Estimating attention flow in online video networks

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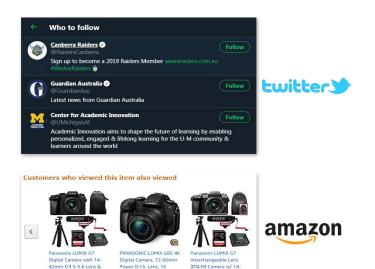
CSCW '19, Austin, TX, USA





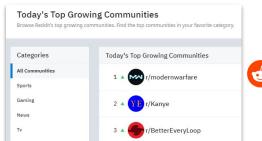


Recommender systems are ubiquitous in online platforms



42mm Lens (Silver) &...

*** 73



Megapixel Mirrorless...

**** 113

Rode Microphone...

★★★★☆ 73







The evolution of YouTube recommender systems

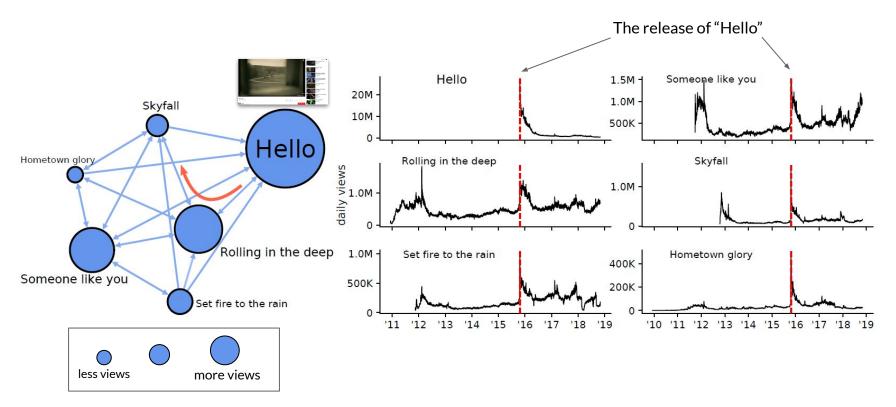
Method	Papers
Collaborative Filtering	[Davidson et al. <i>RecSys</i> '10] [Bendersky et al. <i>KDD</i> '14]
Deep Learning	[Covington et al. RecSys '16] [Beutel et al. WSDM '18]
Reinforcement Learning	[Chen et al. WSDM '19] [le et al. IJCAI '19]
Unbiased recommendation	[Zhao et al. RecSys '19] [Yi et al. RecSys '19]



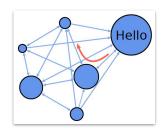
Effects of recommender systems: what does the network look like? how does it affect video popularity?

The "Hello" effect

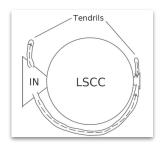
The release of "Hello" excited other videos from Adele.



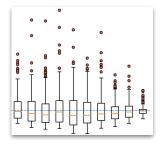
Talk outline



1. How to build the network of videos from recommender systems?



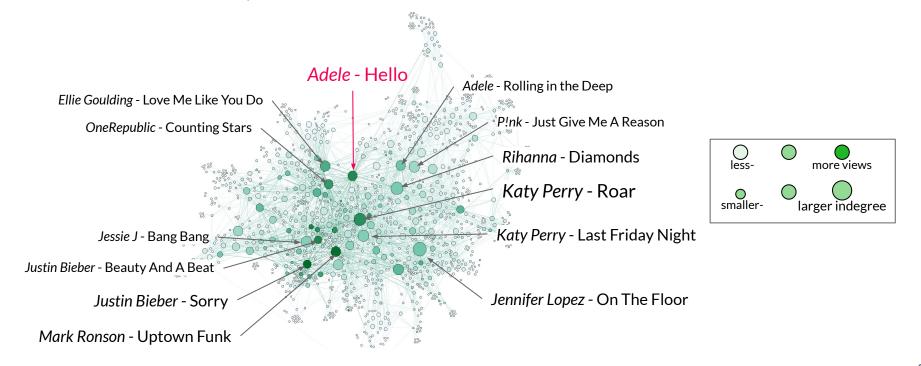
2. Characteristics of the recommendation network



3. How to model video popularity under recommender systems?

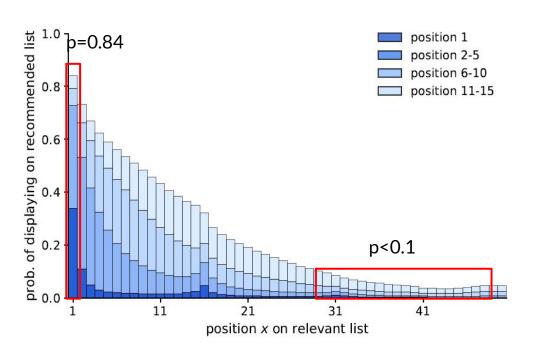
VEVO music graph dataset

- 60,740 music videos from 4,435 VEVO artists who are active in major English-speaking countries.
- 337K~394K directed links in 63 daily snapshots.
- Links consist of non-personalized feed from YouTube API.

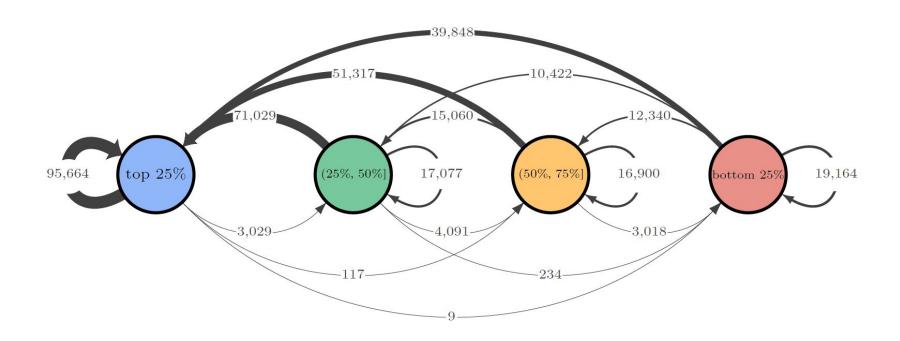


Relations for recommendations on YouTube webpage and API

Rank higher in API \rightarrow more likely to display on video webpage, with higher rank.

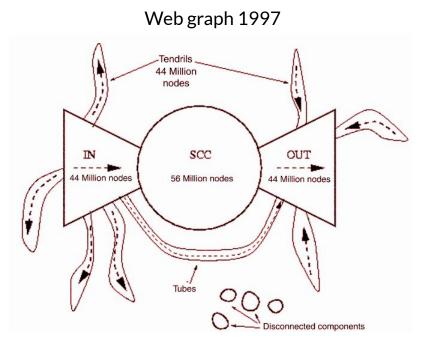


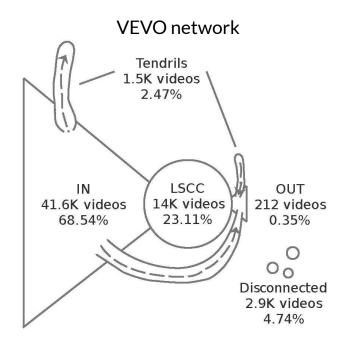
Videos disproportionately point to more popular videos



The bow-tie structure

- LSCC: largest strongly connected component.
- IN: nodes can reach LSCC, but not reachable from the nodes in LSCC.
- OUT: nodes that can be reached by LSCC but not pointing back to LSCC.

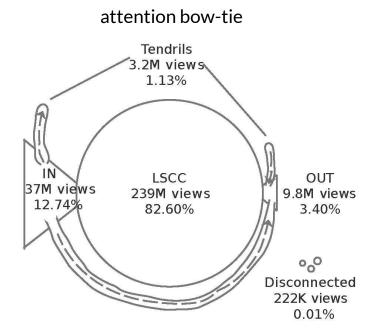


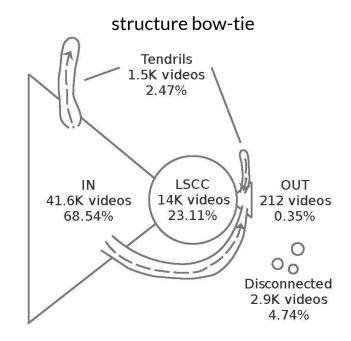


Graph structure in the Web. Broder et al. WWW '00

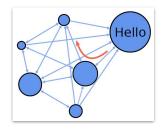
The attention bow-tie of Vevo network

- Attention flow in one direction: IN → LSCC → OUT.
- LSCC (23.1% of the videos) occupies most of the attention (82.6% of the views).
- IN component shrinks ($68\% \rightarrow 12\%$).



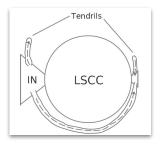


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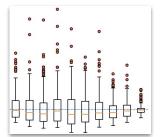
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Building a non-personalized video network from YouTube API



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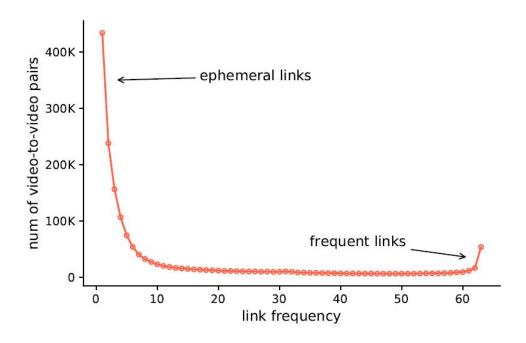
- (a) Macroscopic profilings
- (b) Microscopic profilings
- (c) Temporal patterns



3. How to model video popularity under recommender systems?

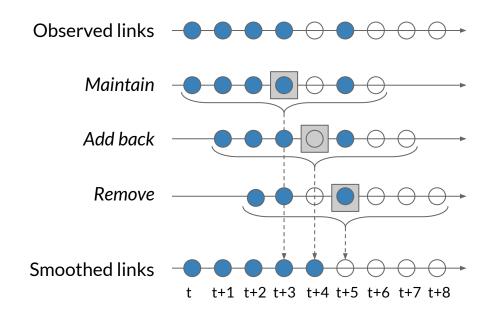
Temporal evolution of Vevo network

434K (25%) links only appear once, 54K (3.1%) links appear in every snapshot.



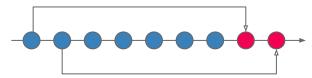
Building a persistent network

- 2 popularity filters: (a) avg. daily views >= 100; (b) >= 1% compared to target videos.
- A link is maintained/added if it appears in a majority (>=4) of surrounding 7 days windows.
- Persistent network: 52,758 directed links; 28,657 source videos \rightarrow 13,710 target videos.

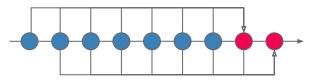


Baseline methods

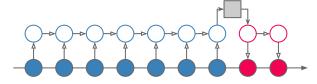
Seasonality -> Seasonal Naive model (SN)

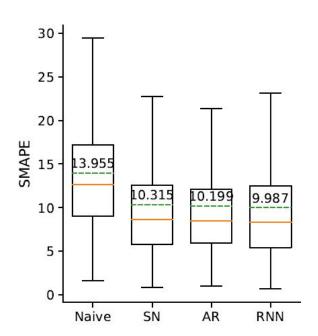


Autocorrelation -> AutoRegressive model (AR)



RNN with LSTM units





ARNet model and results

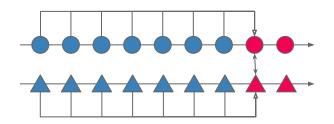
Baselines:

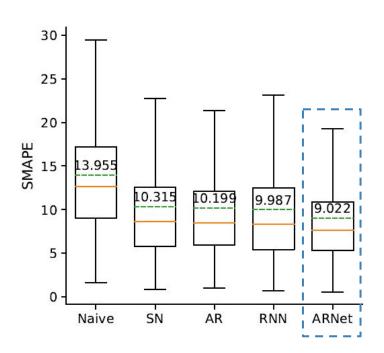
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Proposed model:

AutoRegressive + Network (ARNet)

$$\hat{\mathbf{Y}}_v[t] = \underbrace{\sum_{ au=1}^w lpha_{v, au} \mathbf{Y}_v[t- au]}_{latent\ interest} + \underbrace{\sum_{(u,v)\in G} eta_{u,v} \mathbf{Y}_u[t]}_{network\ effect}$$

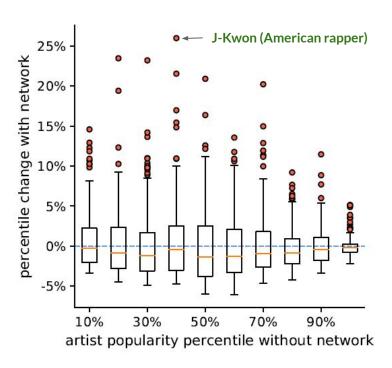


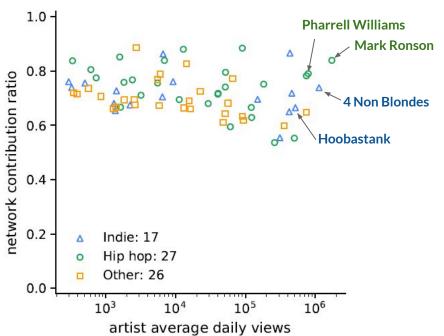


Which artists benefit the most from the recommendation network?

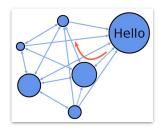
Estimated network contribution ratio:

$$rac{\sum_{(u,v)\in G}eta_{u,v}\mathbf{Y}_u}{\hat{\mathbf{Y}}_{oldsymbol{v}}}$$



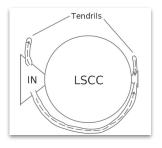


Summary



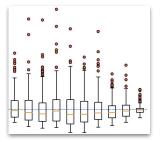
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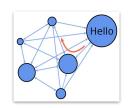
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- (b) Estimating link strength for each recommendation link

Estimating Attention Flow in Online Video Networks

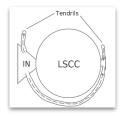
Code and datasets: https://github.com/avalanchesiqi/networked-popularity





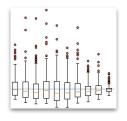
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Future work

- Measuring link properties, e.g., diversity/novelty between video pairs
- Training a shared RNN model on videos with similar dynamics