```
[8/9]
                                                                                                           ; preds = %for.inc54, %for.end48
                                                                       for.cond49:
                                                                                    %54 = load i32, i32* %i, align 4, !dbg !1410
                                                                               %55 = load i32, i32* %vsize.addr, align 4, !dbg !1412
                                                                                   %cmp50 = icmp ult i32 %54, %55, !dbg !1413
                                                                          br i1 %cmp50, label %for.body51, label %for.end56, !dbg !1414
                                                                                                                                                      for.body51:
                                                                                                                                                                                          ; preds = %for.cond49
                                                                                                       [0/1]
                                                                                                                                                           %56 = load i32**, i32*** %b, align 8, !dbg !1415
                                                                             for.inc54:
                                                                                                               ; preds = %delete.end
                                  [4/5]
                                                                                                                                                              %57 = load i32, i32* %i, align 4, !dbg !1417
                                                                                    %60 = load i32, i32* %i, align 4, !dbg !1420
                                   ; preds = %delete.notnull, %for.body51
                                                                                                                                                             %idxprom52 = zext i32 %57 to i64, !dbg !1415
delete.end:
                                                                                       %inc55 = add i32 %60, 1, !dbg !1420
                      br label %for.inc54, !dbg !1419
                                                                                                                                          %arrayidx53 = getelementptr inbounds i32*, i32** %56, i64 %idxprom52, !dbg !1415
                                                                                   store i32 %inc55, i32* %i, align 4, !dbg !1420
                                                                                                                                                        %58 = load i32*, i32** %arrayidx53, align 8, !dbg !1415
                                                                                 br label %for.cond49, !dbg !1421, !llvm.loop !1422
                                                                                                                                                              %isnull = icmp eq i32* %58, null, !dbg !1418
                                                                                                                                                    br i1 %isnull, label %delete.end, label %delete.notnull, !dbg !1418
                                                                                                                                                      delete.notnull:
                                                                                                                                                                                          ; preds = \% for.body51
                                                                                                                                                               %59 = bitcast i32* %58 to i8*, !dbg !1418
                                                                                                                                                              call void @_ZdaPv(i8* %59) #11, !dbg !1418
                                                                                                                                                                    br label %delete.end, !dbg !1418
```