

FIG 5.1

(Virtual Mouse)

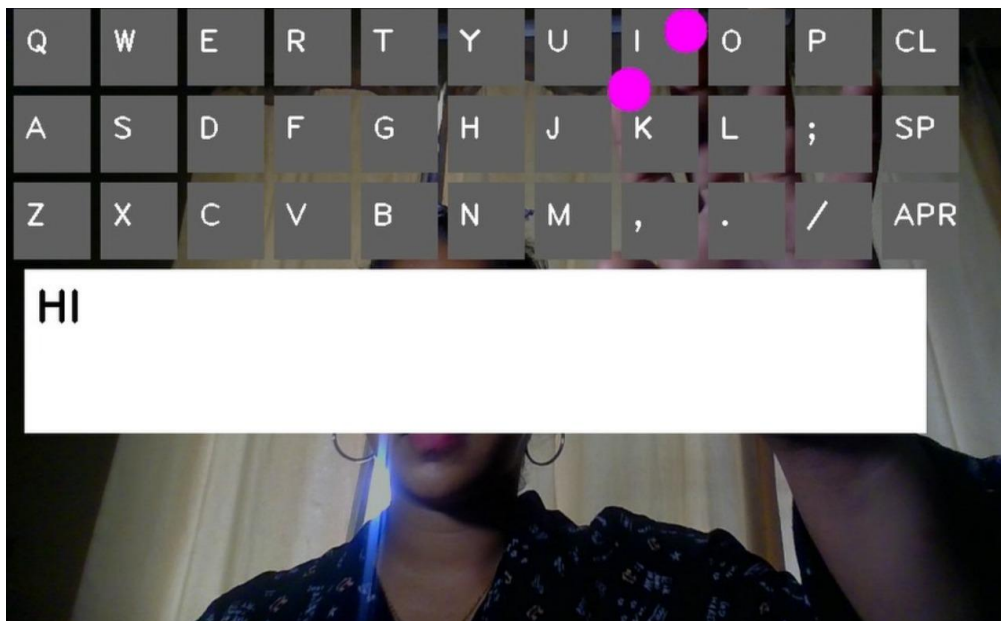


FIG 5.2

(Virtual Keyboard)

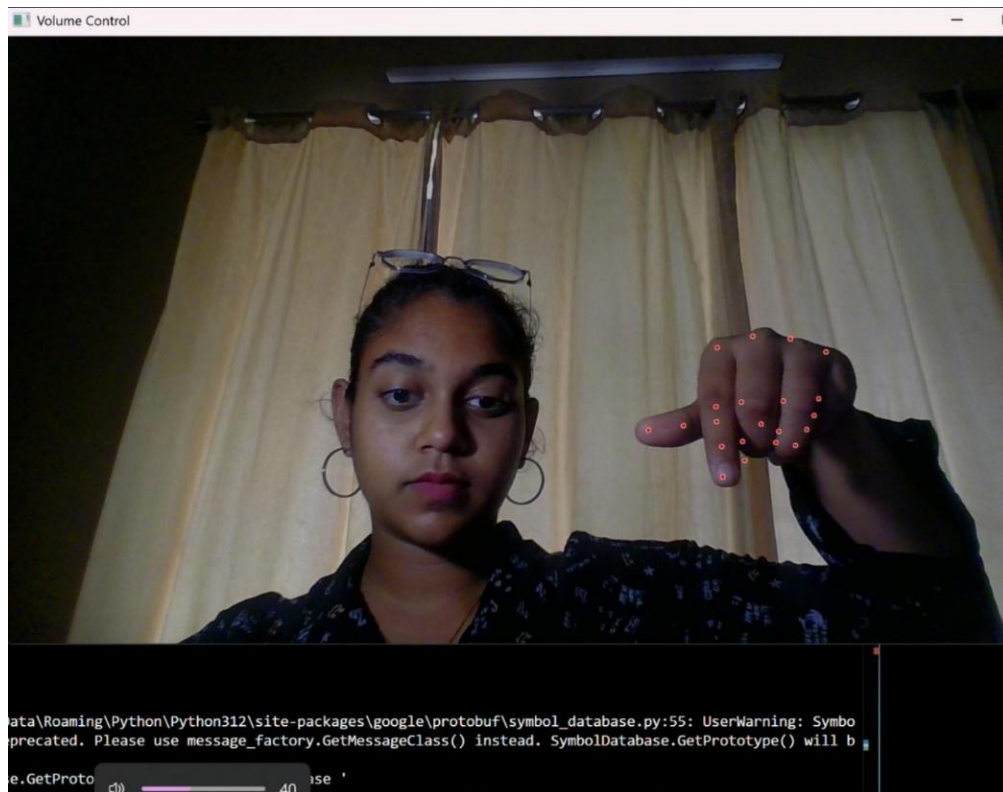


FIG 5.3
(Volume Control)

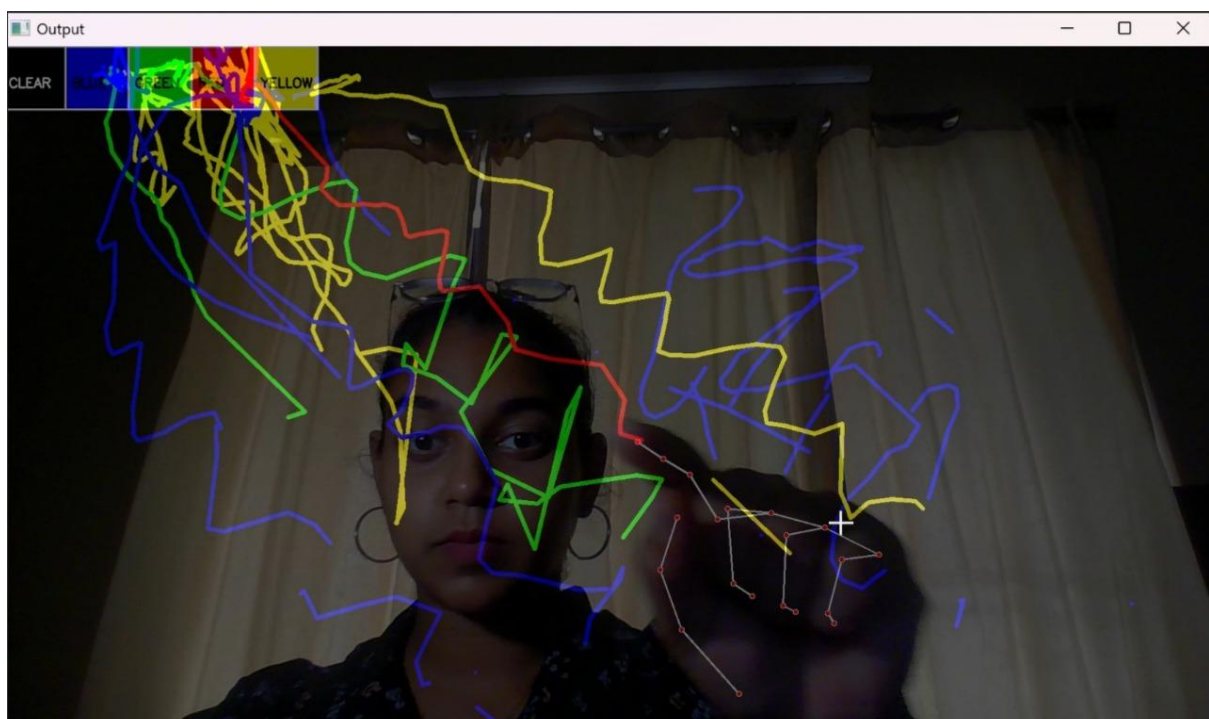


FIG 5.4
(Virtual Drawing)

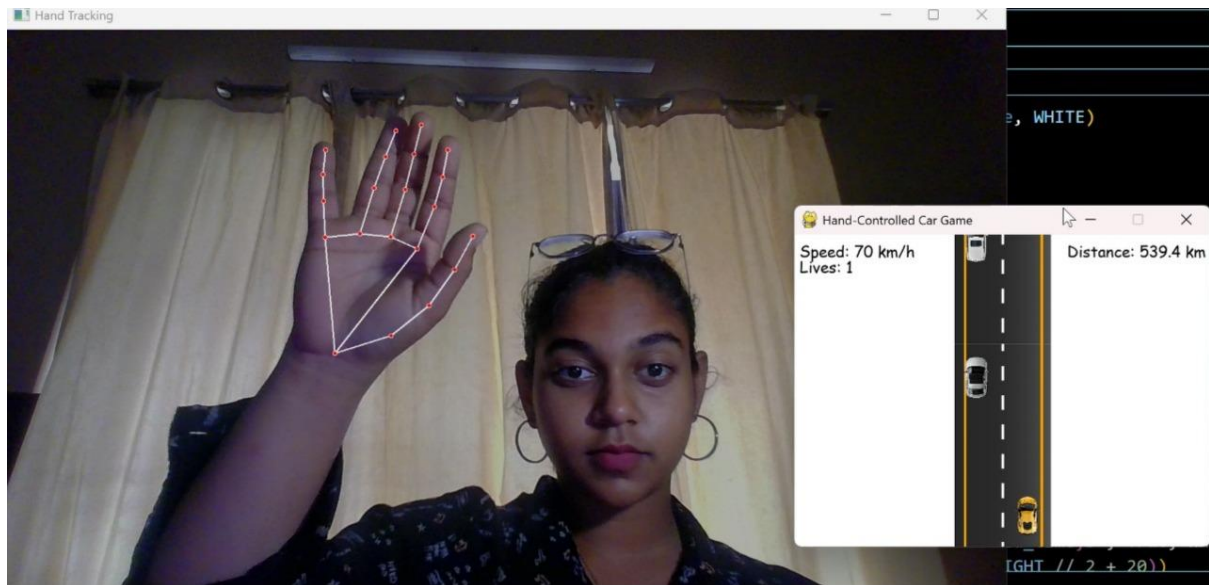


FIG 5.5

(Hand Gesture Controlled Car game)

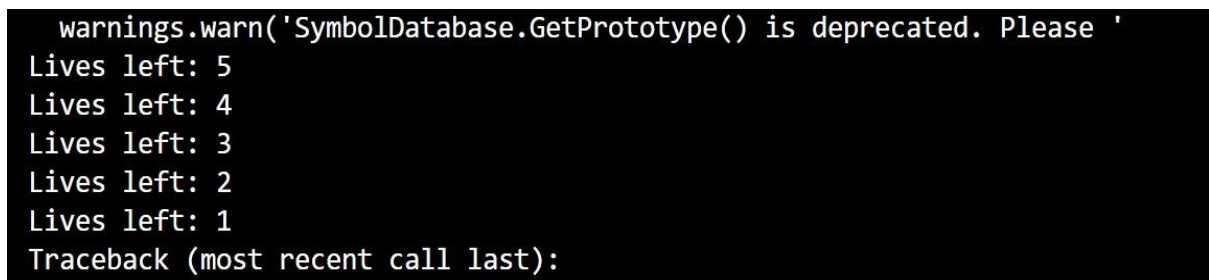


FIG 5.6

(Life Tracking For the car game)

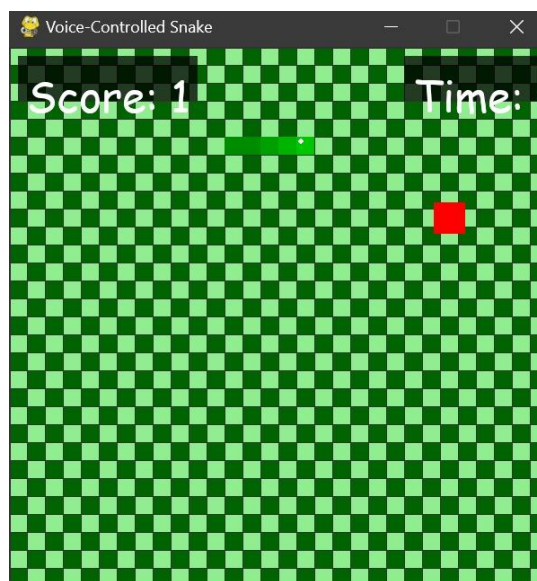


FIG 5.7 (Voice Controlled Snake Game)