

[34/35] %46 = load i32, i32* %j70, align 4, !dbg !1477

[22/23] %43 = load i32**, i32*** %b, align 8, !dbg !1475

[26/27] %51 = load i32, i32* %j70, align 4, !dbg !1481

[24/25] %39 = load i32, i32* %i66, align 4, !dbg !1473

[0/9] store i32 %inc90, i32* %k, align 4, !dbg !1484

[32/33] %48 = load i32**, i32*** %c, align 8, !dbg !1479

[28/29] %49 = load i32, i32* %i66, align 4, !dbg !1480

[10/21] %42 = load i32, i32* %arrayidx80, align 4, !dbg !1471

[30/31] %38 = load i32**, i32*** %a, align 8, !dbg !1471