```
[0/3]
        while.cond:
                                               ; preds = %while.body, %for.end
           %8 = load %struct.list_node*, %struct.list_node** %list_it, align 8
                     %cmp2 = icmp ne %struct.list_node* %8, null
                   br i1 %cmp2, label %while.body, label %while.end
                                           [1/2]
                                                     ; preds = %while.cond
              while.body:
           %9 = load %struct.list_node*, %struct.list_node** %list_it, align 8
%value3 = getelementptr inbounds %struct.list_node, %struct.list_node* %9, i32 0, i32 0
                          %10 = \text{load i32}, \text{i32* } %\text{value3}, \text{align } 8
                           %11 = \text{load i} 32, i 32* \% \text{sum}, align 4
                             %add = add nsw i32 %11, %10
                           store i32 %add, i32* %sum, align 4
          %12 = load %struct.list_node*, %struct.list_node** %list_it, align 8
%next4 = getelementptr inbounds %struct.list_node, %struct.list_node* %12, i32 0, i32 1
           %13 = load %struct.list_node*, %struct.list_node** %next4, align 8
           store %struct.list_node* %13, %struct.list_node** %list_it, align 8
```

br label %while.cond