```
for.body:
                                                       ; preds = \% for.cond
                           %idxprom = sext i32 %i.0 to i64, !dbg !1300
%arrayidx = getelementptr inbounds [50 x i32], [50 x i32]* %skip, i64 0, i64 %idxprom, !dbg !1300 [ | call void @llvm.dbg.value(metadata i32 %i.0, metadata !1291, metadata !DIExpression()), !dbg !1293 [ ]
                       %1 = load i32, i32* %arrayidx, align 4, !dbg !1300
                            %tobool = icmp ne i32 %1, 0, !dbg !1300
                      br i1 %tobool, label %if.end, label %if.then, !dbg !1303
```

```
; preds = %for.inc, %entry
for.cond:
 %i.0 = phi i32 [ 0, %entry ], [ %inc, %for.inc ], !dbg !1295
         %0 = load i32, i32* %n, align 4, !dbg !1297
         %cmp = icmp slt i32 %i.0, %0, !dbg !1298
  br i1 %cmp, label %for.body, label %for.end, !dbg !1299
```

```
%idxprom1 = sext i32 %i.0 to i64, !dbg !1304
%arrayidx2 = getelementptr inbounds [50 x i32], [50 x i32]* %index, i64 0, i64 %idxprom1, !dbg !1304 | \cdot |
                                                                                                                                                                     ; preds = %if.end
                          %2 = load i32, i32* %arrayidx2, align 4, !dbg !1304
                                                                                                                                          %inc = add nsw i32 %i.0, 1, !dbg !1314
                                                                                                          call void @llvm.dbg.value(metadata i32 %inc, metadata !1291, metadata !DIExpression()), !dbg !1293
                              %idxprom3 = sext i32 %2 to i64, !dbg !1306
 %arrayidx4 = getelementptr inbounds [100 x i32], [100 x i32]* %a, i64 0, i64 %idxprom3, !dbg !1306 \parallel \parallel
                                                                                                                                     br label %for.cond, !dbg !1315, !llvm.loop !1316
                           store i32 0, i32* %arrayidx4, align 4, !dbg !1307
                                      br label %if.end, !dbg !1308
```

```
; preds = %if.then, %for.body
                            %idxprom5 = sext i32 %i.0 to i64, !dbg !1309
%arrayidx6 = getelementptr inbounds [50 x i32], [50 x i32]* %index, i64 0, i64 %idxprom5, !dbg !1309
                        %3 = load i32, i32* %arrayidx6, align 4, !dbg !1309
                            %idxprom7 = sext i32 %i.0 to i64, !dbg !1310
%arrayidx8 = getelementptr inbounds [50 x i32], [50 x i32]* %index, i64 0, i64 %idxprom7, !dbg !1310
                         %4 = load i32, i32* %arrayidx8, align 4, !dbg !1310
                             %idxprom9 = sext i32 %4 to i64, !dbg !1311
 %arrayidx10 = getelementptr inbounds [100 x i32], [100 x i32]* %b, i64 0, i64 %idxprom9, !dbg !1311
                         store i32 %3, i32* %arrayidx10, align 4, !dbg !1312
                                    br label %for.inc, !dbg !1313
```