

[12/13] store i32 %add, i32* %arrayidx35, align 4

[18/19] %12 = load i32, i32* %arrayidx27, align 4

[14/15] %16 = load i32, i32* %i16, align 4

[0/11] store i32 %inc37, i32* %j20, align 4

[16/17] %15 = load i32, i32* %arrayidx31, align 4

[20/21] %10 = load i32, i32* %i16, align 4

[22/23] %13 = load i32, i32* %i16, align 4