; preds = %for.inc27, %entry %iz.0 = phi i32 [0, %entry], [%inc28, %for.inc27], !dbg !1308

call void @llvm.dbg.value(metadata i32 %iz.0, metadata !1304, metadata !DIExpression()), !dbg !1305 %cmp = icmp slt i32 %iz.0, 100, !dbg !1310

br i1 %cmp, label %for.body, label %for.end29, !dbg !1311

[11/12]

for.inc27:

; preds = % for .end

%inc28 = add nsw i32 %iz.0, 1, !dbg !1336 call void @llvm.dbg.value(metadata i32 %inc28, metadata !1304, metadata !DIExpression()), !dbg !1305 br label %for.cond, !dbg !1337, !llvm.loop !1338

[2/3]

for.body:

; preds = %for.cond

call void @llvm.dbg.value(metadata i32 0, metadata !1312, metadata !DIExpression()), !dbg !1313 br label %for.cond1, !dbg !1314

for.cond1: ; preds = %for.inc, %for.body %ix.0 = phi i32 [0, %for.body], [%inc, %for.inc], !dbg !1317

call void @llvm.dbg.value(metadata i32 %ix.0, metadata !1312, metadata !DIExpression()), !dbg !1313 %cmp2 = icmp slt i32 %ix.0, 100, !dbg !1319

br i1 %cmp2, label %for.body3, label %for.end, !dbg !1320

[9/10] ; preds = %for.cond1 for.end: br label %for.inc27, !dbg !1335

for.body3:

%idxprom = sext i32 %iz.0 to i64, !dbg !1321

%arrayidx = getelementptr inbounds [100 x [100 x [100 x double]]], [100 x [100 x [100 x double]]]* %x1, i64 0, i64 %idxprom, !dbg !1321

%arrayidx6 = getelementptr inbounds [100 x double], [100 x double]* %arrayidx4, i64 0, i64 %idxprom5, !dbg !1321

%idxprom7 = sext i32 %iz.0 to i64, !dbg !1323

%arrayidx8 = getelementptr inbounds $[100 \times [100 \times[100 \times [100 \times[100 \times[1$ %arrayidx9 = getelementptr inbounds [100 x [100 x double]], [100 x [100 x double]]* %arrayidx8, i64 0, i64 0, i64 0, idbg !1323

%arrayidx11 = getelementptr inbounds [100 x double], [100 x double]* %arrayidx9, i64 0, i64 %idxprom10, !dbg !1323

%arrayidx14 = getelementptr inbounds [100 x [100 x double]], [100 x [100 x double]]* %arrayidx13, i64 0, i64 1, !dbg !1325

%arrayidx16 = getelementptr inbounds [100 x double], [100 x double]* %arrayidx14, i64 0, i64 %idxprom15, !dbg !1325 store double 0.000000e+00, double* %arrayidx16, align 8, !dbg !1326

%arrayidx18 = getelementptr inbounds [100 x [100 x [100 x double]]], [100 x [100 x [100 x double]]]* %x1, i64 0, i64 %idxprom17, !dbg !1327 %arrayidx19 = getelementptr inbounds [100 x [100 x double]], [100 x [100 x double]]* %arrayidx18, i64 0, i64 99, !dbg !1327

%arrayidx21 = getelementptr inbounds [100 x double], [100 x double]* %arrayidx19, i64 0, i64 %idxprom20, !dbg !1327

%idxprom22 = sext i32 %iz.0 to i64, !dbg !1328

%arrayidx23 = getelementptr inbounds [100 x [100 x [100 x double]]], [100 x [100 x [100 x double]]]* %y, i64 0, i64 %idxprom22, !dbg !1328 %arrayidx24 = getelementptr inbounds [100 x [100 x double]], [100 x [100 x double]] * %arrayidx23, i64 0, i64 2, !dbg !1328

%arrayidx26 = getelementptr inbounds [100 x double], [100 x double]* %arrayidx24, i64 0, i64 %idxprom25, !dbg !1328 store double %1, double* %arrayidx26, align 8, !dbg !1329

; preds = %for.cond1

%arrayidx4 = getelementptr inbounds [100 x [100 x double]], [100 x [100 x double]]* %arrayidx, i64 0, i64 0, i64 0, idbg !1321 %idxprom5 = sext i32 %ix.0 to i64, !dbg !1321

%0 = load double, double* %arrayidx6, align 8, !dbg !1321

%idxprom10 = sext i32 %ix.0 to i64, !dbg !1323

store double %0, double* %arrayidx11, align 8, !dbg !1324 %idxprom12 = sext i32 %iz.0 to i64, !dbg !1325

%arrayidx13 = getelementptr inbounds [100 x [100 x [100 x double]]], [100 x [100 x [100 x double]]]* %y, i64 0, i64 %idxprom12, !dbg !1325 %idxprom15 = sext i32 %ix.0 to i64, !dbg !1325

%idxprom17 = sext i32 %iz.0 to i64, !dbg !1327

%idxprom20 = sext i32 %ix.0 to i64, !dbg !1327

%1 = load double, double* %arrayidx21, align 8, !dbg !1327

%idxprom25 = sext i32 %ix.0 to i64, !dbg !1328 br label %for.inc, !dbg !1330

for.inc:

; preds = % for.body3%inc = add nsw i32 %ix.0, 1, !dbg !1331

call void @llvm.dbg.value(metadata i32 %inc, metadata !1312, metadata !DIExpression()), !dbg !1313 br label %for.cond1, !dbg !1332, !llvm.loop !1333

[0/1]