

[0/7] store i32 %inc46, i32* %i22, align 4

[14/15] %17 = load i32, i32* %k, align 4

[12/13] %16 = load i32, i32* %k, align 4

[16/17] %18 = load i32, i32* %j26, align 4

[8/11] store i32 %add44, i32* %arrayidx43, align 4

[18/19] %19 = load i32, i32* %j26, align 4