

## [14/15] entry:

%retval = alloca i32, align 4

%a = alloca [100 x i32], align 16 %b = alloca [100 x i32], align 16 %c = alloca [100 x i32], align 16 %i = alloca i32, align 4 %i6 = alloca i32, align 4 store i32 0, i32\* %retval, align 4 %call = call i64 @time(i64\* null) #2 %conv = trunc i64 %call to i32 call void @srand(i32 %conv) #2 store i32 0, i32\* %i, align 4 br label %for.cond

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for.end22: ; preds = %for.cond7
ret i32 0