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Lab 7.

Q WAP for distance vector algorithm to find path for transmission

```
Class distvector.
```

```
def __init__(self, n):
```

```
self.matrix = []
```

```
self.n = n
```

```
def newEdge(self, u, v, w):
```

```
self.matrix.append((u, v, w))
```

```
def display(self, dist, src):
```

```
print ("vector table of {}", format
```

```
chr(ord('A') + src))
```

```
for i in range(self.n):
```

```
print("{} {} {} {} {}".format(chr(ord('A') + i), dist[i],
```

```
def start(self, src):
```

```
dist = [99] * self.n
```

```
dist[src] = 0
```

```
for _ in range(self.n - 1):
```

```
for u, v, w in self.matrix:
```

```
if dist[v] != 99 and dist[u] + w < dist[v]:
```

```
dist[v] = dist[u] + w
```

```
self.display(dist, src)
```

```
matrix = []
```

```
print("Enter the routers")
```

```
n = int(input)
```

```
print("Enter the adjacency matrix
```

```
center the 999 for infinity):")
```

```
for i in range(n):
```

```
m = list(map(int, input().split(" ")))  
matrix.append(m)
```

```
g = dijkstra(n)
```

```
for i in range(n):
```

```
    for j in range(n):
```

```
        if matrix[i][j] == 1:
```

```
            g.addEdge(i, j, 1)
```

```
for _ in range(n):
```

```
    g.start(-)
```