Authentication Protocols

Vitaly Shmatikov

Many-to-Many Authentication

?

How do users prove their identities when requesting services from machines on the network?

Users

Naïve solution: every server knows every user's password

- Insecure: break into one server ⇒ compromise all users
- Inefficient: to change password, user must contact every server

Requirements

Security

... against attacks by passive eavesdroppers and actively malicious users

◆Transparency

- Users shouldn't notice authentication taking place
- Entering password is Ok, if done rarely

Scalability

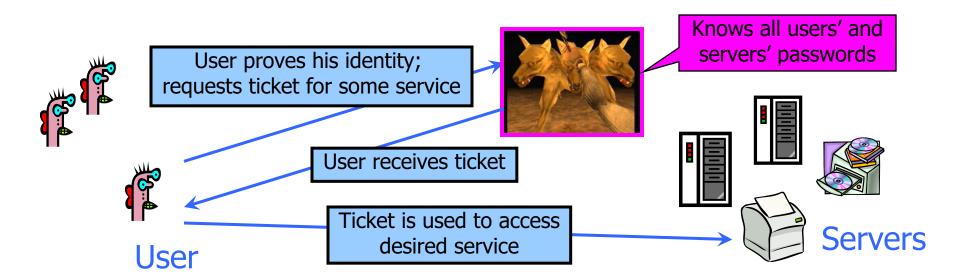
Large number of users and servers

Threats

User impersonation

- Malicious user with access to a workstation pretends to be another user from the same workstation
- Network address impersonation
 - Malicious user changes network address of his workstation to impersonate another workstation
- Eavesdropping, tampering, replay
 - Malicious user eavesdrops, tampers, or replays other users' conversations to gain unauthorized access

Solution: Trusted Third Party



- Trusted authentication service on the network
 - Knows all passwords, can grant access to any server
 - Convenient (but also the single point of failure!)
 - Requires high level of physical security

What Should a Ticket Look Like?

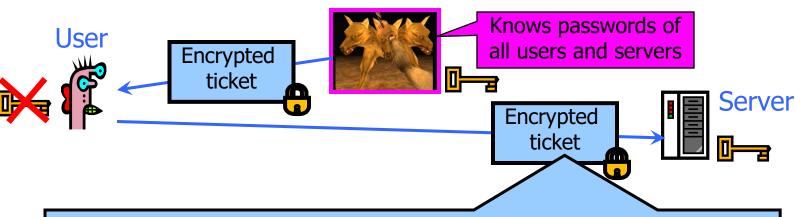
Ticket gives the holder access to a network service

User

Server

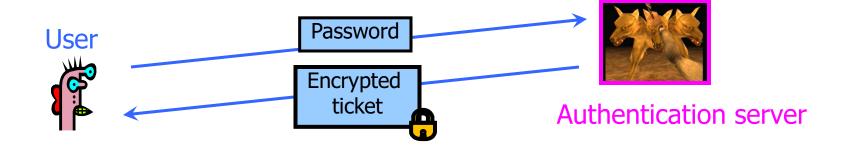
- User should not be able to access server without first proving his identity to authentication service
- Ticket proves that user has authenticated
 - Authentication service encrypts some information with a key known to the server (but not the user!)
 - The only thing the user can do is pass the ticket to the server
 - Hash functions would've worked well, but this is 1980s design
 - Server decrypts the ticket and verifies information

What Should a Ticket Include?



- User name
- Server name
- Address of user's workstation
 - Otherwise, a user on another workstation can steal the ticket and use it to gain access to the server
- Ticket lifetime
- A few other things (session key, etc.)

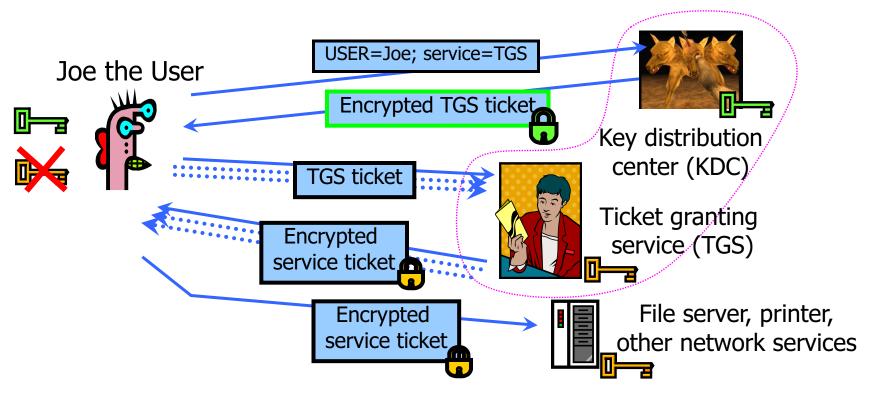
Naïve Authentication



- ◆Insecure: passwords are sent in plaintext
 - Eavesdropper can steal the password and later impersonate the user to the authentication server
- ◆Inconvenient: need to send the password each time to obtain the ticket for any network service
 - Separate authentication for email, printing, etc.

Two-Step Authentication

- Prove identity <u>once</u> to obtain a special <u>TGS ticket</u>
- Use TGS to get tickets for any network service



Threats

Ticket hijacking

- Malicious user may steal the service ticket of another user on the same workstation and try to use it
 - Network address verification does not help
- Servers must verify that the user who is presenting the ticket is the same user to whom the ticket was issued

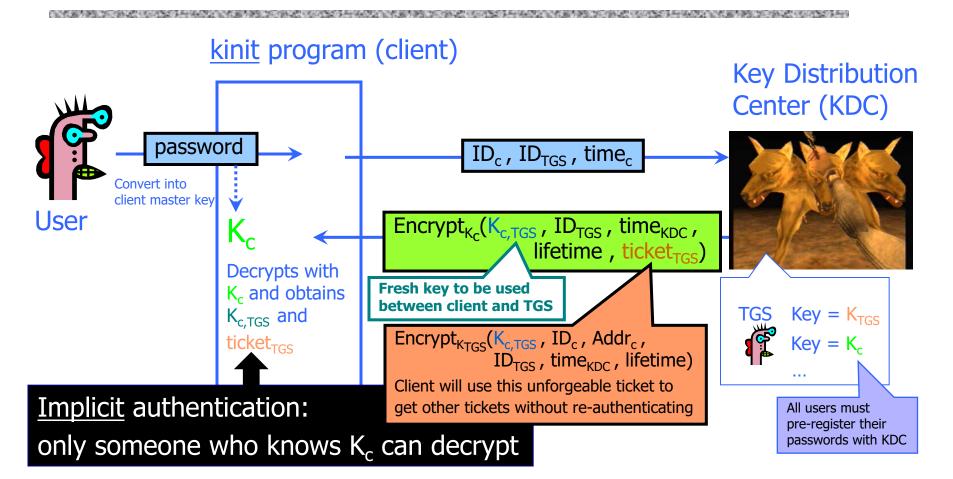
No server authentication

- Attacker may misconfigure the network so that he receives messages addressed to a legitimate server
 - Capture private information from users and/or deny service
- Servers must prove their identity to users

Symmetric Keys in Kerberos

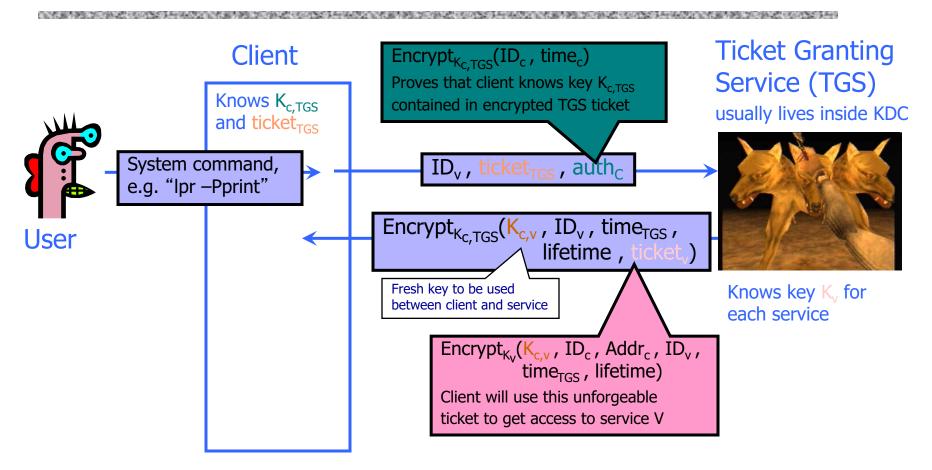
- ◆K_c is <u>long-term</u> key of client C
 - Derived from the user's password
 - Known to the client and the key distribution center (KDC)
- ◆K_{TGS} is <u>long-term</u> key of TGS
 - Known to KDC and the ticket granting service (TGS)
- K is long-term key of network service V
 - Known to V and TGS; each service V has its own long-term key
- ◆K_{c,TGS} is <u>short-term</u> session key betw. C and TGS
 - Created by KDC, known to C and TGS
- ◆K_{c,v} is <u>short-term</u> session key between C and V
 - Created by TGS, known to C and V

"Single Logon" Authentication



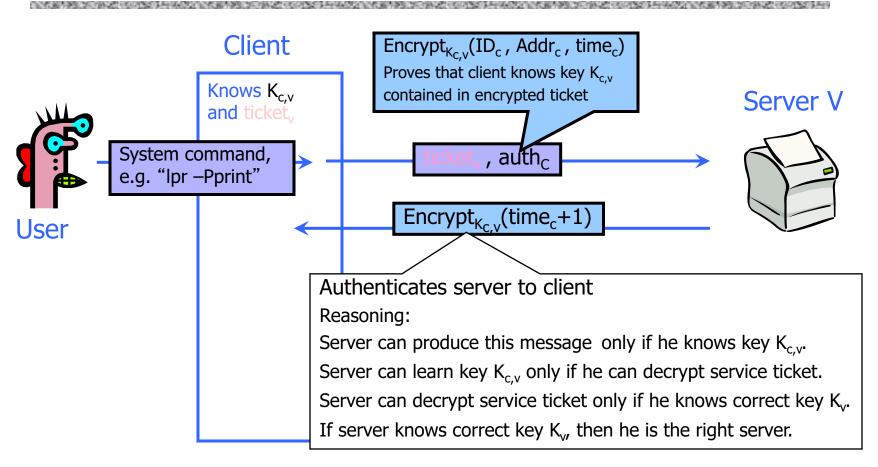
- Client only needs to obtain TGS ticket <u>once</u> (say, every morning)
- Ticket is encrypted; client cannot forge it or tamper with it

Obtaining a Service Ticket



 Client uses TGS ticket to obtain a service ticket and a <u>short-term</u> <u>session key</u> for each network service (printer, email, etc.)

Obtaining Service

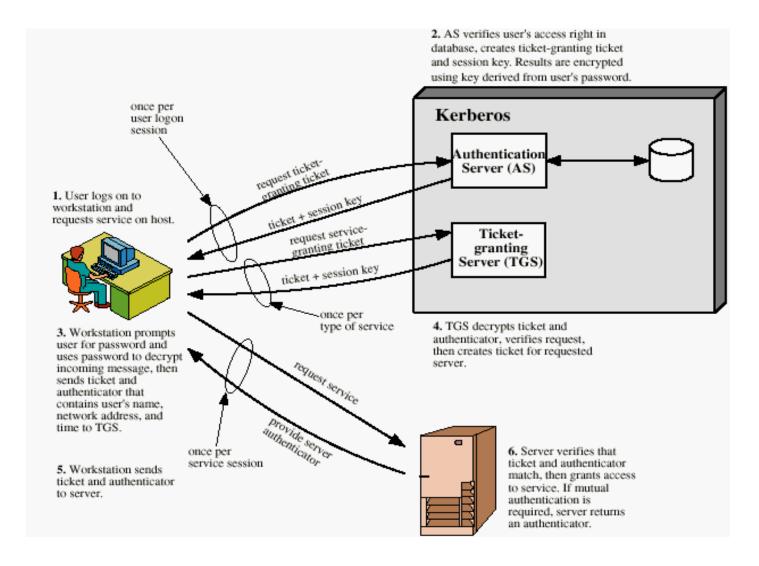


 For each service request, client uses the short-term key for that service and the ticket he received from TGS

Kerberos in Large Networks

- One KDC isn't enough for large networks (why?)
- Network is divided into realms
 - KDCs in different realms have different key databases
- ◆To access a service in another realm, users must...
 - Get ticket for home-realm TGS from home-realm KDC
 - Get ticket for remote-realm TGS from home-realm TGS
 - As if remote-realm TGS were just another network service
 - Get ticket for remote service from that realm's TGS
 - Use remote-realm ticket to access service
 - N(N-1)/2 key exchanges for full N-realm interoperation

Summary of Kerberos



Important Ideas in Kerberos

- Short-term session keys
 - Long-term secrets used only to derive short-term keys
 - Separate session key for each user-server pair
 - Re-used by multiple sessions between same user and server
- Proofs of identity based on authenticators
 - Client encrypts his identity, addr, time with session key;
 knowledge of key proves client has authenticated to KDC
 - Also prevents replays (if clocks are globally synchronized)
 - Server learns this key separately (via encrypted ticket that client can't decrypt), verifies client's authenticator
- Symmetric cryptography only

Kerberos Version 5

- Better user-server authentication
 - Separate subkey for each user-server session instead of re-using the session key contained in the ticket
 - Authentication via subkeys, not timestamp increments
- Authentication forwarding (delegation)
 - Servers can access other servers on user's behalf, eg, can tell printer to fetch email
- Realm hierarchies for inter-realm authentication
- Explicit integrity checking + standard CBC mode
- Multiple encryption schemes, not just DES

Practical Uses of Kerberos

- Microsoft Windows
- Email, FTP, network file systems, many other applications have been kerberized
 - Use of Kerberos is transparent for the end user
 - Transparency is important for usability!
- Local authentication
 - login and su in OpenBSD
- Authentication for network protocols
 - rlogin, rsh
- Secure windowing systems

What Is SSL / TLS?

- Secure Sockets Layer and Transport Layer Security protocols
 - Same protocol design, different crypto algorithms
- De facto standard for Internet security
 - "The primary goal of the TLS protocol is to provide privacy and data integrity between two communicating applications"
- Deployed in every Web browser; also VoIP, payment systems, distributed systems, etc.

SSL / TLS Guarantees

- End-to-end secure communications in the presence of a network attacker
 - Attacker completely 0wns the network: controls Wi-Fi, DNS, routers, his own websites, can listen to any packet, modify packets in transit, inject his own packets into the network
- Scenario: you are reading your email from an Internet café connected via a r00ted Wi-Fi access point to a dodgy ISP in a hostile authoritarian country

SSL Basics: Two Protocols

Handshake protocol

 Uses public-key cryptography to establish several shared secret keys between the client and the server

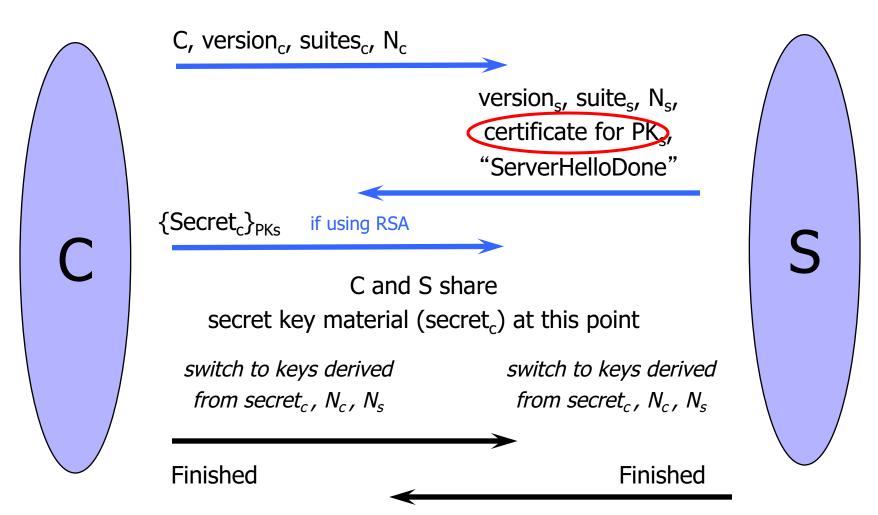
Record protocol

 Uses the secret keys established in the handshake protocol to protect confidentiality, integrity, and authenticity of data exchange between the client and the server

SSL Handshake Protocol

- Runs between a client and a server
 - For example, client = Web browser, server = website
- Negotiate version of the protocol and the set of cryptographic algorithms to be used
 - Interoperability between different implementations
- Authenticate server and client (optional)
 - Use digital certificates to learn each other's public keys and verify each other's identity
 - Often only the server is authenticated
- Use public keys to establish a shared secret

"Core" SSL Handshake



Motivation

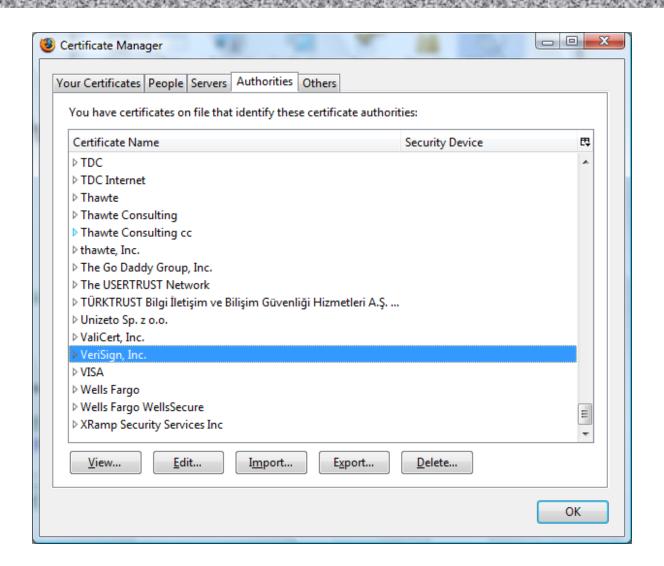
https://



Distribution of Public Keys

- Public-key certificate
 - Signed statement specifying the key and identity
 sig_{Alice}("Bob", PK_B)
- Common approach: certificate authority (CA)
 - An agency responsible for certifying public keys
 - Browsers are pre-configured with 100+ of trusted CAs
 - A public key for any website in the world will be accepted by the browser if certified by one of these CAs

Trusted Certificate Authorities



Example of a Certificate

Important fields

Certificate Signature Algorithm

Issuer

■ Validity

Not Before

Not After

Subject

■Subject Public Key Info

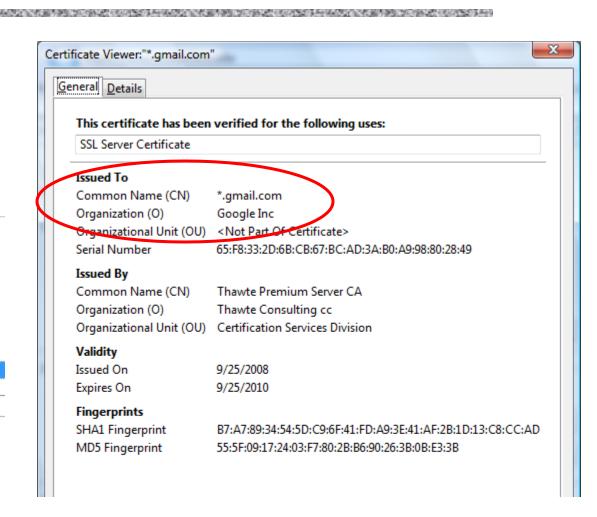
Subject Public Key Algorithm

Subject's Public Key

■ Extensions

Field Value

Modulus (1024 bits):															
ac	73	14	97	b4	10	a3	aa	f4	c1	15	ed	cf	92	f3	9a
97	26	9a	cf	1b	e4	1b	dc	d2	c9	37	2f	d2	e 6	07	1d
ad	b2	3e	f7	8c	2f	fa	a1	b7	9e	e 3	54	40	34	3f	b9
e2	1c	12	8a	30	6b	0c	fa	30	бa	01	61	e9	7c	b1	98
2d	0d	сб	38	03	b4	55	33	7f	10	40	45	с5	с3	e4	d6
6b	9c	0d	d0	8e	4f	39	0d	2b	d2	e9	88	cb	2d	21	a3
f1	84	61	3с	3a	aa	80	18	27	e 6	7e	f7	b8	бa	0a	75
e1	bb	14	72	95	cb	64	78	06	84	81	eb	7b	07	8d	49



Another Example of a Certificate



Root Certificates in Lenovo

In the news



Lenovo hit by lawsuit over Superfish adware

CNET - 3 days ago
Sarah Tew/CNET. **Lenovo** may find itself in a courtroom over its **Superfish adware** fiasco.

Interview with Lenovo's CTO will scare anyone still thinking of buying a Lenovo product BGR - 2 days ago

Lenovo's Chief Technology Officer Discusses the Superfish Adware Fiasco - NYTimes.com

Bits - The New York Times - 3 days ago

More news for lenovo superfish adware

Lenovo Sued Over Superfish Adware: NPR

www.npr.org > News > Business NPR ▼

2 days ago - Renee Montagne talks to Jordan Robertson of Bloomberg News about computer maker **Lenovo**, which allowed controversial spyware to be ...

Lenovo users lawyer up over hole-filled, HTTPS-breaking ... arstechnica.com/.../lenovo-users-lawyer-up-over-hole-filled... ▼ Ars Technica ▼ 4 days ago - In the wake of last week's Lenovo's Superfish debacle, at least one ... and that Superfish adware "does not present a security risk," despite ...

Lenovo's Chief Technology Officer Discusses the Superfish ... bits.blogs.nytimes.com/.../lenovos-chief-technology-officer-discusses-the... ▼ 3 days ago - The adware was intended to serve Lenovo users targeted ads, but the company Lenovo partnered with to do this, Superfish, did so by hijacking ...

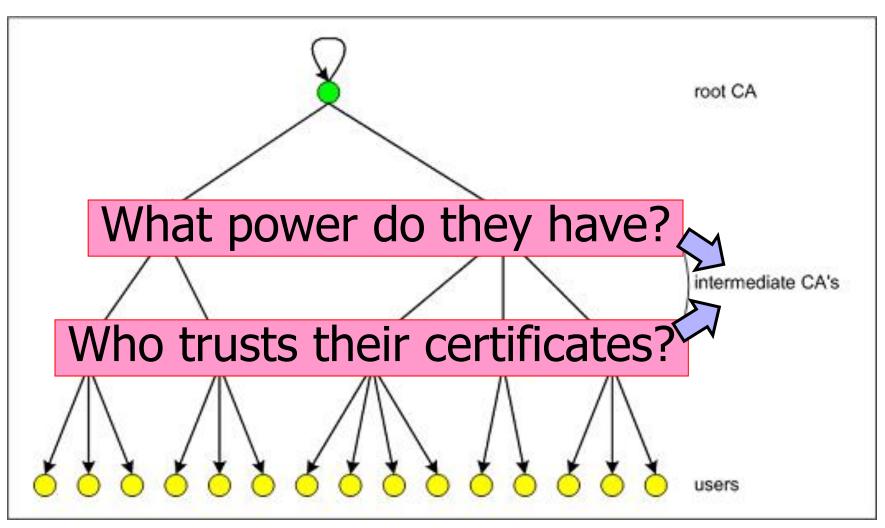
Lenovo Sued Over Superfish Adware | News & Opinion ...

www.pcmag.com > Reviews > Software > Security ▼ PC Magazine ▼ 4 days ago - Not surprisingly, the controversy over **Lenovo** installing **Superfish adware** into its consumer PCs has resulted in a lawsuit. According to the suit, ...

CA Hierarchy

- Browsers, operating systems, etc. have trusted root certificate authorities
 - My Chrome includes certificates of 195 trusted root CAs
- ◆A Root CA signs certificates for intermediate CAs, they sign certificates for lower-level CAs, etc.
 - Certificate "chain of trust"
 sig_{Verisign} ("Cornell", PK_{Cornell}), sig_{Cornell} ("Vitaly S.", PK_{Vitaly})
- CA is responsible for verifying the identities of certificate requestors, domain ownership

Certificate Hierarchy



Flame

- Cyber-espionage virus (2010-2012)
- Signed with a fake intermediate CA certificate accepted by any Windows Update service
 - ... created using an MD5 chosen-prefix collision against an obscure Microsoft Terminal Server Licensing Service certificate that was enabled for code signing and still used MD5 hash function
 - Pre-dates public knowledge of hash collisions in MD5
 - Evidence of state-level cryptanalysis?

TurkTrust

- ◆In Jan 2013, a rogue *.google.com certificate was issued by an intermediate CA that gained its authority from the Turkish root CA TurkTrust
 - TurkTrust accidentally issued intermediate CA certs to customers who requested regular certificates
 - Ankara transit authority used its certificate to issue a fake *.google.com certificate in order to intercept and filter SSL traffic from its network
- ◆This rogue *.google.com certificate was trusted by every browser in the world

TrustWave



- ◆In Feb 2012, admitted issuing an intermediate CA certificate to a corporate customer
 - Purpose: "re-sign" certificates for "data loss prevention"
 - Translation: forge certificates of third-party sites in order to spy on employees' encrypted communications with the outside world
- Customer can now forge certificates for any site in world... and they will be accepted by any browser!
 - What if a "re-signed" certificate leaks out?
- Do other CAs do this?

Komodia



- Distributive and the control of the second and the
- ◆Israeli startup
- ◆ From their website: "Our advanced SSL hijacker SDK is a brand new technology that allows you to access data that was encrypted using SSL and perform on the fly SSL decryption"
 - Installs its own root certificate
 - Goal: re-sign SSL certificates, proxy/MITM connections
- Same private key on all machines, easily extracted
 - Anyone can issue fake Komodia certificates, do man-inthe-middle attacks on any machine with Komodia

It Gets Worse

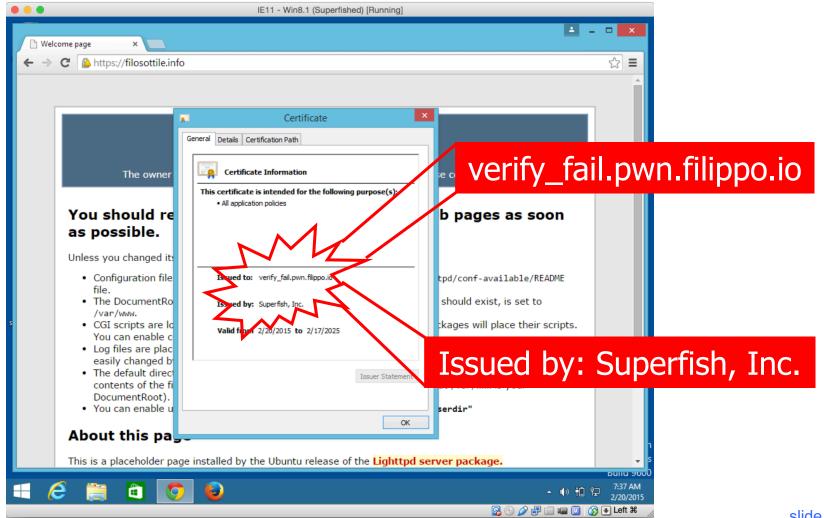
https://blog.filippo.io/komodia-superfish-ssl-validation-is-broken/

- What happens if a MITM attacker serves a selfsigned certificate to a Komodia client?
- Komodia re-signs and turns it into a trusted certificate
 - But it will also change the name in the certificate, which won't match what the browser is expecting and user will see a warning - maybe not so bad
- ◆But if attacker puts target domain into "alternate name" field, Komodia won't touch it and browser will think the certificate is completely valid

Complete SSL Fail

DOMESTIC BOOK OF THE PROPERTY OF THE PROPERTY

https://blog.filippo.io/komodia-superfish-ssl-validation-is-broken/



Statement from Superfish CEO

There has been significant misinformation circulating about Superfish software that was pre-installed on certain Lenovo laptops. The software shipped on a limited number of computers in 2014 in an effort to enhance the online shopping experience for Lenovo customers. Superfish's software utilizes visual search technology to help users achieve more relevant search results based on images of products they have browsed.



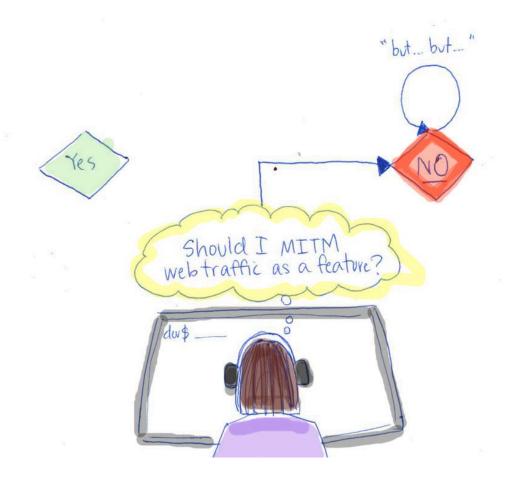
Despite the false and misleading statements made by some media commentators and bloggers, the Superfish software does not present a security risk. In no way does Superfish store personal data or share such data with anyone. Unfortunately, in this situation a vulnerability was introduced unintentionally by a 3rd party. Both Lenovo and Superfish did extensive testing of the solution but this issue wasn't identified before some laptops shipped. Fortunately, our partnership with Lenovo was limited in scale. We were able to address the issue quickly. The software was disabled on the server side (i.e., Superfish's search engine) in January 2015.

Not Just Komodia

Privdog[®]

- PrivDog
 - "Your privacy is under attack!"
- Provides "private Web browsing"
 - Translation: replaces ads on webpages with other ads from "trusted sources"
- Re-signs certificates to MITM SSL connections
- Accepts self-signed certificates and turns them into trusted certificates
- Founded by the CEO of Comodo CA

Just Say No



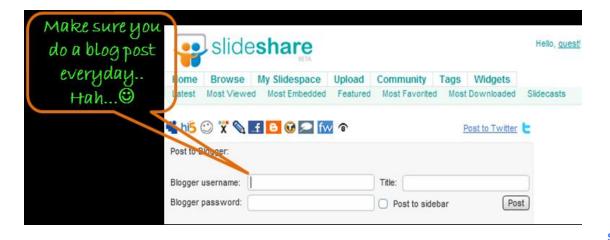
Credit: Adrienne Porter Felt (Google)

OAuth

The following slides shamelessly jacked from WS02

Before OAuth

twitter 1 2 3 Are your friends on Twitter? Invite from other networks We can check if anyone in your email contacts already has a Twitter account Search Web Email (Hotmail, Yahoo, Gmail, Etc.) **■** Email Security We don't store your login, @ Yahoo 💌 prabathsiriwardena your password is submitted securely, and we don't email without your Email Password permission. continue » You..!!! Good Boy .. !!! (3)



Issues (1)

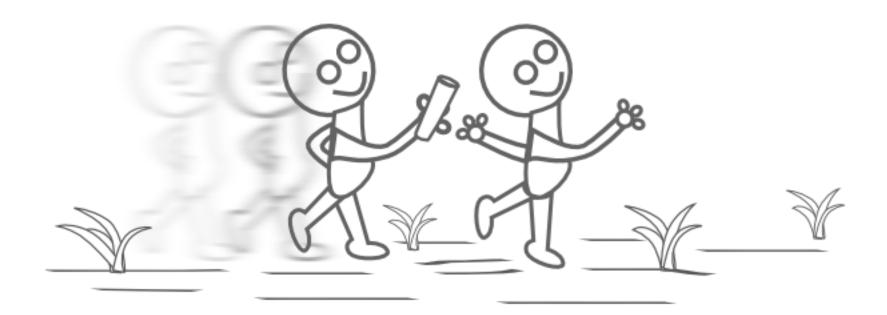
- Third-party applications are required to store the resource owner's credentials for future use, typically a password in cleartext
- Servers are required to support password authentication, despite the security weaknesses created by passwords

Issues (2)

- ◆Third-party applications gain overly broad access to the resource owner's protected resources, resource owners cannot restrict duration or access to a limited subset of resources
- Resource owners cannot revoke access to an individual third party without revoking access to all third parties, and must do so by changing their password
- Compromise of any third-party application results in compromise of the end-user's password and all of the data protected by that password

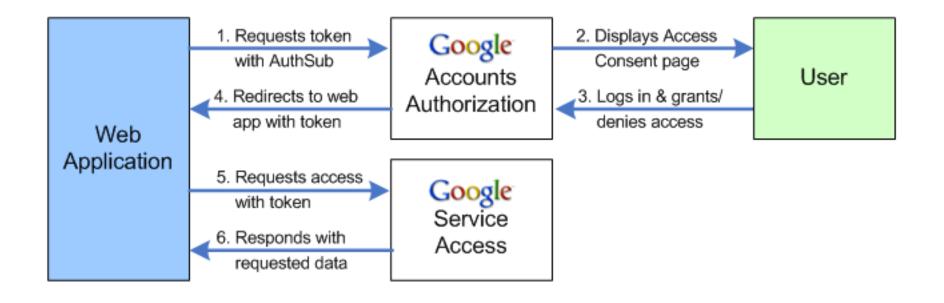
Delegation

的大概的第三个体表。但是这样是有效的大概的第三个体系,但是这样是有效的大概的第三个体系,但是这种是一种的,不是这种的一种的。这种是一种的的大概的第三个体系,但是 第二个体系的

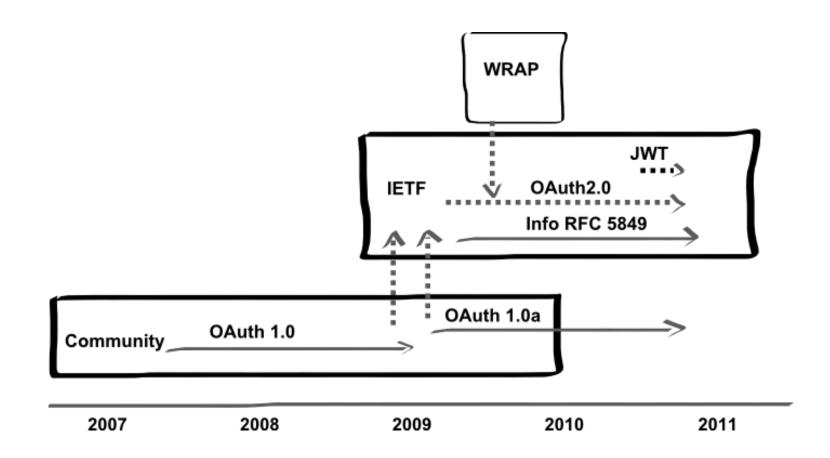


Before OAuth

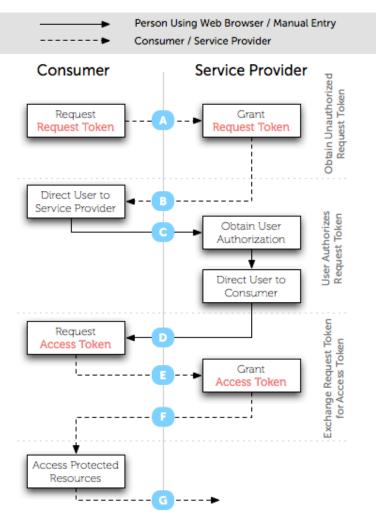
Google calendar



OAuth Evolution



OAuth 1.0a



OAUTH AUTHENTICATION FLOW v1.0a

Consumer Requests
Request Token

Request includes

oauth_consumer_key oauth_signature_method oauth_signature oauth_timestamp oauth_nonce oauth_version (optional) oauth_callback

Service Provider Grants Request Token

Response includes

oauth_token oauth_token_secret oauth_callback_confirmed

Consumer Directs User to Service Provider

Request includes

oauth_token (optional)

Service Provider Directs User to Consumer

Request includes

oauth_token oauth_verifier Consumer Requests
Access Token

Request includes

oauth_consumer_key
oauth_token
oauth_signature_method
oauth_signature
oauth_timestamp
oauth_nonce
oauth_version (optional)
oauth_verifier

Service Provider
Grants Access Token

Response includes

oauth_token oauth_token_secret

Consumer Accesses
Protected Resources

Request includes

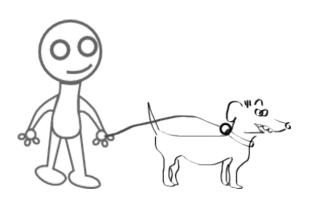
oauth_consumer_key
oauth_token
oauth_signature_method
oauth_signature
oauth_timestamp
oauth_nonce
oauth_version (optional)

OAuth 1.0 Issues

- Complexity in validating and generating signatures
- No clear separation between Resource Server and Authorization Server
- Browser-based re-redirections

OAuth 2.0: Resource Owner

- An entity capable of granting access to a protected resource
- When the resource owner is a person, it is referred to as an end-user



OAuth 2.0: Resource Server

The server hosting the protected resources, capable of accepting and responding to protected resource requests using access tokens



OAuth 2.0: Client

An application making protected resource requests on behalf of the resource owner and with its authorization

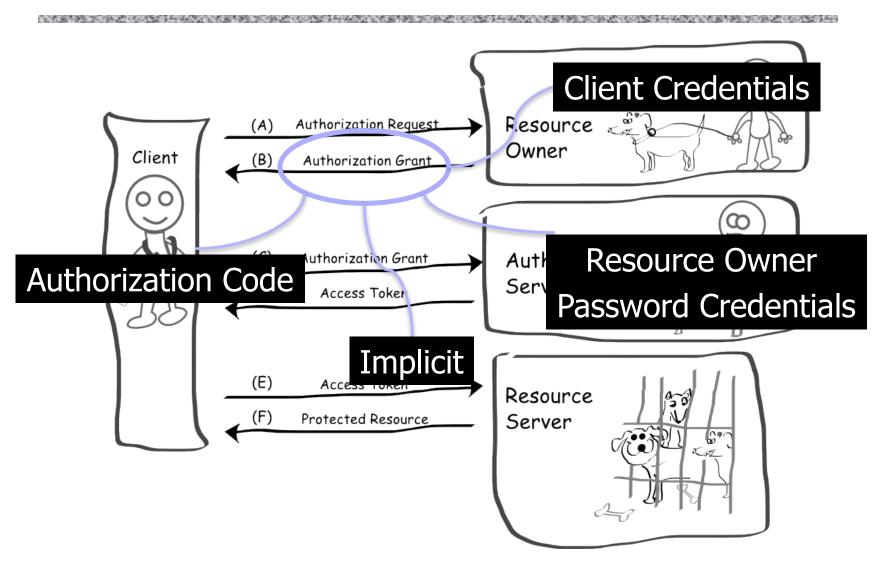


OAuth 2.0: Authorization Server

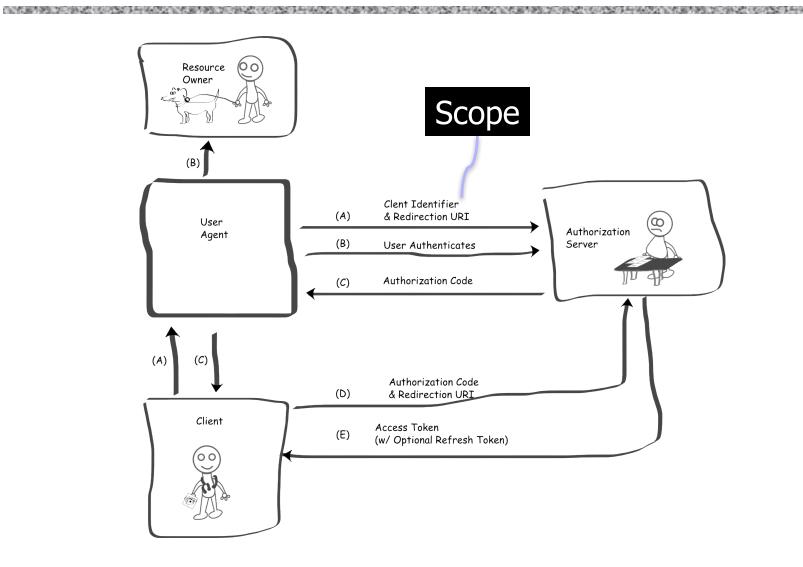
The server issuing access tokens to the client after successfully authenticating the resource owner and obtaining authorization



Authorization Grants in OAuth 2.0



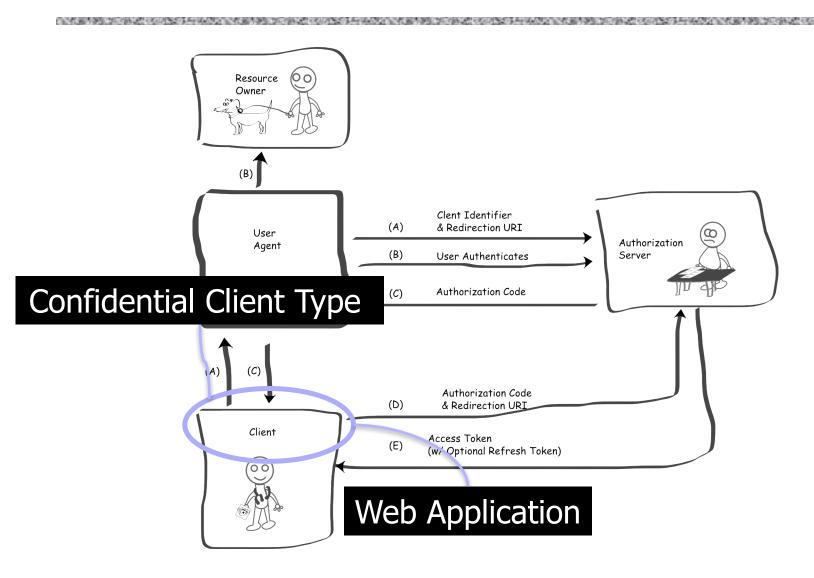
Authorization Code



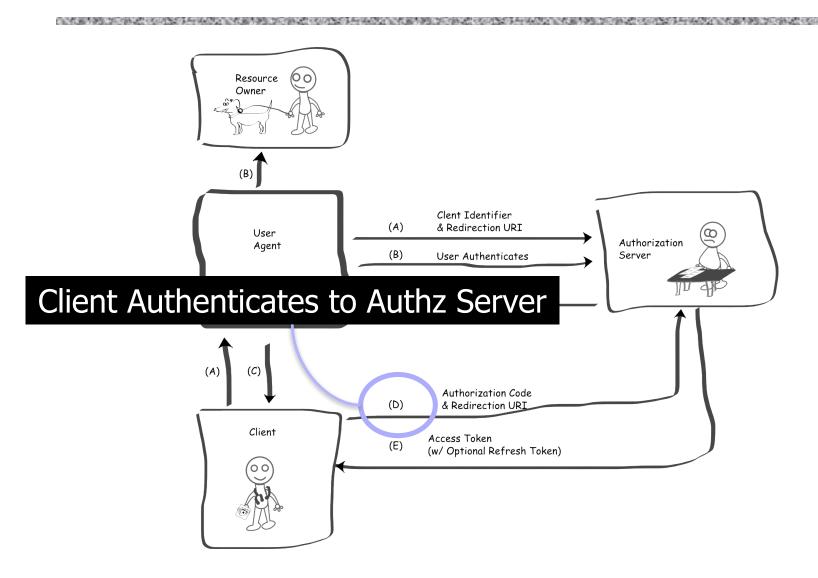
Scope

- Defined by the Authorization Server
- Indicates what resource client wants access and which actions he wants to perform on that
- ◆The value of the scope parameter is expressed as a list of space-delimited, case-sensitive strings
 - ◆The strings are defined by the authorization server

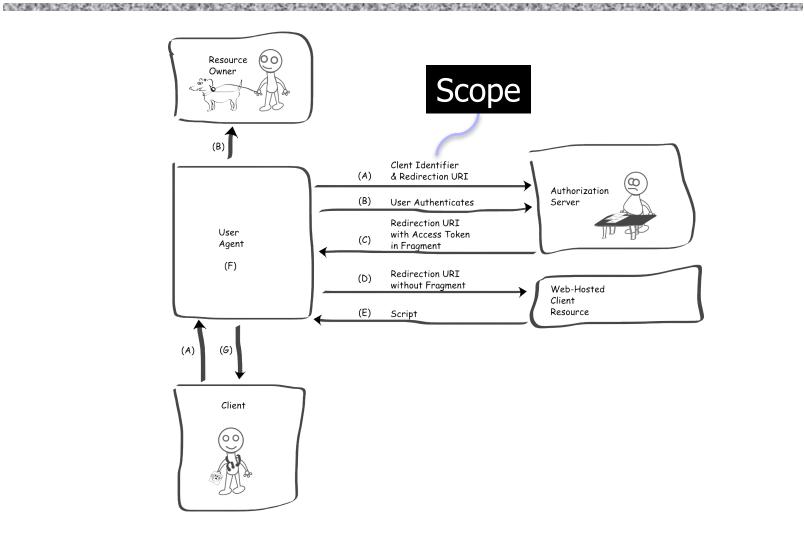
Authorization Code



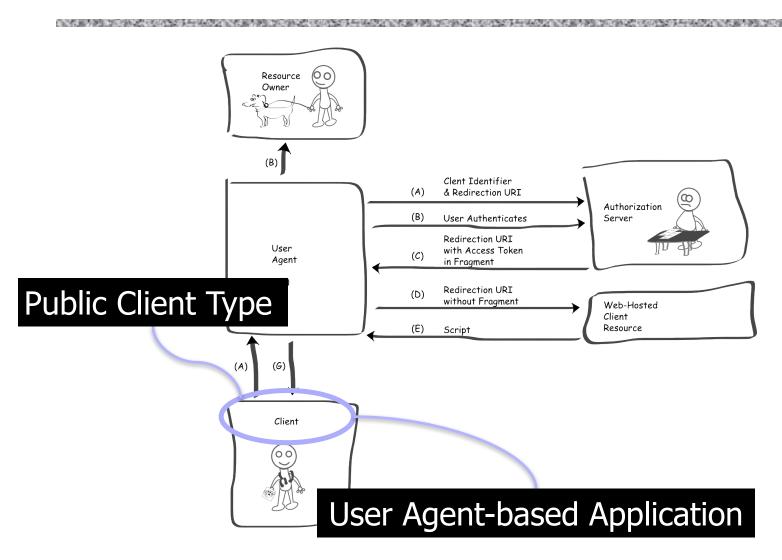
Authorization Code



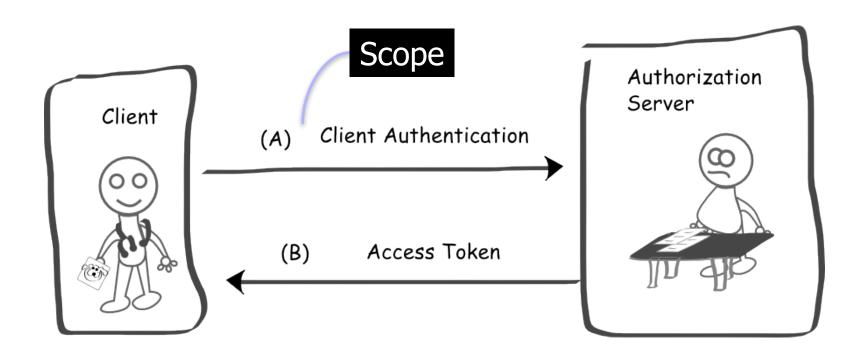
Implicit



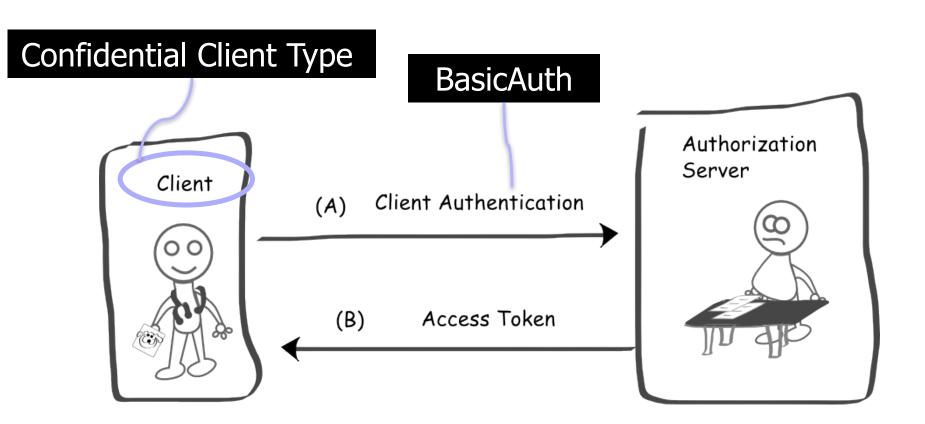
Implicit



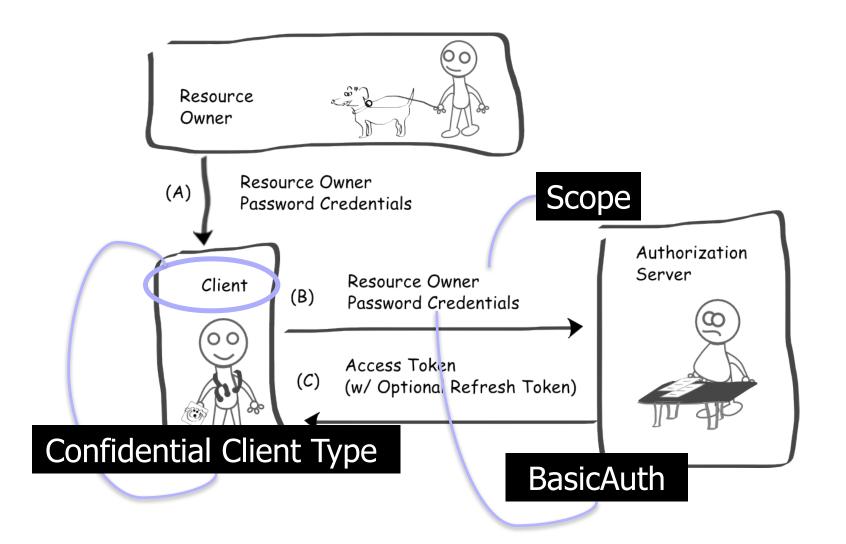
Client Credential



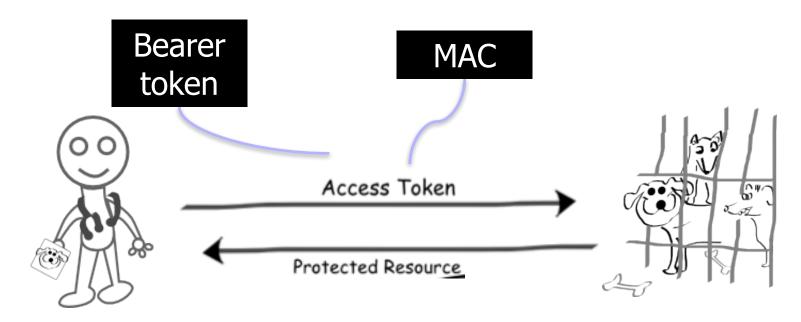
Client Credential



Resource Owner Pwd Credential



Runtime



Bearer Token and MAC

- ◆Any party in possession of a bearer token (a "bearer") can use it to get access to the associated resources (without demonstrating possession of a cryptographic key)
- ◆HTTP MAC access authentication scheme