

Policy Evaluation

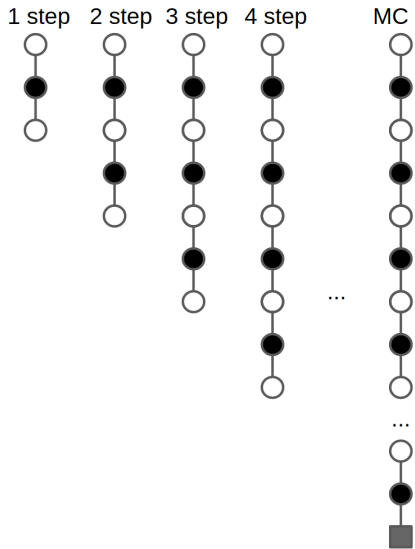
$TD(\lambda)$

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TD vs. MC



n-Step Return

- ▶ Defining n -step returns for different n

$$\begin{aligned}n = 1 \quad (TD) \quad G_t^{(1)} &= R_{t+1} + \gamma V(s_{t+1}) \\n = 2 \quad G_t^{(2)} &= R_{t+1} + \gamma R_{t+2} + \gamma^2 V(s_{t+2}) \\&\vdots \\n = \infty \quad (MC) \quad G_t^{(\infty)} &= R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{T-1} R_T\end{aligned}$$

- ▶ General n -step return

$$G_t^{(n)} = R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n V(s_{t+n})$$

- ▶ n -step temporal-difference learning

$$V(s_t) \leftarrow V(s_t) + \alpha (G_t^{(n)} - V(s_t))$$

Averaging n-Step Return

- ▶ Hard to say what best n is
- ▶ The agent plays the episode anyway and therefore, all updates are possible in principle
- ▶ One solution could be to average different n -step updates, e.g.,

$$\frac{1}{2}G^{(2)} + \frac{1}{2}G^{(4)}$$

- ▶ Combines information from two different time steps
- ▶ Could we combine information from all time steps?

λ -Return

- ▶ The λ -return G_t^λ combines all n -steps returns $G_t^{(n)}$
- ▶ Using weight $(1 - \lambda)\lambda^{n-1}$

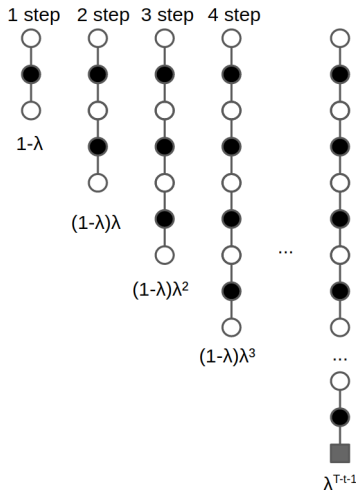
$$G_t^\lambda = (1 - \lambda) \sum_{n=1}^{\infty} \lambda^{n-1} G_t^{(n)}$$

$$\sum_{n=1}^{T-t-2} (1 - \lambda) \lambda^{n-1} + \lambda^{T-t-1} = 1$$

- ▶ Forward-view TD(λ)

$$V(s_t) \leftarrow V(s_t) + \alpha (G_t^\lambda - V(s_t))$$

↪ Like MC, can only be computed from complete episodes



Backward View TD(λ)

- ▶ Forward view provides theory
- ▶ Backward view provides mechanism
- ▶ Update online, every step, from incomplete sequences

Eligibility Traces

- ▶ Episode: Bell, Bell, Bell, Light, Shock
- ▶ Credit assignment problem: Was the bell or the light responsible for the shock at the end?

Eligibility Traces

- ▶ Episode: Bell, Bell, Bell, Light, Shock
- ▶ Credit assignment problem: Was the bell or the light responsible for the shock at the end?
- ▶ Frequency heuristic: assign credit to most frequent states
- ▶ Recency heuristic: assign credit to most recent states
- ▶ Eligibility traces combine both heuristics:

$$E_0(s) = 0$$

$$E_t(s) = \gamma\lambda E_{t-1}(s) + \mathbf{1}(S_t = s)$$

- ↪ decrease of importance exponentially proportional to time in the past
- ↪ boost of importance for each time the state was visited

Backward View TD(λ)

- ▶ Keep an eligibility trace for every state s
- ▶ Update value $V(s)$ for every state s
- ▶ In proportion to TD-error δ_t and eligibility trace $E_t(s)$

$$\begin{aligned}\delta_t &= R_{t+1} + \gamma V(s_{t+1}) - V(s_t) \\ V(s) &\leftarrow V(s) + \alpha \delta_t E_t(s)\end{aligned}$$

MC, TD(0) and TD(λ)

- ▶ When $\lambda = 0$, only the current state is updated
- ▶ When $\lambda = 1$, the same as the total update of MC