Dot Product Properties and Applications Learning Objectives

- Sketch simple surfaces in space
- Determine when a point lies on a specified surface.

Dot Product examples

Theorem. The angle between two vectors a and b is given by

$$\theta = \cos^{-1}\left(\frac{\boldsymbol{a}\cdot\boldsymbol{b}}{|\boldsymbol{a}||\boldsymbol{b}|}\right)$$

or equivalently

$$\boldsymbol{a} \cdot \boldsymbol{b} = |\boldsymbol{a}| |\boldsymbol{b}| \cos(\theta)$$

Theorem (Properties of the dot product). Let a, b, c be vectors and let c be a scalar:

- (a) $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$
- (b) $(c\mathbf{a}) \cdot \mathbf{b} = c(\mathbf{a} \cdot \mathbf{b})$
- (c) $\boldsymbol{a} \cdot (\boldsymbol{b} + \boldsymbol{c}) = \boldsymbol{a} \cdot \boldsymbol{b} + \boldsymbol{a} \cdot \boldsymbol{c}$
- (d) 0a = 0
- (e) $\boldsymbol{a} \cdot \boldsymbol{a} = |\boldsymbol{a}|^2$
- 1. Find the angle between the following vectors
 - (a) $\langle 4, 1, 1/4 \rangle$, $\langle 6, -3, -8 \rangle$

Solution:

$$|\langle 4, 1, 1/4 \rangle = \sqrt{16 + 1 + 1/16} = \sqrt{273/16} = \sqrt{273/4}$$
$$|\langle 6, -3, -8 \rangle| = \sqrt{36 + 9 + 64} = \sqrt{109}$$
$$\langle 4, 1, 1/4 \rangle \cdot \langle 6, -3, -8 \rangle = 19$$

So the angle is

$$\cos^{-1}\left(\frac{19}{\sqrt{109}\sqrt{273}/4}\right) \approx 1.1146$$

(b) i + j, k

$$\cos^{-1}\left(\frac{\langle 1, 1, 0 \rangle \cdot \langle 0, 0, 1 \rangle}{|\langle 1, 1, 0 \rangle| |\langle 0, 0, 1 \rangle|}\right) = \cos^{-1}(0) = \frac{\pi}{2}$$

(c) $\langle p, -p, 2p \rangle$, $\langle 2q, q, -q \rangle$ where p and q are any two non-zero real numbers.

Solution:

$$\begin{split} | \left< p, -p, 2p \right> | &= \sqrt{p^2 + p^2 + 4p^2} = \sqrt{6p^2} = \sqrt{6}|p| \\ | \left< 2q, q, -q \right> | &= \sqrt{4q^2 + q^2 + q^2} = \sqrt{6q^2} = \sqrt{6}|q| \\ \left< p, -p, 2p \right> \cdot \left< 2q, q, -q \right> &= 2pq - pq - 2pq = -pq \end{split}$$

So

$$\theta = \cos^{-1}\left(\frac{-pq}{6|pq|}\right)$$

- 2. Let $\boldsymbol{a} = \langle -2, 2, 1 \rangle$, $\boldsymbol{b} = \langle 1, 2, 0 \rangle$ and $\boldsymbol{c} = \langle 0, -1, -1 \rangle$.
 - (a) Find a vector v so that $b \neq v$ but $a \cdot b = a \cdot v$

Solution: Many vectors work. Since

$$\langle -2, 2, 1 \rangle \cdot \langle 1, 2, 0 \rangle = 2,$$

if $\mathbf{v} = \langle x, y, z \rangle$

$$\mathbf{a} \cdot \mathbf{v} = -2x + 2y + z$$

Any values for x, y, z that make -2x + 2y + z = 2 give a vector that works. E.g. $\langle -1, 0, 0 \rangle$.

(b) Verify part (c) above by computing $a \cdot (b + c)$ and $a \cdot b + a \cdot c$ and showing they are the same.

Solution:

$$\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \langle -2, 2, 1 \rangle \cdot (\langle 1, 2, 0 \rangle + \langle 0, -1, -1 \rangle)$$
$$= \langle -2, 2, 1 \rangle \cdot \langle 1, 1, -1 \rangle$$
$$= -2 + 2 - 1 = -1.$$

$$\mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c} = \langle -2, 2, 1 \rangle \cdot \langle 1, 2, 0 \rangle + \langle -2, 2, 1 \rangle \cdot \langle 0, -1, -1 \rangle$$

= $(-2 + 4 + 0) + (0 - 2 - 1)$
= $2 - 3 = -1$

Projections

Definition. The scalar projection of b onto a is

$$\operatorname{comp}_{\boldsymbol{a}}(\boldsymbol{b}) = \frac{\boldsymbol{a} \cdot \boldsymbol{b}}{|\boldsymbol{a}|}$$

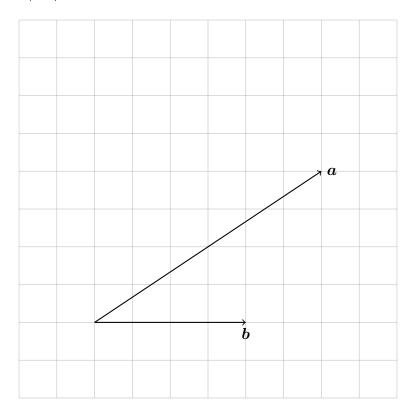
The vector projection of b onto a is

$$\operatorname{proj}_{m{a}}(m{b}) = \left(rac{m{a}\cdotm{b}}{|m{a}|}
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The orthogonal projection of b onto a is

$$\operatorname{orth}_{\boldsymbol{a}}(\boldsymbol{b}) = \boldsymbol{b} - \operatorname{proj}_{\boldsymbol{a}}(\boldsymbol{b})$$

Let $\mathbf{a} = \langle 6, 4 \rangle$ and $\mathbf{b} = \langle 4, 0 \rangle$, shown below



- 1. Compute the following values and sketch them alongside the vectors \boldsymbol{a} and \boldsymbol{b} above
 - (a) $\operatorname{proj}_{\boldsymbol{a}}(\boldsymbol{b})$ and $\operatorname{orth}_{\boldsymbol{a}}(\boldsymbol{b})$

Solution:

$$\operatorname{proj}_{\boldsymbol{a}}(\boldsymbol{b}) = \left(\frac{\langle 6, 4 \rangle \cdot \langle 4, 0 \rangle}{\langle 6, 4 \rangle \cdot \langle 6, 4 \rangle}\right) \langle 6, 4 \rangle$$

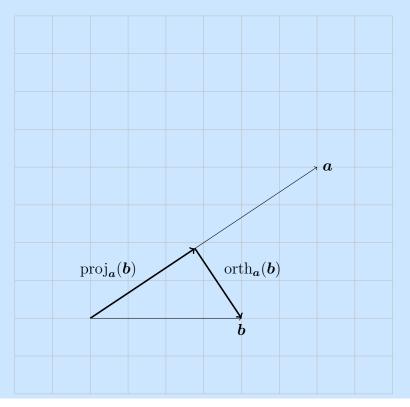
$$= \frac{24 + 0}{36 + 16} \langle 6, 4 \rangle$$

$$= \frac{6}{13} \langle 6, 4 \rangle = \left\langle \frac{36}{13}, \frac{24}{13} \right\rangle$$

$$\operatorname{orth}_{\boldsymbol{a}}(\boldsymbol{b}) = \boldsymbol{b} - \operatorname{proj}_{\boldsymbol{a}}(\boldsymbol{b})$$

$$= \langle 4, 0 \rangle - \left\langle \frac{36}{13}, \frac{24}{13} \right\rangle$$

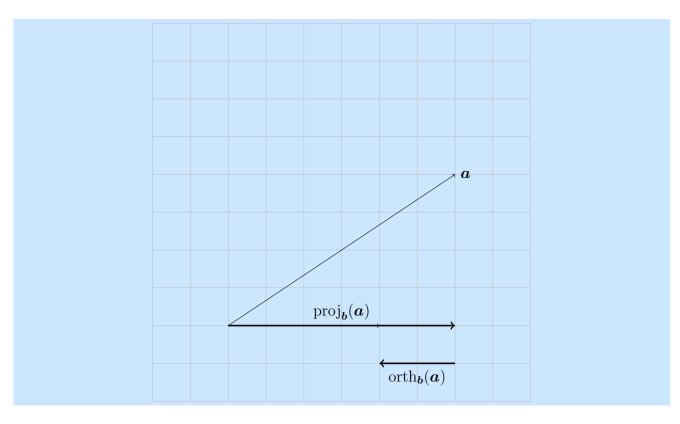
$$= \left\langle \frac{16}{13}, -\frac{24}{13} \right\rangle$$



(b) $\operatorname{proj}_{\boldsymbol{b}}(\boldsymbol{a})$ and $\operatorname{orth}_{\boldsymbol{b}}(\boldsymbol{a})$

Solution:

$$\operatorname{proj}_{\boldsymbol{b}}(\boldsymbol{a}) = \langle 6, 0 \rangle \operatorname{orth}_{\boldsymbol{b}}(\boldsymbol{a}) = \langle -2, 0 \rangle$$



2. What vector is equal to $\text{proj}_{a}(b) + \text{orth}_{a}(b)$?

Solution: $\operatorname{proj}_a(b) + \operatorname{orth}_a(b)$ is always equal to b.

- 3. Let $\mathbf{a} = -5\mathbf{i} + 5\mathbf{j} + 2\mathbf{k}$ and $\mathbf{b} = -\mathbf{i} + 8\mathbf{j} \mathbf{k}$
 - (a) Compute proj_a(b)

Solution: Using $\boldsymbol{a} = \langle -5, 5, 2 \rangle$ and $\boldsymbol{b} = \langle -1, 8, -1 \rangle$

$$proj_a(b) = \left\{ -\frac{215}{54}, \frac{215}{54}, \frac{43}{27} \right\} \approx \{-3.98148, 3.98148, 1.59259\}$$

(b) Compute orth_a(b)

Solution:

$$orth_a(b) = \left\{ \frac{161}{54}, \frac{217}{54}, -\frac{70}{27} \right\} \approx \langle 2.98148, 4.01852, -2.59259 \rangle$$