# Datalog Educational System V2.7 User's Manual

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	1.1 (released on March, 4th, 2004)	
	1.0 (released on December, 2003)	
12.Acknowledgements		
	GNU General Public License	

# 1. Introduction

The Datalog Educational System (DES) is a free, open-source, multiplatform, portable, Prolog-based implementation of a basic deductive database system. DES 2.7 is the current implementation, which enjoys Datalog, Relational Algebra and SQL query languages, full recursive evaluation with memoization techniques, full-fledged arithmetic, stratified negation, duplicates and duplicate elimination, integrity constraints, ODBC connections to external relational database management systems (RDBMSs), Datalog and SQL tracers, a textual API for external applications, and novel approaches to hypothetical SQL queries, declarative debugging of Datalog queries and SQL views, test case generation for SQL views, null values support, (tabled) outer join and aggregate predicates. The system is implemented on top of Prolog and it can be used from a Prolog interpreter running on any OS supported by such interpreter. Moreover, Windows, Linux and MacOSX executables are also provided.

We have developed DES aiming to have a simple, interactive, multiplatform, and affordable system (not necessarily efficient) for students, so that they can get the fundamental concepts behind a deductive database with Datalog, Relational Algrebra and SQL as query languages. SQL is supported with a reasonable coverage of the standard for teaching purposes. Supported (extended) relational algebra includes duplicates, outer joins and recursion. Other deductive systems are not fully suited to our needs due to the absence of some characteristics DES does offer for our educational purposes. This system is not targeted as a complete deductive database, so that it does not provide persistency, transactions, security, and other features present in current database systems.

The most relevant enhancement in current release is the addition of an extended relational algebra processor. It includes all the original operators but division, and extended operators for dealing with outer joins, duplicate elimination, recursion, and grouping with aggregates. Syntax follows WinRDBI [Diet01], so that in particular all of its examples run straight on DES. Another useful improvement is a new switchable multi-line mode, allowing entering inputs which span over several lines. This applies to both the command prompt and the processing of batch files, and it is enabled with the command /multiline on. Supported SQL language has been extended a bit with new clauses for DDL statements, as well as for metadata information. Parsing of Datalog and SQL files and inputs has been enhanced: it now runs faster and appropriately handles operators. Column and relation renamings in SQL statements have been revisited and several issues have been solved. The complete list of enhancements, changes and fixed bugs are listed in Section 11.1.

A novel contribution implemented in this system is a declarative debugger of Datalog queries [CGS07,CGS08], which relies on program semantics rather than on the computation mechanism. The debugging process is usually started when the user detects an unexpected answer to a query. By asking questions about the intended semantics, the debugger looks for incorrect program relations. See Section 5.7 for further details. Also, a similar declarative approach has been used to implement a SQL declarative debugger, following [CGS11b]. There, possible erroneous objects correspond to views, and the debugger looks for erroneous views asking the user whether the result of a given view is as expected. In addition, trusted views are

supported to prune the number of questions. See Section 5.8 for further details. In addition, following the need for catching program errors when handling large amounts of data, we also include a test case generator for SQL correlated views [CGS10a]. Our tool can be used to generate positive, negative and both positive-negative test cases (cf. Section 5.9).

## 1.1 Deductive Databases

The intersection of databases, logic, and artificial intelligence delivered deductive databases. Deductive database systems are database management systems built around a logical model of data, and their query languages allow expressing logical queries. Relational database languages (where SQL is the *de-facto* standard) implement a limited form of logic whereas deductive database languages implement advanced forms of logic.

A deductive database is a system which includes procedures for defining deductive rules which can infer information (in the so-called intensional database) in addition to the facts loaded in the (so-called extensional) database. The logic model for deductive databases is closely related to the relational model and, in particular, with the domain relational calculus. Their query languages are related with the Prolog language and, mainly, with Datalog, a Prolog subset without constructed terms (in order to avoid infinite terms).

Origins of deductive databases can be found in automatic theorem proving and, later, in logic programming. Minker [Mink87] suggested that Green and Raphael [GR68] were the pioneers in discovering the relation between theorem proving and deduction in databases. They developed several question-answer systems using a version of the Robinson resolution principle [Robi65], showing that deduction can be systematically performed in a database environment. Other pioneer systems were MRPPS [MN82], DEDUCE-2 [Chan78] and DADM [KT81]. See Section 8 for references to other current deductive database systems.

# 2. Installation

# 2.1 Downloading DES

You can download the system from the DES web page via the URL:

## http://des.sourceforge.net/

There, you can find source distributions for several Prolog interpreters and operating systems, and executable distributions for MS Windows, Linux and Mac OS.

#### 2.1.1 Source Distribution

Under the source distribution, there are several versions depending on the Prolog interpreter you select to run DES: Ciao Prolog [BCC97], GNU Prolog [Diaz], SICStus Prolog [SICStus], and SWI Prolog [Wiele]. However, adapting the code in the file des\_glue.pl, it could be ported to any other Prolog system. (See Section 5.15.3 for porting to unsupported systems.) We have tested DES under several Prolog systems (Ciao Prolog 1.14.2, GNU Prolog 1.4.1, SICStus Prolog 4.2.0, and SWI-Prolog

5.10.5), and several operating systems (MS Windows XP/Vista/7, Ubuntu 10.04.1, and MacOSX Snow Leopard).

The source distribution comes in a single archive file containing the following:

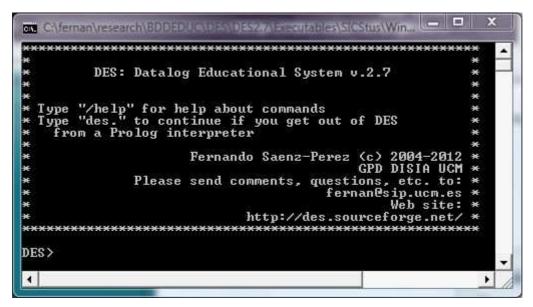
- readmeDES<version>.txt. A quick installation guide and file release contents
- des.pl. Core of DES, including Datalog processor
- des\_dcg.pl. DCG expansion
- **des\_sql.pl**. SQL processor
- **des\_ra.pl**. RA processor
- des\_sql\_debug.pl. SQL declarative debugger
- des\_dl\_debug.pl. Datalog declarative debugger
- des\_types.pl. Type inferrer for SQL, RA and Datalog
- **des\_tc.pl**. Test case generator for SQL views
- des\_glue.pl. Contains particular code for the selected host Prolog system
- ciaorc. Only for Ciao Prolog system. Contains initialization code for this system
- **doc/manualDES<version>.pdf**. This manual
- examples/\*.dl Example files which will be discussed in Section 6
- license/license A verbatim copy of the GNU Public License for this distribution

#### 2.1.2 Executable Distribution

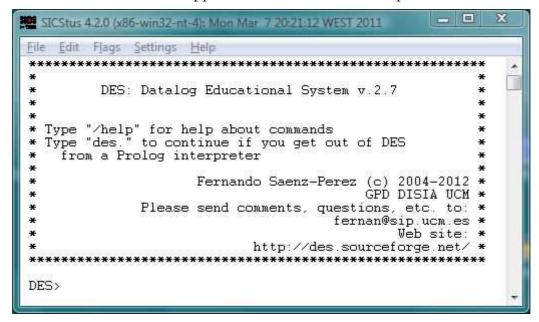
#### 2.1.2.1 Windows

From the same URL above, you can download a Windows executable distribution in a single archive file containing the following:

- readmeDES<version>.txt. A quick installation guide and file release contents
- **des.exe**. Console executable file, intended to be started from a OS command shell, as depicted in the next figure:



• deswin.exe. Windows-application executable file, as depicted below:

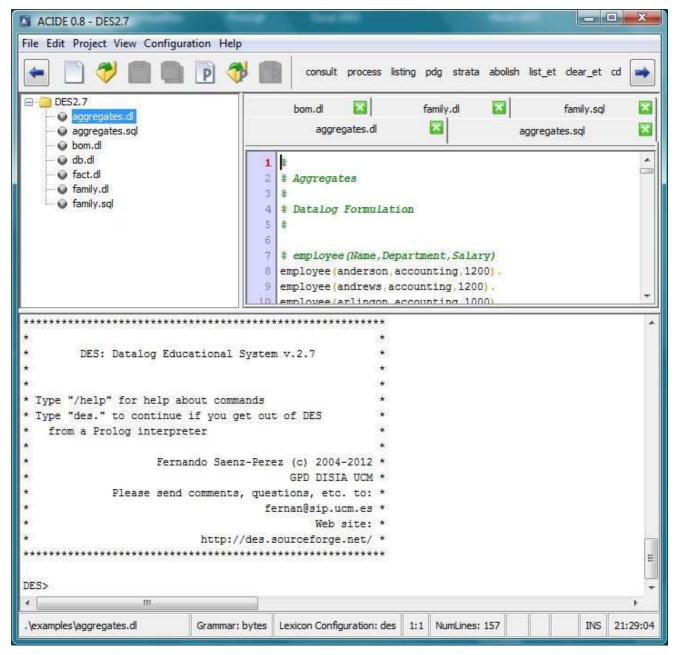


Please note that the menu bar above is inherited from the host Prolog system and all its settings apply to such system, not to DES.

- \*.dll. DLL libraries for the runtime system
- **doc/manualDES<version>.pdf**. This manual
- examples/\*.dl Example files which will be discussed in Section 6
- license/license A verbatim copy of the GNU Public License for this distribution

#### 2.1.2.2 DES+ACIDE Windows Bundle

From the same URL above, you can download a bundle including both DES and the integrated development environment ACIDE, preconfigured to work with DES. The following figure is a snapshot of the system:



#### 2.1.2.3 Linux

From the same URL above, you can download a Linux executable distribution in a single archive file containing the following:

- readmeDES<version>. A quick installation guide and file release contents
- des. Console executable file
- doc/manualDES<version>.pdf. This manual
- examples/\*.dl Example files which will be discussed in Section 6
- **license/license** A verbatim copy of the GNU Public License for this distribution The following screenshot has been taken in Ubuntu 10.04.1:

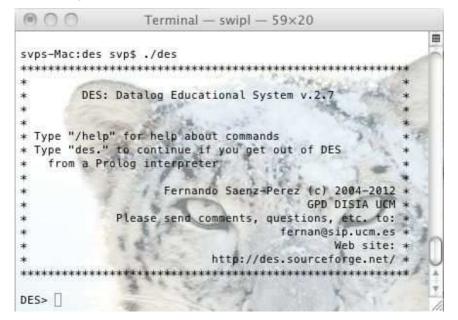
```
## A Please send comments, questions, etc. to:

## Please send comments, questions, etc. to:
## Type "/else send comments, questions, etc. to:
## Type "lease send comments, sourceforge.net/
## Type "/else send comments, sourceforge.net/
## Type "lease send comments, sourceforge.net/
## Type "des." to continue if you get out of DES
## Fernando Saenz-Perez (c) 2004-2012 ## GPD DISIA UCM ## Please send comments, questions, etc. to:
## Type "des." to continue if you get out of DES
## Fernando Saenz-Perez (c) 2004-2012 ## GPD DISIA UCM ## Please send comments, questions, etc. to:
## Type "des." ## Type
```

#### 2.1.2.4 Mac OS X

From the same URL above, you can download a Mac OS X executable distribution in a single archive file containing the following:

- **readmeDES<version>**. A quick installation guide and file release contents
- des. Console executable file
- **doc/manualDES<version>.pdf**. This manual
- examples/\*.dl Example files which will be discussed in Section 6
- **license/license** A verbatim copy of the GNU Public License for this distribution The following screenshot has been taken in Mac OS X Snow Leopard:



# 2.2 Installing and Executing DES

Unpack the distribution archive file into the directory you want to install DES, which will be referred to as the distribution directory from now on. This allows you to run the system, whether you have a Prolog interpreter or not (in this latter case, you have to run the system either on MS Windows, Linux or MacOS).

Although there is no need for further setup and you can go directly to Section 2.2.3, you can also configure a more user-friendly way for system start. In this way, you can follow two routes depending on the operating system.

#### 2.2.1 MS Windows

#### 2.2.1.1 Executable Distribution

Simply create a shortcut in the desktop for executing the executable of your choice: either des.exe, or deswin.exe or des\_acide.jar. The former is a console-based executable, the second is a windows-based executable, and the latter is a Java application that includes a call to des.exe. Executables have been generated with SICStus Prolog, so that all SICStus notes in the rest of this document also apply to these executables. In addition, since it is a portable application, it needs to be started from its distribution directory, which means that the start-up directory of the shortcut must be the distribution directory.

# 2.2.1.2 Source Distribution

Perform the following steps:

- 1. Create a shortcut in the desktop for running the Prolog interpreter of your choice.
- 2. Modify the start directory in the "Properties" dialog box of the shortcut to the installation directory for DES. This allows the system to consult the needed files at startup.
- 3. Append the following options to the Prolog executable path, depending on the Prolog interpreter you use:
  - (a) Ciao Prolog: -1 ciaorc
  - (b) GNU Prolog: --entry-goal ['des.pl']
  - (c) SICStus Prolog: -1 des.pl
  - (d) SWI Prolog: -g "ensure\_loaded(des)" (remove --win\_app if present)

Another alternative is to write a batch file similar to the script file described in the next section.

#### 2.2.2 Linux

#### 2.2.2.1 Executable Distribution

You can create a script or an alias for executing the file **des** at the distribution root. This executable has been generated under SICStus Prolog, so that all SICStus notes in the rest of this document also apply to these executables. In addition, since it is a portable application, it needs to be started from its distribution directory.

#### 2.2.2.2 Source Distribution

You can write a script for starting DES according to the selected Prolog interpreter, as follows:

(a) Ciao Prolog:

#### \$CIAO -1 ciaorc

Provided that **\$CIAO** is the variable which holds the absolute filename of the Ciao Prolog executable.

(b) GNU Prolog:

```
$GNU --entry-goal ['des.pl']
```

Provided that **\$GNU** is the variable which holds the absolute filename of the GNU Prolog executable.

(c) SICStus Prolog:

```
$SICSTUS -1 des.pl
```

Provided that **\$SICSTUS** is the variable which holds the absolute filename of the SICStus Prolog executable.

(d) SWI Prolog:

```
$SWI -g "ensure_loaded(des)"
```

Provided that **\$SWI** is the variable which holds the absolute filename of the SWI Prolog executable.

# 2.2.3 Starting DES from a Prolog interpreter

Besides the methods just described, you can start DES from a Prolog interpreter, disregarding the OS and platform, first changing to the distribution directory, and then submitting:

#### ?- [des].

Or better, if the system does support it:

## ?- ensure\_loaded(des).

If the system does not start by itself, then type:

?- start.

# 3. Getting Started

Whichever method you use to start DES (a script, batch file, or shortcut, as described in Section 2.2), you get the following:

```
* Type "/help" for help about commands

* Type "des." to continue if you get out of DES

* from a Prolog interpreter

* 

* Fernando Sáenz-Pérez (c) 2004-2012 *

* GPD DISIA UCM *

* Please send comments, questions, etc. to: *

* fernan@sip.ucm.es *

* Web site: *

* http://des.sourceforge.net/ *
```

DES>

This last line (**DES**>) is the DES system prompt, which allows you to write Datalog, SQL and Relational Algebra (RA) queries, commands, temporary views and conjunctive queries (see next sections). If an error leads to an exit from DES and you have started from a Prolog interpreter, then you can write "**des**." (without the double quotes and with the dot) at the Prolog prompt to continue.

Although a query in any of the languages above can be submitted from such prompt, there are currently four modes available which enable to use a concrete query interpreter for Datalog, SQL, Relational Algebra and Prolog. The first one is the default. A mode can be switched via the commands /datalog, /sql, /ra and /prolog, respectively. Note that commands always start with a slash (/). Anyway, if you are in a given mode, you can submit queries or goals to other interpreters simply writing the query or goal after any of the previous commands. Also, if you are in Datalog mode, you can directly submit both SQL and RA queries.

Data are stored in a deductive database, including facts and rules. All queries and goals, irrespective of the language, refer to this database. When an external database is opened (see Section 5.1), their tables and views are available and can be queried from Datalog, Prolog and SQL.

In contrast with other interpreters, default input mode is single-line, which means that the input will be processed after hitting the Intro key, which allows to omit the terminating character. Nonetheless, this mode can be switched to multi-line as described in Section 5.4 with the command /multiline on.

# 3.1 Datalog Mode

In this mode, a query is sent to the Datalog processor. If it does not follow Datalog syntax, then it is sent, first, to the SQL processor (see Section 4.2) and, second, to the RA processor (see Section 4.3) should such query is written in any of these other query languages (See caveats in Section 3.5). Commands (see Section 5.12) are sent to the command processor. Commands can end with an optional dot. In single-line mode, Datalog inputs can also end with an optional dot, but the dot is required in multi-line mode. Datalog mode is the default and can be anyway enabled via the command /datalog.

The typical way of using the system is to write Datalog program files (with default extension .dl) and consulting them before submitting queries. Another alternative is to assert program rules from the system prompt.



Following the first alternative, you write the program in a text file, and then change to the path where the file is located by using the command /cd Path, where Path is the new directory (relative or absolute). Next, the command /consult FileName is used to consult the file FileName.

Provided there are a number or example files in the directory **examples** at the distribution directory, and assuming that the current path is the distribution directory (as by default), one can use the following commands to consult the example file **relop.dl**:<sup>2</sup>

```
DES> /cd examples

DES> /consult relop.dl

Info: 18 rules consulted.
```

DES> /listing

(where the default extension .dl can be omitted). Note that rules in files must end with a dot, in contrast to command prompt inputs, where the dot is optional in single-line input. Rules in a consulted file may span on multiple lines.

Then, one can examine the contents of the database (see Section 6.1 for an explanation of the consulted program) via the command:

# a(a1). a(a2). a(a3). b(a1). b(b1). b(b2). c(a1,a1). c(a1,b2). c(a2,b2). cartesian(X,Y) :a(X), b(Y). difference(X) :a(X), not(b(X)). full\_join(X,Y) :fj(a(X),b(Y),X = Y).inner\_join(X) :a(X), b(X). left\_join(X,Y) :lj(a(X),b(Y),X = Y).projection(X) :c(X,Y). right\_join(X,Y) :rj(a(X),b(Y),X = Y).

.

selection(X) :-

<sup>&</sup>lt;sup>2</sup> See section 5 for more details about commands.

```
a(X),
  X = a2.
union(X) :-
  a(X)
  b(X).
Info: 18 rules listed.
      Submitting a query is pretty easy:
DES> a(X)
  a(a1),
  a(a2),
  a(a3)
Info: 3 tuples computed.
      You can interactively add new rules with the command /assert, as in:
DES> /assert a(a4)
DES> a(X)
  a(a1),
  a(a2),
  a(a3),
  a(a4)
Info: 4 tuples computed.
```

Saving the current database, which may include such interactively added (or deleted) tuples, is allowed with the command <code>/save\_ddb Filename</code>, which saves in a plain file the Datalog rules in memory. Later, they can be restored with <code>/restore\_ddb Filename</code> (this command is only an alias for <code>/consult.</code>) In the following session, the current database is stored, abolished (cleared), and finally restored. All the data, including the ones interactively added have been recovered:

```
DES> /save_ddb db.dl
DES> /abolish
DES> /restore_ddb db.dl
Info: 19 rules consulted.
DES> a(X)
{
    a(a1),
    a(a2),
    a(a3),
    a(a4)
}
Info: 4 tuples computed.
```

Another useful command is /list\_et, which lists, in particular, the answers already computed. Following the last series of queries and commands above, we submit:

```
Answers:
{
    a(a1),
    a(a2),
    a(a3),
    a(a4)
}
Info: 4 tuples in the answer table.
Calls:
{
    a(A)
}
Info: 1 tuple in the call table.
```

Here, we can see that the computed meaning of the queried relation is stored in an extension table, as well as the last call (cf. sections 5.15.1 and 5.15.2). Unless either the database is changed (e.g., via /assert or /retract commands) or a temporary view (see Section 4.1.6) executed or the command /clear\_et is submitted, the extension table keeps computed results, otherwise it is cleared.

# 3.2 SQL Mode

In this mode, queries are sent to the SQL processor, whereas commands (cf. Section 5.12) are sent to the command processor. SQL queries can end with an optional semicolon in single-line mode. Multi-line mode requires the ending semicolon. SQL mode is enabled via the command /sql. Datalog and RA queries cannot be handled by this mode.

If we want to develop an analogous SQL example session to the Datalog example in the last section, we can submit the first inputs (also available in the file examples/relop.sql) listed below (the example is augmented to provide a first glance of SQL). Now, answer relations to SQL queries are denoted by the relation name answer. Also note that lines starting by % are simply remarks. If you wish to automatically reproduce the following interactive session of inputs, you can type /process examples/relop.sql (notice that you must omit examples/ if you are in this directory already):

```
Info: Processing file 'relop.sql' ...
DES> % Switch to SQL interpreter
DES> /sql
DES-SQL> % Creating tables
DES-SQL> create or replace table a(a string);
DES-SQL> create or replace table b(b string);
DES-SQL> create or replace table c(a string,b string);
DES-SQL> % Listing the database schema
DES-SQL> /dbschema
Info: Table(s):
 * a(a:string(varchar))
 * b(b:string(varchar))
 * c(a:string(varchar),b:string(varchar))
Info: No views.
Info: No integrity constraints.
DES-SQL> % Inserting values into tables
DES-SQL> insert into a values ('a1');
```

```
Info: 1 tuple inserted.
DES-SQL> insert into a values ('a2');
Info: 1 tuple inserted.
DES-SQL> insert into a values ('a3');
Info: 1 tuple inserted.
DES-SQL> insert into b values ('b1');
Info: 1 tuple inserted.
DES-SQL> insert into b values ('b2');
Info: 1 tuple inserted.
DES-SQL> insert into b values ('al');
Info: 1 tuple inserted.
DES-SQL> insert into c values ('a1','b2');
Info: 1 tuple inserted.
DES-SQL> insert into c values ('a1','a1');
Info: 1 tuple inserted.
DES-SQL> insert into c values ('a2','b2');
Info: 1 tuple inserted.
DES-SQL> % Testing the just inserted values
DES-SQL> select * from a;
answer(a.a) ->
  answer(a1),
  answer(a2),
  answer(a3)
Info: 3 tuples computed.
DES-SQL> select * from b;
answer(b.b) ->
  answer(a1),
  answer(b1),
  answer(b2)
Info: 3 tuples computed.
DES-SQL> select * from c;
answer(c.a, c.b) ->
  answer(a1,a1),
  answer(a1,b2),
  answer(a2,b2)
}
Info: 3 tuples computed.
DES-SQL> % Projection
DES-SQL> select a from c;
answer(c.a) ->
  answer(a1),
  answer(a2)
Info: 2 tuples computed.
DES-SQL> % Selection
DES-SQL> select a from a where a='a2';
answer(a.a) ->
```

```
answer(a2)
Info: 1 tuple computed.
DES-SQL> % Cartesian product
DES-SQL> select * from a,b;
answer(a.a, b.b) ->
  answer(a1,a1),
  answer(a1,b1),
  answer(a1,b2),
  answer(a2,a1),
  answer(a2,b1),
  answer(a2,b2),
  answer(a3,a1),
  answer(a3,b1),
  answer(a3,b2)
Info: 9 tuples computed.
DES-SQL> % Inner Join
DES-SQL> select a from a inner join b on a.a=b.b;
answer(a) ->
{
  answer(a1)
Info: 1 tuple computed.
DES-SQL> % Left Join
DES-SQL> select * from a left join b on a.a=b.b;
answer(a.a, b.b) ->
  answer(a1,a1),
  answer(a2, null),
  answer(a3,null)
Info: 3 tuples computed.
DES-SQL> % Right Join
DES-SQL> select * from a right join b on a.a=b.b;
answer(a.a, b.b) ->
  answer(a1,a1),
  answer(null,b1),
  answer(null,b2)
Info: 3 tuples computed.
DES-SQL> % Full Join
DES-SQL> select * from a full join b on a.a=b.b;
answer(a.a, b.b) ->
  answer(a1,a1),
  answer(a1, null),
  answer(a2, null),
  answer(a3, null),
  answer(null,a1),
  answer(null,b1),
  answer(null,b2)
```

```
Info: 7 tuples computed.
DES-SOL> % Union
DES-SQL> select * from a union select * from b;
answer(a.a) ->
  answer(a1),
  answer(a2),
  answer(a3),
  answer(b1),
  answer(b2)
Info: 5 tuples computed.
DES-SQL> % Difference
DES-SQL> select * from a except select * from b;
answer(a.a) ->
  answer(a2),
  answer(a3)
Info: 2 tuples computed.
Info: Batch file processed.
```

Duplicates are disabled by default, i.e., answers are set-oriented. But they can be enabled as well, which is useful in Datalog, SQL and RA queries (see Section 4.1.9). For instance:

```
DES-Prolog> /duplicates on
Info: Duplicates are on.

DES-Prolog> /datalog projection(X)
{
   projection(a1),
   projection(a2)
}
Info: 3 tuples computed.
```

# 3.3 Relational Algebra Mode

In this mode, queries are sent to the Relational Algebra (RA) processor, whereas commands (cf. Section 5.12) are sent to the command processor. RA queries can end with an optional semicolon in single-line mode. Multi-line mode requires the ending semicolon. RA mode is enabled via the command /ra. Datalog and SQL queries cannot be handled by this mode.

If we want to develop an analogous RA example session to the former examples, we can submit the first inputs (also available in the file examples/relop.ra) listed below. Now, answer relations to RA queries are denoted by the relation name answer. As before, lines starting by either % or -- are simply remarks. If you wish to automatically reproduce the following interactive session of inputs, you can type /process examples/relop.ra (notice that you must omit examples/ if you are in this directory already):

```
DES-RA> % Testing the just inserted values
DES-RA> select true (a);
answer(a.a:string(varchar)) ->
  answer(a1),
  answer(a2),
  answer(a3)
Info: 3 tuples computed.
DES-RA> select true (b);
answer(b.b:string(varchar)) ->
  answer(a1),
  answer(b1),
  answer(b2)
Info: 3 tuples computed.
DES-RA> select true (c);
answer(c.a:string(varchar),c.b:string(varchar)) ->
  answer(a1,a1),
  answer(a1,b2),
  answer(a2,b2)
Info: 3 tuples computed.
DES-RA> % Projection
DES-RA> project a (c);
answer(c.a:string(varchar)) ->
  answer(a1),
  answer(a2)
Info: 2 tuples computed.
DES-RA> % Selection
DES-RA> select a='a2' (a);
answer(a.a:string(varchar)) ->
  answer(a2)
Info: 1 tuple computed.
DES-RA> % Cartesian product
DES-RA> a product b;
answer(a.a:string(varchar),b.b:string(varchar)) ->
  answer(a1,a1),
  answer(a1,b1),
  answer(a1,b2),
  answer(a2,a1),
  answer(a2,b1),
  answer(a2,b2),
  answer(a3,a1),
  answer(a3,b1),
  answer(a3,b2)
}
```

```
Info: 9 tuples computed.
DES-RA> % Theta Join
DES-RA> select a.a=b.b (a product b);
answer(a.a:string(varchar),b.b:string(varchar)) ->
{
  answer(a1,a1)
Info: 1 tuple computed.
DES-RA> a zjoin a.a=b.b b;
answer(a.a:string(varchar),b.b:string(varchar)) ->
  answer(a1,a1)
Info: 1 tuple computed.
DES-RA> % Natural Inner Join
DES-RA> a njoin c;
answer(a.a:string(varchar),c.b:string(varchar)) ->
  answer(a1,a1),
  answer(a1,b2),
  answer(a2,b2)
Info: 3 tuples computed.
DES-RA> % Left Outer Join
DES-RA> a ljoin a.a=b.b b;
answer(a.a:string(varchar),b.b:string(varchar)) ->
  answer(a1,a1),
  answer(a2, null),
  answer(a3, null)
Info: 3 tuples computed.
DES-RA> % Right Outer Join
DES-RA> a rjoin a.a=b.b b;
answer(a.a:string(varchar),b.b:string(varchar)) ->
  answer(a1,a1),
  answer(null,b1),
  answer(null,b2)
Info: 3 tuples computed.
DES-RA> % Full Outer Join
DES-RA> a fjoin a.a=b.b b;
answer(a.a:string(varchar),b.b:string(varchar)) ->
  answer(a1,a1),
  answer(a2, null),
  answer(a3, null),
  answer(null,b1),
  answer(null,b2)
Info: 5 tuples computed.
DES-RA> % Union
DES-RA> a union b;
```

```
answer(a.a:string(varchar)) ->
  answer(a1),
  answer(a2),
  answer(a3),
  answer(b1),
  answer(b2)
Info: 5 tuples computed.
DES-RA> % Difference
DES-RA> a difference b;
answer(a.a:string(varchar)) ->
  answer(a2),
  answer(a3)
Info: 2 tuples computed.
DES-RA> % Intersection
DES-RA> a intersect b;
answer(a.a:string(varchar)) ->
  answer(a1)
Info: 1 tuple computed.
DES-RA> % Grouping
DES-RA> group_by a a,count(*) true (c);
answer(c.a:string(varchar),$a3:number(integer)) ->
  answer(a1,2),
  answer(a2,1)
Info: 2 tuples computed.
DES-RA> % Renaming
DES-RA> select a1.a<a2.a ((rename a1(a) (a)) product (rename
a2(a) (a)));
answer(a1.a:string(varchar),a2.a:string(varchar)) ->
  answer(a1,a2),
  answer(a1,a3),
  answer(a2,a3)
Info: 3 tuples computed.
DES-RA> % Duplicate elimination
DES-RA> /duplicates off
Info: Duplicates are already disabled.
DES-RA> project a (c);
answer(c.a:string(varchar)) ->
  answer(a1),
  answer(a2)
Info: 2 tuples computed.
DES-RA> /duplicates on
DES-RA> project a (c);
```

```
answer(c.a:string(varchar)) ->
{
   answer(a1),
   answer(a1),
   answer(a2)
}
Info: 3 tuples computed.
DES-RA> distinct (project a (c));
answer(c.a:string(varchar)) ->
{
   answer(a1),
   answer(a2)
}
Info: 2 tuples computed.
```

# 3.4 Prolog Mode

This mode is enabled via the command /prolog and goals are sent to the Prolog processor. Assuming that the file relop.dl has been already consulted, let's consider the following example:

```
DES-Prolog> projection(X)
projection(a1)
? (type ; for more solutions, <Intro> to continue) ;
projection(a1)
? (type ; for more solutions, <Intro> to continue) ;
projection(a2)
? (type ; for more solutions, <Intro> to continue) ;
no

DES-Prolog> /datalog projection(X)
{
   projection(a1),
   projection(a2)
}
Info: 2 tuples computed.
```

The execution of this goal allows to noting the basic differences between Prolog and Datalog engines. First, the former searches for solutions, one-by-one, that satisfy the goal projection(X). The latter gives the whole meaning<sup>3</sup> of the user-defined relation projection with the query projection(X) at a time. And, second, note the default set-oriented behaviour of the Datalog engine, which discards duplicates in the answer.

## 3.5 Caveats

Since the Datalog mode prompt accepts Datalog, SQL and RA queries, a given query can be interpreted in more than one language. Let's consider the following system session, in which a table is created and an RA query is submitted:

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 $<sup>^{3}</sup>$  The meaning of a relation is the set of facts inferred both extensionally and intensionally from the program.

```
DES> create table t(a int)
DES> distinct (t)
Info: Processing:
   answer :-
        distinct(t).
Warning: Undefined predicate(s): [t/0]
{
}
Info: 0 tuples computed.
```

Here, we get an unexpected output coming from the Datalog interpreter, as such input could be interpreted both as a Datalog query and an RA query. To overcome such situations, simply precede the query by the language selection command, as follows:

```
DES> /ra distinct (t)
answer(t.a:number(integer)) ->
{
}
Info: 0 tuples computed.
```

Alternatively, switch to the other query processor:

```
DES> /ra
DES-RA> distinct (t)
```

# 3.6 Getting Help

You can get useful information with the following commands:

- /help. Shows the list of available commands, which are explained in Section 5.12.
- /help Keyword. To request help on a given keyword (command or built-in).
- /builtins. Shows the list of built-ins, which are explained in Section 4.5.

Also, visit the URL for last information:

```
http://des.sourceforge.net/
```

Finally, you can contact the author via the e-mail address:

```
fernan@sip.ucm.es
```

# 4. Query Languages

DES has evolved from a quite simple Datalog interpreter to its current state, which relies on a deductive database engine which can be queried with either Datalog, SQL or RA languages. In addition, a Prolog interface is also provided in order to highlight the differences between Datalog and Prolog systems. Since DES is intended to students, it has no full-blown features of either state-of-the-art Prolog, Datalog or SQL-based systems. However, it has many features that make it appealing as an educational tool, along with the novel implementations of declarative debugging

(sections 5.7 and 5.8) and the test case generator (Section 5.9). In this section, we describe its four query languages: Datalog, SQL, RA, and Prolog.

The database is shared by all the query languages, so that queries or goals can refer to any object defined using any language. However, there are some dependent issues that must be taken into account. For instance, once a Datalog fact is loaded into the database, the relation it defines can be queried in Datalog. But, if one wants to access this relation from either SQL or RA, two alternatives are provided: 1) Define the same relation in SQL via a **create table** statement (Section 4.2.4.1), and 2) Declare types for the table (Section 4.1.14.1). This particular issue comes from the fact that Datalog relations have unnamed attributes, and a positional reference is used for accessing those relations. In turn, SQL and RA use a notational syntax, giving names to relation arguments. To illustrate the first alternative, let's consider the following session:

```
DES> /assert t(1)
DES> t(X)
{
   t(1)
}
Info: 1 tuple computed.
DES> select * from t
Error: Unknown table or view "t"
DES> create table t(a int);
DES> select * from t;
answer(t.a) ->
{
   answer(1)
}
Info: 1 tuple computed.
```

The error above reflects that t is not a known object in the database scheme.

Following the second alternative to access a Datalog relation from SQL:

```
DES> /assert t(1)
DES> :-type(t,[a:int])
DES> select * from t
answer(t.a) ->
{
    answer(1)
}
Info: 1 tuple computed.
```

# 4.1 Datalog

Since Datalog stems from Prolog, we have adopted almost all the Prolog syntax conventions for writing Datalog programs (the reader is assumed to have basic knowledge about Prolog). We allow (recursive) Datalog programs with stratified negation [Ullm95], i.e., normal logic programs without function symbols. Stratification is imposed to ensure a clear semantics when negation is involved, and function symbols are not allowed in order to guarantee termination of queries, a natural requirement with respect to a (relational) database user who is not able to deal with compound data.

Commands are somewhat different for Prolog programmers as they are accustomed to (see Section 5.12). Also, exceptions are noted when necessary.

## **4.1.1** Syntax

Definitions for Datalog mainly come from the field of Logic Programming. Here, we follow mainly [Lloy87], referring the reader to this book for a more general presentation of Logic Programming. Next, some definitions for understanding the syntax of programs, queries and views are introduced.

• Numbers. Integers and float numbers are allowed. A number is a float whenever the number contains a dot (.) between two digits. The range depends on the Prolog platform being used. Negative numbers are identified by a preceding minus (-), as usual.

Scientific notation is supported as: **aEb**, where **a** is a fractional number (always including a dot), and **b** is an integer, which may start with + or – (but it is not required).

Examples of numbers are 1, 1.1, -1.0, 1.2E34, 1.2E+34, and 1.2E-34.

Note that -1., +1, .1, 1.E23, and 1E23 are not valid numbers. A plus sign is not part of a positive number; however, a minus sign can be used as a prefix unary operator in arithmetical expressions (cf. Section 4.5.4.1) and also following the symbol E in scientific notation, as already seen.

- Constants. A constant can be:
  - o A number (integer or float).
  - Any sequence of alphanumeric characters (including the underscore \_), starting with a lowercase letter
  - o Any sequence of characters delimited by single quotes.

Examples of alphanumeric constants are **foo**, **foo**\_**foo**, '**foo foo'**, '**2\*3'**, and '**X'**.

Variables. Variables are written with alphanumeric characters, and alternatively start with either an uppercase or with an underscore (\_). Anonymous variables are also allowed, which are denoted with a single underscore. Each occurrence of an anonymous variable is considered different from any other anonymous variable. For instance, in the rule a :- b(\_),c(\_). both goals do not share variables. Any variable starting with an underscore (either anonymous or not) is removed from a computed query (cf. Section 4.1.7).

Examples of variables are: **x**, **\_x**, **\_var**, and **\_**.

- Unknowns. Unknowns are represented as null values and are written alternatively as both **null** and **'\$NULL'(ID)**, where **ID** is a unique identifier. The first form is used for normal users, whilst the second one is intended for development uses (cf. **development** command in Section 5.12.7).
- Terms. Terms can be:
  - o Noncompound. Variables or constants.

O Compound. As in Prolog, they have the form t(t1, ..., tn), where t is a function symbol (functor), and  $ti(1 \le i \le n)$  are terms.

Up to the current version, compound terms can only occur in arithmetic expressions. Their function symbols can be any of the built-in arithmetic operators and functions (cf. Section 4.5.2). These operators can be:

- o Infix, as addition (e.g., 1+2)
- o Prefix, as bitwise negation (e.g., \1)

Examples of terms are: r(p), and p(X,Y), and X > Y.

• Atoms. An atom has the form a(t1, ..., tn), where a is a predicate (relation) symbol, and  $ti(0 \le i \le n)$  are terms. If i is 0, then the atom is simply written as a.

Positive, ground atoms are used to build the Herbrand universe.

There are several built-in predicates: **is** (for evaluating arithmetical expressions), arithmetic functions, (infix and prefix) operators and constants, and comparison operators. Comparison operators are infix, as "less-than". For example, **1** < **2** is a positive atom built from an infix built-in comparison operator (see Section 4.5.1).

Examples of atoms are: p, r(a,X), 1 < 2, and X is 1+2.

Note that p(1+2) and p(t(a)) are not valid atoms.

• Conditions. A condition is a Boolean expression containing conjunctions (,/2), disjunctions (;/2), built-in comparison operators, constants and variables.

Four examples of conditions are: X>1, X=Y, (X>Y,Y>Z), (X=<Y;Z<0).

Note that **X>Y+Z** is now supported; it can be solved whenever the rule where it occurs is safe (cf. Section 5.2).

- Relation functions. A function has the form **f(a1, ..., an)**, where **f** is a function name, **ai** are its arguments, and maps to a relation. Only built-in functions are allowed. The current provision of built-in functions includes, among others:
  - o **not(a)**. Intended for computing the negation of its single argument **a**.
  - o lj(a1,a2,a3). Intended for computing the *left* outer join of the relations a1 (left relation) and a2 (right relation), committing the condition (Boolean expression) a3 (join condition).
  - o rj(a1,a2,a3). Intended for computing the *right* outer join of the relations a1 (left relation) and a2 (right relation), committing the condition (Boolean expression) a3 (join condition).
  - o **fj(a1,a2,a3)**. Intended for computing the *full* outer join of the relations **a1** (left relation) and **a2** (right relation), committing the condition (Boolean expression) **a3** (join condition).

Note that outer join functions can be nested.

- Literals. Literals can be:
  - o Positive. An atom.

- Negative. A negated body of the form **not**(*Body*), where *Body* is a body (cf. next section). Negative literals are used to express the negation of a relation (either as a query or as a part of a rule body).
- o Disjunctive. A disjunctive literal is of the form 1; r, where 1 and r are literals.

Examples of literals are: p, r(a,X), not(q(X,b)), not(a;b) r(a,X); not(q(X,b)), 1 < 2, and X is 1+2.

Shorthands for compound goals as **not(a;b)** are allowed as well, which stands for **not((a;b))**.

A literal can occur in rule bodies, queries, and view bodies.

#### **4.1.2** Rules

Datalog rules have the form **head** :- **body**, or simply **head**. Both end with a dot. A Datalog head is a positive atom that uses no built-in predicate symbol. A Datalog body contains a comma-separated sequence of literals which may contain built-in symbols as listed in Section 4.5, as well as disjunctions (;/2).

# 4.1.3 Programs

DES programs consist of a multiset of rules. Programs may contain remarks. A single-line remark starts with the symbol %, and ends at the end of line. Consulted programs can also contain multi-line remarks, enclosed between /\* and \*/, which can be nested.

### 4.1.4 Queries

A (positive) query is the name of a relation with as many arguments as the arity of the relation (a positive literal). Each one of these arguments can be a variable or a constant; a compound term is not allowed but as an arithmetic expression. Built-in relations may require relations and conditions as arguments. A negative query is written as **not(Query)**.

Queries are typed at the DES system prompt. The answer to a query is the (multi)set of atoms matching the query which are deduced in the context of the program, from both the extensional and intensional database. A query with variables for all the arguments of the queried relation gives the whole set of deduced facts (meaning) defining the relation, as the query  $\mathbf{a}(\mathbf{x})$  in the example of Section 3. If a query contains a constant in an argument position, it means that the query processing will select the facts from the meaning of the relation such that the argument position matches with the constant (i.e., analogous to a select relational operation). This is the case of the query  $\mathbf{a}(\mathbf{a3})$  in the same example.

You can also write conjunctive queries on the fly, such as  $\mathbf{a}(\mathbf{X})$ ,  $\mathbf{b}(\mathbf{X})$  (see Section 4.1.6). Built-in comparison operators (listed in Section 4.5.1) can be safely used in queries whenever their arguments are ground at evaluation time (excepting equality, which performs unification). Disjunctive queries are also allowed, too, such as  $\mathbf{a}(\mathbf{X})$ ;  $\mathbf{b}(\mathbf{X})$ . Concluding, a query follows the same syntax as rule bodies.

If only a limited number of tuples in the answer are required, one can submit the query as top(N,Query), where N is the maximum number of tuples to be returned.

# 4.1.5 Temporary Views

Temporary views allow you to write conjunctive queries on the fly. A temporary view is a rule which is added to the database; its head is considered as a query and executed. Afterwards, the rule is deleted. Temporary views are useful for quickly submitting conjunctive queries. For instance, the view:

```
DES> d(X) := a(X), not(b(X))
```

computes the set difference between the sets **a** and **b**, provided they have been already defined.

Note that the view is evaluated in the context of the program; so, if you have more rules already defined with the same name and arity of the rule's head, the evaluation of the view will return its meaning under the whole set of rules matching the query. For instance:

```
DES> a(X) :- b(X)
```

computes the set union of the sets **a** and **b**, provided they have been already defined.

#### 4.1.6 Automatic Temporary Views

Automatic temporary views, shortly autoviews, are temporary views which do not need a head and allows you to write conjunctive queries on the fly. When you write a conjunctive query, a new temporary relation, named **answer**, is built with as many arguments as variables occur in the conjunctive query. **answer** is a reserved word and cannot be used for defining any other relation. As an example of an autoview, let's consider:

```
DES> a(X),b(Y)
Info: Processing:
  answer(X,Y) :-
    a(X),
    b(Y).
{
  answer(a1,a1),
  answer(a1,b1),
  answer(a1,b2),
  answer(a2,a1),
  answer(a2,b1),
  answer(a2,b2),
  answer(a3,a1),
  answer(a3,b1),
  answer(a3,b2)
}
Info: 9 tuples computed.
```

which computes the Cartesian product of the relations **a** and **b**, provided they have been already defined as:

```
a(a1).
a(a2).
a(a3).
b(b1).
b(b2).
b(a1).
```

#### 4.1.7 Underscored Variables

An underscored variable (a variable starting with the underscore symbol  $'\_'$ ) is handled similar to Prolog. It is assumed to be of no interest for the answer, so that they are discarded from the answer should they occur in the body of a query, view or autoview (even in its head). For instance, computing the projection of a relation  $\mathbf{t}$  with respect to its first argument can be simply done as follows:

```
DES> /assert t(1,2)
DES> /assert t(2,3)
DES> t(X,_)
Info: Processing:
  answer(X) :-
    t(X,_).
  answer(1),
  answer(2)
Info: 2 tuples computed.
      instead of having to resort to an autoview such as:
DES> p(X):-t(X,Y)
Info: Processing:
  p(X):-
    t(X,Y).
  p(1),
  p(2)
Info: 2 tuples computed.
      Also, let's consider other situation, as follows:
DES> /duplicates off
DES> t(X,Y)
  t(1,1),
  t(1,2),
  t(3,3)
Info: 3 tuples computed.
DES> t(X,X)
  t(1,1),
  t(3,3)
}
```

## Info: 2 tuples computed.

If you use instead underscored variables, you get one answer tuple:

```
DES> t(_X,_X)
Info: Processing:
   answer :-
     t(_X,_X).
{
   answer
}
Info: 1 tuple computed.
```

However, if duplicates are enabled, you get two answer tuples, although the concrete values for the arguments of  $\mathbf{t}$  are not visible:

```
DES> /duplicates on
DES> t(_X,_X)
Info: Processing:
   answer :-
      t(_X,_X).
{
   answer,
   answer
}
Info: 2 tuples computed.
```

## 4.1.8 Negation

DES ensures that negative information can be gathered from a program with negated goals provided that a restricted form of negation is used: Stratified negation [Ullm95]. This broadly means that negation is not involved in a recursive computation path, although it can use recursive rules. The following program<sup>4</sup> illustrates this point:

```
a :- not(b).
b :- c,d.
c :- b.
```

The query **a** succeeds with the meaning {**a**}. Observe also that **not(a)** does not succeed, i.e., its meaning is the empty set.

DES provides two different algorithms for computing negation: **strata** (a default algorithm following a bottom-up top-down-guided stratum saturation) and **et\_not** (taken from [SD91]), which are selected via the command /negation Algorithm. (cf. Section 5.12.10).

If you are interested in how programs with negation are solved for the algorithm **strata**, you can find useful the following commands (cf. Section 5.12.7):

```
DES> /pdg
```

<sup>&</sup>lt;sup>4</sup> In file **negation.dl**, located at the **examples** distribution directory. Adapted from [RSSWF97].

Nodes: [d/0,a/0,b/0,c/0]

Arcs : [a/0-b/0,c/0+b/0,b/0+d/0,b/0+c/0]

DES> /strata

```
[(d/0,1),(a/0,2),(b/0,1),(c/0,1)]
```

The first command shows the predicate dependency graph (see, e.g., [ZCF+97]) for the loaded program. First, nodes in the graph are shown in a list whose elements P are predicates with their arities with the form predicate/arity. Next, arcs in the graph are shown in a list whose elementes are either P+Q or P-Q, where P and Q are nodes in the graph. An arc P+Q means that there exists a rule such that P is the predicate for its head, and Q is the predicate for one of its literals. If the literal is negated, the arc is negative, which is expressed as P-Q. The graph for this program can be depicted as in Figure 3.

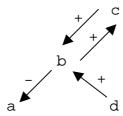


Figure 3. Predicate Dependency Graph for negation.dl

The second command shows the stratum assigned to each predicate. This assignment is computed by following an algorithm based on [Ullm95], but modified for taking advantage of the predicate dependency graph. Strata are shown as a list of pairs (P,S), where P is a predicate and S is its assigned stratum. In this example, all of the program predicates are in stratum 1 but **a**, which is assigned to stratum 2. This means that if the meaning of **a** is to be computed, then the meanings of predicates in lower strata (and only those predicates **a** depends on) have to be firstly computed.

Since the algorithm **strata** does not follow a naïve bottom-up solving, only the meanings of required predicates are computed. To illustrate this, consider the query **b** for the same program. DES computes the predicate dependency subgraph for **b**, i.e., all of the predicates which are reachable from **b**, and, then, a stratification is computed. Notice the different information given by the system for solving the queries **a** and **b** (here, verbose output is currently enabled with the command **/verbose on**):

```
DES> a
Info: Computing by stratum of [b].
{
    a
}
Info: 1 tuple computed.
DES> b
{
}
Info: 0 tuples computed.
```

For the goal **a**, the system informs that **b** is previously computed (nevertheless taking advantage of the extension table mechanism), whereas for the goal **b** there is no need of resorting to the stratum-by-stratum solving.

Finally, consult also Section 5.2 for limitations in the use of negation.

## 4.1.9 Duplicates

Duplicates in answers are removed by default. However, it is also possible to enable them with the command /duplicates on. This allows to generate answers as multisets instead of as the typical set-oriented deductive systems behave. Computing the meaning of a relation containing duplicates in the extensional database (i.e., its facts) will include all of them in the answer, as in:

```
DES> /duplicates on
DES> /assert t(1)
DES> /assert t(1)
DES> t(X)
  t(1),
  t(1)
Info: 2 tuples computed.
      Rules can also be source of duplicates, as in:
DES> /assert s(X):-t(X)
DES> s(X)
  s(1),
  s(1)
Info: 2 tuples computed.
      In addition, recursive rules are duplicate sources, as in:
DES> /assert t(X):-t(X)
DES> t(X)
{
  t(1),
  t(1),
  t(1),
  t(1)
Info: 4 tuples computed.
```

where two tuples directly come from the two facts for t/1, and the other two from the single recursive rule. Again, adding the same recursive rule yields:

```
DES> /assert t(X):-t(X)
DES> t(X)
{
   t(1),
   t(1),
   t(1),
```

```
t(1),
t(1),
t(1),
t(1),
t(1),
t(1),
f(1)
}
Info: 10 tuples computed.
```

where this answer contains the outcome due to: two tuples directly from the two facts, and four tuples for each recursive rule. The first recursive rule is source of four tuples because of the two facts and the two tuples from the second recursive rule. Analogously, the second recursive rule is source of another four tuples: two facts and the two tuples from the first recursive rule.

The rule of thumb to understand duplicates in recursive rules is to consider all possible computation paths in the dependency graph, stopping when a (recursive) node already used in the computation is reached.

It is also possible to discard duplicates for an atom with the metapredicate **distinct/1**. For instance, let's consider the following with the same example above:

```
DES> distinct(t(X))
Info: Processing:
   answer(X) :-
     distinct(t(X)).
{
   answer(1)
}
Info: 1 tuple computed.
```

Such query is equivalent to the following SQL statement, provided that metadata is available for the relation  $\mathbf{t}$ :

```
DES> :-type(t(a:int))
DES> select distinct * from t
answer(t.a) ->
{
    answer(1)
}
Info: 1 tuple computed.
```

As it would be expected, duplicates are only discarded for the call **distinct(Atom)**, but not for other occurrences of **Atom** during query solving. Thus:

```
DES> t(X),distinct(t(X))
Info: Processing:
   answer(X) :-
      t(X),
      distinct(t(X)).
{
   answer(1),
   answer(1),
   answer(1),
   answer(1),
   answer(1),
```

```
answer(1),
  answer(1),
  answer(1),
  answer(1),
  answer(1),
  answer(1)
Info: 10 tuples computed.
      Compare this to the call:
DES> t(X),t(X)
Info: Processing:
  answer(X):-
    t(X),
    t(X).
  answer(1),
  answer(1)
Info: 100 tuples computed.
```

A subset of arguments in an atom can be selected for discarding duplicates. To this end, the metapredicate **distinct/2** is provided. Its first argument is the list of variables for which duplicates are not required, i.e., each concrete assignment of values to all variables in the list must be different. So, let's consider the following session:

```
DES> /listing
t(1,1).
t(1,2).
t(2,1).
Info: 3 rules listed.
DES> distinct([X],t(X,Y))
Info: Processing:
  answer(X) :-
    distinct([X],t(X,Y)).
  answer(1),
  answer(2)
Info: 2 tuples computed.
     In addition, discarding duplicates can be performed in the context of
aggregates:
DES> count(distinct(t(X)),C)
Info: Processing:
  answer(C)
in the program context of the exploded query:
  answer(C) :-
    count('$p0'(X),[],C).
  '$p0'(A) :-
    distinct(t(A)).
{
```

```
answer(1)
}
Info: 1 tuple computed.
```

See also Section 4.1.12 for discarding duplicates in aggregates.

#### 4.1.10 Null Values

The null value is included in each program signature for denoting unknowns, in a similar way it is an inherent part of current relational database systems. Comparing null values in Datalog opens a new scenario: Two null values are not (known to be) equal, and are (not known to be) distinct. The following illustrates this expected behaviour:

```
DES> null=null
{
}
Info: 0 tuples computed.

DES> null\=null
{
}
Info: 0 tuples computed.
```

However, for the same null value, the equality should succeed, as in the conjunctive query: **X=null, X=X**.

A null value is internally represented as '\$NULL'(ID), where ID is a unique identifier (an integer). Development listings (enabled via the command /development on) allow to inspect these identifiers, such as in:

```
DES> /development on
DES> p(X,Y):-X=null,Y=null,X=Y
Info: Processing:
  p(X,Y) :-
    X = '\$NULL'(14),
    Y = '$NULL'(15),
    X = Y.
{
}
Info: 0 tuples computed.
DES> p(X,Y):-X=null,Y=null,X\=Y
Info: Processing:
  p(X,Y) :-
    X = '$NULL'(16),
    Y = '$NULL'(17),
    X = Y.
{
Info: 0 tuples computed.
```

The builtin predicate **is\_null/1** tests whether its single argument is a null value:

```
DES> is_null(null)
```

```
{
   is_null(null)
}
Info: 1 tuple computed.

DES> X=null,is_null(X)

Info: Processing:
   answer(X):-
        X = null,
        is_null(X).

{
   answer(null)
}
Info: 1 tuple computed.
```

Its counterpart predicate is also provided: **is\_not\_null/1**, which is true if its argument is not a null value.

Note that from a system implementor viewpoint, nulls can never unify because they are represented by different ground terms. On the other hand, disequality is explicitly handled in order to fail when comparing nulls.

Evaluation of a given expression including at least one null value always returns the same concrete null value. Thus, two expressions including null values are considered equivalent if they are *syntactically* equal (w.r.t. ground instantiations for null values in particular). For instance, **X=null,X+1=X+1** succeeds, whereas **X=null,Y=null,X+1=Y+1** and **X=null,X+1=1+X** do not.

# 4.1.11 Outer Joins

Three outer join operations are provided (cf. Section 4.5.6), following relational database query languages (SQL, extended relational algebra): left, right and full outer join. Having loaded the example program **relop.dl**, we can submit the following queries:

```
DES> /c relop
DES> /listing a
a(a1).
a(a2).
a(a3).
DES> /listing b
b(a1).
b(b1).
b(b2).
DES> lj(a(X),b(Y),X=Y)
Info: Processing:
  answer(X,Y) :-
    lj(a(X),b(Y),X = Y).
  answer(a1,a1),
  answer(a2, null),
  answer(a3,null)
Info: 3 tuples computed.
```

```
DES> rj(a(X),b(Y),X=Y)
Info: Processing:
  answer(X,Y) :-
    rj(a(X),b(Y),X = Y).
  answer(a1,a1),
  answer(null,b1),
  answer(null,b2)
Info: 3 tuples computed.
DES> fj(a(X),b(Y),X=Y)
Info: Processing:
  answer(X,Y) :-
    fj(a(X),b(Y),X = Y).
  answer(a1,a1),
  answer(a1, null),
  answer(a2, null),
  answer(a3, null),
  answer(null,a1),
  answer(null,b1),
  answer(null,b2)
Info: 7 tuples computed.
```

Note that the third parameter is the join condition. Be aware and do not miss a where condition with a join condition. Let's consider the above query lj(a(x),b(y),x=y). Do not expect the same result as above for the following query:

```
DES> lj(a(X),b(X),true)
Info: Processing:
   answer(X) :-
    lj(a(X),b(X),true).
{
   answer(a1)
}
Info: 1 tuple computed.
```

Here, the same variable **x** for the relations **a** and **b** means that tuples from **a** and **b** with the same value are to be joined, as in the next equivalent query:

```
DES> lj(a(X),b(Y),true),X=Y
Info: Processing:
   answer(X,Y) :-
    lj(a(X),b(Y),true),
    X = Y.
{
   answer(a1,a1)
}
Info: 1 tuple computed.
   Outer join relations can be nested as well:

DES> lj(a(X),rj(b(Y),c(U,V),Y=U),X=Y)
Info: Processing:
```

```
answer(X,Y,U,V) :-
    lj(a(X),rj(b(Y),c(U,V),Y=U),X=Y).
  answer(a1,a1,a1,a1),
  answer(a1,a1,a1,b2),
  answer(a2,null,null,null),
  answer(a3,null,null,null)
Info: 4 tuples computed.
     Note that compound conditions must be enclosed between parentheses, as in:
DES> lj(a(X),c(U,V),(X>U;X>V))
Info: Processing:
  answer(X,U,V)
in the program context of the exploded query:
  answer(X,U,V) :-
    lj(a(X),c(U,V),(X > U;X > V)).
  answer(a1, null, null),
  answer(a2,a1,a1),
  answer(a2,a1,b2),
  answer(a3,a1,a1),
  answer(a3,a1,b2),
  answer(a3,a2,b2)
Info: 6 tuples computed.
```

### 4.1.12 Aggregates

Aggregates refer to functions and predicates that compute values with respect to a collection of values instead of a single value. Aggregates are provided by means of five usual computations: sum (cumulative sum), count (element count), avg (average), min (minimum element), and max (maximum element). In addition, the less usual times (cumulative product) is also provided. They behave close to most SQL implementations, i.e., ignoring nulls. Duplicate-free counterparts are also provided: sum\_distinct, count\_distinct, avg\_distinct, and times\_distinct. Note that for minimum and maximum, no counterparts are provided since they would compute the same results.

### 4.1.12.1 Aggregate Functions

An aggregate function can occur in expressions and returns a value, as in R=1+sum(X), where sum is expected to compute the cumulative sum of possible values for X, and X has to be bound in the context of a group\_by predicate (cf. next section), wherein the expression also occur.

### 4.1.12.2 Group\_by Predicate

A group\_by predicate encloses a query for which a given list of variables builds answer sets (groups) for all possible values of these variables. Let's consider the following excerpt from the file aggregates.dl:

```
% employee(Name, Department, Salary)
employee(anderson, accounting, 1200).
```

```
employee(andrews,accounting,1200).
employee(arlingon,accounting,1000).
employee(nolan,null,null).
employee(norton,null,null).
employee(randall,resources,800).
employee(sanders,sales,null).
employee(silver,sales,1000).
employee(smith,sales,1000).
employee(steel,sales,1020).
employee(sullivan,sales,null).
```

We can count the number of employees for each department with the following query:

```
DES> group_by(employee(N,D,S),[D],R=count)
Info: Processing:
   answer(D,R) :-
      group_by(employee(N,D,S),[D],R = count).
{
   answer(accounting,3),
   answer(null,2),
   answer(resources,1),
   answer(sales,5)
}
Info: 4 tuples computed.
```

Note that two employees are not assigned to any department yet (**nolan** and **norton**). This query behaves as a SQL user would expect, though nulls do not have to represent the same data value (in spite of this, such tuples are collected in the same bag).

If we rather want to count *active* employees (those with assigned salaries), we pose the following query:

```
DES> group_by(employee(N,D,S),[D],R=count(S))
Info: Processing:
   answer(D,R) :-
     group_by(employee(N,D,S),[D],R = count(S)).
{
   answer(accounting,3),
   answer(null,0),
   answer(resources,1),
   answer(sales,3)
}
Info: 4 tuples computed.
```

Note that null departments have no employee with assigned salary.

Counting the number of departments from the relation **employee** needs to discard duplicates, as in:

```
DES> count_distinct(employee(N,D,S),D,T).
Info: Processing:
   answer(T) :-
      count_distinct(employee(N,D,S),D,[],T).
{
```

```
answer(3)
}
Info: 1 tuple computed.
```

Info: 2 tuples computed.

Conditions including aggregates on groups can be stated as well (cf. having conditions in SQL). For instance, the following query counts the active employees of departments with more than one employee.

```
DES> group_by(employee(N,D,S),[D],count(S)>1)
Info: Processing:
    answer(D) :-
        group_by(employee(N,D,S),[D],(A = count(S),A > 1)).
{
        answer(accounting),
        answer(sales)
}
Info: 2 tuples computed.
        Note that the number of employees can also be returned, as follows:

DES> group_by(employee(N,D,S),[D],(R=count(S),R>1))
Info: Processing:
        answer(D,R) :-
            group_by(employee(N,D,S),[D],(R = count(S),R > 1)).
{
        answer(accounting,3),
        answer(sales,3)
}
```

Conditions including no aggregates on tuples of the input relation (cf. SQL **FROM** clause) can also be used (cf. **WHERE** conditions in SQL). For instance, the following query computes the number of employees whose salary is greater than 1,000.

```
DES> group_by((employee(N,D,S),S>1000),[D],R=count(S))
Info: Processing:
    answer(D,R)
in the program context of the exploded query:
    answer(D,R) :-
        group_by('$p2'(S,D,N),[D],R = count(S)).
    '$p2'(S,D,N) :-
        employee(N,D,S),
        S > 1000.
{
    answer(accounting,2),
    answer(sales,1)
}
Info: 2 tuples computed.
```

Note that the following query is not equivalent to the former, since variables in the input relation are not bound after a grouping computation. The following query illustrates this situation, which generates a syntax error.

```
DES> group_by(employee(N,D,S),[D],R=count(S)), S>1000
Error: Incorrect use of shared set variables in metapredicate:
```

#### [N,S]

The predicate **group\_by** admits a more compact representation than its SQL counterpart. Let's consider the following Datalog session:

```
DES> /assert p(1,1)
DES> /assert p(2,2)
DES> /assert q(X,C):-group_by(p(X,Y),[X],(C=count;C=sum(Y)))
DES> q(X,C)
Info: Computing by stratum of [p(A,B)].
  q(1,1),
  q(2,1),
  q(2,2)
Info: 3 tuples computed.
     An analogous SQL session follows:
DES-SQL> create table p(X int, Y int)
DES-SQL> create view q(X,C) as (select X,count(Y) as C from p
group by X) union (select X, sum(Y) as C from p group by X)
DES-SQL> select * from q
answer(q.X, q.C) ->
  answer(1,1),
  answer(2,1),
  answer(2,2)
Info: 3 tuples computed.
```

# 4.1.12.3 Aggregate Predicates

An aggregate predicate returns its result in its last argument position, as in sum(p(x),x,R), which binds R to the cumulative sum of values for X, provided by the input relation p. These aggregate predicates simply allow another way of expressing aggregates, in addition to the way explained just above. Again, with the same file, the following queries are allowed:

```
DES> count(employee(N,D,S),S,T)
Info: Processing:
   answer(T) :-
      count(employee(N,D,S),S,[],T).
{
   answer(7)
}
Info: 1 tuple computed.
```

A group\_by operation is simply specified by including the grouping variable(s) in the head of a clause, as in the following view, which computes the number of active employees by department:

```
DES> c(D,C):-count(employee(N,D,S),S,C)
Info: Processing:
  c(D,C) :-
   count(employee(N,D,S),S,[D],C).
```

```
{
   c(accounting,3),
   c(null,0),
   c(resources,1),
   c(sales,3)
}
Info: 4 tuples computed.
```

Note that the system adds to the aggregate predicate an argument with the list of grouping variables, which are the ones occurring in the first argument of the aggregate predicate that also occur in the head. This code translation is required for the aggregate predicate to be compute, although such form has not been made available to the user.

Having conditions are also allowed, including them as another goal of the first argument of the aggregate predicate as, for instance, in the following view, which computes the number of employees that earn more than the average:

```
DES> count((employee(N,D,S),avg(employee(N1,D1,S1),S1,A),S>A),C)
Info: Processing:
    answer(C)
in the program context of the exploded query:
    answer(C) :-
        count('$p2'(A,S,D,N),[],C).
    '$p2'(A,S,D,N) :-
        employee(N,D,S),
        avg(employee(N1,D1,S1),S1,[],A),
        S > A.
{
    answer(2)
}
Info: 1 tuple computed.
```

Note that this query uses different variables in the same argument positions for the two occurrences of the relation **employee**. Compare this to the following query, which computes the number of employees so that each one of them earns more than the average salary of his corresponding department. Here, the same variable name **D** has been used to refer to the department for which the counting and average are computed:

```
DES> count((employee(N,D,S),avg(employee(N1,D,S1),S1,A),S>A),C)
Info: Processing:
    answer(C)
in the program context of the exploded query:
    answer(C) :-
        count('$p2'(A,S,N),[],C).
    '$p2'(A,S,N) :-
        employee(N,D,S),
        avg(employee(N1,D,S1),S1,[],A),
        S > A.
{
    answer(3)
}
Info: 1 tuple computed.
```

Also, as a restriction of the current implementation, keep in mind that having conditions including aggregates (as the one including the average computations above) can only occur in the first argument of an aggregate. The following query, which should be equivalent to the last one, would generate a run-time exception:

```
DES> v(D):-
avg(employee(N1,D,S1),S1,A),count((employee(N,D,S),S>A),C)
Error: S > A will raise a computing exception at run-time.
Warning: This view is unsafe because of variable(s):
[A]
```

Finally, recall that expressions including aggregate functions are not allowed in conjunction with aggregate predicates, but only in the context of a **group\_by** predicate.

# 4.1.13 Disjunctive Bodies

As introduced in Section 4.1.1, rule bodies can contain disjunctions, such as the one contained in the program **family.dl**:

```
parent(X,Y) :-
  father(X,Y);
mother(X,Y).
  This clause is equivalent to:

parent(X,Y) :-
  father(X,Y).
parent(X,Y):-
  mother(X,Y).
```

If you list the database contents via the command /listing you will get the first form when development listings are off (via the command /development off). Otherwise, you get the second one (command /development on).

Datalog views and autoviews containing disjunctive bodies are allowed, and the system informs about the program transformation needed to compute them. For instance, you can directly submit the rule above as a view at the DES prompt:

```
DES> parent(X,Y) :- father(X,Y) ; mother(X,Y)
Info: Processing:
   parent(X,Y)
in the program context of the exploded query:
   parent(X,Y) :-
     father(X,Y).
   parent(X,Y).

   parent(X,Y).

{
   parent(amy,fred),
   parent(carolI,carolII),
   parent(fred,carolIII),
   parent(fred,carolIII),
   parent(grace,amy),
   parent(jack,fred),
```

```
parent(tom,amy),
  parent(tony,carolII)
}
Info: 8 tuples computed.
```

# 4.1.14 Integrity Constraints

Integrity constraints allow to specify valid values for tuples in relations. DES provides several predefined constraints stemmed from SQL: type, primary key and foreign key. In addition, both functional dependency and user-defined integrity constraints are also supported. All of them can be declared and the system monitors their fulfilment. A comma-separated sequence of predefined integrity constraints is allowed to specify multiple constraints in a single input.

# 4.1.14.1 Type

A type constraint specifies the values in a domain a predicate argument (table column in relational jargon) may take. An example of type constraint declaration at the command prompt is as follows:

```
DES> :- type(p,[int,string])
```

This is equivalent to the following alternative syntax:

```
DES> :- type(p(int,string))
```

Allowed types include the following (where each row in the first column contains type synonyms):

varchar string	String of unbounded length
char(N) varchar(N)	String with length up to <b>N</b>
char	String with length 1
integer	Integer number
float	Real number

Precision and range depend on the underlying Prolog system.

Subsequent type declarations are allowed for the same predicate and arity; the last declaration is the one to persist, overriding previous type declarations for such predicate. The following session is possible, and thus the second declaration persists:

```
DES> :- type(p,[string,string])
DES> :- type(p,[int,int])
```

As well, columns can be given names:

```
DES> :- type(p,[a:int,b:string])
```

which is equivalent to the following alternative syntax:

```
DES> :- type(p(a:int,b:string))
```

However, a type declaration for a relation already typed with a different arity is not allowed. As will be seen in further sections, SQL statements can refer to Datalog relations, and SQL does not allow relations of the same name and different arities.

There is no provision to drop a type constraint with a Datalog input. Instead, one can use a SQL **drop table** statement, but we warned that this will also delete all the tuples in the relation. A Datalog type declaration is analogous to the creation of a SQL table, with the same outcome (defining metadata for a relation: relation name, column names and types).

```
DES> /dbschema p
Info: Table:
  * p(a:number(integer),b:string(varchar))

DES> drop table p

DES> /dbschema p
Info: No table or view found with that name.
DES> create table p(a int, b string)

DES> /dbschema p
Info: Table:
  * p(a:number(integer),b:string(varchar))
```

It is also possible to omit column names. In this case, they are automatically provided (with names '\$1','\$2', and so on).

```
DES> :- type(p,[int,string])

DES> /dbschema p
Info: Table:
 * p($1:number(integer),$2:string(varchar))
```

Let's consider the following session, where it can be seen that the system monitors type constraints in both Datalog and SQL queries:

```
DES> select * from p
answer(p.$1, p.$2) ->
{
    answer(1,a)
}
Info: 1 tuple computed.
DES> insert into p values('a','b')
Error: Type mismatch p.$1:number(integer) vs.
string(char(_6937)).
        p($1:number(integer),$2:string(varchar))
Info: 0 tuples inserted.
```

Note that columns with automatically given names can be accessed from a SQL statement, but enclosed as special user identifiers. ISO delimiters (double quotes "", supported by Oracle and SQL Server) are supported as well as other vendor-specific delimiters: MS Access (square brackets []) and MySQL (back quotes ``). Otherwise, an error is raised:

```
DES> select $1 from p
Error: Input processing error.

DES> select "$1" from p
answer(p.$1) ->
{
   answer(1)
}
Info: 1 tuple computed.
```

A relation already defined is checked for consistency when trying to assert a new type constraint:

Should any other constraint remains asserted (other than a type constraint), a type constraint cannot be changed:

```
DES> :-type(p,[a:int,b:string])
Error: Cannot change type assertion while other constraints
remain.
```

# 4.1.14.1.1 Types on Intensional Database

Types can also be declared for predicates of the intensional database, i.e., those predicates defined at least with rules, not only with facts. So, asserting a new type constraint over an intensional relation will trigger type checking, inferring types along the predicate dependency graph restricted to the typed predicate. Let's consider the following situation as an example:

```
DES> /listing
s(a).
```

```
t(1).
t(X):-
    s(X).
Info: 3 rules listed.

DES>:-type(t,[int])
Error: No type tuple covers all the loaded rules for t/1:
        t(1).
        t(X):-
        s(X).
Info: 2 rules listed.
```

# 4.1.14.1.2 Types on Propositional Relations

Finally, propositional relations are also subject of beign typed, of course with an empty list of arguments:

```
DES> :-type(a,[])
DES> /dbschema a
Info: Table:
  * a
```

The alternative syntax becomes shorter in this case indeed:

```
DES> :-type(a)
```

# 4.1.14.2 Nullability (Existency Constraint)

Columns can be imposed to contain a concrete value rather than a null. The next system session shows an example:

```
DES> :-type(p,[a:int,b:string])
DES> :-nn(p,[a])
```

The list of column names specifies the columns for which null values are not allowed. Thus, trying to assert a tuple such as the following, will raise an error:

```
DES> /assert p(null,'')
Error: Not null violation p.[a]
```

Subsequent existency constraints are allowed for the same predicate and arity; the last declaration is the one to persist, overriding previous declarations for such predicate.

# **4.1.14.3** Primary Key

A primary key constraint specifies that no two tuples have the same values for a given set of columns. Next, a system session illustrates the use of a primary key assertion:

```
DES> :-type(p,[a:int,b:string])
DES> :-pk(p,[a])
```

Primary key constraints are trivially satisfied when duplicates are disabled, as relations are considered as sets, irrespective of the current database instance, that may contain duplicates for the arguments in the primary key.

Several primary key declarations are allowed for the same predicate and arity; the last declaration is the one to persist, overriding previous type declarations for such predicate:

```
DES> :-pk(p,[a])
DES> :-pk(p,[c])
Error: Unknown column c.
DES> :-pk(p,[a,a])
```

A relation already defined with facts or rules is checked for consistency when trying to assert a new primary key constraint:

# 4.1.14.4 Candidate Key (Uniqueness Constraint)

As a primary key, a candidate key constraint specifies that no two tuples have the same values for a given set of columns. Next, a system session illustrates the use of a candidate key assertion:

```
DES> :-type(p,[a:int,b:string])
DES> :-ck(p,[a])
```

Candidate key constraints are trivially satisfied when duplicates are disabled, as relations are considered as sets, irrespective of the current database instance, that may contain duplicates for the arguments in the candidate key.

Several candidate key declarations are allowed for the same predicate and arity. By contrast to primary keys, several candidate key constraints are allowed for the same predicate:

A foreign key constraint specifies that the values in a given set of columns of a relation must exist already in the columns declared in the primary key constraint of another relation. Next, an example of a foreign key assertion is shown:

```
DES> :-type(p(a:int)),type(q(b:int)),pk(q,[b])
DES> :-fk(p,[a],q,[b])
```

**4.1.14.5** Foreign Key

However, if the relations do not exist, an error is raised:

```
DES> :-fk(p,[a],q,[b])
Error: Relation p has not been typed yet.
DES> :-type(p,[a:int]), type(q,[b:int])
```

Trying to impose a foreign key with a referenced table which does not have a primary key for matching columns raises an error:

```
DES> :-fk(p,[a],q,[b])
Error: Referenced column list q.[b] is not a primary key.
DES> :-pk(q,[b])
DES> :-fk(p,[a],q,[b])
     The same constraint cannot be reasserted:
DES>:-fk(p,[a],q,[b])
Error: Trying to reassert an existing constraint.
DES> /dbschema
Info: Table(s):
 * p(a:number(integer))
    - FK: p.[a] -> q.[b]
 * q(b:number(integer))
    - PK: [b]
Info: No views.
DES> /assert p(1)
Error: Foreign key violation p.[a]->q.[b]
       when trying to insert: p(1)
DES> /assert q(1)
DES> /assert p(1)
DES> /listing
p(1).
q(1).
Info: 2 rules listed.
     Several foreign keys may exist for the same relation:
DES> :-type(p,[a:int])
DES> :-type(q,[b:int])
DES> :-type(r,[a:int,b:int,c:string])
DES> :-pk(p,[a]), pk(q,[b])
DES> :-fk(r,[a],p,[a]), fk(r,[b],q,[b])
DES> /dbschema r
Info: Table:
 * r(a:number(integer),b:number(integer),c:string(varchar))
```

Referenced columns have to match the types of foreign key columns, otherwise an error is raised:

```
DES> :-fk(r,[c],q,[b])
Error: Type mismatch r.c:string(varchar) <> q.b:number(integer)
```

A relation already defined with facts or rules is checked for consistency when trying to assert a new foreign key constraint:

- FK: r.[a] -> p.[a] - FK: r.[b] -> q.[b]

A functional dependency constraint specifies that, given a set of attributes  $A_1$  of a relation R, they functionally determine another set  $A_2$ , i.e., each tuple of values of  $A_1$  in R is associated with precisely one tuple of values  $A_2$  in the same tuple of R.

```
DES> :-fd(p,[a],[c])
Error: Relation p has not been typed yet.
DES> :-type(p,[a:int,b:int])
DES> :-fd(p,[a],[c])
Error: Unknown column c.
DES> :-fd(p,[a],[b])
DES> /dbschema p
Info: Table:
  * p(a:number(integer),b:number(integer))
  - FD: [a] -> [b]
```

By asserting the fact **p(1,2)**, it must hold that any other tuple with 1 in its first attribute must have the value 2 in its second attribute.

```
DES> /assert p(1,2)
DES> /assert p(1,3)
Error: Functional dependency violation p.[a]->p.[b]
    in table p(a,b)
    when trying to insert: p(1,3)
    Witness tuple : p(1,2)
```

Several functional dependency constraints can be imposed on a given relation. They can be deleted either with the command **drop\_ic** or when a SQL **DROP TABLE** or **DROP DATABASE** statements are issued.

Trivial functional dependencies are rejected:

```
DES> :-fd(p,[a],[a])
Warning: Trivial functional dependency. Not asserted.
```

A relation already defined with facts or rules is checked for consistency when trying to assert a new functional dependency constraint:



Info: Constraint has not been asserted.

# 4.1.14.7 User-defined Integrity Constraints

Users can also define their own integrity constraints. A user-defined integrity constraint is represented with a rule without head. The rule body is an assertion that specifies inconsistent data, i.e., should this body can be proved, an inconsistency is detected and reported to the user.

Declaring such integrity constraints implies to change your mind w.r.t. usual consistency constraints as domain constraints in SQL. For instance, to specify that a column  $\mathbf{c}$  of a table  $\mathbf{t}$  can take values between two integers one can use the SQL clause **CHECK** in the creation of the table as follows<sup>5</sup>:

```
CREATE TABLE t(c INT CHECK (c BETWEEN 0 AND 10));
```

In contrast, in Datalog you can submit the following constraints:

```
DES> :-type(t,[c:int])
DES> :-t(X),(X<0;X>10)
```

Notice that the rule body succeeds for values in **t** out of the interval [0,10]. So, an integrity constraint specifies *unfeasible* values rather than feasible. Also note that whilst several predefined constraints are allowed in a constraint, only one user-defined integrity constraint is allowed. A couple of assertions to show the behaviour of the above example follow:

```
DES> /assert t(0)
DES> /assert t(11)
Error: Integrity constraint violation.
    ic(X):-
        t(X),
        X < 0
    ;
        X > 10.
Offending values in database: [ic(11)]
```

Note that to be able to interpret that offending values, the integrity constraint is shown as a rule defining a new predicate **ic**, where the rule's head has as many variables as relevant variables in the constraint. Then, offending values are encapsulated in the meaning of the constraint relation **ic**.

A rule body of a constraint is any valid rule body, i.e., goals in constrainsts can refer to other user-defined or built-in predicates as well, including negation, aggregates, etc. Let's consider the following session, in which we are interested in specifying a directed tree (a connected graph with no cycles):

```
DES> /verbose on
Info: Verbose output is on.
DES> /consult paths
Info: Consulting paths...
  edge(a,b).
  edge(a,c).
```

-

<sup>&</sup>lt;sup>5</sup> This **CHECK** SQL clause is not yet supported by DES.

```
edge(b,a).
  edge(b,d).
  path(X,Y) :-
    path(X,Z),
    edge(Z,Y).
  path(X,Y) :-
    edge(X,Y).
  end_of_file.
Info: 6 rules consulted.
Info: Computing predicate dependency graph...
Info: Computing strata...
DES> :-path(X,X)
Info: Parsing query...
Info: Constraint successfully parsed.
Info: Checking user-defined integrity constraint over database.
         path(X,X).
Info: Computing predicate dependency graph...
Info: Computing strata...
Error: Integrity constraint violation.
       ic(X) :-
         path(X,X).
       Offending values in database: [ic(b),ic(a)]
Info: Constraint has not been asserted.
```

The constraint :-path(x,x) specifies that a path from a node to itself is not allowed. As the consulted program contains a cycle involving nodes a and b, the constraint is violated and therefore it is not asserted. Offending values are listed (in this case, all the values involved in any cycle; you can try out other edges and see the outcome).

Another use is to first specify the constraint and then a graph. However, don't be tempted to submit the constraint and consult the program: the constraint will be removed since consulting a program amounts to erase the existing database, including user-defined integrity constraints. Instead, use the reconsult command:

```
DES> /verbose on
Info: Verbose output is on.
DES> /cd examples
Info: Current directory is:
  c:/fernan/research/bddeduc/des/des2.7/examples/
DES> :-path(X,X)
Info: Parsing query...
Info: Constraint successfully parsed.
Info: Checking user-defined integrity constraint over database.
       : -
         path(X,X).
Info: Computing predicate dependency graph...
Warning: Undefined predicate(s): [path/2]
Info: Computing strata...
DES> /reconsult paths
Info: Consulting paths...
  edge(a,b).
  edge(a,c).
```

```
edge(b,a).
  edge(b,d).
Info: Checking user-defined integrity constraint over database.
         path(X,X).
Info: Computing predicate dependency graph...
Info: Computing strata...
  path(X,Y) :-
    path(X,Z),
    edge(Z,Y).
Info: Checking user-defined integrity constraint over database.
         path(X,X).
Info: Computing predicate dependency graph...
Info: Computing strata...
Error: Integrity constraint violation.
       ic(X) :-
         path(X,X).
       Offending values in database: [ic(b),ic(a)]
  path(X,Y) :-
    edge(X,Y).
           File:
c:/fernan/research/bddeduc/des/des2.7/examples/paths.dl
           Lines: 10,10
  end_of_file.
Info: 5 rules consulted.
Info: Computing predicate dependency graph...
Info: Computing strata...
```

Note that the first rule for **path** is not rejected since in the already consulted program it is still consistent w.r.t. to the contraint. However, trying to add the second rule for **path** makes it infeasible, so that it is rejected. Now, only 5 rules have been asserted. If the file was not included the third fact for **edge**, then it would be accepted as a valid tree. Again, trying to insert such a tuple, after such a program is consulted, raises an error:

```
DES> /assert edge(d,a)
Info: Checking user-defined integrity constraint over database.
    :-
        path(X,X).
Info: Computing predicate dependency graph...
Info: Computing strata...
Error: Integrity constraint violation.
    ic(X) :-
        path(X,X).
    Offending values in database: [ic(a),ic(b),ic(d)]
```

Observe that since the **path** relation is now complete, all the nodes in the cycle are displayed (**a**, **b**, and **c**).

The considered constraint is not yet enough to ensure a directed tree defined by **edge** facts. Two conditions remain: First, a given node cannot have more than one incoming edge, and, second, a tree must be a connected graph. If the first condition is imposed, it suffices for the second to check that the number of nodes is the number of edges plus 1. So:

```
DES> /assert node(N):-edge(N,A);edge(A,N)
Info: Computing predicate dependency graph...
Info: Computing strata...
Info: Rule asserted.
DES> :-count(edge(A,B),Es), count(node(N),Ns), D is Ns-Es, D\=1.
Info: Parsing query...
Info: Constraint successfully parsed.
Info: Computing predicate dependency graph...
Info: Computing strata...
Info: Checking user-defined integrity constraint over database.
         count(edge(A,B),Es),
         count(node(N),Ns),
         D is Ns - Es,
         D = 1.
Info: Computing by stratum of [edge(A,B),node(A)].
Info: Computing predicate dependency graph...
Info: Computing strata...
DES> /assert edge(e,f) % An unconnected component
Info: Checking user-defined integrity constraint over database.
         count(edge(A,B),Es),
         count(node(N),Ns),
         D is Ns - Es,
         D = 1.
Info: Computing by stratum of [edge(A,B),node(A)].
Info: Computing predicate dependency graph...
Info: Computing strata...
Error: Integrity constraint violation.
       ic(Es,Ns,D) :-
         count(edge(A,B),Es),
         count(node(N),Ns),
         D is Ns - Es,
         D = 1.
       Offending values in database: [ic(4,6,2)]
```

User-defined integrity constraints are dropped when abolishing the database or consulting a file.

### 4.1.14.8 Dropping Constraints

Any predefined or user-defined integrity constraint can be dropped with the command /drop\_ic (see Section 5.12.1) followed by the constraint to be dropped with the same syntax for its declaration.

#### 4.1.14.9 Caveats

Either by consulting a program, or by dropping the current database, or by abolishing the database, all integrity constraints are removed, including SQL table and view definitions.

# 4.2 SOL

The syntax recognized by the interpreter is borrowed from the SQL standard. This section describes the main limitations, features, and decisions taken in designing

SQL, which coexists with Datalog. Also, we describe the four parts of the supported subset of the SQL language: DDL (Data Definition Language, for defining the database schema), DQL (Data Query Language, for listing contents of the database) and DML (Data Manipulation Language, for inserting and deleting tuples), and ISL (Information Schema Language). Section 4.2.8 resumes the SQL grammar. As ODBC connections are allowed, some DBMS specific features have been added, as well as non-standard features in ISL.

### 4.2.1 Main Limitations

- The projection list consists of column references (column, table.column, alias.column), wildcards (\*, table.\*, alias.\*), alias references, arithmetic expressions and SQL statements. Other expressions might be supported in further releases.
- A limited coverage of database integrity constraints.
- Strong typing. Different numeric type values cannot be compared (e.g., real and integer). Also, there is no provision for automatic type casting
- No provision for ordering results (**order** by clause).
- No insertions/deletions/updates into views.
- Limited syntax error reports. The parser does not inform about all the possible syntax error causes, but for table, view and column misspelled names. However, syntax errors from ODBC connections are displayed.

# 4.2.2 Main Features

As main features, we highlight:

- Data query, data definition, and data manipulation language parts provided.
- Subqueries (nested queries without depth limits).
- Correlated queries (tables and relations in nested subqueries can be referenced by the host query). For example: SELECT \* FROM t,(SELECT a FROM s) WHERE t.a=s.a.
- Subqueries in comparisons, as **SELECT a FROM t WHERE t.a > (SELECT a FROM s)**.
- Table, relation, and expression aliases with full scope.
- Support for duplicates and duplicate elimination
- Non-linear recursive queries.
- Recursive queries are not restricted w.r.t. aggregates or nested computations as usual RDBMS's are (IBM DB2, MS SQL Server, SUN Oracle, MySQL, ...)
- Simplified recursive queries are allowed: Although supported, there is no need for using a **WITH** clause
- Hypothetical queries, which are a novel proposal out of the standard
- Set operators build relations, which can be used wherever a data source is expected (**FROM** clause).

- Null values are supported, along with outer joins (full, left and right).
- Aggregate functions allowed in expressions at the projection list and **HAVING** conditions. **GROUP BY** clauses are also allowed.
- View support. Any relation built with a SQL query can be defined as a view (even recursive queries).
- Supported database integrity constraints include type constraints, existency (nullability), primary keys, candidate keys, and referential integrity constraints.
- Parentheses can be used elsewhere they are needed and also for easing the reading of statements.
- Suggestions are provided for misspelled table, view and column names when similar entries are found

# 4.2.3 Datalog vs. SQL

With respect to Datalog, some decisions have been taken:

- As in Datalog, user identifiers are case-sensitive (table and attribute names, ...). This is not the normal behaviour of current relational database systems.
- In contrast to Datalog, built-in identifiers are not case-sensitive. This conforms to the normal behaviour of current relational database systems.

# 4.2.4 Data Definition Language

This part of the language deals with creating (or replacing), and dropping tables and views. There is no provision for updating the schema, which can be consulted with the command /dbschema.

# 4.2.4.1 Creating Tables

The first form of this statement is as follows:

```
CREATE [OR REPLACE] TABLE TableName(Column1 Type1
[ColumnConstraint1], ..., ColumnN TypeN [ColumnConstraintN] [,
TableConstraints])
```

This statement defines the table schema with name **TableName** and column names **Column1**, ..., **ColumnN**., with types **Type1**, ..., **TypeN**, respectively. If the optional clause **OR REPLACE** is used, the table is dropped if existed already, deleting all of its tuples.

A second form of this statement allows to create a table with the same schema of an existing table, following SQL standard optional feature T171:

# CREATE TABLE TableName ( LIKE ExistingTableName )

Parentheses are not mandatory, though. This version copies the complete schema, including all integrity constraints (both predefined and user-defined).

There is provision for several column constraints:

- **NOT NULL**. Existency constraint forbiding null values
- **PRIMARY KEY**. Primary key constraint for only one column

- **UNIQUE**. Uniqueness constraint for only one column (Also allowed the alternative syntax: **CANDIDATE KEY**)
- **REFERENCES** *TableName* [ (*Column*)]. Referential integrity constraint for only one column

Check constraints are not supported in this syntax up to now. However, they can be imposed via Datalog user-defined constraints as explained in Section 4.1.14.7.

Also, there is provision for several table constraints:

- **PRIMARY KEY** (*Column*, ..., *Column*). Primary key constraint for one or more columns
- UNIQUE (Column,..., Column) . Uniqueness constraint for one or more columns (Also allowed the non-standard alternative syntax: CANDIDATE KEY (Column,..., Column)
- FOREIGN KEY (Column,..., Column) REFERENCES
   TableName[(Column,..., Column)]) ]. Referential integrity constraint for one or more columns

Allowed types include:

- **CHAR**. Fixed-length string of 1
- **CHAR(n)**. Fixed-length string of *n* characters
- **VARCHAR(***n***)**. Variable-length string of up to n characters
- **VARCHAR** (or **STRING**). Variable-length string of up to the maximum length of the underlying Prolog atom
- **INTEGER** (or **INT**) . Integer number
- REAL. Real number

**Examples:** 

CREATE TABLE t(a INT PRIMARY KEY, b STRING)

CREATE OR REPLACE TABLE s(a INT, b INT REFERENCES t(a), PRIMARY KEY (a,b))

Note in this last example that if the column name in the referential integrity constraint is missing, the referred column of table  $\mathbf{t}$  is assumed to have the same name that the column of  $\mathbf{s}$  where the constraint applies (i.e.,  $\mathbf{b}$ ). So, an error is thrown because columns  $\mathbf{s} \cdot \mathbf{b}$  and  $\mathbf{t} \cdot \mathbf{b}$  have different types:

DES-SQL> CREATE OR REPLACE TABLE s(a INT, b INT REFERENCES t, PRIMARY KEY (a,b))

Error: Type mismatch s.b:number(int) <> t.b:string(varchar).
Error: Imposing constraints.

A declared primary key or foreign key constraint is checked whenever a new tuple is added to a table, following relational databases. Note that assertion of rules from the Datalog side are allowed but not checked. A Datalog rule should be viewed as a component of the intensional database. RDBs avoid to define a view with the same name as a table and, therefore, there is no way of unexpected behaviours such as the illustrated below:

```
DES-SQL> create or replace table t(a int, b int, c int, d int,
primary key (a,c))
DES-SQL> insert into t values(1,2,3,4)
Info: 1 tuple inserted.
DES-SQL> % The following is expected to raise an error:
DES-SQL> insert into t values(1,1,3,4)
Error: Primary key violation when trying to insert: t(1,1,3,4)
Info: 0 tuples inserted.
DES-SQL> % However, the following is allowed:
DES-SQL> /assert t(X,Y,Z,U) :- X=1,Y=2,Z=3,U=4.
DES-SQL> /listing
t(1,2,3,4).
t(X,Y,Z,U) :-
  X = 1,
  Y = 2,
  z = 3,
  U = 4.
     Production rules (those defining the intensional database) are not checked for
primary key and foreign key constraints.
     Next, a very simple example is reproduced to illustrate basic constraint
handling:
DES-SQL> create or replace table u(b int primary key,c int)
DES-SQL> create or replace table s(a int,b int, primary key
(a,b))
DES-SQL> create or replace table t(a int,b int,c int,d int,
primary key (a,c), foreign key (b,d) references s(a,b), foreign
key(b) references u(b))
DES-SQL> insert into t values(1,2,3,4)
Error: Foreign key violation t.[b,d]->s.[a,b] when trying to
insert: t(1,2,3,4)
Info: 0 tuples inserted.
DES-SQL> insert into s values(2,4)
Info: 1 tuple inserted.
DES-SQL> insert into t values(1,2,3,4)
Error: Foreign key violation t.[b]->u.[b] when trying to insert:
t(1,2,3,4)
Info: 0 tuples inserted.
DES-SQL> insert into u values(2,2)
Info: 1 tuple inserted.
```

```
DES-SQL> insert into t values(1,2,3,4)
Info: 1 tuple inserted.

DES-SQL> /listing
s(2,4).
t(1,2,3,4).
u(2,2).

4.2.4.2 Creating Views

CREATE [OR REPLACE] VIEW ViewName(Column1, ..., ColumnN)
AS SQLStatement
```

This statement defines the view schema in a similar way as defining tables. If the optional clause **OR REPLACE** is used, the view is dropped if existed already. Other tuples or rules asserted (with the command /assert) are not deleted. The view is created with the SQL statement **SQLStatement** as its definition.

Note that column names are mandatory.

Examples:

```
DES> /dbschema
Info: Table(s):
 * s(a:number(integer),b:number(integer))
    - PK: [a,b]
 * u(b:number(integer),c:number(integer))
    - PK: [b]
t(a:number(integer),b:number(integer),c:number(integer),d:number
(integer))
    - PK: [a,c]
    - FK: t.[b,d] -> s.[a,b]
    - FK: t.[b] -> u.[b]
Info: View(s):
 * v(a:number(integer),b:number(integer),c:number(integer),
d:number(integer))
    - Defining SQL Statement:
        SELECT ALL *
        FROM
          t
        WHERE a > 1;
    - Datalog equivalent rules:
        v(A,B,C,D) :-
          t(A,B,C,D),
          A > 1.
 * w(a:number(integer),b:number(integer))
    - Defining SQL Statement:
        SELECT ALL t.a, s.b
        FROM
          t,
          s
        WHERE t.a > s.a;
    - Datalog equivalent rules:
```



```
w(A,B) :-
t(A,C,D,E),
s(F,B),
A > F.
```

Info: No integrity constraints.

Note that primary key constraints follow the table schema, and inferred types are in the view schema.

# 4.2.4.3 Dropping Tables

# DROP TABLE [IF EXISTS] TableName,..., TableName

This statement drops the table schema corresponding to each one of the provided names (*TableName*), deleting all of its tuples (whether they were inserted with **INSERT** or with the command /assert) and rules (which might have been added via /assert). If the optional clause **IF EXISTS** is included, dropping an inexistent table does not raise an error.

Example:

DROP TABLE t;

# 4.2.4.4 Dropping Views

### DROP VIEW ViewName

This statement drops the view with name *ViewName*, deleting all of its tuples (whether they were inserted with INSERT or with the command /assert) and rules (which might have been added via /assert). Other tuples or rules asserted (with the command /assert) are not deleted.

Example:

DROP VIEW v;

# 4.2.4.5 Renaming Tables

#### RENAME TABLE TableName TO NewTableName

This non standard statement (following IBM DB2) allows to change the name of table **TableName** to **NewTableName**. Foreign keys referring to this table are modified accordingly. Also, views including referenes to this table are modified to refer to the new name.

### 4.2.4.6 Renaming Views

# RENAME VIEW ViewName TO NewViewName

This non standard statement (following IBM DB2) allows to change the name of view *ViewName* to *NewViewName*. Also, views including references to this view are modified to refer to the new name.

# 4.2.4.7 Dropping Databases

#### DROP DATABASE

This statement drops the current database, dropping all tables, views, and rules (this includes Datalog rules and constraints that may have been asserted or consulted). It behaves exactly as the command /abolish.

Example:

#### DROP DATABASE;

# 4.2.5 Data Manipulation Language

This part of the language deals with inserting and deleting tuples from tables. There is no provision for updating tuples.

# 4.2.5.1 Inserting Tuples

#### INSERT INTO TableName VALUES (Cte1,...,CteN)

This statement inserts into the table **TableName** a tuple built with the values **Cte1**, ..., **CteN**. A value for each column in the table has to be provided (here, **N** is the number of columns of **TableName**).

Example:

#### INSERT INTO t VALUES (1,1)

Another form of the **INSERT** statement allows to inserting tuples which are the result set from a **SELECT** statement:

# INSERT INTO TableName SQLStatement

This statement inserts into the table **TableName** as many tuples as returned by the SQL statement **SQLStatement**. This statement has to return as many columns as the columns of **TableName**.

Examples:

### INSERT INTO t SELECT \* FROM s

You can also insert tuples coming directly (or indirectly) from a table, as in:

#### INSERT INTO t SELECT \* FROM t

For testing the new (duplicated) contents of t, you have to use /listing t, instead of a SELECT, since this statement always returns a set (no duplicates) when duplicates are disabled (cf. Section 4.1.9).

# 4.2.5.2 Deleting Tuples

### DELETE FROM TableName

This statement deletes all the tuples of the table **TableName**. It does not delete production rules asserted via /assert.

Example:

### DELETE FROM t

Another form of the **DELETE** statement allows to deleting tuples which fulfil a given condition:

#### DELETE FROM TableName WHERE Condition

This statement deletes from the table *TableName* all of its tuples matching the condition *Condition*. It does not delete production rules asserted via /assert.

Example:

```
DELETE FROM t WHERE a NOT IN (SELECT a FROM s)
```

# 4.2.6 Data Query Language

There are three main types of SQL query statements: **SELECT** statements, set statements (**UNION**, **INTERSECT**, and **EXCEPT**), and **WITH** statements (for building recursive queries).

# 4.2.6.1 Basic SQL Queries

The syntax of the basic SQL query statement is:

```
SELECT [DISTINCT|ALL] ProjectionList
[FROM Relations]
[WHERE Condition]
```

Where:

- Square brackets indicate that the enclosed text is optional. Also, the vertical bar is used to denote alternatives.
- **ProjectionList** is a list of comma-separated columns or arithmetic expressions that will be returned as a tuple result. Wildcards are allowed, as \* (for referring to all the columns in the data source) and **Relation**.\* (for referring to all the columns in the relation **Relation**). The name **Relation** can be the name of a table or an alias (for a table or subquery). Clause **DISTINCT** discards duplicates whereas clause **ALL** does not (this is only noticeable when duplicates are enabled with the command **/duplicates on**).
- **Condition** is a logical condition built from comparison operators (=, <>, <, >, >=, and <=), Boolean operators (**AND**, **OR**, and **NOT**), Boolean constants (**TRUE**, **FALSE**), the existence operator (**EXISTS**) and the inclusion operator (**IN**). See the grammar description in Section 4.2.8 for details. Subqueries are allowed with no limitations.
- **Relations** is a list of comma-separated relation definitions. A relation can be either a table name, or a view name, or a subquery, or a join relation. They can be renamed via aliases. If no **FROM** clause is provided, the built-in **DUAL** relation is used as a data source (cf. Section 4.2.6.1.2).

**Examples:** 

Given the tables:

```
CREATE TABLE s(a int, b int);
CREATE TABLE t(a int, b int);
CREATE TABLE v(a int, b int);
```

We can submit the following queries:

SELECT distinct a

```
FROM t
SELECT t.*, s.b
FROM t,s,v
WHERE t.a=s.a AND v.b=t.b
SELECT t.a, s.b, t.a+s.b
FROM t,s
WHERE t.a=s.a
SELECT *
FROM (SELECT * from t) as r1,
     (SELECT * from s) as r2
WHERE rl.a=r2.b;
SELECT *
FROM s
WHERE s.a NOT IN SELECT a FROM t;
SELECT *
FROM s
WHERE EXISTS
  SELECT a
  FROM t
  WHERE t.a=s.a;
SELECT *
FROM s
WHERE s.a > (SELECT a FROM t);
SELECT 1, a1+a2, a+1 AS a1, a+2 AS a2
FROM t;
SELECT 1;
```

Notes:

- SQL arithmetic expressions follow the same syntax as Datalog.
- A SQL arithmetic expression can be renamed and used in other expressions.
- Circular definitions will yield exceptions at run-time, as in a+a3 AS a3

A join relation is either of the form:

```
Relation NATURAL JoinOp Relation
```

or:

# Relation JoinOp Relation [JoinCondition]

Where **Relation** is as before (without any limitation), JoinOP is any join operator (including **INNER JOIN**, **LEFT OUTER JOIN**, **RIGHT OUTER JOIN**, and **FULL OUTER JOIN**), and **JoinCondition** can be either:

#### ON Condition

or:

```
USING (Column1,...,ColumnN)
```

Where **Condition** is as described in a **WHERE** clause, and **Column1**, ..., **ColumnN** are common column names of the joined relations.

Examples:

Given the tables:

```
CREATE TABLE s(a int, b int);
CREATE TABLE t(a int, b int);
CREATE TABLE v(a int, b int);
We can submit the following queries:
SELECT *
FROM t INNER JOIN s ON t.a=s.a AND t.b=s.b;
SELECT *
FROM t NATURAL INNER JOIN s;
SELECT *
FROM t INNER JOIN s USING (a,b);
SELECT * FROM t INNER JOIN s USING (a);
SELECT *
FROM t INNER JOIN s USING (b);
SELECT *
FROM (t INNER JOIN s ON t.a=s.a) AS s, v
WHERE s.a=v.a;
SELECT *
FROM (t LEFT JOIN s ON t.a=s.a) RIGHT JOIN v ON t.a=v.a;
SELECT * FROM t FULL JOIN s ON t.a=s.a;
```

#### Note:

The default keyword **ALL** following **SELECT** retains duplicates whenever duplicates are enabled (command /duplicates on). In turn, **DISTINCT** discards duplicates. But note that if duplicates are disabled, both **ALL** and **DISTINCT** behave the same (i.e., discarding duplicates).

# **4.2.6.1.1 Top-N Queries**

The number of computed tuples for a select statements can be limited with the so-called Top-N queries. ISO 2008 includes this as a final clause in the select statement:

```
SELECT [DISTINCT|ALL] ProjectionList FROM Rels
```

•••

### FETCH FIRST Integer ROWS ONLY

However, DES also provides another non-standard, but common form in other RDBMS's of such queries:

```
SELECT [TOP Integer] [DISTINCT|ALL] ProjectionList
```

You can switch the order of the top and distinct clauses, and even specify both forms of Top-N queries in the same statement, as long as they express the same limit.

#### 4.2.6.1.2 The dual table

The dual table is a special one-row, one-column table present by default in all Oracle database installations. It is suitable for use in selecting a pseudocolumn with no data source. As propositional relations are also allowed in DES, dual does not need a column at all, and it is therefore defined as a single fact without arguments. This table can be used to compute arithmetics as, e.g.:

```
DES-SQL> select 1+1 from dual
answer($a0) ->
{
    answer(2)
}
Info: 1 tuple computed.
```

As in MySQL, DES also allows to omit the **FROM** clause in theses cases (the compilation from SQL to Datalog adds the **dual** table as data source):

```
DES-SQL> select 1+1
answer($a0) ->
{
   answer(2)
}
Info: 1 tuple computed.
```

Although this table is not displayed with the command /dbschema, it can be nevertheless dropped with a DROP TABLE SQL statement. If it is deleted, the just described behaviour is no longer possible. In addition, it cannot be redeclared with a CREATE TABLE SQL statement, but with a type declaration, as :-type(dual). Both DROP DATABASE statement and /abolish command restore this table.

### 4.2.6.2 Set SQL Queries

The three set operators defined in the standard are available: **UNION**, **EXCEPT**, and **INTERSECT**. (Also, Oracle's **MINUS** is allowed as a synonymous for **EXCEPT**.) The first one also admits the form **UNION ALL** for retaining duplicates. The syntax of a set SQL query is:

```
SQLStatement
SetOperator
SQLStatement
```

Where **SQLStatement** is any SQL statement described in the data query part (without any limitation). **SetOperator** is any of the abovementioned set operators.

Examples:

```
(SELECT * FROM s) UNION (SELECT * FROM t);
(SELECT * FROM s) UNION ALL (SELECT * FROM t);
(SELECT * FROM s) INTERSECT (SELECT * FROM t);
(SELECT * FROM s) EXCEPT (SELECT * FROM t);
```

Note that parentheses are not mandatory in these cases and are only used for readability.

# 4.2.6.3 WITH SQL Queries

The WITH clause, as introduced in the SQL:1999 standard and available in several RDBMS as DB2, Oracle and SQL Server, is intended in particular to define recursive queries. Its syntax is:

```
WITH LocalViewDefinition1,
...,
LocalViewDefinitionN
SQLStatement
```

Where **SQLStatement** is any SQL statement, and

**LocalViewDefinition1**, ..., **LocalViewDefinition1** are (local) view definitions that can only be used inside **SQLStatement**. These local views are not stored in the database and are rather computed when executing **SQLStatement**. Although they are local, they must have different names from existing objects (tables or views). The syntax of a local view definition is as follows:

```
[RECURSIVE] ViewName(Column1, ..., ColumnN) AS SQLStatement
```

Here, the keyword **RECURSIVE** for defining recursive views is not mandatory (the parser simply ignores it).

Examples<sup>6</sup>:

```
CREATE TABLE flights(airline,frm,to,departs,arrives);
```

```
WITH

RECURSIVE reaches(frm,to) AS

(SELECT frm,to FROM flights)

UNION

(SELECT r1.frm,r2.to

FROM reaches AS r1, reaches AS r2

WHERE r1.to=r2.frm)

SELECT * FROM reaches;

WITH

Triples(airline,frm,to) AS

SELECT airline,frm,to

FROM flights,
```

<sup>&</sup>lt;sup>6</sup> Adapted from [GUW02].

In addition, shorter definitions for recursive views are allowed in DES. The next view delivers the same result set as the first example above:

```
CREATE VIEW reaches(frm,to) AS
(SELECT frm,to FROM flights)
UNION
(SELECT r1.frm,r2.to
FROM reaches AS r1, reaches AS r2
WHERE r1.to=r2.frm);
```

# 4.2.6.4 Hypothetical SQL Queries

A novel addition to SQL in DES includes hypothetical queries. Such queries are useful, for instance, in decision support systems as they allow to submit a query by assuming some knowledge which is not in the database.

Syntax of hypothetical queries is proposed as:

```
ASSUME
LocalAssumption1,
...,
LocalAssumptionN
```

SQLStatement

Where **SQLStatement** is any SQL DQL statement, and **LocalAssumption1**, ..., **LocalAssumptionN** are of the form:

#### DQLStatement IN ExistingRelation

And *LocalAssumptionN* are added as unions to existing relations (either tables or views). Syntax of these local view definitions are as in **WITH** statements.

As an example, let's consider a flight database defined by the following:

```
CREATE TABLE flight(origin string, destination string, time
real);
INSERT INTO flight VALUES('lon','ny',9.0);
INSERT INTO flight VALUES('mad','par',1.5);
INSERT INTO flight VALUES('par','ny',10.0);
CREATE OR REPLACE VIEW travel(origin,destination,time) AS WITH
connected(origin,destination,time) AS
    SELECT * FROM flight
```

```
UNION
SELECT flight.origin,connected.destination,
flight.time+connected.time
FROM flight,connected
WHERE flight.destination = connected.origin
SELECT * FROM connected;
```

Here, relation **flight** represents possible direct flights between locations, and **travel** represents possible connections by using one or more direct flights. Both include flight time. By querying the relation travel, we get:

```
DES> select * from travel
answer(travel.origin:string(varchar),travel.destination:string(v
archar),travel.time:number(float)) ->
{
    answer(lon,ny,9.0),
    answer(mad,ny,11.5),
    answer(mad,par,1.5),
    answer(par,ny,10.0)
}
Info: 4 tuples computed.
```

Now, if we assume there is a tuple **flight('mad','lon',2.0)**, we can query the database with this assumption with the following query (with multi-line input enabled):

Note that the **SELECT** statement following the keyword **ASSUME** simply stands for the construction of a single tuple for table **flight** (such statement can be otherwise stated as **SELECT 'mad','lon',2.0 FROM dual**, where **dual** is the built-in table described in Section 4.2.6.1.2).

In addition, not only tuples can be extensionally assumed, but any SQL DQL statement, i.e., tuples intensionally assumed. As an example, let's suppose that the relation **flight** is as previously defined, and a view **connect** that displays locations connected by direct flights:

DES> CREATE VIEW connect(origin, destination) AS

```
SELECT origin, destination FROM flight;
DES> SELECT * FROM connect;
answer(connect.origin:string(varchar),connect.destination:string
(varchar)) ->
  answer(lon,ny),
  answer(mad,par),
  answer(par,ny)
Info: 3 tuples computed.
      Then, if we assume that connections are allowed with transits, we can submit
the following hypothetical query:
DES> ASSUME
       (SELECT flight.origin,connect.destination
        FROM flight, connect
        WHERE flight.destination = connect.origin)
     IN
       connect(origin,destination)
     SELECT * FROM connect;
answer(connect.origin:string(varchar),connect.destination:string
(varchar)) ->
  answer(lon,ny),
  answer(mad,ny),
  answer(mad,par),
  answer(par,ny)
Info: 4 tuples computed.
     In addition to this, one can use a WITH statement instead of an ASSUME
statement, by simply stating an existing relation in the definition of the local view. For
instance, for the last example, we can write:
DES> WITH
       connect(origin,destination) AS
          (SELECT flight.origin,connect.destination
          FROM flight, connect
          WHERE flight.destination = connect.origin)
     SELECT *
     FROM connect;
answer(connect.origin:string(varchar),connect.destination:string
(varchar)) ->
  answer(lon,ny),
  answer(mad,ny),
  answer(mad,par),
  answer(par,ny)
Info: 4 tuples computed.
```

One can use several assumptions in the same query, but only one for a given relation. If needed, you can assume several rules by using **UNION**. For example:

```
flight(origin, destination, time) AS
  SELECT 'mad', 'lon', 2.0
  UNION
  SELECT 'ny', 'par', 10.0
SELECT *
FROM travel;
     which is equivalent to:
ASSUME
  SELECT 'mad', 'lon', 2.0
  UNION
  SELECT 'ny', 'par', 10.0
IN
  flight(origin,destination,time)
SELECT *
FROM travel;
      Note:
```

SQL queries are only allowed as such, i.e., they cannot be used as part of any view declaration. Further versions might allow this.

## 4.2.7 Information Schema Language (ISL)

Several non-standard statements are provided to display schema information:

- **SHOW TABLES**; List table names. *TAPI enabled*
- **SHOW VIEWS**; List view names. TAPI enabled
- SHOW DATABASES; List database names. TAPI enabled
- DESCRIBE Relation; Display schema for Relation, as /dbschema

#### 4.2.8 SQL Grammar

Here, terminal symbols are: Parentheses, commas, semicolons, single dots, asterisks, and apostrophes. Other terminal symbols are completely written in capitals, as **SELECT**. Percentage symbols (%) start comments. User identifiers must start with a letter and consist of letters and numbers; otherwise, a user identifier can be enclosed between quotation marks (both square brackets and double quotes are supported) and contain any characters. Next, **SQLstmt** stands for a valid SQL statement.

```
SQLstmt ::=
   DDLstmt[;]
   |
   DMLstmt[;]
   |
   DQLstmt[;]
   |
   ISLstmt[;]
```

```
% DDL (Data Definition Language) statements
DDLstmt ::=
 CREATE [OR REPLACE] TABLE CompleteConstrainedSchema
 CREATE [OR REPLACE] TABLE TableName LIKE TableName
 CREATE [OR REPLACE] VIEW ViewSchema AS DQLstmt
 RENAME TABLE TableName TO TableName
 RENAME VIEW ViewName TO ViewName
 DROP TABLE [IF EXISTS] TableName,..., TableName % Extended
syntax following MySQL 5.6
 DROP VIEW ViewName
 DROP DATABASE
Schema ::=
 RelationName
 RelationName(Att,...,Att)
CompleteConstrainedSchema ::=
 RelationName(Att Type [ColumnConstraint ...
ColumnConstraint],...,Att Type [ColumnConstraint ...
ColumnConstraint] [, TableConstraints])
CompleteSchema ::=
 RelationName(Att Type,...,Att Type)
Type ::=
 CHAR(n) % fixed-length string of n characters
   CHARACTER(n) % equivalent to the former
 CHAR % fixed-length string of 1 character
 VARCHAR(n) % variable-length string of up to n characters
 VARCHAR2(n) % Oracle's variable-length string of up to n
characters
 VARCHAR % variable-length string of up to the maximum length
of the underlying Prolog atom
 STRING % As VARCHAR
   CHARACTER VARYING(n) % equivalent to the former
```

```
INT
 INTEGER % equivalent to the former
%
   SMALLINT
   NUMERIC(p,d) % a total of p digits, where d of those are in
the decimal place
 REAL
   DOUBLE PRECISION % equivalent to the former
%
%
%
   FLOAT(n) % with precision of at least n digits
%
   DATE % four digit year, month and day
%
%
   TIME % hours, minutes and seconds
%
%
   TIMESTAMP % combination of date and time
%
ColumnConstraint ::=
 NOT NULL
 PRIMARY KEY
 UNIQUE
 CANDIDATE KEY
 REFERENCES TableName[(Att)]
TableConstraints ::=
 TableConstraint,...,TableConstraint
TableConstraint ::=
 UNIQUE (Att,...,Att)
 CANDIDATE KEY (Att,...,Att)
 PRIMARY KEY (Att,...,Att)
 FOREIGN KEY (Att,...,Att) REFERENCES TableName[(Att,...,Att)]
RelationName is a user identifier for naming tables, views and
aliases
TableName is a user identifier for naming tables
ViewName is a user identifier for naming views
Att is a user identifier for naming relation attributes
% DML (Data Manipulation Language) statements
```

```
DMLstmt ::=
 INSERT INTO TableName[(Att,...,Att)] VALUES (Cte,...,Cte)
 INSERT INTO TableName[(Att,...,Att)] DQLstmt
 DELETE FROM TableName
 DELETE FROM TableName WHERE Condition
 UPDATE TableName SET Att1=Expr1,..., Attn=Exprn WHERE Condition
Cte is a constant
% DQL (Data Query Language) statements:
DQLstmt ::=
  (DQLstmt)
 UBSQL
UBSQL ::=
 SELECTstmt
 DQLstmt UNION [ALL] DQLstmt
 DQLstmt EXCEPT DQLstmt
 DQLstmt MINUS DQLstmt
 DQLstmt INTERSECT DQLstmt
 WITH LocalViewDefinition,...,LocalViewDefinition DQLstmt
 ASSUME LocalAssumption,...,LocalAssumption DQLstmt
LocalViewDefinition ::=
  [RECURSIVE] CompleteSchema AS DQLstmt
LocalAssumption ::=
 DQLstmt IN CompleteSchema
SELECTstmt ::=
 SELECT [TOP Integer] [[ALL DISTINCT]] SelectExpressionList
  [FROM Rels
  [WHERE WhereCondition]
  [GROUP BY Atts]
  [HAVING HavingCondition]
  [ORDER BY OrderDescription]
  [FETCH FIRST Integer ROWS ONLY]]
Atts ::=
```

```
Att,...,Att
OrderDescription ::=
  Att [[ASC|DESC]],...,Att [[ASC|DESC]]
SelectExpressionList ::=
  SelectExpression,...,SelectExpression
SelectExpression ::=
  UnrenamedSelectExpression
  RenamedExpression
UnrenamedSelectExpression ::=
  Att
  RelationName.Att
  RelationName.*
  ArithmeticExpression
  DQLstmt
RenamedExpression ::=
  UnrenamedExpression [AS] Identifier
ArithmeticExpression ::=
  Op1 ArithmeticExpression
  ArithmeticExpression Op2 ArithmeticExpression
  ArithmeticFunction(ArithmeticExpression,...,
                     ArithmeticExpression)
  Number
  Att
  RelationName.Att
  ArithmeticConstant
  DQLstmt
Op1 ::=
 - | \
Op2 ::=
  ^ | ** | * | / | // | rem | \/ | # | + | - | /\ | << | >>
ArithmeticFunction ::=
```

```
sqrt/1 | ln/1 | log/1 | log/2 | sin/1 | cos/1 | tan/1 |
cot/1
   | asin/1 | acos/1 | atan/1 | acot/1 | abs/1 | float/1
    integer/1 | sign/1 | gcd/2 | min/2 | max/2 | truncate/1
    float_integer_part/1 | float_fractional_part/1
  | round/1 | floor/1 | ceiling/1
Aggregate Functions:
The argument may include a prefix "distinct" for all but "min"
and "max":
  avg/1 | count/1 | count/0 | max/1 | min/1 | sum/1 | times/1
ArithmeticConstant ::=
  pi | e
Rels ::=
  Rel,...,Rel
Rel ::=
  UnrenamedRel
  RenamedRel
UnrenamedRel ::=
  TableName
  ViewName
  DQLstmt
  JoinRel
RenamedRel ::=
  UnrenamedRel [AS] Identifier
JoinRel ::=
  Rel [NATURAL] JoinOp Rel [JoinCondition]
JoinOp ::=
  INNER JOIN
  LEFT [OUTER] JOIN
  RIGHT [OUTER] JOIN
  FULL [OUTER] JOIN
JoinCondition ::=
  ON WhereCondition
  USING (Atts)
WhereCondition ::=
  BWhereCondition
```

```
UBWhereCondition
HavingCondition
  As WhereCondition, but including aggregate functions
BWhereCondition ::=
  (WhereCondition)
UBWhereCondition ::=
  TRUE
  FALSE
  EXISTS DQLstmt
  NOT (WhereCondition)
  (AttorCte,...,AttorCte) [NOT] IN DQLstmt
  WhereExpression IS [NOT] NULL
  WhereExpression [NOT] IN DQLstmt
  WhereExpression Operator [[ALL ANY]] WhereExpression
  WhereCondition [AND OR] WhereCondition
WhereExpression ::=
  Att
  Cte
  ArithmeticExpression
  DQLstmt
AggrArithmeticExpression ::=
  [AVG|MIN|MAX|SUM]([DISTINCT] Att)
  COUNT([* Att])
AttOrCte ::=
  Att
  Cte
Operator ::=
  = | <> | < | > | <=
Cte ::=
  Number
  'String'
```

| NULL

Number is an integer or floating-point number

## 4.3 (Extended) Relational Algebra

Following the seminal proposal [Codd70] there have been some extensions to the basic and additional operators in the original proposal. Here, we include all the originals but division, and extended operators for dealing with outer joins, duplicate elimination, recursion, and grouping with aggregates. However, there exists an important difference, as visibility rules follow SQL instead of RA, i.e., column and relation names are visible to outermost operator applications, even when projection or renaming would restrict its visibility.

With respect to textual syntax, we follow [Diet01], where arguments of functions are enclosed between parentheses (as relations), and subscripts and superscripts are delimited between blanks. Arguments in infix operators are not enclosed between any delimiters, also parentheses can be used to enhance reading. Conditions and expressions are built with the same syntax as in SQL. Examples below refer to the database defined in examples/relop.ra.

#### 4.3.1 Operators

This section includes descriptions for basic, additional and extended operators.

#### 4.3.1.1 Basic operators

• Selection  $\sigma_{\theta}(R)$ . Select tuples in relation R matching condition  $\theta$ .

Concrete syntax:

```
select Condition (Relation)
Example:
select a<>'al' (c);
```

• Projection  $\pi_{A1,...,An}(R)$ . Return all tuples in R only with columns  $A_1,...,A_n$ .

Concrete syntax:

```
project A1,...,An (Relation)
 Example:
 project b (c);
Set Union R_1 \cup R_2.
 Concrete syntax:
 Relation1 union Relation2
 Example:
 a union b;
Set Difference R_1 - R_2.
 Concrete syntax:
 Relation1 difference Relation2
 Example:
 a difference b;
Cartesian Product R_1 \times R_2.
 Concrete syntax:
 Relation1 product Relation2
 Example:
 a product b;
Renaming \rho_{R2(A1,...,An)}(R_1). Rename R_1 to R_2, and also arguments of R_1 to A1,...,An.
 Concrete syntax:
 rename Schema (Relation)
 Example:
 project v.a (rename v(a) (select true (a)));
Assignment R_1(A1,...,An) \leftarrow R_2. Create a new relation R_1 with argument names
 A1,...,An as a copy of R_2. It allows to define new views.
 Concrete syntax:
 Relation1 := Relation2
 Example:
 v(c) := select true (a);
```

4.3.1.2 Additional operators

These operators can be expressed in terms of basic operators, and include:

• Set Intersection  $R_1 \cap R_2$ .

Concrete syntax:

#### Relation1 intersect Relation2

Example:

```
a intersect b;
```

M

• Theta join  $R_1$   $_{\theta}R_2$ . Equivalent to  $\sigma_{\theta}(R_1 \times R_2)$ .

Concrete syntax:

### Relation1 zjoin Condition Relation2

Example:

```
a zjoin a.a<b.b b;
```

Natural (inner) join  $R_1$   $R_2$ . Return tuples of  $R_1$  joined with  $R_2$  such that common attributes are pair wise equal and occur only once in output relation.

Concrete syntax:

```
Relation1 njoin Relation2
```

Example:

a njoin c;

### 4.3.1.3 Extended operators

These operators *can not* be expressed in terms of former operators, and include:

• Extended projection  $\pi_{E_1,...,E_n}(R)$ . Return tuples of R with columns  $E_1,...,E_n$  where each  $E_i$  is an expression built from constants and attributes of R.

Concrete syntax:

```
project E1,...,En (Relation) Example:
```

```
:-type(d(a:string,b:int)).
project b+1 (d);
```

• Duplicate elimination  $\delta(R)$ . Return tuples in R, discarding duplicates.

Concrete syntax:

```
distinct (Relation)
```

Example:

```
distinct (project a (c));
```

Left outer join  $R_1 - R_2$ . Includes all tuples of  $R_1$  joined with matching tuples of  $R_2$  w.r.t. condition  $\theta$ . Those tuples of  $R_1$  which do not have matching tuples of  $R_2$  are also included in the result, and columns corresponding to  $R_2$  are filled with null values.

Concrete syntax:

## Relation1 ljoin Condition Relation2

Example:

- a ljoin a=b b;
- Right outer join  $R_1 
  _{\theta} R_2$ . Equivalent to  $R_2 
  _{\theta} R_1$ .

Concrete syntax:

Relation1 rjoin Condition Relation2

Example:

a rjoin a=b b;

Full outer join  $R_1 \xrightarrow{\square}_{\theta} R_2$ . Equivalent to  $R_1 \xrightarrow{\square}_{\theta} R_2 \cup R_1 \xrightarrow{\square}_{\theta} R_2$ .

Concrete syntax:

Relation1 fjoin Condition Relation2

Example:

- a fjoin a=b b;
- Grouping with aggregations  $G_{1,...,G_n}$   $\zeta^{E_1,...,E_n}$   $\theta$  (R). Build groups of tuples in R so that: first, each tuple in the group have the same values for attributes  $G_1,...,G_n$ , second, matches condition  $\theta$  (possibly including aggregate functions) and, third, is projected by expressions  $E_1,...,E_n$  (also possibly including aggregate functions).

Concrete syntax:

group\_by GroupingAtts ProjectingExprs HavingCond Relation Example:

```
group_by a avg(b) min(b)>=0 (d);
```

#### 4.3.2 Recursion in RA

Recursion in RA expressions can be specified by simply including the name of the view which is being defined in its definition body. Solving recursion in RA has been proposed as the application of a fixpoint operator to an RA expression (see, for instance, [Agra88, HA92]). DES compiles RA expressions to Datalog programs and uses the (fixpoint-based) deductive engine to solve them.

As an example of recursion in RA, let's consider the following classic program for finding paths in a graph:

```
create table edge(origin string, destination string);
```

```
paths(origin, destination) :=
   select true (edge)
   union
   project paths.origin, edge.destination
      (select paths.destination=edge.origin (edge product paths));
```

#### select true (paths);

#### 4.3.3 RA Grammar

Here, terminal symbols are: Parentheses, commas, semicolons, single dots, asterisks, and apostrophes. Other terminal symbols are completely written in capitals, as **SELECT**. However, they are recognized by the parser in any letter case. Percentage symbols (%) start comments. User identifiers must start with a letter and consist of letters and numbers; otherwise, a user identifier can be enclosed between quotation marks (both square brackets and double quotes are supported) and contain any characters. Next, **RASTMT** stands for a valid RA statement.

This grammar is built following [Diet01], so that RA files read in WinRDBI (a tool described in that book) are also read in DES. DES grammar extends WinRDBI grammar in providing support also for: Theta join operator, outer join operators, duplicate elimination (distinct operator), grouping (group\_by operator), recursive queries, and renaming operator (this avoids to resort to building new relations with the assignment operator :=, although it is supported, too).

```
RAstmt ::=
  SELECT WhereCondition (RArel)
                                 % Selection (sigma)
  PROJECT SelectExpressionList (RArel) % Projection (pi)
  RENAME Schema (RArel)
                                       % Renaming (rho)
  DISTINCT (RArel)
                                       % Duplicate elimination
                                       % Cartesian Product
  RArel PRODUCT RArel
  RArel UNION RArel
                                       % Set union
  RArel DIFFERENCE RArel
                                       % Set difference
  RArel INTERSECT RArel
                                       % Set intersection
  RArel NJOIN RArel
                                       % Natural join
 RArel ZJOIN WhereCondition RArel
                                       % Zeta join
  RArel LJOIN WhereCondition RArel
                                       % Left outer join
  RArel RJOIN WhereCondition RArel
                                       % Right outer join
  RArel FJOIN WhereCondition RArel
                                       % Full outer join
  GROUP_BY Atts SelectExpressionList HavingCondition (RArel)
                                       % Grouping
RArel ::=
```

#### Relation

```
View definition (assignment statement):
RAview ::=
   Schema := [RAstmt | Relation]

Schema ::=
   ViewName
   |
   ViewName(ColName,...,ColName)
```

WhereCondition, SelectExpressionList and HavingCondition are as in SQL grammar

## 4.4 Prolog

Syntax of Prolog programs and goals is the same as for Datalog, including all built-in operators (cf. next Section) but aggregates. Notice that negation is written as **not(Goal)**, instead of the usual **\+ Goal**.

When a goal is solved, instead of displaying the variable substitution for the answer, the goal is displayed with the substitution applied, as in:

```
DES-Prolog> t(X)
t(1)
? (type ; for more solutions, <Intro> to continue) ;
t(2)
? (type ; for more solutions, <Intro> to continue) ;
no
```

#### 4.5 Built-ins

Most built-ins are shared by the four languages. For instance, w.r.t. comparison operators, the only difference is the less or equal (=<) operator used in Datalog and Prolog. This operator is different from the used in SQL and RA, which is written as <=. The former is written that way since in Prolog and Datalog, it is distinguished from the implication to the left operator (<=). SQL does not provide implications; so, the SQL syntax seems to be more appealing since the order of the two symbols matches the order of words.

Arithmetic expressions are constructed with the same built-ins in the three languages. However, in Datalog and Prolog, you need to use the infix **is** (cf. Section 4.5.2).

The built-in predicates **is\_null/1** and **is\_not\_null/1** belong to the Datalog language.

Also, consult Section 5.2 for limitations regarding safety in the use of built-ins in Datalog.

## 4.5.1 Comparison Operators

All comparison operators are infix and apply to terms. For the inequality and disequality operators (greater than, less than, etc.), numbers are compared in terms of their arithmetical value; other terms are compared in Prolog standard order.

If a compound term is involved in a comparison operator, it is evaluated as an arithmetic expression and its result is then compared (for all operators by equality) or unified (for equality).

All comparison operators, but equality, demand ground arguments since they are not constraints, but test operators, and argument domains are infinite. If a ground argument is demanded and a variable is received, an exception is raised.

Next, we list the available comparison operators, where  $\mathbf{x}$  and  $\mathbf{y}$  are terms (variables, constants or arithmetic expressions).

### • **x** = **y** (Syntactic equality)

Tests syntactic equality between  $\mathbf{x}$  and  $\mathbf{y}$ . It also performs unification when variables are involved. This is the only comparison operator that does not demand ground arguments.

• **X** \= **Y** (Syntactic disequality)

Tests syntactic disequality between **x** and **y**.

• **x** > **y** (Greater than)

Tests whether **x** is greater than **y**.

• **x** >= **y** (Greater than or equal to)

Tests whether **x** is greater than or equal to than **y**.

• **x** < **y** (Less than)

Tests whether **x** is less than **y**.

• **X** =< **Y** (Less than or equal to)

Tests whether **x** is less than or equal to **y**.

## 4.5.2 Datalog and Prolog Arithmetic

Borrowed from most Prolog implementations, arithmetic is allowed by using the infix operator **is**, which is used to construct a query with two arguments, as follows:

## X is Expression

where **X** is a variable or a number, and **Expression** is an arithmetic expression built from numbers, variables, built-in arithmetic operators, constants and functions, mainly following ISO for Prolog (they are labelled, if so, in the listings below). Availability of arithmetic built-ins mainly depend on the underlying Prolog system (binary distributions cope with all the listed built-ins).

At evaluation time, the expression must be ground (i.e., its variables must be bound to numbers or constants); otherwise, problems as stated in the previous section may arise. Evaluating the above query amounts to evaluate the arithmetic expression according to the usual arithmetic rules, which yields a number (integer or float), and  $\boldsymbol{x}$  is bound to this number if it is a variable or tested its equivalence if it is a number. Precision depends on the underlying Prolog system.

Arithmetic built-ins have meaning only in the second argument of **is**; they cannot be used elsewhere. For example:

```
DES> X is sqrt(2)
{
   1.4142135623730951 is sqrt(2)
}
Info: 1 tuple computed.
```

Here, **sqrt(2)** is an arithmetic expression that uses the built-in function **sqrt** (square root). But:

```
DES> sqrt(2) is sqrt(2)
```

raises an input error because an arithmetic expression can only occur as the right argument of **is**. Another example is:

```
DES> X is e
{
   2.718281828459045 is exp(1)
}
Info: 1 tuple computed.

DES> e is e
{
}
Info: 0 tuples computed.
```

This means that the built-in arithmetic constant **e** cannot be used outside of an arithmetic expression, and it is otherwise understood as a user defined relation. Here, an input error is not raised since **e** could be a user defined relation. In fact, this should raise a type error, but they are not currently controlled.

In addition, note that arithmetic expressions are compound terms which are translated into an internal equivalent representation. The last example shows this since the constant **e** is translated to **exp(1)**.

Concluding, the infix (infinite) relation **is** is understood as the set of pairs **<v**, **E>** such that **v** is the equivalent value to the evaluation of the arithmetical expression **E**. Note that, since this relation is infinite, we may reach non-termination: Let's consider the following program (**loop.dl** in the distribution directory) with the query **loop(X)**:

```
loop(0).
loop(X) :-
  loop(Y),
  X is Y + 1.
```

Evaluating that query results in a non-terminating cycle because unlimited tuples is(N,N+1) become computed. To show it, try the query, press Ctrl-C, and type

**listing(et)** at the Prolog prompt (only when DES has been started from a Prolog interpreter).

## 4.5.3 SQL Arithmetic

Arithmetic expressions are constructed with the arithmetic operators listed in the next section. They are used in projection lists and conditions.

## 4.5.4 Arithmetic Built-ins

This section contains the listings for the supported arithmetic operators, constants, and functions.

## 4.5.4.1 Arithmetic Operators

The following operators are the only ones allowed in arithmetic expressions, where  ${\bf x}$  and  ${\bf y}$  stand also for arithmetic expressions.

• \ <b>x</b> (Bitwise negation) Bitwise negation of the integer <b>x</b> .	ISO
• - <b>x</b> (Negative value)	ISO
Negative value of its single argument <b>x</b> .	150
• X ** Y (Power)	ISO
X raised to the power of Y.	130
• X ^ Y (Power)	
Synonym for X ** Y.	
• X * Y (Multiplication)	ISO
x multiplied by Y.	130
(D 1 1: 1: )	ISO
• <b>X</b> / <b>Y</b> (Real division)  Float quotient of <b>X</b> and <b>Y</b> .	130
• X + Y (Addition)	ISO
Sum of <b>X</b> and <b>Y</b> .	150
• X - Y (Subtraction)	ISO
Difference of <b>X</b> and <b>Y</b> .	150
• X // Y (Integer quotient)	ISO
Integer quotient of <b>X</b> and <b>Y</b> . The result is always truncated towards zero.	150
• X rem Y (Integer remainder)	ISO
The value is the integer remainder after dividing <b>X</b> by <b>Y</b> , i.e., <b>integer(X)</b> -	150
integer(Y)*(X//Y). The sign of a nonzero remainder will thus be the same	2 as
that of the dividend.	c us
• X \/ Y (Bitwise disjunction)	ISO
Bitwise disjunction of the integers <b>x</b> and <b>y</b> .	100
• X /\ Y (Bitwise conjunction)	ISO
Bitwise disjunction of the integers <b>x</b> and <b>y</b> .	100
• X # Y (Bitwise exclusive or)	
Bitwise exclusive or of the integers <b>x</b> and <b>y</b> .	
• X << Y (Shift left)	ISO
x shifted left x places.	100
• X >> Y (Shift right)	ISO
X shifted right Y places.	100
o r	

#### 4.5.4.2 Arithmetic Constants

• pi (π)

Archimedes' constant.

• **e** (Neperian number)

Neperian number.

## 4.5.4.3 Arithmetic Functions

• sqrt(X) (Square root)

ISO

Square root of **x**.

• log(X) (Natural logarithm)

ISO

Logarithm of  $\mathbf{x}$  in the base of the Neperian number ( $\mathbf{e}$ ).

• ln(x) (Natural logarithm)

Synonym for log(X).

• log(X,Y) (Logarithm)

Logarithm of **Y** in the base of **X**.

sin(X) (Sine) ISO

Sine of x.

• cos(X) (Cosine) ISO

Cosine of **x**.

tan(X) (Tangent) ISO

Tangent of x.

• cot(X) (Cotangent)

Cotangent of x.

• asin(X) (Arc sine)

Arc sine of **x**.

• acos(X) (Arc cosine)

Arc cosine of **x**.

• atan(X) (Arc tangent)

Arc tangent of **x**.

• acot(X) (Arc cotangent)

Arc cotangent of **x**.

• **abs(X)** (Absolute value)

ISO

ISO

Absolute value of **x**.

• float(X) (Float value)

ISO

Float equivalent of **x**, if **x** is an integer; otherwise, **x** itself.

• integer(X) (Integer value)

Closest integer between **x** and 0, if **x** is a float; otherwise, **x** itself.

• sign(X) (Sign)

ISO

Sign of  $\mathbf{x}$ , i.e., -1, if  $\mathbf{x}$  is negative, 0, if  $\mathbf{x}$  is zero, and 1, if  $\mathbf{x}$  is positive, coerced into the same type as  $\mathbf{x}$  (i.e., the result is an integer, iff  $\mathbf{x}$  is an integer).

gcd(X,Y) (Greatest common divisor)

Greatest common divisor of the two integers **x** and **y**.

• min(X,Y) (Minimum)

Least value of **x** and **y**.

• max(X,Y) (Maximum)

Greatest value of **x** and **y**.

• truncate(X) (Truncate) ISO

Closest integer between **x** and 0.

• float\_integer\_part(X) (Integer part as a float) ISO

The same as float(integer(X)).

• float\_fractional\_part(X) (Fractional part as a float)

Fractional part of X, i.e., X - float\_integer\_part(X).

round(X) (Closest integer)

ISO

Closest integer to  $\mathbf{x}$ .  $\mathbf{x}$  has to be a float. If  $\mathbf{x}$  is exactly half-way between two integers, it is rounded up (i.e., the value is the least integer greater than  $\mathbf{x}$ ).

• floor(X) (Floor)

ISO

Greatest integer less or equal to **x**. **x** has to be a float.

• ceiling(X) (Ceiling)

ISO

Least integer greater or equal to **x**. **x** has to be a float.

## 4.5.5 Negation

• not(Query) (Stratified negation)

It stands for the complement of the relation *Query* w.r.t. the meaning of the program (i.e., closed world assumption). See Sections 4.1.8 and 5.15.3. If *Query* is not an atom, a new predicate defined by a head *Head* with relevant variables in *Query* is built, and defined by the single rule *Head*:- *Query*. Then, not(*Head*) replaces not(*Query*).

## 4.5.6 Datalog Outer Joins

- lj(LeftRelation, RightRelation, JoinCondition) (Left join) It stands for the left outer join of the relations LeftRelation and relations RightRelation, under the condition JoinCondition (expressed as literals, cf. Section 4.1.1), as understood in extended relational algebra (LeftRelation) JoinCondition RightRelation).
- rj(LeftRelation,RightRelation,JoinCondition) (Right join) It stands for the right outer join of the relations LeftRelation and relations RightRelation, under the condition JoinCondition (expressed as literals, cf. Section 4.1.1), as understood in extended relational algebra (LeftRelation of JoinCondition RightRelation).
- fj(LeftRelation,RightRelation,JoinCondition) (Full join)
  It stands for the full outer join of the relations LeftRelation and relations
  RightRelation, under the condition JoinCondition (expressed as literals, cf. Section 4.1.1), as understood in extended relational algebra (LeftRelation)

  JoinCondition RightRelation).

## 4.5.7 Datalog Aggregates

#### 4.5.7.1 Aggregate Functions

Aggregate functions can only occur in the context of a **group**\_by aggregate predicate (see next section) and apply to the result set for its input relation.

• count(Variable)

Return the number of tuples so that the value for **Variable** is not null.

• count

Return the number of tuples of the result set.

• sum(Variable)

Return the sum of possible values for **Variable**, ignoring nulls.

times(Variable)

Return the product of possible values for Variable, ignoring nulls.

#### avg(Variable)

Return the average of possible values for **Variable**, ignoring nulls.

#### • min(Variable)

Return the minimum value for Variable, ignoring nulls.

#### • max(Variable)

Return the maximum value for **Variable**, ignoring nulls.

### 4.5.7.2 Group\_by Predicate

#### • group\_by(Query, Variables, GroupConditions)

Solve *GroupConditions* in the context of *Query*, building groups w.r.t. the possible values the variables in the list *Variables*. This list is specified as a Prolog list, i.e., a sequence of comma-separated values enclosed between brackets. If this list is empty, there is only one group: the answer set for *Query*. The goal *GroupConditions* may contain expressions including aggregate functions.

## 4.5.7.3 Aggregate Predicates

## • count(Query, Variable, Result)

Count in **Result** the number of tuples in the result set for the query **Query** so that **Variable** is a variable of **Query** (an attribute of the result relation set) and this attribute is not null. It returns 0 if no tuples are found in the result set.

#### count(Query,Result)

Count in **Result** the total number of tuples in the result set for the query **Query**, disregarding whether they contain nulls or not. It returns 0 if no tuples are found in the result set.

#### sum(Query, Variable, Result)

Sum in **Result** the numbers in the result set for the query **Query** and the attribute **Variable**, which should occur in **Query**. Nulls are simply ignored.

## • times(Query, Variable, Result)

Compute in **Result** the product of all the numbers in the result set for the query **Query** and the attribute **Variable**, which should occur in **Query**. Nulls are simply ignored.

## • avg(Query, Variable, Result)

Compute in **Result** the average of the numbers in the result set for the query **Query** and the attribute **Variable**, which should occur in **Query**. Nulls are simply ignored.

#### • min(Query, Variable, Result)

Compute in **Result** the minimum of the numbers in the result set for the query **Query** and the attribute **Variable**, which should occur in **Query**. Nulls are simply ignored. If there are no such numbers, it returns **null**.

## • max(Query, Variable, Result)

Compute in **Result** the maximum of the numbers in the result set for the query **Query** and the attribute **Variable**, which should occur in **Query**. Nulls are simply ignored. If there are no such numbers, it returns **null**.

## 4.5.8 Datalog Null-related Predicates

#### • is null(Term)

Succeed if **Term** is bound to a null value. It raises an exception if **Term** is a variable.

• is\_not\_null(Term)

Succeed if **Term** is not bound to a null value. It raises an exception if **Term** is a variable.

## 4.5.9 **Duplicates**

The following built-ins take effect when duplicates are enabled via the command /duplicates on.

distinct(Query)

Succeed as many times as different ground answers are computed for *Query*.

• distinct([Variables], Query)

Succeed as many times as different ground tuples (built with *Variables*) are computed for *Query*.

### 4.5.10 Top-N Queries

top(N, Query)

Succeed at most **N** times for **Query**.

# 5. System Description

This section includes descriptions about the connection to relational database systems via ODBC connections, safety and computability issues, source-to-source transformations, the declarative debuggers and tracers, the batch processing, system messages, and lists all the available commands.

#### 5.1 RDBMS connections via ODBC

DES provides support for connections to (relational) database management systems (RDBMSs) in order to provide data sources for relations. This means that a relation defined in a RDBMS as a view or table is allowed as any other relation defined via a predicate in the deductive database. Then, computing a query can involve computations both in the deductive inference engine and in the external RDBMS SQL engine. Such relations become first-class citizens in the deductive database and, therefore, can be queried in Datalog and RA. If the relation is a view, it will be processed by the SQL engine. When an ODBC connection is opened, all SQL statements are redirected to such connection, so DES does not longer process such statements. This means that all the SQL features of the connected RDBMS are available.

Almost any relational database (RDB) can be accessed from DES using an ODBC connection. Relational database management system (RDBMS) manufacturers provide ODBC implementations which run on many operating systems (Microsoft Windows, Linux, Mac OS X, ...) RDBMSs include enterprise RDBMS (as Oracle, MySQL, DB2, ...) and desktop RDBMS (as MS Access and FileMaker).

ODBC drivers are usually bundled with OS platforms, as Windows OSs (ODBC implementation), Linux OS distributions as Ubuntu, Red Hat and Mandriva (UnixODBC implementation), and Mac OSs 10x (iODBC implementation).

Since each RDBMS provides an ODBC driver and each OS an ODBC implementation, details on how to configure such connections are out of the scope of this manual. However, to configure such a connection, typically, the ODBC driver is looked for and installed in the OS. Then, following the manufacturer



recommendations, it is configured. You can find many web pages with advice on this. Here, we assume that there are ODBC connections already available.

## 5.1.1 Opening an ODBC Connection

To access a RDB in DES, first open the connection with the following command, where **test** is the name of a previously created ODBC connection to a database:

```
DES-SQL> /open_db test
```

You can also provide a username and password (if needed) as in:

```
DES-SQL> /open_db test user(smith) password(my_pwd)
```

Note that if you have previously created some database objects (tables, views, ...) in DES without an ODBC connection, the system asks for dropping the current DES database before starting to use a new database<sup>7</sup>.

## 5.1.2 Using an ODBC Connection

Assuming that the connection links to an empty database, let's start creating some database objects:

(Note that, depending on the installed MySQL ODBC driver version, annoying messages can be displayed.)

```
DES-SQL> create table t(a varchar(20) primary key)
DES-SQL> create table s(a varchar(20) primary key)
DES-SQL> create view v(a,b) as select * from t,s
DES-SQL> insert into t values(1)
Info: 1 tuple inserted.
DES-SQL> insert into s select * from t
Info: 1 tuple inserted.
DES-SQL> insert into s values(2)
Info: 1 tuple inserted.
```

Next, one can ask for the database schema (metadata) with the command:

```
DES-SQL> /dbschema
Info: Table(s):
  * s(a:varchar)
  * t(a:varchar)
Info: View(s):
  * v(a:varchar,b:varchar)
```

All of these tables and views can be accessed from DES, as if they were local:

```
DES-SQL> select * from s;
answer(a:varchar) ->
{
   answer('1'),
   answer('2')
```

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 $<sup>^7</sup>$  Further improvements of the system will include to handle multiple database connections, removing the requirement of dropping the DES database.

```
}
Info: 2 tuples computed.

DES-SQL> select * from t;
answer(a:varchar) ->
{
    answer('1')
}
Info: 1 tuple computed.

DES-SQL> select * from v;
answer(a:varchar,b:varchar) ->
{
    answer('1','1'),
    answer('1','2')
}
Info: 2 tuples computed.

DES-SQL> insert into t values('1')
Exception: error(odbc(23000,1062,[MySQL][ODBC 3.51
Driver][mysqld-5.0.41-community-nt]Duplicate entry '1' for key 1),_G3)
```

In this example, as table **t** has its single column defined as its primary key, trying to insert a duplicate entry results in an exception from the ODBC driver. Integrity constraints are handled by the RDBMS connected, instead of DES (notice that the exception message is different from the one generated by DES).

Moreover, you can submit SQL statements that are not supported by DES but otherwise by the connected RDBMS, as:

```
DES-SQL> alter table t drop primary key;
```

Then, you can insert again and see the result (including duplicates):

```
DES-SQL> insert into t values('1')
Info: 1 tuple inserted.

DES-SQL> select * from v;
answer(a:varchar,b:varchar) ->
{
    answer('1','1'),
    answer('1','2'),
    answer('1','2')
}
Info: 4 tuples computed.

    Also, duplicate removing is also possible by the external RDBMS:

DES-SQL> select distinct * from v;
answer(a:varchar,b:varchar) ->
{
    answer('1','1'),
```

}

answer('1','2')

## Info: 2 tuples computed.

Nonetheless, these external objects can be accessed from Datalog as well (please remember to enable duplicates to get the expected result):

```
DES-SQL> /datalog
DES> /duplicates on
Info: Duplicates are on.
DES> s(X),t(X)
Info: Processing:
  answer(X) :-
    s(X),
    t(X).
  answer('1'),
  answer('1')
Info: 2 tuples computed.
      This is equivalent to the following SQL statement:
DES> select s.a from s,t where s.a=t.a
answer(a:varchar) ->
  answer('1'),
  answer('1')
Info: 2 tuples computed.
```

However, whilst the former has been processed by the Datalog engine, the latter has been processed by the external RDBMS. So, some complex SQL statements might be more efficiently processed by the external RDBMS.

Duplicates are relevant in a number of situations. For instance, consider the following, where duplicates are initially disabled:

```
DES> group_by(v(X,Y),[X,Y],C=count)
Info: Processing:
   answer(X,Y,C) :-
     group_by(v(X,Y),[X,Y],C = count).
{
   answer('1','1',1),
   answer('1','2',1)
}
Info: 2 tuples computed.
```

Although there are a couple of tuples for each group (see the table contents above), only one is returned in the count because they are indistinguishable in a set. Now, if duplicates are allowed, we get the expected result:

```
DES> /duplicates on
Info: Duplicates are on.

DES> group_by(v(X,Y),[X,Y],C=count)
Info: Processing:
   answer(X,Y,C) :-
```

```
group_by(v(X,Y),[X,Y],C = count).
{
  answer('1','1',2),
  answer('1','2',2)
}
Info: 2 tuples computed.
```

Note that, even when you can access SQL objects from Datalog, the contrary is not allowed because there is nor Datalog metadata information for the external SQL engine, neither access to Datalog data. The data bridge is only opened from DES to the external DBMS, not the other way round. This is in contrast to the SQL database internally provided by DES, which allows a bidirectional communication since type information is supported for Datalog predicates.

#### 5.1.3 Current ODBC Connection

To find out the current opened ODBC database, use the command:

```
DES-SQL> /current_db
```

### 5.1.4 Closing an ODBC Connection

Finally, closing the connection is simply done with:

```
DES-SQL> /close_db
```

#### 5.1.5 Caveats and Limitations

This section lists some caveats and limitations of the current implementation of ODBC connections to external datasources.

#### 5.1.5.1 Caching

Data in relational tables are cached in the memo table during Datalog computations, and it is not requested anymore until this cache is cleared (either explicitly with the command /clear\_et or because a command or statement invalidating its contents, as a SQL update query). Therefore, it could be possible to access outdated data from a Datalog query. Let's consider:

```
DES-SQL> /datalog t(X)
{
    t('1')
}
Info: 1 tuple computed.
    Then, from the MySQL client:

mysql> insert into t values('2');
Query OK, 1 row affected (0.06 sec)
    And, after, in DES, the new tuple is not listed via a Datalog query:

DES-SQL> /datalog t(X)
{
    t('1')
}
```

## Info: 1 tuple computed.

However, a SQL statement will return the correct answer:

```
DES-SQL> select * from t;
answer(a:varchar) ->
{
   answer('1'),
   answer('2')
}
Info: 2 tuples computed.
```

In addition, it is not recommended to mix Datalog and SQL data. It is possible to assert tuples with the same name and arity as existing RDBMS's tables and/or views. Let's consider the same table t as above with the same data (two tuples t('1') and t('2')) and assert a tuple t('3') as follows:

```
DES-SQL> /assert t('3')

DES-SQL> /datalog t(X)
{
   t('1'),
   t('2'),
   t('3')
}
Info: 3 tuples computed.

DES-SQL> select * from t
answer(a:varchar) ->
{
   answer('1'),
   answer('2')
}
Info: 2 tuples computed.
```

This reveals that, although on the DES side, Datalog data are known, it is not on the RDBMS side. This is in contrast to the DES management of data: if no ODBC connection is opened, the DES engine is aware of any changes to data, both from Datalog and SQL sides.

Concluding, those updates that are external to DES might not be noticed by the DES engine. And, also, an ODBC connection should be seen as a source of external data that should not be mixed with Datalog data. However, you can safely use the more powerful Datalog language to query external data (and to be sure the current data is retrieved, clear the cache with /clear\_et).

#### 5.1.5.2 ODBC Metadata

When computing the predicate dependency graph and stratification, metadata from the external DBMS is retrieved, which can be a costly operation if the number of tables and views is large. This is the default case when opening connections to DBMSs as SQL Server or Oracle, where many views are defined for an empty database.

Listing the database schema can suffer this situation as well, by issuing the command /dbschema. Instead, it is better to focus on the required object to display, as /dbschema tablename.

#### 5.1.5.3 ODBC Limitations

As predicate dependency graphs are not computed from external data sources, several features are not supported in the context of an opened ODBC connection:

- SQL tracer
- Test case generator

## 5.1.5.4 Platform-specific Issues

ODBC connections are only supported by the provided binaries, and the source distributions for SWI-Prolog and SICStus Prolog.

The stable releases Ciao Prolog 1.14.2 and GNU-Prolog 1.4.1 do not support this implementation.

## 5.2 Safety and Computability

## 5.2.1 Classical Safety

Built-in predicates are appealing, but they come at a cost, which was already noticed in Section 4.5. The domain of their arguments is infinite, in contrast to the finite domains of each argument of any user-defined predicate. Since it is neither reasonable nor possible to (extensionally) give an infinite answer, when a subgoal involving a built-in is going to be computed, its arguments need to be range restricted, i.e., the arguments have to take values provided by other subgoals. To illustrate this point, consider submitting the following view to the program file **relop.dl**:

```
less(X,Y) :- X < Y, c(X,Y).
```

Since the goal is less(X,Y), and the computation is left to right, both X and Y are not range restricted when computing the goal X < Y and, therefore, this goal ranges over two infinite domains: the one for Y and the one for Y. We do not allow the computation of such rules. However, if we reorder the two goals as follows:

Note, then, that built-in predicates affect declarative semantics, i.e., the intended meaning of the two former views should be the same, although actually it is not. Declarative semantics is therefore affected by the underlying operational mechanism. Notice, nonetheless, that Datalog is less sensitive to operational issues than Prolog and it could be said to be more declarative. First, because of terminating issues as already introduced, and second, because the problematic first view can be automatically transformed into the second, computation-safe, one, as we explain next.

We can check whether a rule is safe in the sense that all its variables are range restricted and, then, reorder the goals for allowing its computation. First, we need a notion of safety, which intuitively seems clear but that actually is undecidable [ZCF+97]. Some simple sufficient conditions for the safety of Datalog programs can be

imposed, which means that rules obeying these conditions can be safely computed, although there are rules that, even violating some conditions, can be actually computed. We impose the following (weak) conditions [Ullm95, ZCF+97] for safe rules adapted to our context:

- 1. Any variable *X* in a rule *r* is safe if:
  - a. X occurs in some positive goal referring to a user-defined predicate
  - b. r contains some equality goal X=Y, where Y is safe (Y can be a constant, which, obviously, makes X safe)
  - c. A variable *X* in the goal *X* is *Expression* is safe whenever all variables in *Expression* are safe
- 2. A rule is safe if all its variables are safe.

Notice that these conditions, currently supported by the system, are weak since they assume that user-defined predicates are safe, which is not always the case (but only require analysing locally each rule for deciding weak safety). To make these conditions stronger, 1.a. has to be changed to: "X occurs in some positive goal referring to a *safe* user-defined predicate", and add "3. A predicate is safe if all of its variables are safe". The changed conditions would require a global analysis of the program, which is not supported by DES up to now.

The built-in predicate **is** has the same problem as comparison operators as well, but it only demands ground its second argument (cf. condition 1.c above). Negation requires its argument to have no unsafe variables. In addition, to be correctly computed, the restrictions in the domains of the safe variables it may contain should be computed before. The reader is referred to Section 3.6 in [Ullm95] for finding the problems when interpreting rules with negation.

DES provides a check that allows deciding if a rule is safe and, if so, it follows a program transformation for reordering its goals in order to make it computable in a left-to-right order. This transformation does not come by default, and it can be changed with the command /safe Switch, where Switch can take two values: on, for enabling program transformation, and off, for disabling this transformation. If Switch is not included, then the command informs whether program transformation is enabled or disabled.

The analysis performed by the system at compile-time warns about safety and computability as follows:

- 1. Raise an error if:
  - a. A goal involving a comparison operator *will* be non-ground at run-time.
  - b. The expression **E** in a goal **X** is **E** *will* be non-ground at run-time.
  - c. The goal **not(G)** contains unsafe variables or its safe variables are not restricted so far.
- 2. Raise a warning if:
  - a. A goal involving a comparison operator *may* be non-ground at run-time.
  - b. The expression **E** in a goal **X** is **E** may be non-ground at run-time.

This analysis is performed in several cases:

- Whenever a rule is asserted (either manually with the command /assert or automatically when consulting programs). A rule is always asserted, even when it is detected as unsafe or it may raise an exception at run-time. Recall that safety is undecidable and there are rules detected as unsafe that can be actually and correctly computed.
- When a query, conjunctive query (autoview) or view is submitted. They are rejected and not computed if unsafety or uncomputability is detected and cannot be repaired (because program transformation is disabled or there is no way). Notice that there can be unsafe or uncomputable rules already consulted than can yield an incorrect result or raise a run-time exception.

Concluding, one can expect a correct answer whenever no unsafe, uncomputable rule has been asserted to an empty database. Recall that the local analysis relies on the weak condition that assumes that the consulted rules are safe.

Next, an example of unsafe rule including negation is provided. As introduced, such a rule, when asserted, raises an error, but it is asserted in any case in order to show its misbehaviour.

```
DES> /assert q(0)
DES> /assert p(X):-not(q(X))
Error: not(q(X)) might not be correctly computed because of the unrestricted variable(s):
    [X]
Warning: This rule is unsafe because of variable(s):
    [X]
DES> p(X)
{
}
Info: 0 tuples computed.
```

As the domain of x in p(x) is not range restricted, no tuples are found in the left-to-right top-down search. If we submit a query as p(1), the negation not(q(1)) should be proven:

```
DES> p(1)
{
}
Info: 0 tuples computed.
```

However, as illustrated, there is no tuples in the answer for such a query. The misbehaviour of the rule for  $\mathbf{p}/1$  emerges here due to the way answers are computed via an extension table. As far as the query  $\mathbf{p}(\mathbf{1})$  is subsumed by a previous call  $(\mathbf{p}(\mathbf{X}))$ , results in the extension table are reused. But if the extension table is cleared, then  $\mathbf{p}(\mathbf{1})$  can be proved:

```
DES> /clear_et
DES> p(1)
{
   p(1)
}
Info: 1 tuple computed.
```

Notice that both calls can occur during a computation, disabling the opportunity to clear the extension table, as in:

```
DES> p(X),p(1)
Info: Processing:
    answer(X) :-
        p(X),
        p(1).
{
}
Info: 0 tuples computed.
        A similar situation happens with equality:

DES> p(X),X=1
Info: Processing:
    answer(X) :-
        p(X),
        X = 1.
{
}
Info: 0 tuples computed.
```

Also notice that, if simplification mode is enabled with the command /simplification on, then this conjunctive query is simplified and computed as follows:

```
DES> p(X),X=1
Info: Processing:
   answer(1):-
    p(1).
{
   answer(1)
}
Info: 1 tuple computed.
```

## 5.2.2 Safety for Aggregates and Duplicate Elimination

Another source of unsafety, departing from the classical notion, resides in metapredicates as distinct/2 and aggregates. A *set variable* is any variable occurring in a metapredicate such that it is not bound by the metapredicate. For instance, Y in the goal distinct([X],t(X,Y)) is a set variable, as well as in  $group_by(t(X,Y),[X],C=count)$ .

Because computing a goal follows SLD order, if a set variable is used after the metapredicate, as in **distinct([X],t(X,Y))**, **p(Y)**, then this is an unsafe goal as in the call to **distinct**, variable **Y** is not bound, and all tuples in **t**/2 are considered for computing its outcome. Swapping both subgoals yields a safe goal. So, data providers for set variables are only allowed before their use in such metapredicates.

Along compilations, unsafe rules can be automatically generated, as in the translations of outer joins. However, they are safe because of their use: unsafe arguments of such rules are always given as input in goals. So, mode information for predicates is handled throughout program compilations to detect truly unsafe rules, avoiding to raise warnings about system generated rules. Notice, however, that you

can still manually write an unsafe call to these system-generated predicates, yielding to incorrect results, as the following examples illustrates:

```
DES> /assert t(1)
DES> /assert s(2)
DES> /assert l(X):-lj(t(X),s(Y),X=Y)
DES> /development on
DES> /listing
'$p0'(X,Y) :-
  '$p1'(X,Y).
'$p0'(X,'$NULL'(A)) :-
  t(X),
  not('$p1'(X,Y)).
'$p1'(X,Y) :-
  X = Y
  t(X),
  s(Y).
1(X) :-
  1j('$p0'(X,Y)).
s(2).
t(1).
Info: 6 rules listed.
DES> '$p0'(X,Y)
  '$p0'(1,'$NULL'(0))
Info: 1 tuple computed.
DES> /list_et
Answers:
  not('$p1'(1,A)),
  t(1),
  '$p0'(1,'$NULL'(0))
Info: 3 tuples in the answer table.
Calls:
  '$p0'(A,B)
Info: 1 tuple in the call table.
```

Extension table contains the non-ground entry **not('\$p1'(1,A))**, which is not safe.

## 5.3 Source-to-Source Transformations

Currently, two source-to-source transformations are possible under demand: First, as explained in the previous section, when safety transformations are enabled via the command /safe on, rule bodies are reordered to try to produce a safe rule. Second, when simplification is enabled via the command /simplification on, rule bodies containing equalities, true, and not(BooleanValue) are simplified.

In addition, there is also place for several automatic transformations (cf. Section 5.5 to know how to display such transformations):

- A clause containing a disjunctive body is transformed into a sets of clauses with conjunctive bodies.
- A clause containing an outer join predicate is transformed into an executable form.
- A clause containing an aggregate predicate is transformed into an executable form including grouping criterion.
- A clause containing the goal **not(is\_null(+Term))** is transformed into a clause with this goal replaced by **is\_not\_null(+Term)**.

## 5.4 Multi-line Mode

By default, DES command prompt reads single-line inputs and, therefore, ending termination character is optional (as the dot (.) in Datalog and the semicolon (;) in SQL and RA). But, when writing a long query, as usual in SQL, breaking down the sentence along several lines enhances readability. This is also possible in DES by enabling multi-line mode with the command /multiline on. However, in this scenario, the terminating character must be issued in order to know when to finish parsing the input query. Returning to single-line mode is just by issuing /multiline off.

With multi-line input, multi-line remarks (enclosed between /\* and \*/) are also allowed. Note that nested remarks are supported, too, as:

# 5.5 Development Mode

This section is focused at those interested in modifying and extending the system. So, from a system implementor viewpoint, it is handy to show several implementation-specific issues such as source-to-source transformations and internal representation of null values. To this end, the command /development [on|off] has been made available. Let's consider the following system session:

```
DES> /development off
DES> /assert p(X):-X=1;X=2
DES> /assert c(C):-count(p(X),X,C)
DES> /assert q(1)
DES> /assert l(X,Y):-lj(p(X),q(Y),X=Y)
DES> /listing

c(C) :-
   count(p(X),X,C).
l(X,Y) :-
   lj(p(X),q(Y),X = Y).
p(X) :-
```

```
X = 1
;
X = 2.
q(1).

Info: 4 rules listed.

DES> 1(X,Y)
{
    1(1,1),
    1(2,null)
}
Info: 2 tuples computed.

    Next, we enable the development mode for listings:

DES> /development on
DES> 1(X,Y)

{
    1(1,1),
    1(2,'$NULL'(59))
}
Info: 2 tuples computed.
```

Here, the internal representation of nulls is available. If we request the listing of the stored rules in development mode:

```
DES> /listing
'$p0'(A,'$NULL'(B)) :-
  p(A),
  not('$p1'(A,C)).
'$p0'(A,B) :-
  '$p1'(A,B).
'$p1'(A,B) :-
  p(A),
  q(B),
  A = B.
c(C) :-
  count(p(X),X,'[]',C).
1(X,Y) :-
  '$p0'(X,Y).
p(X):-
  X = 2.
p(X) :-
  X = 1.
q(1).
```

## Info: 8 rules listed.

Here, we see several source-to-source transformations: First, the left join, then the aggregate count, and finally the disjunctive rule.

DES> /assert q(null)

Development listings also allows to inspect the extension table looking at (repeated) facts involving nulls, as follows:

```
DES> /assert q(null)
DES> q(X)
  q(1),
  q(3),
  q('\$NULL'(64)),
  q('$NULL'(67))
Info: 4 tuples computed.
      Compare this to the non-development mode:
DES> /development off
DES> q(X)
  q(1),
  q(3),
  q(null)
Info: 3 tuples computed.
      Also, one can be aware from where nulls come because of their IDs, as in:
DES> /assert p(null)
DES> /listing p
p('$NULL'(70)).
p(X):-
  x = 1.
p(X) :-
  X = 2.
Info: 3 rules listed.
DES> 1(X,Y)
  1(1,1),
  1(2,'$NULL'(72)),
  1('$NULL'(70),'$NULL'(74))
Info: 3 tuples computed.
```

Observe above ID 70. There, the data source rule providing such an entry in the answer is the first rule of **p**.

As SQL statements and RA expressions are compiled to Datalog programs, the command /show\_compilations on enables the display of compilations each time a SQL statement is submitted, as the following example illustrates:

```
DES> /show_compilations on
DES> create table t(a int, b int)
```

```
DES> create table s(a int, b int)
DES> select * from t where a>1 union select * from s where b<2
Info: SQL statement compiled to:
answer(A,B) :-
    distinct(answer_2_1(A,B)).
answer_2_1(A,B) :-
    t(A,B),
    A > 1.
answer_2_1(A,B) :-
    s(A,B),
    B < 2.
answer(t.a, t.b) ->
{
}
Info: 0 tuples computed.
```

## 5.6 Datalog and SQL Tracers

In contrast to imperative programming languages, deductive and relational database query languages feature solving procedures which are far from the query languages itself. Whilst one can trace an imperative program by following each statement as it is executed, along with the program state, this is not feasible in declarative (high abstraction) languages as Datalog and SQL. However, this does not apply to Prolog, also acknowledged as a declarative language, because one can follow the execution of a goal via the SLD resolution tree and use the four-port debugging approach.

Datalog stems from logic programming and Prolog in particular, and it can be also understood as a subset of Prolog. However, its operational behaviour is quite different, since the outcome of a query represents all the possible resolutions, instead of a single one as in Prolog. In addition, tabling (cf. Section 5.3) and program transformations (due to outer joins, aggregates, simplifications, disjunctions, ...) make tracing cumbersome.

Similarly, SQL represents a true declarative language which is even farthest from its computation procedure than Prolog. Indeed, the execution plan for a query include transformations considering data statistics to enhance performance. These query plans are composed of primitive relational operations (such as Cartesian product) and specialized operations for which efficient algorithms have been developed, containing in general references to index usage.

Therefore, instead of following a more imperative approach to tracing, here we focus on a (naïve) declarative approach which only take into account the outcomes at some program points. This way, the user can inspect each point and decide whether its outcome is correct or not. This approach will allow to examine the syntactical graph of a query, which possibly depends on other views or predicates (SQL or Datalog, resp.) This graph may be cyclic when recursive views or predicates are involved. However, a given node in the graph will be traversed only once. In the case of Datalog queries, this graph contains the nodes and edges in the dependency graph restricted to the query, ignoring other nodes which do not take part in its computation. In the case of SQL, the graph shows the dependencies between a view and its data sources (in the **FROM** clause).

Next, tracing for both Datalog queries and SQL views are explained and illustrated with examples.

## 5.6.1 Tracing Datalog Queries

The command /trace\_datalog Goal [Order] allows to trace a Datalog goal in the given order (postorder or the default preorder). Goals should be basic, i.e., no conjunctive or disjunctive goals are allowed. For instance, let's consider the program in the file negation.dl and its dependency graph, shown in Figure 3. A tracing session could be as follows:

```
DES> /c negation
Warning: Undefined predicate(s): [d/0]
DES> /trace_datalog a
Info: Tracing predicate 'a'.
  а
Info: 1 tuple in the answer table.
Info : Remaining predicates: [b/0,c/0,d/0]
Input: Continue? (y/n) [y]:
Info: Tracing predicate 'b'.
  not(b)
Info: 1 tuple in the answer table.
Info : Remaining predicates: [c/0,d/0]
Input: Continue? (y/n) [y]:
Info: Tracing predicate 'c'.
  C
}
Info: 1 tuple in the answer table.
Info : Remaining predicates: [d/0]
Input: Continue? (y/n) [y]:
Info: Tracing predicate 'd'.
Info: No more predicates to trace.
```

### 5.6.2 Tracing SQL Views

Tracing SQL views is similar to tracing Datalog queries, but, instead of posing a goal (involving in general variables and constants) to trace, only the name of a view should be given. For example, let's consider the file <code>family.sql</code>, which contains view definitions for <code>ancestor</code> and <code>parent</code>, where tables <code>father</code> and <code>mother</code> are involved in the latter view. Note that this view is recursive since it depends on itself:

```
create view parent(parent,child) as
    select * from father
  union
    select * from mother;

create or replace view ancestor(ancestor,descendant) as
```

```
select parent, child from parent
  union
    select parent, descendant
      from parent, ancestor where parent.child=ancestor.ancestor;
     Then, tracing the view ancestor is as follows:
DES-SQL> /trace_sql ancestor
Info: Tracing view 'ancestor'.
  ancestor(amy,carolIII),
  ancestor(tony,carolIII)
Info: 16 tuples in the answer table.
Info : Remaining views: [parent/2,father/2,mother/2]
Input: Continue? (y/n) [y]:
Info: Tracing view 'parent'.
  parent(amy, fred),
  parent(tony,carolII)
Info: 8 tuples in the answer table.
Info : Remaining views: [father/2,mother/2]
Input: Continue? (y/n) [y]:
Info: Tracing view 'father'.
  father(fred, carolIII),
  father(tony,carolII)
Info: 4 tuples in the answer table.
Info : Remaining views: [mother/2]
Input: Continue? (y/n) [y]:
Info: Tracing view 'mother'.
  mother(amy, fred),
  mother(grace,amy)
Info: 4 tuples in the answer table.
Info: No more views to trace.
DES-SQL> /trace_datalog father(X,Y)
Info: Tracing predicate 'father'.
  father(fred,carolIII),
  father(tony,carolII)
Info: 4 tuples in the answer table.
Info: No more predicates to trace.
```

## 5.7 Datalog Declarative Debugger

Our approach [CGS07] to debug Datalog programs is anchored to the semantic level instead of the computation level. We have implemented a novel way of applying declarative debugging, also called algorithmic debugging (a term first coined in the logic programming field by E.H. Shapiro [Shap83]) to Datalog programs. With this approach, it is possible to debug queries and diagnose missing answers (an expected tuple is not computed) as well as wrong answers (a given computed tuple should not be computed). Our system uses a question-answering procedure which starts when the user detects an unexpected answer for some query. Then, if possible, it points to the program fragment responsible of the incorrectness.

The debugging process consists of two phases. During the first phase the debugger builds a computation graph (CG) for the initial query Q w.r.t. the program P. This graph represents how the meanings of queries are constructed. See more details in [CGS07]. The second phase consists of traversing the CG to find either a buggy vertex or a set of related incorrect vertices. The vertex associated to the initial query Q is marked automatically as non-valid by the debugger. The rest of the vertices are marked initially as unknown. In order to minimize the number of questions asked by a declarative debugger, several traversing strategies have been studied [Caba05,Silv07]. However, these strategies are only adequate for declarative debuggers based on trees and not on graphs. The currently implemented strategy already contains some ideas of how to minimize the number of questions in a CG:

- First, the debugger asks about the validity of vertices that are not part of cycles in order to find a buggy vertex, if it exists. Only when this is no longer possible, the vertices that are part of cycles are visited.
- Each time the user indicates that a vertex (Query = FactSet) is valid, i.e., the validity of the answer for the subquery Query is ensured, the tool changes to valid all the vertices with queries subsumed by Query.
- Each time the user indicates that a vertex (Query = FactSet) is non-valid, the tool changes to non-valid all the vertices with queries subsumed by Query.

The last two items help to reduce the number of questions, deducing automatically the validity of some vertices from the validity of others.

As an example, we show a debugger session for the query **br\_is\_even** in the program **parity.dl**, which has been changed to contain an error in the following rule:

has\_preceding(X) :- br(X), br(Y), Y>X. %error: Y>X should be Y<X</pre>

In this case, the user expects the answer for the query **br\_is\_even** to be {**br\_is\_even**}, because the relation **br** contains two elements: **a** and **b**. However, the answer returned by the system is {}, which means that the corresponding query was unsuccessful.

The available command for starting a debugging session is /debug\_datalog *Goal*, where *Goal* is a basic goal, i.e., no conjunctive or disjunctive goals are allowed. Therefore, the user can start a typical debugging session as follows:

DES> /debug\_datalog br\_is\_even

```
Debugger started ...
Is br(b) = {br(b)} valid(v)/non-valid(n) [v]? v
Is has_preceding(b) = {} valid(v)/non-valid(n) [v]? n
Is br(X) = {br(b),br(a)} valid(v)/non-valid(n) [v]? v
! Error in relation: has_preceding/1
! Witness query: has_preceding(b) = { }
```

In this particular case, only three questions are necessary to find out that the relation has\_preceding is incorrectly defined.

## 5.8 SQL Declarative Debugger

As in the previous section, here we focus on a declarative approach to debugging, following [CGS11b]. There, possible erroneous objects correspond to views, and the debugger looks for erroneous views asking the user whether the result of a given view is as expected.

When the user starts the debugger for a view with the command <code>/debug\_sql\_View</code>, the debugger builds internally its computation tree and starts the debugging session. The root of the tree is the view under debugging, its nodes can be either views or tables, and children of a view are all of the views and tables occurring in that view (table nodes do not have children). This tree is traversed top-down in preorder by default and the validity (whether the view outcome matches its intended meaning) of each node is asked to the user. If a given node is checked as valid, its subtree is assumed to be valid and it is no longer traversed. Otherwise, the node itself or one of its descendants is assumed to be nonvalid. In this case, the subtree is traversed to find the erroneous node.

Considering the file **pets1.sql** in the **examples** directory (the problem is explained in the same file), we find that the view **Guest** returns an unexpected answer:

```
DES-SQL> select * from Guest
answer(Guest.id, Guest.name) ->
{
   answer(1,'Mark Costas'),
   answer(2,'Helen Kaye'),
   answer(3,'Robin Scott')
}
Info: 3 tuples computed.
```

In fact, only **Robin Scott** is expected in the result set. Then, we can debug that view as follows:

```
DES-SQL> /debug_sql Guest
Info: Outcome of view 'LessThan6':
{
   'LessThan6'(1),
   'LessThan6'(2),
   'LessThan6'(3),
   'LessThan6'(4)
}
Input: Is this view valid? (y/n/a) [y]: y
Info: Outcome of view 'NoCommonName':
```

```
'NoCommonName'(1),
  'NoCommonName'(2),
  'NoCommonName'(3)
Input: Is this view valid? (y/n/a) [y]: n
Info: Outcome of view 'CatsAndDogsOwner':
  'CatsAndDogsOwner'(1,'Wilma'),
  'CatsAndDogsOwner'(2,'Lucky'),
  'CatsAndDogsOwner'(3,'Rocky')
Input: Is this view valid? (y/n/a) [y]: n
Info: Outcome of view 'AnimalOwner':
 AnimalOwner(1,'Kitty',cat),
 AnimalOwner(1,'Wilma',dog),
 AnimalOwner(2,'Lucky',dog),
 AnimalOwner(2,'Wilma',cat),
 AnimalOwner(3,'Oreo',cat),
 AnimalOwner(3,'Rocky',dog),
 AnimalOwner(4, 'Cecile', turtle),
 AnimalOwner(4,'Chelsea',dog)
Input: Is this view valid? (y/n/a) [y]: y
Info: Buggy view found: CatsAndDogsOwner/2.
```

First, since the user checks the view **LessThan6** as valid, its children are not considered anymore. Then, as the user checks the view **NoCommonName** as nonvalid, its first child is visited. The user again checks this view as nonvalid, which involves the debugger to visit the last possible node: **AnimalOwner**. As this is checked as valid, its closer nonvalid ascendant with all its descendants checked as valid is detected, so the debugger points out node **CatsAndDogsOwner** as the buggy view. The debugger has asked four questions to the user.

In addition, the divide and query strategy for traversing the debugging tree is provided. This strategy divides a given debugging tree T in two trees: a subtree ST of T, and the subtree T' resulting of removing ST from T, so that ST and T' have a similar number of nodes. The root node n of ST is asked to the user for validity. If n is valid (resp. non valid), ST (resp. T') is discarded and the debugging process continues recursively with T' (resp. ST). In general, this strategy leads to a less number of queries to the user, noticeably with large trees. Applying this strategy to our example yields to ask three questions to the user instead of four as were needed in the previous case:

```
DES-SQL> /debug_sql Guest order(dq)
Info: Debugging view 'NoCommonName'.
{
   'NoCommonName'(1),
   'NoCommonName'(2),
   'NoCommonName'(3)
}
Info: 3 tuples computed.
Input: Is this view valid? (y/n/a) [y]: n
Info: Debugging view 'AnimalOwner'.
```

```
'AnimalOwner'(1,'Kitty',cat),
  'AnimalOwner'(1,'Wilma',dog),
  'AnimalOwner'(2,'Lucky',dog),
  'AnimalOwner'(2,'Wilma',cat),
  'AnimalOwner'(3,'Oreo',cat),
  'AnimalOwner'(3,'Rocky',dog),
  'AnimalOwner'(4,'Cecile',turtle),
  'AnimalOwner'(4,'Chelsea',dog)
Info: 8 tuples computed.
Input: Is this view valid? (y/n/a) [y]: y
Info: Debugging view 'CatsAndDogsOwner'.
  'CatsAndDogsOwner'(1,'Wilma'),
  'CatsAndDogsOwner'(2,'Lucky'),
  'CatsAndDogsOwner'(3,'Rocky')
Info: 3 tuples computed.
Input: Is this view valid? (y/n/a) [y]: n
Info: Buggy view found: CatsAndDogsOwner/2.
```

In this example, tables have been trusted, but it is also possible to ask the user for the validity of the involved tables in the debugging process via the command /debug\_sql Guest trust\_tables(no). However, even when tables are not trusted in this example session, it was not needed to ask the user for any one.

## 5.8.1 Trusted Specifications

In SQL, the following scenario is very usual: A set of correct views is updated to improve its efficiency. The new set of views includes both new views and improved versions of some old views, keeping their names and intended answers. Sometimes, the new, usually more involved system, no longer produces the expected results. We allow to use the first, reliable version, which we call a *trusted specification* during the subsequent debugging session.

For instance, let's consider that the user has corrected the former example, which is now working properly. Now, suppose that, in order to improve readability, the set of views is changed by removing **AnimalOwner**, adding instead a new view **CatOrDogOwner**, and modifying **LessThan6** and **CatsAndDogsOwner**, which now make use of **CatOrDogOwner**.

Next, the modified and new views (Guest and NoCommonName remain the same; this new version is located in file pets2.sql) are listed.

```
where A.id=B.id and A.specie=B.specie;
create or replace view LessThan6(id) as
select id from CatsOrDogsOwner
group by id having count(*)<6;
```

The intended answer of the views with the same name is kept. In the case of **CatOrDogOwner**, its intended answer is the multiset of owners with their pet names and species, but limited to cats and dogs.

The very same computation tree as for pets1.sql results after replacing literals AnimalOwner by CatOrDogOwner. However, the new set of views is erroneous, since the WHERE condition A.specie=B.specie of CatsAndDogsOwner should be A.specie <> B.specie, in order to ensure that the owner has at least one dog and one cat.

Now, the user again detects an unexpected result from the view **Guest** since its outcome incorrectly includes the owner with identifier 4: **Tom Cohen**. A new debugging session starts, but now the old version of the views (in the file **pets\_trust**) can be used as a trusted specification as follows:

```
DES-SQL> /debug_sql Guest trust_file(pets_trust)
Info: view 'LessThan6' is valid w.r.t. the trusted file.
Info: view 'NoCommonName' is nonvalid w.r.t. the trusted file.
Info: view 'CatsAndDogsOwner' is nonvalid w.r.t. the trusted file.
Info: Outcome of view 'CatOrDogOwner':
{
    CatOrDogOwner(1,'Kitty',cat),
    CatOrDogOwner(1,'Wilma',dog),
    CatOrDogOwner(2,'Lucky',dog),
    CatOrDogOwner(2,'Wilma',cat),
    CatOrDogOwner(3,'Oreo',cat),
    CatOrDogOwner(3,'Rocky',dog),
    CatOrDogOwner(4,'Chelsea',dog)
}
Input: Is this view valid? (y/n/a) [y]: y
Info: Buggy view found: CatsAndDogsOwner/2.
```

Here, the debugger traverses the computation tree as before, but the user is not asked for views in the set of trusted views, and the erroneous view is caught with only one check (compared to the four checks that would be needed otherwise; you can try it out). The debugger detects that the new version of **CatsAndDogsOwner** is erroneous.

## 5.9 SQL Test Case Generator

Checking that a view produces the same result as its intended interpretation is a daunting task when large databases and both dependent and correlated queries are considered. Test case generation provides tuples that can be matched to the intended interpretation of a view and therefore be used to catch possible design errors in the view.

A test case for a view in the context of a database is a set of tuples for the different tables involved in the computation of the view. Executing a view for a *positive* 

test case (PTC)<sup>8</sup> should return, at least, one tuple. This tuple can be used by the user to catch errors in the view, if any. This way, if the user detects that this tuple should not be part of the answer, it is definitely a witness of the error in the design of the view. On the contrary, the execution of the view for a *negative* test case (NTC) should return at least one tuple which should not be in the result set of the query. Again, if no such a tuple can be found, this tuple is a witness of the error in the design.

A PTC in a basic query means that at least one tuple in the query domain satisfies the **where** condition. In the case of aggregate queries, a PTC will require finding a valid aggregate verifying the **having** condition, which in turn implies that all its rows verify the **where** condition.

In the case of basic query, a NTC will contain at least one tuple in the result set of the view not verifying the **where** condition. In queries containing aggregate functions, this tuple either does not satisfy either the **where** condition or the **having** condition. Set operations are also allowed in both PTC and NTC generation.

It is possible to obtain a test case which is both positive and negative at the same time thus achieving *predicate coverage* with respect to the where and having clauses (in the sense of [AO08]). We will call these tests PNTCs. For instance, consider the following system session:

```
DES-SQL> create table t(a int primary key)
DES-SQL> create view v(a) as select a from t where a=5
DES-SQL> /test_case v
Info: Test case over integers:
[t(5),t(-5)]
```

The test case  $\{t(5),t(4)\}$  is a PNTC. However, a PNTC is not always possible to be generated. For instance, it is possible for the following view to generate both PTCs and NTCs but no PNTC:

```
create view v(a) as
select a
from t
where a=1 and not exists (select a from t where a<>1);
```

The only one PTC for this view is  $\{t(1)\}$  (modulo duplicates). There are many NTCs, as, e.g.,  $\{t(2)\}$  and  $\{t(1),t(2)\}$ .

The command /test\_case View [Options] allows two kind of options: first, to specify which class of test case is to be generated: all (PNTC, the default option), positive (PTC) or negative (NTC). The second option specifies an action: the results are to be displayed via the option display (default option), added to the corresponding tables (add option) or the contents of the tables replaced by the generated test case tuples (replace option).

For experimenting with the domain of attributes, we provide the command /tc\_domain Min Max, which defines de range of values the integer attributes may take. This range is determinant in the search of test cases in a constraint network that

<sup>&</sup>lt;sup>8</sup> That is, executing the view using as input data for the tables those in the PTC.

can easily become too complex as long as involved views grow. So, keeping this domain small allows to manage bigger problems.

String constants occurring in all the views on which the view for the test case generated depends are mapped to integers in the same domain, starting from 0. So, the size of the domain has to be larger enough to hold, at least, the string constants in those views.

Also, we provide the command /tc\_size Min Max for specifying the size of the test case generated, in number of tuples. Again, keeping this value small helps in being able to cope with bigger problems.

Currently, we provide support for integer and string attributes. Binary distributions, and both SICStus and SWI Prolog source distributions allow the functionality described. GNU Prolog source distribution only allows non-negative integers in the domain declaration. Ciao Prolog source distribution partially supports test case generation.

## 5.10 Batch Processing

There are two ways for processing batch files:

- 1. If the file **des.ini** is located at the distribution directory, its contents are interpreted as input prompts and executed before giving control to the user at start-up of the system.
- 2. The command /process filename (or /p as a shorthand) allows to process each line in the file as it was an input, the same way as before. If no file extension is given and filename does not exists, then .ini, .sql, and .ra are appended in turn to filename and tried in that order for finding an existing file.

When processing batch files, prompt inputs starting with the symbol % are interpreted as comments. This way, the batch file des.ini may contain comments. The user can also interactively input such comments, but again produce no effects.

Batch processing can include logging to produce output. This is useful to feed the system with batch input and get its output in a file, maybe avoiding any interactive input. For example, consider the following **des.ini** excerpt:

```
% Dump output to output.txt
/log output.txt
/pretty_print off
% Process (Datalog, SQL, ... queries and commands)
/c examples/fib
fib(100,F)
% End log
/nolog
```

The result found in output.txt should be (modulo blank lines):

```
DES> /pretty_print off
Info: Pretty print is off.
DES> % Process (Datalog, SQL, ... queries and commands)
DES> /c examples/fib
Warning: N > 1 may raise a computing exception if non-ground at run-time.
```

```
Warning: N2 is N - 2 may raise a computing exception if non-
ground at run-time.
Warning: N1 is N - 1 may raise a computing exception if non-
ground at run-time.
Warning: Next rule is unsafe because of variable(s):
   [N]
fib(N,F) :- N > 1,N2 is N - 2,fib(N2,F2),N1 is N -
1,fib(N1,F1),F is F2 + F1.
DES> fib(100,F)
{
   fib(100,573147844013817084101)
}
Info: 1 tuple computed.
DES> % End log
DES> /nolog
```

## 5.11 Messages

DES system messages are prefixed by:

- **Info**: An information message which requires no attention from the user. Several information messages are hidden with the command /verbose off, which is the default mode.
- **Warning**: A warning message which does not necessarily imply an error, but the user is requested to focus on its origin. These messages are always shown.
- **Error**: An error message which requires attention from the user. These messages are always shown.
- **Exception**: An exception message which requires attention from the user. These messages are always shown. Examples of exception messages include instantiation errors and undefined predicates.

Prolog exceptions are caught by DES and shown to the user without any further processing. Depending on the Prolog platform, the system may continue by itself; otherwise the user must type **des**. (including the ending dot) to continue. Upon exceptions, the extension table is cleared and stratification is recomputed. Note that the latter computation may take a long time if there are multiple tables and views (typically in opened ODBC connections for DBMS's as Oracle and SQL Server).

## 5.12 Commands

The input at the prompt (i.e., commands or queries) must be written in a line (i.e., without carriage returns, although it can be broken by the DES console due to space limitations) and can end with an optional dot.

Commands are issued by preceding the command with a slash (/) at the DES system prompt. An argument for a command is not enclosed between brackets, it simply occurs separated by one or more blanks. This cuts short typing.

Ending dots are considered as part of the argument wherever they are expected. For instance, /cd .. behaves as /cd ... (this command changes the working directory to the parent directory). In this last case, the final dot is not considered as part of the argument. The command /ls . shows the contents of the working directory,

whereas /ls ... shows the contents of the parent directory (which behaves as /ls ...).

Filenames and directories can be specified with relative or absolute names. There is no need of enclosing such names between separators. For instance, file or directory names can contain blanks (for Windows users) and you neither need to use double quotes nor are allowed to use them.

Since commands are submitted with a preceding slash, they are only recognized as commands in this way. Therefore, you can use command names for your relation names without confusion.

When consulting Datalog files, filename resolution works as follows:

- If the given filename ends with .dl, DES tries to load the file with this (absolute or relative) filename.
- If the given filename does not end with .dl, DES firstly tries to load a file with .dl appended to the end of the filename. If such a file is not found, it tries to load the file with the given filename.

In command arguments, when applicable, you can use relative or absolute pathnames. In general, you can use a slash (/) as a directory delimiter, but depending on the platform, you can also use the backslash (\).

See Section 4.1.2 for information about DES queries.

Some commands are labelled with *TAPI enabled*, which means that they can be submitted to the textual application programming interface (TAPI). There is additional information for such commands in Section 5.13.2.

#### 5.12.1 DES Database

#### • /[FileNames]

Load the Datalog programs found in the comma-separated list [Filenames], discarding both rules already loaded, integrity constraints, and SQL table and view definitions. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

Examples:

Assuming we are on the examples distribution directory, we can write:

DES> /[mutrecursion,family]

TAPI enabled.

See also /consult Filename.

#### /[+FileNames]

Load the Datalog programs found in the comma-separated list *Filenames*, keeping rules already loaded, integrity constraints, and SQL table and view definitions. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

TAPI enabled.

See also / [Filenames].

#### • /abolish

Delete all the loaded rules, including those which are the result of SQL compilations. Integrity constraints, and SQL table and view definitions are

removed. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

#### • /abolish Name

Delete all the loaded rules for the predicates matching **Name**, including those which are the result of SQL compilations. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

#### • /abolish Name/Arity

Delete all the loaded rules for the predicate matching the pattern *Name/Arity*, including those which are the result of SQL compilations. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

#### /assert Head[:-Body]

Add a Datalog rule. If **Body** is not specified, it is simply a fact. Rule order is irrelevant for Datalog computation. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

#### • /consult FileName

Load the Datalog program found in the file **Filename**, discarding the rules already loaded, integrity constraints, and SQL table and view definitions. The extension table is cleared, and the predicate dependency graph and strata are recomputed. The default extension **.dl** for Datalog programs can be omitted. Examples:

Assuming we are on the distribution directory, we can write:

DES> /consult examples/mutrecursion

which behaves the same as the following:

DES> /consult examples/mutrecursion.dl

DES> /consult ./examples/mutrecursion

DES> /consult c:/des2.7/examples/mutrecursion.dl

This last command assumes that the distribution directory is **c:/des**2.7.

Synonyms: /c, /restore\_ddb.

TAPI enabled.

#### /check\_db

Check database consistency w.r.t. declared integrity constraints (types, existency, primary key, candidate key, foreign key, functional dependency, and user-defined). Display a report with the outcome

#### • /drop\_ic Constraint

Drop the specified integrity constraint, which starts with ":-" and can be either one of:

- :- type(Table, [Column:Type])
- :- nn(Table, Columns)
- :- pk(Table, Columns)
- :- ck(Table, Columns)
- :- fk(Table, Columns, RTable, RColumns)
- :- fd(Table, Columns, DColumns)
- :- Goal

where Goal specifies a user-defined integrity constraint). Only one constraint can be dropped at a time. Alternative syntax for constraint is also allowed. *TAPI enabled*.

#### • /listing

List the loaded Datalog rules. Neither integrity constraints nor SQL views and metadata are displayed.

#### • /listing Name

List the loaded Datalog rules matching *Name*. Neither integrity constraints nor SQL views and metadata are displayed.

#### • /listing Name/Arity

List the loaded Datalog rules matching the pattern *Name/Arity*. Neither integrity constraints nor SQL views and metadata are displayed.

#### • /listing Head

List the Datalog loaded rules whose heads are subsumed by the head **Head**. Neither integrity constraints nor SQL views and metadata are displayed.

#### /listing Head:-Body

List the Datalog loaded rules that are subsumed by *Head:-Body*. Neither integrity constraints nor SQL views and metadata are displayed.

#### /reconsult FileName

Load a Datalog program found in the file **Filename**, keeping the rules already loaded. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

TAPI enabled.

See also /consult Filename.

Synonyms: /r.

## /restore\_ddb Filename

Restore the Datalog database in the given file (same as **consult**). Constraints (type, nullability, primary key, candidate key, functional dependency, foreign key, and user-defined) are also restored, if present in *Filename* 

#### /retract Head[:-Body]

Delete the first Datalog rule that unifies with *Head:-Body* (or simply with *Head*, if *Body* is not specified. In this case, only facts are deleted). The extension table is cleared, and the predicate dependency graph and strata are recomputed.

## /retractall Head

Delete all the Datalog rules whose heads unify with *Head*. The extension table is cleared, and the predicate dependency graph and strata are recomputed.

#### /save\_ddb [force] Filename

Save the current Datalog database to the file **Filename**. If option **force** is included, no question is asked to the user should the file exists already. Constraints (type, nullability, primary key, candidate key, functional dependency, foreign key, and user-defined) are also saved

#### 5.12.2 ODBC Database

## /open\_db Name [Options]

Open and set the current ODBC connection to **Name**, where **Options**=[**user**(**Username**)] [**password**(**Password**)]. This connection must be already defined at the OS layer.

TAPI enabled

#### • /close db

Close the current ODBC connection.

TAPI enabled

#### • /current db

Display the current ODBC connection name and DSN provider. *TAPI enabled* 

## 5.12.3 Debugging and Test Case Generation

## /debug\_datalog Goal [Level]

Start the debugger for the basic goal *Goal* at predicate or clause levels, which is indicated with the options **p** and **c** for *Level*, respectively. Default is **p**.

## • /debug\_sql View [Options]

Debug a SQL view where:

Options=[trust\_tables([yes|no])] [trust\_file(FileName)]
[order([dq|preorder])]

Defaults are: trust tables, no trust file, and divide&query (dq) order.

## /trace\_datalog Goal [Order]

Trace a Datalog goal in the given order (postorder or the default preorder).

## • /trace\_sql View [Order]

Trace a SQL view in the given order (postorder or the default preorder).

#### /test\_case View [Options]

Generate test case classes for the view **View**. **Options** may include a class and/or an action parameters. The test case class is indicated by the values **all** (positive-negative, the default), **positive**, or **negative** in the class parameter. The action is indicated by the values **display** (only display tuples, the default), **replace** (replace contents of the involved tables by the computed test case), or **add** (add the computed test case to the contents of the involved tables) in the action parameter.

#### /tc size Min Max

Set the minimum and maximum number of tuples generated for a test case.

## • /tc size

Display the minimum and maximum number of tuples generated for a test case.

#### • /tc\_domain Min Max

Set the domain of values for test cases between **Min** and **Max**.

#### • /tc domain

Display the domain of values for test cases.

## **5.12.4 Tabling**

#### • /clear et

Delete the contents of the extension table.

#### • /list et

List the contents of the extension table in lexicographical order. First, answers are displayed, then calls.

#### • /list et Name

List the contents of the extension table matching **Name**. First, answers are displayed, then calls.

#### /list\_et Name/Arity

List the contents of the extension table matching the pattern **Name/Arity**. First, answers are displayed, then calls.

## 5.12.5 Operating System

#### • /cat Filename

Type the contents of **Filename** enclosed between the following lines:

%% BEGIN AbsoluteFilename %%

%% END AbsoluteFilename %%

Synonym: /type Filename.

#### • /cd Path

Set the current directory to **Path**.

TAPI enabled.

#### /cd

Set the current directory to the directory where DES was started from. *TAPI enabled.* 

#### /pwd

Display the absolute filename for the current directory.

TAPI enabled.

#### • /ls

Display the contents of the current directory in alphabetical order. First, files are displayed, then directories.

Synonym: /dir.

#### /ls Path

Display the contents of the given directory in alphabetical order. It behaves as /1s.

Synonym: /dir Path.

## • /shell Command

Submit *command* to the operating system shell.

*Notes for platform specific issues:* 

o Windows users:

**command.exe** is the shell for Windows 98, whereas **cmd.exe** is the one for Windows NT/2000/2003/XP/Vista/7.

o Ciao users:

The environment variable **SHELL** must be set to the required shell.

o SICStus users:

Under Windows, if the environment variable **SHELL** is defined, it is expected to name a Unix like shell, which will be invoked with the option - **c** *Command*. If SHELL is not defined, the shell named by **COMSPEC** will be invoked with the option / **C** *Command*.

o Windows and Linux/Unix executable users:

The same note for SICStus is applied.

Synonyms: /s.

#### • /rm FileName

Delete **FileName** from the file system.

Synonyms: /del.

## 5.12.6 Log

#### • /log

Display the current log file, if any.

#### • /log Filename

Set the current log to the given filename and mode: write (overwrite existing file, if any, or creates a new one) or append (append to the contents of the existing file).

#### /nolog

Disable logging.

#### 5.12.7 Informative

#### • /apropos Keyword

Display detailed help about **Keyword**, which can be a command or built-in. *Synonyms*: /help.

#### • /builtins

List predefined operators, functions, and predicates.

#### /check

Display whether integrity constraint checking is enabled.

## /compact\_listings

Display whether compact listings are enabled.

#### • /dbschema

Display the database schema: Tables, views and constraints.

#### • /dbschema Name

Display the database schema for the given view or table name. *TAPI enabled* 

#### • /dependent relations Relation

Display the name of relations that directly depend on relation *Relation/Arity*. *TAPI enabled* 

#### /dependent\_relations Relation/Arity

Display in format Name/Arity those relations that directly depend on relation *Relation/Arity*.

TAPI enabled

## /development

Display whether development listings are enabled.

#### • /development Switch

Enable or disable development listings (on or off, resp.). These listings show the source-to-source translations needed to handle null values, Datalog outer join built-ins, and disjunctive literals.

## /duplicates

Display whether duplicates are enabled.

#### • /hypothetical

Display whether hypothetical queries are enabled (on) or not (off)

#### • /sql\_left\_delimiter

Display the SQL left delimiter as defined by the current database manager (either DES or the external DBMS via ODBC).

TAPI enabled

## /sql\_right\_delimiter

Display the SQL left delimiter as defined by the current database manager (either DES or the external DBMS via ODBC).

TAPI enabled

#### • /help

Display resumed help on commands.

Shorthands: /h.

#### • /help Keyword

Display detailed help about **Keyword**, which can be a command or built-in. *Synonyms*: /apropos.

## • /is\_empty relation\_name

Display **\$true** if the given relation is empty, and **\$false** otherwise. *TAPI enabled* 

#### /list tables

List table names.

TAPI enabled

## • /list\_table\_schemas

List table schemas.

TAPI enabled

## • /list\_table\_constraints table\_name

List table constraints for table\_name.

TAPI enabled

#### • /list views

List view names.

TAPI enabled

#### • /list view schemas

List view schemas.

TAPI enabled

#### /negation

Display the selected algorithm for solving negation (strata or et\_not).

## /pdg

Display the current predicate dependency graph.

## • /pdg *PredName*

Display the current predicate dependency graph restricted to the first predicate found with name **PredName**.

#### • /pdg PredName/Arity

Display the current predicate dependency graph restricted to the predicate with name *PredName* and *Arity*.

#### • /pretty\_print

Display whether pretty print listings is enabled.

## • /pretty\_print Switch

Enable or disable pretty print for listings (on or off, resp.)

#### /referenced\_relations Relation

Display the name of relations that are directly referenced by a foreign key in relation.

TAPI enabled

#### • /referenced relations Relation/Arity

Display in format Name/Arity those relations that are directly referenced by a foreign key in relation *Relation/Arity*.

TAPI enabled

#### • /relation\_exists relation\_name

Display **\$true** if the given relation exists, and **\$false** otherwise. *TAPI enabled* 

#### • /relation schema relation name

Display relation schema of relation\_name.

TAPI enabled

#### • /running\_info

Display whether running information (as the incremental number of consulted rules as they are read) is to be displayed.

## • /running\_info Switch

Enable or disable display of running information (on or off, resp.)

#### /safe

Display whether safety transformation is enabled.

#### • /simplification

Display whether program simplification is enabled.

#### • /show\_compilations

Display whether compilations from SQL DQL statements to Datalog rules are to be displayed.

#### • /show compilations Switch

Enable or disable display of extended information about compilation of SQL DQL statements to Datalog clauses (on or off, resp.)

## • /status

Display the current system status, i.e., verbose mode, the selected negation algorithm, logging, elapsed time display, program transformation, and system version.

#### • /strata

Display the current stratification as a list of pairs (PredName/Arity, Stratum).

#### /timing

Display whether elapsed time display is enabled.

#### • /timing Switch

Disable or enable either a basic or detailed elapsed time display (off, on, detailed, resp.)

#### • /verbose

Display whether verbose output is either enabled or disabled (on or off, resp.)

#### • /verbose Switch

Enable or disable verbose output messages (on or off, resp.)

#### /version

Display the current DES system version.

## 5.12.8 Query Languages

#### • /datalog

Switch to Datalog interpreter (all queries are parsed and executed first by Datalog engine. If it is not a Datalog query, then it is tried first as a SQL statement. If it is neither SQL, finally it is tried as an RA expression).

#### • /datalog Query

Trigger Datalog resolution for the query *Query* (the query is parsed and executed in Datalog, but if a parsing error is found, it is tried first as a SQL statement and second as an RA expression).

#### • /hypothetical Switch

Enable or disable hypothetical queries (on or off, resp.)

## • /prolog

Switch to Prolog interpreter (all queries are parsed and executed in Prolog).

#### • /prolog Goal

Trigger Prolog's SLD resolution for the goal *Goal*.

#### • /ra

Switch to RA interpreter (all queries are parsed and executed in RA).

#### /ra Query

Trigger RA evaluation for the query **Query**.

#### • /sql

Switch to SQL interpreter (all queries are parsed and executed in SQL).

#### • /sql SQL statement

Trigger SQL resolution for SQL\_statement.

#### 5.12.9 TAPI-related

See also Section 5.13.2 for more information.

#### • /tapi Input

Process *Input* and format its output for TAPI communication. Only a limited set of possible inputs are allowed (cf. Section 5.13)

#### /test\_tapi

Test the current TAPI connection *TAPI enabled* 

## 5.12.10 Miscellanea

#### • /check Switch

Enable or disable integrity constraint checking (on or off, resp.)

#### • /compact\_listings Switch

Enable or disable compact listings (on or off, resp.)

## • /display\_answer

Display whether display of computed tuples is enabled

#### • /display\_answer Switch

Enable or disable display of computed tuples (on or off, resp.) The number of tuples is still displayed

#### • /duplicates Switch

Enable or disable integrity constraint checking (on or off, resp.)

#### • /negation Algorithm

Set the required **Algorithm** for solving negation (**strata** or **et\_not**).

#### • /halt

Quit the system.

Synonyms: /quit, /q, /exit, /e.

#### • /multiline

Display whether multi-line input is enabled.

#### • /multiline Switch

Enable or disable multi-line input (on or off resp.)

#### /output Switch

Enable or disable display output (on or off, resp.)

## • /process Filename

Process the contents of *Filename* as if they were typed at the system prompt. Extensions by default are: .sql and .ini. When looking for a file f, the following filenames are checked in this order: f, f.sql, and f.ini.

Synonyms: /p.

## • /safe Switch

Enable or disable program transformation (on or off, resp.)

#### /simplification Switch

Enable or disable program simplification (on or off, resp.). Rules with equalities, true, and not(BooleanValue) are simplified.

## 5.12.11 Implementor

#### /debug

Enable debugging in the host Prolog interpreter

#### /indexing

Display whether hash indexing on extension table is enabled

#### • /indexing Switch

Enable or disable hash indexing on extension table (**on** or **off**, resp.) Default is enabled, which shows a noticeable speed-up gain in some cases

#### • /nospyall

Remove all Prolog spy points in the host Prolog interpreter. Disable debugging

## /nospy SPred[/Arity]

Remove the spy point on the given predicate in the host Prolog interpreter

## /spy Pred[/Arity]

Set a spy point on the given predicate in the host Prolog interpreter

## /system Goal

Submit Goal to the underlying Prolog system

#### /terminate

Terminate the current DES session without halting the host Prolog system *Synonym*: /t.

## 5.13 Textual API

Rather than providing a Prolog underlying system dependent API, DES provides a textual API (TAPI, Textual Application Programming Interface) for its communication to external applications. It can used via standard input and output streams, as provided by the OS.

Such interface has been guided by the demands of the ACIDE GUI (Graphical User Interface) in order to allow users to interact with the system via a Java application. This way, it is possible to inspect and modify database schema and table contents, both those managed by DES and also external data sources as RDBMS's, spreadsheets or csv plain files connected by an ODBC connection. However, this TAPI can be used from any application wrote in any language and running on any platform, provided that it can handle input and output standard streams.

Several existing commands, statements and queries can be processed via this interface. As well, new commands and statements have been added to support the GUI requirements described above. Input syntax is as for DES, whereas answers follow a concrete format for easing their parsing. Any input to this interface must be prepended by the command /tapi, and cannot be spread beyond a single line, as shown next:

Input: /tapi /test\_tapi

Output: \$success

Notice that after the command /tapi, another command follows: /test\_tapi, which is only intended to test whether a successful connection between the external application and DES can be established. If so, the answer \$success is sent to the output stream. The usual DES command prompt is not sent, as well as no extra blank lines (even if compact listings are disabled, cf. Section 5.12.10). Any input after /tapi can also be submitted in the DES command prompt, but following the usual DES output, instead of the TAPI-oriented way.

A typical scenario for accessing DES from an external application is to start a process from this application and connecting adequately input and output streams. If

run on Windows, use the console application **des.exe** for such process; otherwise, use **des** (both provided in the binary distribution for your concrete operating system).

#### 5.13.1 Notes about the Interface

- Text in font Courier New are for textual input and output. Italized Courier New stand for input that the TAPI user must provide with a concrete input. For example, description for dropping a table includes: /tapi drop table table\_name, where table\_name is the placeholder for your concrete table to be dropped.
- Lines starting with % are remarks which are not needed to be included (they are only for explanatory purposes)
- Types returned by a database or predicate handled by DES include:
  - o string(varchar)
  - o string(varchar(N))
  - o string(char(N))
  - o number(integer)
  - o number(float)

Where  $\mathbf{N}$  is an integer greater than 0.

- Types returned by ODBC databases depend on the concrete external DBMS.
- Character strings as returned by DES are enclosed between single quotes. This allows in particular to distinguish these strings from the **null** value, which can occur in any data type.
- Datalog identifiers in TAPI inputs must be enclosed between single quotes should they contain special characters (as blanks, commas and quotes). If an identifier contains a single quote, this must be written twice as, e.g., 'pete''s', which represents pete's
- DDL (Data Definition Language) statements for SQL and Datalog include:
  - CREATE TABLE (SQL)CREATE VIEW (SQL)RENAME (SQL)
  - o :-strong\_constraint (Datalog)
- DQL (Data Query Language) SQL statements include:
  - o **SELECT**
  - O WITH
- Any input to command /tapi is processed as a DES input. However, output is only formatted for those commands and queries as listed in sections 5.13.2 and 5.13.3. So, feeding unsupported inputs to /tapi might produce unexpected results. Users of TAPI are expected to ask for other commands and/or statements needed for their concrete applications. Feedback is welcome.

## 5.13.1.1 Identifiers

As SQL identifiers can contain special characters which can be missed with other language constructors, they are enclosed between delimiters in such a case. This document contains an abbreviated notation: **name** and **column\_name**, for table and views in the former, and columns in the second. When a SQL identifier is written as part of a TAPI input, they must be enclosed between the characters **L** and **R** (left and right delimiters, respectively). Characters for such delimiters depend on the external DBMS. For instance, MS Access requires [ and ], resp., but standard SQL defines double quotes for both (") (MS Access does not support this).

In order to know what are such characters for the current connection, one can submit the following commands:

/tapi /sql\_left\_delimiter

## /tapi /sql\_right\_delimiter

Datalog identifiers suffer a similar situation but they must be enclosed, if needed because containing special characters, between single quotes. For example:

#### /tapi /listing 't'

Datalog identifiers as returned by DES are not delimited, though.

#### 5.13.1.2 Kinds of Answers

Any input can return either a successful answer (with a syntax described for each supported command and statement) or an error. There are several kinds of answers:

## • Regular:

o Successful answer with no return data:

\$success

o Error:

\$error

code

text

. . .

text

\$eot

Where **code** is the error code and **text** is its textual description, which can consist of several lines. Last line is the text for denoting end of transmission. Error codes are digits starting by either 0 (denoting an exception error), or 1 (denoting a warning), or 2 (denoting an extended informative message).

#### • Boolean:

Only one line, either one of the following:

- o \$true
- o \$false

If an error occurs, it is output as in the regular answer.

• Defined specifically for a given command or statement.

If an error occurs, it is output as in the regular answer.

#### 5.13.2 TAPI-enabled Commands

This section shows each supported command for TAPI communication.

• Command:

/tapi /sql\_left\_delimiter

Answer:

Only one line with a single character corresponding to the SQL left delimiter as defined by the database manager (either DES or the external DBMS via ODBC).

Example assuming an ODBC connection to MS Access:

```
Input:
/tapi /sql_left_delimiter
Output:
[
```

• Command:

```
/tapi /sql_right_delimiter
```

Answer:

Only one line with a single character corresponding to the SQL right delimiter as defined by the database manager (either DES or the external DBMS via ODBC).

Example assuming an ODBC connection to MS Access:

```
Input:
/tapi /sql_right_delimiter
Output:
1
```

Command:

```
/tapi /cd
```

Answer:

Only one line with the full path DES was started from.

Example:

```
Input:
/tapi /cd
Output:
c:/des
```

• Command:

```
/tapi /cd Path
```

Answer:

Only one line with the full new path.

Example:

```
Input:
/tapi /cd examples
Output:
c:/des/examples
```

• Command:

```
/tapi /consult File
   /tapi /c File
   /tapi /[File]
Answer:
   Information about the loaded program and a final line containing $eot.
Examples:
   Input:
   /tapi /[family]
   Output:
   Info: 11 rules consulted.
   $eot
   Input:
   /tapi /c family,fact
   Output:
   Warning: N > 0 may raise a computing exception if non-
   ground at run-time.
   Warning: N1 is N - 1 may raise a computing exception if
   non-ground at run-time.
   Warning: F is N * F1 may raise a computing exception if
   non-ground at run-time.
   Warning: Next rule is unsafe because of variable(s):
     [F,N]
   fac(N,F) :-
     N > 0,
     N1 is N - 1,
     fac(N1,F1),
     F is N * F1.
   Info: 13 rules consulted.
   $eot
Command:
   /tapi /reconsult Files
   /tapi /r Files
   /tapi /[+Files]
Answer:
   Information about the loaded program and a final line containing $eot.
Example:
   Input:
   /tapi /[+family]
   Output:
```

• Command:

\$eot

/tapi /test\_tapi

Info: 11 rules consulted.

```
Answer:
   Regular.
Remarks:
   This command is used to test the current connection.
Example:
   Input:
   /tapi /test_tapi
   Output:
   $success
Command:
   /tapi /open_db db
Arguments:
   db: Database connection name. Not delimited.
Answer:
   Regular.
Remarks:
   This command is used to open an ODBC connection (cf. Section 5.12.2).
Example:
   Input:
   /tapi /open_db test
   Output:
   $success
Command:
   /tapi /close_db
Answer:
   Regular.
Remarks:
   This command is used to close the current ODBC connection (cf. Section 5.12.2).
Example:
   Input:
   /tapi /close_db
   Output:
   $success
Command:
   /tapi /current_db
Answer:
```

Two lines: the first one containing the current ODBC connection name and the second one the external DBMS (cf. Section 5.12.2).

#### Remarks:

This command is used to get the current ODBC connection name (cf. Section 5.12.2).

## Example:

```
Input, assuming that the ODBC connection test is already opened: /tapi /current_db
```

Output:

test

access

#### Command:

```
/tapi /relation_exists relation_name
```

## Arguments:

**relation\_name**: Relation (table, view or predicate) name, which must be enclosed between delimiters if needed.

#### Answer:

Boolean.

#### Remarks:

This command returns **\$true** if the given relation exists, and **\$false** otherwise.

## Example:

```
Input:
```

```
/tapi /relation_exists "v"
```

Output:

\$true

#### Command:

```
/tapi ddl_query
```

Answer:

Regular.

#### Remarks:

This DDL statement returns **\$success** upon a successful processing.

## Example:

Input:

/tapi create table [t]([a] int)

Output:

\$success

## • Command:

/tapi /dependent\_relations pattern

Where **pattern** can be either **relation\_name** or **relation\_name/arity**, where **relation\_name** stands for a relation name and **arity** for its arity.

```
Answer:
   relation_name
   relation_name
   $eot
   Where relation_name stands for relation names.
Remarks:
   Display the names of relations that directly depend on the given relation.
   Relations are returned alphabetically sorted.
Example:
   Input, considering that views z1 y z2 reference table t:
   /tapi /dependent_relations "t"
   Output:
   z1
   z_2
   $eot
Command:
   /tapi /list_table_schemas
Answer:
   table_name(column_name:type,..., column_name:type)
   table_name(column_name:type,..., column_name:type)
   table_name(column_name:type,..., column_name:type)
   $eot
   Where table_name stands for table names, column_name is a column name,
   type is the column type, and $eot is the end of the transmission.
Remarks:
   Return table schemas.
   Tables are returned alphabetically sorted.
Example:
   /tapi /list_table_schemas
   Output:
   t(a:number(integer))
   $eot
Command:
```

Answer:

/tapi /list\_view\_schemas

view(column\_name:type,..., column\_name:type)

```
view(column_name:type,..., column_name:type)
...
view(column_name:type,..., column_name:type)
$eot
```

Where **view\_name** stands for view names, **column\_name** is a column name, **type** is the column type, and **\$eot** is the end of the transmission.

#### Remarks:

Return view schemas.

Views are returned alphabetically sorted.

## Example:

```
Input:
/tapi /list_view_schemas
Output:
v(a:number(integer),b:string(varchar(20)))
$eot
```

#### • Command:

```
/tapi /list_table_constraints table_name
```

#### Arguments

table\_name: Table name (enclosed between SQL delimiters, if needed).

# Answer:

\$ PK \$

CK

CK \$ FK

FK \$ FD

... FD \$

IC ... IC

\$eot

Where \$ is a delimiter for different kinds of integrity constraints, NN is a single line with the names of columns with existency constraint, PK is a single line with the primary key constraint, CK are candidate keys, FK are foreign keys, FD are functional dependencies, IC are user-defined integrity constraints, and \$eot is the end of transmission.

Remarks:

List table constraints.

If there are no constraints of a given type, no line is written.

## Example:

```
Input:
/tapi /list_table_constraints "s"
```

Output (no existency constraint, primary key  $\{b\}$ , no candidate key, foreign key  $\{s.[a]\} \rightarrow \{t.[a]\}$ , functional dependency  $a \rightarrow b$ , and user-defined integrity constraint :- t(X), s(X,X).):

```
$
b
$
$
$
s.[a] -> t.[a]
$
[a] -> [b]
$
:- t(X),s(X,X).
$eot
```

#### Command:

```
/tapi /relation_schema relation_name
```

## Arguments:

**relation\_name**: Relation name (either a table or view), which must be enclosed between SQL delimiters if needed.

#### Answer:

```
relation_kind
relation_name
column_name
type
column_name
type
...
column_name
type
$eot
```

#### Remarks:

Return relation schema of **relation\_name**. First line in the answer is the kind of relation (either **\$table** for a table or **\$view** for a view), followed by its name in the second line. Next and successive pair of lines contain the column name and column type.

#### Example:

```
Input:
/tapi /relation_schema "t"
Output:
$table
t
a
```



number(integer)

```
$eot

Command:
    /tapi /drop_ic constraint

Arguments:
    constraint: Constraint following Datalog syntax (cf. Section 4.1.14.8).

Answer:
    Regular.

Example:
    Input:
    /tapi /drop_ic :-pk('s',['b'])
    Output:
    $success
```

#### • Command:

```
/tapi /dbschema view_name
```

### Arguments:

**view\_name**: View name as a SQL identifier, which needs to be enclosed between SQL delimiters if needed.

#### Answer:

```
relation_kind
relation_name
column_name
type
...
column_name
type
$
SQL
...
SQL
$
Datalog
...
Datalog
$eot
```

#### Remarks:

First line in the answer is the kind of relation (\$view), followed by its name in the second line. Next and successive pair of lines contain the column name and its type. Next lines contain the SQL definition of the view, starting with a line containing the delimiter \$. Next lines contain the Datalog definition of the view, starting with a line containing the delimiter \$. Finally, end of transmission is the last line.

Both Datalog and SQL outputs are displayed depending on whether pretty print is disabled or not (cf. Section 5.12.7), i.e., each statement or rule can be in a single line or multiple lines.

## Example:

```
Input:
/tapi /dbschema "v"

Output:
$view
v
a
number(integer)
b
string(varchar(20))
$
SELECT ALL *
FROM (t
         NATURAL INNER JOIN
         s);
$
$eot
```

## • Command:

```
/tapi /is_empty relation_name
```

### Arguments:

**relation\_name**: Relation name (either a table or a view), which must be enclosed between SQL delimiters if needed.

Answer:

Boolean.

## Remarks:

Return **\$true** is relation **relation\_name** is empty (i.e., it contains no tuples in its meaning) and **\$false** otherwise.

## Example:

```
Input:
/tapi /is_empty "t"
Output:
$false
```

## 5.13.3 TAPI-enabled Queries

This section shows each supported query for TAPI communication.

#### Query:

```
/tapi sql_ddl_query
Where sql_ddl_query can be any SQL DDL query (cf. Section 4.2.4).
```

Answer:

Regular.

Examples:

```
Input:
   /tapi create table t(a int)
   Output:
   $success
   Input:
   /tapi rename table t to q
   Output:
   $success
Query:
   /tapi sql_dml_query
   Where sql_dml_query can be any SQL DML query (cf. Section 4.2.5).
Answer:
   If successful, one single line with the number of affected tuples.
Examples:
   Input:
   /tapi insert into [t] values(3)
   Output:
   1
   Input:
   /tapi insert into [t] values('3')
   Output:
   $error
   Type mismatch [number(integer)] (table declaration)
   $eot
Query:
   /tapi sql_dql_query
   Where sql_dql_query can be any SQL DQL query (cf. Section 4.2.6).
Answer:
   relation_name
   column_name
   type
   column_name
   type
   $
   value
   . . .
   value
   $
   $
```

```
value
value
$eot
```

Where **relation\_name** is the name of the answer relation, **column\_name** is a column name, **type** is the column type, **value** is the column value, \$ is the record delimiter and \$eot is the end of the transmission.

#### Remarks:

This DQL statement returns in the first line the name of the answer relation, the first column name and its type in the next two lines, and so for all of its columns. Then, each or the tuples in the relation preceded by the record delimiter (\$). Last line is the end of transmission.

## Examples:

```
Input, considering that table s contains tuples {(1,'abc'), (null,'def'),
(null,null)}:
/tapi select * from [s]
Output:
answer
g.a
number(integer)
s.b
string(varchar(20))
1
'abc'
null
'def'
null
null
$eot
Input, considering an empty table s:
/tapi select * from [s]
Output:
answer
s.a
number(integer)
string(varchar(20))
$eot
```

# 5.14 ISO Escape Character Syntax

Special characters in constants and user identifiers can be specified by prepending a backslash to a escape-sequence. This feature depends on its support by the underlying Prolog system, so that the reader is referenced to read corresponding entry in the manual of such system.

Currently, escape-sequences can only be specified in files to be consulted, but not at the command prompt.

Common escape-sequences are:

- \a Alarm (ASCII character code 7)
- \b Backspace (ASCII character code 8)
- \d Delete (ASCII character code 127)
- \e Escape (ASCII character code 27)
- \f Form feed (ASCII character code 12)
- \n Line feed/Newline (ASCII character code 10)
- \r Carriage return (ASCII character code 13). Go to the start of the line, without feeding a new line
- \t Horizontal tab (ASCII character code 9)
- \v
   Vertical tab (ASCII character code 11)
- \xhex-digit...\
   A character code represented by the hexadecimal digits.

# 5.15 Notes about the Implementation of DES

DES is implemented with the original ideas found in [Diet87, TS86, FD92], that deal with termination issues of Prolog programs. These ideas have been already used in the deductive database community. Our implementation uses extension tables for achieving a top-down driven bottom-up approach. In its current form, it can be seen as an extension of the work in [Diet87, FD92] in the sense that, in addition, we deal with negation, undefined (although incomplete) information, nulls and aggregates, also providing a more efficient tabled mechanism. Also, the implementation follows a different approach: Instead of translating rules, we interpret them.

DES does not pretend to be an efficient system but a system capable of showing the nice aspects of the more powerful form of logic we can find in Datalog systems wrt. relational database systems.

## 5.15.1 Tabling<sup>9</sup>

DES uses an extension table which stores answers to goals previously computed, as well as their calls. For the ease of the introduction, we assume an answer table and a call table to store answers and calls, respectively. Answers may be positive or negative, that is, if a call to a positive goal **p** succeeds, then the fact **p** is added as an answer to the answer table; if a negated goal **not(p)** succeeds, then the fact **not(p)** is added. Calls are also added to the call table whenever they are solved. This allows us to detect whether a call has been previously solved and we can use the results in the extension table (if any). The algorithm which implements this idea can be sketched as follows:

First, test whether there is a previous call that subsumes<sup>10</sup> the current call. There are two possibilities: 1) there is such a previous call: then, use the result in the answer table, if any. It is possible that there is no such a result (for instance, when computing the goal **p** in the program **p** :- **p**) and we cannot derive any information, 2) otherwise, process the new call knowing that there is no call or answer to this call in the extension table. So, firstly store the current call and then, solve the goal with the program rules (recursively applying this algorithm). Once the goal has been solved (if succeeded), store the computed answer if there is no any previous answer subsuming the current one (note that, through recursion, we can deliver new answers for the same call). This so-called memoization process is implemented with the predicate **memo/1** in the file **des.pl** of the distribution, and will also be referred to as a memo function in the rest of this manual.

Negative facts are produced when a negative goal is proved by means of negation as failure (closed world assumption). In this situation, a goal as **not(p)** which succeeds produces the fact **not(p)** which is added to the answer table, just the same as proving a positive goal.

The command /list\_et shows the current state of the extension table, both for answers and calls already obtained by solving one or more queries (incidentally, recall that you can focus on the contents of the extension table for a given predicate, cf. Section 5.12.4). This command is useful for the user when asking for the meaning of relations, and for the developer for examining the last calls being performed. Before executing any query, the extension table is empty; after executing a query, at least the call is not empty. Also, the extension table is empty after the execution of a temporary view. The extension table contains the calls made during the last fixpoint iteration (see next section for details); the calls are cleared before each iteration whereas the answers are kept. The command /clear\_et clears the extension table contents, both for calls and answers.

Fernando Sáenz-Pérez

 $<sup>^{9}</sup>$  For a complementary understanding of this section, the reader is advised to read [Diet87].

 $<sup>^{10}</sup>$  A term T1 subsumes a term T2 if T1 is "more general" than T2 and both terms are unifiable. Eg: p(X,Y) subsumes p(a,Z), p(X,Y) subsumes p(U,U), but p(U,U) neither subsumes p(a,b), nor p(X,Y).

 $<sup>^{11}</sup>$  The contents of the extension table in this case should be restored instead of being cleared; left for further improvements.

### 5.15.2 Fixpoint Computation

The tabling mechanism is insufficient in itself for computing all of the possible answers to a query. The rationale behind this comes from the fact that the computed information is not complete when solving a given goal, because it can use incomplete information from the goals in its defining rules (these goals can be mutually recursive). Therefore, we have to ensure that we produce all the possible information by finding a fixpoint of the memo function. First, the call table is emptied in order to allow the system to try to obtain new answers for a given call, preserving the previous computed answers. Then, the memo function is applied, possibly providing new answers. If the answer table remains the same as before after this last memo function application, we are done. Otherwise, the memo function is reapplied as many times as needed until we find a stable answer table (with no changes in the answer table). The answer table contains the stable model of the query (plus perhaps other stable models for the relations used in the computation of the given query).

The fixpoint is found in finite time because the memo function is monotonic in the sense that we only add new entries each time it is called while keeping the old ones. Repeatedly applying the memo function to the answer table delivers a finite answer table since the number of new facts that can be derived from a Datalog program is finite (recall that there are no compound terms such as  $\mathbf{s}^k(\mathbf{z})$ ). On the one hand, the number of positive facts which can be inferred are finite because there is a finite number of ground facts which can be used in a given proof, and proofs have finite depth provided that tabling prevents recomputations of older nodes in the proof tree. On the other hand, the number of negative facts which can be inferred is also finite because they are proved using negation as failure. (Failures are always finite because they are proved trying to get a success.) Finally, there are facts that cannot be proved to be true or false because of recursion. These cases are detected by the tabling mechanism which prevent infinite recursion such as in  $\mathbf{p}:=\mathbf{p}$ .

It is also possible that both a positive and a negative fact have been inferred for a given call. Then, an undefined fact replaces the contradictory information. The implementation simply removes the contradictory facts and informs about the undefinedness. As already indicated (see Section 6.9), the algorithm for determining undefinedness is incomplete.

# 5.15.3 Dependency Graphs and Stratification: Negation, Outer Joins, and Aggregates

Each time a program is consulted or modified (i.e., via submitting a temporary view or changing the database), a predicate dependency graph is built [ZCF+97]. This graph shows the dependencies, through positive and negative atoms, among predicates in the program. Also, a negative dependency is added for each outer join goal and aggregate goal.

This dependency graph is useful for finding a stratification for the program [ZCF+97]. A stratification collects predicates into numbered strata (1..N). A basic bottom-up computation would solve all of the predicates in stratum 1, then 2, and so on, until the meaning of the whole program is found. With our approach, we only resort to compute by stratum when a negative dependency occurs in the predicate dependency graph restricted to the query; nevertheless, each predicate that is actually needed is solved by means of the extension table mechanism described in the previous

section. As a consequence, many computations are avoided w.r.t. a naïve bottom-up implementation. Outer join and aggregate goals are also collected into strata as if they were negative atoms in order to have their answer set completely defined and therefore ensure termination of the computation algorithm in presence of null values.

## 5.15.4 Porting to Unsupported Systems

DES is implemented with several Prolog files: des.pl, des\_dcg.pl, des\_sql\_debug.pl, des\_ra.pl, des\_dl\_debug.pl, des\_sql.pl, des\_types.pl, des\_tc.pl, and des\_glue.pl. The first file contains the common predicates for all of the platforms (both Prolog interpreters and operating systems) following the Prolog ISO standard. File **des\_dcg.pl**, contains the definition of DCG expansion (which varies from one system to another). Files des\_sql.pl and contain the SQL and RAprocessor, respectively. des\_sql\_debug.pl and des dl debug.pl contain the SQL and Datalog declarative debuggers. File **des\_types.pl**, contains the type checking and inference system. File des\_tc.pl contains the SQL test case generator code. The last file des\_glue.pl contains Prolog system specific code, which vary from a system to another. Adapting the predicates found there should not pose problems, provided that the Prolog interpreter and operating system feature some basic characteristics (mainly about the file system commands). In particular, finite domain constraints is a must for supporting several features of DES, such as type inference and test case generation. If you plan to port DES to other systems not described here, you will have to modify the system specific Prolog file to suit your system. If so, and if you want to figure as one of the system contributors, please send an e-mail message with the code and reference information to: fernan@sip.ucm.es, accepting that your contribution will be under the GNU General Public License. (See the appendix for details.)

### 5.15.5 Differences among Platforms

Ciao, SWI, and SICStus Prolog implementations use a sort which eliminates duplicates whereas GNU Prolog implementation does not.

In its current version, the Ciao system forces to use some directives for using several basic Prolog primitives. This can only be done by writing them in the core file (des.pl) of the system, making it incompatible with other platforms. This is why the core file for Ciao has some preliminary directives not found in the core file shared by other platforms. Future Ciao versions may change this particular behaviour. GNU Prolog, as well, needs a prelude for avoiding the initialization call to ensure\_loaded/1, since it does not support this ISO predicate.

See also Section 10 for consult unsupported features of some source distributions.

# 6. Examples

The DES distribution contains the directory **examples** which shows several features of the system. Unless explicitly noted, all queries have been solved after the commands /verbose off and /pretty\_print off have been executed.

# 6.1 Relational Operations (files relop. {dl,sql,ra})

The program relop.dl is intended to show how to mimic with Datalog rules the basic relational operations that can be found in the file relop.sql. It contains three relations (a, b, and c), which are used as arguments of relational operations. In order to have loaded this program and be able to submit queries you can consult it with /c relop. In the remarks below, relational operator symbols are represented with ASCII characters, as = |x| to denote the left outer join |x|, and x to simply denote the Cartesian product.

```
% (Extended) Relational Algebra Operations
% pi(X)(c(X,Y)): Projection of the first argument of c
projection(X) := c(X,Y).
% sigma(X=a2)(a) : Selecting tuples from a such that its first
argument is a2
selection(X) := a(X), X=a2.
% a x b : Cartesian product of relations a and b
cartesian(X,Y) := a(X), b(Y).
% a | x | b: Natural inner join of relations a and b
inner_join(X) := a(X), b(X).
% a = |x| b : Left outer join of relations a and b
left_join(X,Y) := lj(a(X), b(Y), X=Y).
% a |x| = b: Right outer join of relations a and b
right_join(X,Y) := rj(a(X), b(Y), X=Y).
% a =|x| = b : Full outer join of relations a and b
full_{join}(X,Y) := fj(a(X), b(Y), X=Y).
% a U b : Set union of relations a and b
union(X) :- a(X); b(X).
% a - b: Set difference of relations a and b
difference(X) := a(X), not(b(X)).
     Once the program is consulted, you can query it by, for example:
DES> projection(X)
  projection(a1),
  projection(a2)
Info: 2 tuples computed.
```

The result of a query is the meaning of the view, i.e., the fact set for the query derived from the program whether intensionally or extensionally. In the above example, **projection(X)** corresponds to the projection of the first argument of relation **c**.

The second view in Section 4.1.5 returns:

```
Info: Processing:
    a(X) :- b(X).
{
    a(a1),
    a(a2),
    a(a3),
    a(b1),
    a(b2)
}
Info: 5 tuples computed.
```

For abolishing this program and execute the SQL statements in **relop.sql**, you can type /abolish and /process relop.sql. Note that the extension can be omitted in the **process** command.

Here, we depart from the Datalog interpreter and, if you are to submit SQL queries, it is useful to switch to the SQL interpreter via the command /sql as inputs will be parsed only by the SQL parser. Otherwise, it will be tried to be identified as a Datalog input, and then as a SQL input.

Note that in the file **relop.sql** listed below, strings are enclosed between apostrophes. This is not needed in the Datalog language. In order to execute the contents of this file, type /process relop.sql.

```
% Switch to SQL interpreter
/sql
% Creating tables
create or replace table a(a);
create or replace table b(b);
create or replace table c(a,b);
% Listing the database schema
/dbschema
% Inserting values into tables
insert into a values ('a1');
insert into a values ('a2');
insert into a values ('a3');
insert into b values ('b1');
insert into b values ('b2');
insert into b values ('al');
insert into c values ('a1','b2');
insert into c values ('a1','a1');
insert into c values ('a2','b2');
% Testing the just inserted values
select * from a;
select * from b;
select * from c;
% Projection
select a from c;
% Selection
select a from a where a='a2';
% Cartesian product
select * from a,b;
```

```
% Inner Join
select a from a inner join b on a.a=b.b;
% Left Join
select * from a left join b on a.a=b.b;
% Right Join
select * from a right join b on a.a=b.b;
% Full Join
select * from a full join b on a.a=b.b;
% Union
select * from a union select * from b;
% Difference
select * from a except select * from b;
```

If we have created the relations in Datalog, we cannot access them from SQL unless they had been either defined as tables or views or declared with types. For example, following the first alternative and after consulting the file **relop.dl**, we can submit:

```
create table a(a varchar);
```

And, then, accessing with a SQL statement the tuples that were asserted in Datalog:

```
DES-SQL> select * from a;
answer(a.a) ->
{
   answer(a1),
   answer(a2),
   answer(a3)
}
Info: 3 tuples computed.
```

Otherwise, an error is submitted:

### Error: Unknown table or view "a"

Following the second alternative and after consulting the file **relop.dl**, we can declare types for **a**:

```
DES-SQL> /datalog :-type(a,[a:varchar])
DES-SQL> select * from a
answer(a.a) ->
{
   answer(a1),
   answer(a2),
   answer(a3)
}
Info: 3 tuples computed.
```

# 6.2 Paths in a Graph (files paths. {dl,sql,ra})

This program<sup>12</sup> introduces the use of recursion in DES by defining the graph in Figure 1 and the set of tuples <origin, destination> such that there is a path from origin to destination.

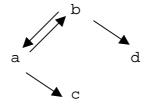


Figure 1. Paths in a Graph

The file **paths.dl** contains the following Datalog code, which can be consulted with /c paths:

```
% Paths in a Graph
edge(a,b).
edge(a,c).
edge(b,a).
edge(b,d).
path(X,Y) := path(X,Z), edge(Z,Y).
path(X,Y) := edge(X,Y).
     The query path(X,Y) yields the following answer:
  path(a,a),
  path(a,b),
  path(a,c),
  path(a,d),
  path(b,a),
  path(b,b),
  path(b,c),
  path(b,d)
Info: 8 tuples computed.
      The file paths.sql contains the SQL counterpart code, which can be executed
with /process paths.sql:
create table edge(origin,destination);
insert into edge values('a','b');
insert into edge values('a','c');
insert into edge values('b','a');
insert into edge values('b','d');
create view paths(origin, destination) as
```

recursive path(origin,destination) as

<sup>&</sup>lt;sup>12</sup> Adapted from [TS86].

```
(select * from edge)
      union
      (select path.origin,edge.destination
       from path, edge
       where path.destination =edge.origin)
  select * from path;
     So, you can get the same answer as before with the SQL statement:
DES-SQL> select * from paths;
answer(paths.origin, paths.destination) ->
  answer(a,a),
  answer(a,b),
  answer(a,c),
  answer(a,d),
  answer(b,a),
  answer(b,b),
  answer(b,c),
  answer(b,d)
Info: 8 tuples computed.
      Another shorter formulation is allowed in DES with the following view
definition:
create view path(origin, destination) as
  select * from
  (select * from edge)
  union
  (select path.origin,edge.destination
   from path, edge
   where path.destination=edge.origin)
      You can finally compare this with the RA formulation:
paths(origin,destination) :=
   select true (edge)
  union
   project paths.origin,edge.destination
    (edge zjoin paths.destination=edge.origin paths);
```

# 6.3 Shortest Paths (file spaths. {dl,sql,ra})

Thanks to aggregate predicates, one can code the following version of the shortest paths problem (file **spaths.dl**), which uses the same definition of edge as the previous example:

```
path(X,Y,1) :-
  edge(X,Y).
path(X,Y,L) :-
  path(X,Z,L0),
  edge(Z,Y),
  count(edge(A,B),Max),
```

```
L0<Max,
L is L0+1.
sp(X,Y,L):-
min(path(X,Y,Z),Z,L).
```

Note that the infinite computation that may raise from using the builtin is/2 is avoided by limiting the total length of a path to the number of edges in the graph.

The following query returns all the possible paths and their corresponding minimal distances:

```
DES> sp(X,Y,L)
  sp(a,a,2),
  sp(a,b,1),
  sp(a,c,1),
  sp(a,d,2),
  sp(b,a,1),
  sp(b,b,2),
  sp(b,c,2),
  sp(b,d,1)
Info: 8 tuples computed.
      Below is the SQL formulation for the same problem (file spaths.sql):
DES-SQL> create or replace view
spaths(origin,destination,length) as with recursive
path(origin,destination,length) as
(select edge.*,1 from edge)
 union
(select path.origin,edge.destination,path.length+1
 from path, edge
 where path.destination=edge.origin and
       path.length<(select count(*) from edge))</pre>
select origin, destination, min(length) from path group by
origin, destination;
DES-SQL> select * from spaths
answer(spaths.origin, spaths.destination, spaths.length) ->
{
  answer(a,a,2),
  answer(a,b,1),
  answer(a,c,1),
  answer(a,d,2),
  answer(b,a,1),
  answer(b,b,2),
  answer(b,c,2),
  answer(b,d,1)
Info: 8 tuples computed.
      A possible RA formulation follows:
max_length(max_length) :=
```

```
group_by [] count(*) true (edge);
path(origin,destination,length) :=
   project origin,destination,1 (edge)
  union
   project path.origin,edge.destination,path.length+1
         path
         zjoin path.destination=edge.origin and
              path.length<max length
         (edge product max_length)
        );
spaths(origin,destination,length) :=
  group_by origin,destination origin,destination,min(length)
true
    (path);
     And its query:
/ra select true (spaths);
```

# 6.4 Family Tree (files family. {dl,sql,ra})

This (yet another classic) program defines the family tree shown in Figure 2, the set of tuples parent,child such that parent is a parent of child (the relation parent), the set of tuples <ancestor,descendant</pre> such that ancestor is an ancestor of descendant (the relation ancestor), the set of tuples <father,child</p> such that father is the father of child (the relation father), and the set of tuples <mother,child</p> such that mother is the mother of child (the relation mother).

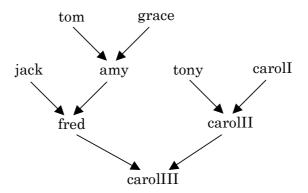


Figure 2. Family Tree

The file **family.dl** contains the following Datalog code, which can be consulted with /c family:

```
father(tom,amy).
father(jack,fred).
father(tony,carolII).
father(fred,carolIII).
mother(grace,amy).
mother(amy,fred).
```

```
mother(carolI, carolII).
mother(carolII, carolIII).
parent(X,Y) := father(X,Y).
parent(X,Y) :- mother(X,Y).
ancestor(X,Y) :- parent(X,Y).
ancestor(X,Y) := parent(X,Z), ancestor(Z,Y).
      The query ancestor(tom, X) yields the following answer (that is, it computes
the set of descendants of tom):
  ancestor(tom,amy),
  ancestor(tom,carolIII),
  ancestor(tom, fred)
Info: 3 tuples computed.
     Solving the view:
son(S,F,M) :- father(F,S),mother(M,S).
yields the following answer, computing the set of sons:
Info: Processing:
  son(S,F,M) :- father(F,S),mother(M,S).
  son(amy,tom,grace),
  son(carolII,tony,carolI),
  son(carolIII,fred,carolII),
  son(fred, jack, amy)
Info: 4 tuples computed.
     The file family.sql contains the SQL counterpart code, which can be
executed with /process family.sql:
create table father(father,child);
insert into father values('tom','amy');
insert into father values('jack','fred');
insert into father values('tony','carolII');
insert into father values('fred','carolIII');
create table mother(mother,child);
insert into mother values('grace','amy');
insert into mother values('amy','fred');
insert into mother values('carolI','carolII');
insert into mother values('carolII','carolIII');
create view parent(parent,child) as
  select * from father
  union
  select * from mother;
create or replace view ancestor(ancestor, descendant) as
  select parent, child from parent
  union
  select parent, descendant from parent, ancestor
   where parent.child=ancestor.ancestor;
```

The two example queries above can be formulated in SQL as:

```
select * from ancestor where ancestor='tom';
select child,father,mother
from father,mother
where father.child=mother.child;
    And also as RA queries as:
/ra select ancestor='tom' (ancestor);
project child,father,mother
    (father zjoin father.child=mother.child mother);
```

# 6.5 Basic Recursion Problem (file recursion.dl)

This example is intended to show that queries involving recursive predicates do terminate thanks to DES fixpoint solving, by contrast with Prolog's usual SLD resolution.

```
p(0).

p(X) := p(X).

p(1).
```

The query **p(X)** returns the inferred facts from the program irrespective of the apparent infinite recursion in the second rule. (Note that the Prolog goal **p(1)** does not terminate. You can easily check it out with /**prolog p(1)**.)

# 6.6 Transitive Closure (files tranclosure. {dl,sql,ra})

With this example, we show a possible use of mutual recursion by means of a Datalog program that defines the transitive closure of the relations p and  $q^{13}$ . It can be consulted with /c translosure.

```
p(a,b).
p(c,d).
q(b,c).
q(b,c).
q(d,e).
pqs(X,Y) :- p(X,Y).
pqs(X,Y) :- q(X,Y).
pqs(X,Y) :- pqs(X,Z),p(Z,Y).
pqs(X,Y) :- pqs(X,Z),q(Z,Y).
```

The query pqs(X,Y) returns the whole set of inferred facts that model the transitive closure.

File **tranclosure.sql** contains the SQL counterpart code, which can be executed with /process tranclosure.sql:

```
create table p(x,y);
insert into p values ('a','b');
```

<sup>&</sup>lt;sup>13</sup> Taken from [Diet87].

```
insert into p values ('c','d');
create table q(x,y);
insert into q values ('b','c');
insert into q values ('d','e');
create view pqs(x,y) as
  select * from p
  union
  select * from q
  union select pqs.x,p.y from pqs,p where pqs.y=p.x
  union select pqs.x,q.y from pqs,q where pqs.y=q.x;
      The query select * from pqs returns the same answer as before.
      File tranclosure.ra contains the RA formulation:
pqs(x,y) :=
   р
  union
   q
   project pqs.x,p.y (pqs zjoin pqs.y=p.x p)
  union
   project pqs.x,q.y (pqs zjoin pqs.y=q.x q);
/ra select true (pqs)
  6.7
        Mutual Recursion (files mutrecursion. {dl,sql,ra})
      The following program shows a basic example about mutual recursion:
p(a).
p(b).
q(c).
q(d).
p(X) := q(X).
q(X) := p(X).
      Submitting the goal p(x), we get:
{
  p(a),
  p(b),
  p(c),
  p(d)
Info: 4 tuples computed.
      which is the same set of values for arguments for the query q(x). The file
mrtc.dl is a combination of this example and that of the previous section.
      The file mutrecursion.sql contains the SQL counterpart code, which can be
executed with /process mutrecursion.sql:
/sql
/assert p(a)
/assert p(b)
/assert q(c)
```

/assert q(d)

```
-- View q must be given a prototype for view p to be defined create view q(x) as select * from q; create or replace view p(x) as select * from q; create or replace view q(x) as select * from p;
```

Note that it is needed to build a void view for  $\mathbf{q}$  in order to have it declared when defining the view  $\mathbf{p}$ . The void view is then replaced by its actual definition. The contents of both views can be tested to be equal with:

```
select * from p;
select * from q;

File mutrecursion.ra contains the RA formulation:

-- View q must be given a prototype for view p to be defined
q(x) := select true (q);
p(x) := select true (q);
q(x) := select true (p);
```

# 6.8 Farmer-Wolf-Goat-Cabbage Puzzle (file puzzle.dl)

This example 14 shows the classic Farmer-Wolf-Goat-Cabbage puzzle (also Missionaries and Cannibals as another rewritten form). The farmer, wolf, goat, and cabbage are all on the north shore of a river and the problem is to transfer them to the south shore. The farmer has a boat which he can row taking at most one passenger at a time. The goat cannot be left with the wolf unless the farmer is present. The cabbage, which counts as a passenger, cannot be left with the goat unless the farmer is present. The following program models the solution to this puzzle. The relation <code>state/4</code> defines the valid states under the specification (i.e., those situations in which there is no danger for any of the characters in our story; a state in which the goat is left alone with the cabbage may result in an eaten cabbage) and imposes that there is a previous valid state from which we depart from. The arguments of this relation are intended to represent (from left to right) the position (north <code>-n-</code> or south <code>-s-</code> shore) of the farmer, wolf, goat, and cabbage. We use the relation <code>safe/4</code> to verify that a given configuration of positions is valid. The relation <code>opp/2</code> simply states that north is the opposite shore of south and viceversa.

```
% Initial state
state(n,n,n,n).
% Farmer takes Wolf
state(X,X,U,V):-
    safe(X,X,U,V),
    opp(X,X1),
    state(X1,X1,U,V).
% Farmer takes Goat
state(X,Y,X,V):-
```

select true (p);
select true (q);

<sup>&</sup>lt;sup>14</sup> Adapted from [Diet87].

```
safe(X,Y,X,V),
  opp(X,X1),
  state(X1,Y,X1,V).
% Farmer takes Cabbage
state(X,Y,U,X) :-
  safe(X,Y,U,X),
  opp(X,X1),
  state(X1,Y,U,X1).
% Farmer goes by himself
state(X,Y,U,V) :-
  safe(X,Y,U,V),
  opp(X,X1),
  state(X1,Y,U,V).
% Opposite shores (n/s)
opp(n,s).
opp(s,n).
% Farmer is with Goat
safe(X,Y,X,V).
% Farmer is not with Goat
safe(X,X,X1,X) :- opp(X,X1).
      If we submit the query state(s,s,s,s), we get the expected result:
{
  state(s,s,s,s)
Info: 1 tuple computed.
      That is, the system has proved that there is a serial of transfers between shores
which finally end with the asked configuration (this problem is not modeled to show
this serial). If we ask for the extension table contents regarding the relation state/4
(with the command /list_et state/4), we get for the answers:
  state(n,n,n,n),
  state(n,n,n,s),
  state(n,n,s,n),
  state(n,s,n,n),
  state(n,s,n,s),
  state(s,n,s,n),
  state(s,n,s,s),
  state(s,s,n,s),
  state(s,s,s,n),
  state(s,s,s,s)
Info: 10 tuples in the answer set.
      This is the complete set of valid states which includes all of the valid paths from
state(n,n,n,n) to state(s,s,s,s). However, the order of states to reach the
```

latter is not given, but we can find it by observing this relation, i.e.:

```
state(n,n,n,n) \rightarrow Farmer takes Goat to south shore \rightarrow
state(s,n,s,n) \rightarrow Farmer returns to north shore \rightarrow
state(n,n,s,n) \rightarrow Farmer takes Wolf to south shore \rightarrow
```

```
state(s,s,s,n) \rightarrow Farmer takes Goat to north shore \rightarrow state(n,s,n,n) \rightarrow Farmer takes Cabbage to south shore \rightarrow state(s,s,n,s) \rightarrow Farmer returns to north shore \rightarrow state(n,s,n,s) \rightarrow Farmer takes Goat to south shore \rightarrow state(s,s,s,s) Final safe state
```

Observe that there is two states in the relation **state/4** which do not form part of the previous path:

```
state(s,n,s,s)
state(n,n,n,s)
```

These states come from another possible path:<sup>15</sup>

```
state(n,n,n,n) \rightarrow Farmer takes Goat to south shore \rightarrow state(s,n,s,n) \rightarrow Farmer returns to north shore \rightarrow state(n,n,s,n) \rightarrow Farmer takes Cabbage to south shore \rightarrow state(s,n,s,s) \rightarrow Farmer takes Goat to north shore \rightarrow state(n,n,n,s) \rightarrow Farmer takes Wolf to south shore \rightarrow state(s,s,s,n) \rightarrow Farmer takes Goat to north shore \rightarrow state(s,s,n,s) \rightarrow Farmer returns to north shore \rightarrow state(n,s,n,s) \rightarrow Farmer takes Goat to south shore \rightarrow state(s,s,s,s) Final safe state
```

# 6.9 Paradoxes (files russell. {dl,sql,ra})

When negation is used, we can find paradoxes, such as the Russell's paradox (the barber in a town shaves every person who does not shave himself) shown in the next example (please note that this example is not stratified and, in general, we cannot ensure correctness for non-stratifiable programs):

```
DES> /verbose on
Info: Verbose output is on.
DES> /c russell
Info: Consulting russell...
  shaves(barber,M) :-
    man(M),
    not(shaves(M,M)).
  man(barber).
  man(mayor).
  shaved(M) :-
    shaves(barber,M).
  end_of_file.
Info: 4 rules consulted.
Info: Computing predicate dependency graph...
Info: Computing strata...
Warning: Non stratifiable program.
```

-

<sup>&</sup>lt;sup>15</sup> Remember that the system returns *all* of the possible solutions.

If we submit the query **shaves(X,Y)**, we get the positive facts as well as a set of undefined inferred information (in our example, whether the barber shaves himself), as follows (here, verbose output is enabled):

```
DES> shaves(X,Y)
Warning: Unable to ensure correctness for this query.
{
    shaves(barber,mayor)
}
Info: 1 tuple computed.
Undefined:
{
    shaves(barber,barber)
}
Info: 1 tuple undefined.

    If we look at the extension table contents by submitting the command
/list_et, we get as answers:
Answers:
{
    man(barber),
    man(mayor),
    not(shaves(mayor,mayor)),
    shaves(barber,mayor)
}
Info: 4 tuples in the answer set.
```

We can see that, in particular, we have proved additional negative information (the mayor does not shaves himself) and that no information is given for the undefined facts. The current implementation uses an incomplete algorithm for finding such undefined facts. We can see this incompleteness by adding the following rule:

That is, the system is unable to prove that **shaved(barber)** is undefined.

If you look at the predicate dependency graph and the stratification of the program:

```
DES> /pdg
Nodes: [man/1,shaved/1,shaves/2]
Arcs : [shaves/2-shaves/2,shaves/2+man/1,shaved/1+shaves/2]
DES> /strata
[non-stratifiable]
```

you get the predicate dependency graph shown in Figure 4, and you are informed that the program is non-stratifiable. This figure shows a negation in a cycle, so that the program is not stratifiable. (The system warned of this situation when the program was loaded.)

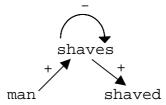


Figure 4. Predicate Dependency Graph for russell.dl

However, even when a program is non-stratifiable, there may exist a query with an associated predicate dependency subgraph so that negation does not occur in any cycle. For instance, this occurs with the query man(X) in this program:

```
DES> man(X)
Info: Stratifiable subprogram found for the given query.
{
   man(barber),
   man(mayor)
}
Info: 2 tuples computed.
```

Here, the system recomputed the strata for the predicate dependency subgraph, and informed that it found a stratifiable subprogram for such a query. In this simple case, no more negations were involved in the subgraph, but more elaborated dependencies can be found in other examples (cf. Sections 6.10 and 6.11).

Stratification may be needed for programs without negation as long as a temporary view contains a negated goal. Consider the following view under the program **relop.dl** (rules in the program with negation are not present in the subgraph for the query **d(X)**):

```
DES> d(X) :- a(X), not(b(X))
Info: Processing:
  d(X) :- a(X), not(b(X)).
{
  d(a2),
  d(a3)
}
Info: 2 tuples computed.
```

In this view, the query  $\mathbf{d}(\mathbf{x})$  is solved with a solve-by-stratum algorithm, described in Section 5.15.3. In this case, this means that the goal  $\mathbf{b}(\mathbf{x})$  is solved before obtaining the meaning of  $\mathbf{d}(\mathbf{x})$  because  $\mathbf{b}$  is in a lower stratum than  $\mathbf{d}$  and it is needed for the computation of  $\mathbf{d}$ .

The basic paradox **p:-not(p)** can be found in the file paradox.dl, whose model is undefined as you can test with the query **p**.

# 6.10 Parity (file parity.dl)

This example program<sup>16</sup> is intended to compute the parity of a given base relation **br(X)**, i.e., it can determine whether the number of elements in the relation (cardinality) is even or odd by means of the predicates **br\_is\_even**, and **br\_is\_odd**, respectively. The predicate **next** defines an ascending chain of elements in **br** based on their textual ordering, where the first link of the chain connects the distinguished node **nil** to the first element in **br**. The predicates **even** and **odd** define the even, resp. odd, elements in the chain. The predicate **has\_preceding** defines the elements in **br** such that there are previous elements to a given one (the first element in the chain has no preceding elements). The rule defining this predicate includes an intended error (fourth rule in the example) which will be used in Section 6.13 to show how it is caught by the declarative debugger.

```
% Pairs of non-consecutive elements in br
between(X,Z) :-
  br(X), br(Y), br(Z), X < Y, Y < Z.
% Consecutive elements in the sequence, starting at nil
next(X,Y) :-
  br(X), br(Y), X<Y, not(between(X,Y)).</pre>
next(nil,X) :-
  br(X), not(has_preceding(X)).
% Values having preceding values in the sequence
has_preceding(X) :-
  br(X), br(Y), Y>X. %error: Y>X should be Y<X
% Values in an even position of the sequence, including nil
even(nil).
even(Y) :-
  odd(X), next(X,Y).
% Values in an odd position of the sequence
odd(Y) :-
  even(X), next(X,Y).
% Succeeds if the cardinality of the sequence is even
br_is_even :-
  even(X), not(next(X,Y)).
% Succeeds if the cardinality of the sequence is odd
br is odd :-
  odd(X), not(next(X,Y)).
% Base relation
br(a).
br(b).
```

<sup>&</sup>lt;sup>16</sup> Adapted from [ZCF+97].

# 6.11 Grammar (file grammar.dl)

Parsers can also be coded as Datalog programs. In this example 17, a simple left-recursive grammar analyser is coded for the following grammar rules.

```
A -> a
A -> Ab
A -> Aa
```

It was tested with the input string "ababa", which is coded with the relation **t(F,T,L)**, **F** for the position of token **T** that ends at position **L**.

```
t(1,a,2).
t(2,b,3).
t(3,a,4).
t(4,b,5).
t(5,a,6).
a(F,L) :- t(F,a,L).
a(F,L) :- a(F,M), t(M,b,L).
a(F,L) :- a(F,M), t(M,a,L).
DES> a(1,6)
{
   a(1,6)
}
Info: 1 tuple computed.
```

# 6.12 Fibonacci (file fib. {dl,sql,ra})

The all-time classics Fibonacci program<sup>18</sup> can be coded in DES thanks to arithmetic built-ins. It can be formulated as follows:

```
fib(0,1).
fib(1,1).
fib(N,F) :-
    N>1,
    N2 is N-2,
    fib(N2,F2),
    N1 is N-1,
    fib(N1,F1),
    F is F2+F1.
```

Since DES is implemented with extension tables, computing high Fibonacci numbers is possible with linear complexity:

```
DES> fib(1000,F)
{
fib(1000,7033036771142281582183525487718354977018126983635873274
2604905087154537118196933579742249494562611733487750449241765991
```

<sup>&</sup>lt;sup>17</sup> Taken from [FD92].

<sup>&</sup>lt;sup>18</sup> Taken from [FD92].

```
0881863632654502236471060120533741212738673391111981393731255987
67690091902245245323403501)
Info: 1 tuple computed.
      Also, it is possible to formulate this in SQL, even when the next view features
non-linear recursion (file fib.sql):
create view fib(n,f) as
  select 0,1
  union
  select 1,1
  union
  select fib1.n+1,fib1.f+fib2.f
  from fib fib1, fib fib2
  where fib1.n=fib2.n+1 and fib1.n<10;
      As well, next there is a possible RA formulation (file fib.ra):
fib(n,f) :=
  project 0,1 (dual)
  union
  project 1,1 (dual)
  union
  project fib1.n+1,fib1.f+fib2.f
  (rename fib1(n1,f1) (fib)
   zjoin
   n1=n2+1 and n1<10
   rename fib2(n2,f2) (fib));
  6.13 Hanoi Towers (file hanoi.dl)
      Another well-known toy puzzle is the towers of Hanoi, which can be coded as:
hanoi(1,A,B,C).
hanoi(N,A,B,C) :-
  N>1,
  N1 is N-1,
  hanoi(N1,A,C,B),
  hanoi(N1,C,B,A).
      We can submit the following query for 10 discs:
DES> hanoi(10,a,b,c)
  hanoi(10,a,b,c)
Info: 1 tuple computed.
      Note that the answer to this query does not reflect the movements of the discs,
```

which can be otherwise shown as the intermediate results kept in the extension table:

```
DES> /list_et hanoi
Answers:
{
   hanoi(1,a,c,b),
```

```
hanoi(1,b,a,c),
  hanoi(1,c,b,a),
  hanoi(2,a,b,c),
  hanoi(2,b,c,a),
 hanoi(2,c,a,b),
  hanoi(3,a,c,b),
  hanoi(3,b,a,c),
  hanoi(3,c,b,a),
  hanoi(4,a,b,c),
  hanoi(4,b,c,a),
  hanoi(4,c,a,b),
  hanoi(5,a,c,b),
  hanoi(5,b,a,c),
  hanoi(5,c,b,a),
  hanoi(6,a,b,c),
  hanoi(6,b,c,a),
  hanoi(6,c,a,b),
  hanoi(7,a,c,b),
  hanoi(7,b,a,c),
  hanoi(7,c,b,a),
  hanoi(8,a,b,c),
  hanoi(8,b,c,a),
  hanoi(8,c,a,b),
  hanoi(9,a,c,b),
  hanoi(9,c,b,a),
  hanoi(10,a,b,c)
Info: 27 tuples in the answer set.
```

# 6.14 Other Examples

Directory examples include some other examples as the files **bom.dl** (bill of materials) and **trains.dl** (train connections) which show more example applications including negation. Other examples are **orbits.dl** (a cosmos tiny database), **sg.dl** (same generation for a family database), **tc.dl** (transitive closure), and **empTraining.{ra,sql}** (taken from [Diet01]).

# 7. Contributions

This section collects the contributions from external developers up to now:

Test Case Generator.

*Authors*: Rafael Caballero-Roldán, Yolanda García-Ruiz, and Fernando Sáenz-Pérez *Date*: 10/2009 (upgraded version supported since DES 1.8.0)

Description: Tool for generating test cases for SQL views

License: GPL

Contact: Yolanda García-Ruiz (Implementor)

Datalog Declarative Debugger.

*Authors*: Rafael Caballero-Roldán, Yolanda García-Ruiz, and Fernando Sáenz-Pérez *Date*: 5/2007

Description: Tool for the declarative debugging of Datalog programs

License: GPL

Contact: Yolanda García-Ruiz (Implementor)

ACIDE (A Configurable Development Environment).

*Authors*: Diego Cardiel Freire, Juan José Ortiz Sánchez, Delfín Rupérez Cañas (SI 2006/2007), Miguel Martín Lázaro (SI 2007/2008), and Javier Salcedo Gómez (SI 2010/2011) leaded by Fernando Sáenz.

Date: 3/2007 (ACIDE 0.1, first version), 11/2008 (ACIDE 0.7, current alpha version) Description: This project is aimed to provide a multiplatform configurable integrated development environment which can be configured in order to be used with any development system such as interpreters, compilers and database systems. Features of this system include: project management, multifile editing, syntax colouring, and parsing on-the-fly (which informs of syntax errors when editing programs prior to the compilation).

License: GPL.

Project Web Page: http://acide.sourceforge.net/

• Emacs development environment.

Author: Markus Triska.

Date: 2/22/2007

*Description:* Provides an integration of DES into Emacs. Once a Datalog file has been opened, you can consult it by pressing F1 and submit queries and commands from Emacs. This works at least in combination with SWI Prolog (it depends on the –s switch); other systems may require slight modifications.

*License*: GPL.

Project Web Page: http://stud4.tuwien.ac.at/~e0225855/index.html
Contact: markus.triska@gmx.at

*Installation*: Copy **des.el** (in the contributors web page) to your home directory and add to your **.emacs**:

```
(load "~/des")
; adapt the following path as necessary:
(setq des-prolog-file "~/des/systems/swi/des.pl")
(add-to-list 'auto-mode-alist '("\\.dl$" . des-mode))
```

Restart Emacs, open a \*.dl file to load it into a DES process (this currently only works with SWI Prolog). If the region is active, F1 consults the text in the region. You can then interact with DES as on a terminal.

## 8. Related Work

There has been a high amount of work around deductive databases [RU95] (its interest delivered many workshops and conferences for this subject) which dealt to several systems. However, to the best of our knowledge, there is no a friendly system oriented to introducing deductive databases with several query languages to students. Nevertheless, on the one hand, we can comment some representative deductive database systems. On the other hand, also some technological transfers to face real-world problems.

# 8.1 Deductive Database Systems

4QL [MS11] is a recent development of a rule-based database query language with negation allowed in bodies and heads of rules, which is founded on a four-valued semantics with truth values: true, false, inconsistent and unknown. It provides means for a uniform treatment of Open and Local Closed World, other nonmonotonic/commonsense formalisms, including various variants of default reasoning, autoepistemic reasoning and other formalisms application-specific disambiguation of inconsistent information, including defeasible reasoning.

ConceptBase [JJNS98] is a multi-user deductive object manager mainly intended for conceptual modeling and coordination in design environments. It is multiplatform, object-oriented, it enjoys integrity constraints, database updates and several other interesting features.

The LDL project at MCC lead to the LDL++ system [AOTWZ03], a deductive database system with features such as X-Y stratification, set and complex terms, database updates and aggregates. It can be currently used through Internet using a Java-enabled client.

DLV [FP96] is a multiplatform system for disjunctive Datalog with constraints, true negation (à la Gelfond & Lifschitz) and queries. It includes the K planning system, a frontend for abductive diagnosis and Reiter's diagnosis, support for inheritance, and a SQL front-end which prototypes some novel SQL3 features. DLV<sup>DB</sup> is an extension of DLV which provides interfaces with relational databases, taking advantage of their efficient implementations to speed-up computations.

XSB [RSSWF97] (http://xsb.sourceforge.net/) is an extended Prolog system that can be used for deductive database applications. It enjoys a well-founded semantics for rules with negative literals in rule bodies and implements tabling mechanisms. It runs both on Unix/Linux and Windows operating systems. Datalog++ [Tang99] is a front-end for the XSB deductive database system.

bddbddb [WL04] stands for BDD-Based Deductive DataBase. It is an implementation of Datalog that represents the relations using binary decision diagrams (BDDs). BDDs are a data structure that can efficiently represent large relations and provide efficient set operations. This allows bddbddb to efficiently represent and operate on extremely large relations.

IRIS (Integrated Rule Inference System) [IRIS2008] is a Java implementation of an extensible reasoning engine for expressive rule-based languages provided as an API. Supports safe or un-safe Datalog with (locally) stratified or well-founded negation as failure, function symbols and bottom-up rule evaluation.

Coral [RSSS94] is a deductive system with a declarative query language that supports general Horn clauses augmented with complex terms, set-grouping, aggregation, negation, and relations with tuples that contain (universally quantified) variables. It only runs under Unix platforms. There is also a version which allows object-oriented features, called Coral++ [SRSS93].

FLORID (F-LOgic Reasoning In Databases) [KLW95] is a deductive object-oriented database system supporting F-Logic as data definition and query language. With the increasing interest in semistructured data, Florid has been extended for

handling semistructured data in the context of Information Integration from the Semantic Web.

The NAIL! project delivered a prototype with stratified negation, well-founded negation, and modularity stratified negation. Later, it added the language Glue, which is essentially single logical rules, with SQL statements wrapped in an imperative conventional language [PDR91, DMP93]. The approach of combining two languages is similar to the aforementioned Coral, which uses C++. It does not run on Windows platforms.

Another deductive database following this combination of declarative and imperative languages is Rock&Roll [BPFWD94].

ADITI 2 [VRK+91] is the last version of a deductive database system which uses the logic/functional programming language Mercury. It does not run on Windows platforms. There is no further development planned for Aditi.

See also the Datalog entry in Wikipedia (http://en.wikipedia.org/wiki/Datalog).

# 8.2 Technological Transfers

Datalog has been extensively studied and is gaining a renowned interest thanks to their application to ontologies [FHH04], semantic web [CGL09], social networks [RS09], policy languages [BFG07], and even for optimization [GTZ05]. Companies as LogicBlox, Exeura, Semmle, and Lixto embody Datalog-based deductive database technologies in the solutions they develop. The high-level expressivity of Datalog and its extensions has therefore been acknowledged as a powerful feature to deal with knowledge-based information.

The first commercial oriented deductive database system was the Smart Data System (SDS) and its declarative query language Declarative Reasoning (DECLARE) [KSSD94], with support for stratified negation and sets. Currently, XSB and DLV have been projected to spin-off companies and they develop deductive solutions to real-world problems.

## 9. Future Enhancements

The following list (in order of importance) suggests some points to address for enhancing DES:

- Multiple DB connections
- Disjunctive heads
- Information about cycles involving negation in the loaded program
- Complete algorithm for finding undefined information
- Constraints (reals, integers, enumerated types)
- Precise error reporting for SQL and Datalog syntax errors

If you find worthwhile for your application either some of the points above, or others not listed, please inform the author for trying to guide the implementation to the most demanded points.

## 10. Caveats and Limitations

## Datalog:

- No compound terms as arguments in user relations
- o Termination is ensured up to arithmetic. There is no provision for numerical bounds
- No database updates via Datalog rules are allowed
- Rules in consulted files must end with a dot, in contrast to command prompt inputs in single-line mode, which the dot is optional. Rules in a consulted file may span on multiple lines and ending dot is mandatory, irrespective the multi-line mode

### SQL:

- o User identifiers (including tables, views, column names) are case sensitive
- O Some incorrect SQL statements are not rejected (as those containing a **GROUP BY** clause and columns in the projection list which do not occur in the grouping list). Rather, they raise exceptions at run-time
- O Computable SQL statements follow the grammar in Section 4.2.8 of this manual. The current grammar parses extra clauses which cannot be computed yet (e.g., ORDER BY, ANY, ...)
- o See also Section 5.1.5 regarding ODBC connections

### SQL debugger:

SQL debugging is not supported for ODBC connections, up to now

### Test case generator:

- o Source distribution for Ciao partially supports this feature
- o Source distribution for GNU Prolog does not support negative integers
- Test case generation is not supported for ODBC connections, up to now

#### SQL tracer:

o SQL tracing is not supported for ODBC connections, up to now

#### Miscellanea:

- o Enabling duplicates can notably harm performance (cf. Fibonacci example)
- Users should not write predicate identifiers starting with the symbol '\$'.
   Otherwise, unexpected behaviour might happen
- Batch processing cannot be nested

## • Prolog systems' specific issues:

 Safety checks for aggregates and distinct/2 are not supported in Ciao source version

- Line numbers of the consulted programs are not reported for the source distribution of GNU Prolog since this system does not provide this information through read\_term.
- GNU Prolog source distribution does not detect the ISO arithmetic error float\_overflow, int\_overflow, and int\_underflow, so that it is possible to get erroneous results when computations involve large numbers
- o GNU Prolog Windows application does not handle interactive command shells
- O GNU Prolog 1.4.0 does not seem to work on Windows XP SP3 (error(system\_error('error trying to execute pl2wam (maybe not found)'),consult/1))
- o Ciao source distribution does not support well SQL implementation as its FD constraint library is not complete enough for type checking
- o Ciao Prolog, GNU Prolog and SWI-Prolog distributions do not allow arithmetic expressions involving 10g/2

#### ODBC issues:

 Neither Ciao Prolog nor GNU Prolog source distributions support ODBC connections

# 11. Release Notes History

This section lists release notes of all software releases in reverse chronological order.

# 11.1 Version 2.7 of DES (released on January, 3rd, 2012

### Enhancements:

- Extended relational algebra processor including all the original operators but division, and extended operators for dealing with outer joins, duplicate elimination, recursion, and grouping with aggregates
- O Multi-line input is also allowed in addition to the current single-line input. Long inputs as typical SQL statements can be spanned over several lines. When multi-line is enabled with the command /multiline on, Datalog inputs must end with a dot (.), and SQL and RA inputs with a semicolon (;). When disabled, each line is considered as a single (Datalog, SQL or RA) input and ending characters are optional
- When multi-line input is enabled, remarks enclosed between /\* and \*/ can span over several lines and can be nested as well
- o Single-line (--) and multi-line (/\*\*/) remarks can be included in SQL statements at any place a separating blank can occur
- o SQL statement **CREATE TABLE** can include **LIKE** for creating a table with the same schema as an existing one

- o SQL statement **DROP TABLE** can include **IF EXISTS** clause and can apply to a list of tables
- New (non-standard) SQL metadata statements (catalogued under ISL, Information Schema Language):
  - **SHOW TABLES**; List table names. *TAPI enabled*
  - **SHOW VIEWS**; List view names. TAPI enabled
  - **SHOW DATABASES**; List database names. *TAPI enabled*
  - DESCRIBE Relation; Display schema for Relation, as /dbschema command does. TAPI enabled
- New commands:
  - /list\_tables List table names. TAPI enabled
  - /list\_views List view names. TAPI enabled
  - /multiline Display whether multi-line input is enabled
  - /multiline Switch Enable or disable multi-line input (on or off resp.)
  - /ra Switch to RA interpreter
  - /ra *Query* Execute an RA query
  - /referenced\_relations Name Display relations directly referenced by a foreign key in Name
  - /referenced\_relations Name/Arity Display relations directly referenced by a foreign key in Name/Arity
- o Last line in a processed file must not end with a carriage return for its processing
- Faster abolish command and drop database SQL statement
- o Display of the number of consulted constraints, if any
- o Exceptions during constraint checking when consulting files are caught
- Faster parsing of Datalog rules and SQL statements
- o A pivot variable that does not occur in the aggregate relation raises a syntax error
- Views are not required to be created with given column names
- o Submitting a query or creating a view with duplicated columns is rejected
- Language command error messages instead of just "Input processing error"
- o Improved compilation of **EXISTS** SQL clauses, using Datalog built-in **top**/2, which allows to prune the number of computed tuples

#### Changes:

The system prompt for Datalog language changes to the old prompt DES>,
 as almost any input can be handled from this setting. The only inputs that

- must explicitly submitted to a language processor are those that can be handled by several language processors
- o Null identifiers are not wasted as eagerly as in previous versions
- Negation algorithm et\_not do not longer rely on computations by strata
- New organization of system files:
  - des\_sql\_debug.pl (debugger extracted from former des\_sql.pl)
  - des\_dl\_debug.pl (replaces des\_debug.pl), and
  - des\_ra.pl (includes RA processor)

### Fixed bugs:

- o Listings of SQL statements including Top-N queries failed
- After submitting an incorrect SQL view, all of its temporary schema was not cleaned up
- o Variable names in consulted Datalog constraints were lost
- New schema names defined in the list of local definitions inside a WITH or ASSUME SQL statement were not handled appropriately. Bug introduced in version 2.6
- o Only one blank was allowed after a **SELECT** statement. Bug introduced in version 2.6
- Operator precedence in SQL conditions and Datalog bodies was not correctly handled (parentheses were needed to ensure correct operator applications)
- o Renamed relations could not be enclosed between parentheses
- o A renamed argument in a nested query was not visible for the **WHERE** condition of its outer query
- Expressions in nested SQL queries could not be referenced from outermost queries
- Type inference failed in some situations for equivalent internal string types (cf. russell.sql). Bug introduced in version 2.6
- o Underscored variables in a head rule made rule assertion fail
- o The Prolog interpreter did not handle conjunctive and disjunctive queries

# 11.2 Version 2.7 of DES (released on October, 26th, 2011

### Enhancements:

- A novel proposal for hypothetical SQL queries which allow to assume extra tuples in existing relations (either tables or views)
- New SQL Top-N queries following ISO 2008 (another common form TOP N is also supported)

- o New Datalog built-in **top**/2 for computing Top-N queries, i.e., those with the number of tuples in the answer limited to N
- SQL statements are allowed in the projection list, even as components of arithmetic expressions
- o Anonymous variables are discarded from the answer schema should they occur in queries, views and autoviews (even in heads)
- New sub-graph algorithm for finding predicate dependency graphs restricted to queries. It replaces an older one with exponential complexity, which did consulting and/or querying some small programs to raise memory exhaust exceptions
- o Display of predicate dependency graph is ordered
- Display of strata is first ordered by strata and then by predicate
- o Running info display about number of inferred tuples, working with console and windows applications
- o Datalog built-ins **distinct**/1 and **distinct**/2 also work for arbitrary queries, not only for atoms
- o Enhanced solving performance by hash-indexing of extension table
- o Enhanced time displays. Time is formatted as either milliseconds (MS) (MS ms.) for less than a second; or seconds (SS) and milliseconds (MS) (SS.MS s) for less than a minute; or minutes (MM), seconds and milliseconds (MM:SS.MS) for less than an hour; or hours, minutes, seconds and milliseconds (H:MM:SS) for greater than or equal to an hour
- o Case-insensitive interactive user answers (debugging, test cases, ...)
- o Keyboard interrupt caught for SWI-Prolog distributions. This allows interrupt the current computation without exiting DES
- o Syntax error report on incompatible relation schemas in set operations
- Syntax error report about mismatch type for condition in metapredicate group\_by
- o Added hints on misspelled commands
- Help on commands and built-ins
- Hints on misspelled entries for:
  - Existing commands /debug\_datalog and /trace\_datalog
  - New commands /pdg
- o Enabling TAPI for the next existing commands and synonyms:
  - /consult
  - /reconsult
  - /cd
  - /pwd
- New commands:

- /check\_db Check database consistency w.r.t. declared integrity constraints (types, existency, primary key, candidate key, foreign key, functional dependency, and user-defined). Display a report with the outcome
- /display\_answer Display whether display of computed tuples is enabled
- /display\_answer Switch Enable or disable display of computed tuples (on or off, resp.) The number of tuples is still displayed
- /hypothetical Display whether hypothetical SQL queries are allowed
- /hypothetical *Switch* Enable or disable hypothetical *SQL* queries (on or off, resp.)
- /indexing Display whether hash indexing on extension table is enabled
- /indexing Switch Enable or disable hash indexing on extension table (on or off, resp.) Default is enabled, which shows a noticeable speed-up gain in some cases
- /pdg PredName Display the current predicate dependency graph restricted to the first predicate found with name PredName
- /pdg PredName/Arity Display the current predicate dependency graph restricted to the predicate with name PredName and Arity

#### Changes:

o Constraints assertions are not checked when disabling constraint checking

#### Fixed bugs:

- o Integrity constraint checking could not be changed. Bug introduced in version 2.4
- Syntax error exceptions when consulting files exited DES
- o A **FROM**-less SQL statement in a series of local view definitions of a **WITH** statement was not parsed
- o SQL parsing involving non-existent column names tweaks for discarding incorrect statements and accept correct statements
- The command /abolish deleted rules of view definitions but not the schema
- o Datalog rule listings with added parentheses enclosing disjunctions when needed
- Some nested SQL statements containing expressions were not parsed
- o SWI-Prolog distributions included incorrect computation time displays when detailed timing was enabled

- o Some unsafe rules involving set variables were not transformed when safety transformation was enabled
- Use of set variables in equalities and is/2 always yielded to error messages, although the use were correct

# 11.3 Version 2.5 of DES (released on September, 13th, 2011)

#### Enhancements:

- A textual API for connecting DES with external systems. Several commands and queries can be read and answered using standard streams. Currently, TAPI-enabled queries and commands are those listed in Section 5.13, which are needed to interface database schemas and data to ACIDE [Sae07]. Queries include SQL DDL, DML, and DQL statements. Datalog constraint assertions and deletions are also supported
- New Datalog (strong) integrity constraints: candidate key (uniqueness) and existency (forbid nulls) integrity constraints. Commands /save\_ddb and /restore\_ddb apply for such new constraints
- O Support for UNIQUE and NOT NULL column and table constraints in SQL CREATE TABLE statements
- o Added support to specify column names in SQL INSERT INTO statements
- o Nulls are no longer allowed in primary key columns
- o Type inferencing added to SQL DQL queries, in addition to the already supported DDL queries
- o Added type mismatch report error for ill-typed SQL statements
- Answers from SQL queries are annotated with their inferred types
- Limited-length types are also inferred for views and queries
- o Types returned by ODBC connections are labelled with their lengths
- o Tables and views are sorted in the result of command /dbschema
- o Column names are ordered in predefined integrity constraint displays
- Enhanced SQL syntax error reporting for built-ins used as table and column identifiers
- SQL syntax error reporting for unknown columns includes hints about similar column names, in addition to the already hints about table and view names
- o Commands involving table, view or relation names which are not defined provide hints
- o Hints on alternative names also include names with swapped characters
- o Trying to use a built-in symbol as a user identifier in a SQL statement is warned as a syntax error
- Simplified error messages

- o Extension table is not cleared when enabling duplicates. Instead, complete flag is reset, avoiding much recomputation
- o New non-standard SQL statements **RENAME TABLE** and **RENAME VIEW**
- o New commands:
  - /tapi Input Process Input and format its output for TAPI communication.
  - /test\_tapi Test the current TAPI connection. TAPI enabled
  - /drop\_ic Constraint Drop the specified integrity constraint, which starts with ":-"
  - /dependent\_relations Relation Display the names of relations that depend on relation Relation. TAPI enabled
  - \* /dependent\_relations Relation/Arity Display in format Name/Arity those relations that depend on relation Relation/Arity. TAPI enabled
  - /is\_empty relation\_name Display \$true if the given relation is empty, and \$false otherwise TAPI enabled
  - /list\_table\_constraints table\_name List table constraints for table name. TAPI enabled
  - /list\_table\_schemas List table schemas. TAPI enabled
  - /list\_view\_schemas List view schemas. TAPI enabled
  - /referenced\_relations Relation Display the name of relations that are directly referenced by a foreign key in relation Relation. TAPI enabled
  - /referenced\_relations Relation/Arity Display in format Name/Arity those relations that are directly referenced by a foreign key in relation Relation/Arity. TAPI enabled
  - /relation\_exists relation\_name Display \$true if the given relation exists, and \$false otherwise. TAPI enabled
  - /relation\_schema relation\_name Display relation schema of relation name. TAPI enabled
  - /sql\_left\_delimiter Display the SQL left delimiter as defined by the current database manager (either DES or the external DBMS via ODBC) . TAPI enabled
  - /sql\_right\_delimiter Display the SQL right delimiter as defined by the current database manager (either DES or the external DBMS via ODBC). TAPI enabled
- o New port to SWI-Prolog 5.10.5
- o New port to Ciao Prolog 1.14.2
- Changes:

- o Identifier delimiters in output messages have been changed from [ and ] to
- Either by consulting a file, or by dropping the database, or by abolishing the complete database imply to completely reset the database (Datalog rules, tables, views and constraint definitions are removed)

## Fixed bugs:

- o When enabling duplicates without clearing extension table, some duplicates were lost. Bug introduced in version 2.4
- o Datalog queries to ODBC connections failed when involving ground or aliased arguments
- Some foreign key constraint were not properly checked against database before posting
- o Comma-separated arguments in commands were not always correctly parsed. In particular, this affected to consulting more than one file at a time
- o Command /dbschema did not always show all integrity constraints
- o Command /save\_ddb incorrectly quoted ending dots in constraints
- o User-defined integrity constraints are syntactically identified (including variable names), therefore avoiding ambiguity for unifiable constraints
- Several SQL delimited columns in the same statement were not correctly parsed
- o Creating an incorrect SQL view dealt to a table with the same name. Bug introduced in version 2.4
- o Most user-defined integrity constraints were not correctly parsed from files
- o When restoring the database, not all strong integrity constraints were removed
- o Write option in command log was not parsed

# 11.4 Version 2.4 of DES (released on July, 6th, 2011)

#### Enhancements:

- Safety and computability revisited for aggregate metapredicates. Most checks are moved to compile-time, covering also the new metapredicate distinct/2 and equality over evaluable expressions
- Added the Datalog tabled metapredicate distinct/2, which computes distinct outcomes for different values of given arguments and for a given relation. It takes effect when duplicates are enabled via the command /duplicates on
- o Comparison of expressions including null values are now supported. Two expressions are considered equivalent if they are *syntactically* equal. For instance, **x**=**null**,**x**+**1**=**x**+**1** succeeds, whereas **x**=**null**,**y**=**null**,**x**+**1**=**y**+**1** and **x**=**null**,**x**+**1**=**1**+**x** do not
- Syntax error reporting about unbalanced parentheses in Datalog and SQL

- o Syntax error reporting for metapredicate **group\_by** involving incorrect use of variables in Datalog
- o Simplified error reporting when syntax errors are detected
- o Compilation of Datalog rules keep variable program names for exploded rules (way cool in development mode)
- o Successive applications of **not/1** are simplified instead of rewritten
- Negated calls to primitives are simplified by their complemented counterparts (e.g., not(1<0) is translated to 1>=0). This in turn avoids the following null-related flaw: not(null\=null), which should be semantically equivalent to null=null
- o New commands:
  - /running\_info Display whether running information (as the incremental number of consulted rules as they are read) is to be displayed
  - /running\_info Switch Enable or disable display of running information (on or off, resp.)
  - /rm FileName Delete FileName from the file system
  - /del FileName Synonym for /rm
  - /system Goal Submit Goal to the underlying Prolog system (implementor's command)
- o Internal null identifiers are reset whenever the database is cleared, and they otherwise start from 0 instead of 1
- o Enabling (disabling) flags with commands /compact\_listings, /check, /development, /duplicates, /pretty\_print, /safe, /simplification, and /verbose warns should they are already enabled (disabled, resp.)
- o New port to GNU-Prolog 1.4.0. Tested successfully for Ubuntu 10.04 and Windows 7
- New version of Windows GUI: ACIDE 0.8 with many improvements

#### Changes:

- o Most errors regarding incorrect use of set variables are moved from runtime to compile-time
- o Unknown columns, tables and views are enclosed between double quotes
- o Datalog prompt is restored upon exception when processing a SQL statement
- o Internal representation of Datalog rules. Compiled rules are referenced by its rule identifiers in compilation roots, instead of storing full copies, therefore reclaiming less memory
- Each rule has attached its textual variable names if they come from user inputs or instead they are automatically generated

- Showing Datalog compilations on the fly is also controlled by the command /show\_compilations. Listings of compilations with the command /listing is still controlled by the command /development
- o Showing running information is enabled by default. Such information display is not sent to the log, if enabled

### Fixed bugs:

- o Negated, compound calls involving either conjunction or disjunction were not correctly translated. Bug introduced in version 2.3
- o A Datalog 'having' condition with a variable to the right was incorrectly translated
- o Compound expressions including aggregate function count/0 were rejected
- o Parentheses in arithmetic expressions involving infix operators were not displayed when required
- The listing command in development mode with pattern Name/Arity did not filter by Arity
- o Evaluation of an expression containing a null returned a non ground null representation. This, for instance, made **x=null, Y=null, X+1=Y+1** true

# 11.5 Version 2.3 of DES (released on May, 24th, 2011)

### • Enhancements:

- o SQL declarative debugger: Users can debug SQL views from a declarative debugging point-of-view. The system interactively asks questions to the user about relations involved in the computation of the debugged view. Trusted specifications add semantic references in order to cut the number of questions down
- o Added the Datalog tabled metapredicate distinct/1, which computes distinct outcomes for its argument, discarding duplicates. It takes effect when duplicates are enabled via the command /duplicates on
- New Datalog functions and predicates for discarding duplicates along aggregation:
  - Aggregate functions: count\_distinct/1, count\_distinct/2, avg\_distinct/2, sum\_distinct/2, and times\_distinct/2
  - Aggregate predicates: count\_distinct/2, count\_distinct/3, avg\_distinct/3, sum\_distinct/3, and times\_distinct/3
- Working **DISTINCT** and **ALL** keywords in SQL **SELECT** and **UNION** statements following SQL2 standard
- o Working **distinct** and **all** keywords in SQL aggregate functions following SQL2 standard
- Display of SQL statements compilations to Datalog, selectable with the new command /show\_compilations

- Output from shell commands in windows applications are logged
- Compact listings can be enabled so that blank lines in the console output are removed
- o New commands:
  - /debug\_sql view [Options] Debug a SQL view, optionally specifying whether trusting tables or not, selecting a trust file and selecting a traverse order
  - /show\_compilations Display whether compilations from SQL DQL statements to Datalog rules are to be displayed
  - /show\_compilations Switch Enable or disable display of extended information about compilation of SQL DQL statements to Datalog clauses (on or off, resp.)
  - /compact\_listings Display whether compact listings are enabled
  - /compact\_listings Switch Enable or disable compact listings (on or off, resp.)
  - /nospy SPred[/Arity] Removes the spy point on the given predicate in the host Prolog interpreter (implementor's command)
  - /debug Set debug mode in the host Prolog interpreter (implementor's command)
- Saving the deductive database to a file also includes constraints (type, existency, primary key, candidate key, functional dependency, foreign key, and user-defined). Restoring a database from file also recovers these constraints
- Added option force to command /save\_ddb, which avoids asking the user should the file exists already
- o Added help on output without argument
- o Datalog predicate symbols and alphanumeric constants containing extended characters do not longer need to be enclosed between quotes
- o SQL correlated queries are also allowed in comparison operators
- o Escaped single quotes allowed in SQL strings
- o SQL syntax error reporting for unknown tables, views and columns. Similar table and view names are provided for the user to choose
- o Some run-time errors regarding incorrect use of built-ins (e.g., aggregates) are detected earlier during compilation
- Improved clpfd library for Ciao port, which allows to support type checking (thanks to Rémy Haemmerlé)
- New port to SWI-Prolog 5.10.4

### Changes:

 SQL natural joins keep the order of columns in the projection list, as usual in RDBMS implementations

### • Fixed bugs:

- o Queries involving equality between nulls at the system prompt were incorrect. Bug introduced in version 2.1
- o When requesting help on a keyword which is both a command and a built-in (e.g., log), only help on command was displayed
- o Some synonyms in the help were not displayed
- Type error raised when creating SQL views involving **TIMES** aggregate function
- Single quotes inside quoted atoms were allowed
- o Predicate/Arity specifications in commands did not apply for arities greater than 9
- o Removing the compilation of nested applications of outer joins in SQL left some unremoved rules (when submitting SQL queries and dropping views)
- o Some safety warnings during compilation of some aggregate predicates were raised, even avoiding to solve some safe queries
- After executing an INSERT, DELETE and UPDATE involving other (nested)
   SQL statements, the extension table was not cleared (so, an answer entry might occur in the table after finishing the modification statement)
- o Some incorrect SQL statements involving unexistent columns were not rejected

# 11.6 Version 2.2 of DES (released on March, 24th, 2011)

### • Enhancements:

- Type constraints can be imposed and checked on intensional predicates, not only on extensional ones
- o Improved type inference precision
- Propositional relations can also be typed
- o Datalog type char added
- o Added alternative syntax for Datalog type constraints:
  - :- type(pred(col1:type1,...,coln:typen)) and
  - :- type(pred(type1,...,coln))
- o Added Oracle predefined 'dual' table
- o Added **FROM**-less SQL **SELECT** statements
- o Help system refactoring
- o New commands:
  - /help Keyword Display detailed help about command Keyword
  - /apropos Keyword Synonym for /help Keyword
  - /prolog\_system Display the underlying Prolog engine version

- Formatted ODBC error messages
- From the Datalog input, **ALTER**, **USE** and **CREATE TABLE** SQL statements are also automatically sent to the opened ODBC datatabase, if a connection is already opened
- Added warning for undeclared predicates occurring in basic queries (i.e., those predicates which have not been provided with either a defining rule or a type declaration)
- When executing a query in development mode, its compilation is displayed
- o Multi-line remarks are allowed at the system prompt
- Developer commands are now available in Ciao source distribution
- o New port to Ciao Prolog 1.13.0. Includes unreleased all-new clpfd library. This port replaces the old port to version 1.10p5
- o New port to SICStus Prolog 4.2.0, which includes enhanced and fixed ODBC library. Former limitations of DES w.r.t. this port are removed
- o In the context of an opened ODBC connection, predicate dependency graph and stratification are computed from the relational database schema, instead of querying each table and view. Computing the deductive database part does not change
- More robust handling of ODBC exceptions
- o **SIGINT** interrupt signal is caught in SWI-Prolog version so that users can now interrupt DES (Ctrl-C usual keyboard interrupt)
- SQL Server ODBC connections tested on spatial databases

### Changes:

- Built-in Prolog DCG expansion replaced with an explicit translation, which can now be found in des\_dcg.pl. This file is an adaptation of Ciao's dcg\_expansion.pl. It works with all supported Prolog systems but GNU Prolog 1.3.1, which does not provide term expansion
- O A singleton anonymous variable denoted by an underscore in listings is displayed with an underscore. Up to version 2.1, it was given a name with letters, starting with **A**
- o Instantiation error exceptions coming from code implementing DES are now displayed (only useful for DES implementors)
- Some program simplifications related to equalities have been omitted for the sake of type inferencing. This involves different source-to-source translations during query evaluation
- o Built-in is/2 is translated into =/2 at compilation-time when its right argument is already evaluated
- Removed input error message from attempting to add types in the context of an opened ODBC connection

- Unsafety was not reported for anonymous variables (as, e.g., asserting the rule p(\_))
- Negation involving an aggregate or outer join predicate with atom syntactic form was not transformed (e.g., not(count(p,0)))
- o Changing some system flags in no verbose mode displayed an info message
- o Datalog types char(N) and varchar(N) were not parsed
- Some Datalog queries with duplicates enabled and an opened ODBC connection were incomplete in some special cases where rule identifiers collided
- Log recording upon exceptions repeated previous lines in some keyboard inputs
- o Predicate dependency graph and stratification was not computed when closing an ODBC connection
- Some calls to predicates resulting from translating SQL queries involving disjunctions were incorrectly built, as in select \* from t where a=1 or b=1

# 11.7 Version 2.1 of DES (released on November, 30th, 2010)

### • Enhancements:

- Access to Datalog relations from SQL statements. To this end, type declarations are provided to allow both give types and names to relation columns
- o Datalog (strong) integrity constraints: type, primary key, foreign key, functional dependencies and user-defined integrity constraints
- o SQL statements can be directly submitted from the Datalog prompt
- o Revised compilation of SQL views to Datalog rules, avoiding unnecesary intermediate relations
- Enhanced performance: Built-in operators (is, <, >, ...) do not longer rely on the extension table mechanism, speeding computations up to ten times (cf. fib(1000,x) in fib.dl)
- Negation can be applied to compound goals
- o Displaying of the number of consulted rules
- o Formatted Datalog syntax errors (error text, file name, line and column)
- Updated manual
- Output from the command /builtins rearranged in a way similar to /help
- User inputs with trailing blanks after the ending optional dot are now accepted
- Now, string type constraints limit the length of strings as specified in their declarations (e.g., char(1) does not permit strings of length more than 1).
   Working but in Ciao Prolog source distribution

- Consulted Datalog files can contain multi-line remarks enclosed between /\*
  and \*/
- Reworked shell command. Outtput and error streams are redirected to the window application in MS Windows distros (this applies to GNU Prolog, SICStus Prolog and SWI-Prolog)
- o New commands:
  - /cat Filename Type the contents of Filename. Also, the synonym
     /type Filename is provided
  - /check Display whether integrity constraint checking is enabled
  - /check [Switch] Enable or disable integrity constraint checking (on or off, resp.)
  - /spy Pred[/Arity] Set a spy point on the given predicate in the host Prolog interpreter (command intended for implementors, not users)
  - /nospyall Remove all Prolog spy points (command intended for implementors, not users)
  - /t Terminate the current DES session without halting the host Prolog system (command intended for implementors, not users)

# Changes:

- For ODBC connections, the table db\_schema, which is automatically created to have access to table and view names, was hiden in SICStus Prolog source version
- O Consulting an incorrect line in a Datalog program does not halt from reading subsequent files, if any

- o Empty strings were not displayed between single quotes
- The empty constant ('') was rejected in Datalog rules
- SICStus Prolog source version failed in retrieving tuples with Datalog queries in ODBC connections
- o Exiting without closing an ODBC connection raised an exception
- o Duplicated answers containing null values were not removed with duplicates disabled. Bug introduced in version 2.0
- Character inputs were not displayed during batch processing as, e.g., answering single-character inputs ('y', 'n', ...)
- o Ciao Prolog source distribution displayed incorrect paths when listing contents of directories containing '..'
- o When duplicates were enabled, some recursive rules did not provide answers, as fib(3) in fib.dl
- o Windows application entered a loop when closing the window with the white-crossed red button

- o DES could not be interrupted via Ctrl-C in the Ciao source distribution
- o Bitwise disjunction and conjunction were not correctly parsed

# 11.8 Version 2.0.1 of DES (released on September, 13th, 22nd, and October 7th, 2010)

#### Enhancements:

- o DES 2.0.1 executable for Mac OS X Leopard (32bit, Intelx86).
- DES 2.0.1 patches to SWI source distributions in order to support SWI-Prolog 5.10.1

# • Fixed bugs:

o DES 2.0.1 SICStus source version patched Datalog queries against ODBC connections

# 11.9 Version 2.0 of DES (released on August, 31st, 2010)

### Enhancements:

- Connection to RDBs via ODBC connections (DSN providers as MySQL, MS Access, Oracle, ...) RDB tables and views can be queried both from SQL and Datalog
- o Duplicates are allowed in answers, both for Datalog and SQL
- Datalog and SQL tracers
- o New commands:
  - fopen\_db Name [Options] Open and set the current ODBC
    connection to Name, where Options=[user(Username)]
    [password(Password)]. This connection must be already defined at
    the OS layer
  - /close\_db Close the current ODBC connection
  - /current\_db Display the current ODBC connection name and DSN provider
  - /duplicates Display whether duplicates are enabled
  - /duplicates Switch Enable or disable duplicates (on or off, resp.)
  - /trace\_sql View [Order] Trace a SQL view in the given order (postorder or the default preorder)
  - /trace\_datalog Goal [Order] Trace a Datalog basic goal in the given order (postorder or the default preorder)
  - /output Switch Enable or disable display output (on or off, resp.)
  - /save\_ddb Filename Save the current Datalog database to a file
  - /restore\_ddb Filename Restore the Datalog database in the given file (same as consult)

- o Results from **SELECT SQL** statements (those sent to an ODBC connection) can contain duplicates
- Added update SQL statement
- o Added varchar2 Oracle SQL datatype
- Remarks can now start with '--', as in Oracle SQL
- o Both **EXCEPT** and **MINUS** are allowed to express SQL set difference
- o SQL user identifiers can be enclosed between quotation marks (either double quotes "", or square brackets [], or backquotes ``)
- Closing the opened log file, if any, on quitting
- Added timing information to SQL query processing, including listings which may include view processing from RDBs
- Some dead code removal

# Changes:

- o New port to SICStus 4.x, which replaces the old port to SICStus 3.x
- o The command debug is renamed as debug\_datalog
- o Executables have been built with SWI-Prolog, instead of SICStus Prolog

# Fixed bugs:

- Asserting rules with a number as atom/string changed the type to number,
   as in /assert t('1'), which asserted t(1) instead of t('1')
- Disjunctions in aggregate goals might lead to missing answers, as in group\_by((p(X,Y),(Y=a;Y=b)),[X],C=count)
- Some infix builtins were accepted without delimiting blanks, as xis1, posed as a goal, and interpreted as x is 1

### • Caveats and limitations:

o See Section 10 of the user manual

# Known bugs:

- o The projection list of a natural outer join is not correct in all cases
- o Disjunctions in having conditions in the **group\_by** clause may display errors which are not
- o Operator precedence in SQL conditions are not correctly handled. Use parentheses to ensure correct operator applications

# 11.10 Version 1.8.1 of DES (released on March, 17th, 2010)

- The Windows and Linux executable distributions lacked some libraries regarding test case generation, which have been added in the current distributions
- Caveats and limitations:

- o See Section 10 of the user manual
- Known bugs:
  - o The projection list of a natural outer join is not correct in all cases
  - o Disjunctions in having conditions in the **group\_by** clause may display errors which are not

# 11.11 Version 1.8.0 of DES (released on December, 18th, 2009)

- Enhancements:
  - An advanced test case generator supporting positive-negative, positive and negative test cases for views, ranging over integer and string data types
  - New command:
    - /tc\_size Min Max Sets the minimum and maximum number of tuples generated for a test case
  - New use for existing command:
    - /test\_case View [Options] Generates test case classes for the view View. Options may include a class and/or an action parameters. The test case class is indicated by the values all (positive-negative), positive, or negative in the class parameter. The action is indicated by the values display (only display tuples), replace (replace contents of the involved tables by the computed test case), or add (add the computed test case to the contents of the involved tables) in the action parameter. Default parameters are all and display
  - More precise type inferring system
  - Enhanced syntax error reporting when consulting Datalog programs. An
    offending rule which is a valid term but is not a valid Datalog rule is listed
    together with location information
  - Enhanced pretty-print:
    - Rules: disjunctive bodies and quoted constants
    - SQL: indentation
    - /dbschema: bullets and expanded indentation
  - Informing that a goal cannot be debugged when its predicate is not defined
  - New switch for existing command:
    - /timing detailed Displays detailed elapsed time (parsing, computation, display and total elapsed times)
  - o Line number information of consulted files is available also for the source distributions of both Ciao and SWI Prolog
- Changes:
  - The displayed integer type for tables and views has changed from int to integer

- O Any sequence of characters enclosed between quotes are allowed as a constant, as '2\*3'
- o A bit more precise verbose output messages

# Fixed bugs:

- o Select statements with empty relations and group\_by gave incorrect results
- Translations of disjunctions in group\_by conditions involving shared variables were incorrect
- o Some output displays were not logged via the command /log
- o Rule retraction may behave incorrectly when compiled rules cannot be differentiated
- o When a set of tables were dropped, their foreign keys were not
- A renaming in the projection list of a SQL statement with the same identifier as input relations was incorrectly translated
- Oropping and recreating a view failed to delete the defining Datalog rules for the rule, raising a warning
- o Removed meaningless warning message when redefining a table
- O Consulting a datalog program with syntax errors when safety is enabled yielded a loop
- o When asserting a rule and simplification enabled, the correct variable names where not displayed in the translation in some cases

# • Caveats and limitations:

o See Section 10 of the user manual

## Known bugs:

- o The projection list of a natural outer join is not correct in all cases
- o Disjunctions in having conditions in the **group\_by** clause may display errors which are not

# 11.12 Version 1.7.0 of DES (released on October, 30th, 2009)

### Enhancements:

- Extended SQL grammar and processor to cope with types as well as table and column constraints (primary key and foreign key)
- Type system for SQL. Primitive types include: char, char(n), varchar(n), varchar, string, int, integer, and real
- o Basic type checking/inferring system for SQL views. Inferred types for views are displayed via /dbschema and, for autoviews, in the answer relation. Inferring precision is low (the types of expressions and numbers are not inferred)
- Domain, primary key, and referential integrity constraints for tables created with SQL statements

- Datalog aggregate predicates: group\_by/3, count/3, count/2, sum/3, times/3, avg/3, min/3, and max/3
- Datalog aggregate functions: count/0, count/1, sum/1, times/1, avg/1, min/1, and max/1
- o Datalog predicate builtins: **is\_null/1** and **is\_not\_null/1** for determining whether their single argument is a null value or not, respectively
- o Test case generation for views
- o New commands:
  - /test\_case View Generates all test case classes of for the given view
  - /p Filename Shorthand for /process Filename
- Upgraded commands:
  - /listing Head Lists all rules whose heads are subsumed by Head
  - /listing Head:-Body Lists all rules that are subsumed by Head:-Body
- The command process looks for its input filename, allowing to omit the extensions .sql and .ini
- O Comparison operators can include arithmetic expressions, as in A<2\*B. This also means that equality behaves more generally than is/2, as shown in the query sqrt(2)=X, which returns { sqrt(2) = 1.4142135623730951 }
- o Some arithmetic expressions are precomputed when translating SQL statements to Datalog rules
- o Displaying the number of tuples in rule listings, retracts, and abolishes
- Adding development flag status to the listing of /status

### Changes:

- A table definition with a CREATE TABLE statement must include a type for each attribute. Former table definitions (up to version 1.6.2) are no longer valid
- Evaluation of an arithmetic expression including a null value returns a null, instead of raising an exception
- o Operands of comparison operators are evaluated. Only arithmetic expressions are allowed, up to now. So, x=y+2 is allowed whenever Y is bound
- o The distribution files des1.pl, dessql.pl, and desdebug.pl have been renamed to des\_glue.pl, des\_sql.pl, and des\_debug.pl, respectively

- Development listings via /dbschema were not displaying compiled Datalog rules
- o String constants including only digits were incorrectly parsed as numbers
- o Failed to parse SQL set statements involving constants in the projection list

- Nulls were not correctly read from files
- o **IS NULL** and **IS NOT NULL** in SQL statements were not behaving correctly
- Safety checks involving disjunctions were not always properly performed,
   as in p(x) :- q(x);r(x)
- o The command /operators was never implemented but listed via /help. It has been removed
- Listings of exploded rules were not displaying the correct source variable names in bodies
- o Some rules could not been asserted under simplification, as p(x):-x=1;x=2
- o Error when a multiply renamed table occurs in a SQL statement, as in select \* from t t1,t t2 where t1.a=t2.a

## Caveat:

o Batch processing cannot be nested

# Known bugs:

- o The projection list of a natural outer join is not correct in all cases
- o Disjunctions in having conditions in the **group\_by** clause may yield to errors which are not

# 11.13 Version 1.6.2 (released on March, 10th, 2009)

### • Enhancements:

- o Null values has been included both for Datalog programs and SQL statements
- o Novel outer join Datalog functions: 1j/3, rj/3, and fj/3
- Outer join SQL clauses added: LEFT [OUTER] JOIN, RIGHT [OUTER] JOIN, and FULL [OUTER] JOIN
- o Solving algorithm enhanced for stratified queries. Partial recomputations of lower-stratum predicates are avoided
- O Compilation of SQL **WHERE** conditions to Datalog rules now provides shorter and more efficient programs
- o Disjunctions in Datalog rule bodies
- o New commands:
  - /development Switch Enables/Disables development listings. These listings show the source-to-source translations needed to handle null values, Datalog outer join built-ins, and disjunctive literals
  - /development Displays whether development listings are enabled
  - /simplification Switch Enables/Disables simplification of Datalog rules. Rules with equalities, true, and not(BooleanValue) are simplified

- /simplification Displays whether rule simplification is enabled
- o **WHERE** conditions accept arithmetic expressions (e.g., 1+t.a>3)
- Display of the number of undefined computed tuples, and the number of tuples in the extension table answer and call sets
- Parentheses in Datalog rule bodies, not only in arithmetic expressions, are allowed
- o Parentheresed listings of Datalog rule bodies, making more readable bodies with conjunctions and disjunctions
- Simplification of rules containing equalities

# Changes:

- Rule listings are grouped by predicate name and arity. For a given predicate name and arity, facts come first, followed by rules with right hand sides.
   The order of facts and rules follows Prolog standard order between terms
- O Datalog rules resulting from translating views change the naming convention to (the more readable) *ViewName\_Arity\_Number* in lieu of *ViewName\$pNumber*
- Results from Datalog autoviews are given the relation name answer instead of autoview
- Pretty-print is applied to all Datalog rule listings
- Safety warnings are not hidden by computability warnings

- Unformatted SQL statement display for certain conditions and joins
- o Parsing error for **EXISTS** clause (no blanks between **EXISTS** and opening parenthesis were allowed)
- o SQL arithmetic functions could only be written in lowercase
- Some **WHERE** conditions incorrectly translated into Datalog conditions (bug introduced in version 1.6.1)
- Some WHERE conditions involving parentheses incorrectly parsed
- o Correlated SQL queries with non-basic conditions were incorrectly translated into Datalog rules
- O **DELETE** SQL statements failed to be parsed (copy-paste bug introduced in version 1.6.1)
- o Some unsafe Datalog queries were not rejected for computation (as **X=Y**)
- O During startup batch processing of **des.ini**, some tasks upon exceptions were not performed
- Typing **des**. in a Prolog interpreter after abnormally quitting the system did not result in exception catching anymore
- A class of unsafe rules was not be able to be preprocessed for reordering body goals, yielding non-termination

- o Incomplete error message
- Known bugs:
  - o The projection list of a natural outer join is not correct in all cases
- Caveat:
  - O Computable SQL statements follow the grammar in the manual. The current grammar parses extra clauses which cannot be computed yet (e.g., ORDER BY, ...)

# 11.14 Version 1.6.1 (released on November, 10th, 2008)

#### Enhancements:

- o Arithmetic expressions are allowed in the projection list of **SELECT** statements
- O Subqueries in comparisons (=, <, >, ...), in either side or even in both sides of the comparison operator (read as **ANY**, not **ALL**, which is unsupported up to now)
- o Display of the number of computed, inserted and deleted tuples
- o Commands are case-insensitive
- o Some tweaks on the SQL parsing code for making it hopefully more understandable and efficient
- o The answer to a SQL query is a relation with name 'answer', and its schema is displayed when solving it
- A new use for the /dbschema command: Now, it accepts an optional argument (a database object, which can be a view or a table name) for restricting the displayed schema
- The /dbschema command informs about local view definitions for each view
- o A new SQL DDL statement: **drop database**, which drops the database (including tables, views, and rules)
- Stratifications are not computed during building a view that involves local views. As a consequence, several messages are suppressed (as 'undefined' and 'non stratifiable')

### Changes:

o Inserted and deleted tuples are not shown

- Complex left-hand-side relations in joins failed to be parsed
- Conjunctive Prolog goals failed to be parsed (bug introduced in version 1.6.0)
- o Natural joins now return common attributes only once

- o Datalog rules involving expressions with (prefix) unary operators were incorrectly displayed as infix
- Parsing of Datalog bodies failed is some situations were arithmetic operators were involved (as in /assert p(X) :- X is -(1))
- Parsing of projection lists failed in some situations where table.\* was intermixed with references to single table attributes
- Program transformation for obtaining safe rules yielded incorrect results in some cases
- o When dropping a view, its local view definitions (if any) were not dropped as well
- o Different views could define the same local view name
- o /listing Name failed to list rules of different arities (bug introduced in version 1.6.0)

# 11.15 Version 1.6.0 (released on July, 28th, 2008)

### • Enhancements:

- SQL query language added to the system: DDL (Data Definition Language),
   DML (Data Manipulation Language), and DQL (Data Query Language)
- Common database for different query languages. Relations defined via SQL or via Datalog can be interchangeably accessed by queries in any language
- Pretty-print listings for Datalog programs and SQL statements
- o Processing of batch files via the new command /process File
- Display of 'File not found' errors
- Lexicographically ordered listings
- o New commands:
  - /datalog Switches to Datalog interpreter
  - /datalog Query Executes a Datalog query
  - /prolog Switches to Prolog interpreter
  - /sql Switches to SQL interpreter
  - /sql Query Executes a SQL query
  - /dbschema Displays the database schema
  - /pretty\_print Displays whether pretty print for listings is enabled
  - /pretty\_print Switch Enables/Disables pretty print
  - /process File Processes the contents of File as if they were typed at the system prompt

### Changes:

Changed some output formatting for the debugger

- Some tweaks on system messages, mainly referring to safety/ computability
- o Initial status: Program transformation and time display are disabled by default
- System status is listed at start-up
- Listings of Datalog rules are ordered

# Fixed bugs:

- o The debugger in SICStus-based releases yielded incorrect results
- Asserting/Consulting some unsafe clauses without program transformation yielded failure, raising an input error / failing to consult

# 11.16 Version 1.5.0 (released on December, 30th, 2007)

### • Enhancements:

- o A more fine-grained debugging as long as individual clauses can be inspected
- o Warning and error messages provided for:
  - Undefined predicates which are called by rules each time the database is changed
  - Unsafe rules
  - Execution exceptions known at compile-time
- Exception messages provided for:
  - Execution exceptions unknown at compile-time
- o Rule transformation for allowing computation of safe rules which may raise run-time exceptions due to built-ins
- o Rejection of unsafe or uncomputable queries, views and autoviews
- Catching of instantiation errors
- o Rule source annotated for debugging and informative errors, i.e., file and lines in the program (if consulted) or assertion time (if manually asserted)
- Elapsed time display
- o New basic, simpler (although less efficient than the already implemented) algorithm for computing stratified negation, following [SD91]
- o Fresh variables are given new variable names instead of numbers
- o New commands:
  - /negation Displays the selected algorithm for solving negation
  - /negation Algorithm Sets the required Algorithm for solving negation (strata or et\_not)
  - /timing Displays whether elapsed time display is enabled

- /timing Switch Enables or disables elapsed time display (on or off, resp.)
- /safe Displays whether program transformation is enabled
- /safe Switch Enables or disables program transformation (on or off, resp.)
- Changed commands:
  - /verbose Displays whether verbose output is enabled
  - /verbose Switch Enables or disables verbose output messages (on or off, resp.)
- Deprecated commands:
  - /noverbose
- Slight modifications on existing commands:
  - /debug Goal Level The inspection level can be set with the second optional argument with p for predicate level and c for clause level
  - /status Now, it also displays the selected algorithm for negation and whether program transformation is enabled
  - /version For matching the 'standard' display
- o New examples added to the directory examples
- The Prolog database corresponding to the Datalog loaded programs has been discarded, therefore using only one representation for them
- Revised and upgraded user's manual

# • Changes:

o Inequality built-ins cause an error and stops execution whenever they are computed with any non-ground argument (formerly, they silently failed)

# Fixed bugs:

- o The Linux version did not work. Now, it has been fixed and tested on Ubuntu 6.10, Kubuntu 7.04 (Feisty), and Mandriva Linux 2007 Spring
- o The parser did not detect that the argument of **not** could be a variable
- o Name clashes when loading programs and asserting rules are avoided

# 11.17 Version 1.4.0 (released on September, 2nd, 2007)

- Enhancements:
  - Arithmetic has been added. The infix builtin 'is' allows the evaluation of arithmetic expressions
  - Arithmetic operators:
    - Bitwise negation
    - Negative value of its single argument
    - \*\* Power

- Synonym for power
- \* Multiplication
- Real division
- + Addition
- Subtraction
- // Integer quotient
- rem Integer remainder
- \/ Bitwise disjunction between integers
- # Bitwise exclusive or between integers
- /\ Bitwise conjunction between integers
- << Shift left the first argument the number of places indicated by the second one
- Shift right the first argument the number of places indicated by the second one

# o Arithmetic functions:

- sqrt Square root
- log Natural logarithm of its single argument
- ln Synonym for log/1
- Logarithm of the second argument in the base of the first one
- sin Sine
- cos Cosine
- tan Tangent
- cot Cotangent
- asin Arc sine
- acos Arc cosine
- atan Arc tangent
- acot Arc cotangent
- abs Absolute value
- float Float value of its argument
- integer Closest integer between 0 and its argument
- sign Returns -1 if its argument is negative, 0 otherwise
- gcd Greatest common divisor
- min Least of two numbers
- max Greatest of two numbers

- truncate Integer part as a float
- float\_integer\_part(X)
  Integer part as a float
- float\_fractional\_part(x) Fractional part as a float
- round Closest integer
- **floor** Greatest integer less or equal to its argument
- ceiling Least integer greater or equal to its argument
- Arithmetic constants:
  - pi Archimedes' constant
  - e Euler's number
- Scientific notation supported
- o Autoviews (automatic temporary views) for conjunctive queries on the fly
- o Parsing of programs, queries, and asserted rules
- o New command:
  - /status Displays the current status of the system
- Output from the command /builtins has been rearranged
- Upgraded input error message
- o Prolog goals (submitted via the command /prolog) can be conjunctive goals
- o Revised and upgraded user's manual
- Revised and homogeneized input processing
- Line comments (starting with %) are allowed as prompt inputs (useful for commenting lines in batch files)
- o File and path names enclosed between single quotes for error reporting in OS commands (therefore clarifying misusing of blanks)

- Underscores in variables were incorrectly parsed
- o Asserted rules had missing program variable names
- o The output stream was not flushed when prompting user input in the debugger and when prompting new Prolog solutions using /prolog
- o File and directory names as numbers threw an exception in OS commands
- Incorrect goal when abolishing no rules
- o Some commands did not admit blanks between arguments
- Fixed some disarranged displays
- o Batch processing tried to open both .ini and .pl files
- Dangling choice points in several places
- Anonymous variables were incorrectly parsed

Debugging was not possible during batch processing

# 11.18 Version 1.3.0 (released on May, 2nd, 2007)

- Enhancements:
  - Declarative debugger
- Fixed bugs:
  - The output stream was not flushed before waiting the user input. This
    presented a connection problem with the configurable IDE ACIDE (See
    Contributions)

### • Contributions:

- O ACIDE (A Configurable Development Environment). Authors: Diego Cardiel Freire, Juan José Ortiz Sánchez, and Delfín Rupérez Cañas, leaded by Fernando Sáenz. 3/2007. Description: This project is aimed to provide a multiplatform configurable integrated development environment which can be configured in order to be used with any development system such as interpreters, compilers and database systems. Features of this system include: project management, multifile editing, syntax colouring, and parsing on-the-fly (which informs of syntax errors when editing programs prior to the compilation). Status: alpha.
- Emacs development environment. Author: Markus Triska. 22/2/2007.
   Description: Provides an integration of DES into Emacs. Once a Datalog file has been opened, you can consult it by pressing F1 and submit queries and commands from Emacs.

# 11.19 Version 1.2.0 (released on February, 9th, 2007)

- Enhancements:
  - o Solving-by-stratum algorithm
  - o Temporary views, which allow to write a temporary rule whose head is solved as a query
  - o Program variable names are kept to allow more readable program listings
  - o Syntax error reports when loading programs in standalone applications and SICStus source distribution
  - Handling and reporting of Prolog exceptions in standalone applications, SWI and SICStus source distribution
  - o New commands:
    - /verbose (default option) for verbose output
    - /noverbose for abbreviated messages
    - /strata displays the current stratification
    - /pdg displays the current predicate dependency graph
    - /dir synonym of /ls

- /log FileName sets the current log to FileName
- /log displays the current log file, if any
- /nolog disables logging
- /version for displaying the current system version
- o New uses for existing command: /abolish Name, and /abolish Name/Arity
- Batch processing
- o Rearranged and revised help
- o Reworked command and query-related messages
- o Consulting/Reconsulting files avoids duplicates
- Added examples

# Fixed bugs:

- Loading an incorrect Datalog program exited standalone applications (des.exe and deswin.exe applications)
- Evaluating Prolog goals via /prolog failed for programs containing negation
- o For several commands, blanks between a command and its arguments were not consumed but the first one
- o Non existent directory errors were not caught in command /ls

# 11.20 Version 1.1.2 (released on December, 20th, 2006)

- Enhancements:
  - New uses for existing commands: /list\_et Name, /listing Name
- Fixed bugs:
  - o The commands /list\_et and /clear\_et were not properly parsed
  - o Infix operators allowed a variable argument

# 11.21 Version 1.1.1 (released on February, 21st, 2005)

- A new executable version for Linux
- Enhancements:
  - Atoms can contain blanks
- Fixed bugs:
  - o When using /prolog, DES1.1 did not find predicates defined without facts.

# 11.22 Version 1.1 (released on March, 4th, 2004)

- Full recursion
- Memoization techniques

- Gathering of undefined facts under non stratified programs (incomplete algorithm)
- Several new commands:
  - o /listing Name/Arity. Lists Datalog rules matching the pattern
  - /retractall Head. Deletes all Datalog rules matching head
  - /list\_et. Lists contents of the extension table
  - /list\_et Name/Arity. Lists contents of the extension table matching the pattern
  - o /clear\_et. Clears the extension table
  - o /builtins. Lists built-in operators
  - o /cd Path. Sets the current directory
  - o /cd. Sets the current directory to the directory where DES was started from
  - o /pwd. Displays the current directory
  - o /ls. Displays the contents of the current directory
  - o /ls Path. Displays the contents of the given absolute or relative directory
  - o [FileNames]. Consults a list of Datalog files abolishing previous rules
  - o [+FileNames]. Consults a list of Datalog files keeping previous rules
  - o /shell command. Submits a command to the operating system shell
- Cosmetic changes:
  - o Commands start with a slash
  - o Command arguments are no longer enclosed in brackets
  - o Both commands and queries may end with a dot
- Fixed bugs:
  - o Primitives fail adequately when they should do it, instead of exiting from the interpreter

# 11.23 Version 1.0 (released on December, 2003)

Version 1.0 of DES, the first public release of the system, featured:

- Naïve Datalog system intended to be complete w.r.t. relational algebra
- Limited support for recursion: Termination is not guaranteed for some recursive programs
- Basic Negation
- Built-in Operators
  - Syntactic equality
  - o \= Syntactic disequality
  - o > Greater than
  - >= Greater than or equal to

- o < Less than
- o =< Less than or equal to
- o not(Goal) Negation

#### Commands

- o consult(File) Loads a Datalog program abolishing current rules
- o reconsult(File) Loads a Datalog program keeping current rules
- o assert((Head:-Body)) Asserts a new rule
- o retract((Head:-Body)) Retracs a rule
- o **abolish** Abolishes the loaded program
- o listing Lists the loaded rules.
- o prolog(Goal) SLD execution of Goal.
- o halt Quits the system
- o help Displays the help

# 12. Acknowledgements

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