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Given the following combinator:

```
manyTill :: Parser a -> Parser b -> Parser [b]
manyTill end content = orElse pEnd pContent where
    pEnd = pMap (const []) end
    pContent = pMap (\(x,xs) -> x:xs) (andThen s (manyTill end s))
```

That will keep parsing content until the end parser succeeds.  
This happens by first trying the end parser, if it succeeds, the parsing ends, otherwise the content parser is tried and the result is added to a list.

Given:

```
result = Success ("123","")
```

and

```
input = "\"a1b2c3\""
```

Select the parser definition that satisfies `runParser p input == result`

**Hint: Try to find a pattern in the input and connect that with the output before considering the parser definitions below!**

- ☐ a. `p = (char '"') `pThen` (manyTill digit (char '"'))`
- ☒ b. `p = (char '"') `andThen` (manyTill alpha (char '"')) where alpha = letter `orElse` digit`
- ☐ c. `p = manyTill alpha (char '"') where alpha = letter `orElse` digit`
- ☐ d. `p = (char '"') `pThen` (manyTill (lower `pThen` digit) (char '"'))`

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Complete the parser below such that it parses a C\C++ array containing numbers (e.g. {1,2,3}):

cArray =

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Question 4

Answer saved

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Statements like `putStrLn "Please enter your name:"` are desugared to the  function.

Bindings like `name <- getLine` are desugared to the  function.

## Question 2

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Given the following parser:

```
p = number `andThen` many (pThen (char ',') number)
```

Select the inputs that will successfully parse (i.e. will yield Success \_).

**Note: the parser doesn't have to consume all of the input in order to yield the Success variant!**

**Hint: Try to express in words (natural language) what the parser does before considering the inputs below.**

- ☒ a. 123,4,5,
- ☐ b. 123,4,5,abc
- ☐ c. 1,2,3
- ☐ d. 1

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## Question 6

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Select the correct functions such that the definition of m2 below adds 2 numbers wrapped in Maybe

m2 a b =   a  b

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## Question 10

Answer saved

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Select the **false** statements about monads in Haskell:

- ☐ a. Monads allow us to write imperative looking code using do notation
- ☒ b. Monoid is an alias Monad
- ☒ c. Monad defines the function <\*>
- ☐ d. Maybe is an example of a Monad

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Question **9**

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Select the function that is the equivalent of the following function written in do notation

```
fn = do
  [src, dst] <- getArgs
  contents <- readFile src
  writeFile dst contents
```

- ☐ a. `getArgs >>= \[src,dst] -> readFile src >> writeFile dst`
- ☒ b. `getArgs >>= \[src,dst]-> readFile src >>= writeFile dst`
- ☐ c. `getArgs >> \[src,dst] -> readFile src >> writeFile dst`
- ☐ d. `getArgs >>= readFile >>= writeFile`

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Question **7**

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Select the **false** statements about monads in Haskell:

- ☒ a. Monad defines the function `<$>`
- ☐ b. Monad is a type class
- ☒ c. `Int` is an example of Monad
- ☐ d. `Maybe` is an example of a Monad

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Question **5**

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Select all the **false** statements about Input/Output in Haskell

- ☐ a. Haskell's *main* function has the signature *main :: IO ()*
- ☐ b. To obtain a line from the standard input, we can write

```
do
  name <- getLine
  putStrLn name
```
- ☒ c. To read data from a file we use the *read* function
- ☒ d. `do` notation can be only used with the IO monad

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Question **8**

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Select the **true** statements about monads in Haskell:

- ☒ a. Monad defines the function `>>=`
- ☒ b. `[a]` (List) is an example of a Monad
- ☐ c. Monad is an alias for Monoid
- ☐ d. `Int` is an example of a Monad

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