

[0/1] %next = getelementptr inbounds %struct.list_node, %struct.list_node* %this1, i32 0, i32 1

[0/1] %value = getelementptr inbounds %struct.list_node, %struct.list_node* %this1, i32 0, i32 0

[0/1] store %struct.list_node* null, %struct.list_node** %next, align 8

[0/1] store i32 0, i32* %value, align 8

[0/1] store %struct.list_node* %this, %struct.list_node** %this.addr, align 8

[0/1] %this1 = load %struct.list_node*, %struct.list_node** %this.addr, align 8

[0/1] ret void