

Austin Santoso – CS1101S Cheat Sheet

Lazy processing → only process when called

Order of Growth

“Big Oh” $O()$: Upper bound. Most common, somewhat useful and often the one used in practice

“Big Theta” $\Theta()$: Tight bound. Most useful, but can be very difficult (if not impossible) to compute

“Big Omega” $\Omega()$: Lower bound. Not very useful since we are usually more interested in worst-case performance rather than best case performance

$$2^n > n^2 > n \log(n) > n > \log(n) > 1$$

USEFUL FUNCTIONS

Coin changer

```
function
first_denomination(kinds_of_coins)
{
    return kinds_of_coins ===
    1 ? 5
      : kinds_of_coins === 2 ? 10
      : kinds_of_coins === 3 ? 20
      : kinds_of_coins === 4 ? 50
      : kinds_of_coins === 5 ?
    100
      : 0;
}
```

```
function cc(amount, kinds_of_coins)
{
    return amount === 0
```

ABSTRACTION

```
    ? 1
    : amount < 0 ||
      kinds_of_coins === 0
    ? 0
    : cc(amount,
      kinds_of_coins - 1)
    +
      cc(amount -
first_denomination(
kinds_of_coins),
kinds_of_coins);
}
```

Lists

append(xs, ys) → combines 2 lists

```
function append(xs, ys) {
    return is_empty_list(xs)
    ? ys
    : pair(head(xs),
            append(tail(xs), ys));
}
```

reverse(xs) → reverse the order of the list xs

```
function reverse(xs) {
    function rev(original,
reversed) {
        return
is_empty_list(original)
    ? reversed
    : rev(tail(original),
```

```
        pair(head(original),
            reversed));
    }
    return rev(xs, []);
}
```

PERMUTATIONS

```
function subsets(s) {
    if (is_empty_list(s)) {
        return list([]);
    } else {
        const s1 =
subsets(tail(s));
        const x = head(x);
        return append(s1,
            map(ss => pair(x, ss),
s1));
    }
}

function subsets(s) {
    return accumulate(
        (x, s1) => append(s1,
            map(ss => pair(x, ss),
s1)),
        list([]),
s);
}
```

```
function subsets(xs) {
    if(is_empty_list(xs)) {
        return list([]);
    } else {
        const sub = subsets(tail(xs));
        return append(list([]),
            append(map(x => pair(head(xs), x), sub),
tail(sub)));
    }
}
```

```
function permutations(s) {
    return is_empty_list(s)
    ? list([])
    : accumulate
      (append, [],
      map(x => map(p =>
pair(x, p),
            permutations(remove(
x, s))),
s));
}
```

SORTING

INSERTION SORT

```
function insert(x, xs) {
    return is_empty_list(xs) ?
list(x)
      : x <= head(xs) ?
pair(x, xs)
      : pair(head(xs),
            insert(x, tail(xs)));
}

function insertion_sort(xs) {
    return is_empty_list(xs) ?
xs
      : insert(head(xs),
            insertion_sort(tail(xs)));
}
```

WISHFUL THINKING

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SELECTION SORT

// find smallest element of a non-empty list xs

```
function smallest(xs) {
  const y = head(xs);
  const ys = tail(xs);
  return is_empty_list(ys) ?
    head(xs)
    : y <= head(ys) ?
      smallest(pair(y,
                    tail(ys)))
      : smallest(pair(head(ys),
                      tail(ys)));
}
```

```
function selection_sort(xs) {
  if (is_empty_list(xs)) {
    return xs;
  } else {
    const x =
      smallest(xs);
    return pair(x,
                selection_sort(re
move(x, xs)));
  }
}
```

MERGE SORT

```
function merge(xs, ys) {
  if (is_empty_list(xs)) {
    return ys;
  } else if (is_empty_list(ys)) {
    return xs;
  } else {
    const smallest_x = head(xs);
    const smallest_y = head(ys);
    return (smallest_x < smallest_y)
```

```
    ? pair(smallest_x,
      merge(tail(xs), ys))
    : pair(smallest_y, merge(xs,
      tail(ys)));
  }
}
```

```
function merge_sort(xs) {
  if (is_empty_list(xs) ||
    is_empty_list(tail(xs))) {
    // base case: an empty list or a 1
    item list is already sorted
    return xs;
  } else {
    const half_len =
      middle(length(xs));
    const LHS = take(xs, half_len);
    const RHS = drop(xs, half_len);
    return merge(
      merge_sort(LHS), // sorted
      merge_sort(RHS) // sorted
    );
  }
}
```

QUICK SORT

```
function partition(xs, p) {
  function
    partition_helper(list_smaller,
      list_greater, list) {
    if (is_empty_list(list)) {
```

```
      return
        pair(reverse(list_smaller),
          reverse(list_greater));
    }
    else if (head(list) <= p) {
      return
        partition_helper(pair(head(list),
          list_smaller), list_greater, tail(list));
    }
    else {
      return
        partition_helper(list_smaller,
          pair(head(list), list_greater),
            tail(list));
    }
  }
  return partition_helper([], [], xs);
}
```

```
function quicksort(xs) {
  if (is_empty_list(xs)) {
    return [];
  }
  else {
    const first_split =
      partition(tail(xs), head(xs));
    return accumulate(append, [],
      list(quicksort(head(first_split)),
        list(head(xs)),
        quicksort(tail(first_split))));
  }
}
```

```
function compose(f, g){
  return x => f(g(x));
}
```

```
function thrice(f) {
  return
    compose(compose(f, f), f);
}
```

Stream Memoization:

```
function memo_fun(fun) {
  let already_run = false;
  let result = undefined;
  function mfun() {
    if (!already_run) {
      result = fun();
      already_run =
        true;
    }
    return result;
  } else {
    return result;
  }
}
return mfun;
}
```