

# Ava Silver

(she/her or they/them)

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## Education:

**Northeastern University**, Boston, MA

September 2019 – Present

Khoury College of Computer Sciences

Candidate for Bachelor of Science in Computer Science, Expected 2023

GPA/Honors: 3.98/4.00 | Dean's List

Relevant Courses: Object Oriented Design | Algorithms | Computer Systems | Math of Data Models | Logic and Computation | Accelerated Fundamentals of Comp. Sci. 1 & 2 | Discrete Structures | Digital Design and Computer Organization

**Henry M. Gunn High School**, Palo Alto, CA

August 2015 – June 2019

Relevant Courses: Functional and Object Oriented Programming | Advanced Placement Computer Science

GPA: 3.94/4.00 unweighted

## Technical Knowledge:

Languages: Java, C, C++, Kotlin, Python, Racket/Scheme, x86 Assembly, XML, ACL2s

Systems: Windows, macOS, Debian 10 Linux

Software/IDEs: Git, IntelliJ, Visual Studio Code, Vim, Unix Command Line, Android Studio, Eclipse

## Projects:

**Dog Identifier** – Kotlin, XML, Android Studio, TensorFlow Lite Machine Learning

August 2020 – Present

- Developed an Android app that identifies dogs in photos uploaded by users
- Implemented TensorFlow Lite Machine Learning models for image processing
- Designed UI using XML allowing for quick, intuitive navigation between tabs

**Nush Unix Shell** – C, Visual Studio Code, Concurrent Processes

October 2020

- Built a Unix shell for processing and executing commands, redirecting input and output, and instantiating and using variables
- Implemented functionality using concurrent processes, syntax trees, and hashmaps

**EasyAnimator** – Java, IntelliJ IDEA, Java Swing library

June 2020

- Built a GUI application that displays and allows for the editing of animated shapes using the Java Swing library for the Object Oriented Design class

**Maze Generator/Solver** – Java, Eclipse, Kruskal's algorithm, Graphs

April 2020

- Developed an application in Java that uses graph algorithms to generate, display, and solve mazes

## Work Experience:

**Bose Corporation**

January 2021 – Present

Software Engineer on the Automotive Systems Division

- Develop Android applications for Android Automotive using robust design patterns
- Worked on Extending Android source code to add functionality to the Android system to allow for the implementation of custom audio effects and to communicate between the Application and Native layers

**Khoury College of Computer Science at Northeastern University**

September – December 2020

Tutor for Fundamentals of Computer Science I Accelerated and Algorithms & Data

July – August 2021

- Organized lab sections and conduct office hours to support and teach students and answer questions
- Graded exams and assignments to provide useful feedback to the students

**Lockheed Martin Solar and Astrophysics Lab**, Palo Alto, CA

July 2018 – August 2019

Intern

- Performed independent data analysis and research on solar image and numerical data
- Developed and submitted two abstracts that were accepted for presentation at the American Geophysical Union and the American Astronomical Society

**iD Tech Camps**, Palo Alto, CA

June – August 2020

Instructor

- Prepared personalized lesson plans for up to 15 students per week, ages 9-13
- Corresponded with students' parents each week during family check-in meetings

**Interests/Other Skills:** Chinese, Northeastern (NU) Pep Band, NU Chamber Choir, Guitar, NU Survivor, Photography