[0/35] %inc198 = add i32 %116, 1, !dbg !1648

[3/18] %idxprom192 = zext i32 %113 to i64, !dbg !1643

[29/30] %112 = load i32**, i32*** %b, align 8, !dbg !1643

[25/26] br label %for.cond189, !dbg !1649, !llvm.loop !1650

[23/24] br label %for.inc197, !dbg !1647

[4/17] %arrayidx193 = getelementptr inbounds i32*, i32** %112, i64 %idxprom192, !dbg !1643

[5/16] %114 = load i32*, i32** %arrayidx193, align 8, !dbg !1643

[10/15] %isnull194 = icmp eq i32* %114, null, !dbg !1646

[11/14] br i1 %isnull194, label %delete.end196, label %delete.notnull195, !dbg !1646

[6/9] %115 = bitcast i32* %114 to i8*, !dbg !1646

[12/13] br label %delete.end196, !dbg !1646

[7/8] call void @_ZdaPv(i8* %115) #11, !dbg !1646