Austin Liu

469-975-8324 | austin_f_liu@brown.edu | LinkedIn | GitHub | austinliu.dev

EDUCATION

Brown University

Providence, RI

Bachelor of Science in Computer Science and Economics with Entrepreneurship Certificate

Expected May 2027

• Relevant Coursework: Data Structures and Algorithms, Design/Analysis of Algorithms, Foundations of AI, Computer Systems, Intermediate Macroeconomics, Intermediate Microeconomics

EXPERIENCE

Software Engineer Intern

November 2024 – Present

SAI (Student AI)

Stealth Startup

Remote

• AI integration with learning management systems at 20+ universities to enhance student/professor experience

Software Engineer Intern

Remote

June 2024 – September 2024

• Developed backend for a web application utilizing Firebase NoSQL database and NodeJS tech stack

- Successfully conducted a pilot run with 30+ users, improving user experience based on initial feedback
- Implemented APIs such as Edamam API for nutritional data and ChatGPT API for user personalization

Software Engineer Intern, Data and Product

February 2024 – May 2024 Remote

MyDataProduct• Researched/implemented 5+ APIs (e.g. Google NLP, Picsart Background Removal, Google Image Search)

- Aided weekly **DEV-to-PROD** deployments by ensuring all code was **tested** and ready for **production**
- Reduced manual workload by 30% through automated operations (i.e. automatic SSH certificate renewal)

Projects

Beya | React, Expo Go, Firebase, AWS

November 2024 - Present

- Generated over \$5,000 in revenue through a SaaS mobile enabling tap-to-pay between popup vendors
- Refactored codebase, enforcing modularization, and DRY principles, leading to 50% increase in productivity

WordHunt Online | React, NodeJS, Firebase, Bootstrap

October 2024 - November 2024

- Developed a responsive using React and Bootstrap, with dynamic gameplay features (e.g. animated scoring)
- Built CPU player with a custom heuristic and 300,000+ word trie dictionary for optimized recursive search
- Implemented real-time, player-vs-player functionality using Websockets for enhanced multiplayer experience

Find My Food | React, AWS, Flask, MySQL

January 2024 - May 2024

- Developed dining hall menu tracking project with 200+ monthly visits, improving dining experience
- Decreased AWS expenses by 87.5% through automation of RDS instances, and temporary NAT gateways

LEADERSHIP

Lead Software Engineer

September 2024 - Present

Brown Formula Racing

Providence, RI

- Leading team of 10 engineers, facilitating design discussions, delegating tasks, and mentoring underclassmen
- Processed and cleaned 30,000+ data points from racecar telemetry to create graphs for performance analysis

VP of Technology

September 2023 – Present

Brown Technology Consulting Group

Providence, RI

- Oversee the club's website (using React) and provided expert guidance on all software-related inquiries
- Conducted comprehensive interviews to evaluate candidates, ensuring a high standard of talent acquisition
- Consulted South Korea's largest self-storage company, providing strategic advice on entering the U.S. market

Family Head

September 2024 – Present

Chinese Student Association

Providence, RI

- Mentored 8 underclassmen on both academic/social aspects of college life (e.g. coursework, extracurriculars)
- Organized and hosted multiple social events such as dumpling folding, tanghulu nights and boba runs

SKILLS AND INTERESTS

Skills: C++, Java, Python, JavaScript/TypeScript HTML, CSS, React, Flask, Django, NodeJS, Tensorflow, Keras

Tools: GitHub, GitLab, Ubuntu, Firebase, AWS, GCP

Interests: Men's Volleyball Team, Fingerstyle Guitar, Chess