[10/43] %next6 = getelementptr inbounds %struct.list_node, %struct.list_node* %14, i32 0, i32 1 [14/15] br label %while.cond5 [16/27] %19 = load %struct.list_node*, %struct.list_node** %prev_it, align 8 [23/24] br label %if.end [0/9] %isnull = icmp eq %struct.list_node* %20, null [1/8] br i1 %isnull, label %delete.end, label %delete.notnull [4/5] %21 = bitcast %struct.list_node* %20 to i8* [6/7] br label %delete.end [2/3] call void @_ZdlPv(i8* %21) #9