Iterator [12/25] br i1 %cmp, label %for.body, label %for.end, !dbg !614 [17/18] br label %for.inc, !dbg !620 [10/11] br label %for.cond, !dbg !622, !llvm.loop !623 [20/23] %i.0 = phi i32 [1, %entry], [%inc, %for.inc], 5dbg 5611 [8/9] %sub = sub i32 %i.0, 1, !dbg !615 [13/16] %idxprom1 = zext i32 %i.0 to i64, !dbg !618 [21/22] %-cmp = icmp ult i32 %i.0, 100, !dbg !613 [0/7] %idxprom = zext i32 %sub to i64, !dbg !617 [14/15] %arrayidx2 = getelementptr inbounds [100 x i32], [100 x i32]* %a, i64 0, i64 %idxprom1, !dbg !618 [19/24] %inc = add i32 %i.0. 1. !dbz !621 [1/6] %arrayidx = getelementptr inbounds [100 x i32], [100 x i32]* %a, i64 0, i64 %idxprom, !dbg !617 [2/5] %0 = load i32, i32* %arrayidx, align 4, !dbg !617 **Critical SCC** * Tiden[1]</ > [3/4] store i32 %0, i32* %arrayidx2, align 4, !dbg !619