

[10/11] %12 = load i32, i32\* %i, align 4

[12/13] %10 = load i32, i32\* %i, align 4

[0/9] %14 = load i32, i32\* %j, align 4

[14/15] store i32 %call23, i32\* %arrayidx27, align 4