





# Linux Systems and Open Source Software

# Robot Operating System (ROS)















# **Outline**

- Robot Operating System (ROS)
  - Publish-Subscribe Model
  - ROS Computation Graph
- Communication Types in ROS
- ROS Files Organization
- Visualization and Debugging
- Rosbridge















# Robot Operating System (ROS)

- Is a flexible framework for developing robot applications
- Is a collection of tools, libraries, and conventions
  - that aim to simplify the task of creating complex and robust robot behavior across a wide variety of robotic platforms









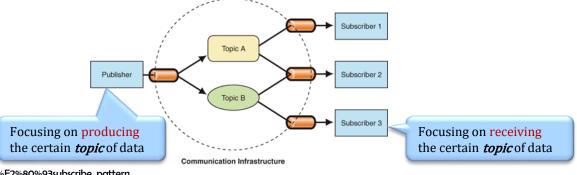




# Publish-Subscribe Model

- *Publish–Subscribe* is a *messaging pattern* from software architecture perspective
- Senders (**publishers**) categorize published messages into classes without knowledge of which receivers (**subscribers**)
  - Publishers do not program the messages to be sent directly to specific receivers
- Similarly, subscribers express interest in one or more classes and only receive messages that are of interest, without knowledge of which publishers

### An illustration of the publish-subscribe pattern.









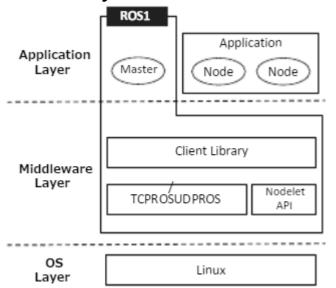




# **Software Architecture of ROS1**

- ROS1 is mainly running on Linux-based systems
- It is a multi-layer software architecture
- Application layer
  - for application developments, e.g., navigation
- Middleware layer
  - exposes the *programming interfaces* for application development
  - provides infrastructures for *communications*,
     e.g., data transport protocols (TCP/ROS,
     UPD/ROS)
- OS layer
  - provides the basic functionalities for ROS

### ROS multi-layer software architecture.

















# **ROS Computation Graph**

- Nodes
- Master
  - Parameter Server
- Messages
- Topics
- Bags



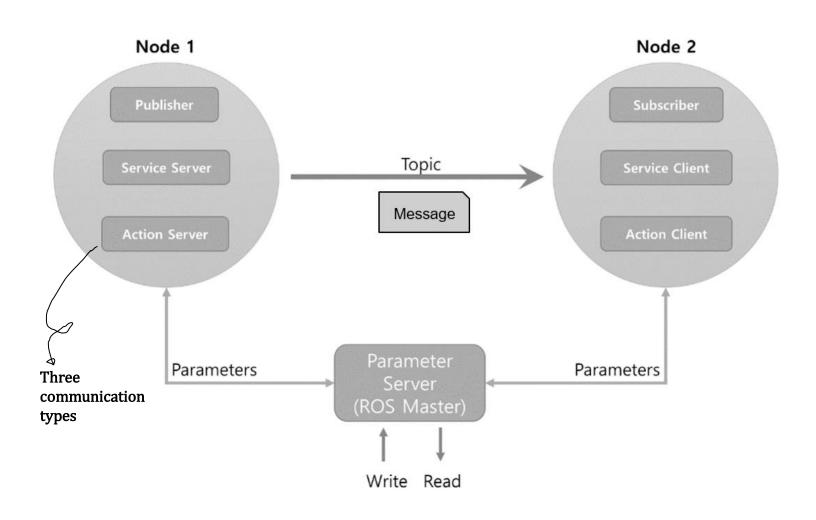








# Publish-Subscribe Model in ROS1













# **Nodes**

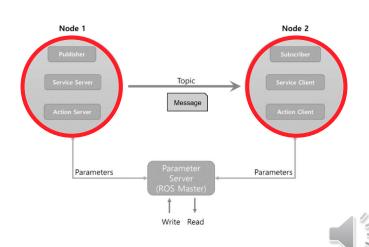
• A *node* is a software **process** performing computations

### Benefits

- fault tolerance as crashes are isolated to individual nodes
- Code complexity is reduced in comparison to monolithic systems

# • Client Library

- Python (<u>rospy</u>)
- C++ (<u>roscpp</u>)





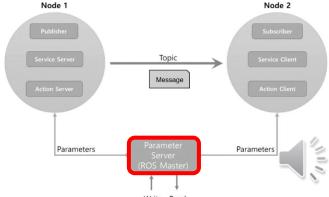






# Master

- Is to enable individual ROS nodes to locate one another
  - Naming and registration services to the rest of the nodes
  - Tracks publishers and subscribers to topics
  - Provides an XMLRPC-based API (Remote Procedure Call, RPC)
  - Provides the Parameter Server
- Once these nodes have located each other,
   peer-to-peer communications are performed between them







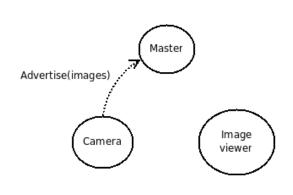




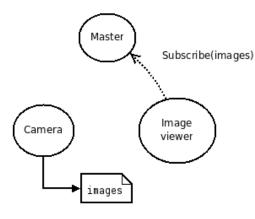




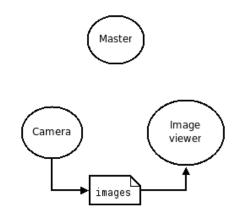
# Example: Name Service Offered by Master



1. *Camera* notifies
Master that it wants to
publish images on the
topic "images"



2. *Image viewer* wants to subscribe to the topic "images"



3. Now that the topic "images" has both a publisher and a subscriber, Master notifies *Camera* and *image viewer* about each others existence so that they can start transferring images to one another



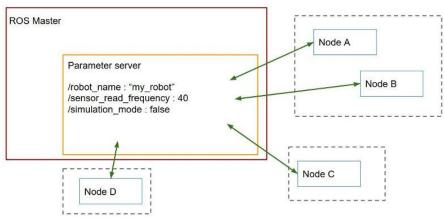






# **Parameter Server**

- A Parameter Server is created along with the creation of Master
  - It contains a *dictionary*, accessible globally on the ROS environment
  - A ROS parameter is basically one of the *shared variable* stored in the parameter server



Example with 3 parameters:

- Robot name (string)
- Sensor read frequency (integer)
- Simulation mode flag (boolean)















# Command: roscore

- Is a collection of **nodes** and **programs** that are prerequisites of a ROS-based system
- roscore will bring up:
  - a ROS Master
  - a ROS Parameter Server
  - a rosout logging node
    - logs all messages into **rosout.log** in the ROS log directory



Courtesy of http://wiki.ros.org/roscore









# Messages

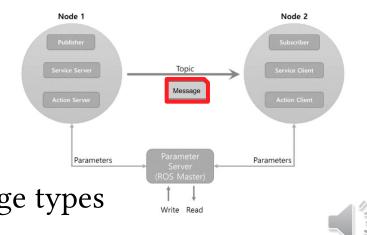
- Nodes communicate with each other by publishing *messages* to topics
  - A message is a simple data structure, comprising typed fields
- Message descriptions are stored in .msg files
  - Message Description Specification

fieldtype1 fieldname1 fieldtype2 fieldname2

- Example:

int32 x int32 y

rosmsg (command line tool)
 displays information of ROS message types









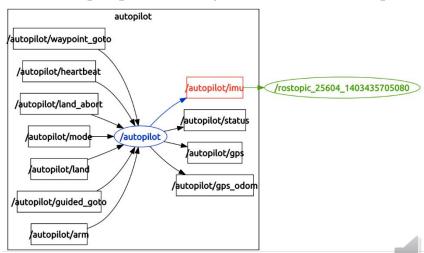


# **Topics**

- Are named buses over which nodes exchange messages
- Are intended for *unidirectional*, *streaming* communications
- There can be multiple publishers and subscribers to a topic

# Node 1 Publisher Service Server Topic Message Action Server (ROS Master) Write Read

### A multiple publishers/subscribers example.





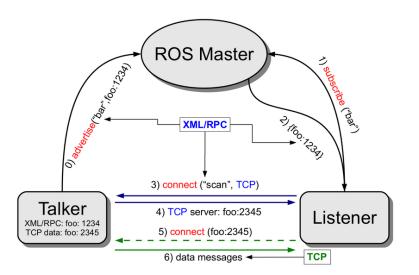






# **Topic Transports**

- ROS currently supports TCP/IP-based (TCPROS) and UDP-based (UDPROS) message transports
  - TCP is widely used because it provides a simple, reliable communication stream
  - TCP packets always arrive in order, and lost packets are resent until they arrive
  - UDP is a low-latency, lossy transport, so is best suited for tasks like teleoperation



To emphasize, nodes communicate directly with each other, over an appropriate transport mechanism

- Data does not route through the master
- Data is not sent via XMLRPC
- The XMLRPC system is used only to negotiate connections for data















# Bags

- A **bag** is a file format for storing ROS message data
- Bags are typically created by a tool like rosbag
  - which subscribes to one or more ROS topics, and stores the serialized message data in a file as it is received
- A bag file is efficient for both recording and playback
  - as messages are stored in the same representation used in the network transport layer of ROS
  - A bag file can also be played back in ROS to the **same topics** they were recorded from, or even **remapped** to new topics

```
$ rosbag record -a -O recorded1.bag # Record all topics to recorded1.bag
                                     # Play back (publish) the contents of the given bags.
$ rosbag play recorded1.bag
```









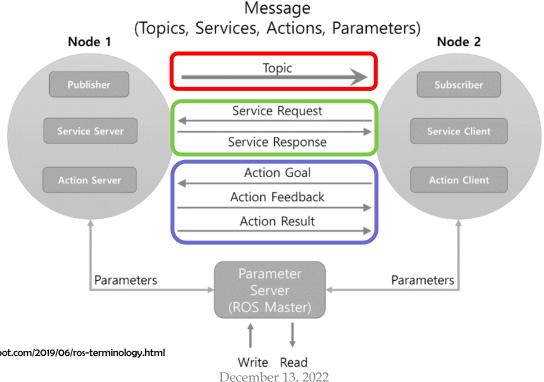


# **Communication Types in ROS**

- Topics (Publisher and Subscriber)
- Services (Client and Server)
- Actions (Client and Server)

### Communication Patterns in ROS.

Type	Features		Description
Topic	Asynchronous	Unidirectional	Used when exchanging data continuously
Service	Synchronous	Bi-directional	Used when request processing requests and responds current states
Action	Asynchronous	Bi-directional	Used when it is difficult to use the service due to long response times after the request or when an intermediate feedback value is needed

















# Services (Client and Server, Synchronous)

- Request and Reply is done via a Service,
  - which is defined by a pair of messages: one for the request and one for the reply
- The service **client** requests a service regarding a particular task
- The service server is responsible for responding to requests
  - The publish/subscribe model is a very flexible communication paradigm, but its many-to-many one-way transport is not appropriate for the request/reply interactions
  - Example <u>codes</u> are available









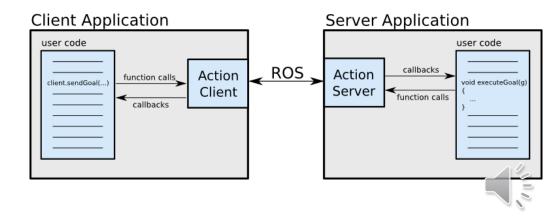


# Actions (Client and Server, Asynchronous)

- In some cases, if the service takes a long time to execute,
  - the user might want the ability **to cancel the request during execution** or **get periodic feedback** about how the request is progressing
- The <u>actionlib</u> package
  - provides tools to create servers that execute long-running goals that can be preempted
  - provides a client interface in order to send requests to the server

### Three *message types* in Actions:

- Goal
  - To accomplish a task using action, a *goal* can be sent to an ActionServer by an ActionClient
- Feedback
  - It provides server implementers a way to tell an ActionClient about the incremental progress of a goal
- Result
  - A result is sent from the ActionServer to the ActionClient upon completion of the goal
  - It is sent only once (and is different from Feedback)













# **ROS Files Organization**

- Packages
- Catkin Workspaces







CMakeLists.txt

package.xml





# **Packages**

- Software in ROS is organized in packages
- A package might contain
  - ROS nodes, a ROS-independent library, a dataset, configuration files, a third-party piece of software, or anything else that logically constitutes a useful module
- Common files and directories

include/package\_name: C++ include headers (make sure to export in the CMakeLists.txt)

- msg/: Folder containing Message (msg) types

- src/package\_name/: Source files (C++)

- scripts/: executable scripts (Python)

- CMakeLists.txt: CMake build file (see catkin/CMakeLists.txt)

package.xml: Package catkin/package.xml



src

cpp

include

scripts



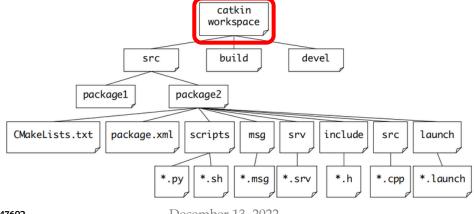






# Catkin Workspaces

- Catkin is low-level build system macros and infrastructure for ROS
- A catkin workspace is a top-level directory
  - where you build, install, and modify *catkin packages*
- The workspace contains all the packages for your project,
  - along with several other directories for the catkin system to use when building executables and other targets from your source code

















# Visualization and Debugging

- rqt\_graph
- enable\_statistics
- rviz





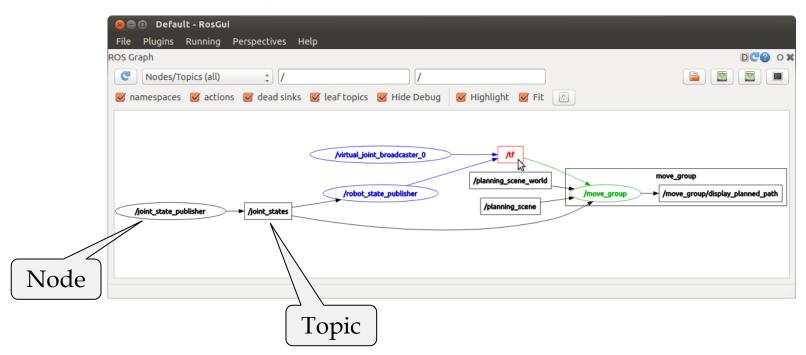






# rqt\_graph

- rqt is a Qt-based framework for GUI development for ROS
- rqt\_graph is a tool providing a GUI plugin for visualizing the ROS computation graph









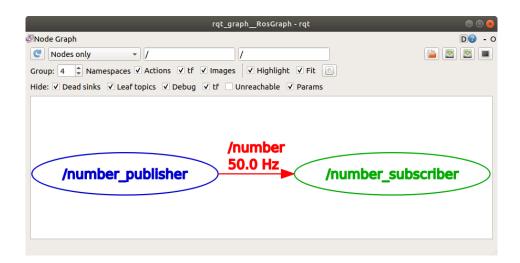




# enable\_statistics

- To capture runtime statistics of ROS topics
  - you can set the ROS parameter, enable\_statistics, to see more info on ROS topics with rqt\_graph

\$ rosparam set enable\_statistics true



\*One important point: make sure to set this parameter before running any other node, not just rqt\_graph

- 1. Start roscore
- 2. Set the **enable\_statistics** parameter
- 3. Start the publisher and subscriber nodes
- 4. Start rqt\_graph















# rviz

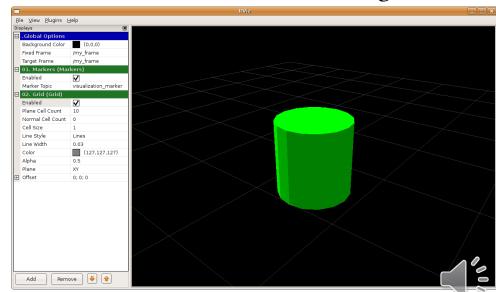
- rviz is a 3D visualization tool for ROS applications
  - Provide a view of your robot model
  - Capture sensor information from robot sensors
  - Replay captured data

- Display data from camera, lasers, from 3D and 2D devices including

pictures and point clouds

To perform the tasks,
 rviz must be opened and connected to a running simulation job

 See <u>the video</u> for more concrete information







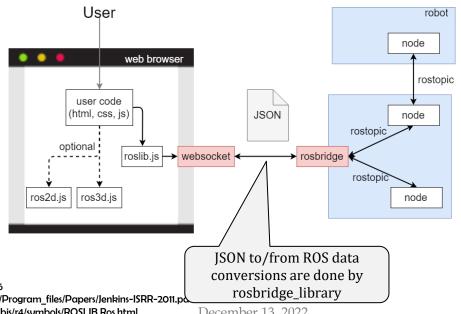




# Rosbridge



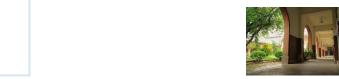
- Rosbridge provides a JSON API to ROS functionality for non-ROS programs
  - Interoperability between ROS nodes and other software modules
- There are a variety of **front-ends** that interface with **rosbridge**, including a WebSocket server for web browsers to interact with

















# References

- ROS Terminology
- The Robotics Back-End
- ROS Tutorial

- https://github.com/qboticslabs/mastering\_ros
- https://github.com/ros/cheatsheet/releases/

