

Austin Edwards

Full Stack Junior Web Developer

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SKILLS

Technical:

- **JavaScript**
- **TypeScript**
- AngularJS
- Angular 2
- HTML5/CSS3
- Sass
- React Native
- Redux
- Ionic 2
- Socket.IO
- Xcode
- Android Studio
- jQuery/AJAX
- Node.js
- Knex.js
- **Express**
- **PostgreSQL**
- MongoDB
- **Bootstrap**

Tools:

- CLI
- GitHub
- Firebase
- Heroku

Techniques:

- Agile
- **API** Integration
- Pair Programing
- Responsive
- TDD

Experience

- Liar's Dice (Apple Store) (Google Play)
 - o An in-person multiplayer phone app of the liar's dice game Ionic Stack
 - o This lonic technology and project was self-taught, built and deployed on the store in two weeks
 - o Random game passphrase from API for 1st player used by the other players as game authorization
 - o Socket.IO called functions on each page to show in-time interaction with the other devices
 - o MongoDB deployed on Heroku using the cloud-hosting side mLab.
- parkDIA (on the App store early 2018)
 - o A contract with parkDIA to build an Ionic 2 app for the customer to book parking and locate shuttles
 - o Built a map using shuttle API to display live shuttle location and ETA for pickup
 - o Integrated with client RESTful API for authorization/authentication membership, reservations, & booking
- CustomMentor
 - React-Redux web app for Blossom Enterprises linking mentor/mentee relationships
 - o Built entire website login and site structure. This boilerplate was used for GA students to learn and integrate their work.
- Gratune
 - $\circ\,$ A venue/attendee integrated mobile app to promote free music in your town
 - o MERN (React Native) Stack native application group project (self-taught) in one week
 - Built authentication and authorization that led the user to only the venue or attendee app

Heating and Plumbing Engineer, Denver, CO - Project Engineer II

JAN 2015 - MAR 2016

Managed and completed seven contracts across Colorado within the year and half there. Processed drawings, equipment, RFIs, start ups and conducted onsite meetings & field-walks.

Critchfield Pacific Inc, Honolulu, HI - Project Engineer/Manager

AUG 2011 - MAY 2014

Managed and completed several multi year contracts on the four different islands of Hawaii with the government and private companies with subcontracts over \$1M.

EDUCATION

Galvanize, Denver, CO - Full Stack Web Developer Immersive

NOV 2016 - APR 2017

A six month full stack developer immersive where I learned and exercised all technical skills, lead several coding breakouts, and participated in hackathons and coding events.

University of Colorado, Boulder, CO - BS in Mechanical Engineering

AUG 2007 - MAY 2011

• Recipient of a partial scholarship and passed Fundamentals of Engineering Exam the first time.

VOLUNTEERING

Denver Dev Camp - Mentor

Volunteered as a mentor and group project leader for several one-week HTML/CSS/JS camp for teens