Austin Liu

469-975-8324 | austin_f_liu@brown.edu | LinkedIn | GitHub | austinliu.dev

EDUCATION

Brown University

Providence, RI

Bachelor of Science in Computer Science and Economics with Entrepreneurship Certificate

Expected May 2027

• Relevant Coursework: Data Structures and Algorithms, Design/Analysis of Algorithms, Foundations of AI, Computer Systems, Intermediate Macroeconomics, Intermediate Microeconomics

Experience

Software Engineer Intern

June 2024 – September 2024

Stealth Startup

Remote

- Developed backend for an web application utilizing Firebase NoSQL database and NodeJS tech stack
- Successfully conducted a pilot run with 30+ users, improving user experience based on initial feedback
- Implemented APIs such as Edamam API for nutritional data and ChatGPT API for user personalization

Data Product Engineering Intern

February 2024 – May 2024

MyDataProduct

Remote

- Researched/implemented 5+ APIs (e.g. Google NLP, Picsart Background Removal, Google Image Search)
- ullet Aided weekly ${f DEV}$ -to- ${f PROD}$ deployments by ensuring all code was ${f tested}$ and ready for ${f production}$
- Reduced manual workload by 30% through automated operations (i.e. automatic SSH certificate renewal)
- Participated in daily stand up meetings and conducted Quality Assurance (QA) reviews on merge requests

Projects

WordHunt Online | React, NodeJS, Firebase, Bootstrap

November 2024 - Present

- Developed a responsive using React and Bootstrap, with dynamic gameplay features (e.g. animated scoring)
- Building CPU player by converting a 300,000-word dictionary into a Trie for optimized recursive search speed
- Implementing real-time, player-vs-player functionality on the server side for enhanced multiplayer experience

Find My Food | React, AWS, Flask, MySQL

January 2024 - May 2024

- Developed dining hall menu tracking project with 200+ monthly visits, improving dining experience
- Decreased AWS expenses by 87.5% through automation of RDS instances, and temporary NAT gateways

Connect4 | React, Flask, Firebase

December 2024 - January 2024

- Developed an AI Connect4 bot using the minimax algorithm with custom heuristics for challenging gameplay
- Achieved a 90% win rate based on over 100+ user trials, demonstrating high effectiveness of the AI model

Leadership

Lead Software Engineer

September 2024 – Present

Brown Formula Racing

Providence, RI

- Leading team of 10 engineers, facilitating design discussions, delegating tasks, and mentoring underclassmen
- Processed and cleaned 30,000+ data points from racecar telemetry to create graphs for performance analysis

VP of Technology

September 2023 – Present

Brown Technology Consulting Group

Providence, RI

Providence, RI

- Oversee the club's website (using React) and provided expert guidance on all software-related inquiries
- Conducted comprehensive interviews to evaluate candidates, ensuring a high standard of talent acquisition
- Worked 3 projects (e.g. social media influencer marketplace, military training platform and self-storage startup)

Family Head Chinese Student Association

September 2024 – Present

• Mentored 8 underclassmen on both academic/social aspects of college life (e.g. coursework, extracurriculars)

• Organized and hosted multiple social events such as dumpling folding, tanghulu nights and boba runs

SKILLS AND INTERESTS

Skills: C++, Java, Python, JavaScript/TypeScript HTML, CSS, React, Flask, Django, NodeJS, Tensorflow, Keras

Tools: GitHub, GitLab, Ubuntu, Firebase, AWS, GCP

Interests: Men's Volleyball Team, Fingerstyle Guitar, Chess