Properties and Applications of the Cross Product

Remark. For convenience, if $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$,

$$m{a} imesm{b}=egin{bmatrix} m{i} & m{j} & m{k} \ a_1 & a_2 & a_3 \ b_1 & b_2 & b_3 \end{bmatrix}$$

$$=oldsymbol{i}egin{array}{c|c} a_2 & a_3 \ b_2 & b_3 \end{array}igg|-oldsymbol{j}egin{array}{c|c} a_1 & a_3 \ b_1 & b_3 \end{array}igg|+oldsymbol{k}egin{array}{c|c} a_1 & a_2 \ b_1 & b_2 \end{array}igg|$$

=
$$(a_2b_3 - b_2a_3)\mathbf{i} - (a_1b_3 - b_1a_3)\mathbf{j} + (a_2b_3 - b_2a_3)\mathbf{k}$$

Theorem. Let a, b, c be vectors and let r, s be scalars.

$$a. \ \boldsymbol{a} \times \boldsymbol{b} = -\boldsymbol{b} \times \boldsymbol{a}$$

$$d. \ \boldsymbol{a} \times (\boldsymbol{b} + \boldsymbol{c}) = \boldsymbol{a} \times \boldsymbol{b} + \boldsymbol{a} \times \boldsymbol{c}$$

$$b. (r\mathbf{a}) \times (s\mathbf{b}) = (rs)(\mathbf{a} \times \mathbf{b})$$

$$c. \ \mathbf{0} \times \mathbf{a} = \mathbf{0}$$

$$e. (b+c) \times a = b \times a + c \times a$$

1. Let
$$\mathbf{a} = \langle 1, 1, -1 \rangle$$
 and $\mathbf{b} = \langle -2, -4, -6 \rangle$.

(a) Compute $\mathbf{a} \times \mathbf{b}$.

Solution:

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & -1 \\ -2 & -4 & -6 \end{vmatrix}$$
$$= (-6 - 4)\mathbf{i} - (-6 - 2)\mathbf{j} + (-4 - (-2))\mathbf{k}$$
$$= -10\mathbf{i} + 8\mathbf{j} - 2\mathbf{k}$$
$$= \langle -10, 8, -2 \rangle$$

Use your result and the properties above to compute the following:

(b) $\boldsymbol{b} \times \boldsymbol{a}$

Solution:

$$\boldsymbol{b} \times \boldsymbol{a} = -\boldsymbol{a} \times \boldsymbol{b} = \langle 10, -8, 2 \rangle$$

(c) $\langle 4, 4, -4 \rangle \times \langle 2, 4, 6 \rangle$ (hint: try to express each vector as a scalar times **a** or **b**)

Solution:

$$\langle 4, 4, -4 \rangle \times \langle 2, 4, 6 \rangle = (4\boldsymbol{a}) \times (-\boldsymbol{b}) = -4(\boldsymbol{a} \times \boldsymbol{b}) = \langle 40, -32, 8 \rangle$$

(d) $\boldsymbol{a} \times (\boldsymbol{b} + \boldsymbol{b})$

Solution:

$$\boldsymbol{a} \times (\boldsymbol{b} + \boldsymbol{b}) = \boldsymbol{a} \times (2\boldsymbol{b}) = 2(\boldsymbol{a} \times \boldsymbol{b}) = \langle -20, 16, -4 \rangle$$

(e) $\boldsymbol{a} \times (\boldsymbol{b} + \boldsymbol{c}) + (\boldsymbol{b} + \boldsymbol{c}) \times \boldsymbol{a}$ where \boldsymbol{c} is any vector.

Solution: Since $(b + c) \times a = -a \times (b + c)$, the answer is 0.

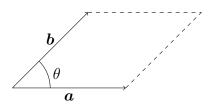
Remark. Recall that a parallelogram with side lengths x and y has area

$$A(x,y) = xy\sin\theta$$

If we represent the sides of a parallelogram as vectors, we can rewrite this as the following

Theorem. The area of a parallelogram formed by vectors \mathbf{a} and \mathbf{b} if given by the magnitude of their crossproduct, i.e.

$$A = |\boldsymbol{a}||\boldsymbol{b}|\sin\theta = |\boldsymbol{a}\times\boldsymbol{b}|$$



2. Find the area of the paralellogram with sides represented by

$$\boldsymbol{a} = \langle 2, -2, 0 \rangle$$
 and $\boldsymbol{b} = \langle 0, 3, 2 \rangle$

Solution: First we will find the crossproduct

$$egin{aligned} oldsymbol{a} imes oldsymbol{b} = \begin{vmatrix} oldsymbol{i} & oldsymbol{j} & oldsymbol{k} \\ 2 & -2 & 0 \\ 0 & 3 & 2 \end{vmatrix} = \langle -4, -4, 6 \rangle \end{aligned}$$

Then the area is

$$|\langle -4, -4, 6 \rangle| = \sqrt{16 + 16 + 36} = 2\sqrt{17} \text{ units}^2$$

3. Find the area of the triangle with vertices

$$P(0,0,-3)$$
, $Q(4,2,0)$, and $R(3,3,1)$.

Solution: We first find vectors PQ and PR.

$$PQ = \langle 4, 2, 0 \rangle - \langle 0, 0, -3 \rangle = \langle 4, 2, 3 \rangle$$

$$PR = \langle 3, 3, 1 \rangle - \langle 0, 0, -3 \rangle = \langle 3, 3, 4 \rangle$$

Then the area of the **paralellogram** with sides PQ and PR is

$$|PQ \times PR| = |\langle -1, -7, 6 \rangle| = \sqrt{86} \text{ units}^2.$$

And the area of the triangle is

$$\frac{1}{2}$$
(area of the paralellogram) = $\frac{1}{2}\sqrt{86}$.

Remark. Recall that $a \times b$ is orthogonal to both a and b

4. Find two unit vectors orthogonal to j - k and i + j.

Solution: We will first find the crossproduct

$$\langle 0, 1, -1 \rangle \times \langle 1, 1, 0 \rangle = \langle 1, -1, -1 \rangle$$

This is a vector orthogonal to both of the given vectors. Then a unit vector is

$$\frac{1}{|\langle 1, -1, -1 \rangle|} \langle 1, -1, -1 \rangle = \left\langle \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{3}} \right\rangle.$$

Multiplying this result by -1 gives a vector in the opposite direction with the same magnitude, so a second distinct unit vector is

$$\left\langle -\frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right\rangle$$

5. Let $\mathbf{a} = \langle -2, 10, 0 \rangle$ and $\mathbf{b} = \langle 7, 7, 7 \rangle$. Compute $(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{i} + \mathbf{k})$.

Solution:

$$\langle -2, 10, 0 \rangle \times \langle 7, 7, 7 \rangle = \langle 70, 14, -84 \rangle.$$

Then

$$(\langle -2, 10, 0 \rangle \times \langle 7, 7, 7 \rangle) \cdot \langle 1, 0, 1 \rangle = 70 - 84 = -14.$$

- 6. Let **a**, **b**, **c** be vectors. Determine if the following are true or false. If false, give an example showing why the statement is false or explain your thinking.
 - (a) $2(\boldsymbol{a} \times \boldsymbol{b}) = (2\boldsymbol{a}) \times (2\boldsymbol{b})$

A. True

B. False

Solution: See property (b) of the Theorem on page 1.

(b) $(2\boldsymbol{a}) \times \boldsymbol{b} = \boldsymbol{a} \times (2\boldsymbol{b})$

A. True

B. False

(c) $|\boldsymbol{a} \times \boldsymbol{b}| = |\boldsymbol{b} \times \boldsymbol{a}|$

A. True

B. False

(d)
$$|(-2\mathbf{a}) \times (\pi \mathbf{b})| = -2\pi |\mathbf{a} \times \mathbf{b}|$$

- A. True
- B. False

Solution:

$$|(-2\boldsymbol{a})\times(\pi\boldsymbol{b})|=|-2\pi(\boldsymbol{a}\times\boldsymbol{b})|=|-2\pi||\boldsymbol{a}\times\boldsymbol{b}|=2\pi|\boldsymbol{a}\times\boldsymbol{b}|$$

7. What would you expect $\operatorname{proj}_{a}(a \times b)$ to be? Draw a picture explaining your thinking.

Solution: Since $a \times b$ is orthogonal to a, the projection should be a single point, or the 0-vector. See the image below

