

[0/3] store i32 %add44, i32\* %arrayidx43, align 4

[14/15] %17 = load i32, i32\* %k, align 4

[4/11] %21 = load i32, i32\* %i22, align 4

[16/17] %18 = load i32, i32\* %j26, align 4

[12/13] %16 = load i32, i32\* %k, align 4

[18/19] %19 = load i32, i32\* %j26, align 4