

# Joseph Roque

Applying for full time in January 2018

## Contact

- ✉ [contact@josephroque.ca](mailto:contact@josephroque.ca)
- 📞 [josephroque](#)
- 📧 [josephroque](#)
- 🌐 [josephroque.ca](#)

## Skill Highlights

- **Java** — 7 years, learned for class and personal projects
- **Android** — 2 years, some at ADGA and personal apps
- **Swift/iOS** — 4 months, working at Shopify
- **JavaScript** — 3 years, creating personal web/hybrid apps
- **Python** — 3 years, writing scripts for task automation
- Working experience with **C, Ruby on Rails, GraphQL**
- Setup continuous integration environment (**Jenkins/Travis**)
- **JUnit, Robolectric, Android** instrumentation tests
- Producing designs and mockups with **Sketch, Illustrator, Photoshop**
- Working under pressure (hackathons, game jams)

## Awards

- Best Developer Tool at nwHacks for a solo project
- 1st place in two CTF security challenges at Hack The North, 2015
- 3rd place at the Ottawa Pebble Hackathon in 2015

For more of my projects in **React Native, Python, C, and JavaScript**, visit [github.com/josephroque](https://github.com/josephroque)

## Education

**Pursuing Honours B.Sc. in Computer Science**  
University of Ottawa — Ontario, Canada  
4th year, graduating December 2017  
3.88 GPA / 4.0

## Work Experience

**Shopify, Software Developer Intern** Sept. 2016 - Dec. 2016



- Contributing to development of the iOS app for Shopify
- Working closely with multiple teams to bring new features from sections of the web app to the mobile app
- Working on product polish and general UI updates, using **Xcode, Swift, and GraphQL**
- Writing **unit** and **snapshot** tests for code I produce

**Microsoft, Software Engineer Intern** Jan. 2016 - Apr. 2016



- Participated in overhaul of the NFL app for Xbox One and Windows 10 for the 16/17 season
- Improved user experience throughout the app implementing live, updating tiles and views
- Worked with **Lua, C#, and XAML**, with ongoing build reviews and status updates

**ADGA Group, Software Engineer Intern** May 2015 - Aug. 2015



- Involved in a project to utilize Earth observation data to assist in lives of everyday Canadians
- Full responsibility for design and development of a new Android application (**Java/Android**)
- Effectively taught teammates about the basics of Java and Android when passing off project

## Personal Projects

**5 Pin Bowling Companion** [bowlingcompanion.ca](http://bowlingcompanion.ca)



Published an **Android/Java** app to track 5 pin bowling statistics. Interfaces with a **SQLite** database to analyze the user's progress over time. Presents the data textually, or graphically over time. 7,000+ downloads in the Play Store, 4.4 average rating across 80+ reviews

**The Broken Quill Society** [thebrokenquillsociety.com](http://thebrokenquillsociety.com)



Designed and developed **Ruby on Rails** app for the uOttawa Creative Writing Club to share their work and offer feedback to others. Managed through **Amazon EC2**