

Testul 3 – PF

1) Select the function that uses pattern guards correctly to implement the dropWhile function:

a) `dropWhile _ [] = []`

`dropWhile p (x:xs)`

`| p x = dropWhile p xs`

`| otherwise = x : xs`

2) Select the function that uses pattern guards correctly to implement the difference function"

`difference (a : as) b`

`| a 'elem' b = difference as b`

`| otherwise = a : difference as b`

3) Select the function that uses pattern guards correctly to implement the filter function:

`filter _ [] = []`

`filter p (x:xs)`

`| p x = x : filter p xs`

`| otherwise = filter p xs`

4) Given the following code:

`newtype Any = Any Bool`

`instance Semigroup Any where`

`(Any a) <> (Any b) = Any (a || b)`

`instance Monoid Any where`

`mempty = Any False`

The result of the following expression is:

`* foldl (<>) mempty (map (\x -> Any (x `mod` 2 == 0)) [1, 2, 3]) → Any True`

`* foldl (<>) mempty (map (\x -> Any (x >= 2)) [2, 3, 4]) → Any True`

R: Any True (both)

Explanation:

`map (\x -> Any (x `mod` 2 == 0)) [1, 2, 3]` will create a list of 'Any' values based on whether each element in the list is even (True if even, False if odd)

Applying the `foldl (<>) mempty` to this list with the `<>` operation defined for 'Any' will perform a left-fold using the `||` operation

The result is 'Any True', because at least one elem in the list is even

5) Which function describes the best each of the following list comprehensions?

`[x + 1 | x <- xs]` R: `map`

`[x * 2 | x <- xs]` R: `map`

`[x | x <- xs, x `mod` 2 == 0]` R: `filter`

6) The following list comprehension:

`[(x, y) | x <- ['a', 'b']; y <- [1, 2]]`

R: fails to combine because the syntax is invalid

(in loc de ; e , ca sa mearga, si asa ar fi `[('a',1), ('a',2), ('b',1), ('b', 2)]`)

7) Given the following code:

```
newtype All = All Bool
```

```
instance Semigroup All where
```

```
    (All a) <> (All b) = All (a && b)
```

```
instance Monoid All where
```

```
    mempty = All True
```

The result of the following expressions is:

* `foldl (<>) mempty (map (\x -> All (x `mod` 2 == 0)) [1, 2, 3])` R: All False

* `foldl (<>) mempty (map (\x -> All (x >= 2)) [2, 3, 4])` R: All True

8) The following list comprehension:

```
[(x, y) | x <- [1, 2], y <- ['a', 'b']]
```

R: d) Returns [(1, 'a'), (1, 'b'), (2, 'a'), (2, 'b')]

9) Select all the true statements about type classes:

a) We can implement type classes defined by the standard library for our own types

b) Type classes are used to abstract common behavior for various types (like Java interfaces)

Incorrecte (sau false)!!:

c) Type classes are used to define classes, types that also have methods and private fields

d) All type class implementations for a data type must be in the module where the data is defined

10) Select the snippets that are NOT VALID Haskell code (i.e. will fail to compile)

R: a) `dec : Num a => a -> a`

```
dec a = a - 1
```

d) `len l = case l of`

```
[] -> 0
```

```
(_:xs) -> 1 + len xs
```

Variantele VALIDE:

b) `dec :: Num a => a -> a`

```
dec a = a - 1
```

c) `len l = case l of`

```
[] -> 0
```

```
(_:xs) -> 1 + len xs
```

11) Which of the following are examples of VALID ways to create local definitions in Haskell?

R: c) `let y = 5 in y * 1`

d) $y * 2$ where $y = 5$

INCORRECTE:

a) $\lambda y. \text{local } y = 5 \text{ in } y * 2$

b) $y * 2$ with $y = 5$

12) Given the following function definition:

$f :: [\text{Int}] \rightarrow \text{Int}$

$f[1,2] = 1$

$f[_] = 2$

$f[3,4] = 3$

the result of the following function call is:

$f[3, 4] \Rightarrow R: 2$ (intră pe al doilea branch)

13) Which function describes best each of the following list comprehensions?

$* [x \mid x \leftarrow xs, x \text{ `elem` } ['a'..'z']]$ R: filter

$* [\text{Char.toUpper } x \mid x \leftarrow xs]$ R: map

$* [\text{take } 2 \, x \mid x \leftarrow xs]$ map(NU E NICI TAKE NICI FOLD)

14) Select all the FALSE statements about the bottom value:

a) In Haskell, None is the bottom value

d) In Haskell, Nothing is the bottom value

15) Select all the TRUE statements about the bottom value:

b) In Haskell, undefined is the bottom value

d) It crashes the program if it's evaluated at runtime

* The bottom value can be assigned to any type

16) Given the following code:

```

newtype Any = Any Bool

instance Semigroup Any where
    (Any a) <> (Any b) = Any (a || b)

instance Monoid Any where
    mempty = Any False

```

The result of the following expressions is:

```

* foldl (<>) mempty (map (\x -> Any (Char.isLower x)) "Hello") R: Any True
* foldl (<>) mempty (map Any []) R: Any True

```

17) Given the following code that generates the hamming numbers:

```

merge3 x y z = merge (merge x y) z where
merge (u:us) (v:vs)
    | u < v = u:merge us (v:vs)
    | u > v = v:merge (u:us) vs
    | otherwise = u:merge us vs

```

```

ham :: [Integer]
ham = 1:merge3 ham2 ham3 ham5
ham2 = [ 2*i | i <- ham ]
ham3 = [ 3*i | i <- ham ]
ham5 = [ 5*i | i <- ham ]

```

```

hammingGen :: Int -> [Integer]
hammingGen n = take n ham

```

```

> :sprint ham2
ham2 = 2 : 4 : _
ham5 = 5 : _

```

18) Select all the TRUE statements about type classes:

R: Any type class can be implemented for any type

Type classes are used to define a common interface for a set of operations that can be performed on various types.

19) Select all the TRUE statements about the bottom value:

R: In Haskell, undefined is the bottom value

The bottom value can be assigned to any type

20) Which function describes best each of the following list comprehensions?

[x | x <- xs, length x > 2] R: filter

[drop 2 x | x <- xs] R: map(cred)

[not x | x <- xs] R: map

21) Select all the String:

a) Type classes are used to define classes, a special kind of data definition that includes methods and private fields

c) All instance implementations for a type class must be in the module where the type class is

22) merge3 x y z = merge (merge x y) z where

merge (u:us) (v:vs)

| u < v = u:merge us (v:vs)

| u > v = v:merge (u:us) vs

| otherwise = u:merge us vs

ham :: [Integer]

ham = 1:merge3 ham2 ham3 ham5

ham2 = [2*i | i <- ham]

```
ham3 = [ 3*i | i <- ham ]
```

```
ham5 = [ 5*i | i <- ham ]
```

```
hammingGen :: Int -> [Integer]
```

```
hammingGen n = take n ham
```

Select what will be printed for each of the following commands after evaluating:

```
hammingGen 3
```

```
>: sprint ham3
```

```
ham3 = 3 : _
```

```
>: sprint ham2
```

```
ham2 = 2 : 4 : _
```

23) Select the FALSE statements about monads in Haskell:

a) Monad defines the function <\$>

b) Int is an example of Monad

24) Which of the following names would best describe the following parser:

```
satisfies (==c)
```

R: d) char

25) Select the function signature that best represents a parser

R: a) String -> Result ParseError (a, String)

26) Complete the parser below such that it parses a C\C++ array indexing expression (i.e [1][2]):

```
cArrayIndex = some $ between (char '[') (char ']') number
```

27) Match the concepts:

Mappable types that can also unpack nested structures in results - MONAD

Mappable types - FUNCTOR

Generalized mappable types - APPLICATIVE

28) Select all the FALSE statements about Input/Output in Haskell

a) To read data from a file we use the read function

c) do notation can be only used with the IO monad

CORECTE SUNT:

b) To obtain a line from the standard input, we can write

```
do
```

```
    name <- getLine
```

```
    putStrLn name
```

d) Haskell's main function has signature `main :: IO ()`

29) Select the FALSE statements about monads in Haskell:

a) Monad defined the function `<$>`

b) `Int` is an example of Monad

CORECTE: b) `Maybe` is an example of a Monad, d) Monad is a type class

30) Given the following function definition:

```
f :: [String] -> Int
```

```
f["x", "y"] = 1
```

```
f["x", "y", "z"] = 2
```

```
f["x", _] = 3
```

```
f("x":_) = 4
```

```
f _ = 5
```


`f["x", "z", "y"] -> R: 4`

31) Select all the FALSE statements about the bottom value:

- a) In Haskell, None is the bottom value
- b) If an expression has the bottom type, any value can be assigned to it

32) Select the snippets that are valid Haskell code:

a) `len [] = 0`

`len (x:xs) = 1 + len xs`

c) `allSame :: Eq a -> a -> a -> a -> Bool`

`allSame a b c = (a = b) & (b==c)`

33) Which of the following are examples of VALID ways to create local definitions in Haskell?

- a) `x + 1` where `x = 2`
- b) `let x = 2 in x + 1`

34) Select all the TRUE statements about the bottom value:

- b) In Haskell, undefined is the bottom value
- d) It crashes the program if it's evaluated at runtime

35) Select all the FALSE statements about the bottom value:

- a) In Haskell, None is the bottom value
- d) In Haskell, Nothing is the bottom value

alta: If an expression has the bottom type, any value can be assigned to it

36) Select the correct functions such that the definition of m3 below multiplies 3 numbers wrapped in Maybe

`mul3 a b c = a * b * c`

`mul3 a b c = mul3 'fmap' a <*> b <*> c` –aici nu stiu sigur da primele 2 is bune

37) Given the following function definition:

`f :: [String] -> Int`

`f["a", "b"] = 1`

`f["a", _] = 2`

`f("a":_) = 3`

`f["a", "b", "c"] = 4`

the result of the following function call iss:

`f["a","b","c"]`

R: 3

38) Select all the TRUE statements about type classes

b) Type classes are used to define a common interface for a set of operations that can be performed on various types

c) Any type class can be implemented for any type

39) `merge3 x y z = merge (merge x y) z` where

`merge (u:us) (v:vs)`

`| u < v = u:merge us (v:vs)`

`| u > v = v:merge (u:us) vs`

`| otherwise = u:merge us vs`

`ham :: [Integer]`

```
ham = 1:merge3 ham2 ham3 ham5
```

```
ham2 = [ 2*i | i <- ham ]
```

```
ham3 = [ 3*i | i <- ham ]
```

```
ham5 = [ 5*i | i <- ham ]
```

```
hammingGen :: Int -> [Integer]
```

```
hammingGen n = take n ham
```

Select what will be printed for each of the following commands after evaluating:

```
hammingGen 3
```

```
> :sprint ham2      R: 2 : 4 : _
```

```
> :sprint ham3      R: 3 : _
```

40) Select the snippets that are VALID Haskell code

a) `len [] = 0`

`len(x:xs) = 1 + len xs`

c) `allSame::Eq a -> a -> a -> Bool`

`allSame a b c = (a == b) && (b == c)`

41) Select the snippets that are valid Haskell code

a) `inc :: Num a => a -> a`

`inc a = a + 1`

c) `len l = case l of`

`[] -> 0`

`(_:xs) -> 1 + len xs`

42) Which function describes best the each of the following list comprehensions?

`[x^2 | x <- xs]` `map`

`[x | x <- xs, x `div` 3 == 2]` `filter`

`[take 3 | x <- xs]` `map (cred ca) !nu e take!`

43) Which function describes best the each of the following list comprehensions?

`[x * 3 | x <- xs]` `map`

`[x | x <- xs, x > 3]` `filter`

`[x + 2 | x <- xs]` `map`

44) Which of the following are exmples of NOT VALID ways to create local definitions in Haskell?

R: local y = 5 in y*2

y * 2 with y = 5

45) Given the following code that generates the hamming numbers:

```
merge3 x y z = merge (merge x y) z where
  merge (u:us) (v:vs)
    | u < v = u:merge us (v:vs)
    | u > v = v:merge (u:us) vs
    | otherwise = u:merge us vs

ham :: [Integer]
ham = 1:merge3 ham2 ham3 ham5

ham2 = [ 2*i | i <- ham ]
ham3 = [ 3*i | i <- ham ]
ham5 = [ 5*i | i <- ham ]

hammingGen :: Int -> [Integer]
hammingGen n = take n ham
```

Select what will be printed for each of the following commands after evaluating:

`hammingGen 3`

`> :sprint ham3`

`ham3 =`

`3: _`

`> :sprint ham2`

`ham2 =`

`2:4: _`

-SUNT CORECTE REZULTATELE

46) Which of the following is true for types variables?

R: They range over types

Indicate same type between multiple arguments

They are only described in lowercase

47) Given the following code that generates the hamming numbers:

```
merge3 x y z = merge (merge x y) z where
  merge (u:us) (v:vs)
    | u < v = u:merge us (v:vs)
    | u > v = v:merge (u:us) vs
    | otherwise = u:merge us vs
```

```
ham :: [Integer]
ham = 1:merge3 ham2 ham3 ham5
```

```
ham2 = [ 2*i | i <- ham ]
```

```
ham3 = [ 3*i | i <- ham ]
```

```
ham5 = [ 5*i | i <- ham ]
```

```
hammingGen :: Int -> [Integer]
hammingGen n = take n ham
```

Select what will be printed for each of the following commands after evaluating:

```
hammingGen 3
```

>:sprint ham2

ham2 = 2 : 4 : _

>:sprint ham3

ham3 = 3 : _

```
ghci> :sprint ham2
ham2 = 2 : 4 : _
ghci> :sprint ham3
ham3 = 3 : _
```

