Lessons from an American Weapons Designer

From before Sun Szu, encompassing the famous Admiral Gorshkov, and extending well beyond future INFO-CYBER warriors, the dictum: Control the Electromagnetic Spectrum and Victory is Promised as your Reward - will be the mandate for success and survival in the coming dawn of the Age of Automated Reasoning, the advent of Synthetic, Sentient Species

- John Norseen 2000

John Norseen was an American weapons designer working on what today would be referred to as a Neuroweapons, he was also a lecturer at George Washington University in DC. When he was employed by Lockheed-Martin[9] in the 1990s and early 2000s, the concept of neuroweapon was not widely known outside the deepest of black operation funded military and defense sectors. Even, today, the development of such weapons is a highly classified and compartmentalized affair. Luckily, John Norseen was a bit more candid and conversational then most weapons designers working in classified positions for defense contractors. Late in his career, for a brief time he held conversations with the artist Duncan Laurie who worked in a field of radionic art [see more on radionics from German Neuroweapons section].

Norseen and Laurie's correspondences were published by Laurie on the internet after Norseen died from a heart attack at age 53. He also has left behind two papers still remaining on the internet. Attempts at finding journal articles and publications from his time as a Navy officer at the Naval War College have come up empty, for instance the Naval War College has no record of his attendance, although it is confirmable he did attend, and was an officer in the US Navy working at one point in Intelligence. His thesis at the War College was on applying Neuroscience research to anti-terrorism investigations[2]. So we are fortunate that he leaked certain points about his work in his conversations with Duncan Laurie and left behind some unclassified research papers published by a small computer engineering association, 'American Computer Scientists Association' [1]

The first article I could find on the work of John Norseen dates to a Newsweek article from 2001 he was interviewed for under the title, 'Reading your mind and injecting smart thoughts'[2] In which he talks of being able to read terrorist suspects thoughts remotely. In a subsequent article from 2001 in the Washington Times 'NASA plans to read terrorist's minds at airports', Norseen notes:

"Space technology would be adapted to receive and analyze brain-wave and heartbeat patterns, then feed that data into computerized programs 'to detect passengers who potentially might pose a threat,' according to briefing documents obtained by the Washington Times. NASA wants to use 'noninvasive neuro-electric sensors,' imbedded in gates, to collect tiny electric signals that all brains and hearts transmit. Computers would apply statistical algorithms to correlate physiological patterns with computerized

data on travel routines, criminal background and credit information from 'hundreds to thousands of data sources,' Nasa documents say" [3]

While it appears the bulk of his work was done at Lockheed-Martin he also had other projects such as working on a team for whole brain emulation in a cybersecurity context with Alert Grid Alliance, Inc. working on a product known as 'CYPHER' a quantum intelligence cyber security system, which is claimed to have begun with Sanders Associates [see infobox, 'Sanders Gaming'], who also did early work in video game consoles, later shipped under Magnovox branding, as well as the the Electro-Optics Lab at NOSC in San Diego under the auspices of the Naval Sea Systems Command [4]. Although interesting the main research area to focus on for this research is that related directly to 'Semiotics' or what John Norseen termed in his conversations with Duncan Laurie, the 'Norseen Semiotic'.

Semiotics

- -define semiotics etc.
- history of semiotic ideals
- norseen specific usage of term

Norseen's innovation in the field of neuroweapons was termed by him 'BioFusion'. He gives an account to Duncan Laurie below:

BioFusion is my name for the next generation of biometric security/intelligent inter-netted security systems. Please note that a fundamental basis to BioFusion is that brain structures execute biological functions, and that such functions can be represented and understood as mathematical equations [Kryolov space] existing in biophysical time/space/frequency/phase/quantum state Space, spoken of here as Gabor function (wavelet/codelet) in Hilbert Space [vector space with a complete metric].

What Exactly is BioFusion?

BioFusion is described as what happens when you think (a precise mathematical operation), to include:

- When multiple sensors can detect and measure what you think, (Hyperspectral Analysis) and Map where thoughts are in your brain, and then via "Information Injection"
- Monitor, Enhance, Modify, Replace, or Prevent Neural Circuit Function In Essence,
- Enhance, Replace, or Prevent THOUGHTS! Extremely Inter/Multi-Disciplinary *NSF NBIC Model*

Accordingly, such mathematical representations lend themselves to machine/computational interpretation and cross machine/computational communications, hence the capability for Human-Machine interaction, and prediction of calculated results. Therefore, if known neurological circuits, reading this page, or silently saying a sequence of numbers, or closing one's eyes and imagining a picture...let's say

the image of the Mona Lisa...then with the proper sensing techniques, a display based on the underlying mathematical-biophysical space can be generated which represents the very same neurological functioning. There is vast biomedical evidence of this in PET, MEG, EEG, FMRI, etc. which capture various neurological events faithfully and repeatedly. BioFusion extends the singular look of these various medical diagnostic techniques and merges them into a much more robust hyper spectral analysis across the electromagnetic spectrum, within which brain function occurs, to correlate and pinpoint with more accurate detail the specific, self-similar regions of the brain engaged in mental processing of the target activity.

(Norseen, Laurie, 2002, part 3)

In a more technical definition given at a conference in Russia on the topic of 'Reflexive Control' [see discussion of Reflexive Control below]. Norseen writes:

BioFusion is the increasing complexity of one part of the brain to share, mathematically, its information with other parts of the brain in a common, emergent family of mathematical operations, to which the inverse function, the ability to recreate or trigger stored information by using the inverse mathematics is allowable. Panum's fusion space, horopter operations, dreams, and the distinct linkage of either end of the invariant versus holistic storage continuum of object recognition in the posterior inferior temporal gyri (ITG) as opposed to the more pure prosopopoeia in the fusiform gyrus (FG) are very nice examples of BioFusion in the visual perception modality. The ability to blend vision and verbal modalities in the Temporal Cortex, TC-22 and Broadmann's Area 44, for example are also fine indications that BioFusion is taking place in more and more complex, adaptive regions of the brain. (Norseen, 2000)

BioFusion is a play on another engineering term 'Sensor Fusion', but usually reserved for purely mechanical sensors such as on ships or aircraft. In essence, what BioFusion is is the discretization or quantization of your thoughts into a string represented as a vector in Krylov sub-space. Alexei Krylov, was a Russian mathematician that created a special mathematics for various calculations. With the quantization of neural information it allows for a computer to process this information and do either deep mining of neural data, such as memories or insert a new string to be fed into a radar or microwave generator to generate the necessary frequencies to alter brain function and wiring. Norseen writes:

"Anyways, I was working with the Russian Academy of Science Group in Reflexive Control and we were developing an N-Dimensional Graph, called Krylov Space after the Russian bio-mathematician, Krylov, and we developed this cursory folding map of how the brain can twist and turn Semiotics into Biological Pressures, and in certain regions of the Map, the person would as one would expect under harsh and continuing intense pressures...be pushed and molded into some perverse forms of behavior. In other areas of the Krylov Map, where things were going good the Map was like a quiet estuary or

shallow sea...very mellow.in a KRYLOV SPACE, a matrix dimensional grid of ONE IDENTITY communicating, sharing complete semiotics, with another IDENTITY..." (Norseen, Laurie, 2002, part 12)

Norseen has a specific term for each thought in his ideals of BioFusion. A thought is a 'semiotic', he writes:

"Well, equally, if you are aware that a person is entering an Alpha State, or better yet, a hypnogogic (falling asleep) or a hypnopompic state (pre-waking state) of an modified Theta-Alpha brain engagement region...you can actually see the subconscious mind at work and interact with it...you can actually Inject Semiotics into the mental region and see the Brain Thoughts surround the Semiotic, infuse it, and then act upon it right into the Awake States. In this way, you can DIE INJECT, action potentials...for influencing someone during the day...or you can do the same thing and get Alert Semiotics injected into the sleeping and even into the LIFE-Death interface of the Delta state...you can probe the deepest depths of the person and see just exactly how deep into the abyss, the db, you can go...You can even affect someone with Semiotic cues down at negative (-) 200 db...down at the very bottom of our semiotic ability to understand information, and right at the zone where Alfven Wave corridors of the brain Magnetite exchange ZPE in the dendritic neuropil at nanoscale, discrete bandwidth, channels. It is right here in the Marianas Trench of human thought/perception, that the person is exposed to the Universals of Quantum State potentials, and that each individual thought or Semiotic Identity is formed, only to then bubble or shoot right up to the surface of positive thought realms.

Just as you can look into an aquarium or a fish bowl and see the stuff at the bottom work its way up to the surface, you can track the origin of Semiotics from Alfven Wave Interactions with ZPE, from the plumbed depths of the Brain.

This is really pretty cool stuff, because it allows us the opportunity to use Radionics to condition or reinforce or direct the destination of the most basic to the most sublime of human thoughts and the HUMAN CONDITION." (Norseen, Laurie, 2002, part.6)

Semiotics is a field of inquiry usually in reference to Linguistics, it typically connotes a sense of meaning to a linguistic object. In the defense industry Semiotics has largely been identified with the work of C.S. Pierce, an American philosopher from a Boston Brahmin family, his wealthy pro-slavery upbringing was later given up for a semi-transcendentalist lifestyle on his farm where he lived in poverty. His affects and influence on the defense industry scientists that use his Semiotics and arguments of Logic is deep. In the appendix of Norseen and Laurie's communications there is an explanation of Piercean Semiotics that is used by Norseen in his work, along with a scientist we shall read more deeply about, Ed Nozawa later. Semiotics being the study of signs, the definition of according to Pierce:

"Anything (R[epresentant]) which is so determined by anything else, called its Object (O), and so determines an effect upon a person, which I call its Interpretant (I)."

Which leads to the Piercean triangulation: Object-Interpretant-Representam

- Complex conceptual structure reduced to a single triadic sign
- Unique system all others are dyadic (two-part)
 Signs may be concatenated to construct concepts
 Peircean system of logic developed from the sign

An important concept in Piercean Logic is the notion of triadic pathways rather than dyadic pathways, in this sense it is actually a good precursor and informant to Quantum Computational ideals regarding supersposition.

[quote paper on Piercean logic for qc stuff]

Another important element in Pierce's thought and influence on defense contractor engineering and science is that of the Hypothesis. In many of the logic flows of these weapons designers is the concept of forming a hypothesis then referenceing a knowledge base then re-running whatever iteration of the task is involved in. As we shall read later under Nozawa the concept of 'closed loop' systems is a prevalent dynamic in such systems engineered under Piercean logic. Creating a truly cybernetic system where all decisions potentially could be automated and based on computer algorithms with no human intervention.

In the terminology of Norseen, then the individual whether in a read or write operation to their brains, is the Interpretant, where the object is qualified by an Representatum. So that we understand that a sign can be manipulated by the systems under design and spoken of by Norseen, as well it can be used to simply read signs from a human brain.

Norseen referred to the process of manipulating the Semiotic or signs as 'Thought Injection' which is given in a section narrated by Duncan Laurie in their correspondences:

Theoretically, according to Norseen, each thought represents an energy dispersion pattern which can be monitored by mixed electromagnetic sensors and described mathematically as a "Brain Print". This brain-print can be inverted and retransmitted back into the brain much like an encoded memory. Subsequently, the brain will act upon this inverse signal as if it were a real signal from the environment.

Norseen's point was that if you could trigger that part of the brain remotely, via a transmission of some kind, the receiver would be all but powerless over the transmitted response. [a manchurian candidate with no self-will or control depending on variables such as genes and biochemistry]

The implication was clearly that a command (encrypted as information contained within information), akin to a hypnotic suggestion, can be buried within unrelated visual and auditory information, to be broadcast to the general public. Norseen strongly suggested these techniques were connected to the Columbine murders, as though the killers had been infected from encrypted web sites beforehand, designed intentionally as trial behavior test scenarios.

(Norseen, Laurie, 2002, part. 1)

Although hypnosis is mentioned here see below for a discussion of use of Hypnosis in Thought Injection using Semiotics. The process of how this works according to Norseen is that he uses 'BioFusion' (sensorfusion or datafusion) to collect all the thoughts (semiotes) in one's head then has the ability to either do deep data mining and profiling to either extract or insert more information, resulting in either a cracked mind or a rewired mind. As can be seen, this technology has a very brazen double edge. Of course it could be used to monitor a criminal to prevent them from committing crime, probably in the context of previous conviction under the law, but it could also be used by criminals of another sort to easily manipulate and control innocent persons, thus being an even greater threat to security then it could potentially prevent. What we are talking about here is the modification and alteration of behaviors. The modification of behaviour is understood by Norseen as Reflexive Control, which was pioneered by not just Soviet scientists and Nazi scientists but also has it's fair representation in American psychological scientific literature. For instance several members of the editorial board of a publication dedicated to Reflexive Control come from the United States and Canada.

Reflexive control is defined as a means of conveying to a partner or an opponent specially prepared information to incline him to voluntarily make the predetermined decision desired by the initiator of the action. It is an interesting point that the usual understanding of reflexive control is usually a 'voluntarily' made, but with thought injection we are talking about a reflexive control that is involuntary even unconscious.

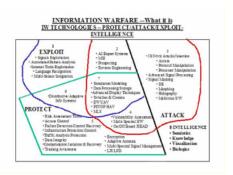
Norseen worked directly with one prominent Russian specialist and leader of Reflexive Control, Andrej V. Brushlinsky, who according to Laurie remarking on Norseen's perceptions of Dr. Brushlinsky:

SAs I was to discover, a central figure in the field of Reflexive Control was the Russian scientist and distinguished member of the Russian Academy of Sciences, Andrej V. Brushlinsky 3. Norseen had visited him not so very long before we met. Subsequently, Brushlinsky was found robbed and murdered. Norseen believes he was killed by foreign agents, seeking the scientific protocols he had developed for a type of weaponized "thought insertion" called steganography, or "Stego Bullets" for short. (Norseen, Laurie, 2002, part 1)

Of course one can see the direct application of thought injection whether based on the methods of Norseen or Brushlinsky, in a weaponized space, especially in warfare. So it is not surprising

that there would come some intrigue along with this research area. So it is important to understand what precisely is happening in Reflexive Control that it would be such a high value target in international espionage.

[put in part on scientific understanding of Reflexive Control]



Slide from Norseen Presentation (Norseen, Laurie, 2002, part 1)

So traversing from Reflexive Control engineered through Thought Injection we come to larger issues that affect groups, collectives, and societies as a whole. As the 'Russian' meddling in the US 2016 election clamor has brought to the attention such concepts of Information Operations by hostile forces to the attention of the average citizen, it should be mentioned again that in 2011 British GCHQ sponsored studies on undermining social network perceptions on a mass scale. Yet, there is not much meaningful discussions of these terms. Information operations and warfare, also known as influence operations, includes the collection of tactical information about an adversary as well as the dissemination of propaganda in pursuit of a competitive advantage over an opponent.[6]. Information Operations are used in direct correlation to the methods of Perception Management. Perception Management is:

Perception management involves all actions that convey and/or deny selected information and indicators to foreign audiences to influence their emotions, motives and objective reasoning; and to intelligence systems and leaders at all levels to influence official estimates, ultimately resulting in foreign behaviors and official actions favorable to the originators objectives. In various ways, perception management combines truth projection, operations security [OPSEC] cover and deception, and psychological operations [PSYOP]. [7]

So it is not unsurprising that Norseen notes the role of his research and it's connection to Information Operations and Perception Management in an interview with Ryan Moore, who writes for a Military careers website, Norseen expounds on this subject[8]:

"The key word in understanding Perception Management, whether for selling beer or conducting PSYOP is 'Expectation'. Tons of advertising research dollars swirls down the drain getting commercials right and the audience wrong... You have to either match up the right situations or control the expectation level of the target audience – this holds true for either media or PSYOP management.

"But imagine if you could actually monitor expectations non-invasively, quietly, garnering sufficient measurement of how 'Designed Information' is interacting with the central nervous system of the intended audience. This is what the Science Of Semiotics – signs and symbols – is heading towards, and can be seen today in forms such as 'Engagement Indices' and other biometric techniques of audience attention. This would appear to be the logical extension of Neuro-control into marketing and perception management.

Ryan Moore asks: "What do you see as the potential civilian and military applications of 'Information Injection' technology?"

Norseen replies: "If 'Information Injection' pans out – the concept that human perception is made up of certain invariant electromagnetic, and biochemical, lock and key interactions [QKS] with brain structure which can be identified, measured and altered by mathematical/technical operations – then the stage is set to observe, capture, rearrange and play-back human mental functions from one person to another, or into any combination of man-machine system interface. The development of such Cortical Emulation Software, if successful, will rapidly usher in the potential for automated personal diaries -- Emotional Recordings, Mental Cameras, and Digital Biographies. Just as we today catalogue millions of people by fingerprints, this strongly suggests the future ability to use Brain-Prints as the key biometric signature identifier in Total Information Awareness.[5]"

(Norseen, Laurie 2002 Part 1 'Reflexive Control')

Norseen goes even further with this technique suggesting it's automation and usage by computer systems in his academic paper:

The concept of injection of information for Information Operations from one human into another human, or from a machine generation of information into a human, the inverse function is utmost and vital. In order to trigger, or refine, or replace, or sharpen an old perception in the human, or to create brand new perceptions, the exact inverse function must be known, or very close to it, in order to fool the brain into accepting it as real. And this inverse injection must also very closely model the exact E and H fields, the electromagnetic field shapes that the original Gabor-like Function in Hilbert Space occupied. (Norseen, 2000)

As can be seen as a weapons designer there is no cloudiness to the intent behind the weapons systems he was designing. In the field of Information Operations in warfare and specifically creating a genre of Neuroweapons capable of such abilities as direct thought injection the ability to undermine an enemy in a battlespace is of unimpeachable value.

History of Development of Thought Injection

At this point it is a worthwhile endeavor to trace the development of this technology, specifically focusing on Semiotics and it's role in Reflexive Control, other areas of Neuroweapons history and development has been covered in the preceding chapter on 'Neuroweapons'.

A brief history of Russian Reflexive control research is related:

The Soviet and Russian Armed Forces have long studied the use of reflexive control theory, particularly at the tactical and opera- tional levels, both for maskirovka (deception) and disinformation purposes and, potentially, to control the enemy's decision-making processes.2 For example, the Russian Army had a military maskirovka school as early as 1904 that was later disbanded in 1929. This school, the Higher School of Maskirovka, provided the bases for maskirovka concepts and created manuals for future generations.3

Since the early 1960s, there have been many Russian intellectual "giants" who have emerged in the field of reflexive theory. In the civilian sector, these include G. P. Schedrovitsky, V. E. Lepsky, V. A. Lefebvre (who now lives in the West), D. A. Pospelov, V. N. Burkov, and many others. The foremost theorists in the military sector include V. V. Druzhinin, M. D. Ionov, D. S. Kontorov, S. Leonenko, and several others. One of the civilian theorists, Lepsky, who also is the editor of the new RC journal, hopes that the current US-Russian cooperation in the realm of reflexive control will move Russo-American relations from the paradigm of IW/IO (confrontation, struggle) to a paradigm of partnership (the control of confrontation). His is a noble cause and one that must be taken seriously.[11]

As one reads scientific publications on Reflexive Controla and Semiotics a name that is often encountered is that of V. A. Lefebvre and D.A. Pospelov. Lefebvre, now teaching in the United States, has created an interesting paradigm known as Reflexive Game Theory, see Senglaub below for Semiotic Cybernetics examples. A researcher, Sergey Tarasenko, notes:

The Reflexive Game Theory (RGT) has been entirely developed by Lefebvre and is based on the principles of anti-selfishness or egoism forbiddeness and human reflexion processes . Therefore RGT is based on the human-like decision-making processes. The main goal of the theory is to model behavior of individuals in the groups. It is possible to predict choices, which are likely to be made by each individual in the group, and influence each individual's decision- making due to make this individual to make a

certain choice. In particular, the RGT can be used to predict terrorists' behavior. In general, the RGT is a simple tool to predict behavior of individuals and influence individuals' choices. Therefore it makes possible to control the individuals in the groups by guiding their behavior (decision-making, choices) by means of the corresponding influences.[19]

It is interesting also that this scientist has sought not only to apply reflexive control to humans but also robots and has mixed them together in his studies in groups. Tarashenko notes regarding the influence of robots on humans in 2010:

However, robots are forbidden and should not physically force people, but must convince people on the mental level to refrain from doing a risky action. This method is more effective rather than a simple physical compulsion, because humans make the decisions (choices) themselves and treat these decisions as their own. Such technique is called a reflexive control.

The task of finding appropriate reflexive control is closely related with the Inverse task, when we need to find suitable influence of one subject on another one or on a group of subject on the subject of interest. Therefore, it is needed to develop the framework of how to solve the Inverse task. This is the primary goal of this study. [19]

With the collapse of the former adversary of the Soviet Union many Russian scientists that had previously been employed by the KGB and GRU found themselves in need of funding and sponsorship. Quickly stepping into this sponsorship vacuum came the American secret intelligence agencies seeking to acquire Soviet technology. Norseen it is known, worked with Russian scientists in the Reflexive Control area of expertise, notable among these is the previously mentioned murdred scientist Brushlinsky, Al pioneer Dr. Prospolev, and Al designer V.K. Finn.

Norseen talks about the early development of Semiotics and Reflexive Control to Laurie:

Of Peircian Scientific Semiotics and its role in United States national security, I can honestly say that I was part of the inception in the early 1990's and have watched over the last decade the growth from the first national security working group on scientific semiotics to where it is now a recognized science effort around the world...but with not nearly enough Book elucidation, and still lacking a dedicated National Scientific Philosophy linkage into National Security. Almost all of the pacing Soviet scholars that I have met are now dead or corrupted...and most of the working semiotics is now under a classified rubric. At least I can edify about the frolicsome years from 1995-2002 where no holds barred and semiotics as the New Occult held sway...try to search on Lycos with the terms NSA PSYOP...there is a link that you need to see...I will get it to you later. The link describes how semiotics and brain communications can be done covertly. Imagine that. [see note 29 in original] (Norseen, Laurie, 2002, part 15)

The 'frolicsome years' that Norseen talks about are reflected in a meeting wit Russian researchers. Norseen talks to Laurie regarding his encounter with Russian scientists at a social event in the US:

The next time he found himself at the Double Eagle [a bar], it was with a group of Russian semioticians with whom he was collaborating. This eclectic group was formed in the early 1960's by a Soviet General that set up a secret program of covert reflexive control operations with the KGB and GRU now under the direction of a certain Dr. Pospelov, of extreme interest to Lt. General Ken Minihan, the Director of NSA (DIRNSA). Norseen was tired when they arrived. Then, as he walked in, the lights of the saloon went crazy. The one person capable of working the entire bar, physical and non-physical, had arrived. As Norseen worked his way into trance once again, the entities allowed him to enter the minds of his Russian colleagues, probing their thoughts and memories. To their horrified surprise he began casually rattling off the contents of their mind. At the conclusion of the story, Norseen was careful to point out that every one of these Russians (save the general with the gold tooth) is now dead or incapacitated. (Norseen, Laurie, 2002, part 13)

Though it is notable that he may have been employing this technology to debrief the Russian scientists in an environment of high suggestibility using alchohol as a trance agent, the important point in this recollection is the role of the NSA in sponsoring these Russian scientists and in collaboration with American weapons designers working for Lockheed-Martin.

The question of Brushlinsky's murder is an interesting one. Brushlinsky research specifically contributed to 'Activity Theory', important to the field of Human-Computer Interface. (See also Victor Finn Quasi-Axiomatic Theory). While the public reasoning behind his homicide was simple burglary, it is very provocative that the US was working on the very technology he was working on but for the Russian Federation. Adding to the intrigue is the statement of a leading researcher in Russia regarding the murder and theft:

"In the meantime, the director of the institute for the psychological precautions against terrorism, Professor Viktor Fersht, released a sensational statement. He said that Brushlinsky did not fall the victim of the street robbers. The briefcase contained exclusive documents about the newest, reflexive method of searching for terrorists. The concept was developed at one of the labs of the mentioned institute, and professor Lepsky was in charge of that work."[10]

Dr. Fersht goes on further to note that the findings of this research was to be presented to a joint NATO-Russia conference.

Norseen in his conversations with Laurie notes a sea change in the development of these ideals in research as the technology became tangible and in production. Norseen, rather unwisely, used his work email address to communicate with Laurie regarding this subject. It is

not known if an internal security audit picked up on his conversations or not but around 2002, during his active conversations with civilians on this subject he writes of his security clearance and assignment changing:

I just found out that my clearances have been updated. I go in for a new Top Secret indoctrination tomorrow. Also, at work, my computer and my phone and my office were taken down. I enter over the next few weeks, a new office, a new program, and new computer phone identities. Very odd. (Norseen, Laurie, 2002, part 15)

It was not long after that Laurie has recollected[12] that Norseen's security clearances were revoked and he was removed from classified projects. Then not too long after that died of a heart attack at age 53.

-Need section on Persinger research that relates to Norseen's citing of Alfven Waves and Schumann Resonance.

Semiotics and Quantum Consciousness

Aside from the Reflexive Control scientists mentioned in the previous section, Norseen has cited the work of various other researchers in the field of consciousness, cybersecurity, etc. In this section I shall review some of the researchers he has cited in his work relating to Consciousness. Norseen is an adherent to the ideal of Quantum Consciousness, this is that consciousness has it's origins in the quantum planck scale of existence, and interacts with the classical world through a molecular construct known as Microtubulin (MT) in the Brain's neural networks. A well known proponent of this theory is the anesthetician Dr. Stuart Hameroff of the University of Arizona and the physicist Dr. Sir Roger Penrose, they term their hypothesis the 'ORCH-OR' theory, simply known as the Orchestrated Reduction of the quantum wave state. One early researcher in Quantum Consciousness that is sited by Norseen is Dr. Koruga of the University of Belgrade. Dr. Koruga concluded in a paper with Hameroff that:

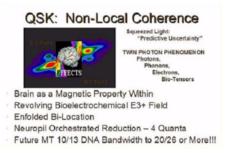
'...MT structures lead to the conclusion that packing of tubulin is equal to information coding. This means that microtubules possess a code [like DNA, protein synthesis is based on DNA]' [12]

With this insight Norseen was able to come up with the ideal of quantum shift keys in consciousness:

Encoding discrimination of biologic sensory information is accomplished by quantum shift keying (QSK). QSK originates in the orchestrated reduction (OR) of quantum entanglement at specific electromagnetic resonating frequency locations in protein microtubulin in the neuropil. QSK is then communicated via oscillating and standing waves in the neurosynaptic - dendritic region. This resonating mode is either reinforced or reduced by related binding, non-binding activity in other regions of the brain. At certain frequency and energy thresholds, a combining resonance is established in brain function that binds the various oscillating brain subresonances into a cohesive, sentient pattern.

Hameroff (90's) indicates that calpain is a primary neuromolecule that softens brain protein microtubulin (MT), which after a electromagnetic resonance wave interference pattern (holonomic) is presented onto the MT, the calpain is dissipated and a structural imprint of the QSK encoded wavefront interference pattern is thus captured in biologic protein structure. Sufficient memory storage mechanisms would be available in the brain to overcome state cycle limitations, since no synapto-dendritic region physically touches any other in the human brain. This establishes myriad number of switching pathways for random, but QSK coded, information patterns to be stored, with self-similar recall features in place. Access to any part of the lissajous-like distribution pattern would allow eventual reconstruction of the invariant information stored in holonomic memory. Internal stimulation of the resonant frequency modality or the actual physical bandwidth would provide the brain with internal memory recall capability. Cognitive recall is comprised of Gabor Functions in Hilbert Space. (Norseen, 2000b)

With this finding and knowledge it is not hard to imagine, as is covered under the Neuroweapons section, how one could use frequencies to insert thoughts at a quantum level. Thus utilizing the calculations of Krylov sub-space to create or extract thoughts in a human brain. Another indicator of Quantum level of consciousness is that many reports of this phenomenon investigated academically have a non-local characteristic (Persinger, 2015)(Norseen Laurie 2002), which in physics is non-local not just spatially but also temporally.



Norseen Presentation Slide

- russian artificial intelligence researchers
- -nozawa

Cybernetics (see more in AI section in Part 5) is the study of control in animals and machines. As was mentioned before the Piercean Semiotic is not just limited to linguistics but has also had a major impact on control theory and logic of controllers in weapons system. Norseen attended the lectures of researchers interested in Semiotic Control or Cybernetics at the behest of a U.S. Army funded gathering (Norseen, 2000)[14]. Early work in this field was actually done by Russian AI researchers, Dimitri Popsolev and V.K. Finn to just name a couple. In research presentations presented by Sandia National Labs, owned and managed by Lockheed-Martin is the consultancy of Dr. Robert Burch [13], a professor of Philosophy at Texas A&M University, who studied with V.K. Finn in Moscow at VINITI, specifically reviewing Semiotic Intelligent Systems. So it is important to understand the influence of Popsolev and Finn on later American weapons system designers.

Dimitri Pospelov, This interest arose, originally, in two ways. First, some thirty years ago in the former Soviet Union interest in Peirce and Karl Popper had led logicians and computer scientists like Victor Konstantinovich Finn and Dmitri Pospelov to try to find ways in which computer programs could generate Peircean hypotheses (Popperian "conjectures") in "semeiotic" contexts (non-numerical or qualitative contexts). Under the guide in particular of Finn's intelligent systems laboratory in VINITI-RAN (the All-Russian Institute of Scientific and Technical Information of the Russian Academy of Sciences), elaborate techniques for automatic generation of hypotheses were found and were extensively utilized for many practical purposes. Finn called his approach to hypothesis generation the "JSM Method of Automatic Hypothesis Generation" (so named for similarities to John Stuart Mill's methods for identifying causes). Among the purposes for which the JSM Method has proved fruitful are sociological prediction, pharmacological discovery, and the analysis of processes of industrial production. Interest in Finn's work, and through it in the practical application of Peirce's philosophy, has spread to France, Germany, Denmark, Finland, and ultimately the United States. See, Proceedings of March 20-29, Columbus, Ohio Workshop on "Russian Situation Control and Cybernetic/Semiotic Modeling," by Battelle, Edit. Stohl, Robert J., March 31, 1996.https://plato.stanford.edu/entries/peirce/

In the USA, one important theoretician working for Lockheed-Martin and a one-time colleague of Norseen was Ed Nozawa. Nozawa is cited in Norseen and Laurie's communications as an expert on Piercean Logic.

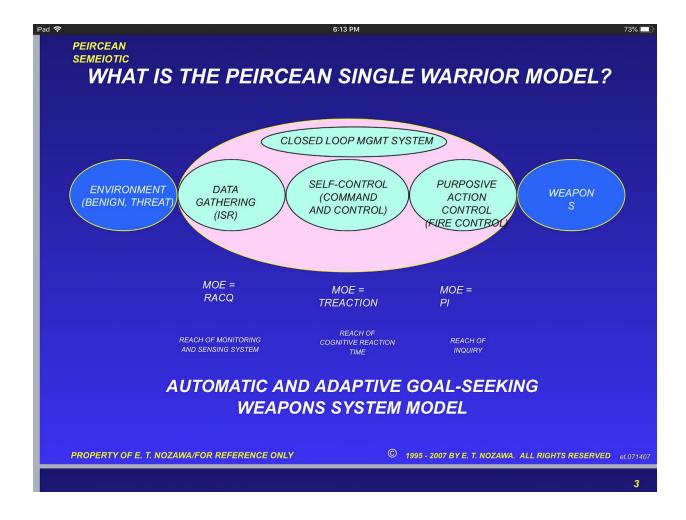
- **Ed Nozawa**, colleague at Lockheed-Martin, specifically references the logic of C.S. Pierce. In one paper he talks of the need to automate target tracking for radar using Piercean logic, which contains some differences from Didactic Logic, and may serve as a model for Quantum Computation. Piercean logic laid the foundations for such concepts as feedback loops [which if unproperly managed become unbreakable loops],

Genetic Algorithms founder, **John Henry Holland** was inspired by Piercean logic. See also the work of **Matthew Kabrisky** for USAF 'ATR' fusion. He is mentioned by Norseen. Matthew Kabrisky: 'A Proposed Model for Visual Information Processing in the Human Brain.' **Michael Senglaub**, PhD, colleague of Nozowa at Sandia National Laboratories, owned by Lockheed-Martin. 'Knowledge Representation in Reasoning Systems' and 'C2 for Complex endeavors Automated Decision Support in a Complex Information Space'.

E.T. Nozawa (BSE, MSEE) is an Advanced Systems Engineer with Lockheed Martin Aeronautical Systems, Marietta, Georgia. He is the Chairman of the Lockheed Martin Data Fusion Working Group. Experience includes research and development of advanced automatic and adaptive military systems including Multi-Sensor Systems, TWS/SWT Tracking Systems, Information Fusion Systems, and Airborne Weapons Systems; Conceptual design of Advanced Airborne Surveillance and Targeting systems; and system definition and design of Advanced Surface Based 3-D Surveillance and Targeting Radar systems and Automatic and Adaptive TWS Tracking systems. He is a member of the IEEE, AAAI, Charles Sanders Peirce Society.

Source: GACIAC Bulletin Volume 20 No. 2

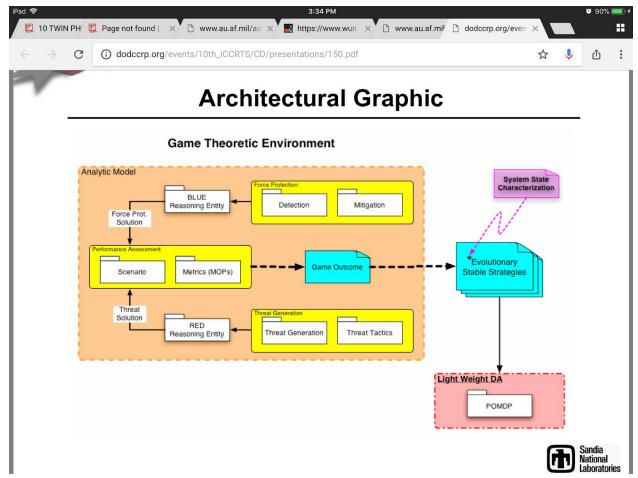
In his work he has talked about the use of Piercean logic to create self-contained management system loops:



The topic of fully autonomous weapons systems has come to the fore in ethical conversations regarding weapons development. However, this is a recent topic of conversation among Weapons and Al developers. This slide originally from 1995 predates these conversations by some 2 decades. The question was automation and cybernetic control put into play in tandem with Neuroweapons, automated thought injection based on machine learning algorithms and situation management. One need not look to far for imaginative nightmare scenarios from Hollywood for such a situation.

Troubling is the connection of Sandia Researchers that specialize in 'Network Assurance and Survivability' such as Michael Senglaub[15] and their being influenced by closed loop automated controllers under Nozowa's Piercean model. Meaning that if system designers for say nuclear missile defense, systems designed to withstand end-of-world conflicts continue operating on their own without human intervention based on the Piercean models then they could continue fighting wars after there are no more humans to fight. In this case we have a clear example of a situation of loop controllers and engineers such as Senglaub and Nozawa using loops to control weapons systems. Senglaub in the applications section of his research paper[15] suggests using the Piercean model for Data Fusion, Anti-Terrorism, Cognition-Based Decision Making and Autonomous System Control. Thus, possibly in their designs they have integrated Closed Loop Management Systems.

An additional element to the research conducted by Sandia[16] is that of using game theory to be deployed within the systems [see deeper discussion of Simulation AI in AI and Games section]. Thus with the intergration of games into defense systems we have a computational model that could be invoked which is based purely on mathematical conditions that claim to model the real world, but fall short of it.



Graphic from Senglaub presentation which is similar to contemporary Generative Adversarial Networks architecture. This was initially presented in 2003 in the Journal on Reflexive Control by an American team or researchers.

Senglaub presents his ideals on Evolutionary Game Theory as:

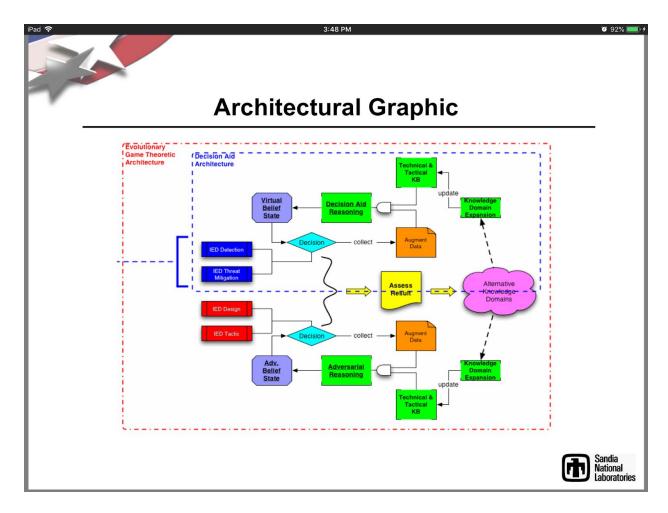
- Essentials of Evolutionary Game theory.
 - Non cooperative game.
 - Played many times.
- "Players" are randomly drawn from a population.
- Each member of the population can have a unique strategy.
 - Evolutionary process impacts the population from which players are drawn.
 - No guarantee that the ultimate strategy will lead to a Nash equilibrium.

Usually in a game there is what is known as a Nash equilibrium being reached. [define nash equilibrium here]

It is ominous that in an possibly autonomously controlled system that no nash equilibrium could be reached. He brings forth a co-evolutionary strategy that is fully automated, in other words weapons systems controlled purely by a Computer system.

Co-Evolutionary Game Theory

- Multi-sided game in which all sides evolve a dominant strategy.
 - Is evolutionary game theory with n evolving players.
 Objective
- Provide basis for an automated system to search for optimal solutions against adaptive opponents.



[section on Pierce and Genetic Algorithms, include mention of genetic algorithms into systems by Nozawa, find source]

An additional point of information regarding semiotics in cybernetics is that of the conception of Semiotic Agents:

Thus in turn the possible decisions that agents can make must be considered relative to those possible actions. The result of all of this is that SAs can be cast in terms of a generalized control architecture, as in the work of Powers [1973, 1989], where the autonomy of the system is allowed by its manifestation of a closed causal relation with its environment. Through this relation the agent makes decisions so as to make its measurements (representations of current and past decisions and states) as "close" as possible to its goals in order to reduce a generalized "error function" given by its own beliefs of what desirable states are. Thus, as illustrated in Fig. 2, SAs manifest a generalized negative feedback control relation.[17]

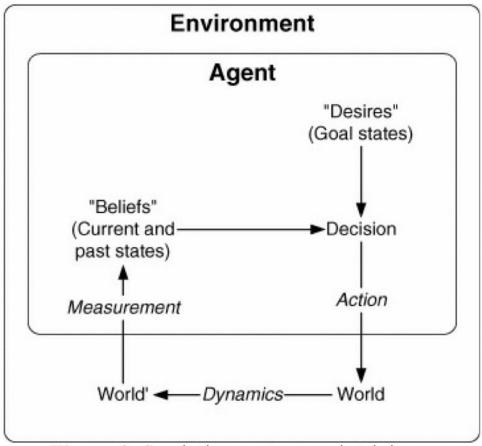
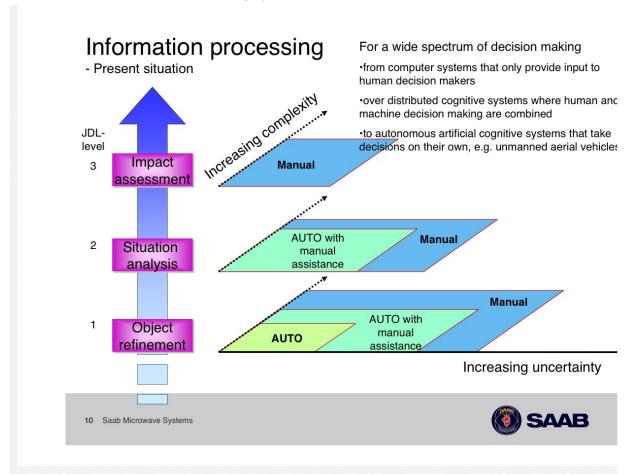
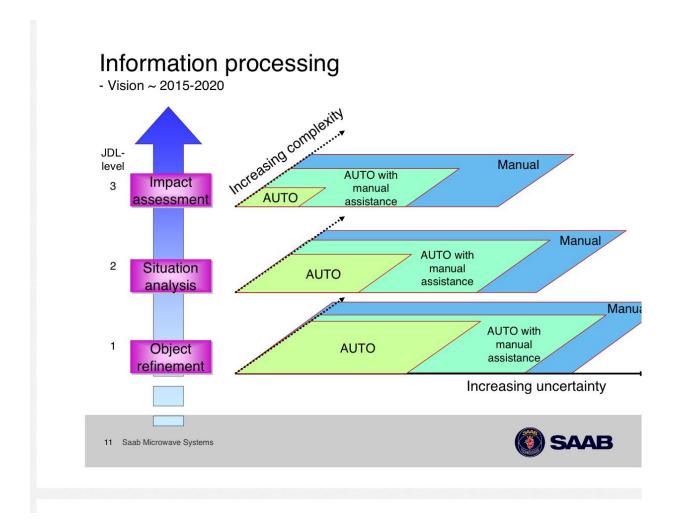


Figure 2: Semiotic agents as maintaining a generalized control relation with their environments.

Lockheed-Martin is not alone in seeking to use Semiotic Cybernetics in their defense systems. Saab Microwave Systems, for example, also is relying on Piercean Semiotics to manage their defense infrastructure. It is interesting and directly related to Neuroweapons as their systems oversee Radar and Microwave infrastructures which are both directly related to the technologies of Neurowarfare. In a presentation on-line by Saab Scientist, , they show the progression in their thinking and what they view as a necessity of relying in the future on automated computer decision making systems.[18].





As one can plainly see from the slides the present relies a great deal less on automated with manual assistance and very small footprints of fully automated. However, from 2015-2020 they foresee a large footprint for fully automated computer decision making in their systems. I would imagine that Saab Microwave Systems is not alone in this trend.

Semiotic Prophecies of Dr. John Norseen

Closing section

norseen apocalypse prophecy

- 'The brits, the brits' THIQ brit research, connection to trance induction
- Secret aircraft testimony from Norseen, Laurie

As we approach 500 million people in 2025 [in US population] and the nasties start flying, we are going to lash out at the world and "waste ½ of it" — if you look very carefully at the Semiotics that are being impressed on our culture you can see "Total War" as the dominant theme. F the UN, "just waste em" will be the mindset. (Norseen, Laurie, 2002, part 15)

And yes, there are technologies already set up in advance, pre-positioned for the future border semiotic wars — rapid fire Stego Bullets, brain specific prions, multi-channel semiotic PSYOP — I can believe when people say they have signed documents concerning non-disclosure for 70+ years...I inked such forms myself.

(Norseen, Laurie, 2002, part 15)

The Brits, The Brits, The Brits

Part 11

Quoting Duncan: "My question is, what can that little pill, with its little molecules, contain that can cause such a radical shift in awareness?"

OH BOY! Now you have gone and done it. This actually gets into the DEEPEST, DARKEST SECRETS of my work; the Columbine Massacre....wet ops in England.....the next, absolute WMD (information control is the ultimate weapon of mass destruction)

Information Injection - Weapon of Mass Destruction

And now you get me going into the kinds of Little White Pills that are being made in Porten Downs and in the Russian labs and other places I am familiar with...and you are coming up with MK-809 in Germany and a special little breed I am working on that heads directly for each of the 5 main pain receptor sites in the Central Nervous System...alpha, epsilon, delta, kappa, and mu.

The super nicotine of all BRAIN FREQUENCIES...Duncan, is the NITROGEN in the air that we breathe... that gets into the blood... that interacts with the brain structures to begin the WARP UP TO RESONATING BRAIN FREQUENCIES....that is why the rapid introduction of nicotine, the Nitrogen...in NO, nitrous oxide, in cigarettes, in Pain Relieving, in various hallucinogens, etc...dominates our subception and perception.

You can easily think of the brain as simply a NITROGEN MOLECULE RESONATOR, and this is

the currency by which the ZPE comes pumping in to humans. It is also how the anti-depressants and the REBOUND drugs work, in the Larium, and the Luvox, etc. etc. It is how the DOOM web sites get the SIGNAL into the receptive minds of the ATTACHED, and dispatches them...with the ultimate act already PRIMED and LOCKED and LOADED into the Superior Colliculus...and when the final signal arrives, the SC takes over and Wham...suicide, or info induced wet ops.

OK, OK...where did this all come from...The Brits and their work with the opium trade wars...and also the fear of drug-induced attacks on the Royal Marines that the big bore and higher caliber ammunition couldn't stop...what is the cause?...the Brits still classify all the work in THIQ...now it happens that THIQ is even more powerful than MK-809 and along the lines of my Designer register.

When a drunk becomes a Stage 4 alcoholic, the body and the brain actually convert body chemicals into THIQ...tetrahydroquinine, etc. and the THIQ can actually be found as little white crystals and powderize crystals in the brains of dead alcoholics. The BRITS began over 100 years ago to administer this to see the effects and they found it was 1000x more powerful than morphine (it is even more powerful than fentnyl, the gas used by the Russian 'vimple' antiterror squad to squash the Chechnyan take over of NordEst in Moscow...(the Brits gave the fentyl to the Russkies) and it knocked everybody out in less than 10 seconds...well, THIQ is 100x or more powerful than that...it is what the alcoholic produces to keep him, or rather, his Brain, alive

So in the brain...you have 99% driving for WILD LIFE...and 1% set up to BLANK OUT. And in between are the LITTLE WHITE POWDERS - the PILLS, the 7% laudanum solutions.

Information as a Drug Delivery Device

And back to THIQ...for a while the British medical corps was using the THIQ for battlefield ops and the patients were getting up and going back into battle with no arms and legs and such and they realized...this stuff is beyond TOP SECRET. What if the enemy gets this...our .45 to the head won't stop them from coming over the walls...so the Brits SEALED IT DEEP AWAY and got the US to "fogitdabowdit". Until certain agency souls started to play with it again and it slipped out...hence the race to Oxycontin... pure female birthing neurotransmitter Oxytocin...I like the spelling changes myself...to MK-809, to new Fentnyl, to my new Designer Formula...

[note: Oxytocin (Oxt) is a peptide hormone and neuropeptide. Oxytocin is normally produced in the hypothalamus and released by the posterior pituitary.[3] It plays a role in social bonding, sexual reproduction, childbirth, and the period after childbirth.[4] Oxytocin is released into the bloodstream as a hormone in response to stretching of the cervix and uterus during labor and with stimulation of the nipples from breastfeeding.[5] This helps with birth, bonding with the baby, and milk production.[5][6]

Oxytocin was discovered by Henry Dale in 1906.[7] Its molecular structure was determined in

1952.[8] Oxytocin is also used as a medication to facilitate childbirth.[9][10][11]. Seems likely this is the mechanism that ensnares new mothers into neuroweapon zombification]

Duncan...This page shows the chemical "resonating" structure of quinolines...the basic block that links into the neuronal synapses, the neuropil, of the brain and when locked in, the ZPE comes pouring in...and you are the signal...pain goes away and is replaced by the Semiotic. Do you see the BIG FAT "N"? That is the nitrogen resonance....by playing around with the N...you can create all kinds of signals.(i.e. realities) in the brain...That is what your little white pill does...why it is so powerful...it plays the HAARP of the N - and transports you to wonderful new worlds....Maybe the N in Netscape Navigator is much like the white arrow in FedEx... ha, ha, ha...

To understand how a super-solid could exist, you have to imagine the realm of quantum mechanics, the modern theory that explains many of the properties of matter. In this realm there are different rules for the two categories of particles: fermions and bosons. Fermions include particles like electrons and atoms with an odd mass number, like helium-3. Bosons include atoms with an even mass number, like helium-4. The quantum-mechanical rule for fermions is that they cannot share a quantum state with other particles of their kind, but for bosons there is no limit to the number that can be in the identical quantum state. This talent that bosons have for Rockettes-style coordination leads to the remarkable properties that Chan and Kim discovered in super cooled helium-4.

"When we go to a low-enough temperature, thermal energy is no longer important and this quantum-mechanical effect becomes very apparent," Chan explains. "In a super solid of helium-4, its identical helium-4 atoms are flowing around without any friction, rapidly changing places — but, because all its particles are in the identical quantum state, it remains a solid even though its component particles are continually flowing."

DUNCAN...I see the NS as doing very much the same thing with regard to ZPE to further extend discussion to your very germane questions. When the O-I-R forms, it forms around a Semiotic...this S=O, I, R structure is conceptually like a Boson...and when it occurs, the ZPE just comes rushing in with no friction. Art is the act of arranging, rearranging, mixing semiotics to generate ZPE on purpose to cause/effect. Science is the testing and repeatability of making Semiotics generate ZPE. So indeed, Art and Science share many common properties in NS. Imagine ART with no friction in the mind of the beholder; it would open up any of an infinite number of ZPE channels. Science would attempt to predict, test and reaffirm which ZPE channels would open up.

- Djuro Koruga, University of Belgrade. Works specifically on the question of quantum consciousness. Published with Stuart Hameroff, on MT's and other topics of relevance. He concluded in one paper '...MT structures lead to the conclusion that packing of tubulin is equal to information coding. This means that microtubules possess a code [like DNA, protein synthesis is based on DNA]'
- **Mikhail Nikolaevich Livanov** (not directly connected to Norseen citations, indirectly he laid the blue print for later developments such as Durov. He worked at the Brian Institute Moscows 1930s [run through German-Soviet cooperation with sister institute in Berlin-Buch.] He is cited in AI research as well as EEG research. Introduced the concept of 'spaces'into neurophysiology [possibly Krylov Spaces, cited by Norseen]
- Ed Nozawa, colleague at Lockheed-Martin, specifically references the logic of C.S. Pierce. In one paper he talks of the need to automate target tracking for radar using Piercean logic, which contains some differences from Didactic Logic, and may serve as a model for Quantum Computation. Piercean logic laid the foundations for such concepts as feedback loops [which if unproperly managed become unbreakable loops], Genetic Algorithms founder, John Henry Holland was inspired by Piercean logic. See also the work of Matthew Kabrisky for USAF 'ATR' fusion. He is mentioned by Norseen. Matthew Kabrisky: 'A Proposed Model for Visual Information Processing in the Human Brain.' Michael Senglaub, PhD, colleague of Nozowa at Sandia National Laboratories, owned by Lockheed-Martin. 'Knowledge Representation in Reasoning Systems' and 'C2 for Complex endeavors Automated Decision Support in a Complex Information Space'.
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- **Jacob von Uexkull**, early semiotics philosopher, worked in Hamburg [investigate any links to Schroeders of Hamburg]. Came up with concept of 'umwelt' (surrounding world). Involved with 'cybernetics of life'.
- Jesper Hoffmeyer, Danish biosemioticist.

- **Alexei A. Sharov**, works for US Government, specifically in field of semiotics and cybernetics.
- **Aleksandr P. Dubrov**, physicist that is cited by Norseen, he also worked on the concept of biogravitation.
- **Hannes Alfven**, specifically mentioned on several occasions by Norseen, specifically the concept of Alfven wave grids, a grid of electromagnetic waves that are throughout the Universe. [Reminiscent of conspiracy theory video, 'Project Montauk']

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- **Dimitri Pospelov**, This interest arose, originally, in two ways. First, some thirty years ago in the former Soviet Union interest in Peirce and Karl Popper had led logicians and computer scientists like Victor Konstantinovich Finn and Dmitri Pospelov to try to find ways in which computer programs could generate Peircean hypotheses (Popperian "conjectures") in "semeiotic" contexts (non-numerical or qualitative contexts). Under the guide in particular of Finn's intelligent systems laboratory in VINITI-RAN (the All-Russian Institute of Scientific and Technical Information of the Russian Academy of Sciences), elaborate techniques for automatic generation of hypotheses were found and were extensively utilized for many practical purposes. Finn called his approach to hypothesis generation the "JSM Method of Automatic Hypothesis Generation" (so named for similarities to John Stuart Mill's methods for identifying causes). Among the purposes for which the JSM Method has proved fruitful are sociological prediction, pharmacological discovery, and the analysis of processes of industrial production. Interest in Finn's work, and through it in the practical application of Peirce's philosophy, has spread to France, Germany, Denmark, Finland, and ultimately the United States. See, Proceedings of March 20-29, Columbus, Ohio Workshop on "Russian Situation Control and Cybernetic/Semiotic Modeling," by Battelle, Edit. Stohl, Robert J., March 31, 1996.https://plato.stanford.edu/entries/peirce/ [R. Burch of the Sandia files, re. Nozawa, also studied at VINITI] Burch, Robert W. The VINITI Program, Army Research Laboratory, ARL-CR-212, June 97.
- **Pribram, Karl** the Holographic Mind
- Richard H. Dickhaut, cited by Norseen, Neuroelectric Activity and Analysis in Support of Direct Brainwave to Computer Interface Development prepared for the Office of Naval Research under Grant #N00014-97-I-0926 June 29, 1998

[get more information on Dr. Robert Asher of Sandia National Laboratories as it relates to Norseen research, seems alot is being run through Sandia linked scientists]

Notes:

[1] http://

[2] get source from Krishnan book, online archived at

http://web.archive.org/web/2001/www.angelfire.com/or/mctrl/Norseen.htm (accessed 5/17/19)

- [3] Murray, Frank J., 'NASA plans to read terrorist's minds at airport' Aug 17, 2002, archived on-line at https://twoday.net/static/mindcontrol/files/zimmermann_and_norseen.htm
- [4] https://cypheragablog.wordpress.com/category/introduction, posted Sept. 15, 2010 (accessed 4/17/19)
- [5] Total Information Awareness (TIA) was a project of the National Security Agency to have all known information about an individual and a society, totally. It is interesting that Norseen mentions it here was part of his research viewed as part of TIA?
- [6] https://www.rand.org/topics/information-operations.html (accessed 5/18/19)
- [7] http://www.au.af.mil/au/awc/awcgate/milreview/jones_perception.pdf (accessed 5/18/19)
- [8] Ryan Moore, http://www.militarytransition.com/, 2003. (Offline as of July 2010. February 2005 snapshot on archive.org)
- [9] Norseen cites this contract as his funding vehicle for research, part of his research was used in connection to Human-Sensor interactions in aircraft pilots: Lockheed Martin Aeronautical Systems, AvCS, Inc.: Data Communications Requirements, Technology and Solutions for Aviation Weather Information Systems, Phase I Report Aviation Weather Communications Requirements. NASA Contract N66001-97-C-8605, March 1999. (Cited in Norseen 2000)
- [10] See more at http://www.pravdareport.com/news/russia/25537-n/" (accessed 5/20/19)
- [11] Thomas, Timothy L., 'Russian Reflexive Control Theory and the Military', Journal of Slavic Military Studies 17: 237–256, 2004 Copyright © 2004 Taylor & Francis ISSN:1351-8046 DOI:10.1080/13518040490450529 https://www.rit.edu/~w-cmmc/literature/Thomas_2004.pdf (accessed 5/20/19)
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- [15] Senglaub, Michael. 'Foundations for Reasoning in Cognition- Based Computational Representations of Human Decision Making' SANDIA REPORT SAND2001-3496 November 2001
- see, http://www.au.af.mil/au/awc/awcgate/decision/raybourn-senglaub_013496.pdf (accessed 5/21/19)
- [16] Senglaub, Michael, Harris, Dave. Sandia National Labs, SAND2005-2938C, 'A Modified Perspective of Decision Support in C2',
- June 14, 2005 see http://dodccrp.org/events/10th ICCRTS/CD/presentations/150.pdf (accessed

5/21/19). Original Red/Blue design from 2003 in http://www.reflexion.ru/Library/EJ2003_1.pdf (accessed 5/22/19).

[17] TOWARDS SEMIOTIC AGENT-BASED MODELS OF SOCIO-TECHNICAL ORGANIZATIONS

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Citation: Joslyn, Cliff and Luis M. Rocha [2000]. "Towards Semiotic Agent_Based Models of Socio_Technical Organizations." Proc. AI, Simulation and Planning in High Autonomy Systems (AIS 2000) Conference, Tucson, Arizona, USA. ed. HS Sarjoughian et al., pp. 70-79. See https://www.informatics.indiana.edu/rocha/publications/ps/AIS00.pdf (accessed 5/21/19)

[18] Warston, Hakan. 'System Situation Awareness in Network Based Command & Control Systems', euCognition Meeting Munich, January 12, 2007

http://hobbydocbox.com/Art_and_Technology/68615758-Situation-awareness-in-network-based -command-control-systems.html (accessed 5/21/19)

[19] Tarasenko, Sergey. 'The Inverse Task of the Reflexive Game Theory: Theoretical Matters, Practical Applications and Relationship with Other Issues' Kyoto University, Yoshida honmachi, Kyoto 606-8501, Japan. See https://arxiv.org/pdf/1011.3397.pdf (accessed 5/22/19)

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