

[0/1] %0 = tail call i32 @\_\_cxa\_atexit(void (i8\*)\* bitcast (void (%class.std::ios\_base::Init\*)\* @\_ZNSt8ios\_base4InitD1Ev to void (i8\*)\*), i8\* getelementptr inbounds (%class.std::ios\_base::Init, %class.std::ios\_base::Init\* @\_ZStL8\_\_ioinit, i64 0, i32 0), i8\* nonnull @\_\_dso\_handle) #3le) #3

[0/1] ret void

[0/1] tail call void @\_ZNSt8ios\_base4InitC1Ev(%class.std::ios\_base::Init\* nonnull @\_ZStL8\_\_ioinit)t)