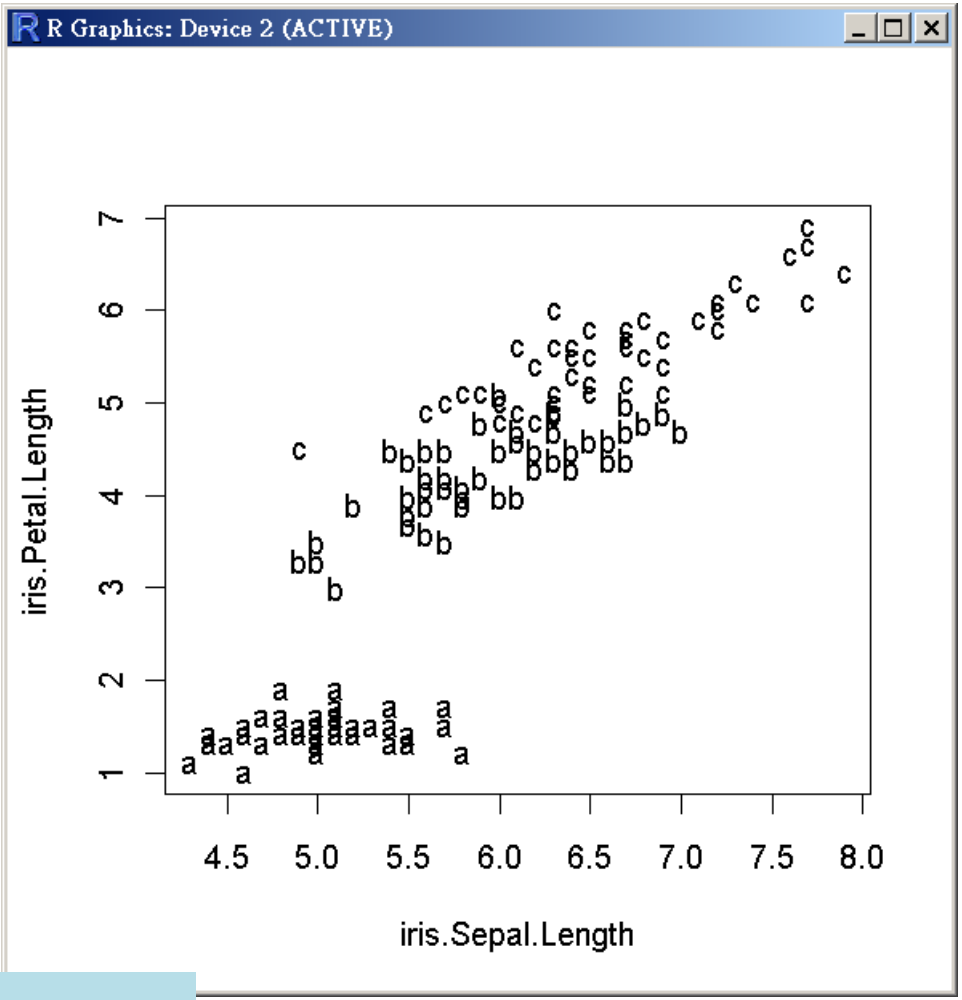



```
my.draw <- function(panel) {
    mydata <- panel$mydata
    x <- panel$mydata[,1]
    y <- panel$mydata[,2]
    plot(x, y, xlab = names(mydata)[1],
        ylab = names(mydata)[2], type="n")
    if(panel$plot.pch == "numbers"){
        my.label <- panel$group
        text(x, y, labels = my.label)
    }else if(panel$plot.pch == "symbols"){
        my.label <- panel$group
        points(x, y, pch = my.label)
    }
    panel
}
my.panel <- rp.control(title = "Radio Buttons",
    mydata = data.frame(iris$Sepal.Length, iris$Petal.Length),
    group = as.integer(iris$Species))
rp.radiogroup(panel = my.panel, var = plot.pch,
    values = c("numbers", "symbols"),
    action = my.draw, title = "Plot Characters")
rp.do(my.panel, my.draw)
```

課堂練習 2.1: rp.radiogroup

add letters

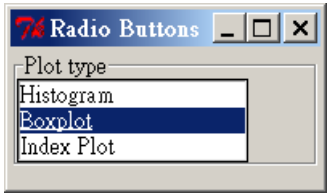


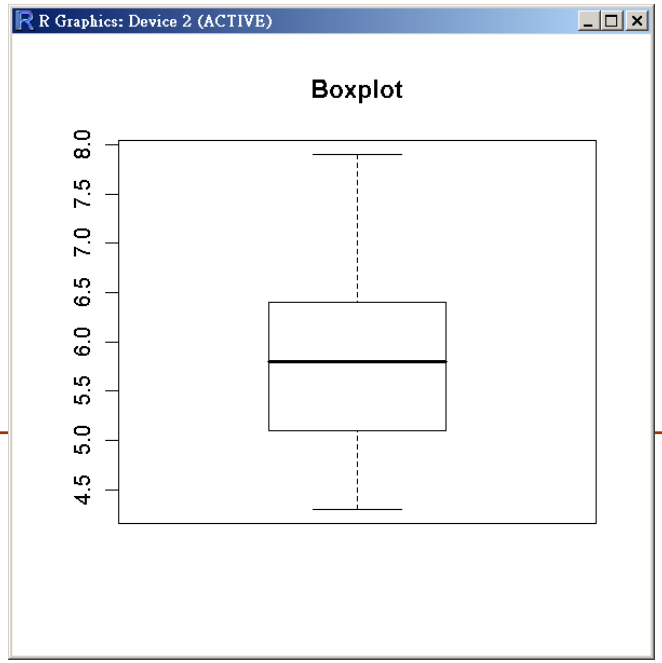


hint:

```
my.label <- letters[panel$group]
```

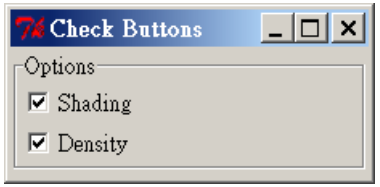
範例 3: rp.listbox

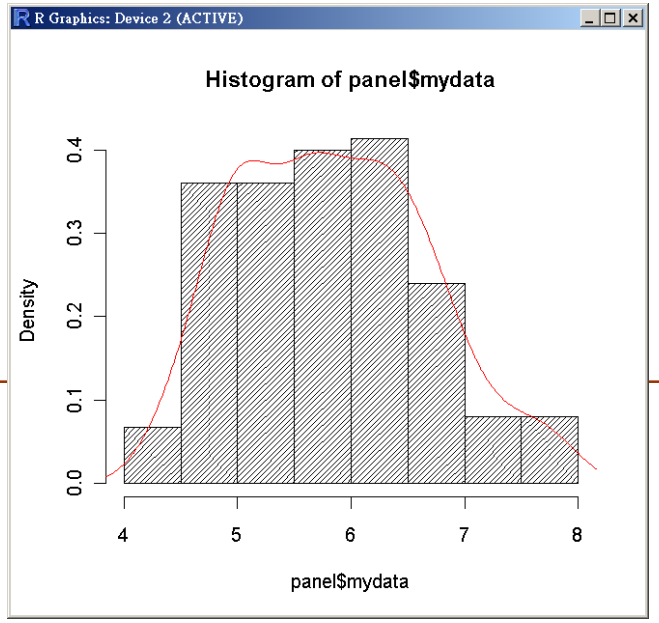





```
my.draw <- function(panel) {
     plot.title <- panel$plot.type
     if (panel$plot.type == "Histogram"){
       hist(panel$mydata, main = plot.title)
     }else if (panel$plot.type == "Boxplot"){
         boxplot(panel$mydata, main = plot.title)
     }else{
         plot(panel$mydata, main = plot.title)
     }
     panel
}
my.panel <- rp.control(title = "Radio Buttons", mydata = iris$Sepal.Length)
rp.listbox(panel = my.panel, var = plot.type,
    vals = c("Histogram", "Boxplot", "Index Plot"),
    action = my.draw, title = "Plot type")
rp.do(my.panel, my.draw)
```

範例 4: rp.checkbox

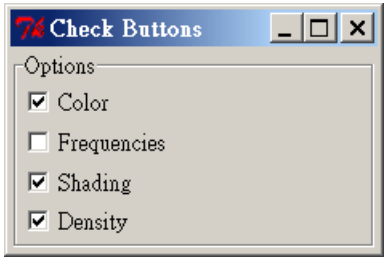


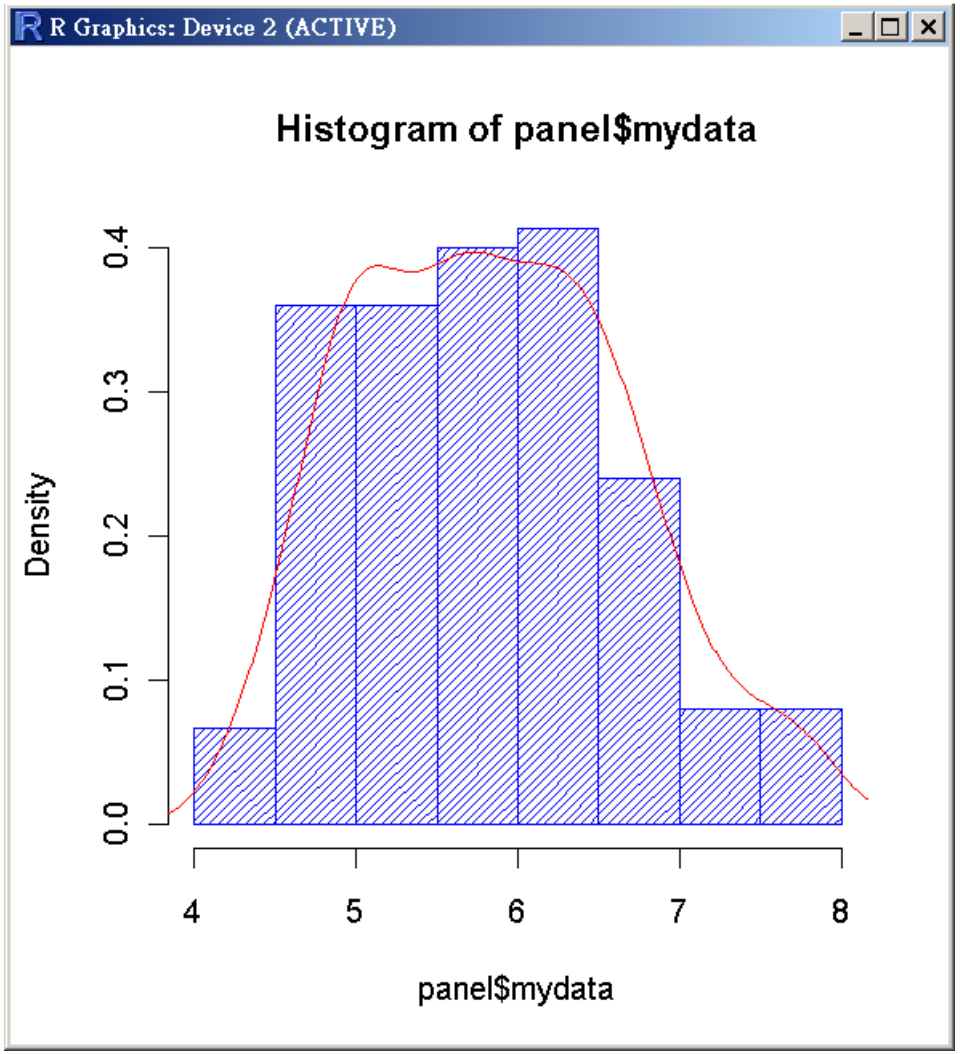



```
my.draw <- function(panel) {

    is.shading <- NULL
    if (panel$options[1]){
       is.shading <- 30
    }
    hist(panel$mydata, freq = F, density = is.shading)
    if (panel$options[2]){
       lines(density(panel$mydata), col = "red")
    }
    panel
}
my.panel <- rp.control(title = "Check Buttons", mydata =  iris$Sepal.Length)
rp.checkbox(panel = my.panel, var = options, action = my.draw,
      labels = c("Shading", "Density"), title = "Options")
rp.do(my.panel, my.draw)
```

課堂練習 4.1: rp.checkbox

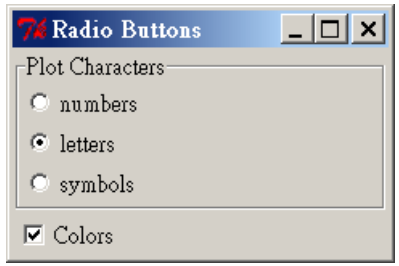
more checkbox

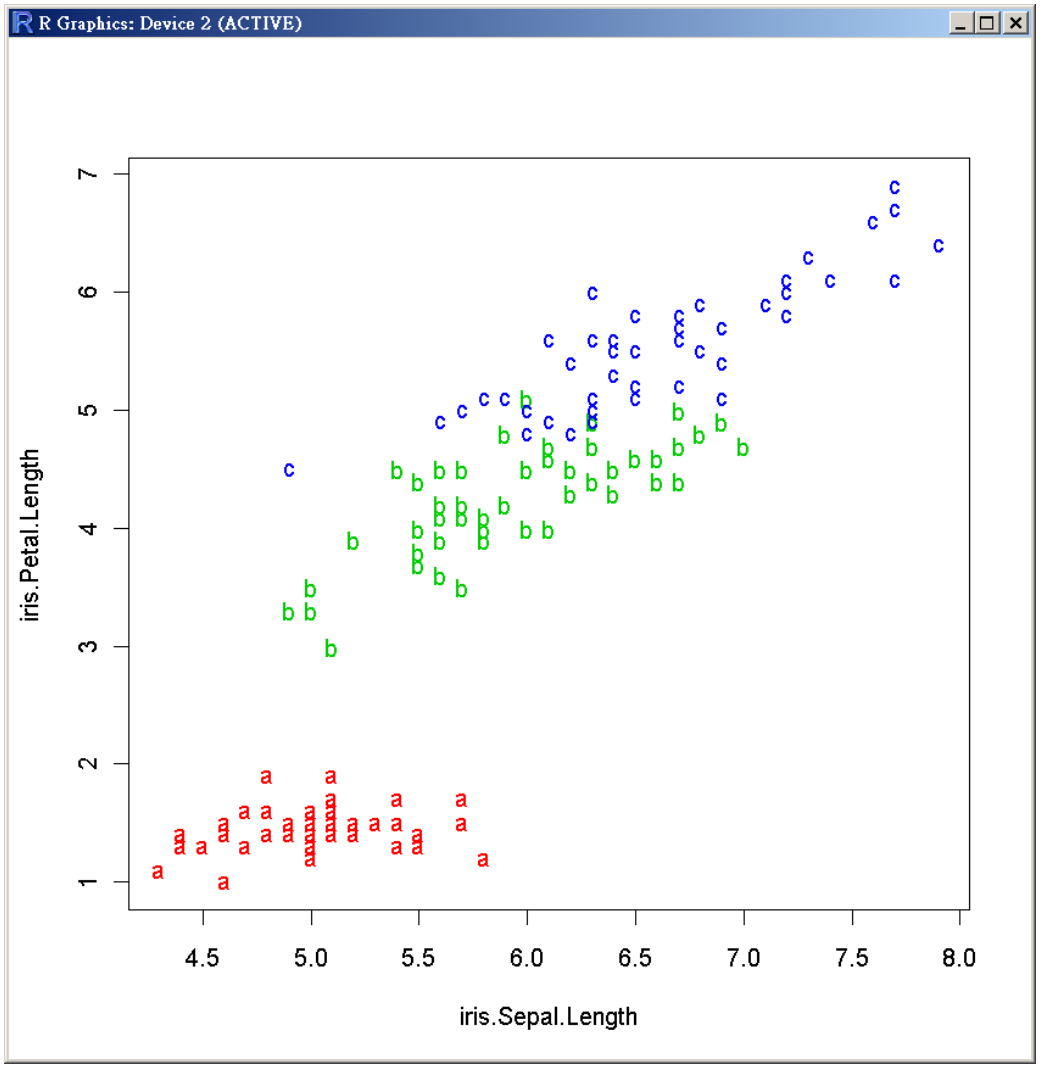




課堂練習 4.2: rp.radiogroup & rp.checkox

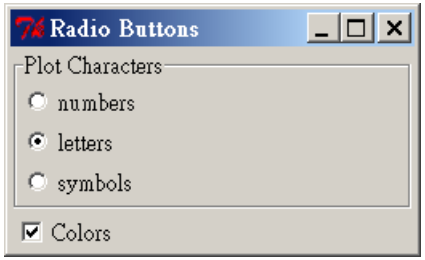
colors

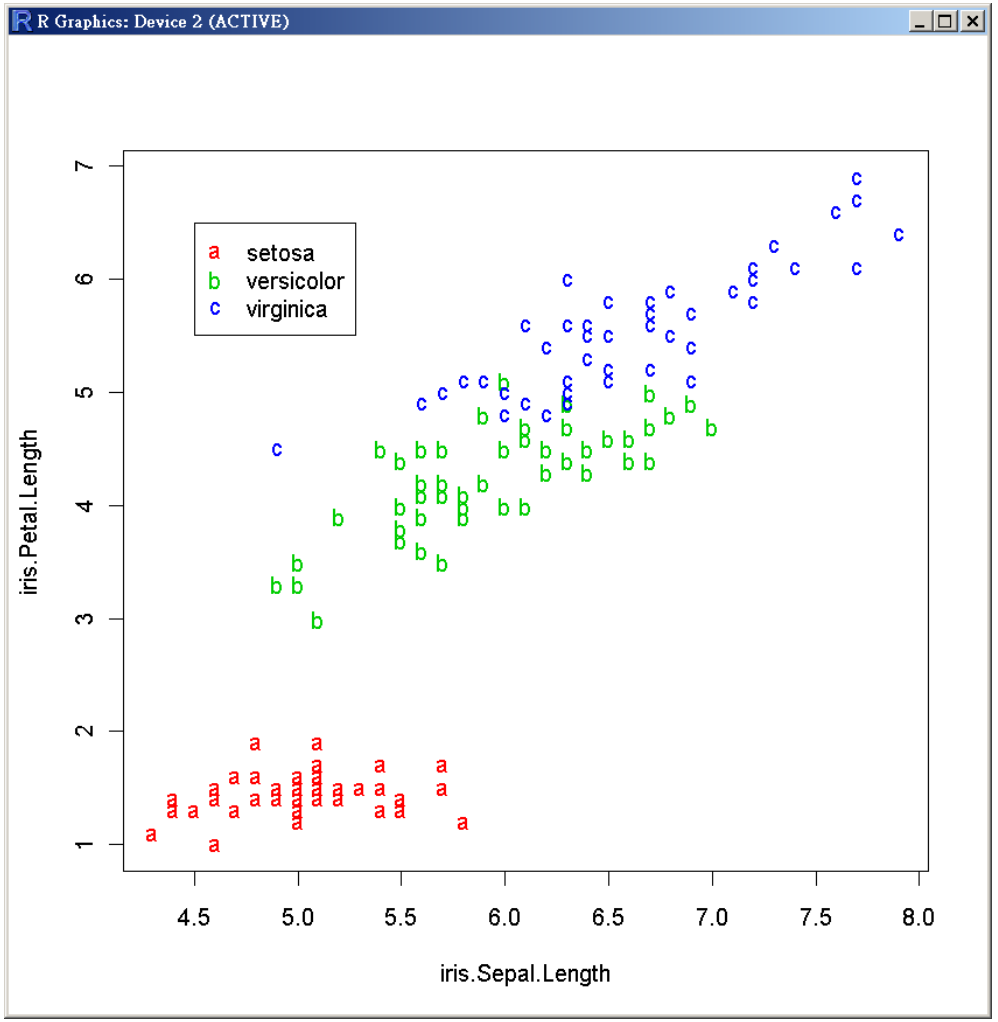




課堂練習 4.3: rp.radiogroup & rp.checkox

Legend





範例 5: rp.doublebutton:

二元常態機率密度函數 (1)

The function $f(x,y)$ with the quadratic form $Q(x,y)$ gives the joint density function of a bivariate normal distribution.

$$f(x,y) = \frac{1}{2\pi\sigma_x\sigma_y\sqrt{1-\rho^2}} \exp\{-\frac{1}{2}\, Q(x,y))\}$$

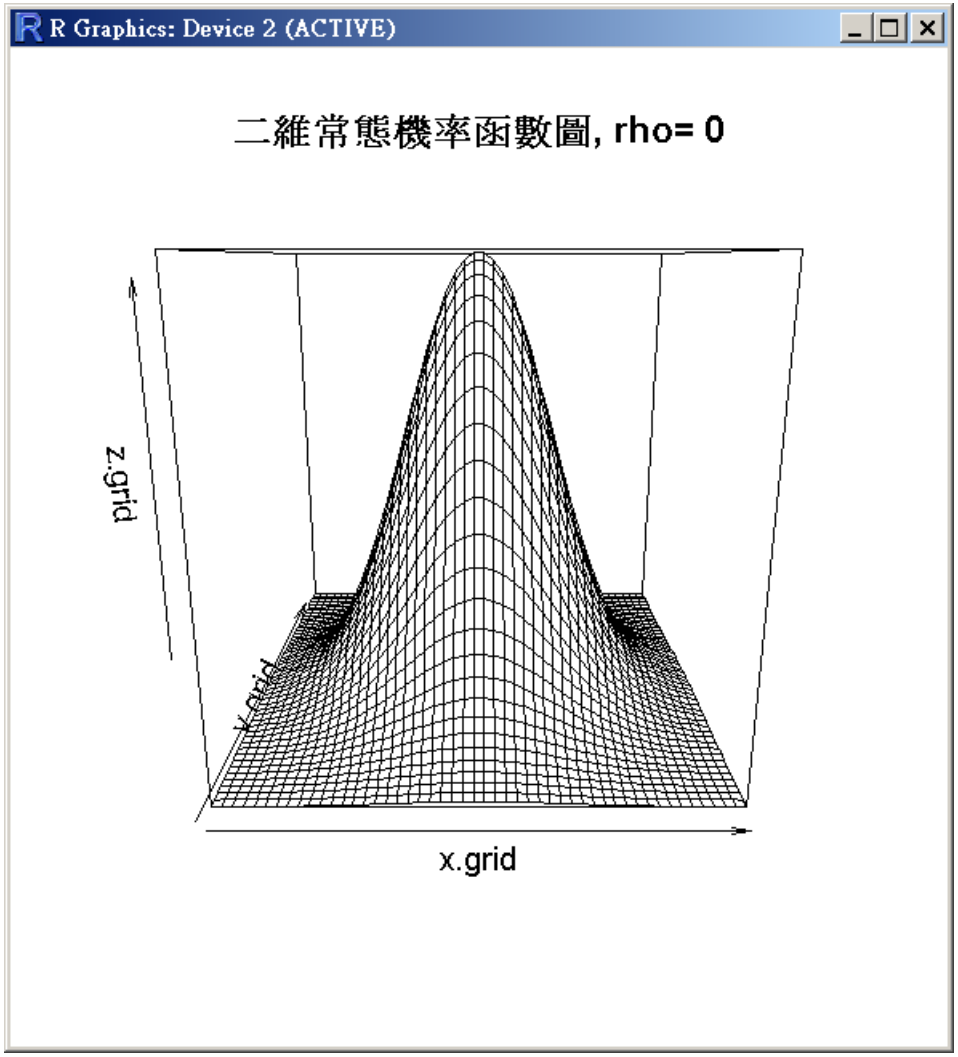
where

$$Q(x,y) = \frac{1}{1-\rho^2}[(\frac{x-\mu_x}{\sigma_x})^2 - 2\rho(\frac{x-\mu_x}{\sigma_x})(\frac{y-\mu_y}{\sigma_y}) + (\frac{y-\mu_y}{\sigma_y})^2]$$

```
mu.x <- 0
mu.y <- 0
sigma.x <- 1
sigma.y <- 1
rho <- 0

Q <- function(x, y){
    s.x <- (x-mu.x)/sigma.x
    s.y <- (y-mu.y)/sigma.y
    return(s.x^2 - 2 * rho * s.x * s.y + s.y^2)
}
f <- function(x, y){
    a <- 2 * pi * sigma.x * sigma.y * sqrt(1-rho^2)
    return(a * exp(-0.5* Q(x, y)))
}

x.grid <- seq(-3, 3, length=50)
y.grid <- seq(-3, 3, length=50)
z.grid <- outer(x.grid, y.grid, FUN = f)
my.title <- paste("二維常態機率函數圖,", "rho=", round(rho, 2))
persp(x.grid, y.grid, z.grid, main= my.title)
```

範例 5: rp.doublebutton:

二元常態機率密度函數 (2)



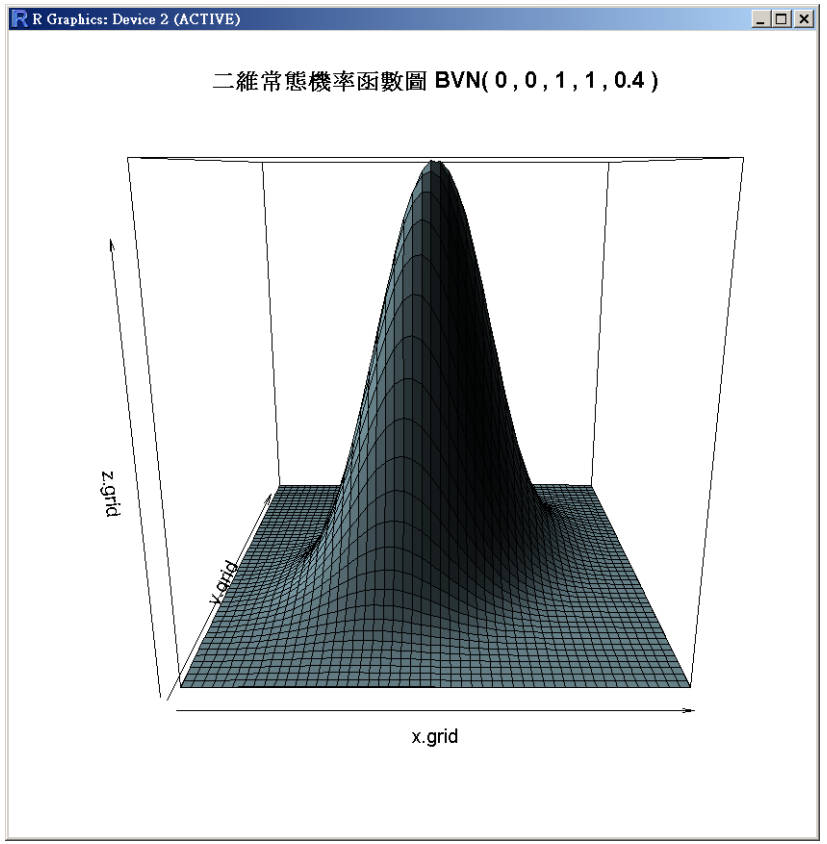
範例 5: rp.doublebutton:

二元常態機率密度函數 (3)

```
my.draw <- function(panel) {
    mu.x <- 0; mu.y <- 0
    sigma.x <- 1; sigma.y <- 1
    rho <- panel$rho

    Q <- function(x, y){
        s.x <- (x-mu.x)/sigma.x
        s.y <- (y-mu.y)/sigma.y
        return(s.x^2 - 2 * rho * s.x * s.y + s.y^2)
    }
    f <- function(x, y){
        a <- 2 * pi * sigma.x * sigma.y * sqrt(1-rho^2)
        return(a * exp(-0.5* Q(x, y)))
    }
    x.grid <- seq(-4, 4, length=50)
    y.grid <- seq(-4, 4, length=50)
    z.grid <- outer(x.grid, y.grid, FUN = f)
    my.title <- paste("二維常態機率函數圖", "BVN(",
        round(mu.x, 2), ",", round(mu.y, 2), ",",
        round(sigma.x^2, 2), ",", round(sigma.y^2, 2), ",",
        round(rho, 2), ")")
    persp(x.grid, y.grid, z.grid, main= my.title,
        col = "lightblue", shade = 0.75)
    panel
}
```

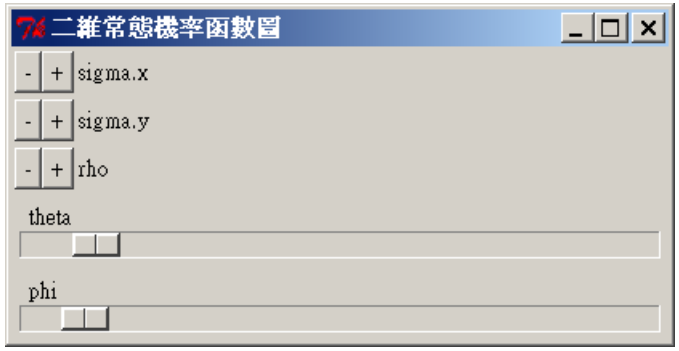
範例 5: rp.doublebutton:

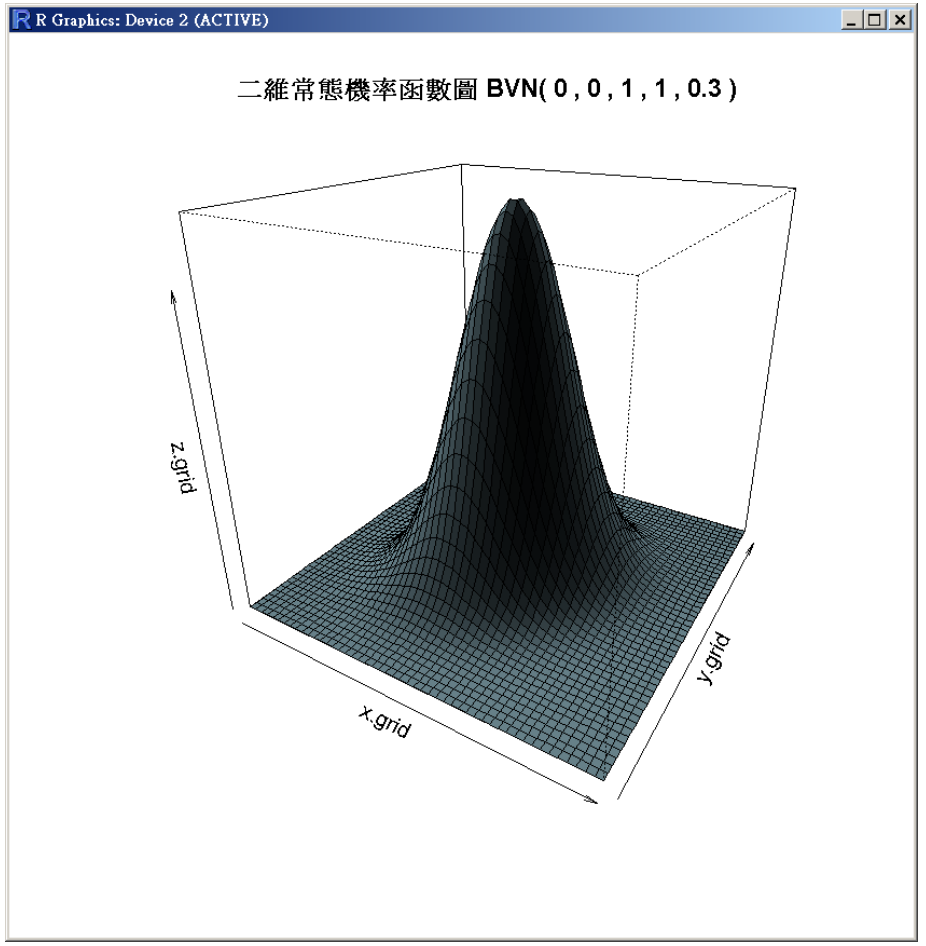
二元常態機率密度函數 (4)




```
my.panel <- rp.control(title = "二維常態機率函數圖", rho = 0)
rp.doublebutton(panel = my.panel, var = rho, step = 0.1, range = c(-1, 1),
    title = "rho", action = my.draw)
rp.do(my.panel, my.draw)
```

課堂練習 5: 二元常態機率密度函數





範例 6, 範例 7:

rp.button & rp.messagebox


```
my.fun <- function(panel) {
    numbers <- sample(1:49, 6, replace = FALSE)
    rp.messagebox(numbers, title = "大樂透")
    rp.messagebox("祝您中獎", title = "大樂透")
    panel
}
my.panel <- rp.control()
rp.button(panel = my.panel, action = my.fun, title = "電腦選號")
```

範例 8: rp.menu & rp.messagebox


```
my.menu <- function(panel) {
    rp.messagebox(panel$menu, title = "Demo")
    panel
}
my.panel <- rp.control(title = "Menu Demo")
rp.menu(panel = my.panel, var = menu,
    labels = list(list("File", "Quit"),
        list("Edit", "Copy", "Cut", "Paste")),
    action = my.menu)
```

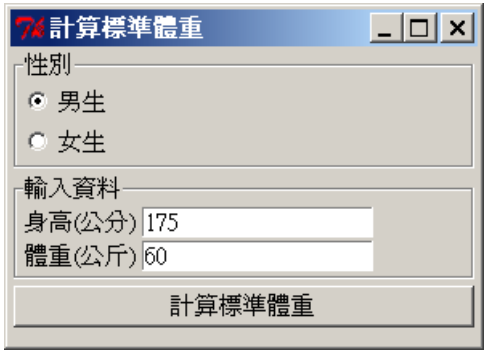
範例 9: rp.textentry


```
my.fun <- function(panel) {
    ctemp <- as.numeric(panel$ctemp)
    ftemp = (ctemp*9/5) + 32
    rp.messagebox(paste("華氏溫度: ", ftemp),  title = "計算結果")
    panel
}
my.panel <- rp.control(title = "攝氏，華氏溫度換算")
rp.textentry(panel = my.panel, var = ctemp,
    labels = "攝氏溫度: ", initval = 23, action = my.fun)
```

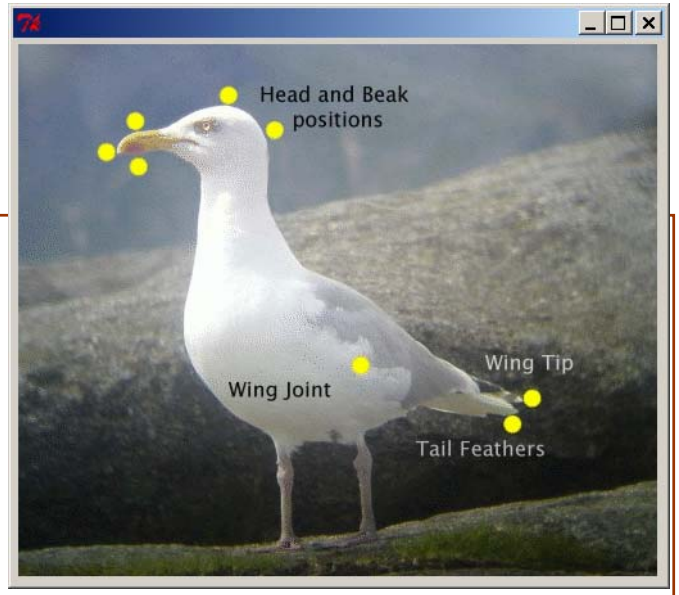
課堂練習 9:

世界衛生組織計算標準體重之方法

- 男性： 標準體重 = 0.7×身高cm - 56
- 女性： 標準體重 = 0.6×身高cm - 42
  - 標準體重正負10 % 為「體重正常」
  - 標準體重正負10 % ~ 20 % 為「體重過重」或「過輕」
  - 標準體重正負20 % 以上為「肥胖」或「體重不足」



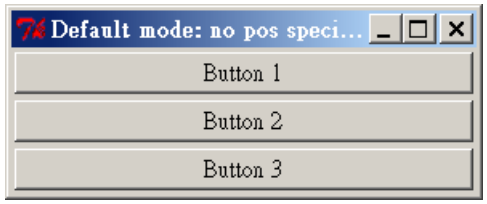
範例 10: rp.image: Placement of an image within a rpanel




```
my.click <- function(panel, x, y) {
     print(paste("click 座標: (", x,",", y,")"))
     panel
}
my.drag <- function(panel, x, y) {
     print(paste("drag 座標: (", x,",", y,")"))
     panel
}
my.release <- function(panel, x, y) {
     print(paste("release 座標: (", x,",", y,")"))
     panel
}

my.panel <- rp.control()
image.file <- file.path(system.file(package = "rpanel"), "images",
    "gulllmks.gif")
rp.image(panel = my.panel, filename = image.file, id = "gulls.image",
    action = my.click, mousedrag = my.drag, mouseup = my.release)
```

範例 11.1: Positioning controls: default

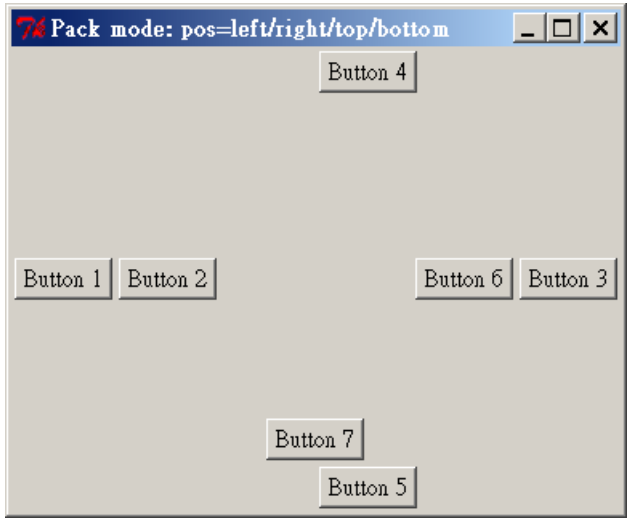
deafult: pos is not specified




```
showpos <- function(pos){
  function(panel,...) {
    rp.messagebox("The position of this button is ",pos,".")
    panel
  }
}

panel1 <- rp.control(title='Default mode: no pos specified')
rp.button(panel1, action = showpos('NULL'), title = "Button 1")
rp.button(panel1, action = showpos('NULL'), title = "Button 2")
rp.button(panel1, action = showpos('NULL'), title = "Button 3")
```

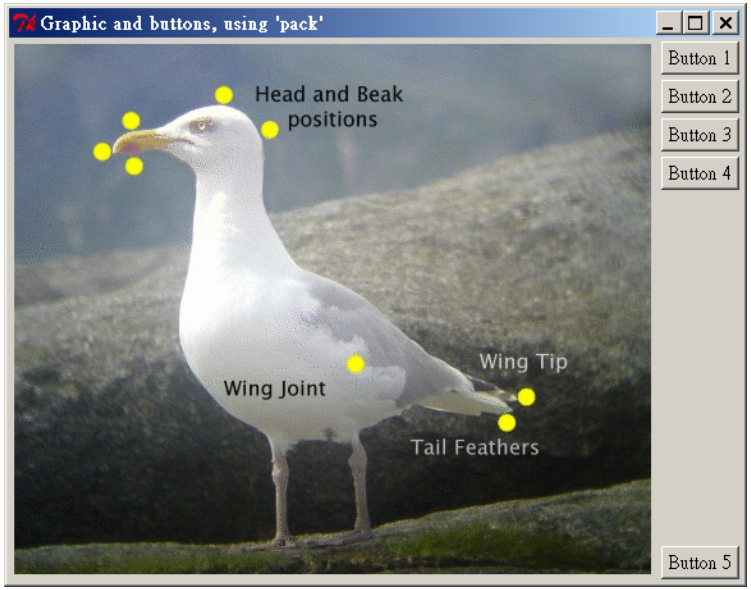
範例 11.2: Positioning controls: pack

pos is set to "left", "right", "top" or "bottom"




```
panel2 <- rp.control(title="Pack mode: pos=left/right/top/bottom")
rp.button(panel2, action = showpos("'left'"), title = "Button 1", pos = "left")
rp.button(panel2, action = showpos("'left'"), title = "Button 2", pos = "left")
rp.button(panel2, action = showpos("'right'"), title = "Button 3", pos = "right")
rp.button(panel2, action = showpos("'top'"), title = "Button 4", pos = "top")
rp.button(panel2, action = showpos("'bottom'"), title = "Button 5", pos =
"bottom")
rp.button(panel2, action = showpos("'right'"), title = "Button 6", pos = "right")
rp.button(panel2, action = showpos("'bottom'"), title = "Button 7", pos =
"bottom")
```

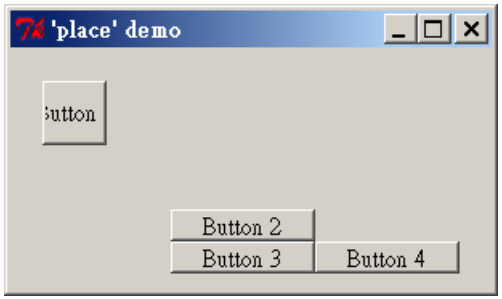
範例 11.3: Positioning controls: pack




```
panel3 <- rp.control(title="Graphic and buttons, using 'pack'")
image.file <- file.path(system.file(package = "rpanel"), "images",
    "gulllmks.gif")
rp.image(panel3, image.file, pos = "left", id = "gulls.image",
    action = showpos("'left'"))
rp.button(panel3, action = showpos("'top'"), title = "Button 1", pos = "top")
rp.button(panel3, action = showpos("'top'"), title = "Button 2", pos = "top")
rp.button(panel3, action = showpos("'top'"), title = "Button 3", pos = "top")
rp.button(panel3, action = showpos("'top'"), title = "Button 4", pos = "top")
rp.button(panel3, action = showpos("'bottom'"), title = "Button 5", pos =
"bottom")
```

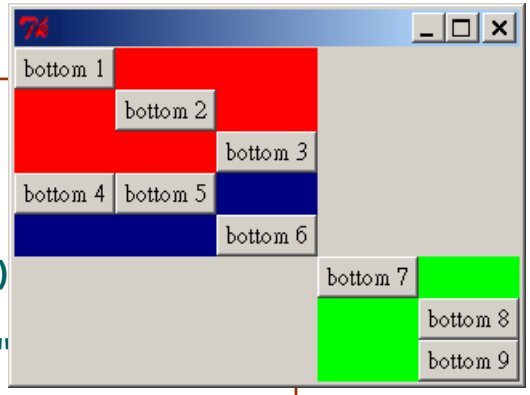
範例 11.4: Positioning : place

```
pos = c(x.axis, y.axis, width, height)
```



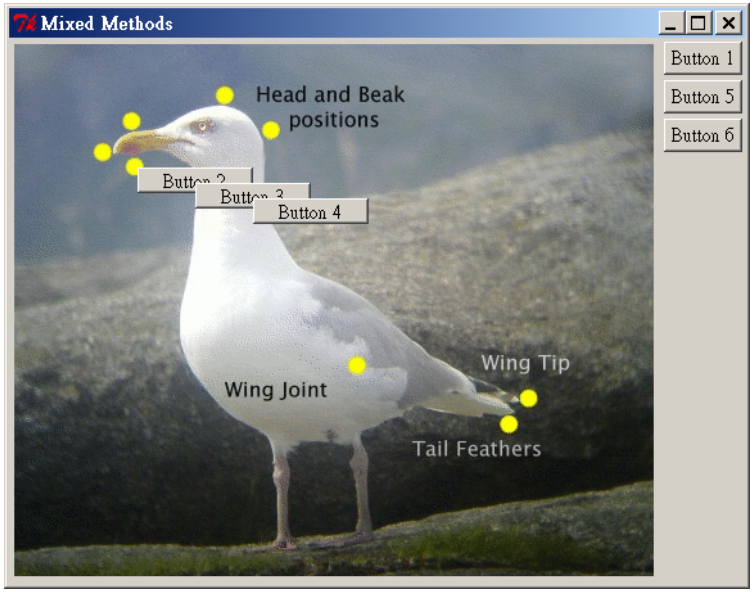

```
panel4 <- rp.control(title="'place' demo", size = c(300,150))
rp.button(panel4, action = showpos("c(20,20,40,40"), title = "Button 1",
    pos = c(20,20,40,40))
rp.button(panel4, action = showpos("c(100,100,90,20)"), title = "Button 2",
    pos = c(100,100,90,20))
rp.button(panel4, action = showpos("c(100,120,90,20"), title = "Button 3",
    pos = c(100,120,90,20))
rp.button(panel4, action = showpos("c(190,120,90,20"), title = "Button 4",
    pos = c(190,120,90,20))
```

範例 11.5: Positioning controls: grid




```
panel7 <- rp.control()

rp.grid(panel7, "g1", pos = list(row = 0, column = 0), bg = "red")
rp.grid(panel7, "g2", pos = list(row = 1, column = 0), bg = "navy")
rp.grid(panel7, "g3", pos = list(row = 2, column = 1), bg = "green")

rp.button(panel7, action = showpos("'bottom 1'"), title = "
    pos = list(row = 0, column = 0, grid = "g1"))
rp.button(panel7, action = showpos("'bottom 2'"), title = "bottom 2",
    pos = list(row = 1, column = 1, grid = "g1"))
rp.button(panel7, action = showpos("'bottom 3'"), title = "bottom 3",
    pos = list(row = 2, column = 2, grid = "g1"))
rp.button(panel7, action = showpos("'bottom 4'"), title = "bottom 4",
    pos = list(row = 1, column = 0, grid = "g2"))
rp.button(panel7, action = showpos("'bottom 5'"), title = "bottom 5",
    pos = list(row = 1, column = 1, grid = "g2"))
rp.button(panel7, action = showpos("'bottom 6'"), title = "bottom 6",
    pos = list(row = 2, column = 2, grid = "g2"))
rp.button(panel7, action = showpos("'bottom 7'"), title = "bottom 7",
    pos = list(row = 0, column = 0, grid = "g3"))
rp.button(panel7, action = showpos("'bottom 8'"), title = "bottom 8",
    pos = list(row = 1, column = 2, grid = "g3"))
rp.button(panel7, action = showpos("'bottom 9'"), title = "bottom 9",
    pos = list(row = 2, column = 2, grid = "g3"))
```

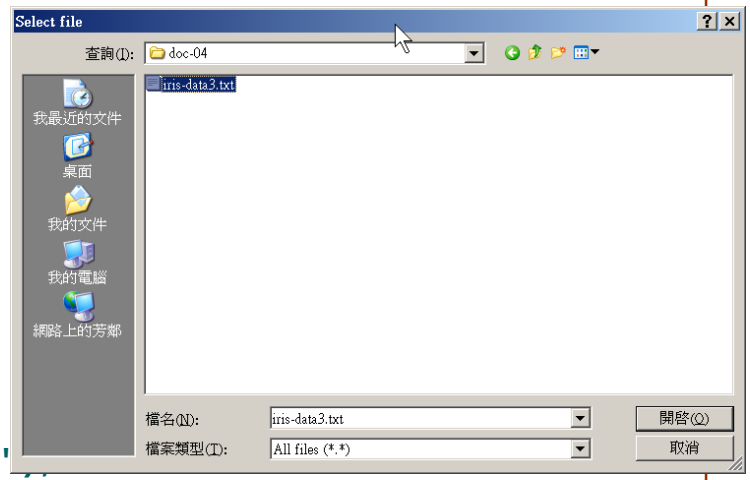
範例 11.6: Positioning controls: 混合範例




```
panel6 <- rp.control(title="Mixed Methods", size = c(500,416))
rp.image(panel6, image.file, pos = "left", id = "gulls.image",
    action = showpos("'left'"))
rp.button(panel6, action = showpos("NULL"), title = "Button 1")
rp.button(panel6, action = showpos("c(100,100,90,20)"), title = "Button 2",
    pos = c(100,100,90,20))
rp.button(panel6, action = showpos("c(145,112,90,20"), title = "Button 3",
    pos = c(145,112,90,20))
rp.button(panel6, action = showpos("c(190,124,90,20"), title = "Button 4",
    pos = c(190,124,90,20))
rp.button(panel6, action = showpos("NULL"), title = "Button 5")
rp.button(panel6, action = showpos("NULL"), title = "Button 6")
```

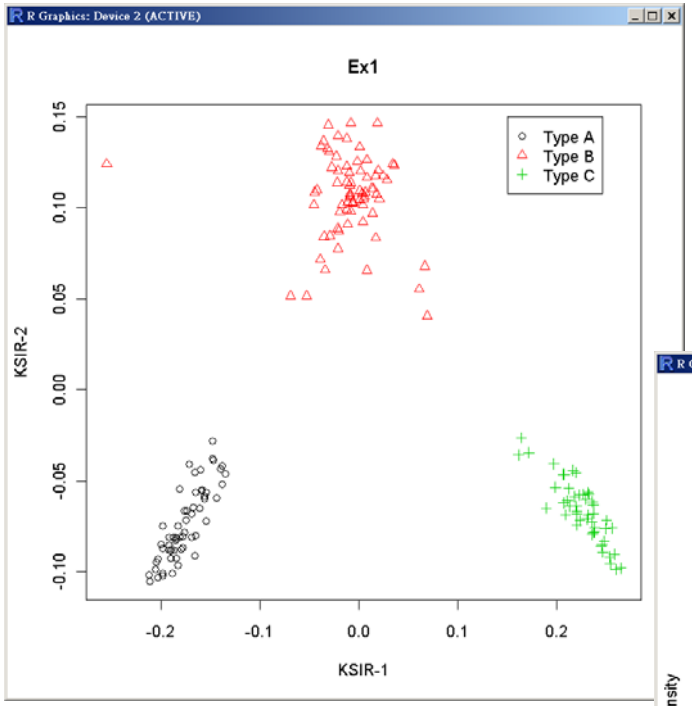
範例 12: 讀取檔案

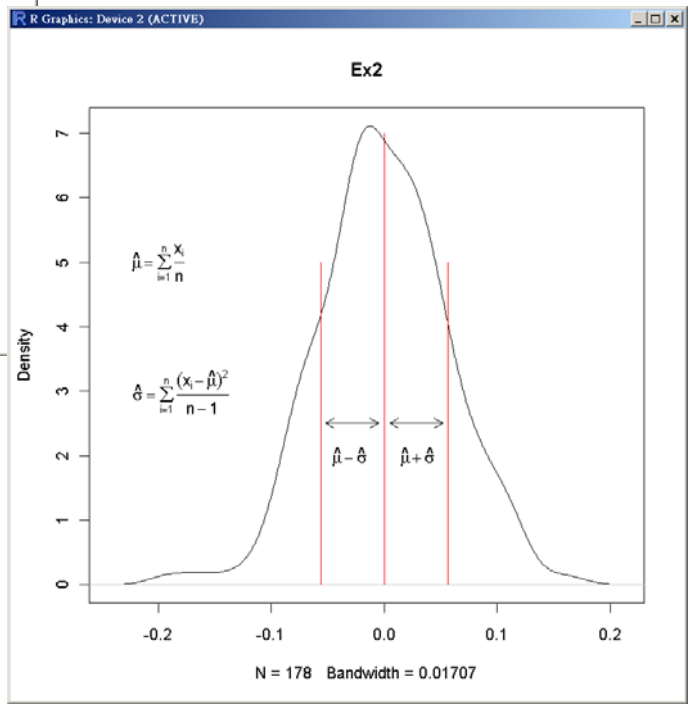
```
my.menu <- function(panel) {
    if(panel$menu == "Open Data"){
        my.file <- file.choose()
        my.data <- read.table(my.file, header=TRUE)
        fix(my.data)
    }
    if(panel$menu == "Show Data"){
        fix(my.data)
    }
    if(panel$menu == "2D plot"){
        plot(my.data[,1], my.data[, 2])
    }
    if(panel$menu == "Histogram"){
        hist(my.data[,1])
    }
    panel
}
my.panel <- rp.control(title = "Menu Demo")
rp.menu(panel = my.panel, var = menu,
    labels = list(list("File", "Open Data", "Show Data"),
                  list("Plot", "2D plot", "Histogram")),
    action = my.menu)
```



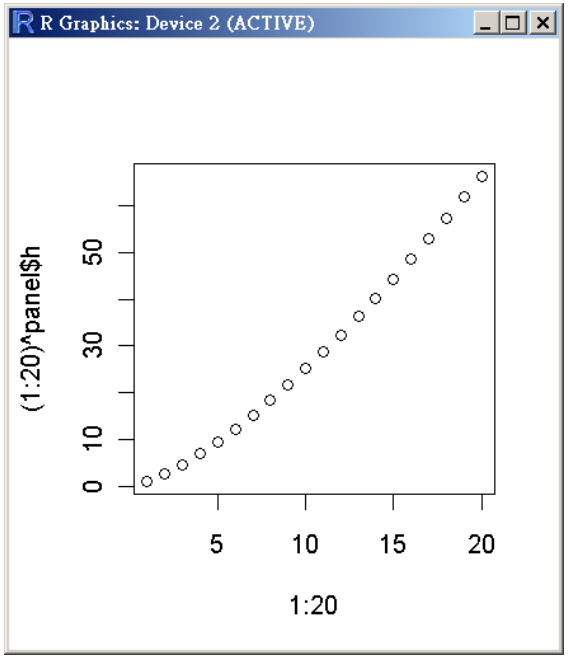
課堂練習 12: 讀取檔案

wine.data.txt



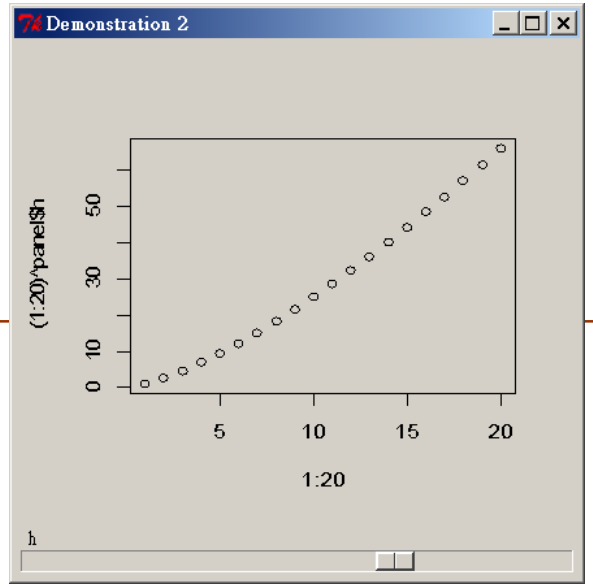


範例 13.1: display R graphics in a panel



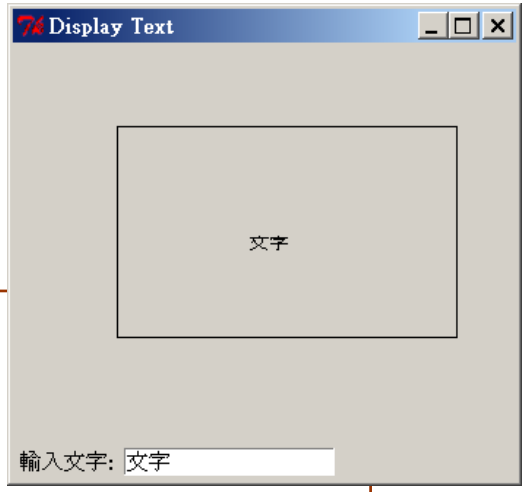

```
my.plot <- function(panel) {
      plot(1:20, (1:20)^panel$h)
      panel
}
my.panel <- rp.control(title = "Demonstration 1", h = 1)
rp.slider(panel = my.panel, var = h, from = 0.05, to = 2.00,
    resolution = 0.05, action = my.plot)
```

範例 13.2: rp.tkrplot




```
my.plot <- function(panel) {
      plot(1:20, (1:20)^panel$h)
      panel
}

my.call <- function(panel) {
      rp.tkrreplot(panel, ex1)
      panel
}

my.panel <- rp.control(title = "Demonstration 2", h = 1)
rp.tkrplot(panel = my.panel, name = ex1, plotfun = my.plot)
rp.slider(panel = my.panel, var = h, from = 0.05, to = 2.00,
    resolution = 0.05, action = my.call)
```

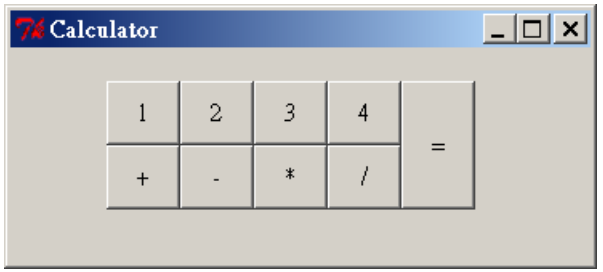
範例 13.3: rp.tkrplot

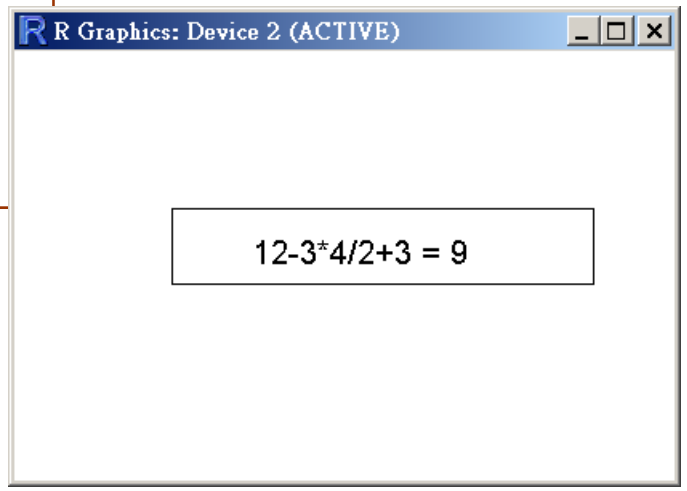



```
my.plot <- function(panel) {
    plot(1:10, 1:10, type="n", xlab="", ylab="",
        axes=FALSE, frame = TRUE)
    text(5, 5, panel$my.text)
    cat(panel$my.text)
    panel
}

my.call <- function(panel) {
    rp.tkrreplot(panel, ex2)
    panel
}

my.panel <- rp.control(title = "Display Text")
rp.tkrplot(panel = my.panel, name = ex2, plotfun = my.plot)
rp.textentry(panel = my.panel, var = my.text,
    labels = "輸入文字: ", action = my.call)
```

範例 13.4: 計算機

```
my.panel <- rp.control(title = "Calculator", math = 0)

rp.button(my.panel, action = my.fun(1), title = "1",
    pos = c(60,20,46,40))
rp.button(my.panel, action = my.fun(2), title = "2",
    pos = c(106,20,46,40))
rp.button(my.panel, action = my.fun(3), title = "3",
    pos = c(152,20,46,40))
rp.button(my.panel, action = my.fun(4), title = "4",
    pos = c(198,20,46,40))
rp.button(my.panel, action = my.fun("+"), title = "+",
    pos = c(60,60,46,40))
rp.button(my.panel, action = my.fun("-"), title = "-",
    pos = c(106,60,46,40))
rp.button(my.panel, action = my.fun("*"), title = "*",
    pos = c(152,60,46,40))
rp.button(my.panel, action = my.fun("/"), title = "/",
    pos = c(198,60,46,40))
rp.button(my.panel, action = my.fun("="), title = "=",
    pos = c(244,20,46,80))
```





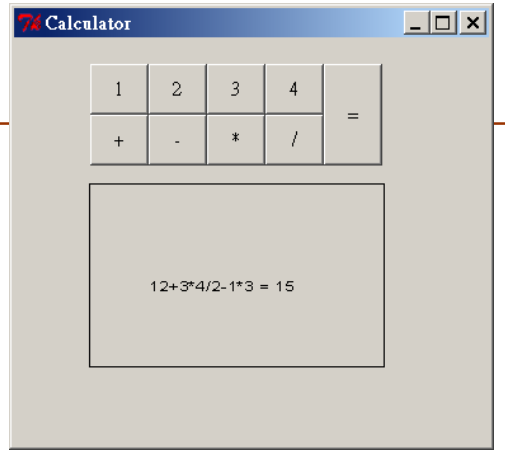
範例 13.4: 計算機

```
my.fun <- function(input){
    function(panel,...) {

        plot(1:10, 1:10, type="n", xlab="", ylab="",
            axes=FALSE, frame = TRUE)

        if(input != "="){
            if(panel$math == 0){
                panel$math <- input
            }else{
                panel$math <- paste(panel$math, input, sep="")
            }
            text(5, 5, panel$math)
        }else{
           s <- parse(file = "",n = NULL, text = panel$math)
           answer <- eval(s[1])
           text(5, 5, paste(panel$math, "=", answer))
           panel$math <- 0
        }
        panel
    }
}
```

課堂練習 13: 計算機

提示:

```
my.fun <- function(panel){

    plot(1:10, 1:10, type="n", xlab="",
        ylab="", axes=FALSE, frame = TRUE)

    if(panel$input != "="){
        text(5, 5, panel$math)
    }else{
       s <- parse(file = "",n = NULL, text = panel$math)
       answer <- eval(s[1])
       text(5, 5, paste(panel$math, "=", answer))
    }
    panel
}
```




```
my.call <- function(input){
    function(panel) {
    ...
    }
}
```

```
my.panel <- rp.control(...)
rp.tkrplot(...)
rp.button(...)
```