

[2/3] %0 = call i32 @\_\_cxa\_atexit(void (i8\*)\* bitcast (void (%class.std::ios\_base::Init\*)\* @\_ZNSt8ios\_base4InitD1Ev to void (i8\*)\*), i8\* getelementptr inbounds (%class.std::ios\_base::Init, %class.std::ios\_base::Init\* @\_ZStL8\_\_ioinit, i32 0, i32 0), i8\* @\_\_dso\_handle) #3, !dbg !951g !951

[0/1] ret void, !dbg !951

[4/5] call void @\_ZNSt8ios\_base4InitC1Ev(%class.std::ios\_base::Init\* @\_ZStL8\_\_ioinit), !dbg !95151