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CPE 434-01

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Lab 3

Theory

In this lab we are implementing our own Linux shell. A shell is a program that takes user input from a keyboard, parses it, and gives to the operating system to perform. The shell that we are implementing is a Bash shell. There are several important functions that we will use. They include `strtok`, `dup`, `dup2`, `pipe`, `execvp`.

The `strtok` function splits a string into parts or tokens based on a delimiter. These strings can be stored in an array. This is a 2d array since strings are arrays of character, and we are creating an array of strings. The delimiter used is space. You have the command followed by arguments and possibly other commands if a pipe is used.

The `dup` and `dup2` functions are used to create copies of file descriptors. A file descriptor is an integer that identifies an open file. It returns negative 1 there is an error. The difference between `dup` and `dup2` is that `dup` assigns the lowest available file descriptor. `dup2` lets you choose what file descriptor you want. It automatically closes the old one if your chosen descriptor is taken.

The `pipe` function allows us to send information from one process to another. The function takes a 2-element array as input. The first element is the file descriptor for the left or read end of the pipe. The second element is the file descriptor for the right or write end of the pipe. Pipes act as a queue or first in first out data structure.

The `execvp` function is used to execute files. The first argument is the file to be executed. The second argument is an array of strings that represent the possible arguments to the command being executed. This function is used to execute the user input in my shell.

Observations

The output for several commands is shown below.

```
austinsbrown@DESKTOP-00AMQ3N:/mnt/c/Users/austi/OneDrive/School/cpe434/lab3$ ./a.out

$ls -la
total 25572
drwxrwxrwx 1 austinsbrown austinsbrown    512 Feb  1 13:29 .
drwxrwxrwx 1 austinsbrown austinsbrown    512 Jan 25 09:24 ..
-rwxrwxrwx 1 austinsbrown austinsbrown 25495509 Feb  1 10:24 '2021-02-01 10-16-12.mp4'
-rwxrwxrwx 1 austinsbrown austinsbrown   86124 Jan 25 09:24 Lab03.pdf
-rwxrwxrwx 1 austinsbrown austinsbrown  470458 Jan 25 15:11 Study_Lab03.pptx
-rwxrwxrwx 1 austinsbrown austinsbrown   17584 Feb  1 13:29 a.out
-rwxrwxrwx 1 austinsbrown austinsbrown    5511 Jan 27 18:57 lab3.c
-rwxrwxrwx 1 austinsbrown austinsbrown    5582 Jan 29 12:52 main.c
-rwxrwxrwx 1 austinsbrown austinsbrown   90004 Jan 29 12:52 report3.docx

$ls | sort
2021-02-01 10-16-12.mp4
Lab03.pdf
Study_Lab03.pptx
a.out
lab3.c
main.c
report3.docx

$ls | sort > out.txt

$date
Mon Feb  1 13:30:23 CST 2021

$pwd
/mnt/c/Users/austi/OneDrive/School/cpe434/lab3

$|
```

Conclusion

Writing this program was a pain but I learned a lot from it. In previous labs we learned how to create new processes. In this lab, we take that a set further and pass data from one process to the other using the pipe function. We also learned about the `execvp`, `strtok`, `dup`, and `dup2` functions.

Appendix

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <fcntl.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

#define BUFFER_SIZE 255

int main()
{
    for(;;)
    {
        char *buffer = malloc((BUFFER_SIZE)*sizeof(char)); // holds the command entered by the user
        printf("\n$");
        fgets(buffer, BUFFER_SIZE, stdin); // get the input
        buffer[strcspn(buffer, "\n")] = 0; // remove the trailing new line character

        char **stringArray = malloc((BUFFER_SIZE)*sizeof(char*)); // allocate a 2d array to store the stringArrayized command
        for (int i = 0; i < (BUFFER_SIZE); i++)
            stringArray[i] = malloc((BUFFER_SIZE)*sizeof(char));

        /* 1: right redirect
           2: left redirect */
        int *redirect = malloc(sizeof(int));
        int *redirectDestination = malloc(sizeof(int));
        int *pipeFlag = malloc(sizeof(int)); // counts the number of pipes

        int argCount = 0; // generic counter
        *pipeFlag = 0; // counts number of pipes
        *redirect = 0;
```

```

        stringArray[0] = strtok(buffer, " "); // begin breaking up the string
        while (stringArray[argCount] != NULL)
        {
            stringArray[++argCount] = strtok(NULL, " ");
            if (stringArray[argCount] != NULL && strcmp(stringArray[argCount], ">") == 0) // handle right redirect
            {
                *redirect = 1;
                stringArray[argCount] = strtok(NULL, " ");
                *redirectDestination = open(stringArray[argCount], O_CREAT|O_RDWR|O_TRUNC, 0644); // create a file with read write permissions and truncate to 0
                argCount--;
            }
            else if ((stringArray[argCount] != NULL) && (strcmp(stringArray[argCount], "<") == 0)) // handle left redirect
            {
                *redirect = 2;
                stringArray[argCount] = strtok(NULL, " ");
                *redirectDestination = open(stringArray[argCount], O_CREAT|O_RDWR|O_TRUNC, 0644); // create a file with read write permissions and truncate to 0
                argCount--;
            }
            else if ((stringArray[argCount] != NULL) && (strcmp(stringArray[argCount], "|") == 0)) // handle pipes
                *pipeFlag = argCount;
            stringArray[argCount] = NULL;

            if (stringArray[0] != NULL && strcasecmp(stringArray[0], "exit") == 0)
            {
                printf("Goodbye\n");
                exit(0);
            }
        }
    }
}

```

```

if (*pipeFlag == 0)
{
    pid_t pid = fork();
    if (pid > 0) // parent waits for the child
        wait(0);

    else if (pid == 0) // child executes
    {
        if (*redirect == 0)
            execvp(stringArray[0], stringArray);

        else if (*redirect == 1 && *redirectDestination != -
1) // if right redirect and an error has not occurred
        {
            dup2(*redirectDestination, 1);
            execvp(stringArray[0], stringArray);
        }
        else if (*redirect == 2 && *redirectDestination != -
1) // if left redirect and an error has not occurred
        {
            dup2(*redirectDestination, 0);
            execvp(stringArray[0], stringArray);
        }
        else if (*redirectDestination == -
1) // if an error has occurred
        {
            printf("Could not create file.\n");
            exit(-1);
        }
        exit(0);
    }
    else
    {
        printf("Error! Could not create child.\n");
        exit(-1);
    }
}
else
{

```

```

    /* pipeDes[0]: file descriptor for the read end of pipe
       pipeDes[1]: file descriptor for the write end */
    int pipeDes[2];
    if (pipe(pipeDes) == -1)
        printf("Pipe Ded\n");
    else
    {
        char* leftProgram[BUFFER_SIZE]; // holds the left end of
the pipe
        char* rightProgram[BUFFER_SIZE]; // holds the right end o
f the pipe
        int i;
        int j = 0;

        for(i = 0; i < argCount; i++) // populate the left and ri
ght program buffers
        {
            if (i < *pipeFlag) // populate the left buffer
                leftProgram[j++] = stringArray[i];

            else if (i == *pipeFlag)
            {
                leftProgram[j] = NULL;
                j = 0;
            }
            else if (i > *pipeFlag) // populate right program
            {
                leftProgram[j++] = stringArray[i];
            }
        }
        rightProgram[j] = NULL;
        int pid = fork();
        if (pid == 0) // execute the left program
        {
            dup2(pipeDes[1], 1);
            close(pipeDes[0]);
            execvp(leftProgram[0], leftProgram);
            printf("Error 1\n");
            exit(1);
        }
    }
}

```

```

    }

    pid = fork();
    if (pid == 0) // execute the right program
    {
        dup2(pipeDes[0], 0);
        close(pipeDes[1]);
        if (*redirect > 0)
            dup2(*redirectDestination, 1);
        execvp(rightProgram[0], rightProgram);
        printf("Error 2\n");
        exit(1);
    }

    close(pipeDes[1]);
    close(pipeDes[0]);
    wait(0);
    wait(0);
}

}

free(buffer);
free(stringArray);
free(redirect);
free(redirectDestination);
free(pipeFlag);
}
return 0;
}

```