(, 289-980-344

Ava Oveisi



SKILLS

Software: C, C#, Java, Python, HTML, CSS (Bootstrap), JavaScript (JQuery)

Environments and Tools: Git, GitHub Actions, Kubernetes, Azure Pipeline, Bash, Linux/Unix, Windows

EDUCATION

Scarborough, ON

University of Toronto

Sept 2019 - Present

- **Specialist**: Computer Science: Software Engineering Stream candidate, B.Sc (cGPA: 3.91)
- **Coursework**: Software Architecture and Design (Java), Software Tools and System Programming (Software techniques in Unix environment, shell scripting languages and machine-oriented programming language (C)), Design and Analysis of Data Structures and Algorithms, Computer Organization, Theory of Computation
- Scholarships: President's Scholar of Excellence Program

EMPLOYMENT

DevOps/Automation Developer

Seequent

May 2021 - Present

- Creating/maintaining automated C# tests for Oasis Montaj desktop application and increased the testing framework by 8%
- Initiated a testing framework code refactoring, reducing more than 2.5k methods and 150k lines of code
- Running smoke suite and other automation test suites against the release build in Bamboo and updating test results
- Developing GitHub Actions workflows and pipelines for automating the run of web tests on virtual machines
- Experienced with DevOps tools such as K8s, Docker, containerization, CI/CD pipelines, and Azure DevOps
- Developed dashboard for QA using React: <u>unruffled-keller-0e32e0.netlify.app/</u> (sample version)

Research Assistant

Canadian Institute of Theoretical Astrophysics

May 2021 - Present

- Exploring deep learning, neural networks, and computational techniques to model the next generation of 3D dust maps
- Designing and fine-tuning neural networks relying on real dust data
- Improving networks architecture based on the physics involved in the problem, involving the use of min-max networks
- Extensively utilizing tensorflow, scipy, sklearn, and matplotlib python libraries and Jupyter notebook to implement designs and test accuracy using noisy simulated data

First-Year Learning Community Program Leader

University of Toronto

Sept 2020 – June 2021

- Facilitated remote biweekly meetings for over 80 Computer Science, Math, and Stats undergraduates students
- Created workshops focused on academic skills development and career exploration during the pandemic

RELEVANT PROJECTS

Personal Website: *avaove.github.io/eportfolio/* (for additional information)

In Progress

Hackathon Projects: devpost.com/ava-oveisi

Restaurant Web Project

BRIDGE at University of Toronto

Jun 2020 – Aug 2020

- Consulted with clients from local restaurants in Scarborough and researched ways to assist in elevating their web functionality to increase business marketing during the pandemic
- Improved frontend navigations and design and created forms to gather user information through backend Firebase database

Java File System Management - Unix Shell Interface

Aug 2020

- Developed Unix shell environment following a scrum model and using agile methodologies in a cross-functional team
- Adapted to changes in software design quickly, making sure the software is responsive and performant
- Utilized JUnit automated testing, refactoring, advanced IDE usage, SVN source control and focusing on scrum model and software development life cycle

RELEVANT VOLUNTEER WORK & EXTRACURRICULAR

Computer Science Undergraduate Research Group University of Toronto

Oct 2019 – Present

• Working closely with CS Professor on literature review research involving a critical evaluation of over 350 sponsored papers on the Association for Computing Machinery Digital Library related to efficacy of inverted classroom models

Programming & Robotics Design Mentor

FIRST Robotics Canada

Oct 2019 – Feb. 2020

- Mentored youth students with problem-solving, Python, and EV3 programming, designing, building, and troubleshooting robots to meet the 2019 *City Shaper* competition through facilitating weekly 4-hour meetings
- Award won: FIRST Inspiration Award