

# Biomimicry of Bacterial Foraging for Distributed Optimization and Control

Kevin M. Passino<sup>1</sup>

Presented by: Alexander Van de Kleut<sup>2</sup>

<sup>1</sup>The Ohio State University  
Electrical and Computer Engineering

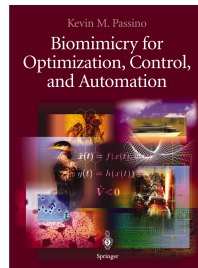
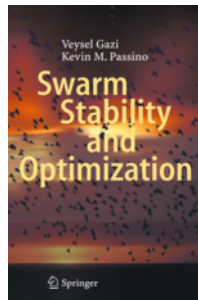
<sup>2</sup>University of Waterloo  
Centre for Theoretical Neuroscience

IEEE Control Systems Magazine, 2002

# Table of Contents

- 1 About the Author
- 2 Foraging
- 3 Biological and Computational Model

# About the Author



# About the Author



## Fuzzy control

KM Passino, S Yurkovich, M Reinfrank  
Addison-wesley 42, 15-21, 1998

3599

## Biomimicry of bacterial foraging for distributed optimization and control

KM Passino  
IEEE control systems magazine 22 (3), 52-67, 2002

3023

## Stability analysis of swarms

V Gazi, KM Passino  
IEEE transactions on automatic control 48 (4), 692-697, 2003

1125

## Stable adaptive control using fuzzy systems and neural networks

JT Spooner, KM Passino  
IEEE Transactions on Fuzzy Systems 4 (3), 339-359, 1996

728

## Stability analysis of social foraging swarms

V Gazi, KM Passino  
IEEE Transactions on Systems, Man, and Cybernetics, Part B (Cybernetics) 34 ..., 2004

710

## Foraging

- searching for nutrients
- avoiding noxious stimuli (toxins, predators, etc)

## Social Foraging

- increases likelihood of finding nutrients
- better detection and protection from noxious stimuli
- gains can offset cost of food competition

## How can we view foraging as an Optimization Process?

- We have some parameters  $\theta$  and a loss function  $J(\theta)$  that we want to minimize

# Foraging as Optimization

## How can we view foraging as an Optimization Process?

- We have some parameters  $\theta$  and a loss function  $J(\theta)$  that we want to minimize
- $\theta$  can represent the position of an organism in its environment

# Foraging as Optimization

## How can we view foraging as an Optimization Process?

- We have some parameters  $\theta$  and a loss function  $J(\theta)$  that we want to minimize
- $\theta$  can represent the position of an organism in its environment
- $J$  can represent the concentration of nutrients and noxious stimuli
  - ▶ smaller values of  $J$  = more nutrients, less noxious stimuli
  - ▶ higher values of  $J$  = more noxious stimuli, less nutrients



## How can we view foraging as an Optimization Process?

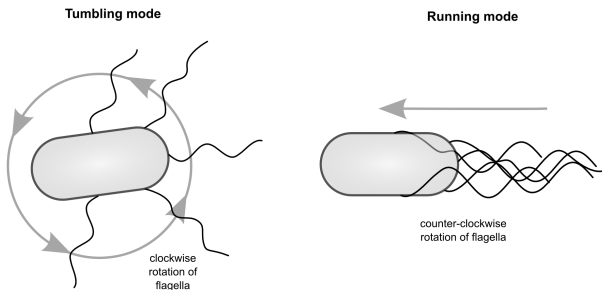
- We have some parameters  $\theta$  and a loss function  $J(\theta)$  that we want to minimize
- $\theta$  can represent the position of an organism in its environment
- $J$  can represent the concentration of nutrients and noxious stimuli
  - ▶ smaller values of  $J$  = more nutrients, less noxious stimuli
  - ▶ higher values of  $J$  = more noxious stimuli, less nutrients
- In general,  $J$  and  $\theta$  can be arbitrary
  - ▶  $\theta \in \mathbb{R}^p$
  - ▶  $J : \mathbb{R}^p \rightarrow \mathbb{R}$

- Model organism
  - ▶ Highly studied
  - ▶ Well-characterized foraging behaviour
  - ▶ Probably won't feel bad about simplifying its behaviour

- Model organism
  - ▶ Highly studied
  - ▶ Well-characterized foraging behaviour
  - ▶ Probably won't feel bad about simplifying its behaviour
- Social organism
  - ▶ Secretes signals to attract others nearby
  - ▶ Encourages “swarming” or “clumping”

# *E. coli* Behaviour

- Swims using left-handed helical flagella (“propellers”)
  - ▶ **Tumble:** flagella all rotate clockwise → pull on cell in all directions → random movement
  - ▶ **Run:** flagella all rotate counterclockwise → flagella form a bundle → push on cell in one direction → directed movement



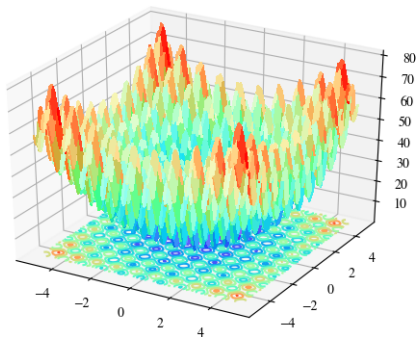
- If during a tumble *E. coli* swims down a nutrient concentration gradient:
  - ▶ Prolongs time spent on a run
  - ▶ Continues moving in the same direction
- Otherwise:
  - ▶ Tends to switch to a tumble (search for more)
  - ▶ Moves randomly while searching for more nutrient gradients to exploit
- Call a tumble followed by a run a “chemotaxis step”

# Algorithm for a Single Bacterium

```
1: for  $j \leftarrow 1 \dots N_c$  do:  
2:    $\phi \sim S^p$   
3:    $\theta \leftarrow \theta + c\phi$   
4:   while  $J(\theta + c\phi) < J(\theta)$  do:  
5:      $\theta \leftarrow \theta + c\phi$ 
```

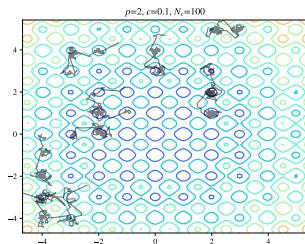
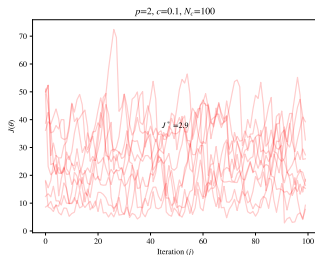
- $\theta$ :  $p$ -dimensional vector (randomly initialized)
- $N_c$ : number of chemotaxis steps
- $\phi \sim S^p$ : a random  $p$ -dimensional unit vector
- $c$ : a step-size

# Loss Function to Optimize



$$J(\theta) = An + \sum_{i=1}^n (x_i^2 - A \cos(2\pi x_i))$$

# Results of Single Bacterium



- Relatively inconsistent performance for a highly nonconvex function.



# Algorithm for a Colony

```
1: for  $j \leftarrow 1 \dots N_c$  do:
2:   for  $i \leftarrow 1 \dots S$  do:
3:      $\phi \sim S^p$ 
4:      $\theta_i \leftarrow \theta_i + c_i \phi$ 
5:     while  $J(\theta_i + c_i \phi) + J_{cc}(\theta_i + c_i \phi) < J(\theta_i) + J_{cc}(\theta_i)$  do:
6:        $\theta_i \leftarrow \theta_i + c_i \phi$ 
```

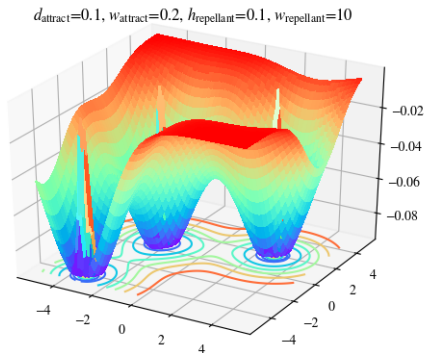
- $\theta_i$ :  $i$ th  $p$ -dimensional vector (randomly initialized)
- $S$ : number of bacteria in the colony
- $c_i$ : a step-size for bacterium  $i$
- $J_{cc}$ : cell-to-cell interactions

# $J_{cc}$ and swarming behaviour

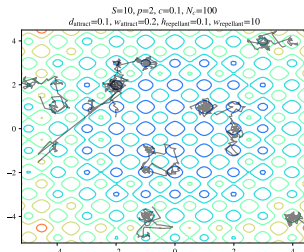
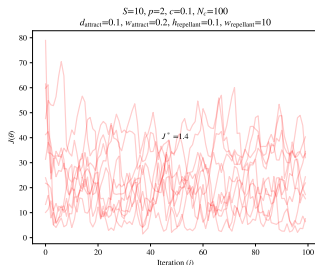
- *E. coli* do social foraging
- Secrete a substance to indicate to attract nearby *E. coli* and encourage swarming and biofilm formation
- Strength of signal diffuses over space
- Also want to avoid crowding
- Use sum of two Gaussian functions to model this

$$J_{cc}(\theta) = \sum_{i=1}^S -d_{\text{attract}} \exp\left(-w_{\text{attract}}(\theta - \theta_i)^T(\theta - \theta_i)\right) \\ + h_{\text{repellant}} \exp\left(-w_{\text{repellant}}(\theta - \theta_i)^T(\theta - \theta_i)\right)$$

# $J_{cc}$ and swarming behaviour

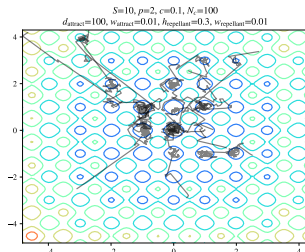
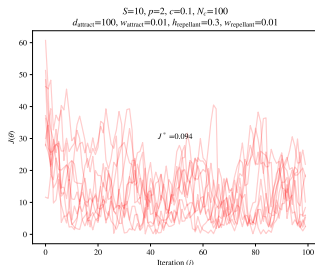


# Results of Colony with Swarming



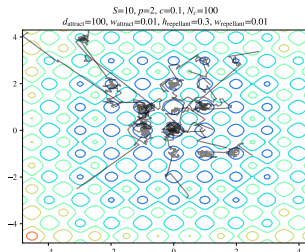
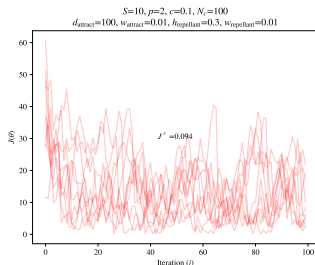
- Still relatively inconsistent performance for a highly nonconvex function.
- But wait... What if the problem is just the hyperparameters?

# Results of Colony with Swarming



- By trying out different combinations of hyperparameters we can improve overall performance.
- Here we increased the depth and width of attraction as well as the depth and width of repulsion to increase "global" behaviour.

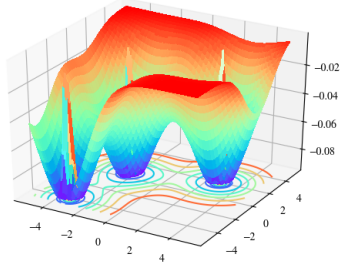
# Results of Colony with Swarming



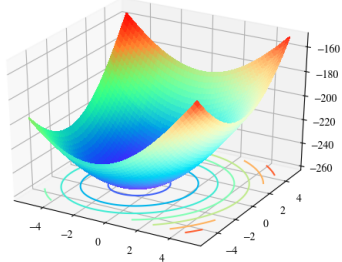
- By trying out different combinations of hyperparameters we can improve overall performance.
- Here we increased the depth and width of attraction as well as the depth and width of repellance to increase "global" behaviour.
- Important to know scale of  $J$  relative to scale of  $J_{cc}$  for tradeoff.
  - ▶ Can think of this like hyperparameters for PSO

# Comparing $J_{cc}$

$d_{\text{attract}}=0.1, w_{\text{attract}}=0.2, h_{\text{repellant}}=0.1, w_{\text{repellant}}=10$



$S=3, p=2, d_{\text{attract}}=0.1, w_{\text{attract}}=0.2, h_{\text{repellant}}=0.1, w_{\text{repellant}}=10$



# *E. coli* reproduction

- *E. coli* “reproduce” via
  - ① **Binary fission:** essentially creating a clone
  - ② **Horizontal Translation:** merging genetic material with others



# *E. coli* reproduction

- *E. coli* “reproduce” via
  - ① **Binary fission:** essentially creating a clone
  - ② **Horizontal Translation:** merging genetic material with others
- Algorithm designed to mimic binary fission
  - ▶ More fit individuals more likely to survive
  - ▶ Less fit individuals more likely to die

# *E. coli* reproduction

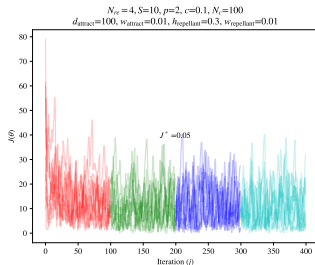
- *E. coli* “reproduce” via
  - ① **Binary fission:** essentially creating a clone
  - ② **Horizontal Translation:** merging genetic material with others
- Algorithm designed to mimic binary fission
  - ▶ More fit individuals more likely to survive
  - ▶ Less fit individuals more likely to die
- Horizontal translation could be incorporated (like a genetic algorithm)

# Algorithm for a Reproducing Colony

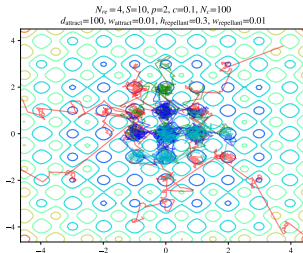
```
1: for  $k \leftarrow 1 \dots N_{re}$  do:
2:   for  $j \leftarrow 1 \dots N_c$  do:
3:     for  $i \leftarrow 1 \dots S$  do:
4:        $\phi \sim S^p$ 
5:        $\theta_i \leftarrow \theta_i + c_i \phi$ 
6:       while  $J(\theta_i + c_i \phi) + J_{cc}(\theta_i + c_i \phi) < J(\theta_i) + J_{cc}(\theta_i)$  do:
7:          $\theta_i \leftarrow \theta_i + c_i \phi$ 
8:   delete worst  $S/2$  and reproduce best  $S/2$ 
```

- $N_{re}$ : number of reproduction steps

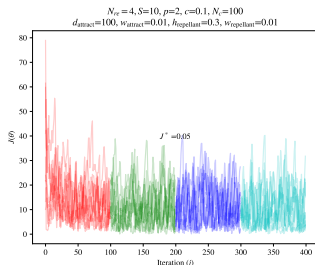
# Results of Reproducing Colony



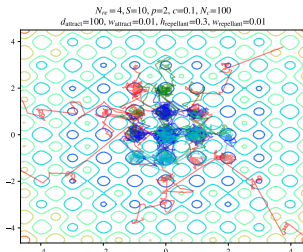
- Individuals with higher values of  $J$  killed off



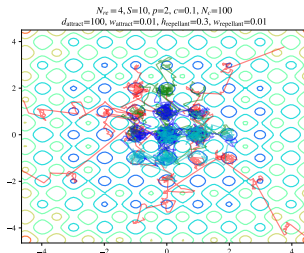
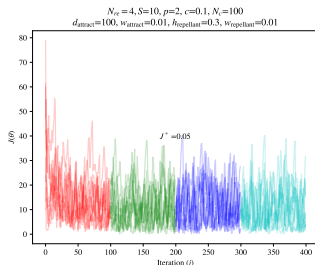
# Results of Reproducing Colony



- Individuals with higher values of  $J$  killed off
- Individuals with lower values of  $J$  duplicated
  - ▶ Ideally move away due to repellence

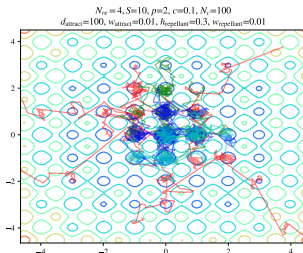
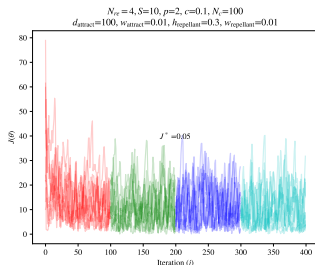


# Results of Reproducing Colony



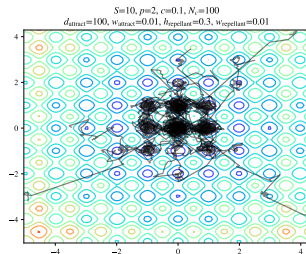
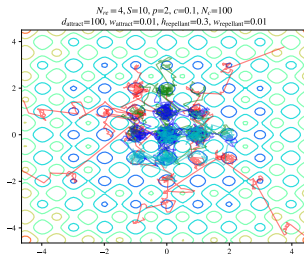
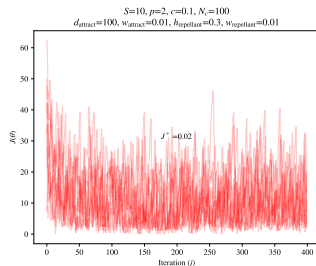
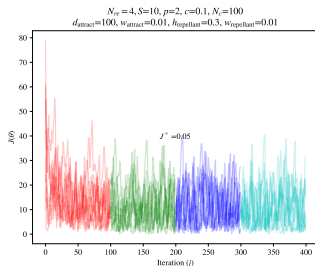
- Individuals with higher values of  $J$  killed off
- Individuals with lower values of  $J$  duplicated
  - ▶ Ideally move away due to repellance
- Idea is to encourage searching in space nearby “best” individuals

# Results of Reproducing Colony



- Individuals with higher values of  $J$  killed off
- Individuals with lower values of  $J$  duplicated
  - ▶ Ideally move away due to repellance
- Idea is to encourage searching in space nearby “best” individuals
- If repellance isn’t high enough then repeated iterations of evolution can concentrate colony in local minimum

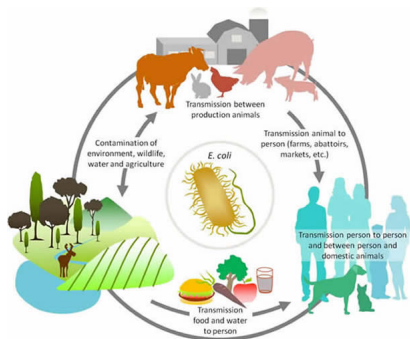
# Does Reproduction Help?



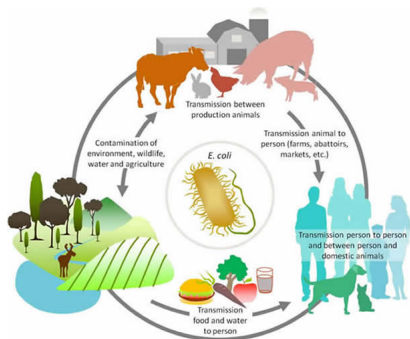


# Elimination-Dispersal Events

- Over time, random events disperse populations of *E. coli*
  - ▶ Water, animal activity, human intervention

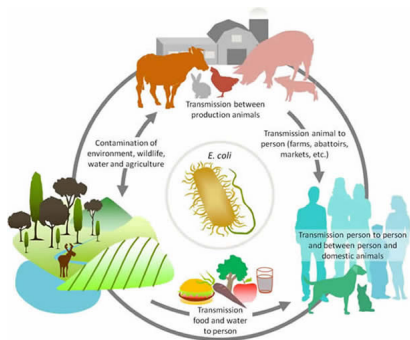


# Elimination-Dispersal Events



- Over time, random events disperse populations of *E. coli*
  - ▶ Water, animal activity, human intervention
- May destroy chemotactic progress
  - ▶ But may also bring *E. coli* to good food sources

# Elimination-Dispersal Events



- Over time, random events disperse populations of *E. coli*
  - ▶ Water, animal activity, human intervention
- May destroy chemotactic progress
  - ▶ But may also bring *E. coli* to good food sources
- For optimization, this is a method to prevent stagnation and move out from local minima

# Algorithm for a Dispersing Colony

```
1: for  $l \leftarrow 1 \dots N_{ed}$  do:
2:   for  $k \leftarrow 1 \dots N_{re}$  do:
3:     for  $j \leftarrow 1 \dots N_c$  do:
4:       for  $i \leftarrow 1 \dots S$  do:
5:          $\phi \sim S^p$ 
6:          $\theta_i \leftarrow \theta_i + c_i \phi$ 
7:         while  $J(\theta_i + c_i \phi) + J_{cc}(\theta_i + c_i \phi) < J(\theta_i) + J_{cc}(\theta_i)$  do:
8:            $\theta_i \leftarrow \theta_i + c_i \phi$ 
9:       delete worst  $S/2$  and reproduce best  $S/2$ 
10:  for  $i \leftarrow 1 \dots S$  do:
11:    if  $\epsilon \sim \mathcal{U}(0, 1) < p_{ed}$  then:
12:       $\theta_i \sim d(\theta)$ 
```

- $N_{ed}$ : number of elimination-dispersal events
- $p_{ed}$ : probability of a single elimination-dispersal event
- $d(\theta)$ : initial distribution of  $\theta$