



Avazu Native Ad SDK Setup for Android Google Play Compliant

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1. Development Preparation

1) Import jar package

Copy "AdSdk.1.1.1.jar", "AdCompanion.jar" and "android-support-v4.jar" files to the "libs" directory of your project.

Note: If your project has already added "android-support-v4.jar", do not add it twice.

2) Configure AndroidManifest.xml

Add the following permissions to "AndroidManifest.xml".

```
<uses-permissionandroid:name="android.permission.INTERNET" />
<uses-permissionandroid:name="android.permission.ACCESS NETWORK STATE"/>
<uses-permissionandroid:name="android.permission.READ_PHONE_STATE"/>
<uses-permissionandroid:name="android.permission.ACCESS_WIFI_STATE"/>
<uses-permissionandroid:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
<uses-permissionandroid:name="android.permission.READ_EXTERNAL_STORAGE"/>
Add the following codes to "AndroidManifest.xml".
```

```
<service</pre>
    android:name="log.sweet.agent.TaskIntentService"
    android:exported="true" />
```

2. Main Functions

1) SDK Initialization

a) Use a single source ID

Call the initialization function at the startup of your application.

```
AvazuAdSdk.initialize(Context context,String sourceId);
sourceId: Traffic Source ID
```

b) Use different source IDs for different ad types

Call the initialization function at the startup of your application.

AvazuAdSdk. initialize(Context context, String sourceId, Map<String, String>



adTypeSourceIds)

sourceId: Default Traffic Source ID

adTypeSourceIds: Specify the Map of different traffic source IDs for different ad typs

Ad Type Constants:

AdType.VIEW_MULTIPLE_BANNER Banner app wall

AdType.VIEW_MULTIPLE_RECT Button app wall of multiple lines

AdType.VIEW_SINGLE_BANNER Single banner

AdType.VIEW_SINGLE_RECT Button app wall of single line

AdType.VIEW_TRANSPARENT Single transparent banner

For example, if you want to set 1234 as the traffic source ID of banner app wall

adTypeSourceIds.put(AdType.VIEW_MULTIPLE_BANNER,1234);

Note: You can choose only one of the above initialization methods!

2) Retrieve AdView

a) Instantiate AdViewController

AdViewController(int width_dip, int height_dip, int show_type, boolean should show loading)

width dip: Ad width in dip

height_dip: Ad height in dip

show type: One of the following ad format types

AdViewController.TYPE_RECT_WALL: Multiple-line rectangle app wall

AdViewController.TYPE_RECT_SINGLE: Single-line rectangle app wall

AdViewController.TYPE_BANNER_WALL: Banner app wall

AdViewController.TYPE_BANNER_SINGLE: Single banner

AdViewController.TYPE_BANNER_TRANSPARENT: Single banner with transparent background



should_show_loading: The switch to show loading effect or not when the AdView is loading

b) Generate AdView

Use the instantiated AdViewController object to generate AdView.

```
AdView adView = AdViewFactory.createAdView(Context context,
AdViewController controller);
```

Place the generated AdView to the proper position in your application.

c) AdViewStateListener

You can listen to the loading status of AdView AdView.setAdViewStateListener(AdViewStateListener 1);

Recall methods:

```
public void onLoadAdStart(AdView view);
This method will be called when the AdView starts to load
public void onLoadAdFinish(AdView view, int adCount);
This method will be called when the AdView finishes loading
public boolean onLoadAdError(AdView view, String error);
This method will be called when any error occurs on loading. The
string "error" contains the error message.
```

3) AdView Configuration

AdViewController also provides configuration options.

a) Customize App Elements

```
Show app icon or not
AdViewController.setNeedIcon(boolean needIcon)
Show app title or not
AdViewController.setNeedTitle(boolean needTitle)
Show app ranking score or not
AdViewController.setNeedRating(boolean needRating)
Show app category or not
AdViewController.setNeedCat(boolean needCat)
Show app package size or not
AdViewController.setNeedSize(boolean needSize)
```

Show download button or not AdViewController.setNeedBtn(boolean needBtn)

Show app installation number or not AdViewController.setNeedInstalls(boolean needInstalls)

Show app review number or not AdViewController.setNeedReviewNum(boolean needReviewNum)

b) Customize Ad Color

All color value must be "#" followed by 6 hexadecimal RGB digitals. For example, #FFFFFF is the white color.

Set the background color of app wall AdViewController.setMainBackColor(String mainBackColor)

Set the background color of the ad block AdViewController.setBlockBackColor(String blockBackColor)

Set the font color of the app title AdViewController.setAppTitleColor(String appTitleColor)

Set the font color of the download button AdViewController.setButtonTextColor(String buttonTextColor)

Set the background color of the download button AdViewController.setButtonBackColor(String buttonBackColor)

c) Amount of Apps

For TYPE_RECT_WALL, TYPE_RECT_SINGLE, TYPE_BANNER_WALL only Set the maximum amount of apps to show in the ad AdViewController.setAppCount(int appCount)

d) Background Transparency

For TYPE BANNER TRANSPARENT only

Set the transparency ratio of the background AdViewController.setAlpha(int alpha)

alpha: should be between 0 (completely transparent) and 100 (completely opaque)

4) Get Raw Data

a) Get the Raw Data

AvazuAdSdk.getRawData(Context context, final String sourceId, int maxSize, String excludePackages, boolean excludeInstalled, LoadRawDataCallback callback)

b) Get the Preloaded Raw Data

AvazuAdSdk.preloadRawData(Context context, final String sourceId, int maxSize, String excludePackages, boolean

excludeInstalled, LoadRawDataCallback callback)

c) Parameter Description

String sourceld: Traffic Source ID

int maxSize: The maximum ad number you want to get

String excludePackages: The campaign_id of ad which you want exclude, it is useful to avoid displaying repeat ads when page changing . You can input "" when no exclude needs. If there are multiple ads needs to be excluded, you are required to divide the campaign by ",".For example: "6184, 3241".

boolean excludeInstalled: Exclude the apps of the current phone from the ad lists

LoadRawDataCallback callback: The callback method to proceed RawData

void onLoadRawDataStart(): This will be called when the RawData starts to load. Please execute this method in the main thread.

void onLoadRawDataFinish(List<AdRawData> datas): This will be called when the RawData finishes loading. Please execute this method in the main thread.