

SPACE WARS XVIII

CREATED BY:
AUSTIN SCHORSCH

HOW TO PLAY:

- Arrow Keys or WASD to move
- Space Bar to fire **REGULAR** bullets
- Enter to fire **BOMB** bullets (3x count, with timed regeneration)

RULES:

- The **BOSS** has health of 15
- The **USER** has health of 100
- A **REGULAR** bullet will do .25 dmg (**60** to kill **BOSS**)
- A **BOMB** bullet will do 1.5 dmg (**10** to kill **BOSS**)
- After the game is complete, press **ENTER** to start a new game

NOTES:

- This game obviously adopts different specs than what Adam specified. I wanted to try and make something unique, so that is why I chose to implement the game the way I did.
- Also note the difficulty is obviously harder than Adam specified as well, but I wanted to make it challenging and rewarding.