

[30/35] %24 = load i32, i32* %j51, align 4

[66/71] store i32 0, i32* %j26, align 4

[50/65] %7 = load i32, i32* %i5, align 4

[36/49] %3 = load i32, i32* %i, align 4

[72/75] store i32 0, i32* %j, align 4

[84/89] %17 = load i32, i32* %k, align 4

[90/91] store i32 0, i32* %retval, align 4

[0/29] store i32 %inc62, i32* %i22, align 4

[76/83] %25 = load i32, i32* %arrayidx56, align 4