

[74/77] store i32 %call23, i32* %arrayidx27, align 4

[34/67] store i32 %inc, i32* %j, align 4

[72/73] store i32 0, i32* %retval, align 4

[70/71] store i32 %rem8, i32* %arrayidx12, align 4

[0/33] store i32 %inc51, i32* %i, align 4

[68/69] store i32 %rem, i32* %arrayidx6, align 4