## for.cond: ; preds = %for.inc, %entry %i.0 = phi i32 [ 0, %entry ], [ %inc, %for.inc ], !dbg !1309 call void @llvm.dbg.value(metadata i32 %i.0, metadata !1305, metadata !DIExpression()), !dbg !1307 %cmp = icmp ult i32 %i.0, 100, !dbg !1311 br i1 %cmp, label %for.body, label %for.end, !dbg !1312

[0/1]

for.inc:

; preds = % for.body

%inc = add i32 %i.0, 1, !dbg !1322

call void @llvm.dbg.value(metadata i32 %inc, metadata !1305, metadata !DIExpression()), !dbg !1307 br label %for.cond, !dbg !1323, !llvm.loop !1324

[3/4]

for.body:

; preds = % for.cond

%arrayidx = getelementptr inbounds [100 x %struct.Node], [100 x %struct.Node]\* %a, i64 0, i64 0, !dbg !1313 %array = getelementptr inbounds %struct.Node, %struct.Node\* %arrayidx, i32 0, i32 0, !dbg !1315

%idxprom = zext i32 %i.0 to i64, !dbg !1313

%arrayidx1 = getelementptr inbounds [100 x i32], [100 x i32]\* %array, i64 0, i64 %idxprom, !dbg !1313

store i32 %i.0, i32\* %arrayidx1, align 4, !dbg !1316

%rem = urem i32 %i.0, 10, !dbg !1317

%arrayidx2 = getelementptr inbounds [100 x %struct.Node], [100 x %struct.Node]\* %a, i64 0, i64 0, !dbg !1318

%checksum = getelementptr inbounds %struct.Node, %struct.Node\* %arrayidx2, i32 0, i32 1, !dbg !1319

%idxprom3 = zext i32 %i.0 to i64, !dbg !1318

%arrayidx4 = getelementptr inbounds [100 x i32], [100 x i32]\* %checksum, i64 0, i64 %idxprom3, !dbg !1318 store i32 %rem, i32\* %arrayidx4, align 4, !dbg !1320

br label %for.inc, !dbg !1321