```
[0/1]
                    if.end:
                                                      ; preds = %while.body
                           %idxprom4 = sext i32 %i.0 to i64, !dbg !1324
%arrayidx5 = getelementptr inbounds [100 x i32], [100 x i32]* %a, i64 0, i64 %idxprom4, !dbg !1324
                        %1 = load i32, i32* %arrayidx5, align 4, !dbg !1325
                              %dec = add nsw i32 %1, -1, !dbg !1325
                       store i32 %dec, i32* %arrayidx5, align 4, !dbg !1325
                        br label %while.cond, !dbg !1311, !llvm.loop !1326
```

```
[3/4]
                      while.body:
                                                          ; preds = %while.cond
                                %conv = sext i32 %i.0 to i64, !dbg !1317
                            %mul = mul i64 %product.1, %conv, !dbg !1318
  call void @llvm.dbg.value(metadata i64 %mul, metadata !1301, metadata !DIExpression()), !dbg !1302
                           %cmp2 = icmp ugt i64 %mul, 500000, !dbg !1319
                         br i1 %cmp2, label %if.then, label %if.end, !dbg !1321
                                                [2/5]
                  while.cond:
                                                      ; preds = %if.end, %for.body
             %product.1 = phi i64 [ %product.0, %for.body ], [ %mul, %if.end ], !dbg !1313
call void @llvm.dbg.value(metadata i64 %product.1, metadata !1301, metadata !DIExpression()), !dbg !1302
                             %idxprom = sext i32 %i.0 to i64, !dbg !1315
    %arrayidx = getelementptr inbounds [100 x i32], [100 x i32]* %a, i64 0, i64 %idxprom, !dbg !1315
```

%0 = load i32, i32* %arrayidx, align 4, !dbg !1315

%cmp1 = icmp sgt i32 %0, 0, !dbg !1316

br i1 %cmp1, label %while.body, label %while.end, !dbg !1311