

CS 354 - Machine Organization & Programming

Thursday, October 31, 2019

Midterm Exam (~18%): Thursday, November 7th, 7:15 - 9:15 pm

- **Lec 1 (2:30 pm):** room 3650 of Humanities
- **Lec 2 (4:00 pm):** room B10 of Ingraham Hall
- ♦ see “Midterm Exam 2” on course site Assignments for topics

Homework hw4 (1.5%): DUE TODAY at 10 pm on Thursday, October 31st

Project p4A (~2%): DUE at 10 pm on Tuesday, November 5th

Homework hw5 (1.5%): DUE at 10 pm Wednesday, November 6th

Project p4b (~4%): Assigned Tomorrow, DUE at 10 pm on Wednesday, November 13th

Last Time

Impact of Stride
Memory Mountain
C, Assembly, & Machine Code
Low-level View of Data
Registers
Instructions - MOV, PUSH, POP

Today

Instructions - MOV, PUSH, POP (from last time)
Operand Specifiers
Operands Practice
Operand/Instruction Caveats
Instruction - LEAL
Instructions - Arithmetic and Shift

Next Time

Finish Operands and Instructions
Re-read: B&O 3.5, 3.6

Operand Specifiers

What? Operand specifiers are

- ♦ S
- ♦ D

Why?

How?

1.) specifies an operand value that's

specifier	operand value
$\$Imm$	Imm

2.) specifies an operand value that's

specifier	operand value
$\%E_a$	$R[\%E_a]$

3.) specifies an operand value that's

specifier	operand value	effective address	addressing mode name
Imm	$M[EffAddr]$	Imm	
$(\%E_a)$	$M[EffAddr]$	$R[\%E_a]$	
$Imm(\%E_b)$	$M[EffAddr]$	$Imm+R[\%E_b]$	
$(\%E_b, \%E_i)$	$M[EffAddr]$	$R[\%E_b]+R[\%E_i]$	
$Imm(\%E_b, \%E_i)$	$M[EffAddr]$	$Imm+R[\%E_b]+R[\%E_i]$	
$Imm(\%E_b, \%E_i, s)$	$M[EffAddr]$	$Imm+R[\%E_b]+R[\%E_i]*s$	
$(\%E_b, \%E_i, s)$	$M[EffAddr]$	$R[\%E_b]+R[\%E_i]*s$	
$Imm(, \%E_i, s)$	$M[EffAddr]$	$Imm+R[\%E_i]*s$	
$(, \%E_i, s)$	$M[EffAddr]$	$R[\%E_i]*s$	

Operands Practice

Given:

Memory Address	Value	Register	Value
0x100	0x	%eax	0x
0x104	0x	%ecx	0x
0x108	0x	%edx	0x
0x10C	0x		
0x110	0x		

→ What is the value being accessed? Also identify the type of operand, and for memory types name the addressing mode and determine the effective address.

Operand	Value	Type:Mode	Effective Address
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1. (%eax)

2. 0xF8(,%ecx,8)

3. %edx

4. \$0x108

5. -4(%eax)

6. 4(%eax,%edx,2)

7. (%eax,%edx,2)

8. 0x108

9. 259(%ecx,%edx)

Operand/Instruction Caveats

Missing Combination?

→ Identify each source and destination operand type combinations.

1. `movl $0xABCD, %ecx`
2. `movb $11, (%ebp)`
3. `movb %ah, %dl`
4. `movl %eax, -12(%esp)`
5. `movb (%ebx, %ecx, 2), %al`

→ What combination is missing?

Instruction Oops!

→ What is wrong with each instruction below?

1. `movl %bl, (%ebp)`
2. `movl %ebx, $0xA1FF`
3. `movw %dx, %eax`
4. `movb $0x11, (%ax)`
5. `movw (%eax), (%ebx, %esi)`
6. `movb %sh, %bl`

Instruction - LEAL

Load Effective Address

```
leal S,D      D <-- &S
```

LEAL vs. MOV

```
struct Point {  
    int x;  
    int y;  
} points[3];
```

```
int y = points[i].y;      mov 4(%ebx,%ecx,8),%eax
```

```
points[1].y;
```

```
int *py = &points[i].y;   leal 4(%ebx,%ecx,8),%eax
```

LEAL Simple Math

```
leal  -3(%ebx), %eax      subl $3, %ebx  
                           movl %ebx, %eax
```

→ Suppose register %eax holds x and %ecx holds y.
What value in terms of x and y is stored in %ebx for each instruction below?

1. `leal (%eax,%ecx,8),%ebx`
2. `leal 12(%eax,%eax,4),%ebx`
3. `leal 11(%ecx),%ebx`
4. `leal 9(%eax,%ecx,4),%ebx`

Instructions - Arithmetic and Shift

Unary Operations

INC D	D <-- D + 1
DEC D	D <-- D - 1
NEG D	D <-- -D
NOT D	D <-- ~D

Binary Operations

ADD S,D	D <-- D + S
SUB S,D	D <-- D - S
IMUL S,D	D <-- D * S
XOR S,D	D <-- D ^ S
OR S,D	D <-- D S
AND S,D	D <-- D & S

Given:

0x100	%eax
0x104	%ecx
0x108	%edx

→ What is the destination and result for each? (do each independently)

1. incl 4(%eax)
2. addl %ecx, (%eax)
3. addl \$32, (%eax, %edx, 4)
4. subl %edx, 0x104

Shift Operations

◆

◆

logical shift

SHL k,D	D <-- D << K
SHR k,D	D <-- D >> K

arithmetic shift

SAL k,D	D <-- D << K
SAR k,D	D <-- D >> K