

A. AGREEMENT TO CONSENT

I, the team lead, agree that I have obtained the required consent to register the members of my team as a part of the team I am registering. We, the team members, agree that we consent to our team leader registering our team for this competition

B. AGREEMENT TO DATA USAGE POLICIES

We agree to use the data for only the purposes of this competition and will not use or share this data in any form for purposes outside the competition except with the required permissions from the competition admins and sponsors

C. AGREEMENT TO FAIR PLAY

We agree to abide to the rules of the competition as mentioned below or otherwise stated in the competitions' page. Competitions may have competition specific timelines which will be mentioned in the competition's pages.

COMPETITIONS RULES

1) TEAM STRUCTURE

1. Each team is subject to a 'maximum team size' specific to the competition which will be defined on the competition's page
2. All team members should have valid Deloitte email Ids
3. Details of all team members are to be entered at the time of registration
4. Additional team member(s) can be added to the team, up to 5 days before competition end date, as long as the 'maximum team size' limit is not exceeded
5. A participant cannot be registered with more than one team

2) TEAM MERGES

Two teams can merge up to 5 days before competition end date if:

1. The total team size of the combined team should adhere to the 'maximum team size' limit for the competition
2. The total number of submissions of the combined team should be less than the maximum allowable submissions calculated as:
$$(\# \text{ Days the competition has run}) * (\text{max daily submission limit})$$

Only team leaders can initiate/approve team merger using the 'Edit Team' page on DLabs.

3) SUBMISSION RULES

1. Each team can make a maximum of 5 submissions on any given day (UTC time)
2. Submissions are to be made in the format specified in the competition submission rules

4) COMPETITION TIMELINES

1. Teams can register before the competition starts but will be able to download and make submissions only after the competition start date; no submission requests before the start date or after the end date will be entertained
2. During the last 7 days of the competition, the team leader can select up to 2 submissions on 'My Submissions' tab which will be considered for final evaluation

5) DATA

1. All team/ team members are required to accept the competition rules before downloading the data. Also by downloading the data, the participants (all team members) agree to not use the data for any purposes outside the competition without permission from the organizers
2. No external data is to be used for the competition apart from the data provided on the competition page unless the competition page explicitly states that use of external data is allowed

6) WINNERS

1. As per the competition framework, the winners would be decided on the basis of the private leaderboard (refer to the Competitions' Evaluation Section for more details)
2. Unless otherwise stated on the competition pages, ties would be resolved on the basis of 'time of submission' with early submission ranked above later ones
3. The competition organizers reserve the right to request and review the documentation of the solutions made by the participants before declaring the winners

Each competition may or may not have a set of rules specific to that competition in addition to the ones mentioned above. Registering for the competition implies acceptance of the competition specific rules as well. Any non-adherence to the rules or spirit of the competition will lead teams to be disqualified, removed from the leaderboard and other actions based on Deloitte policies.