[2/5]

for.cond26: ; preds = %for.inc41, %for.body24 %k25.0 = phi i32 [1, %for.body24], [%inc42, %for.inc41], !dbg !1026 call void @llvm.dbg.value(metadata i32 %k25.0, metadata !1021, metadata !DIExpression()), !dbg !1024 %cmp27 = icmp slt i32 %k25.0, 5, !dbg !1028 br i1 %cmp27, label %for.body28, label %for.end43, !dbg !1029

[3/4]

for.body28:

; preds = %for.cond26

%idxprom29 = sext i32 %i17.0 to i64, !dbg !1030

%arrayidx30 = getelementptr inbounds [100 x [10 x [5 x i32]]], [100 x [10 x [5 x i32]]]* %a, i64 0, i64 %idxprom29, !dbg !1030

%idxprom31 = sext i32 %j21.0 to i64, !dbg !1030

%arrayidx32 = getelementptr inbounds [10 x [5 x i32]], [10 x [5 x i32]]* %arrayidx30, i64 0, i64 %idxprom31, !dbg !1030

%idxprom33 = sext i32 %k25.0 to i64, !dbg !1030

%arrayidx34 = getelementptr inbounds [5 x i32], [5 x i32]* %arrayidx32, i64 0, i64 %idxprom33, !dbg !1030

%0 = load i32, i32* %arrayidx34, align 4, !dbg !1030

%add = add nsw i32 %0, 1, !dbg !1032

%idxprom35 = sext i32 %i17.0 to i64, !dbg !1033

%idxprom37 = sext i32 %j21.0 to i64, !dbg !1033

%arrayidx38 = getelementptr inbounds [10 x [5 x i32]], [10 x [5 x i32]]* %arrayidx36, i64 0, i64 %idxprom37, !dbg !1033

%idxprom39 = sext i32 %k25.0 to i64, !dbg !1033

%arrayidx40 = getelementptr inbounds [5 x i32], [5 x i32]* %arrayidx38, i64 0, i64 %idxprom39, !dbg !1033

store i32 %add, i32* %arrayidx40, align 4, !dbg !1034

br label %for.inc41, !dbg !1035

[0/1]

for.inc41:

; preds = % for.body28

%inc42 = add nsw i32 %k25.0, 1, !dbg !1036

call void @llvm.dbg.value(metadata i32 %inc42, metadata !1021, metadata !DIExpression()), !dbg !1024 br label %for.cond26, !dbg !1037, !llvm.loop !1038