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## **IEEE 802.1D**

# Expedited Traffic Capabilities

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# Traffic Types in a Typical LAN Environment (1)

### Network control

 characterized by a 'must get there' requirement to maintain and support the network infrastructure

#### Voice

 characterized by less than 10 millisecond delay, and hence maximum jitter (one way transmission through the LAN infrastructure of a single campus)

#### Video

- characterized by less than 100 millisecond delay

#### Controlled Load

 important business applications subject to some form of 'admission control', be that preplanning of the network requirement at one extreme to bandwidth reservation per flow at the time the flow is started at the other extreme

#### Excellent Effort -or CEO best effort

 best effort type services that an information services organization would deliver to its most important customers

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# Traffic Types in a Typical LAN Environment (2)

- Best Effort
  - LAN traffic as we know today
- Background
  - bulk transfers and other activities which are permitted on the network but which should not impact the use of the network by other applications

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## **Traffic Type to User-priority Mapping**

User_priority	Acronym	Traffic Type			
1	BK	Background			
2	-	Spare			
0 (default)	BE	Best Effort			
3	EE	Excellent Effort			
4	CL	Controlled Load			
5	VI	Video			
6	VO	Voice			
7	NC	Network Control			

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### **User Priority Regeneration (1)**

- Not all MAC layer frame formats include priority field in their headers
  - e.g., IEEE802.5 Token Ring defines 8 priority levels
  - e.g., Ethernet, IEEE802.3 do not include a priority field
- For maximum flexibility, user priority for frames received on a given port may be regenerated according to information that is preset by management procedures.

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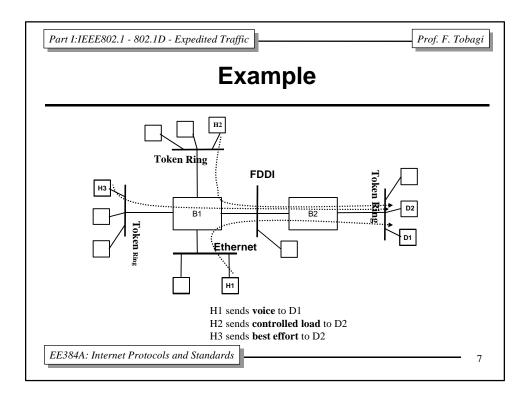
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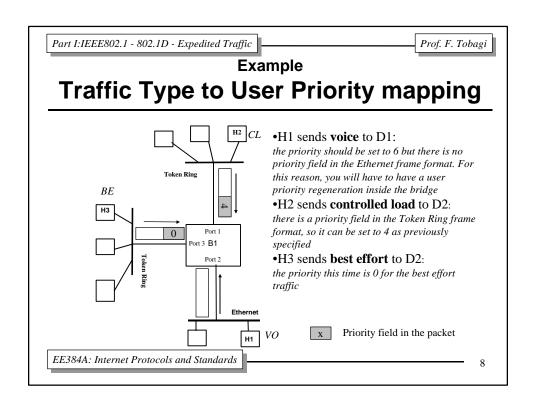
## **User Priority Regeneration (2)**

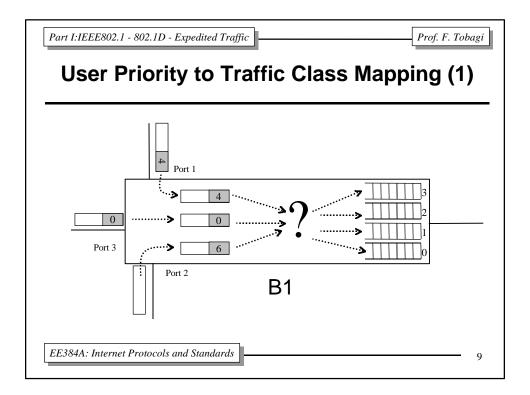
User Priority	Default Regenerated User Priority	Range		
0	0	0-7		
1	1	0-7		
2	2	0-7		
3	3	0-7		
4	4	0-7		
5	5	0-7		
6	6	0-7		
7	7	0-7		

• User priority value for a frame received on a port may be either the value received in the frame itself (the default value) or mapped to some value in the range 0-7 (preset for that port).

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### **User Priority to Traffic Class Mapping (2)**

- For a given bridge, there may be more than one traffic class specified, and thus one transmission queue for each traffic class
- Frames are assigned to the transmission queues on the basis of their user priority, using the traffic class table that is part of the *state information* associated with that port.

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# Recommended Traffic Type to Traffic Class Mapping

Number of Queues	Defining Traffic Type								
1	BE								
2	BE				VO				
3	BE				C	L	VO		
4	В	K	BE		CL		VO		
5	BK		BE		cL	VI	VO		
6	ВК		BE	EE	cL	VI	VO		
7	BK		BE	EE	CL	VI	VO	NC	
8	BK	-	BE	EE	CL	VI	VO	NC	

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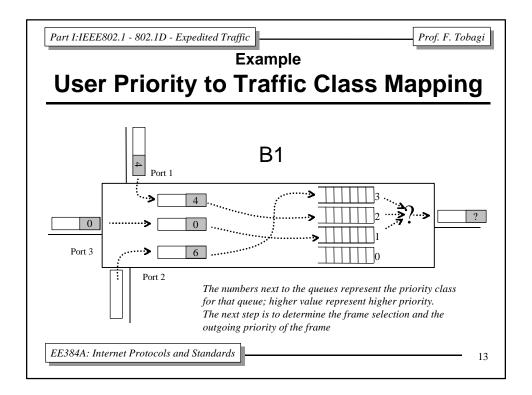
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## Recommended User Priority to Traffic Class Mapping

		Number of Available Traffic Classes							
		1	2	3	4	5	6	7	8
25	0 (Default)	0	0	0	( <u>1</u> )	1	1	1	2
	1	0	0	0	0	0	0	0	0
	2	0	0	0	0	0	0	0	1
User Priority	3	0	0	0	1	1	2	2	3
ser F	4	0	1	1	2	2	3	3	4
ň	5	0	1	1	2	3	4	4	5
	6	0	1	2	(3)	4	5	5	6
	7	0	1	2	3	4	5	6	7

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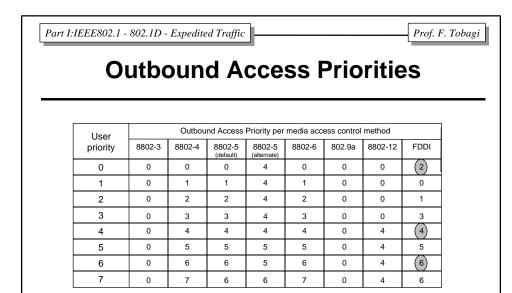


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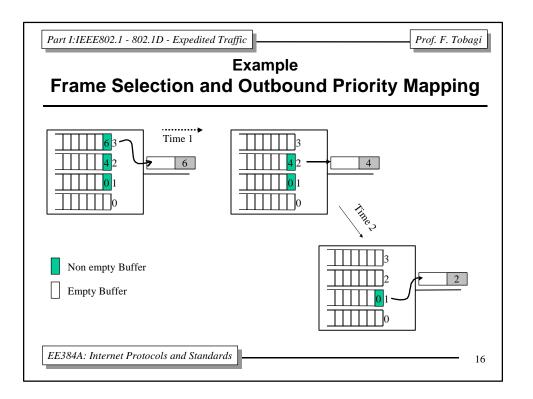
### **Selection of Frames for Transmission**

- According to IEEE802.1p, selection of frames for transmission is based on highest priority first
  - i.e. , frames are selected from a given transmission queue only if all queues corresponding to numerically higher values of traffic supported by the port are empty at the time of selection
- Other algorithms selectable by management may also be supported as an implementation option

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## Conclusion

- Expedited traffic capabilities
  - Allow the transmission of time-critical data to be expedited (to achieve low latency) even when it is in competition for network bandwidth with other non-time-critical data
  - Not intended to provide guaranteed quality of service

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