

[6/7]
for.cond3: ; preds = %for.inc20, %for.end
%17 = load i32, i32* %i, align 4, !dbg !1334
%18 = load i32, i32* %vsize.addr, align 4, !dbg !1336
%cmp4 = icmp ult i32 %17, %18, !dbg !1337
br i1 %cmp4, label %for.body5, label %for.end22, !dbg !1338

[0/1]
for.inc20: ; preds = %for.end19
%31 = load i32, i32* %i, align 4, !dbg !1362
%inc21 = add i32 %31, 1, !dbg !1362
store i32 %inc21, i32* %i, align 4, !dbg !1362
br label %for.cond3, !dbg !1363, !llvm.loop !1364

[2/3]
for.end19: ; preds = %for.cond6
br label %for.inc20, !dbg !1361

[4/5]
for.body5: ; preds = %for.cond3
store i32 0, i32* %j, align 4, !dbg !1339
br label %for.cond6, !dbg !1342