ARTHUR VANNAKITTIKUN

SOFTWARE ENGINEER

CONTACT

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WWW.GITHUB.COM/AVANNAK

PROFILE

I am a passionate artist with many creative outlets. From drawing and animation, to singing, song-writing, and producing, I seek to extend my imagination into software engineering. I am looking to utilize my creative problem solving skills through writing high quality code.

SKILLS

Languages:
- **JavaScript**
- **Java**
- **HTML/CSS**

Frameworks:
- **JQuery**
- **React.js**

Other:
- **Adobe Photoshop**
- **Adobe Flash**
- **Logic Pro X**
- **Self-Producer, Singer, Song-writer, and Artist**

Soundcloud:
https://soundcloud.com/arthurvofficial

Youtube:
https://www.youtube.com/arthurvmusic

EXPERIENCE

PERSONAL PROJECTS:

Weather Wherever: January 2020

Dove into an introduction with APIs to create a weather app that uses user location to determine the weather using knowledge gained from previous JS and HTML/CSS related projects

Music Website: November 2019

Constructed a song selection playlist that shows different visual transitions and special effects on-screen determined by the song choice. Made using JS, HTML/CSS, JQuery, and HTML5 audio player, (self-recorded vocals/production done with Logic Pro X) https://avannak.github.io/

Snakes in a i(Frame):   November 2019

Re-created the classic snake game using JS, HTML/CSS

Canvas: September 2019

Experimented with the built-in HTML canvas and JS Math.Random to draw/animate uniform circles containing various sizes, colors, and speeds, resulting in a psychedelic-looking effect

Adulting.io: June 2019

Developed two to-do list websites, one using only JS and HTML/CSS, and the other with React.js to design a more stylish to-do list website with captivating hover and mouse-click effects

What Time is It?:   May 2019

Built a website that shows the time using the built-in JS Date Methods

EDUCATION

BACHELOR OF SCIENCE, MAJOR IN COMPUTER SCIENCE
SAN FRANCISCO STATE UNIVERSITY
EXPECTED GRADUATION IN 2021

- **Intro To Computer Programming/Java (taken):** Learned Object-Oriented Programming using NetBeans and Java User Input to create basic objects and classes to store user input information in the console
- **Data Structures (currently enrolled)**
- **Discrete Mathematics (currently enrolled)**