

Autonomous Water Taxi

By: AutoPirates

Date: 24th September 2015



Project Sponsors:



Content: Layout for Project Kick-off

Focus on Requirements

1. Introduction
 - Team
 - Mentors and Sponsors
2. Requirements
 - Project Goals
 - Objectives tree
 - Major functional requirements
 - Performance requirements
3. Architecture
 - Functional Architecture
 - Draft cyber physical architecture

Introduction

Team: Here to Achieve the goal together

Interdisciplinary team both technically and culturally

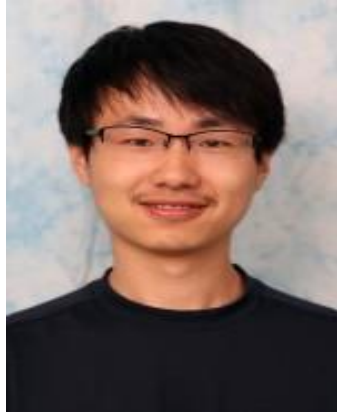


Tushar Chugh

Path Planning,
Simulator, PM

Background:
Microsoft (3 Years)

Electronics and
Communication



Shiyu Dong

Perception,
Simulator

Background:
Intelligent Car

Control and
Instrumentation

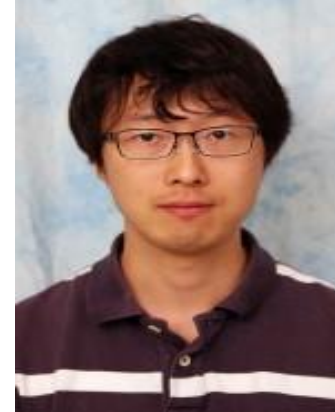


Bikramjot Hanzra

Perception, System
Integration

Background:
IRSEEM (6 Months)

Electrical and
Electronics



Tae-Hyung Kim

Path Planning,
Operator Interface

Background:
Samsung(4 Years)

Control and
Instrumentation



William Seto

Log Play Back,
Perception

Background:
UCLA (EE)

Computer Science

Mentors: To help both our team and boat sail successfully

Mentors and Sponsors of the project



Jeremy Searock

Technical Project Manager, NREC

Research Interests:

Autonomous Vehicle Technologies, Multi-Vehicle Coordination, System Integration & Testing



Dr. John Dolan

Principal Systems Scientist, RI

Research Interests:

Autonomous Driving, Telesupervisory human-robot systems, Robot Reliability



Dr. Dimitrios Apostolopoulos

Senior Systems Scientist, RI & NREC

Research Interests:

Modeling and Simulation, Electromechanical Design, System Integration & Test

Requirements

Project Goals

Goals defined by the sponsor

- 1. Demonstrate the ability to operate an autonomous taxi service taking passengers to hubs along the Allegheny, Monongahela, and Ohio Rivers. (autonomous docking is not required)
- 2. Write/port/integrate the perception algorithms to track dynamic obstacles (other boats) and identify static obstacles (shore, buoys)
- 3. Write/port/integrate a path planning algorithm to travel to waypoints without hitting anything and not “confusing” other human boaters

Equipment provided

- 1. 2015 SeaHawk OS 2700S
- 2. Velodyne VLP-16
- 3. SimRad 4G FMCW Radar
- 4. Novatel SPAN with IMU positioning
- 5. Laptop

Boat Specifications

- | | |
|-----------------------------|---------------------------|
| 27' Length x 8' 6" Width | A/C and heating |
| Twin 150Hp Yamaha engines | 10 kw AC generator |
| 180 gal fuel tank | Internal Ethernet network |
| Top cruising speed (40 mph) | Fathometer |
| 9 foot cabin | Navigation Screen |

Sneak Peak of the Boat and Sensors



Functional Requirements

Autonomy | Log Play-back | OCU

Autonomy of the boat shall

1. Provide control for throttling and steering
2. Navigate boat through way points given no obstacles
3. Detect and avoid Static obstacles
4. Drive through bridges

Stretch

1. Detect Dynamic Obstacles
2. Estimate path of dynamic obstacles

Log Play back feature shall

1. Record data from sensors
2. Play-back data to boat/simulator
3. Find and Integrate simulator

Operator Control Unit (OCU) shall

1. Provide interface to enter destination
2. Display current location on map (display)

Non-Functional and Performance Requirements

Non-Functional Requirements

1. Follow right alignment on path
2. Not confuse other manual boats
3. Keep 25-30 trails for testing (Budget constraint)

Performance Requirements

1. Maximum Speed: 15 MPH
2. Testing distance: 2 miles in 15 minutes (5 static obstacles)
3. Obstacle size: Proportional to the resolution of sensors
4. Types of obstacles: Shore, buoys, other boats

Objectives Tree: Categorizing the Functions

Autonomous Water Taxi Shall

Detect Obstacles: **Perception**

- Detect static obstacles like shores and Buoys

- Detect dynamic Obstacles like other boat

- Navigate through bridges

Plan the path: **Planning**

- Navigate autonomously given no obstacles

- Plan new path in case of static obstacles

- Estimate path of other boats

- Plan and navigate on new estimated path

Provide User Interface: **OCU**

- Provide interface to enter destination

- User can enter up to 12 destinations

- Show current location and projected path on map (display)

Follow Traffic Rules: **Safety**

- Follow traffic rules of 3 rivers (same as manual boats)

- Not confuse other sailing boats

Collect data & relay: **Play-back**

- Record data from sensors

- Playback data to boat/simulator

- Interface simulator for testing

Work Division: Playing to our strengths

Technical Work

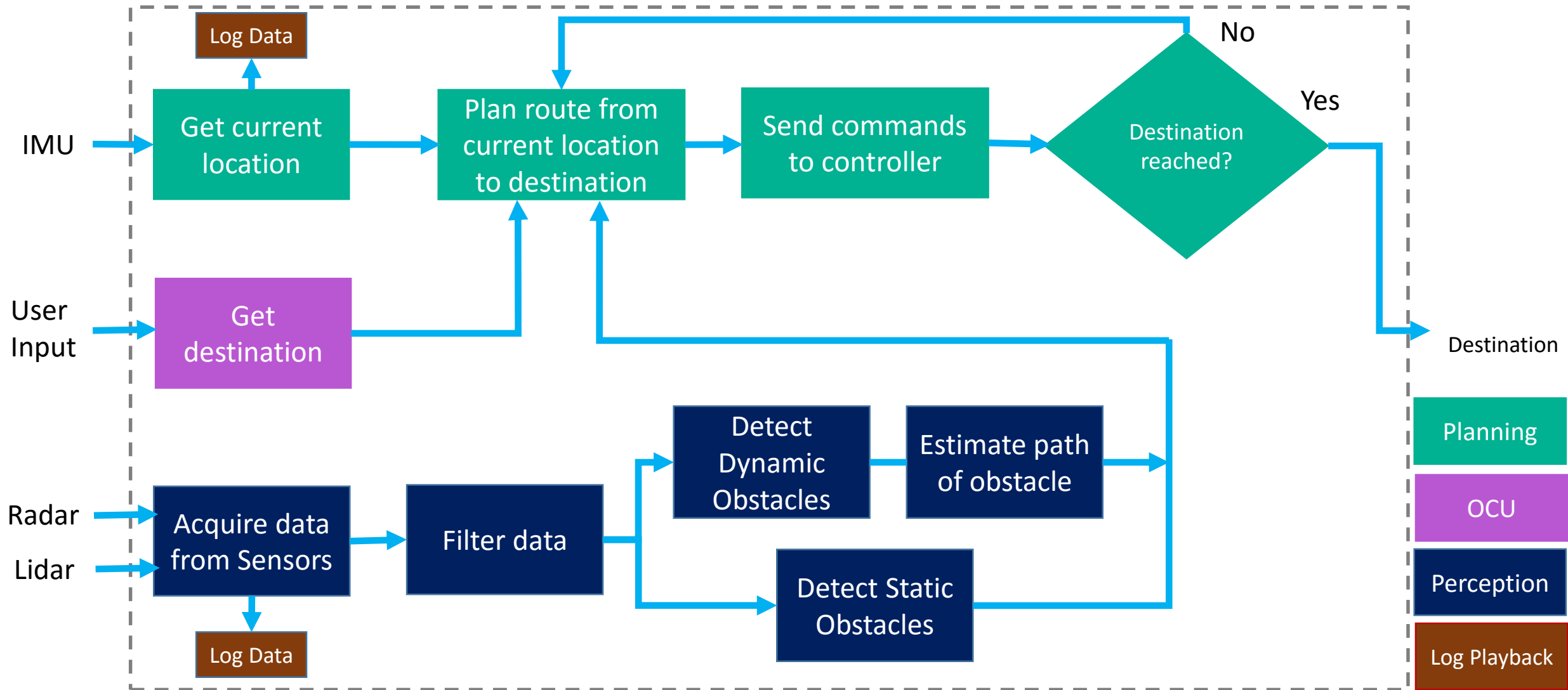
Perception	Planning	OCU	Log Play Back	Simulation	System Integration
Bikram	Tushar	Tae-Hyung	William	Shiyu	Bikram
Shiyu	Tae-Hyung		Tushar		
William					

Non-Technical Work

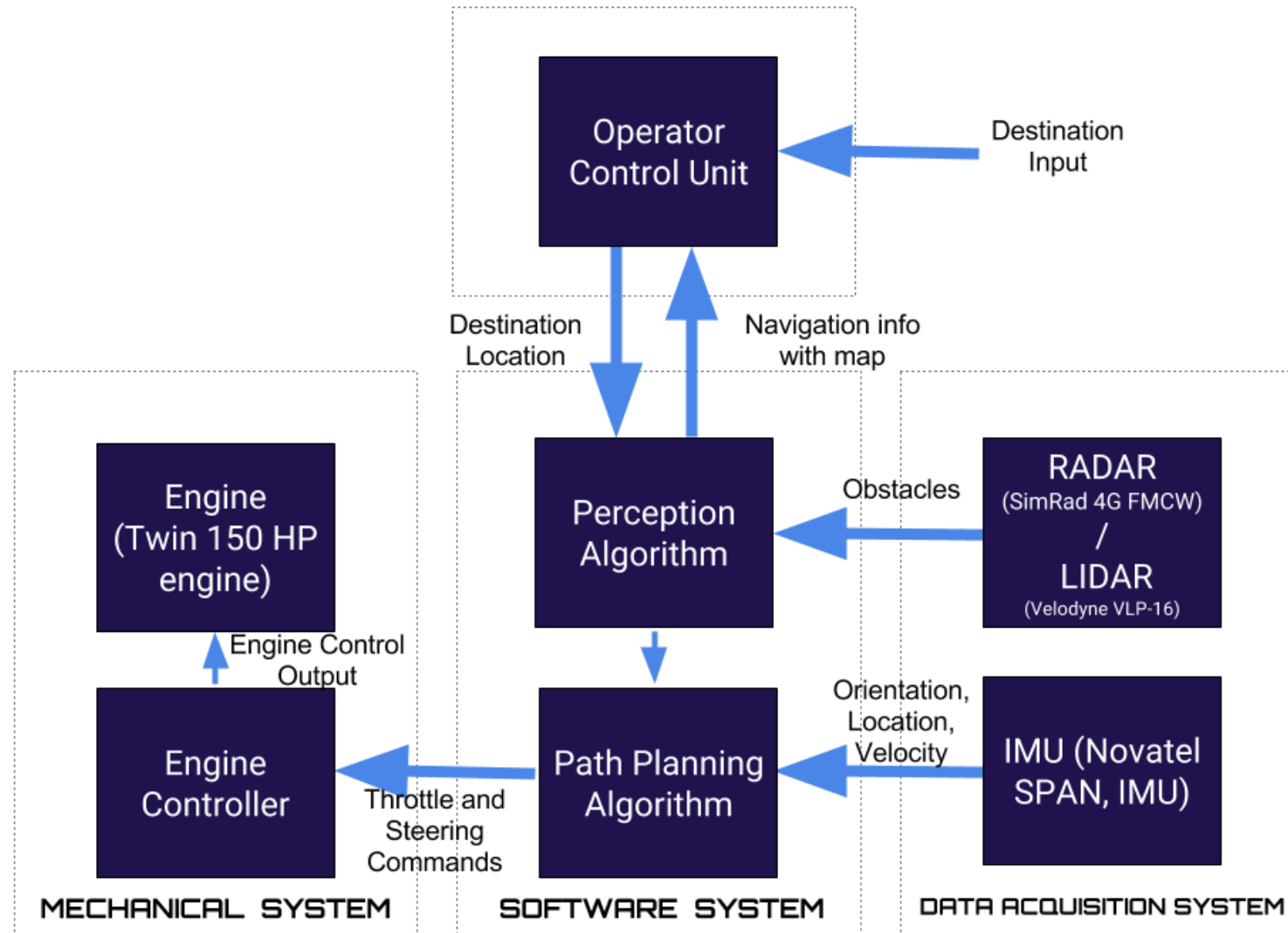
Program Management	Field Management	Web Management	Code Quality Management	Project Kick-off	Team Management
Tushar	William	Bikram	Shiyu	Team	Tae-Hyung
<ul style="list-style-type: none">Release Mgt.Scrum Scheduling meetingsCommunicationPurchasing	<ul style="list-style-type: none">Logistics for Field TrialsData collection and management	<ul style="list-style-type: none">Publish content websiteHandle Latex for documentation	<ul style="list-style-type: none">RepositoryCode ReviewsVersion controlCheck-ins	<ul style="list-style-type: none">Structure to kick-off the projectDocumentation and presentations	<ul style="list-style-type: none">Team CultureStress managementCOI Management

Architecture

Functional Architecture: Defining functions of the project



Cyberphysical Architecture: Draft



Questions?

Appendix

Risk Assessment and Mitigation

Risks Associated with the Project

1. A very challenging project which all team members are passionate about.
2. Cold and snow in winters would be the hindrance for field testing.
3. Time taken to go to NREC/field testing would be significant
4. Might be too much of a work for MRSD project

How we are planning to mitigate the risk?

1. Got budget for 25 trails (increased from 4)
2. Buying an extra radar to speed up the development on the perception part
3. Laying out mechanism to ensure good code quality
4. Appointed 'Field Manager' in the team to manage logistics and to keep track of data collection (including deciding what to track) related to field tests.
5. Figuring out to find empty ground space near NREC for testing (will save us time and budget)