

[2/5]  
for.cond4: ; preds = %for.inc, %for.body3  
%k.0 = phi i32 [ 0, %for.body3 ], [ %inc, %for.inc ], !dbg !980  
call void @llvm.dbg.value(metadata i32 %k.0, metadata !975, metadata !DIExpression()), !dbg !978  
%cmp5 = icmp slt i32 %k.0, 5, !dbg !982  
br i1 %cmp5, label %for.body6, label %for.end, !dbg !983

[3/4]  
for.body6: ; preds = %for.cond4  
%call = call i32 @rand() #3, !dbg !984  
%rem = srem i32 %call, 10, !dbg !986  
%idxprom = sext i32 %i.0 to i64, !dbg !987  
%arrayidx = getelementptr inbounds [100 x [10 x [5 x i32]]], [100 x [10 x [5 x i32]]]\* %a, i64 0, i64 %idxprom, !dbg !987  
%idxprom7 = sext i32 %j.0 to i64, !dbg !987  
%arrayidx8 = getelementptr inbounds [10 x [5 x i32]], [10 x [5 x i32]]\* %arrayidx, i64 0, i64 %idxprom7, !dbg !987  
%idxprom9 = sext i32 %k.0 to i64, !dbg !987  
%arrayidx10 = getelementptr inbounds [5 x i32], [5 x i32]\* %arrayidx8, i64 0, i64 %idxprom9, !dbg !987  
store i32 %rem, i32\* %arrayidx10, align 4, !dbg !988  
br label %for.inc, !dbg !989

[0/1]  
for.inc: ; preds = %for.body6  
%inc = add nsw i32 %k.0, 1, !dbg !990  
call void @llvm.dbg.value(metadata i32 %inc, metadata !975, metadata !DIExpression()), !dbg !978  
br label %for.cond4, !dbg !991, !llvm.loop !992