

# Now You're Thinking With Recursion!

CS 211

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- Even though it's optional, being able to think recursively is still a very important skill

# Agenda

- Chapter 14, Sections 14.3
- Requirements of a recursive algorithm
- Binary search

# Requirements of a Recursive Algorithm

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- There are three basic requirements
  - There is no infinite recursion
  - Each stopping case (base case) returns the correct value for that case
  - For recursive cases: If all recursive cases return the correct value, then the final value returned by the function is the correct value
- Each requirement will be discussed in more detail

# There is No Infinite Recursion

- There are two aspects here that need to be considered
- The first is that we have a base case, or stopping case
  - This is a case with no recursion
  - In the example of printing numbers vertically, the base case was if our number was less than ten
  - In the example of the factorial, this was if our number less than or equal to one
- The second is that the recursive case must always reach a base case
  - Recursive calls may make more recursive calls and so on, but at some point we *must* reach a base case
  - In the example of printing numbers vertically, the recursive call always divided the number by ten
  - In the example of the factorial, the recursive call always subtracted one from the number

## Each Stopping Case Returns the Correct Value for That Case

- If the recursive function is void, we can also say that it takes the correct action
- When it came to printing numbers vertically, the base case was if the number was less than ten
  - The action taken was to simply print the number
  - A single digit number is printed vertically simply by being printed, so this is correct
- When it came to the factorial, the base case was if the number was less than or equal to 1
  - The factorial of 1 and 0 is 1, so that is correct
  - We can't actually take the factorial of a negative number, so returning 1 as a default answer can also be considered to be correct

# Recursive Cases Return the Correct Value

- The greater concept at play here is mathematical induction
- A very broad analogy follows:
  - If every piece of a puzzle is correctly placed, then the entire puzzle is solved
- If every recursive call returns the correct value (or performs the correct action), then the final result is correct
- This means that we have to validate our recursive call, but we don't have to validate every single recursive call
  - We would typically generalize the recursive call and show that to be correct
  - Thereby showing all recursive calls to be correct



# Recursive Calls Do the Correct Action

- In the case of printing numbers vertically, the recursive case always made a recursive call using the number divided by ten
  - This eventually reduced the number to a single digit, which was the first digit of the number
  - It was also the first thing printed
  - When the recursive calls finished, the modulus 10 of the previous number was printed to the screen, which was always the last digit of that number
  - This resulted in the first, then second, then third,  $\dots$ , and so on being printed until the entire number was printed vertically

# Recursive Calls Return the Correct Value

- In the case of the factorial, the recursive case was a return statement that was  $n * (n - 1)!$ 
  - This is correct
  - For example, in the case of the number 5:  $5 \cdot 4! = 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 = 5!$
  - All recursive calls in after this manner are correct, by the nature of the factorial, so the final answer, the factorial of our original number, must also be correct

# Binary Search

# Binary Search

- Binary search is a fairly efficient method of searching through a **sorted** list
- The algorithm is quite simple
  - Go to the middle element and compare against key (value being searched)
  - If it matches, you're done
  - If not, is key less than the value of the middle element?
  - If yes, discard the right half of the list
  - If not, discard the left half of the list
  - Repeat until item is found or list is exhausted (not found)
- This much faster than an element-by-element check
- If you are checking elements individually, the average case is about half the size of your list
- But, for example, a binary search of a list with 100 elements can usually finish its search in 7 iterations

# Implementations of Binary Search

- `https://repl.it/@sweenish/211-Ch-14-Thinking-Recursively`
- The main items to focus on are the functions `rbinarySearch()` and `ibinarySearch()`
  - These are the recursive and iterative versions, respectively
- What is interesting to note here is how similar the two versions look
- As well as the fact that the iterative version actually adheres to the principles that drive recursive algorithm design

# The Moral of the Story

- Even though recursion is optional, being able to think recursively gives us another tool that we can use to solve problems
- Stocking our toolbox avoids the "When all you have is a hammer, everything looks like a nail" syndrome