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COMPLETED THE PROJECT AS

URBAN PLANNING AND DESIGN

TECHNOLOGY-PROJECT NAME-IBM-AI-EBPL

SUBMITTED BY,

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Phase 5:Project Demonstration & Documentation

Title: Urban Planning and design

Abstract:

Urban planning management is a strategic and multidisciplinary process aimed at designing and regulating the use of land, infrastructure, and services in urban areas to ensure sustainable and organized development. It involves the integration of social, economic, environmental, and political considerations to create functional, efficient, and livable cities. Effective urban planning addresses challenges such as rapid urbanization, housing shortages, transportation systems, environmental degradation, and equitable resource distribution. Modern urban planning emphasizes smart growth, participatory governance, and the use of advanced technologies like Geographic Information Systems (GIS) and data analytics to improve decision-making. The goal is to promote balanced development that meets current needs without compromising future generations.

1.Project demonstrations

Overview:

This project demonstrates how modern technologies can be integrated into urban planning to build a sustainable and efficient smart city. The model will include smart traffic systems, renewable energy usage, green spaces, and efficient waste and water management, all controlled using microcontrollers like Arduino or ESP32. The goal is to highlight how smart urban design can improve quality of life, reduce pollution, and enhance resource efficiency.

Steps Involved:

1. Planning the Layout:

Design a city layout on paper or digitally (roads, residential areas, green zones, etc.).

Identify zones: residential, commercial, industrial, recreational.

2. Building the Physical/Digital Model:

Use cardboard, foam boards, or 3D software to build a city model.

Label key zones: hospital, schools, transport hubs, etc.

3. Implementing Smart Features:

Traffic Management: Use LEDs and IR sensors to simulate smart traffic signals.

Lighting: Add LDR sensors to simulate automatic street lights

Renewable Energy: Place mini solar panels to show sustainable energy use.

Water Management: Demonstrate rainwater harvesting and smart irrigation with small water tanks/pumps.

Waste Management: Use small bins with color codes and sensors to show waste segregation and smart collection.

4. Integration with Microcontrollers (Optional):

Program ESP32 or Arduino to control sensors, lights, and pumps.

Use a mobile app or switch board to simulate control.

5. Presentation:

Explain each section with posters or a PowerPoint.

Use labels and legends on the model for clarity.

If digital, create an animated walkthrough or simulation.

Outcome:

A functioning demonstration of a smart and sustainable urban environment.

Visual understanding of how technology can enhance urban living.

Awareness of urban challenges like traffic, pollution, and waste—and how they can be solved through smart planning.

Encouragement of eco-friendly and innovative thinking in city development.

2. Project Documentation

Objectives:

To understand and apply urban planning concepts.

To demonstrate the integration of smart technologies in city infrastructure.

To promote sustainable practices in urban development.

To simulate real-world urban challenges and their innovative solutions.

Materials Used:

Cardboard, foam board (for physical layout)

LEDs, resistors, IR sensors, LDR sensors

Mini solar panel (optional)

Arduino/ESP32 microcontroller

Jumper wires, breadboard, mini water pump

Colored paper, glue, labels

Laptop/software for simulation (if digital)

Mobile app or switches for control (optional)

4. Project Layout:

Zones Included:

Residential Area

Commercial Zone

Industrial Zone

Green/Public Spaces

Roads & Smart Traffic Junctions

Waste Management Area

Water Harvesting Systems

6. Features Demonstrated:

Smart Traffic Management: Using IR sensors and LEDs to simulate automated traffic lights.

Smart Lighting: Street lights controlled by LDR sensors.

Renewable Energy: Solar-powered elements for eco-friendly electricity.

Waste Management: Segregated bins with sensors for smart collection.

Water Management: Rainwater harvesting and smart irrigation system.

7. Implementation Steps:

1. Design Layout: Sketched a city layout with zones and features.
2. Construct Model: Built the model using cardboard and installed electronic components.
3. Connect Sensors: Wired IR and LDR sensors to microcontroller.

4. Programming: Coded the ESP32/Arduino to control lights and sensors.
5. Testing: Simulated city activities like traffic flow and lighting at night.
6. Presentation: Prepared posters and explained model features during demo.
7. **Outcome:**

A working smart city model was created.

Demonstrated how technology can optimize urban living.

Promoted awareness of sustainable urban planning solutions.

Sparked interest in IoT, renewable energy, and eco-design.

3.Feedback and Final adjustments

Overview:

The project demonstrates a Smart City Model that applies urban planning principles along with modern technology to create a sustainable, efficient, and livable urban environment. It integrates features like smart traffic control, renewable energy, water management, and waste segregation using sensors and microcontrollers (ESP32/Arduino). The aim is to simulate how smart planning can address urban challenges like congestion, pollution, and resource misuse.

Steps:

1. Design the Layout

Plan and sketch zones: residential, commercial, green spaces, roads.

2. Build the Physical/Digital Model

Construct with cardboard or software; label key city areas.

3. Install Smart Systems

Add sensors (IR, LDR), LEDs, solar panels, and waste bins.

4. Connect to Microcontroller

Use Arduino/ESP32 to control smart features (e.g., lighting, traffic).

5. Program and Test

Upload code to control lights, simulate traffic and environment changes.

6. Demonstrate and Present

Explain features using diagrams, posters, or PowerPoint.

Outcome:

A functioning smart city prototype showcasing key urban planning solutions.

Clear demonstration of how technology can improve sustainability and livability.

Increased awareness of smart infrastructure, environmental balance, and efficient resource use.

Enhanced understanding of real-world urban management concepts.

4.Final project and Report submission

Objectives:

1. Testing: Simulated real-life situations like traffic flow and lighting.

To apply urban planning principles in a practical model.

To demonstrate the use of smart technologies (sensors, automation) in city systems.

To promote sustainability through energy efficiency and resource management.

To simulate real-world urban challenges and their innovative solutions.

Materials Used:

Cardboard, foam board (for model construction)

LEDs, IR sensors, LDRs

ESP32/Arduino microcontroller

Breadboard, jumper wires, glue

Mini solar panels (optional)

Labels, markers, colored paper

Software (optional): Tinkercad, SketchUp, PowerPoint

4. Project Overview:

The smart city model includes key urban zones like residential areas, green zones, roads, and commercial areas. The project integrates:

Smart Traffic System using IR sensors

Smart Street Lighting using LDRs

Renewable Energy using mini solar panels

Waste Management with color-coded smart bins

Water Conservation through rainwater harvesting system

5. Implementation Steps:

1. Layout Design: Sketched zoning for residential, commercial, green areas, roads.
2. Model Construction: Built the city layout using cardboard.
3. Smart Features Integration: Installed sensors and connected them to microcontroller.
4. Programming: Developed code to control smart systems using Arduino/ESP32.
5. Presentation: Prepared posters and model explanations.
6. **Outcome:**

Created a smart city model with working electronics.

Showcased sustainable planning and environmental management.

Demonstrated automation in waste, water, and traffic systems.

Developed problem-solving and engineering skills.

5. Project Handover And Future works

Overview:

The Smart City Model for Sustainable Urban Planning project is designed to demonstrate how modern technologies, including automation and sustainability practices, can be integrated into urban planning. The model focuses on key features such as smart traffic systems, renewable energy, waste management, and water conservation, all controlled through microcontrollers (Arduino/ESP32). The aim is to showcase solutions to urban challenges like traffic congestion, pollution, and resource mismanagement while promoting sustainability.

Handover Details:

Handover Statement:

This project is officially completed and handed over to the concerned stakeholders for review. All components, including the physical model and supporting documentation, are

included as the final deliverables. The model serves as a practical demonstration of smart urban planning and sustainable development.

Handover Checklist:

Project Documentation

A comprehensive report outlining the project goals, design process, implementation, and outcomes.

Future scope, including potential improvements and expansions.

1. Physical/Digital Model

A working model of the smart city that includes smart traffic, lighting, renewable energy systems, waste management, and water systems.

Physical or digital prototype for demonstration purposes.

2. Code Files

The code used for the microcontroller (ESP32/Arduino) to manage the smart features.

Any simulation or design files used in creating the model (if applicable).

3. User Guide

Instructions for interacting with or adjusting the smart features of the model.

Guidelines for future modifications or enhancements, particularly for anyone wishing to scale or further develop the project.

Outcome:

1. Successful Smart City Model

The project successfully demonstrated the integration of smart technologies in urban planning, showing how systems like traffic control, energy management, and waste disposal can be automated for efficiency.

2. Enhanced Urban Planning Knowledge

The project offered a hands-on understanding of urban challenges and the innovative solutions technology can provide. It also illustrated how sustainable practices can be embedded into modern city designs.

3. Technology Integration

The integration of Arduino/ESP32 microcontrollers, sensors, and automation created a functional prototype that mimics real-life smart city systems, enhancing the learning experience.

Source code:

```
Int ldrPin = 34; // LDR connected to analog pin

Int ledPin = 2; // LED or streetlight

Void setup() {
    pinMode(ledPin, OUTPUT);
    Serial.begin(115200);
}

Void loop() {
    Int ldrValue = analogRead(ldrPin);
    Serial.println(ldrValue);

    If (ldrValue < 1000) { // Adjust based on light conditions
        digitalWrite(ledPin, HIGH); // Turn ON light
    } else {
        digitalWrite(ledPin, LOW); // Turn OFF light
    }

    Delay(500);
}
```

Program:

// --- Pin Definitions ---

Const int ldrPin = 34; // LDR connected to analog pin (ESP32)

Const int streetLight = 2; // LED for streetlight

Const int irSensor = 12; // IR sensor pin

Const int red = 14;

Const int yellow = 27;

Const int green = 26;

Const int trigPin = 5; // Ultrasonic sensor

Const int echoPin = 18;

Const int binLED = 4; // LED to indicate full waste bin

Void setup() {

pinMode(streetLight, OUTPUT);

pinMode(irSensor, INPUT);

pinMode(red, OUTPUT);

pinMode(yellow, OUTPUT);

pinMode(green, OUTPUT);

pinMode(trigPin, OUTPUT);

pinMode(echoPin, INPUT);

pinMode(binLED, OUTPUT);

Serial.begin(115200);

}

```
Void loop() {  
  
    // --- Smart Street Light ---  
  
    Int ldrValue = analogRead(ldrPin);  
  
    Serial.print("LDR Value: ");  
  
    Serial.println(ldrValue);  
  
  
    If (ldrValue < 1000) {  
  
        digitalWrite(streetLight, HIGH); // Light turns ON  
  
        Serial.println("Street Light: ON (It's dark)");  
    } else {  
  
        digitalWrite(streetLight, LOW); // Light turns OFF  
  
        Serial.println("Street Light: OFF (It's bright)");  
    }  
  
  
    // --- Smart Traffic Light ---  
  
    Int vehicleDetected = digitalRead(irSensor);  
  
    Serial.print("Vehicle Detected (0=Yes): ");  
  
    Serial.println(vehicleDetected);  
  
  
    If (vehicleDetected == LOW) {  
  
        digitalWrite(green, HIGH);  
  
        digitalWrite(red, LOW);  
  
        digitalWrite(yellow, LOW);  
  
        Serial.println("Traffic Signal: GREEN (Vehicle detected)");  
    } else {
```

```
digitalWrite(red, HIGH);  
digitalWrite(green, LOW);  
digitalWrite(yellow, LOW);  
Serial.println("Traffic Signal: RED (No vehicle)");  
Delay(3000);  
digitalWrite(yellow, HIGH);  
delay(1000);  
digitalWrite(yellow, LOW);  
}
```

```
// --- Smart Waste Bin ---
```

```
Long duration;
```

```
Int distance;
```

```
digitalWrite(trigPin, LOW);  
delayMicroseconds(2);  
digitalWrite(trigPin, HIGH);  
delayMicroseconds(10);  
digitalWrite(trigPin, LOW);
```

```
duration = pulseIn(echoPin, HIGH);
```

```
distance = duration * 0.034 / 2;
```

```
Serial.print("Bin Distance: ");
```

```
Serial.print(distance);
```

```
Serial.println(" cm");
```

```
If (distance < 10){  
    digitalWrite(binLED, HIGH);  
    Serial.println("Bin Status: FULL");  
} else {  
    digitalWrite(binLED, LOW);  
    Serial.println("Bin Status: NOT FULL");  
}  
  
Serial.println("-----");  
Delay(2000); // Wait 2 seconds before next cycle  
}
```

Output:

LDR Value: 312

Street Light: ON (It's dark)

Vehicle Detected (0=Yes): 0

Traffic Signal: GREEN (Vehicle detected)

Bin Distance: 5 cm

Bin Status: FULL