# 深度学习与迁移学习

寒小阳 2017-07-30

## 主要内容

- □ 图像识别与定位
  - 思路1: 视作回归
  - 思路2: 借助图像窗口
- □ 物体识别
  - 边缘策略/选择性搜索 => R-CNN
  - $\blacksquare$  R-CNN => Fast R-CNN
  - Fast R-CNN => Faster R-CNN
  - R-FCN简介
- □ 有监督到有监督的迁移学习
  - fine-tune 再优化
  - Multitask learning 多任务学习
- □ 有监督到无监督的迁移学习
  - 域对抗学习



## 卷积神经网络

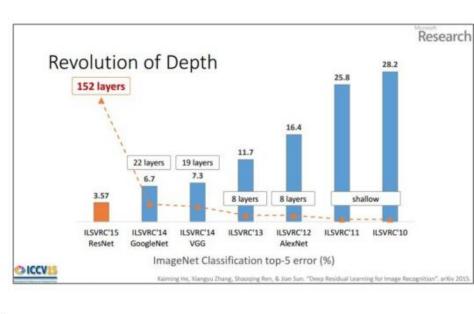
#### □ 层次变深,效果变好

| D  | E            |  |  |  |  |
|--|--------------|--|--|--|--|
| 16 weight  | 19 weight    |  |  |  |  |
| layers   | layers       |  |  |  |  |
|  |              |  |  |  |  |
| conv3-64   | conv3-64     |  |  |  |  |
| conv3-64   | conv3-64     |  |  |  |  |
| conv3-128  | conv3-128    |  |  |  |  |
| conv3-128  | conv3-128    |  |  |  |  |
| conv3-256  | conv3-256    |  |  |  |  |
| conv3-256  | conv3-256    |  |  |  |  |
| conv3-256  | conv3-256    |  |  |  |  |
| COHV3-250  | conv3-256    |  |  |  |  |
| and and  | 21953        |  |  |  |  |
| conv3-512  | conv3-512    |  |  |  |  |
| conv3-512  | conv3-512    |  |  |  |  |
| conv3-512  | conv3-512    |  |  |  |  |
| ALL SALES AND ALL DESIGNATION OF THE PARTY O | conv3-512    |  |  |  |  |
| conv3-512  | conv3-512    |  |  |  |  |
| conv3-512  | conv3-512    |  |  |  |  |
| conv3-512  | conv3-512    |  |  |  |  |
| Conv.S.S.L   | conv3-512    |  |  |  |  |
|  |              |  |  |  |  |
| max  |              |  |  |  |  |
|  | 1096<br>1096 |  |  |  |  |
|  | 1096         |  |  |  |  |
| FC-  | max          |  |  |  |  |

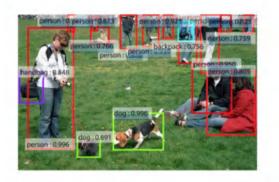
VGG (2014)

GoogLeNet (2014)

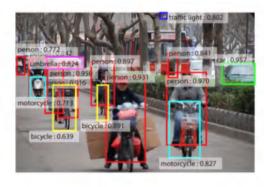




ResNet (2015)







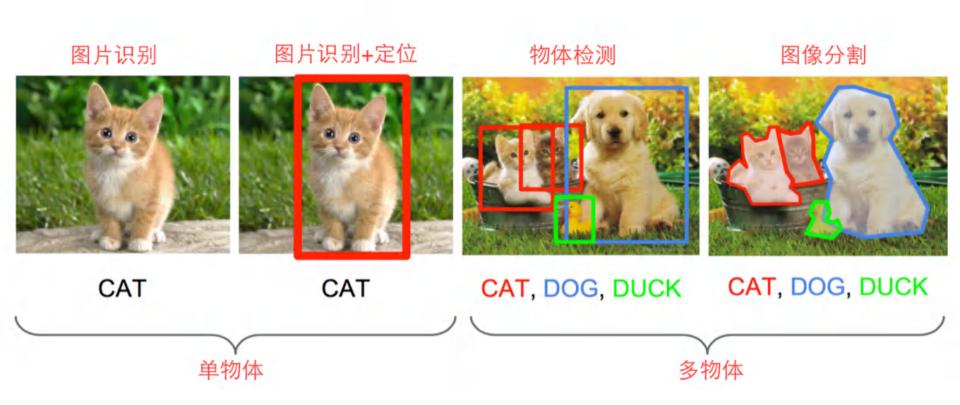






Results from Faster R-CNN, Ren et al 2015

## 图像相关任务



#### 图像识别十定位

#### 图像识别与定位

Classification: C个类别

Input: Image

Output: 类别标签

Evaluation metric: 准确率



CAT

#### Localization:

Input: Image

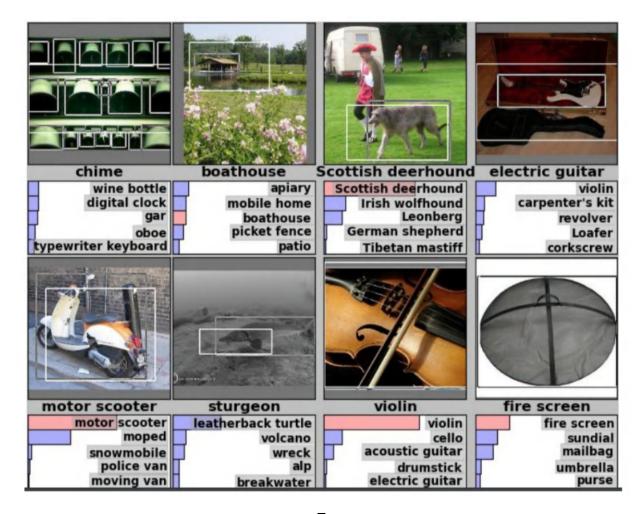
Output: 物体边界框 (x, y, w, h) Evaluation metric: 交并准则



Classification + Localization: 识别主体+定位

# **ImageNet**

□ 实际上有 识别+定位 2个任务





□ 4个数字、用L2 loss/欧氏距离损失

Input: image



Neural Net

Output: Box coordinates (4 numbers)

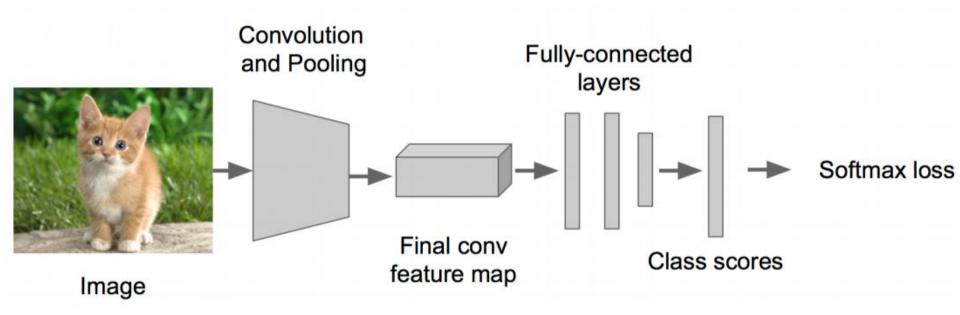
> Correct output: box coordinates (4 numbers)

Loss: L2 distance

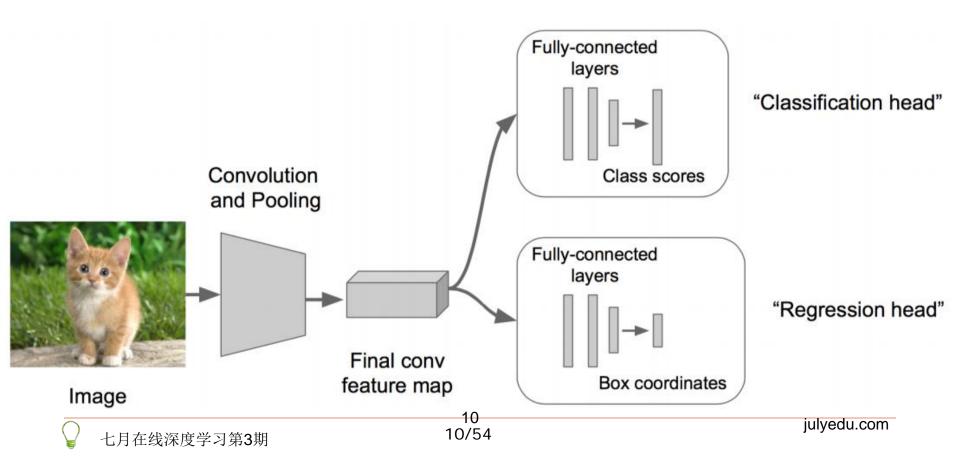
Only one object, simpler than detection

#### □ 步骤1:

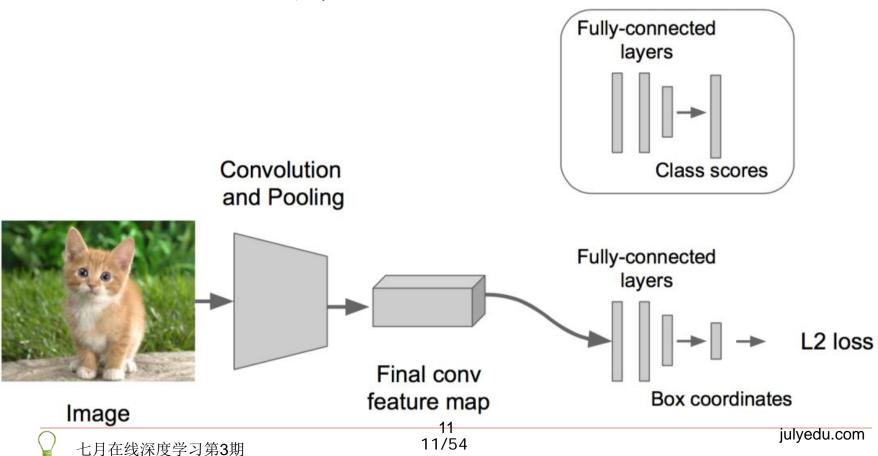
- 先解决简单问题,搭一个识别图像的神经网络
- 在AlexNet VGG GoogleLenet ResNet上fine-tune一下



- □ 步骤2:
  - 在上述神经网络的尾部展开
  - 成为classification + regression模式



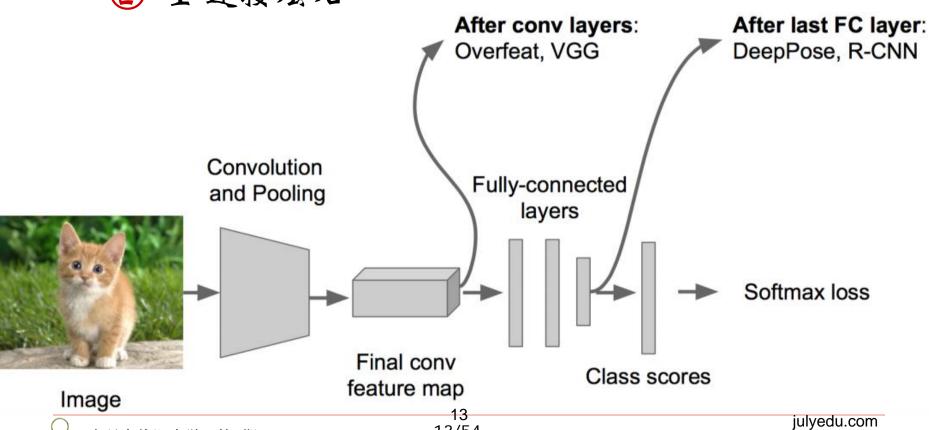
- □ 步骤3:
  - Regression(回归)部分用欧氏距离损失
  - 使用SGD训练



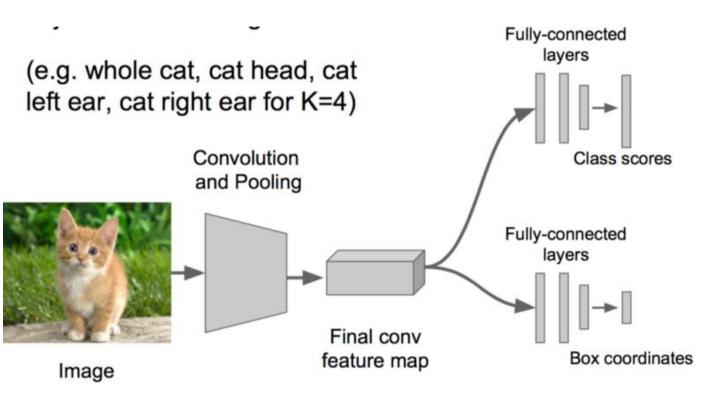
- □ 步骤4:
  - 预测阶段把2个"头部"模块拼上
- 完成不同的功能 **Fully-connected** layers Convolution Class scores and Pooling **Fully-connected** layers Final conv Box coordinates feature map **Image** 12 julyedu.com



- Regression(回归)的模块部分加在什么位置?
  - ① (最后的)卷积层后
  - 2) 全连接层后



- □ 能否对主体有更细致的识别?
  - 提前规定好有K个组成部分
  - 做成K个部分的回归



K x 4 numbers (one box per object)

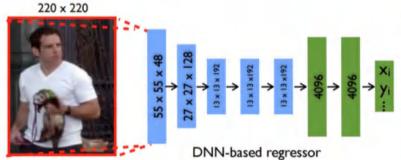
- □ 应用:如何识别人的姿势?
  - 每个人的组成部分是固定的
  - 对K个组成部分(关节)做回归预测 => 首尾相接的

线段

Represent a person by K joints

Regress (x, y) for each joint from last fully-connected layer of AlexNet

(Details: Normalized coordinates, iterative refinement)



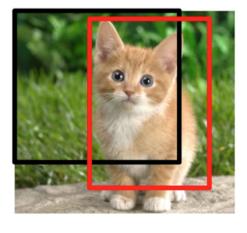


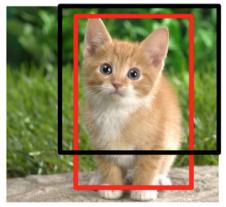
 $(x_i, y_i)$ 



- □ 类似刚才的classification + regression思路□ 咱们取不同的大小的"框"
- □ 让框出现在不同的位置
- □ 判定得分
- □ 按照得分高低对"结果框"做抽取和合并

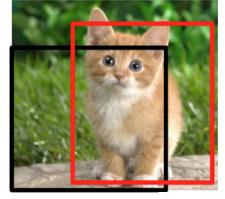


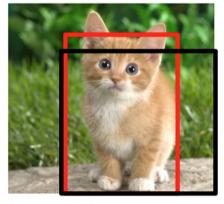






Network input: 3 x 221 x 221





0.5 0.75 0.6 0.8

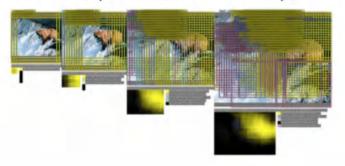
Larger image: 3 x 257 x 257

Classification scores: P(cat)

- □实际应用时
  - 尝试各种大小窗口
  - 甚至会在窗口上再做一些"回归"的事情

In practice use many sliding window locations and multiple scales

Window positions + score maps



Box regression outputs



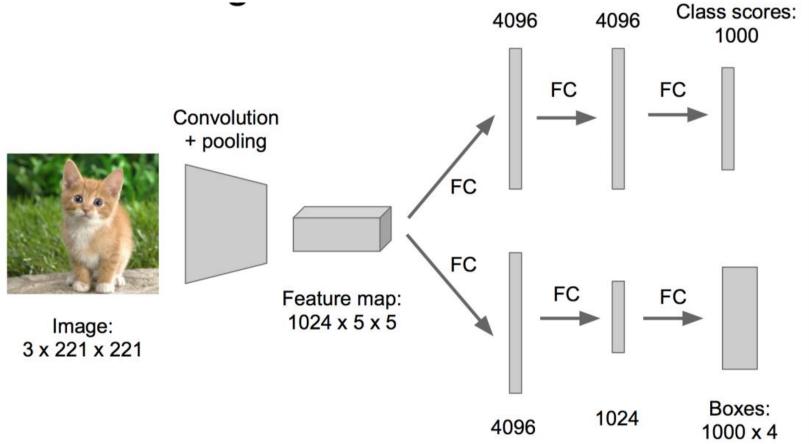
**Final Predictions** 



Sermanet et al, "Integrated Recognition, Localization and Detection using Convolutional Networks", ICLR 2014



- □ 想办法克服一下过程中的"参数多"与"计算慢"
  - 最初的形式如下





- □ 想办法克服一下过程中的"参数多"与"计算慢"
  - 用多卷积核的卷积层 替换 全连接层
  - 降低参数量

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Efficient sliding window by converting fullyconnected layers into convolutions Class scores: 4096 x 1 x 1 1024 x 1 x 1 1000 x 1 x 1 Convolution + pooling 1 x 1 conv 1 x 1 conv 5 x 5 conv  $5 \times 5$ conv Feature map: 1 x 1 conv 1 x 1 conv 1024 x 5 x 5 Image: 3 x 221 x 221 4096 x 1 x 1 1024 x 1 x 1 Box coordinates:  $(4 \times 1000) \times 1 \times 1$ 

20

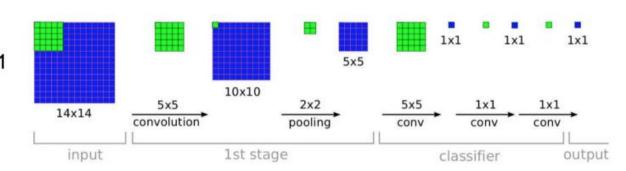
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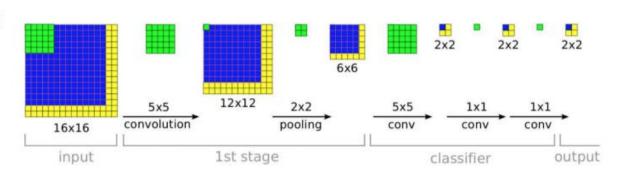
### 图像识别十定位

- □ 想办法克服一下过程中的"参数多"与"计算慢"
  - 测试/识别 阶段的计算是可复用的(小卷积)
  - 加速计算

**Training time:** Small image, 1 x 1 classifier output



**Test time:** Larger image, 2 x 2 classifier output, only extra compute at yellow regions



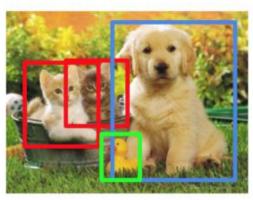
Sermanet et al, "Integrated Recognition, Localization and Detection using Convolutional Networks", ICLR 2014

Classification

Classification + Localization



**Object Detection** 



Instance Segmentation



#### □ 再次看做回归问题?



DOG, (x, y, w, h) CAT, (x, y, w, h) CAT, (x, y, w, h) DUCK (x, y, w, h)

= 16 numbers



□ 其实你不知道图上有多少个物体...



CAT (x, y, w, h)

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#### □ 试着看做分类问题?



CAT? NO

DOG? NO



CAT? YES!

DOG? NO



DOG? NO

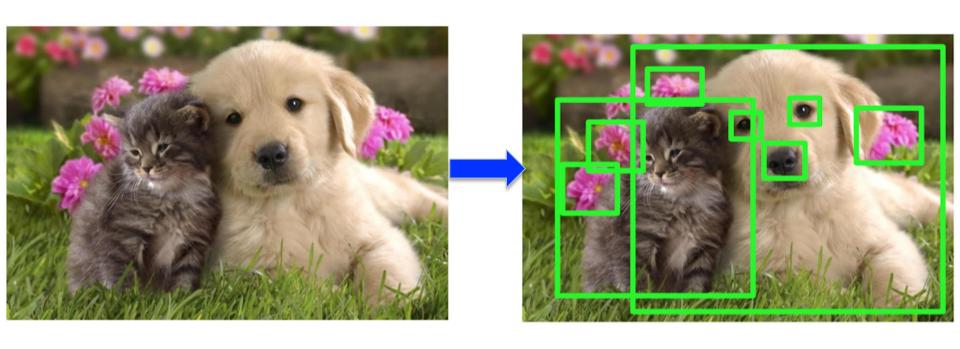


- □ 看做分类问题,难点是?
  - 你需要找"很多位置",给"很多不同大小的框"
  - 你还需要对框内的图像分类(累计很多次)
  - 框的大小不一定对
  - ...

■ 当然,如果你的GPU很强大,恩,那加油做吧...

### 物体识别:边缘策略

- □ 看做分类问题,有没有办法优化下?
  - 为什么要先给定"框",能不能找到"候选框"?
  - 想办法先找到"可能包含内容的图框"



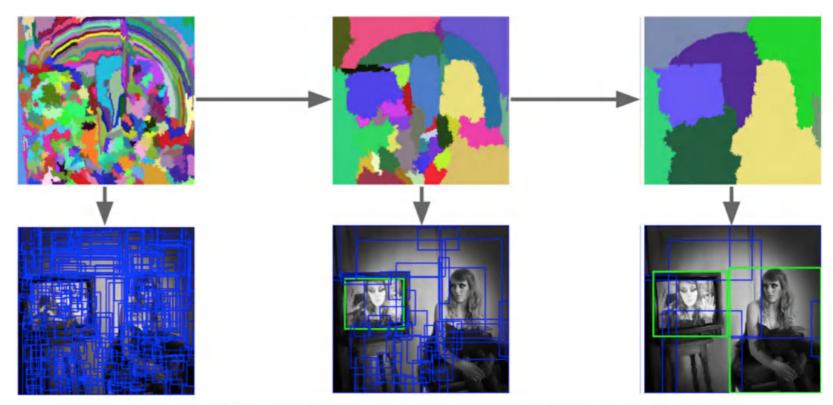
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## 物体识别:选择性搜索

- □ 关于"候选图框"识别,有什么办法?
  - 旬下而上融合成"区域"
  - 将"区域"扩充为"图框"



Uiilings et al. "Selective Search for Object Recognition", IJCV 2013

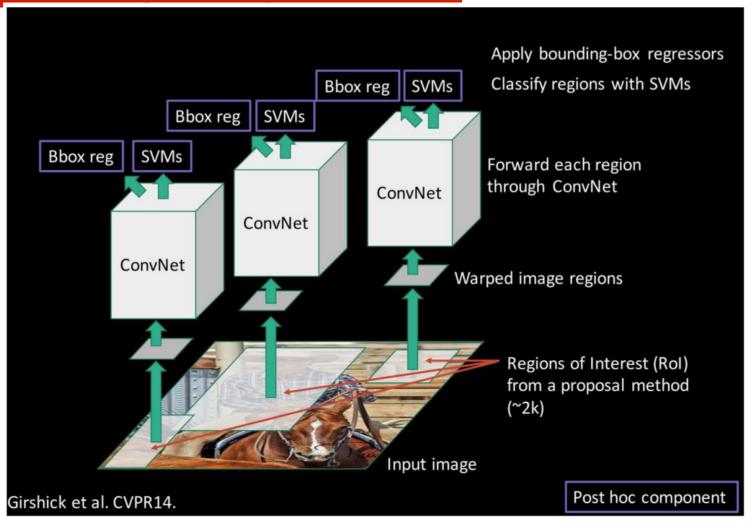


# 图框"候选:其他方式?

| Method                | Approach       | Outputs<br>Segments | Outputs<br>Score | Control #proposals | Time (sec.) | Repea-<br>tability | Recall<br>Results | Detection<br>Results |
|-----------------------|----------------|---------------------|------------------|--------------------|-------------|--------------------|-------------------|----------------------|
| Bing [18]             | Window scoring |                     | <b>√</b>         | <b>√</b>           | 0.2         | * * *              | *                 | •                    |
| CPMC [19]             | Grouping       | ✓                   | <b>√</b>         | V                  | 250         | -                  | **                | *                    |
| EdgeBoxes [20]        | Window scoring |                     | <b>√</b>         | ✓                  | 0.3         | **                 | ***               | ***                  |
| Endres [21]           | Grouping       | ✓                   | <b>√</b>         | <b>√</b>           | 100         | -                  | ***               | **                   |
| Geodesic [22]         | Grouping       | ✓                   |                  | V                  | 1           | *                  | ***               | **                   |
| MCG [23]              | Grouping       | ✓                   | ✓                | V                  | 30          | *                  | ***               | ***                  |
| Objectness [24]       | Window scoring |                     | V                | ✓                  | 3           |                    | *                 |                      |
| Rahtu [25]            | Window scoring |                     | 1                | ✓                  | 3           |                    |                   | *                    |
| RandomizedPrim's [26] | Grouping       | ✓                   |                  | ✓                  | 1           | *                  | *                 | **                   |
| Rantalankila [27]     | Grouping       | ✓                   |                  | 1                  | 10          | **                 |                   | **                   |
| Rigor [28]            | Grouping       | ✓                   |                  | V                  | 10          | *                  | **                | **                   |
| SelectiveSearch [29]  | Grouping       | ✓                   | ✓                | √                  | 10          | **                 | ***               | ***                  |
| Gaussian              |                |                     |                  | ✓                  | 0           |                    |                   | *                    |
| SlidingWindow         |                |                     |                  | ✓                  | 0           | ***                |                   |                      |
| Superpixels           |                | ✓                   |                  |                    | 1           | *                  |                   |                      |
| Uniform               |                |                     |                  | ✓                  | 0           |                    |                   |                      |

Hosang et al, "What makes for effective detection proposals?", PAMI 2015





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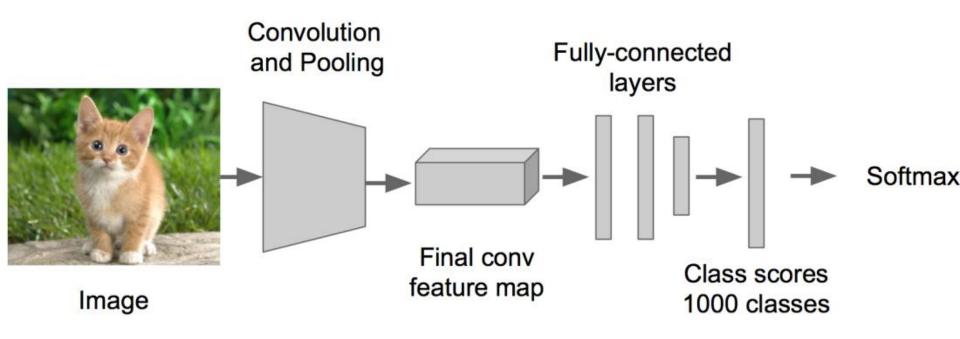
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Girschick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014



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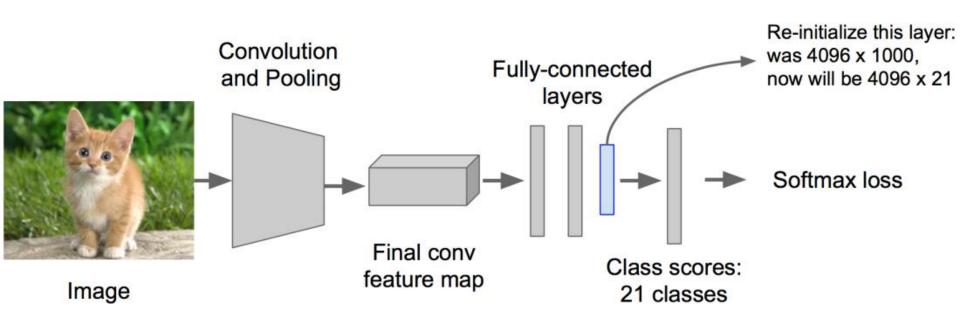
□ 步骤1: 找一个预训练好的模型(Alexnet,VGG) 针对你的场景做fine-tune





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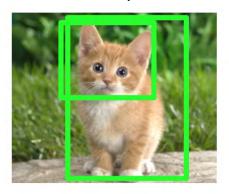
- □ 步骤2: fine-tuning模型
  - 比如20个物体类别+1个背景





- □ 步骤3:抽取图片特征
  - 用"图框候选算法"抠出图窗
  - Resize后用CNN做前向运算,取第5个池化层做特征
  - 存储抽取的特征到硬盘/数据库上







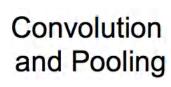


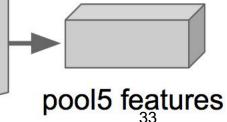


Image

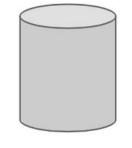
Region Proposals

Crop + Warp





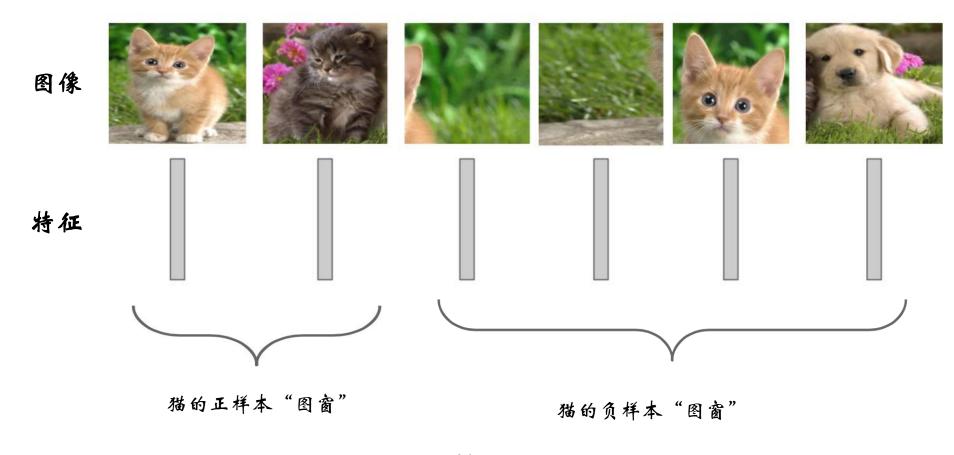
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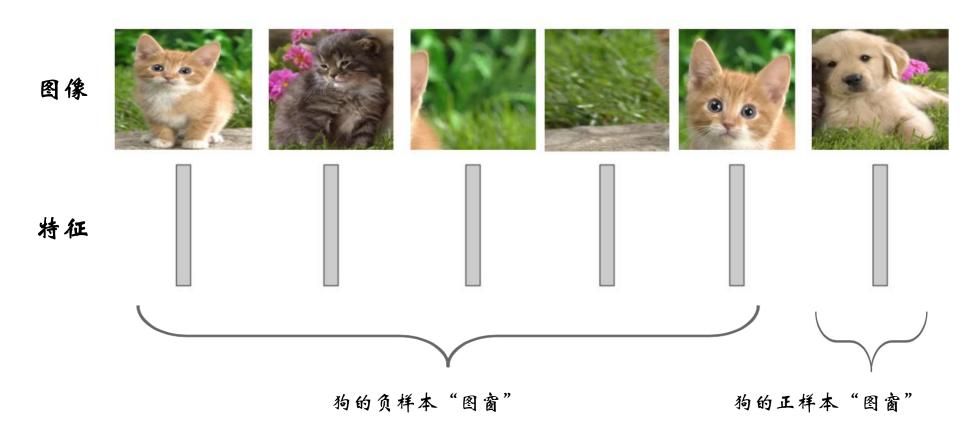
Save to disk

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#### □ 步骤4: 训练SVM识别是某个物体或者不是(2分类)



#### □ 步骤4: 训练SVM识别是某个物体或者不是(2分类)



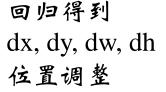
- □ 步骤5: bbox regression
  - 微调图窗区域

图像



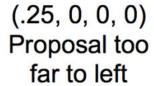
特征





(0, 0, 0, 0) Proposal is good

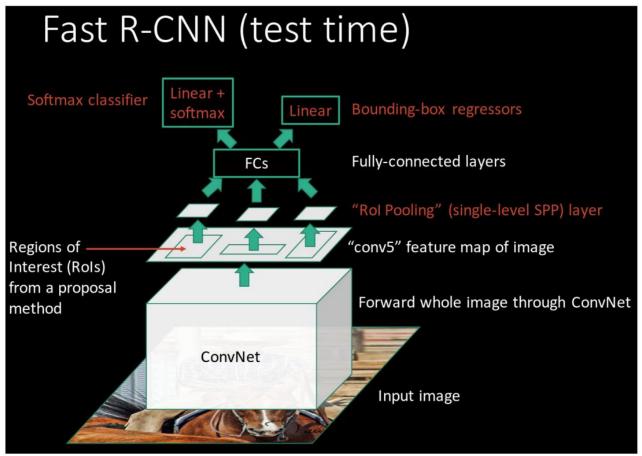






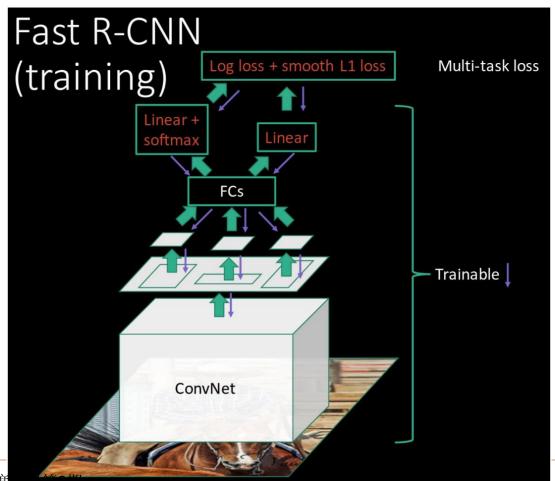
(0, 0, -0.125, 0) Proposal too wide

- □ 针对R-CNN的改进1
  - 共享图窗计算,从而加速





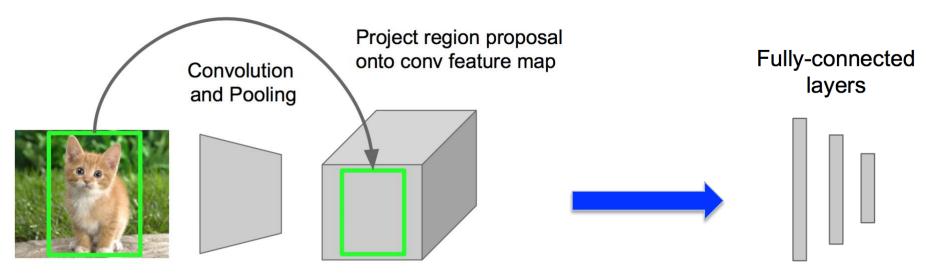
- □ 针对R-CNN的改进2
  - 直接做成端到端的系统





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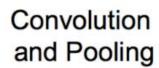
### □ 关于RIP: Region of Interest Pooling



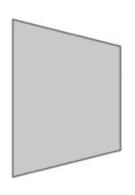
Hi-res input image: 3 x 800 x 600 with region proposal

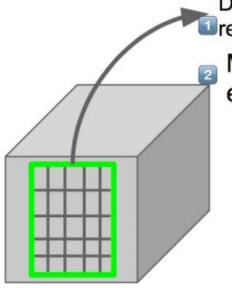
Hi-res conv features: C x H x W with region proposal **Problem**: Fully-connected layers expect low-res conv features: C x h x w

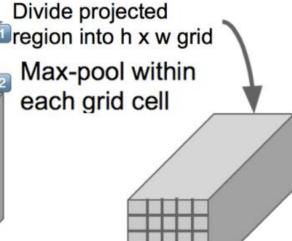
### □ 维度不匹配怎么办:划分格子grid => 下采样







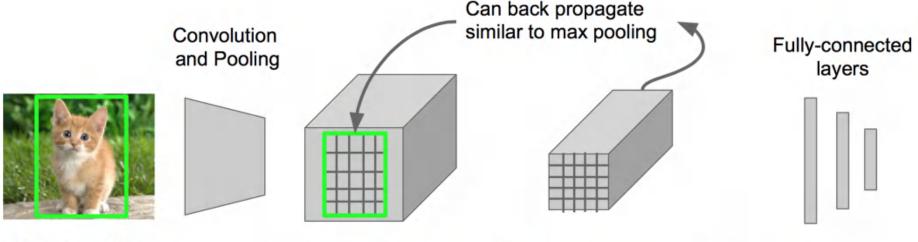




Hi-res input image: 3 x 800 x 600 with region proposal

Hi-res conv features: C x H x W with region proposal Rol conv features: C x h x w for region proposal

- □ RIP: Region of Interest Pooling
  - 映射关系显然是可以还原回去的



Hi-res input image: 3 x 800 x 600 with region proposal

Hi-res conv features: C x H x W with region proposal

Rol conv features: C x h x w for region proposal

Fully-connected layers expect low-res conv features:

C x h x w



# 速度对比

Faster!

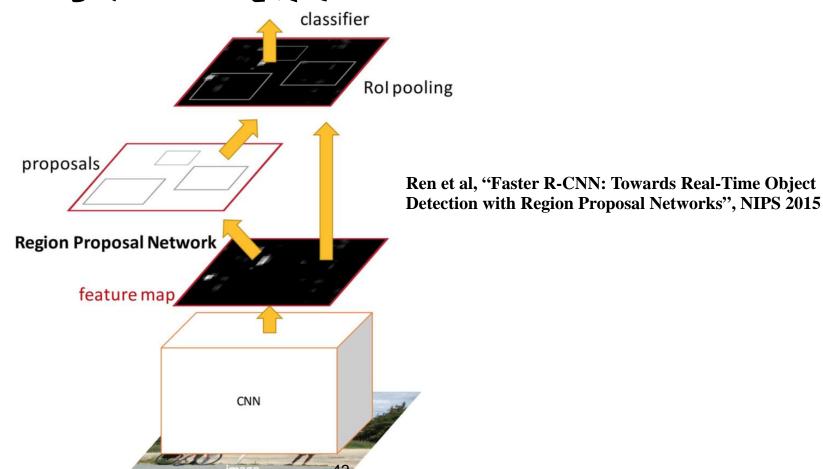
**FASTER!** 

|                     | R-CNN                        | Fast R-CNN   |  |
|---------------------|------------------------------|--------------|--|
| Training Time:      | e: 84 hours <b>9.5 hours</b> |              |  |
| (Speedup)           | 1x                           | 8.8x         |  |
| Test time per image | 47 seconds                   | 0.32 seconds |  |
| (Speedup)           | 1x                           | 146x         |  |

## Fast => Faster-rcnn

- □ Region Proposal(候选图窗)一定要另外独立做吗?
  - 一起用RPN做完得了!

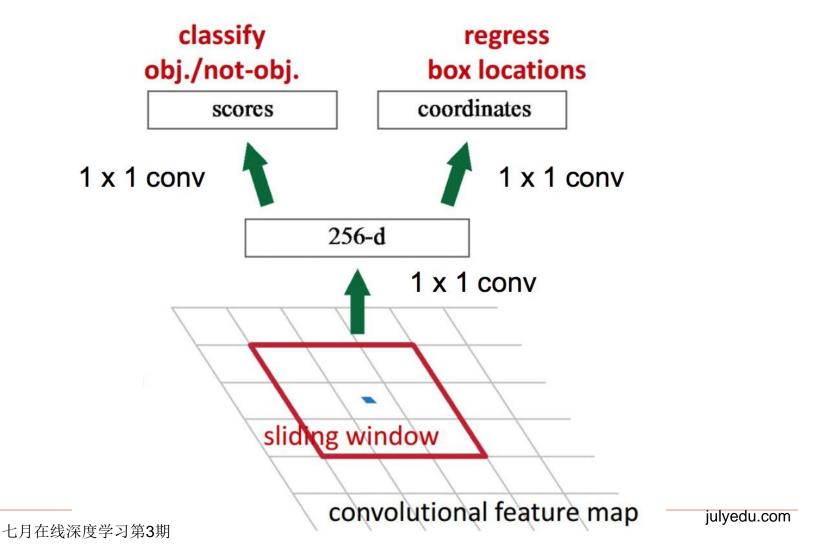
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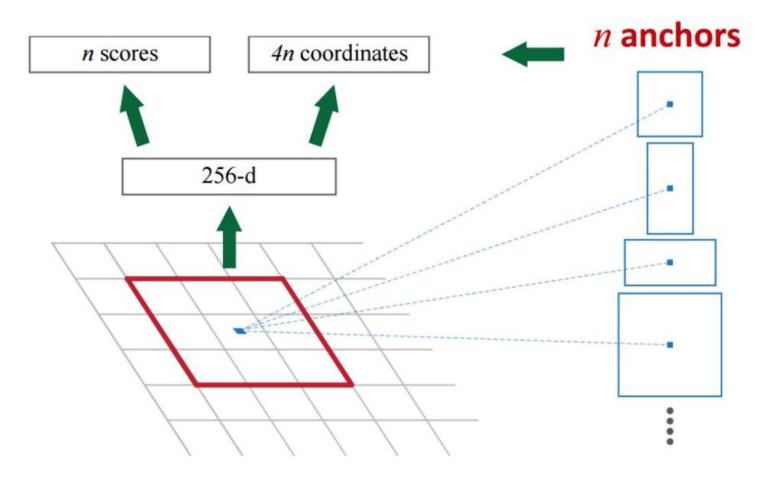
## Fast => Faster-rcnn

### □ 关于RPN: Region Proposal Network



## Fast => Faster-rcnn

### □ 关于RPN: Region Proposal Network



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## Faster-rcnn

### □ 关于Faster R-CNN的整个训练过程

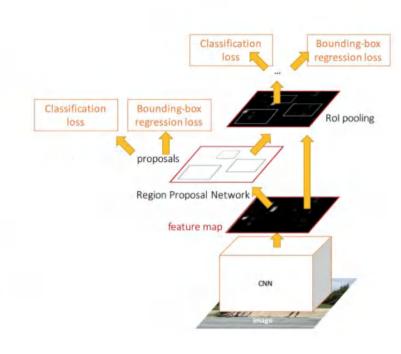
## Faster R-CNN: Training

In the paper: Ugly pipeline

- Use alternating optimization to train RPN, then Fast R-CNN with RPN proposals, etc.
- More complex than it has to be

Since publication: Joint training! One network, four losses

- RPN classification (anchor good / bad)
- RPN regression (anchor -> proposal)
- Fast R-CNN classification (over classes)
- Fast R-CNN regression (proposal -> box)





# 速度/准度对比

|                                      | R-CNN      | Fast R-CNN | Faster R-CNN |
|--------------------------------------|------------|------------|--------------|
| Test time per image (with proposals) | 50 seconds | 2 seconds  | 0.2 seconds  |
| (Speedup)                            | 1x         | 25x        | 250x         |
| mAP (VOC 2007)                       | 66.0       | 66.9       | 66.9         |



# 部分代码与训练数据

#### **R-CNN**

(Cafffe + MATLAB): <a href="https://github.com/rbgirshick/rcnn">https://github.com/rbgirshick/rcnn</a> (非常慢,参考)

#### **Fast R-CNN**

(Caffe + MATLAB): <a href="https://github.com/rbgirshick/fast-rcnn">https://github.com/rbgirshick/fast-rcnn</a> (非端到端)

#### **Faster R-CNN**

(Caffe + MATLAB): https://github.com/ShaoqingRen/faster\_rcnn

(Caffe + Python): <a href="https://github.com/rbgirshick/py-faster-rcnn">https://github.com/rbgirshick/py-faster-rcnn</a>

#### **SSD**

(Caffe + Python)https://github.com/weiliu89/caffe/tree/ssd

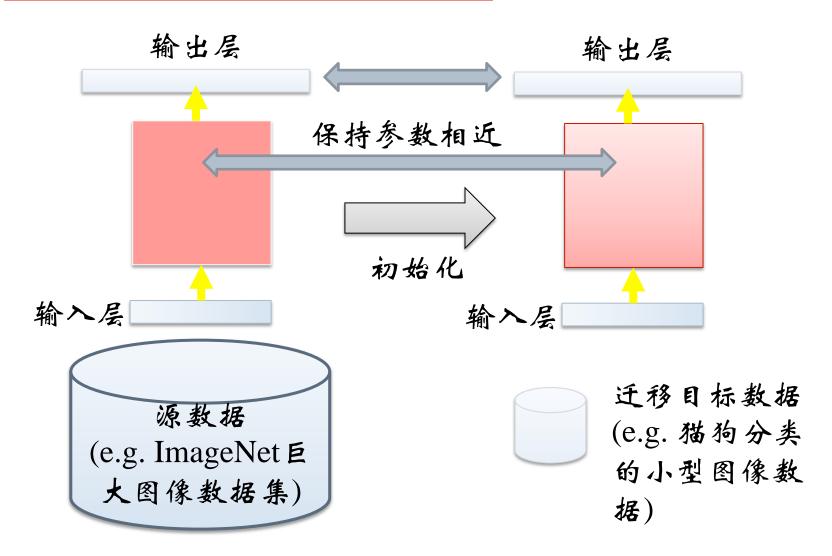
#### **R-FCN**

(Caffe + Matlab) <a href="https://github.com/daijifeng001/R-FCN">https://github.com/daijifeng001/R-FCN</a>

(Caffe + Python) <u>https://github.com/Orpine/py-R-FCN</u>

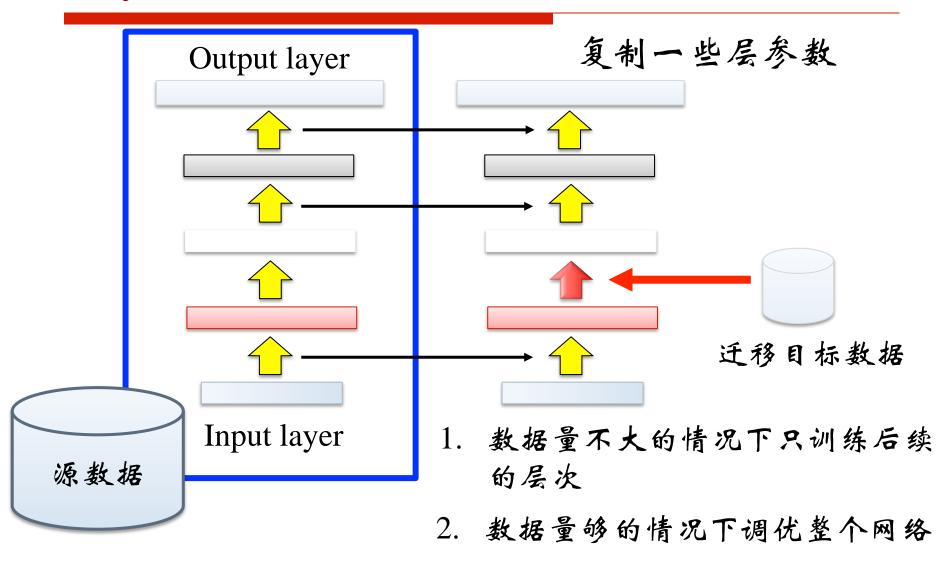


## 有监督到有监督: fine-tune





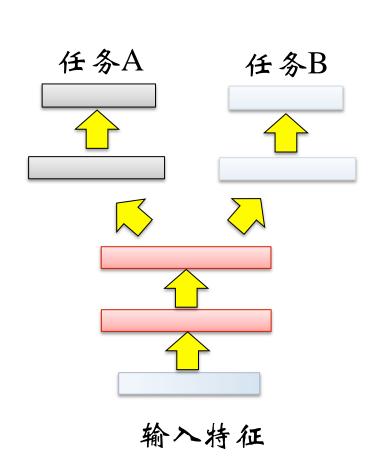
## Layer Transfer

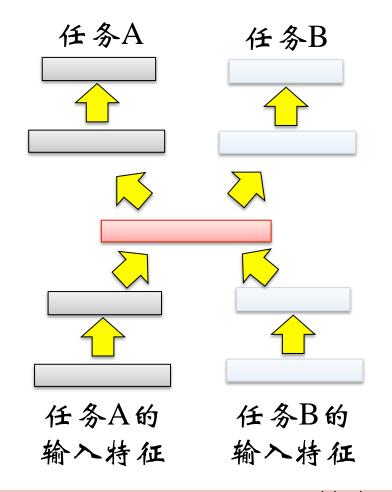




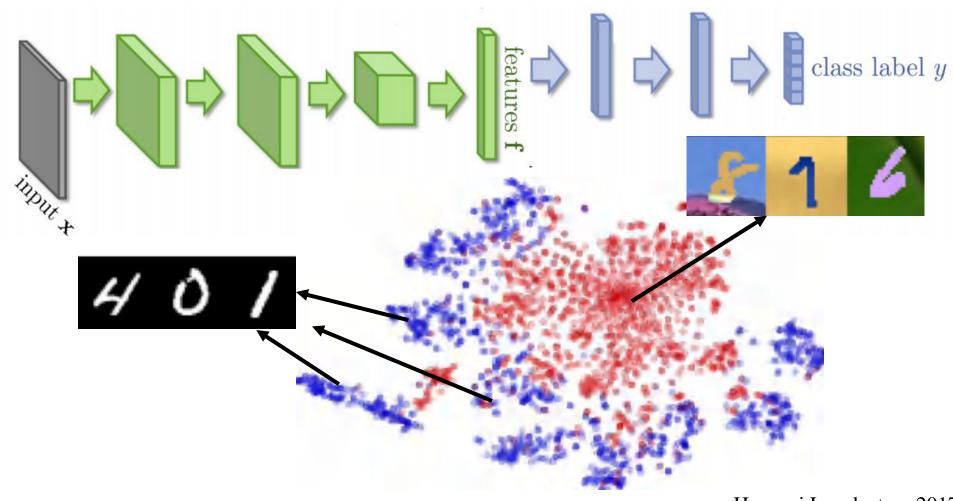
## Multitask Learning

□ 神经网络是多层次的结构,适合多任务学习



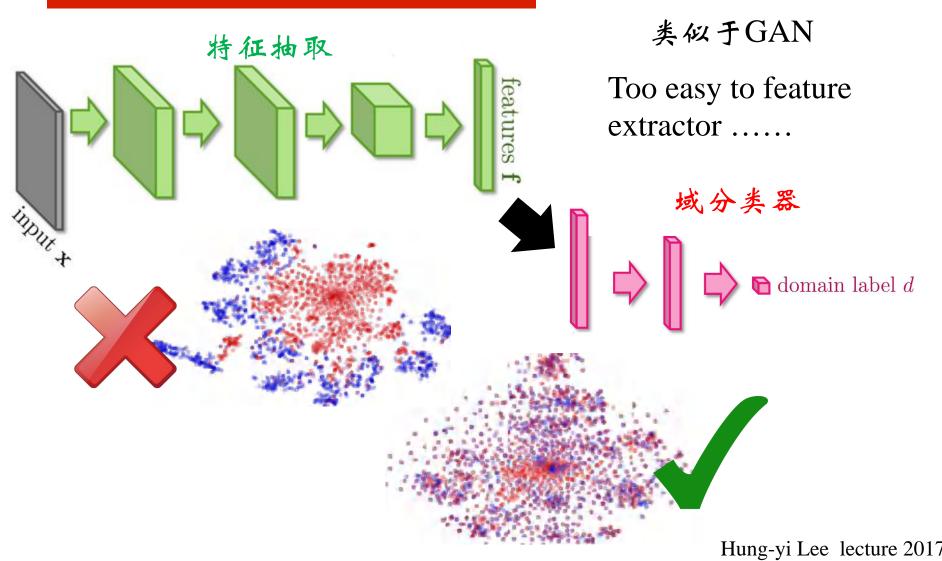


## 有监督到无监督:域对抗学习





## 有监督到无监督:域对抗学习



Maximize label classification accuracy + minimize domain classification accuracy

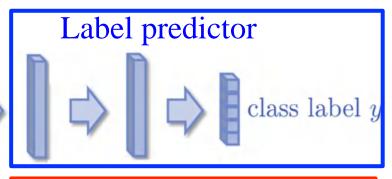
feature extractor

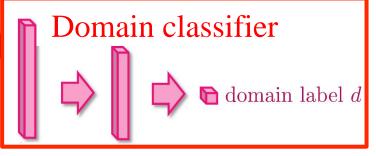
features f

Not only cheat the domain

Not only cheat the domain classifier, but satisfying label classifier at the same time

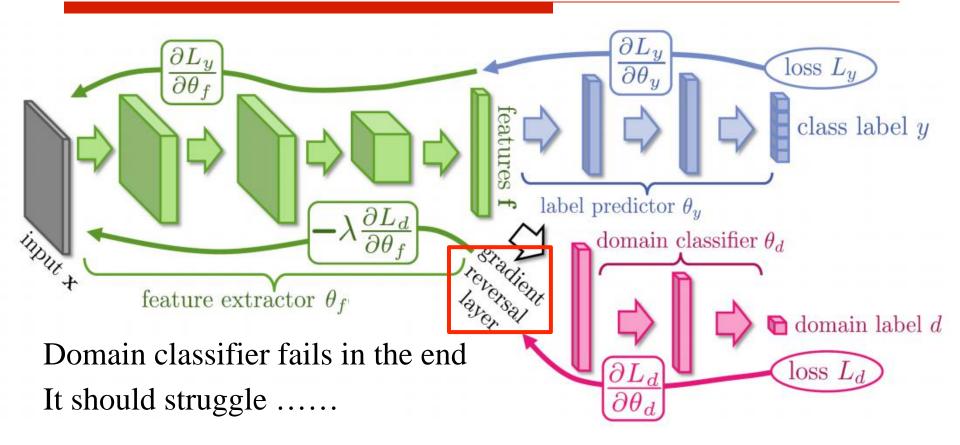
Maximize label classification accuracy





Maximize domain classification accuracy

This is a big network, but different parts have different goals.



Yaroslav Ganin, Victor Lempitsky, Unsupervised Domain Adaptation by Backpropagation, ICML, 2015

Hana Ajakan, Pascal Germain, Hugo Larochelle, François Laviolette, Mario Marchand, Domain-Adversarial Training of Neural Networks, JMLR, 2016

# 感谢大家!

# 恳请大家批评指正!

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