```
[2/5]
                                      for.cond:
                                                                          ; preds = %for.inc, %entry
                                                 %1 = load i32, i32* %i, align 4, !dbg !1286
                                                 %cmp = icmp ult i32 %1, 100, !dbg !1288
                                          br i1 %cmp, label %for.body, label %for.end, !dbg !1289
                               [3/4]
                                         ; preds = \% for .cond
            %2 = load i32, i32* %i, align 4, !dbg !1290
                                                                                                        [0/1]
%call = call i64 @_Z21compute_fibonacci_numi(i32 %2), !dbg !1292
                                                                               for.inc:
                                                                                                                 ; preds = \% for.body
             %conv = trunc i64 %call to i32, !dbg !1292
                                                                                     %4 = load i32, i32* %i, align 4, !dbg !1298
             %3 = load i32, i32* %i, align 4, !dbg !1293
                                                                                        %inc = add nsw i32 %4, 1, !dbg !1298
               %sub = sub nsw i32 %3, 1, !dbg !1294
                                                                                     store i32 %inc, i32* %i, align 4, !dbg !1298
```

br label %for.cond, !dbg !1299, !llvm.loop !1300

%idxprom = sext i32 %sub to i64, !dbg !1295 %arrayidx = getelementptr inbounds i32, i32* %vla, i64 %idxprom, !dbg !1295 store i32 %conv, i32* %arrayidx, align 4, !dbg !1296

for.body:

br label %for.inc, !dbg !1297