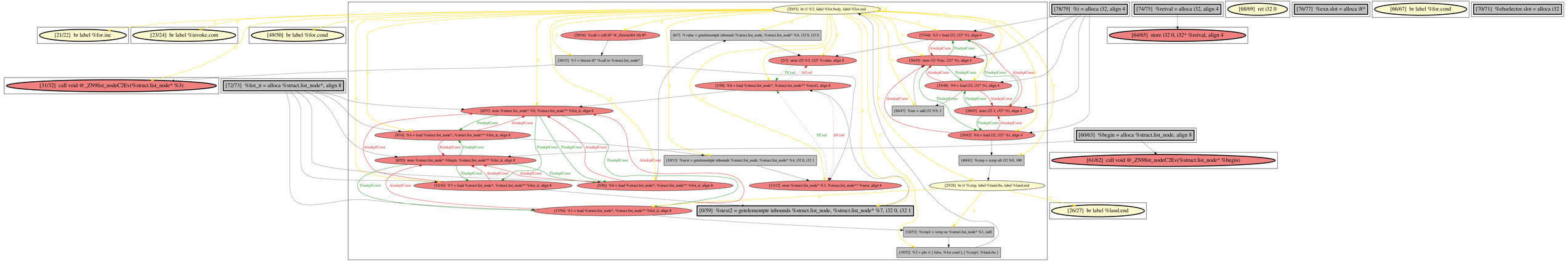
[21/22] br label %for.inc
[23/24] br label %invoke.cont
[49/50] br label %for.cond
[31/32] call void @_ZN9list_nodeC2Ev(%struct.list_node* %3)
[72/73] %list_it = alloca %struct.list_node*, align 8
[20/51] br i1 %2, label %for.body, label %for.end
[29/34] %call = call i8* @_Znwm(64 16) #7
[67] %value = getelementptr inbounds %struct.list_node, %struct.list_node* %6, i32 0, i32 0
[30/33] %3 = bitcast i8* %call to %struct.list_node*
[25/3] store i32 %5, i32* %value, align 8
[37/44] %5 = load i32, i32* %i, align 4
[36/45] store i32 %inc, i32* %i, align 4
[35/48] %9 = load i32, i32* %i, align 4
[46/47] %inc = add i32 %9, 1
[38/43] store i32 1, i32* %i, align 4
[39/42] %0 = load i32, i32* %i, align 4
[1/58] %8 = load %struct.list_node*, %struct.list_node** %next2, align 8
[4/57] store %struct.list_node* %8, %struct.list_node** %list_it, align 8
[9/14] %4 = load %struct.list_node*, %struct.list_node** %list_it, align 8
[8/55] store %struct.list_node* %begin, %struct.list_node** %list_it, align 8
[10/13] %next = getelementptr inbounds %struct.list_node, %struct.list_node* %4, i32 0, i32 1
[15/16] %7 = load %struct.list_node*, %struct.list_node** %list_it, align 8
[5/56] %6 = load %struct.list_node*, %struct.list_node** %list_it, align 8
[11/12] store %struct.list_node* %3, %struct.list_node** %next, align 8
[17/54] %1 = load %struct.list_node*, %struct.list_node** %list_it, align 8
[0/59] %next2 = getelementptr inbounds %struct.list_node, %struct.list_node* %7, i32 0, i32 1
[18/53] %cmp1 = icmp ne %struct.list_node* %1, null
[19/52] %2 = phi i1 [false, %for.cond], [%cmp1, %land.rhs]
TConf
AConf
TindeptConst
AindeptConst
[78/79] %i = alloca i32, align 4
[174/75] %retval = alloca i32, align 4
[68/69] ret i32 0
[76/77] %exn.slot = alloca i8*
[66/67] br label %for.cond
[70/71] %ehselector.slot = alloca i32
[64/65] store i32 0, i32* %retval, align 4
[60/63] %begin = alloca %struct.list_node, align 8
[61/62] call void @_ZN9list_nodeC2Ev(%struct.list_node* %begin)
[40/41] %cmp = icmp ult i32 %0, 100
[25/28] br i1 %cmp, label %land.rhs, label %land.end
[26/27] br label %land.end