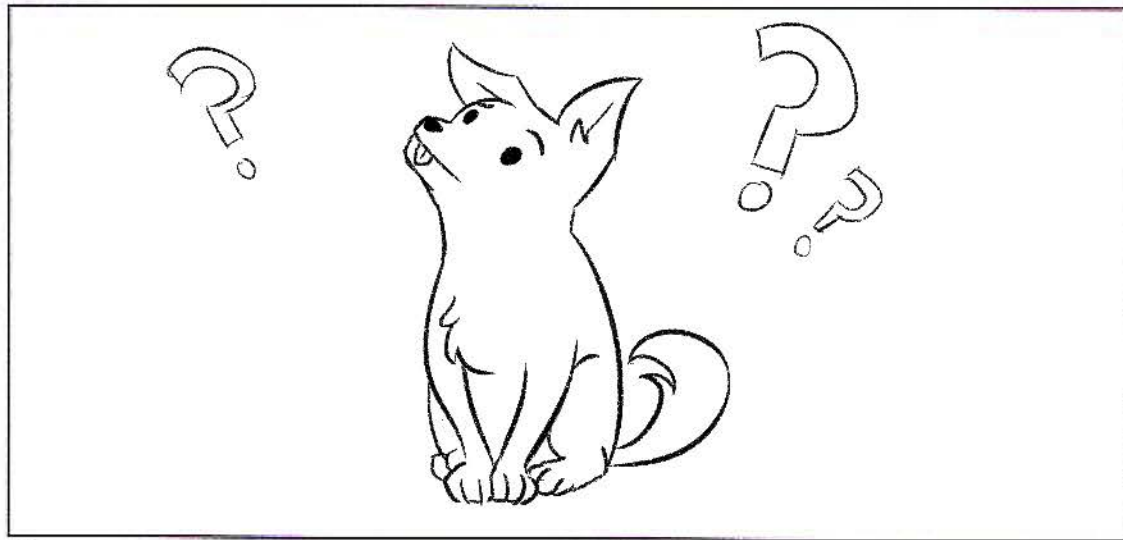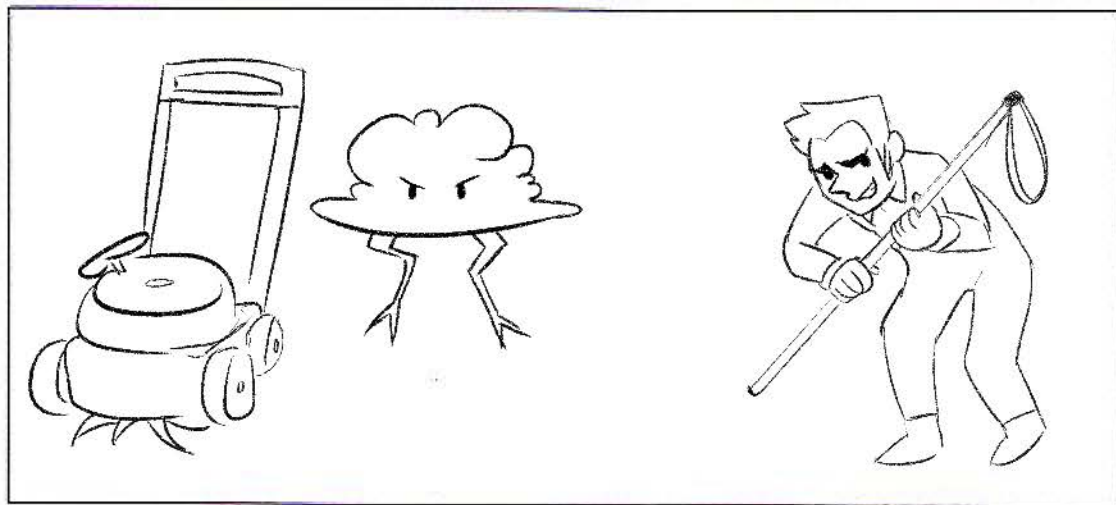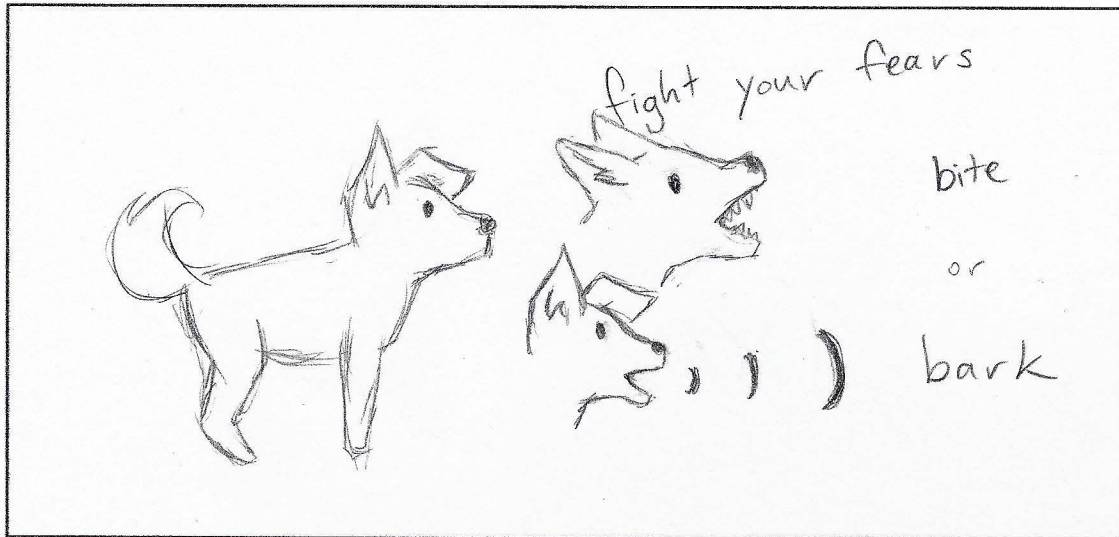The story starts out with you (a dog) being left alone in a dog park.

You must avoid animal control while facing common dog fears by defeating waves of enemies until you are reunited with your owner.
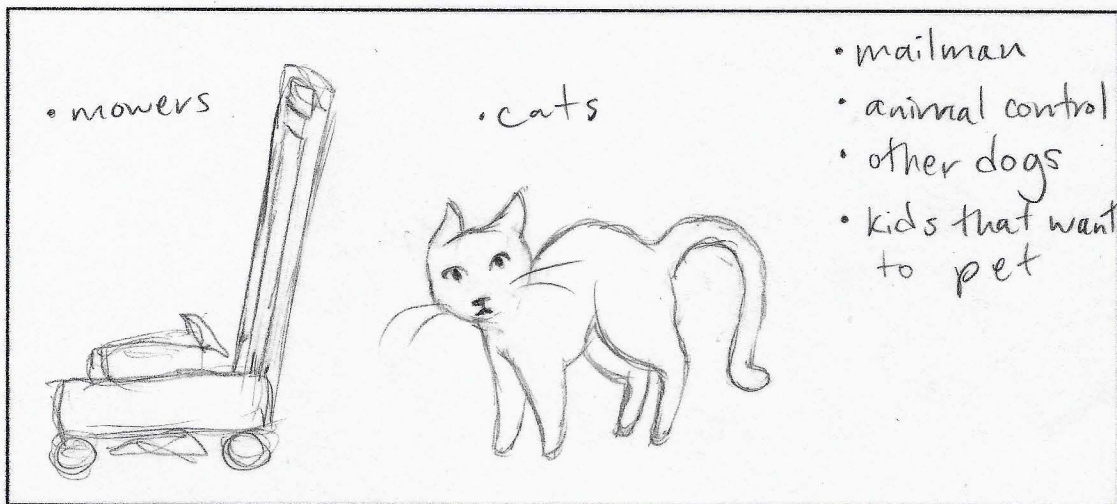
fight your fears

bite

or

bark

player character
melee & ranged attacks

• mowers

• cats

• mailman
• animal control
• other dogs
• kids that want to pet
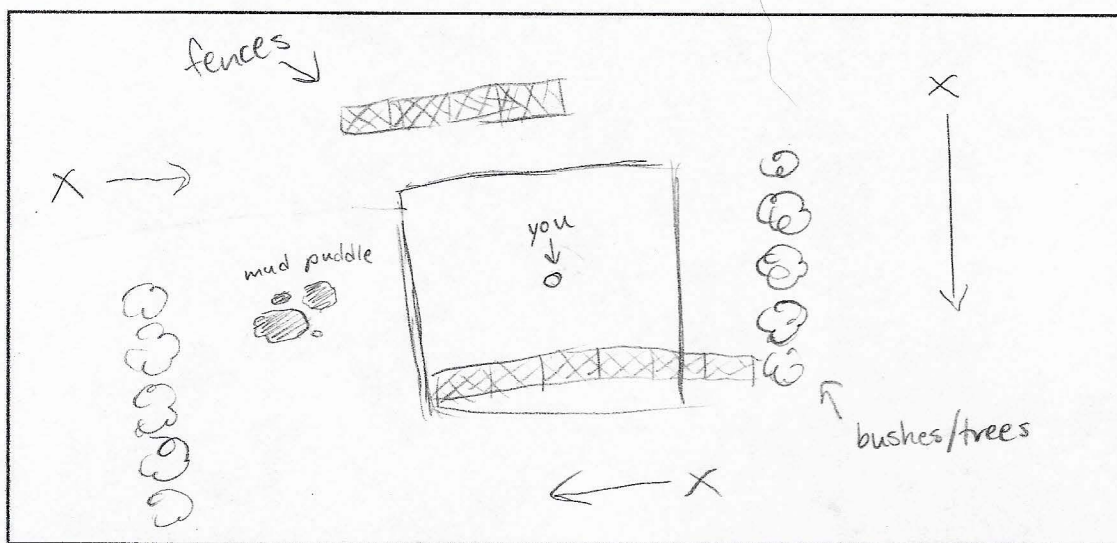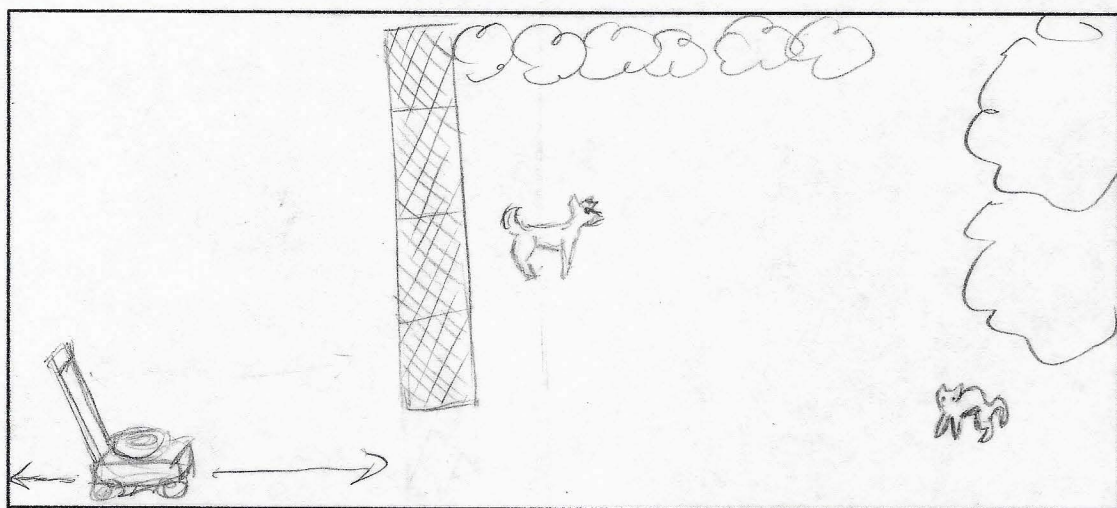
enemies

Ex: Mailman throws projectiles, mower paces back and forth, only hurts when you get close

setting- dog park w enemies and maze-like obstacles (full map)

player view

bones represent health
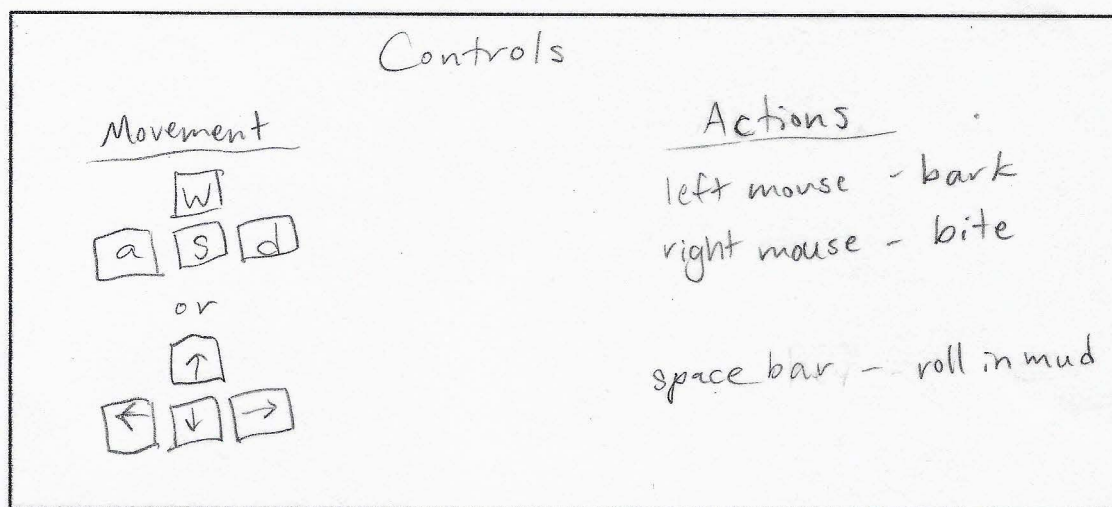
XP bar

mini map
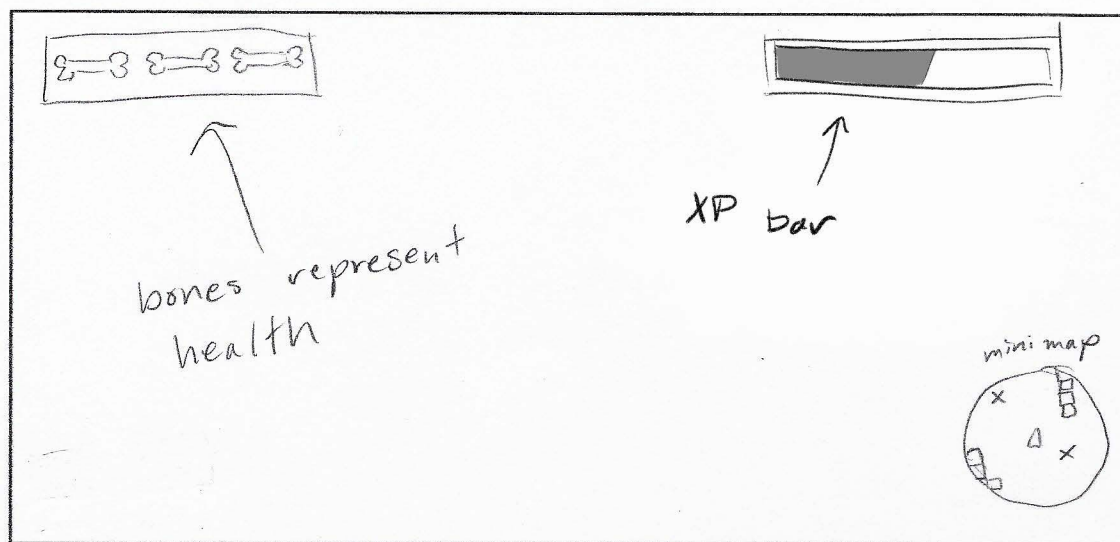
health is pickup

gain experience to become stronger

Controls

Movement

| w |
| a | s | d |

or

↑
← ↓ →

Actions

left mouse - bark

right mouse - bite

space bar - roll in mud

potentially allow player to change control binding

X melee enemies
↓

dog-catcher leash

↖
X
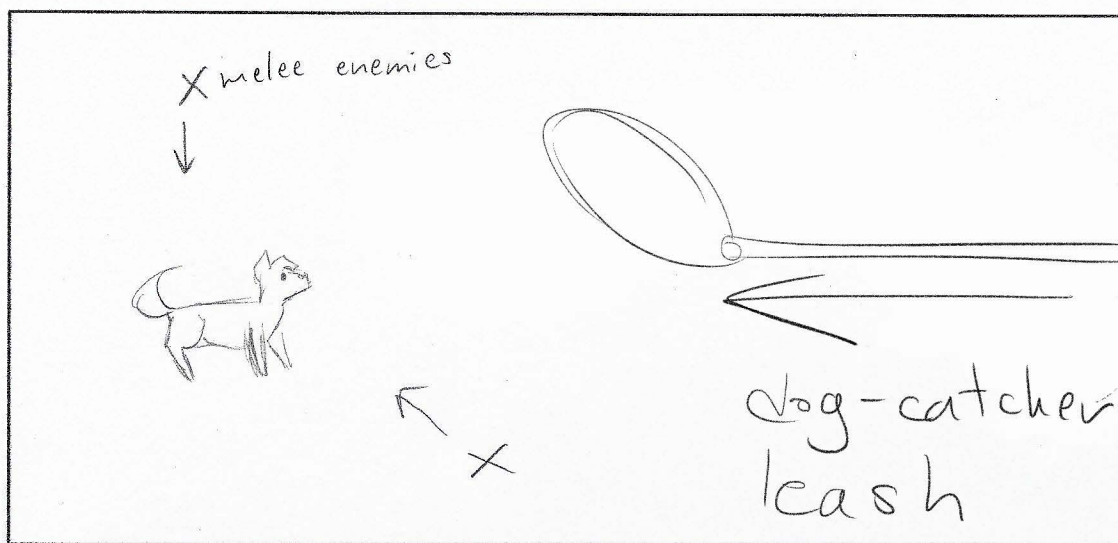
boss battle - dog catcher trying to leash you
bite leash to get free before it drags
you all the way across

LVL UP

Health ↑   Bark ↑   Bite ↑

choose your power
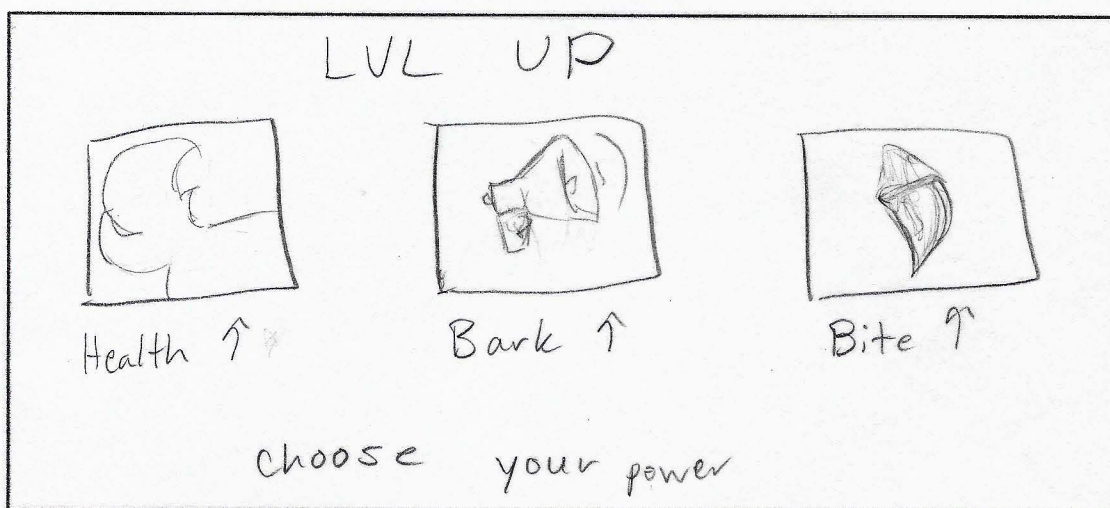
power-ups after filling dirt meter
☆ placeholders ☆