

[10/21] %3 = load i32, i32* %i, align 4, !dbg !1293

[6/9] %10 = load i8*, i8** %saved_stack, align 8, !dbg !1326

[26/37] %5 = load i32, i32* %i2, align 4, !dbg !1307

[22/25] %8 = load i32, i32* %arrayidx9, align 4, !dbg !1317

[0/5] %11 = load i32, i32* %retval, align 4, !dbg !1326