

[0/5] %20 = load i32, i32* %arrayidx43, align 4

[6/11] %19 = load i32, i32* %j26, align 4

[12/17] %17 = load i32, i32* %k, align 4

[18/45] %15 = load i32, i32* %i22, align 4

[46/51] store i32 0, i32* %j51, align 4