

JIAYAO YU

Interaction Engineering Designer

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EDUCATION

Human-Computer Interaction and

Design M.Sc. | 2016 - present

KTH Royal Institute of Technology Aalto University | GPA 4.0/5.0

Key Modules

- Design Principle & Practice
- **Usability Evaluation**
- Cognitive Science
- **Physical Computing**
- Information Visualization

Aalto Dean-incentive Scholarship

Decentralised Production

TU Munich | 2017 Summer School

Electronic Information Engineering

B.Eng | 2012 - 2016

Communication University of China

Key Modules

- **Electronics & Signal Processing**
- Media Technology

3 times Merit Student Awards

SKILL

Design













Figma, Zeplin, AutoCAD

Programming













Tobii eye tracker, Raspberry Pi, Arduino, MS Kinect

Experience

UI/UX Designer | 2018.07 - 2018.09 (Expected)

Callstats I/O

Helsinki, Finland

Designing dashboard, infographics, and company website for WebRTC products

Master Thesis | 2018.01 - 2018.06

Tobii Dynavox Stockholm, Sweden Prototyped gaze-typing on-screen keyboards, Studied typing behaviours, recommended designs by data analysis, developed proto in C#/.NET/WPF

Research Assistant | 2018.05 - 2018.08

<u>User Interfaces Research Group</u> Espoo, Finland Developed teaching tutorials on perception, cognition and motor control theories in iPython

User Researcher | 2016.06 - 2016.08

Beijing Knowbox Co., Ltd User studied statistically for K-12 education apps

EXTRA CURRICULAR

Design Installation Exhibition | 2018.03

ACM TEI Conference EventMap

Media Content Producer | 2012 - 2016

- From journalist to chief-editor in uni magazine, ~ 20 issues in 3 years
- Initiated social welfare project One for Old in Beijing city

I am an interaction designer with engineering background, I do user-research, design, prototype and test. What I'd design? Just simple & intuitive interactions to sparkle our daily life.

